What is electrodynamics, and how does it fit into the general scheme of physics?

Four Realms of Mechanics

In the diagram below I have sketched out the four great realms of mechanics:

Classical Mechanics (Newton)	**Quantum Mechanics** (Bohr, Heisenberg, Schrödinger, *et al.*)
Special Relativity (Einstein)	**Quantum Field Theory** (Dirac, Pauli, Feynman, Schwinger, *et al.*)

Newtonian mechanics was found to be inadequate in the early years of this century-it's all right in "everyday life," but for objects moving at high speeds (near the speed of light) it is incorrect, and must be replaced by special relativity (introduced by Einstein in 1905); for objects that are extremely small (near the size of atoms) it fails for different reasons, and is superseded by quantum mechanics (developed by Bohr, Schrodinger, Heisenberg, and many others, in the twenties, mostly).

For objects that are both very fast *and* very small (as is common in modem particle physics), a mechanics that combines relativity and quantum principles is in order: this relativistic quantum mechanics is known as quantum field theory-it was worked out in the thirties and forties, but even today it cannot claim to be a completely satisfactory system.

In this book, save for the last chapter, we shall work exclusively in the domain of classical mechanics, although electrodynamics extends with unique simplicity to the other three realms. (In fact, the theory is in most respects *automatically* consistent with special relativity, for which it was, historically, the main stimulus.)

Four Kinds of Forces

Mechanics tells us how a system will behave when subjected to a given *force*.

There are *just four* basic forces known (presently) to physics: I list them in the order of decreasing strength:

1. Strong
2. Electromagnetic
3. Weak
4. Gravitational

The brevity of this list may surprise you.

Where is friction?

Where is the "normal" force that keeps you from falling through the floor?

Where are the chemical forces that bind molecules together?

Where is the force of impact between two colliding billiard balls? The answer is that *all* these forces are *electromagnetic*.

Indeed, it is scarcely an exaggeration to say that we live in an electromagnetic world-for virtually every force we experience in everyday life, with the exception of gravity, is electromagnetic in origin.

The **strong forces,** which hold protons and neutrons together in the atomic nucleus, have extremely short range, so we do not "feel" them, in spite of the fact that they are a hundred times more powerful than electrical forces.

The **weak forces,** which account for certain kinds of radioactive decay, are not only of short range; they are far weaker than electromagnetic ones to begin with.

As for gravity, it is so pitifully feeble (compared to all of the others) that it is only by virtue of huge mass concentrations (like the earth and the sun) that we ever notice it at all.

The electrical repulsion between two electrons is 10^{42} times as large as their gravitational attraction, and if atoms were held together by gravitational (instead of electrical) forces, a single hydrogen atom would be much larger than the known universe.

Not only are electromagnetic forces overwhelmingly the dominant ones in everyday life, they are also, at present, the *only* ones that are completely understood.

There is, of course, a classical theory of gravity (Newton's law of universal gravitation) and a relativistic one (Einstein's general relativity), but no entirely satisfactory quantum mechanical theory of gravity has been constructed (though many people are working on it).

At the present time there is a very successful (if cumbersome) theory for the weak interactions, and a strikingly attractive candidate (called **chromodynamics)** for the strong interactions.

All these theories draw their inspiration from electrodynamics; none can claim conclusive experimental verification at this stage.

So electrodynamics, a beautifully complete and successful theory, has become a kind of paradigm for physicists: an ideal model that other theories strive to emulate.

The laws of classical electrodynamics were discovered in bits and pieces by Franklin, Coulomb, Ampère, Faraday, and others, but the person who completed the job, and packaged it all in the compact and consistent form it has today, was James Clerk Maxwell.

The theory is now about 150 years old.

The Unification of Physical Theories

In the beginning, **electricity** and **magnetism** were entirely separate subjects.

The one dealt with glass rods and cat's fur, pith balls, batteries, currents, electrolysis, and lightning; the other with bar magnets, iron filings, compass needles, and the North Pole.

But in 1820 Oersted noticed that an *electric* current could deflect a *magnetic* compass needle.

Soon afterward, Ampère correctly postulated that *all* magnetic phenomena are due to electric charges in motion.

Then, in 1831, Faraday discovered that a moving *magnet* generates an *electric* current.

By the time Maxwell and Lorentz put the finishing touches on the theory, electricity and magnetism were inextricably intertwined.

They could no longer be regarded as separate subjects, but rather as two *aspects* of a *single* subject: **electromagnetism**.

Faraday speculated that light, too, is electrical in nature.

Maxwell's theory provided spectacular justification for this hypothesis, and soon **optics**—the study of lenses, mirrors, prisms, interference, and diffraction—was incorporated into electromagnetism.

Hertz, who presented the decisive experimental confirmation for Maxwell's theory in 1888, put it this way: "The connection between light and electricity is now established . . . In every flame, in every luminous particle, we see an electrical process . . . Thus, the domain of electricity extends over the whole of nature. It even affects ourselves intimately: we perceive that we possess . . . an electrical organ—the eye."

By 1900, then, three great branches of physics–electricity, magnetism, and optics–had merged into a single unified theory. (And it was soon apparent that visible light represents only a tiny "window" in the vast spectrum of electromagnetic radiation, from radio through microwaves, infrared and ultraviolet, to x-rays and gamma rays.)

Einstein dreamed of a further unification, which would combine gravity and electrodynamics, in much the same way as electricity and magnetism had been combined a century earlier.

His **unified field theory** was not particularly successful, but in recent years the same impulse has spawned a hierarchy of increasingly ambitious (and speculative) unification schemes, beginning in the 1960s with the **electroweak** theory of Glashow, Weinberg, and Salam (which joins the weak and electromagnetic forces), and culminating in the 1980s with the **superstring** theory (which, according to its proponents, incorporates all four forces in a single "theory of everything").

At each step in this hierarchy, the mathematical difficulties mount, and the gap between inspired conjecture and experimental test widens; nevertheless, it is clear that the unification of forces initiated by electrodynamics has become a major theme in the progress of physics.

The Field Formulation of Electrodynamics

The fundamental problem a theory of electromagnetism hopes to solve is this: I hold up a bunch of electric charges *here* (and maybe shake them around); what happens to some *other* charge, over *there?*

The classical solution takes the form of a **field theory**: We say that the space around an electric charge is permeated by electric and magnetic **fields** (the electromagnetic "odor," as it were, of the charge).

A second charge, in the presence of these fields, experiences a force; the fields, then, transmit the influence from one charge to the other—they "mediate" the interaction.

When a charge undergoes *acceleration,* a portion of the field "detaches" itself, in a sense, and travels off at the speed of light, carrying with it energy, momentum, and angular momentum.

We call this **electromagnetic radiation**.

Its existence invites (if not *compels*) us to regard the fields as independent dynamical entities in their own right, every bit as "real" as atoms or baseballs.

Our interest accordingly shifts from the study of forces between charges to the theory of the fields themselves.

But it takes a charge to *produce* an electromagnetic field, and it takes another charge to *detect* one, so we had best begin by reviewing the essential properties of electric charge.

Electric Charge

1. *Charge comes in two varieties*, which we call "plus" and "minus," because their effects tend to *cancel* (if you have $+q$ and $-q$ at the same point, electrically it is the same as having no charge there at all).

This may seem too obvious to warrant comment, but I encourage you to contemplate other possibilities: what if there were 8 or 10 different species of charge? (In chromodynamics there are, in fact, *three* quantities analogous to electric charge, each of which may be positive or negative.)

Or what if the two kinds did not tend to cancel?

The extraordinary fact is that plus and minus charges occur in *exactly* equal amounts, to fantastic precision, in bulk matter, so that their effects are almost completely neutralized.

Were it not for this, we would be subjected to enormous forces: a potato would explode violently if the cancellation were imperfect by as little as one part in 10^{10}.

2. *Charge is conserved:* it cannot be created or destroyed—what there is now has always been. (A plus charge can "annihilate" an equal minus charge, but a plus charge cannot simply disappear by itself—*something* must pick up that electric charge.)

So the total charge of the universe is fixed for all time.

This is called **global** conservation of charge.

Actually, I can say something much stronger: Global conservation would allow for a charge to disappear in New York and instantly reappear in San Francisco (that wouldn't affect the *total*), and yet we know this doesn't happen.

If the charge *was* in New York and it *went* to San Francisco, then it must have passed along some continuous path from one to the other.

This is called **local** conservation of charge.

Later on we'll see how to formulate a precise mathematical law expressing local conservation of charge—it's called the **continuity equation**.

3. *Charge is quantized*. Although nothing in classical electrodynamics requires that it be so, the *fact* is that electric charge comes only in discrete lumps—integer multiples of the basic unit of charge.

If we call the charge on the proton $+e$, then the electron carries charge $-e$; the neutron charge zero; the pi mesons $+e$, 0, and $-e$; the carbon nucleus $+6e$; and so on (never $7.392e$, or even $1/2e$).

This fundamental unit of charge is extremely small, so for practical purposes it is usually appropriate to ignore quantization altogether.

Water, too, "really" consists of discrete lumps (molecules); yet, if we are dealing with reasonably large quantities of it we can treat it as a continuous fluid.

This is in fact much closer to Maxwell's own view; he knew nothing of electrons and protons—he must have pictured charge as a kind of "jelly" that could be divided up into portions of any size and smeared out at will.

Units

The subject of electrodynamics is plagued by competing systems of units, which sometimes render it difficult for physicists to communicate with one another.

The problem is far worse than in mechanics, where Neanderthals still speak of pounds and feet; in mechanics, at least all equations *look* the same, regardless of the units used to measure quantities.

Newton's second law remains $\mathbf{F} = m\mathbf{a}$, whether it is feet-pounds-seconds, kilograms-meters-seconds, or whatever.

But this is not so in electromagnetism, where Coulomb's law may appear variously as

$$\mathbf{F} = \frac{q_1 q_2}{r^2}\hat{\boldsymbol{r}} \text{ (Gaussian)}, \quad \text{or} \quad \mathbf{F} = \frac{1}{4\pi\epsilon_0}\frac{q_1 q_2}{r^2}\hat{\boldsymbol{r}} \text{ (SI)}, \quad \text{or} \quad \mathbf{F} = \frac{1}{4\pi}\frac{q_1 q_2}{r^2}\hat{\boldsymbol{r}}$$

Of the systems in common use, the two most popular are **Gaussian** (cgs) and **SI** (mks).

Elementary particle theorists favor yet a third system: **Heaviside-Lorentz**.

Although Gaussian units offer distinct theoretical advantages, most undergraduate instructors seem to prefer SI, I suppose because they incorporate the familiar household units (volts, amperes, and watts). In this book, therefore, I have used SI units.

1 - Vector Analysis

1.1 VECTOR ALGEBRA

1.1.1 Vector Operations

If you walk 4 miles due north and then 3 miles due east (Fig. 1.1), you will have gone a total of 7 miles, but you're *not* 7 miles from where you set out—you're only 5.

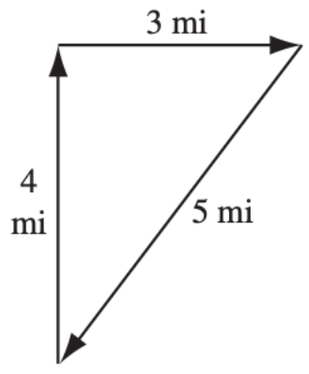


FIGURE 1.1

We need an arithmetic to describe quantities like this, which evidently do not add in the ordinary way.The reason they don't, of course, is that **displacements** (straight line segments going from one point to another) have *direction* as well as *magnitude* (length), and it is essential to take both into account when you combine them.

Such objects are called **vectors**: velocity, acceleration, force and momentum are other examples.

By contrast, quantities that have magnitude but no direction are called **scalars**: examples include mass, charge, density, and temperature.
I shall use **boldface** (**A**, **B**, and so on) for vectors and ordinary type for scalars.

The magnitude of a vector **A** is written $|\mathbf{A}|$ or, more simply, A.

In diagrams, vectors are denoted by arrows: the length of the arrow is proportional to the magnitude of the vector, and the arrowhead indicates its direction.

Minus **A** (**−A**) is a vector with the same magnitude as **A** but of opposite direction (Fig. 1.2).

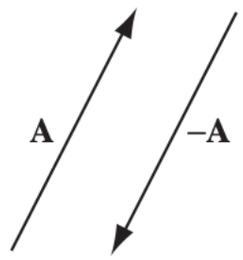


FIGURE 1.2

Note that vectors have magnitude and direction but *not location:* a displacement of 4 miles due north from Washington is represented by the same vector as a displacement 4 miles north from Baltimore (neglecting, of course, the curvature of the earth).

On a diagram, therefore, you can slide the arrow around at will, as long as you don't change its length or direction.

We define four vector operations: addition and three kinds of multiplication.

(i) Addition of two vectors. Place the tail of **B** at the head of **A**; the sum, **A + B**, is the vector from the tail of **A** to the head of **B** (Fig. 1.3). (This rule generalizes the obvious procedure for combining two displacements.)

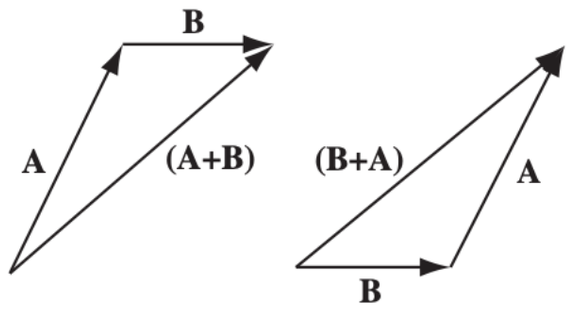


FIGURE 1.3

Addition is *commutative:*

$$\mathbf{A} + \mathbf{B} = \mathbf{B} + \mathbf{A};$$

3 miles east followed by 4 miles north gets you to the same place as 4 miles north followed by 3 miles east.

Addition is also *associative:*

$$(\mathbf{A} + \mathbf{B}) + \mathbf{C} = \mathbf{A} + (\mathbf{B} + \mathbf{C}).$$

To subtract a vector, add its opposite (Fig. 1.4):

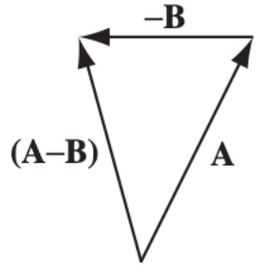


FIGURE 1.4

(ii) Multiplication by a scalar. Multiplication of a vector by a positive scalar a multiplies the *magnitude* but leaves the direction unchanged (Fig. 1.5). (If a is negative, the direction is reversed.)

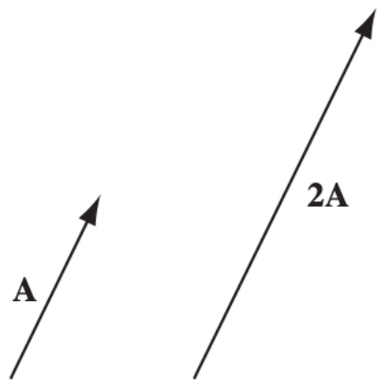


FIGURE 1.5

Scalar multiplication is *distributive:*

$$a(\mathbf{A} + \mathbf{B}) = a\mathbf{A} + a\mathbf{B}.$$

(iii) Dot product of two vectors. The dot product of two vectors is defined by

$$\mathbf{A} \cdot \mathbf{B} \equiv AB \cos\theta, \tag{1.1}$$

where θ is the angle they form when placed tail-to-tail (Fig. 1.6).

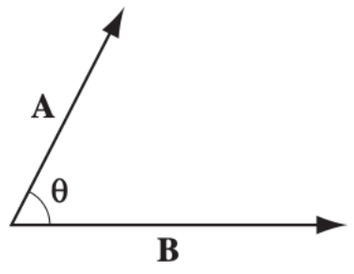


FIGURE 1.6

Note that $\mathbf{A} \cdot \mathbf{B}$ is itself a *scalar* (hence the alternative name **scalar product**).

The dot product is *commutative*.

$$\mathbf{A} \cdot \mathbf{B} = \mathbf{B} \cdot \mathbf{A},$$

and *distributive*,

$$\mathbf{A} \cdot (\mathbf{B} + \mathbf{C}) = \mathbf{A} \cdot \mathbf{B} + \mathbf{A} \cdot \mathbf{C}. \tag{1.2}$$

Geometrically, $\mathbf{A} \cdot \mathbf{B}$ is the product of A times the projection of $\mathbf{B}$ along $\mathbf{A}$ (or the product of B times the projection of $\mathbf{A}$ along $\mathbf{B}$).

If the two vectors are parallel, then $\mathbf{A} \cdot \mathbf{B} = AB$.

In particular, for any vector $\mathbf{A}$,

$$\mathbf{A} \cdot \mathbf{A} = A^2. \tag{1.3}$$

If $\mathbf{A}$ and $\mathbf{B}$ are perpendicular, then $\mathbf{A} \cdot \mathbf{B} = 0$.

Example 1.1. Let $\mathbf{C} = \mathbf{A} - \mathbf{B}$ (Fig. 1.7). and calculate the dot product of $\mathbf{C}$ with itself.

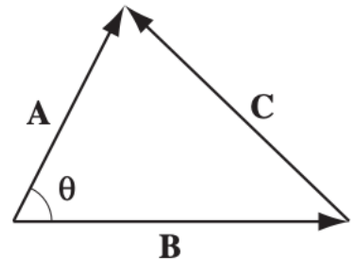


FIGURE 1.7

Solution

$$\mathbf{C} \cdot \mathbf{C} = (\mathbf{A} - \mathbf{B}) \cdot (\mathbf{A} - \mathbf{B}) = \mathbf{A} \cdot \mathbf{A} - \mathbf{A} \cdot \mathbf{B} - \mathbf{B} \cdot \mathbf{A} + \mathbf{B} \cdot \mathbf{B},$$

or

$$C^2 = A^2 + B^2 - 2AB\cos\theta.$$

This is the **law of cosines**.

(iv) Cross product of two vectors. The cross product of two vectors is defined by

$$\mathbf{A} \times \mathbf{B} \equiv AB\sin\theta\,\hat{\mathbf{n}}, \tag{1.4}$$

where $\hat{\mathbf{n}}$ is a **unit vector** (vector of magnitude 1) pointing perpendicular to the plane of **A** and **B**. (I shall use a hat (ˆ) to denote unit vectors.)

Of course, there are *two* directions perpendicular to any plane: "in" and "out."

The ambiguity is resolved by the **right-hand rule**: let your fingers point in the direction of the first vector and curl around (via the smaller angle) toward the second; then your thumb indicates the direction of $\hat{\mathbf{n}}$. (In Fig. 1.8, $\mathbf{A} \times \mathbf{B}$ points *into* the page; $\mathbf{B} \times \mathbf{A}$ points *out* of the page.)

Note that $\mathbf{A} \times \mathbf{B}$ is itself a *vector* (hence the alternative name **vector product**).

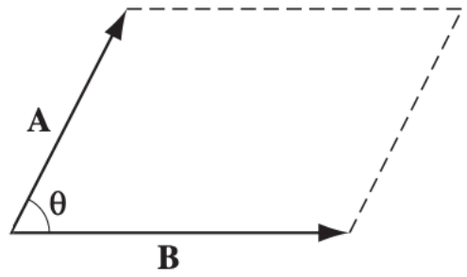


FIGURE 1.8

The cross product is *distributive*,

$$\mathbf{A} \times (\mathbf{B} + \mathbf{C}) = (\mathbf{A} \times \mathbf{B}) + (\mathbf{A} \times \mathbf{C}), \tag{1.5}$$

but *not commutative*. In fact,

$$(\mathbf{B} \times \mathbf{A}) = -(\mathbf{A} \times \mathbf{B}). \tag{1.6}$$

Geometrically, $|\mathbf{A} \times \mathbf{B}|$ is the area of the parallelogram generated by **A** and **B** (Fig. 1.8).

If two vectors are parallel, their cross product is zero. In particular,

$$\mathbf{A} \times \mathbf{A} = \mathbf{0}$$

for any vector **A**. (Here **0** is the **zero vector**, with magnitude 0.)

1.1.2 Vector Algebra: Component Form

In the previous section, I defined the four vector operations (addition, scalar mul-tiplication, dot product, and cross product) in "abstract" form—that is, without reference to any particular coordinate system.

In practice, it is often easier to set up Cartesian coordinates x, y, z and work with vector **components**.

Let $\hat{\mathbf{x}}$, $\hat{\mathbf{y}}$, and $\hat{\mathbf{z}}$ be unit vectors parallel to the x, y, and z axes, respectively (Fig. 1.9(a)).

An arbitrary vector **A** can be expanded in terms of these **basis vectors** (Fig. 1.9(b)):

$$\mathbf{A} = A_x\hat{\mathbf{x}} + A_y\hat{\mathbf{y}} + A_z\hat{\mathbf{z}}.$$

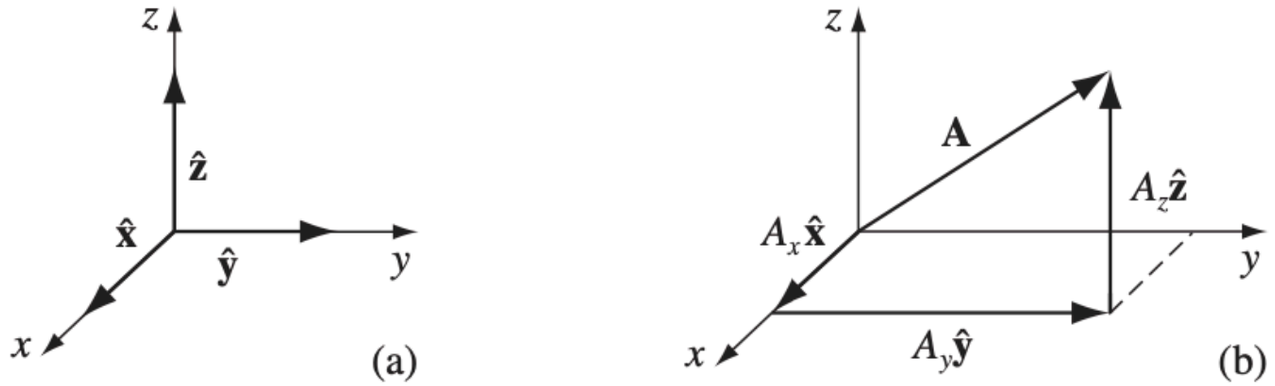


FIGURE 1.9

The numbers A_x, A_y, and A_z, are the "components" of $\mathbf{A}$; geometrically, they are the projections of $\mathbf{A}$ along the three coordinate axes ($A_x = \mathbf{A} \cdot \hat{\mathbf{x}}$, $A_y = \mathbf{A} \cdot \hat{\mathbf{y}}$, $A_z = \mathbf{A} \cdot \hat{\mathbf{z}}$).

We can now reformulate each of the four vector operations as a rule for manipulating components:

$$\begin{aligned} \mathbf{A} + \mathbf{B} &= (A_x\hat{\mathbf{x}} + A_y\hat{\mathbf{y}} + A_z\hat{\mathbf{z}}) + (B_x\hat{\mathbf{x}} + B_y\hat{\mathbf{y}} + B_z\hat{\mathbf{z}}) \\ &= (A_x + B_x)\hat{\mathbf{x}} + (A_y + B_y)\hat{\mathbf{y}} + (A_z + B_z)\hat{\mathbf{z}}. \end{aligned} \tag{1.7}$$

Rule (i): *To add vectors, add like components*.

$$a\mathbf{A} = (aA_x)\hat{\mathbf{x}} + (aA_y)\hat{\mathbf{y}} + (aA_z)\hat{\mathbf{z}}. \tag{1.8}$$

Rule (ii): *To multiply by a scalar, multiply each component*.

Because $\hat{\mathbf{x}}$, $\hat{\mathbf{y}}$, and $\hat{\mathbf{z}}$ are mutually perpendicular unit vectors,

$$\hat{\mathbf{x}} \cdot \hat{\mathbf{x}} = \hat{\mathbf{y}} \cdot \hat{\mathbf{y}} = \hat{\mathbf{z}} \cdot \hat{\mathbf{z}} = 1; \quad \hat{\mathbf{x}} \cdot \hat{\mathbf{y}} = \hat{\mathbf{x}} \cdot \hat{\mathbf{z}} = \hat{\mathbf{y}} \cdot \hat{\mathbf{z}} = 0. \tag{1.9}$$

Accordingly,

$$\begin{aligned} \mathbf{A} \cdot \mathbf{B} &= (A_x\hat{\mathbf{x}} + A_y\hat{\mathbf{y}} + A_z\hat{\mathbf{z}}) \cdot (B_x\hat{\mathbf{x}} + B_y\hat{\mathbf{y}} + B_z\hat{\mathbf{z}}) \\ &= A_xB_x + A_yB_y + A_zB_z. \end{aligned} \tag{1.10}$$

Rule (iii): *To calculate the dot product, multiply like components, and add*. In particular,

$$\mathbf{A} \cdot \mathbf{A} = A_x^2 + A_y^2 + A_z^2,$$

so

$$A = \sqrt{A_x^2 + A_y^2 + A_z^2}. \tag{1.11}$$

(This is, if you like, the three-dimensional generalization of the Pythagorean theorem.)

Similarly,

$$\begin{aligned} \hat{\mathbf{x}} \times \hat{\mathbf{x}} = \quad \hat{\mathbf{y}} \times \hat{\mathbf{y}} = \hat{\mathbf{z}} \times \hat{\mathbf{z}} = \mathbf{0}, \\ \hat{\mathbf{x}} \times \hat{\mathbf{y}} = -\hat{\mathbf{y}} \times \hat{\mathbf{x}} = \hat{\mathbf{z}}, \\ \hat{\mathbf{y}} \times \hat{\mathbf{z}} = -\hat{\mathbf{z}} \times \hat{\mathbf{y}} = \hat{\mathbf{x}}, \\ \hat{\mathbf{z}} \times \hat{\mathbf{x}} = -\hat{\mathbf{x}} \times \hat{\mathbf{z}} = \hat{\mathbf{y}}. \end{aligned} \tag{1.12}$$

These signs pertain to a *right-handed* coordinate system (x-axis out of the page, y-axis to the right, z-axis up, or any rotated version thereof). In a *left-handed* system (z-axis down), the signs would be reversed: $\hat{\mathbf{x}} \times \hat{\mathbf{y}} = -\hat{\mathbf{z}}$, and so on. We shall use right-handed systems exclusively.

Therefore,

$$\begin{aligned} \mathbf{A} \times \mathbf{B} &= (A_x\hat{\mathbf{x}} + A_y\hat{\mathbf{y}} + A_z\hat{\mathbf{z}}) \times (B_x\hat{\mathbf{x}} + B_y\hat{\mathbf{y}} + B_z\hat{\mathbf{z}}) \\ &= (A_yB_z - A_zB_y)\hat{\mathbf{x}} + (A_zB_x - A_xB_z)\hat{\mathbf{y}} + (A_xB_y - A_yB_x)\hat{\mathbf{z}}. \end{aligned} \tag{1.13}$$

This cumbersome expression can be written more neatly as a determinant:

$$\mathbf{A} \times \mathbf{B} = \begin{vmatrix} \hat{\mathbf{x}} & \hat{\mathbf{y}} & \hat{\mathbf{z}} \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}. \tag{1.14}$$

Rule (iv): *To calculate the cross product, form the determinant whose first row is* $\hat{\mathbf{x}}, \hat{\mathbf{y}}, \hat{\mathbf{z}}$, *whose second row is* $\mathbf{A}$ *(in component form), and whose third row is* $\mathbf{B}$.

Example 1.2. Find the angle between the face diagonals of a cube.

Solution

We might as well use a cube of side 1, and place it as shown in Fig. 1.10, with one corner at the origin.

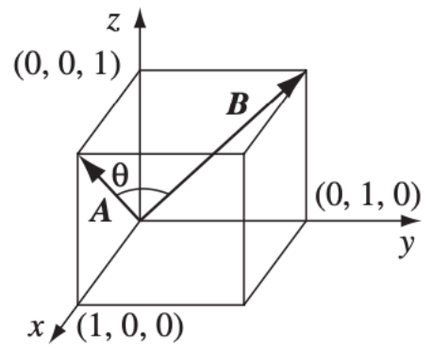


FIGURE 1.10

The face diagonals **A** and **B** are

$$\mathbf{A} = 1\,\hat{\mathbf{x}} + 0\,\hat{\mathbf{y}} + 1\,\hat{\mathbf{z}}; \qquad \mathbf{B} = 0\,\hat{\mathbf{x}} + 1\,\hat{\mathbf{y}} + 1\,\hat{\mathbf{z}}.$$

So, in component form,

$$\mathbf{A} \cdot \mathbf{B} = 1 \cdot 0 + 0 \cdot 1 + 1 \cdot 1 = 1.$$

On the other hand, in "abstract" form.

$$\mathbf{A} \cdot \mathbf{B} = AB \cos\theta = \sqrt{2}\sqrt{2} \cos\theta = 2 \cos\theta.$$

Therefore,

$$\cos\theta = 1/2, \quad \text{or} \quad \theta = 60°.$$

Of course, you can get the answer more easily by drawing in a diagonal across the top of the cube, completing the equilateral triangle.

But in cases where the geometry is not so simple, this device of comparing the abstract and component forms of the dot product can be a very efficient means of finding angles.

1.1.3 Triple Products

Since the cross product of two vectors is itself a vector, it can be dotted or crossed with a third vector to form a *triple* product.

(i) Scalar triple product: $\mathbf{A} \cdot (\mathbf{B} \times \mathbf{C})$. Geometrically, $|\mathbf{A} \cdot (\mathbf{B} \times \mathbf{C})|$ is the volume of the parallelepiped generated by **A**, **B**, and **C**, since $|\mathbf{B} \times \mathbf{C}|$ is the area of the base, and $|\mathbf{A} \cos \theta|$ is the altitude (Fig. 1.12).

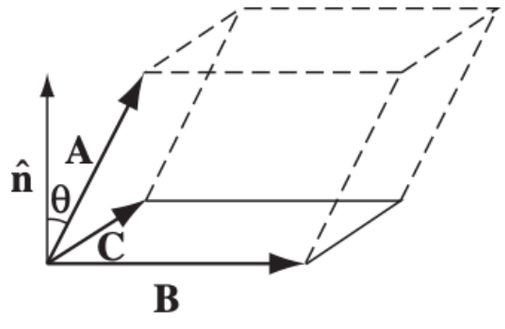


FIGURE 1.12

Evidently,

$$\mathbf{A} \cdot (\mathbf{B} \times \mathbf{C}) = \mathbf{B} \cdot (\mathbf{C} \times \mathbf{A}) = \mathbf{C} \cdot (\mathbf{A} \times \mathbf{B}), \tag{1.15}$$

for they all correspond to the same figure.

Note that "alphabetical" order is preserved—in view of Eq. 1.6, the "nonalphabetical" triple products,

$$\mathbf{A} \cdot (\mathbf{C} \times \mathbf{B}) = \mathbf{B} \cdot (\mathbf{A} \times \mathbf{C}) = \mathbf{C} \cdot (\mathbf{B} \times \mathbf{A}),$$

have the opposite sign.

In component form,

$$\mathbf{A} \cdot (\mathbf{B} \times \mathbf{C}) = \begin{vmatrix} A_x & A_y & A_z \\ B_x & B_y & B_z \\ C_x & C_y & C_z \end{vmatrix}. \tag{1.16}$$

Note that the dot and cross can be interchanged:

$$\mathbf{A} \cdot (\mathbf{B} \times \mathbf{C}) = (\mathbf{A} \times \mathbf{B}) \cdot \mathbf{C}$$

(this follows immediately from Eq. 1.15); however, the placement of the parentheses is critical: $(\mathbf{A} \cdot \mathbf{B}) \times \mathbf{C}$ is a meaningless expression—you can't make a cross product from a *scalar* and a vector.

(ii) Vector triple product: $\mathbf{A} \times (\mathbf{B} \times \mathbf{C})$. The vector triple product can be simplified by the so-called **BAC-CAB** rule:

$$\mathbf{A} \times (\mathbf{B} \times \mathbf{C}) = \mathbf{B}(\mathbf{A} \cdot \mathbf{C}) - \mathbf{C}(\mathbf{A} \cdot \mathbf{B}). \tag{1.17}$$

Notice that

$$(\mathbf{A} \times \mathbf{B}) \times \mathbf{C} = -\mathbf{C} \times (\mathbf{A} \times \mathbf{B}) = -\mathbf{A}(\mathbf{B} \cdot \mathbf{C}) + \mathbf{B}(\mathbf{A} \cdot \mathbf{C})$$

is an entirely different vector (cross-products are not associative).

All *higher* vector products can be similarly reduced, often by repeated application of Eq. 1.17, so it is never necessary for an expression to contain more than one cross product in any term.

For instance,

$$(\mathbf{A} \times \mathbf{B}) \cdot (\mathbf{C} \times \mathbf{D}) = (\mathbf{A} \cdot \mathbf{C})(\mathbf{B} \cdot \mathbf{D}) - (\mathbf{A} \cdot \mathbf{D})(\mathbf{B} \cdot \mathbf{C}); \tag{1.18}$$

$$\mathbf{A} \times [\mathbf{B} \times (\mathbf{C} \times \mathbf{D})] = \mathbf{B}[\mathbf{A} \cdot (\mathbf{C} \times \mathbf{D})] - (\mathbf{A} \cdot \mathbf{B})(\mathbf{C} \times \mathbf{D}).$$

1.1.4 Position, Displacement, and Separation Vectors

The location of a point in three dimensions can be described by listing its Cartesian coordinates (x,y,z).

The vector to that point from the origin ($\mathcal{O}$) is called the **position vector** (Fig. 1.13):

$$\mathbf{r} \equiv x\,\hat{\mathbf{x}} + y\,\hat{\mathbf{y}} + z\,\hat{\mathbf{z}}. \tag{1.19}$$

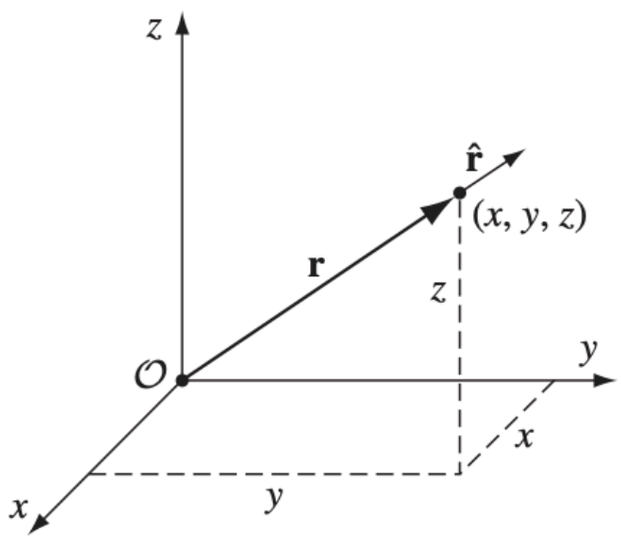


FIGURE 1.13

I will reserve the letter **r** for this purpose, throughout the book. Its magnitude,

$$r = \sqrt{x^2 + y^2 + z^2}, \tag{1.20}$$

is the distance from the origin, and

$$\hat{\mathbf{r}} = \frac{\mathbf{r}}{r} = \frac{x\,\hat{\mathbf{x}} + y\,\hat{\mathbf{y}} + z\,\hat{\mathbf{z}}}{\sqrt{x^2 + y^2 + z^2}} \tag{1.21}$$

is a unit vector pointing radially outward.

The **infinitesimal displacement vector**, from (x, y, z) to $(x + dx, y + dy, z + dz)$, is

$$d\mathbf{l} = dx\,\hat{\mathbf{x}} + dy\,\hat{\mathbf{y}} + dz\,\hat{\mathbf{z}}. \tag{1.22}$$

(We could call this $d\mathbf{r}$, since that's what it *is*, but it is useful to have a special notation for infinitesimal displacements.)

In electrodynamics, one frequently encounters problems involving *two* points—typically, a **source point**, $\mathbf{r}'$, where an electric charge is located, and a **field point**, $\mathbf{r}$, at which you are calculating the electric or magnetic field (Fig. 1.14).

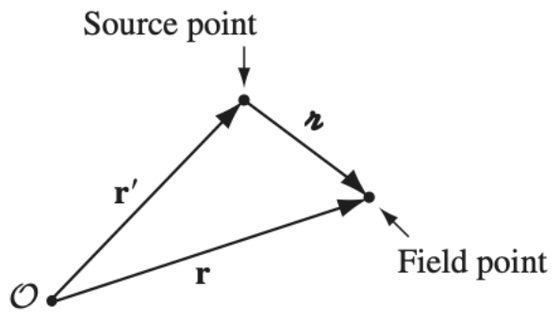


FIGURE 1.14

It pays to adopt right from the start some short-hand notation for the **separation vector** from the source point to the field point.

I shall use for this purpose the script letter $\boldsymbol{\mathcal{r}}$:

$$\boldsymbol{\mathcal{r}} \equiv \mathbf{r} - \mathbf{r}'. \tag{1.23}$$

Its magnitude is

$$\mathcal{r} = |\mathbf{r} - \mathbf{r}'|, \tag{1.24}$$

and a unit vector in the direction from $\mathbf{r}'$ to $\mathbf{r}$ is

$$\hat{\boldsymbol{\mathcal{r}}} = \frac{\boldsymbol{\mathcal{r}}}{\mathcal{r}} = \frac{\mathbf{r} - \mathbf{r}'}{|\mathbf{r} - \mathbf{r}'|}. \tag{1.25}$$

In Cartesian coordinates

$$\boldsymbol{\mathcal{r}} = (x - x')\hat{\mathbf{x}} + (y - y')\hat{\mathbf{y}} + (z - z')\hat{\mathbf{z}}, \tag{1.26}$$

$$\mathcal{r} = \sqrt{(x - x')^2 + (y - y')^2 + (z - z')^2}, \tag{1.27}$$

$$\hat{\boldsymbol{\mathcal{r}}} = \frac{(x - x')\hat{\mathbf{x}} + (y - y')\hat{\mathbf{y}} + (z - z')\hat{\mathbf{z}}}{\sqrt{(x - x')^2 + (y - y')^2 + (z - z')^2}} \tag{1.28}$$

(from which you can appreciate the economy of the script-r notation).

1.1.5 How Vectors Transform

The definition of a vector as "a quantity with a magnitude and direction" is not altogether satisfactory:

What precisely does "direction" *mean*?

This may seem a pedantic question, but we shall soon encounter a species of derivative that *looks* rather like a vector, and we'll want to know for sure whether it *is* one.

You might be inclined to say that a vector is anything that has three components that combine properly under addition.

Well, how about this: We have a barrel of fruit that contains N_x pears, N_y apples, and N_z bananas.

Is $\mathbf{N} = N_x\hat{\mathbf{x}} + N_y\hat{\mathbf{y}} + N_z\hat{\mathbf{z}}$ a vector?

It has three components, and when you add another barrel with M_x pears, M_y apples, and M_z bananas the result is $(N_x + M_x)$ pears, $(N_y + M_y)$ apples, $(N_z + M_z)$ bananas.

So it does *add* like a vector.

Yet it's obviously *not* a vector, in the physicist's sense of the word, because it doesn't really have a direction.

What exactly is wrong with it?

The answer is that **N** *does not transform properly when you change coordinates*.

The coordinate frame we use to describe positions in space is of course entirely arbitrary, but there is a specific geometrical transformation law for converting vector components from one frame to another.

Suppose, for instance, the $\bar{x}, \bar{y}, \bar{z}$ system is rotated by angle ϕ, relative to x, y, z, about the common $x = \bar{x}$ axes.

From Fig. 1.15,

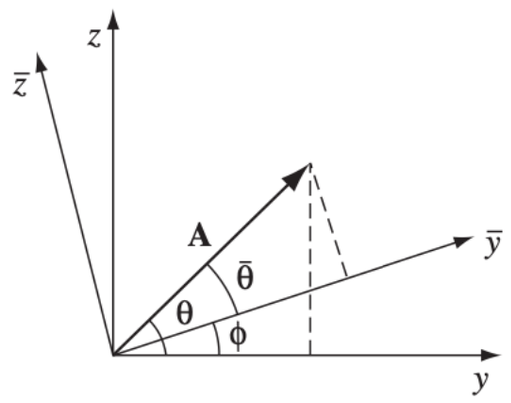


FIGURE 1.15

$$A_y = A\cos\theta, \qquad A_z = A\sin\theta,$$

while

$$\begin{aligned}\overline{A}_y &= A\cos\overline{\theta} = A\cos(\theta-\phi) = A(\cos\theta\cos\phi+\sin\theta\sin\phi)\\ &= \cos\phi A_y + \sin\phi A_z,\\ \overline{A}_z &= A\sin\overline{\theta} = A\sin(\theta-\phi) = A(\sin\theta\cos\phi-\cos\theta\sin\phi)\\ &= -\sin\phi A_y + \cos\phi A_z.\end{aligned}$$

We might express this conclusion in matrix notation:

$$\begin{pmatrix}\overline{A}_y\\ \overline{A}_z\end{pmatrix} = \begin{pmatrix}\cos\phi & \sin\phi\\ -\sin\phi & \cos\phi\end{pmatrix}\begin{pmatrix}A_y\\ A_z\end{pmatrix}. \tag{1.29}$$

More generally, for rotation about an *arbitrary* axis in three dimensions, the transformation law takes the form

$$\begin{pmatrix}\overline{A}_x\\ \overline{A}_y\\ \overline{A}_z\end{pmatrix} = \begin{pmatrix}R_{xx} & R_{xy} & R_{xz}\\ R_{yx} & R_{yy} & R_{yz}\\ R_{zx} & R_{zy} & R_{zz}\end{pmatrix}\begin{pmatrix}A_x\\ A_y\\ A_z\end{pmatrix}, \tag{1.30}$$

or, more compactly,

$$\overline{A}_i = \sum_{j=1}^{3} R_{ij}A_j, \tag{1.31}$$

where the index 1 stands for x, 2 for y, and 3 for z.

The elements of the matrix R can be ascertained, for a given rotation, by the same sort of trigonometric arguments as we used for a rotation about the x axis.

Now: *Do* the components of **N** transform in this way?

Of *course* not—it doesn't matter what coordinates you use to represent positions in space; there are still just as many apples in the barrel.

You can't convert a pear into a banana by choosing a different set of axes, but you *can* turn A_x into $\bar{A}_y$.

Formally, then, a *vector is any set of three components that transforms in the same manner as a displacement when you change coordinates*.

As always, displacement is the *model* for the behavior of all vectors

By the way, a (second-rank) **tensor** is a quantity with *nine* components, T_{xx}, T_{xy}, T_{xz}, T_{yx}, ..., T_{zz}, which transform with *two* factors of R:

$$\begin{aligned}\overline{T}_{xx} = {} & R_{xx}(R_{xx}T_{xx} + R_{xy}T_{xy} + R_{xz}T_{xz}) \\ & + R_{xy}(R_{xx}T_{yx} + R_{xy}T_{yy} + R_{xz}T_{yz}) \\ & + R_{xz}(R_{xx}T_{zx} + R_{xy}T_{zy} + R_{xz}T_{zz}), \ldots\end{aligned}$$

or, more compactly,

$$\overline{T}_{ij} = \sum_{k=1}^{3}\sum_{l=1}^{3} R_{ik}R_{jl}T_{kl}. \tag{1.32}$$

In general, an nth-rank tensor has n indices and 3^n components, and transforms with n factors of R.

In this hierarchy, a vector is a tensor of rank 1, and a scalar is a tensor of rank zero.

A scalar does not change when you change coordinates.

In particular, the components of a vector are *not* scalars, but the magnitude is.

1.2 DIFFERENTIAL CALCULUS

1.2.1 "Ordinary" Derivatives

Suppose we have a function of one variable: $f(x)$.

Question: What does the derivative, df/dx, do for us?

Answer: It tells us how rapidly the function $f(x)$ varies when we change the argument x by a tiny amount, dx:

$$df = \left(\frac{df}{dx}\right) dx. \tag{1.33}$$

In words: If we increment x by an infinitesimal amount dx, then f changes by an amount df; the derivative is the proportionality factor.

For example, in Fig. 1.17(a), the function varies slowly with x, and the derivative is correspondingly small.

In Fig. 1.17(b), f increases rapidly with x, and the derivative is large, as you move away from $x = 0$.

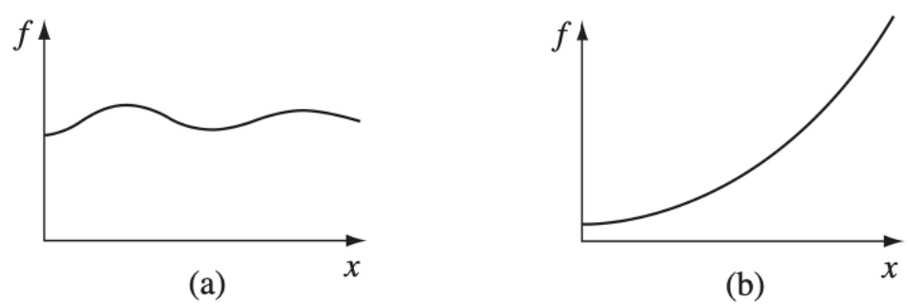


FIGURE 1.17

Geometrical Interpretation: The derivative $df/d\,x$ is the *slope* of the graph of f versus x.

1.2.2 Gradient

Suppose, now, that we have a function of *three* variables—say, the temperature $T(x, y, z)$ in this room.

(Start out in one corner, and set up a system of axes; then for each point (x, y, z) in the room, T gives the temperature at that spot.)

We want to generalize the notion of "derivative" to functions like T , which depend not on *one* but on *three* variables.

A derivative is supposed to tell us how fast the function varies, if we move a little distance.

But this time the situation is more complicated, because it depends on what *direction* we move: If we go straight up, then the temperature will probably increase fairly rapidly, but if we move horizontally, it may not change much at all.

In fact, the question "How fast does T vary?" has an infinite number of answers, one for each direction we might choose to explore.
Fortunately, the problem is not as bad as it looks.

A theorem on partial derivatives states that

$$dT = \left(\frac{\partial T}{\partial x}\right) dx + \left(\frac{\partial T}{\partial y}\right) dy + \left(\frac{\partial T}{\partial z}\right) dz. \tag{1.34}$$

This tells us how T changes when we alter all three variables by the infinitesimal amounts dx, dy, dz.

Notice that we do *not* require an infinite number of derivatives—*three* will suffice: the *partial* derivatives along each of the three coordinate directions.

Equation 1.34 is reminiscent of a dot product:

$$dT = \left(\frac{\partial T}{\partial x}\hat{\mathbf{x}} + \frac{\partial T}{\partial y}\hat{\mathbf{y}} + \frac{\partial T}{\partial z}\hat{\mathbf{z}}\right) \cdot (dx\,\hat{\mathbf{x}} + dy\,\hat{\mathbf{y}} + dz\,\hat{\mathbf{z}})$$
$$= (\boldsymbol{\nabla} T) \cdot (d\mathbf{l}), \tag{1.35}$$

where

$$\boldsymbol{\nabla} T \equiv \frac{\partial T}{\partial x}\hat{\mathbf{x}} + \frac{\partial T}{\partial y}\hat{\mathbf{y}} + \frac{\partial T}{\partial z}\hat{\mathbf{z}} \tag{1.36}$$

is the **gradient** of T .

Note that ∇T is a *vector* quantity, with three components; it is the generalized derivative we have been looking for.

Equation 1.35 is the three-dimensional version of Eq. 1.33.

Geometrical Interpretation of the Gradient: Like any vector, the gradient has *magnitude* and *direction*. To determine its geometrical meaning, let's rewrite the dot product (Eq. 1.35) using Eq. 1.1:

$$dT = \boldsymbol{\nabla} T \cdot d\mathbf{l} = |\boldsymbol{\nabla} T||d\mathbf{l}| \cos\theta, \tag{1.37}$$

where θ is the angle between ∇T and $d\mathbf{l}$.

Now, if we *fix* the *magnitude* $|d\mathbf{l}|$ and search around in various *directions* (that is, vary θ), the *maximum* change in T evidentally occurs when $\theta = 0$ (for then $\cos\theta = 1$).

That is, for a fixed distance $|d\mathbf{l}|$, dT is greatest when I move in the *same direction* as ∇T .

Thus:

> *The gradient $\boldsymbol{\nabla} T$ points in the direction of maximum increase of the function T.*

Moreover:

> *The magnitude $|\nabla T|$ gives the slope (rate of increase) along this maximal direction.*

Imagine you are standing on a hillside.

Look all around you, and find the direction of steepest ascent.

That is the *direction* of the gradient.

Now measure the *slope* in that direction (rise over run).

That is the *magnitude* of the gradient.

(Here the function we're talking about is the height of the hill, and the coordinates it depends on are positions—latitude and longitude, say. This function depends on only *two* variables, not *three*, but the geometrical meaning of the gradient is easier to grasp in two dimensions.)

Notice from Eq. 1.37 that the direction of maximum *descent* is opposite to the direction of maximum *ascent*, while at right angles ($\theta = 90°$) the slope is zero (the gradient is perpendicular to the contour lines).

You can conceive of surfaces that do not have these properties, but they always have "kinks" in them, and correspond to nondifferentiable functions.

What would it mean for the gradient to vanish?

If $\nabla T = \mathbf{0}$ at (x, y, z), then $dT = 0$ for small displacements about the point (x, y, z).

This is, then, a **stationary point** of the function $T(x, y, z)$.

It could be a maximum (a summit), a minimum (a valley), a saddle point (a pass), or a "shoulder."

This is analogous to the situation for functions of *one* variable, where a vanishing derivative signals a maximum, a minimum, or an inflection.

In particular, if you want to locate the extrema of a function of three variables, set its gradient equal to zero.

Example 1.3. Find the gradient of $r = \sqrt{x^2 + y^2 + z^2}$ (the magnitude of the position vector).

Solution

$$\begin{aligned}\nabla r &= \frac{\partial r}{\partial x}\hat{\mathbf{x}} + \frac{\partial r}{\partial y}\hat{\mathbf{y}} + \frac{\partial r}{\partial z}\hat{\mathbf{z}} \\ &= \frac{1}{2}\frac{2x}{\sqrt{x^2+y^2+z^2}}\hat{\mathbf{x}} + \frac{1}{2}\frac{2y}{\sqrt{x^2+y^2+z^2}}\hat{\mathbf{y}} + \frac{1}{2}\frac{2z}{\sqrt{x^2+y^2+z^2}}\hat{\mathbf{z}} \\ &= \frac{x\,\hat{\mathbf{x}} + y\,\hat{\mathbf{y}} + z\,\hat{\mathbf{z}}}{\sqrt{x^2+y^2+z^2}} = \frac{\mathbf{r}}{r} = \hat{\mathbf{r}}.\end{aligned}$$

Does this make sense?

Well, it says that the distance from the origin increases most rapidly in the radial direction, and that its *rate* of increase in that direction is 1. . . just what you'd expect.

1.2.3 The Del Operator

The gradient has the formal appearance of a vector, ∇, "multiplying" a scalar T:

$$\nabla T = \left(\hat{\mathbf{x}}\frac{\partial}{\partial x} + \hat{\mathbf{y}}\frac{\partial}{\partial y} + \hat{\mathbf{z}}\frac{\partial}{\partial z}\right) T. \tag{1.38}$$

(For once, I write the unit vectors to the *left*, just so no one will think this means $\partial\,\hat{\mathbf{x}}/\partial x$, and so on—which would be zero, since $\hat{\mathbf{x}}$ is constant.)

The term in parentheses is called **del**:

$$\boxed{\nabla = \hat{\mathbf{x}}\frac{\partial}{\partial x} + \hat{\mathbf{y}}\frac{\partial}{\partial y} + \hat{\mathbf{z}}\frac{\partial}{\partial z}.} \tag{1.39}$$

Of course, del is *not* a vector, in the usual sense.

Indeed, it doesn't mean much until we provide it with a function to act upon.

Furthermore, it does not "multiply" T ; rather, it is an instruction to *differentiate* what follows.

To be precise, then, we say that ∇ is a **vector operator** that *acts upon* T , not a vector that multiplies T . With this qualification, though, ∇ mimics the behavior of an ordinary vector in virtually every way; almost anything that can be done with other vectors can also be done with ∇, if we merely translate "multiply" by "act upon."

So by all means take the vector appearance of ∇ seriously: it is a marvelous piece of notational simplification, as you will appreciate if you ever consult Maxwell's original work on electromagnetism, written without the benefit of ∇.

Now, an ordinary vector **A** can multiply in three ways:

1. By a scalar a : $\mathbf{A}a$;
2. By a vector **B**, via the dot product: $\mathbf{A} \cdot \mathbf{B}$;
3. By a vector **B** via the cross product: $\mathbf{A} \times \mathbf{B}$.

Correspondingly, there are three ways the operator ∇ can act:

1. On a scalar function T : ∇T (the gradient);
2. On a vector function $\mathbf{v}$, via the dot product: $\nabla \cdot \mathbf{v}$ (the **divergence**);
3. On a vector function $\mathbf{v}$, via the cross product: $\nabla \times \mathbf{v}$ (the **curl**).

We have already discussed the gradient.

In the following sections we examine the other two vector derivatives: divergence and curl.

1.2.4 The Divergence

From the definition of ∇ we construct the divergence:

$$\begin{aligned}\nabla \cdot \mathbf{v} &= \left(\hat{\mathbf{x}}\frac{\partial}{\partial x} + \hat{\mathbf{y}}\frac{\partial}{\partial y} + \hat{\mathbf{z}}\frac{\partial}{\partial z}\right) \cdot (v_x\hat{\mathbf{x}} + v_y\hat{\mathbf{y}} + v_z\hat{\mathbf{z}}) \\ &= \frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z}.\end{aligned} \tag{1.40}$$

Observe that the divergence of a vector function $\mathbf{v}$ is itself a *scalar* $\nabla \cdot \mathbf{v}$.

Geometrical Interpretation: The name **divergence** is well chosen, for $\nabla \cdot \mathbf{v}$ is a measure of how much the vector $\mathbf{v}$ spreads out (diverges) from the point in question.

For example, the vector function in Fig. 1.18a has a large (positive) divergence (if the arrows pointed *in*, it would be a *negative* divergence), the function in Fig. 1.18b has zero divergence, and the function in Fig. 1.18c again has a positive divergence. (Please understand that $\mathbf{v}$ here is a *function*—there's a different vector associated with every point in space.

In the diagrams, of course, I can only draw the arrows at a few representative locations.)

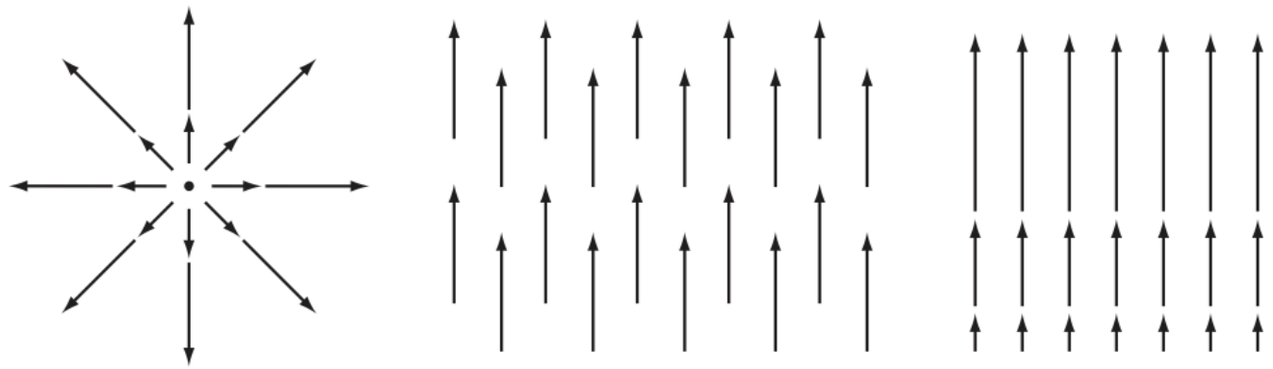


FIGURE 1.18

Example1.4. Suppose the functions in Fig.1.18 are $\mathbf{v}_a = \mathbf{r} = x\hat{\mathbf{x}} + y\hat{\mathbf{y}} + z\hat{\mathbf{z}}$, $\mathbf{v}_b = \hat{\mathbf{z}}$, and $\mathbf{v}_c = z\hat{\mathbf{z}}$.

Calculate their divergences.

Solution

$$\nabla \cdot \mathbf{v}_a = \frac{\partial}{\partial x}(x) + \frac{\partial}{\partial y}(y) + \frac{\partial}{\partial z}(z) = 1 + 1 + 1 = 3.$$

As anticipated, this function has a positive divergence.

$$\nabla \cdot \mathbf{v}_b = \frac{\partial}{\partial x}(0) + \frac{\partial}{\partial y}(0) + \frac{\partial}{\partial z}(1) = 0 + 0 + 0 = 0,$$

as expected.

$$\nabla \cdot \mathbf{v}_c = \frac{\partial}{\partial x}(0) + \frac{\partial}{\partial y}(0) + \frac{\partial}{\partial z}(z) = 0 + 0 + 1 = 1.$$

1.2.5 The Curl

From the definition of ∇ we construct the curl:

$$\begin{aligned}\nabla \times \mathbf{v} &= \begin{vmatrix} \hat{\mathbf{x}} & \hat{\mathbf{y}} & \hat{\mathbf{z}} \\ \partial/\partial x & \partial/\partial y & \partial/\partial z \\ v_x & v_y & v_z \end{vmatrix} \\ &= \hat{\mathbf{x}}\left(\frac{\partial v_z}{\partial y} - \frac{\partial v_y}{\partial z}\right) + \hat{\mathbf{y}}\left(\frac{\partial v_x}{\partial z} - \frac{\partial v_z}{\partial x}\right) + \hat{\mathbf{z}}\left(\frac{\partial v_y}{\partial x} - \frac{\partial v_x}{\partial y}\right).\end{aligned} \tag{1.41}$$

Notice that the curl of a vector function **v** is, like any cross product, a *vector*.

Geometrical Interpretation: The name **curl** is also well chosen, for $\nabla \times \mathbf{v}$ is a measure of how much the vector **v** swirls around the point in question.

Thus the three functions in Fig. 1.18 all have zero curl (as you can easily check for yourself), whereas the functions in Fig. 1.19 have a substantial curl, pointing in the z direction, as the natural right-hand rule would suggest.

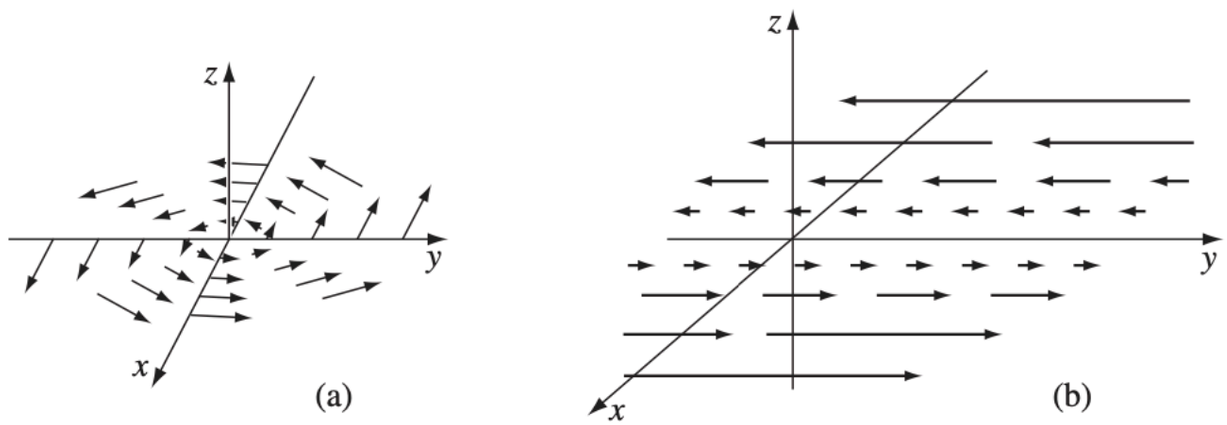


FIGURE 1.19

Imagine (again) you are standing at the edge of a pond.

Float a small paddlewheel (a cork with toothpicks pointing out radially would do); if it starts to rotate, then you placed it at a point of nonzero *curl*.

A whirlpool would be a region of large curl.

Example 1.5. Suppose the function sketched in Fig. 1.19a is $\mathbf{v}_a = -y\hat{\mathbf{x}} + x\hat{\mathbf{y}}$, and that in Fig. 1.19b is $\mathbf{v}_b = x\hat{\mathbf{y}}$.

Calculate their curls.

Solution

$$\nabla \times \mathbf{v}_a = \begin{vmatrix} \hat{\mathbf{x}} & \hat{\mathbf{y}} & \hat{\mathbf{z}} \\ \partial/\partial x & \partial/\partial y & \partial/\partial z \\ -y & x & 0 \end{vmatrix} = 2\hat{\mathbf{z}},$$

and

$$\nabla \times \mathbf{v}_b = \begin{vmatrix} \hat{\mathbf{x}} & \hat{\mathbf{y}} & \hat{\mathbf{z}} \\ \partial/\partial x & \partial/\partial y & \partial/\partial z \\ 0 & x & 0 \end{vmatrix} = \hat{\mathbf{z}}.$$

As expected, these curls point in the $+z$ direction.

(Incidentally, they both have zero divergence, as you might guess from the pictures: nothing is "spreading out". . . it just "swirls around.")

1.2.6 Product Rules

The calculation of ordinary derivatives is facilitated by a number of rules, such as the sum rule:

$$\frac{d}{dx}(f+g) = \frac{df}{dx} + \frac{dg}{dx},$$

the rule for multiplying by a constant:

$$\frac{d}{dx}(kf) = k\frac{df}{dx},$$

the product rule:

$$\frac{d}{dx}(fg) = f\frac{dg}{dx} + g\frac{df}{dx},$$

and the quotient rule:

$$\frac{d}{dx}\left(\frac{f}{g}\right) = \frac{g\dfrac{df}{dx} - f\dfrac{dg}{dx}}{g^2}.$$

Similar relations hold for the vector derivatives.

Thus,

$$\nabla(f+g) = \nabla f + \nabla g, \qquad \nabla \cdot (\mathbf{A}+\mathbf{B}) = (\nabla \cdot \mathbf{A}) + (\nabla \cdot \mathbf{B}),$$

$$\nabla \times (\mathbf{A}+\mathbf{B}) = (\nabla \times \mathbf{A}) + (\nabla \times \mathbf{B}),$$

and

$$\nabla(kf) = k\nabla f, \qquad \nabla \cdot (k\mathbf{A}) = k(\nabla \cdot \mathbf{A}), \qquad \nabla \times (k\mathbf{A}) = k(\nabla \times \mathbf{A}),$$

as you can check for yourself.

The product rules are not quite so simple.

There are two ways to construct a scalar as the product of two functions:

fg (product of two scalar functions),

$\mathbf{A} \cdot \mathbf{B}$ (dot product of two vector functions),

and two ways to make a vector:

$f\mathbf{A}$ (scalar times vector),

$\mathbf{A} \times \mathbf{B}$ (cross product of two vectors).

Accordingly, there are *six* product rules, two for gradients:

$$\text{(i)} \qquad \nabla(fg) = f\nabla g + g\nabla f,$$

$$\text{(ii)} \qquad \nabla(\mathbf{A}\cdot\mathbf{B}) = \mathbf{A}\times(\nabla\times\mathbf{B}) + \mathbf{B}\times(\nabla\times\mathbf{A}) + (\mathbf{A}\cdot\nabla)\mathbf{B} + (\mathbf{B}\cdot\nabla)\mathbf{A},$$

two for divergences:

$$\text{(iii)} \qquad \nabla\cdot(f\mathbf{A}) = f(\nabla\cdot\mathbf{A}) + \mathbf{A}\cdot(\nabla f),$$

$$\text{(iv)} \qquad \nabla\cdot(\mathbf{A}\times\mathbf{B}) = \mathbf{B}\cdot(\nabla\times\mathbf{A}) - \mathbf{A}\cdot(\nabla\times\mathbf{B}),$$

and two for curls:

$$\text{(v)} \qquad \nabla\times(f\mathbf{A}) = f(\nabla\times\mathbf{A}) - \mathbf{A}\times(\nabla f),$$

$$\text{(vi)} \qquad \nabla\times(\mathbf{A}\times\mathbf{B}) = (\mathbf{B}\cdot\nabla)\mathbf{A} - (\mathbf{A}\cdot\nabla)\mathbf{B} + \mathbf{A}(\nabla\cdot\mathbf{B}) - \mathbf{B}(\nabla\cdot\mathbf{A}).$$

You will be using these product rules frequently that you should keep them around for easy reference.

The proofs come straight from the product rule for ordinary derivatives. For instance,

$$\begin{aligned}\nabla\cdot(f\mathbf{A}) &= \frac{\partial}{\partial x}(fA_x) + \frac{\partial}{\partial y}(fA_y) + \frac{\partial}{\partial z}(fA_z)\\ &= \left(\frac{\partial f}{\partial x}A_x + f\frac{\partial A_x}{\partial x}\right) + \left(\frac{\partial f}{\partial y}A_y + f\frac{\partial A_y}{\partial y}\right) + \left(\frac{\partial f}{\partial z}A_z + f\frac{\partial A_z}{\partial z}\right)\\ &= (\nabla f)\cdot\mathbf{A} + f(\nabla\cdot\mathbf{A}).\end{aligned}$$

It is also possible to formulate three quotient rules:

$$\nabla\left(\frac{f}{g}\right)=\frac{g\nabla f-f\nabla g}{g^2},$$

$$\nabla\cdot\left(\frac{\mathbf{A}}{g}\right)=\frac{g(\nabla\cdot\mathbf{A})-\mathbf{A}\cdot(\nabla g)}{g^2},$$

$$\nabla\times\left(\frac{\mathbf{A}}{g}\right)=\frac{g(\nabla\times\mathbf{A})+\mathbf{A}\times(\nabla g)}{g^2}.$$

However, since these can be obtained quickly from the corresponding product rules, there is no point in listing them separately.

1.2.7 Second Derivatives

The gradient, the divergence, and the curl are the only first derivatives we can make with ∇; by applying ∇ *twice*, we can construct five species of *second* derivatives.

The gradient ∇T is a *vector*, so we can take the *divergence* and *curl* of it:

(1) Divergence of gradient: $\nabla\cdot(\nabla T)$.

(2) Curl of gradient: $\nabla\times(\nabla T)$.

The divergence $\nabla\cdot\mathbf{v}$ is a *scalar*—all we can do is take its *gradient:*

(3) Gradient of divergence: $\nabla(\nabla\cdot\mathbf{v})$.

The curl $\nabla\times\mathbf{v}$ is a *vector*, so we can take its *divergence* and *curl:*

(4) Divergence of curl: $\nabla\cdot(\nabla\times\mathbf{v})$.

(5) Curl of curl: $\nabla\times(\nabla\times\mathbf{v})$.

This exhausts the possibilities, and in fact not all of them give anything new.

Let's consider them one at a time:

$$(1) \qquad \nabla \cdot (\nabla T) = \left(\hat{\mathbf{x}}\frac{\partial}{\partial x} + \hat{\mathbf{y}}\frac{\partial}{\partial y} + \hat{\mathbf{z}}\frac{\partial}{\partial z}\right) \cdot \left(\frac{\partial T}{\partial x}\hat{\mathbf{x}} + \frac{\partial T}{\partial y}\hat{\mathbf{y}} + \frac{\partial T}{\partial z}\hat{\mathbf{z}}\right)$$
$$= \frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial y^2} + \frac{\partial^2 T}{\partial z^2}. \tag{1.42}$$

This object, which we write as $\nabla^2 T$ for short, is called the **Laplacian** of T; we shall be studying it in great detail later on.

Notice that the Laplacian of a *scalar* T is a *scalar*.

Occasionally, we shall speak of the Laplacian of a *vector,* $\nabla^2\mathbf{v}$.

By this we mean a *vector* quantity whose x-component is the Laplacian of v_x, and so on:

Note that in curvilinear coordinates, where the unit vectors themselves depend on position, they too must be differentiated.

$$\nabla^2\mathbf{v} \equiv (\nabla^2 v_x)\hat{\mathbf{x}} + (\nabla^2 v_y)\hat{\mathbf{y}} + (\nabla^2 v_z)\hat{\mathbf{z}}. \tag{1.43}$$

This is nothing more than a convenient extension of the meaning of ∇^2.

(2) The curl of a gradient is always zero:

$$\nabla \times (\nabla T) = \mathbf{0}. \tag{1.44}$$

This is an important fact, which we shall use repeatedly; you can easily prove it from the definition of ∇, Eq. 1.39.

Beware: You might think Eq. 1.44 is "obviously" true—isn't it just $(\nabla \times \nabla)T$, and isn't the cross product of *any* vector (in this case, ∇) with itself always zero?

This reasoning is suggestive, but not quite conclusive, since ∇ is an *operator* and does not "multiply" in the usual way.

The proof of Eq. 1.44, in fact, hinges on the equality of cross derivatives:

$$\frac{\partial}{\partial x}\left(\frac{\partial T}{\partial y}\right) = \frac{\partial}{\partial y}\left(\frac{\partial T}{\partial x}\right). \tag{1.45}$$

If you think I'm being fussy, test your intuition on this one:

$$(\boldsymbol{\nabla} T) \times (\boldsymbol{\nabla} S).$$

Is *that* always zero? (It *would* be, of course, if you replaced the ∇'s by an ordinary vector.)

(3) $\nabla(\nabla \cdot \mathbf{v})$ seldom occurs in physical applications, and it has not been given any special name of its own —it's just **the gradient of the divergence.**

Notice that $\nabla(\nabla \cdot \mathbf{v})$ is *not* the same as the Laplacian of a vector: $\nabla^2\mathbf{v} = (\nabla \cdot \nabla)\mathbf{v} \neq \nabla(\nabla \cdot \mathbf{v})$.

(4) The divergence of a curl, like the curl of a gradient, is always zero:

$$\boldsymbol{\nabla} \cdot (\boldsymbol{\nabla} \times \mathbf{v}) = 0. \tag{1.46}$$

You can prove this for yourself. (Again, there is a fraudulent short-cut proof, using the vector identity $\mathbf{A} \cdot (\mathbf{B} \times \mathbf{C}) = (\mathbf{A} \times \mathbf{B}) \cdot \mathbf{C}$.)

(5) As you can check from the definition of ∇:

$$\boldsymbol{\nabla} \times (\boldsymbol{\nabla} \times \mathbf{v}) = \boldsymbol{\nabla}(\boldsymbol{\nabla} \cdot \mathbf{v}) - \nabla^2\mathbf{v}. \tag{1.47}$$

So curl-of-curl gives nothing new; the first term is just number (3), and the second is the Laplacian (of a vector). (In fact, Eq. 1.47 is often used to *define* the Laplacian of a vector, in preference to Eq. 1.43, which makes explicit reference to Cartesian coordinates.)

Really, then, there are just two kinds of second derivatives: the Laplacian (which is of fundamental importance) and the gradient-of-divergence (which we seldom encounter).

We could go through a similar ritual to work out *third* derivatives, but fortunately second derivatives suffice for practically all physical applications.

A final word on vector differential calculus: It *all* flows from the operator ∇, and from taking seriously its vectorial character.

Even if you remembered *only* the definition of ∇, you could easily reconstruct all the rest.

1.3 INTEGRAL CALCULUS

In electrodynamics, we encounter several different kinds of integrals, among which the most important are **line** (or **path**) **integrals**, **surface integrals** (or **flux**), and **volume integrals**.

(a) **Line Integrals.** A line integral is an expression of the form

$$\int_{\mathbf{a}}^{\mathbf{b}} \mathbf{v} \cdot d\mathbf{l}, \tag{1.48}$$

where $\mathbf{v}$ is a vector function, $d\mathbf{l}$ is the infinitesimal displacement vector (Eq. 1.22), and the integral is to be carried out along a prescribed path $\mathcal{P}$ from point $\mathbf{a}$ to point $\mathbf{b}$ (Fig. 1.20).

If the path in question forms a closed loop (that is, if $\mathbf{b} = \mathbf{a}$), I shall put a circle on the integral sign:

$$\oint \mathbf{v} \cdot d\mathbf{l}. \tag{1.49}$$

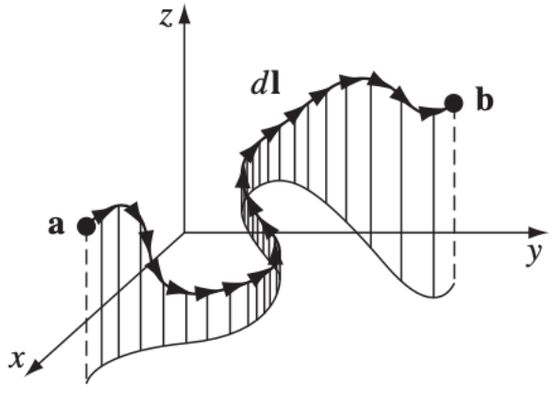


FIGURE 1.20

At each point on the path, we take the dot product of **v** (evaluated at that point) with the displacement $d\mathbf{l}$ to the next point on the path.

To a physicist, the most familiar example of a line integral is the work done by a force **F**: $W = \int \mathbf{F} \cdot d\mathbf{l}$

Ordinarily, the value of a line integral depends critically on the path taken from **a** to **b**, but there is an important special class of vector functions for which the line integral is *independent* of path and is determined entirely by the end points.

It will be our business in due course to characterize this special class of vectors. (A *force* that has this property is called **conservative**.)

Example 1.6. Calculate the line integral of the function $\mathbf{v} = y^2\hat{\mathbf{x}} + 2x(y+1)\hat{\mathbf{y}}$ from the point **a** = (1,1,0) to the point **b** = (2,2,0), along the paths (1) and (2) in Fig. 1.21.

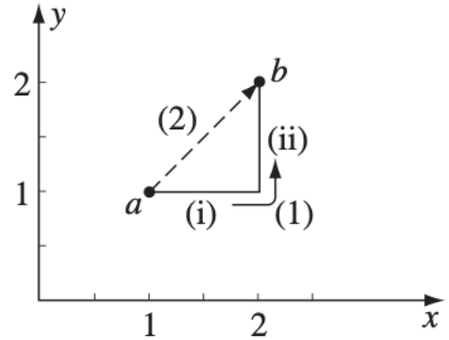


FIGURE 1.21

What is $\oint \mathbf{v} \cdot d\mathbf{l}$ for the loop that goes from **a** to **b** along (1) and returns to **a** along (2)?

Solution

As always, $d\mathbf{l} = dx\hat{\mathbf{x}} + dy\hat{\mathbf{y}} + dz\hat{\mathbf{z}}$.

Path (1) consists of two parts.

Along the "horizontal" segment, $dy = dz = 0$, so

(i) $d\mathbf{l} = dx\,\hat{\mathbf{x}},\ y = 1,\ \mathbf{v}\cdot d\mathbf{l} = y^2\,dx = dx$, so $\int \mathbf{v}\cdot d\mathbf{l} = \int_1^2 dx = 1.$

On the "vertical" stretch, $dx = dz = 0$, so

(ii) $d\mathbf{l} = dy\,\hat{\mathbf{y}},\ x = 2,\ \mathbf{v}\cdot d\mathbf{l} = 2x(y+1)\,dy = 4(y+1)\,dy$, so

$$\int \mathbf{v}\cdot d\mathbf{l} = 4\int_1^2 (y+1)\,dy = 10.$$

By path (1), then,

$$\int_{\mathbf{a}}^{\mathbf{b}} \mathbf{v}\cdot d\mathbf{l} = 1 + 10 = 11.$$

Meanwhile, on path (2) $x = y$, $dx = dy$, and $dz = 0$, so $d\mathbf{l} = dx\hat{\mathbf{x}} + dy\hat{\mathbf{y}}$, $\mathbf{v}\cdot d\mathbf{l} = x^2 d\,x + 2x\,(x+1)dx = (\,3\,x^2 + 2x\,)dx$, and

$$\int_{\mathbf{a}}^{\mathbf{b}} \mathbf{v}\cdot d\mathbf{l} = \int_1^2 (3x^2 + 2x)\,dx = (x^3 + x^2)\Big|_1^2 = 10.$$

(The strategy here is to get everything in terms of one variable; I could just as well have eliminated x in favor of y.)

For the loop that goes *out* (1) and *back* (2), then,

$$\oint \mathbf{v}\cdot d\mathbf{l} = 11 - 10 = 1.$$

(b) **Surface Integrals.** A surface integral is an expression of the form

$$\int_S \mathbf{v} \cdot d\mathbf{a}, \tag{1.50}$$

where $\mathbf{v}$ is again some vector function, and the integral is over a specified surface $\mathcal{S}$.

Here $d\mathbf{a}$ is an infinitesimal patch of area, with direction perpendicular to the surface (Fig. 1.22).

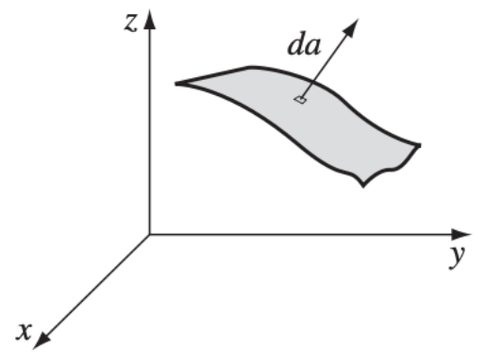


FIGURE 1.22

There are, of course, *two* directions perpendicular to any surface, so the *sign* of a surface integral is intrinsically ambiguous.

If the surface is *closed* (forming a "balloon"), in which case I shall again put a circle on the integral sign

$$\oint \mathbf{v} \cdot d\mathbf{a},$$

then tradition dictates that "outward" is positive, but for open surfaces it's arbitrary.

If $\mathbf{v}$ describes the flow of a fluid (mass per unit area per unit time), then $\int \mathbf{v} \cdot d\mathbf{a}$ represents the total mass per unit time passing through the surface— hence the alternative name, "flux."

Ordinarily, the value of a surface integral depends on the particular surface chosen, but there is a special class of vector functions for which it is *independent* of the surface and is determined entirely by the boundary line.

An important task will be to characterize this special class of functions.

Example1.7. Calculate the surface integral of $\mathbf{v} = 2xz\hat{\mathbf{x}} + (x+2)\hat{\mathbf{y}} + y(z^2-3)\hat{\mathbf{z}}$ over five sides (excluding the bottom) of the cubical box (side 2) in Fig. 1.23.

Let "upward and outward" be the positive direction, as indicated by the arrows.

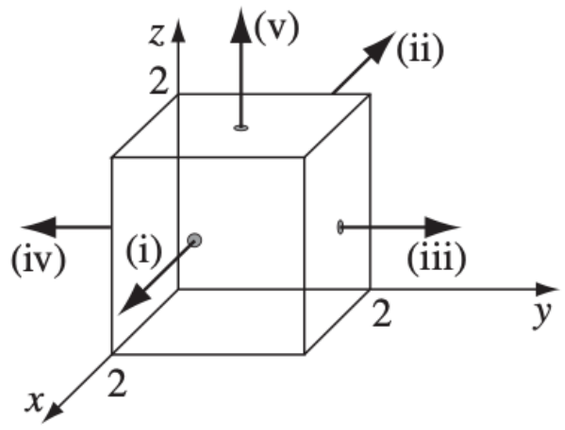


FIGURE 1.23

Solution

Taking the sides one at a time:

(i) $x = 2,\ d\mathbf{a} = dy\,dz\,\hat{\mathbf{x}},\ \mathbf{v}\cdot d\mathbf{a} = 2xz\,dy\,dz = 4z\,dy\,dz$, so

$$\int \mathbf{v}\cdot d\mathbf{a} = 4\int_0^2 dy \int_0^2 z\,dz = 16.$$

(ii) $x = 0,\ d\mathbf{a} = -dy\,dz\,\hat{\mathbf{x}},\ \mathbf{v}\cdot d\mathbf{a} = -2xz\,dy\,dz = 0$, so

$$\int \mathbf{v}\cdot d\mathbf{a} = 0.$$

(iii) $y = 2,\ d\mathbf{a} = dx\,dz\,\hat{\mathbf{y}},\ \mathbf{v}\cdot d\mathbf{a} = (x+2)\,dx\,dz$, so

$$\int \mathbf{v}\cdot d\mathbf{a} = \int_0^2 (x+2)\,dx \int_0^2 dz = 12.$$

(iv) $y = 0,\ d\mathbf{a} = -dx\,dz\,\hat{\mathbf{y}},\ \mathbf{v}\cdot d\mathbf{a} = -(x+2)\,dx\,dz$, so

$$\int \mathbf{v}\cdot d\mathbf{a} = -\int_0^2 (x+2)\,dx \int_0^2 dz = -12.$$

(v) $z = 2,\ d\mathbf{a} = dx\,dy\,\hat{\mathbf{z}},\ \mathbf{v}\cdot d\mathbf{a} = y(z^2-3)\,dx\,dy = y\,dx\,dy$, so

$$\int \mathbf{v}\cdot d\mathbf{a} = \int_0^2 dx \int_0^2 y\,dy = 4.$$

The *total* flux is

$$\int_{\text{surface}} \mathbf{v}\cdot d\mathbf{a} = 16 + 0 + 12 - 12 + 4 = 20.$$

(c) **Volume Integrals.** A volume integral is an expression of the form

$$\int_{\mathcal{V}} T\,d\tau, \tag{1.51}$$

where T is a scalar function and $d\tau$ is an infinitesimal volume element.

In Cartesian coordinates, $$d\tau = dx\,dy\,dz. \tag{1.52}$$

For example, if T is the density of a substance (which might vary from point to point), then the volume integral would give the total mass.

Occasionally we shall encounter volume integrals of *vector* functions:

$$\int \mathbf{v}\,d\tau = \int (v_x\,\hat{\mathbf{x}} + v_y\,\hat{\mathbf{y}} + v_z\,\hat{\mathbf{z}})d\tau = \hat{\mathbf{x}}\int v_x d\tau + \hat{\mathbf{y}}\int v_y d\tau + \hat{\mathbf{z}}\int v_z d\tau; \tag{1.53}$$

because the unit vectors ($\hat{\mathbf{x}}, \hat{\mathbf{y}}$ and $\hat{\mathbf{z}}$) are constants, they come outside the integral.

Example 1.8. Calculate the volume integral of $T = xyz^2$ over the prism in Fig. 1.24.

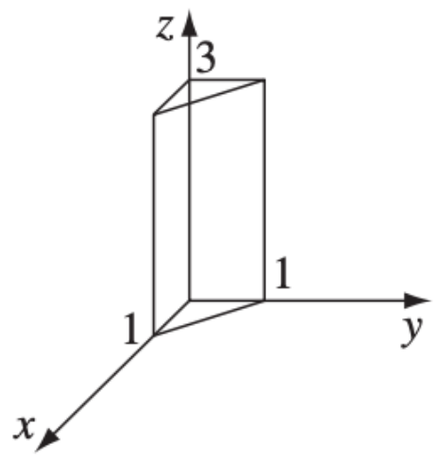


FIGURE 1.24

You can do the three integrals in any order.

Let's do x first: it runs from 0 to $(1 - y)$, then y (it goes from 0 to 1), and finally z (0 to 3):

$$\int T\,d\tau = \int_0^3 z^2 \left\{ \int_0^1 y \left[\int_0^{1-y} x\,dx \right] dy \right\} dz$$

$$= \frac{1}{2}\int_0^3 z^2\,dz \int_0^1 (1-y)^2 y\,dy = \frac{1}{2}(9)\left(\frac{1}{12}\right) = \frac{3}{8}.$$

1.3.2 The Fundamental Theorem of Calculus

Suppose $f(x)$ is a function of one variable.

The **fundamental theorem of calculus** says:

$$\int_a^b \left(\frac{df}{dx}\right) dx = f(b) - f(a). \tag{1.54}$$

In case this doesn't look familiar, I'll write it another way:

$$\int_a^b F(x)\,dx = f(b) - f(a),$$

where $df/dx = F(x)$.

The fundamental theorem tells you how to integrate $F(x)$: you think up a function $f(x)$ whose *derivative* is equal to F.

Geometrical Interpretation: According to Eq. 1.33, $df = (df/dx)dx$ is the infinitesimal change in f when you go from (x) to $(x + dx)$.

The fundamental theorem (Eq. 1.54) says that if you chop the interval from a to b (Fig. 1.25) into many tiny pieces, dx, and add up the increments df from each little piece, the result is (not surprisingly) equal to the total change in f: $f(b) - f(a)$.

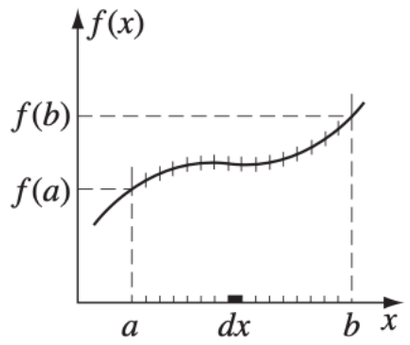


FIGURE 1.25

In other words, there are two ways to determine the total change in the function: *either* subtract the values at the ends *or* go step-by-step, adding up all the tiny increments as you go.

You'll get the same answer either way.

Notice the basic format of the fundamental theorem: the *integral* of a *derivative* over some *region* is given by the *value of the function* at the end points *(boundaries)*.

In vector calculus there are three species of derivative (gradient, divergence, and curl), and each has its own "fundamental theorem," with essentially the same format.

I don't plan to prove these theorems here; rather, I will explain what they *mean*, and try to make them *plausible*.

Proofs are given in Appendix A.

1.3.3 The Fundamental Theorem of Gradients

Suppose we have a scalar function of three variables $T(x, y, z)$.

Starting at point **a**, we move a small distance $d\mathbf{l}_1$ (Fig. 1.26).

According to Eq. 1.37, the function T will change by an amount

$$dT = (\nabla T) \cdot d\mathbf{l}_1.$$

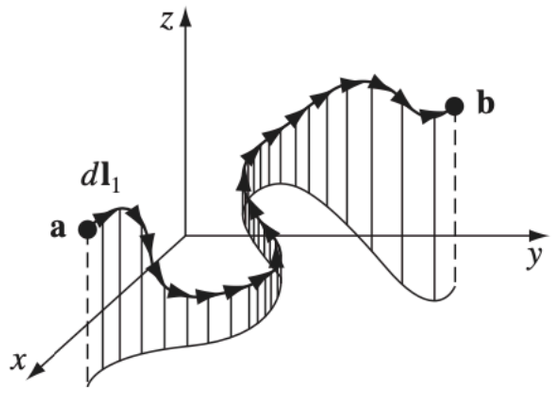


FIGURE 1.26

Now we move a little further, by an additional small displacement $d\mathbf{l}_2$; the incremental change in T will be $(\nabla T)\cdot d\mathbf{l}_2$.

In this manner, proceeding by infinitesimal steps, we make the journey to point **b**.

At each step we compute the gradient of T (at that point) and dot it into the displacement $d\mathbf{l}$. . . this gives us the change in T .

Evidently the *total* change in T in going from **a** to **b** (along the path selected) is

$$\int_{\mathbf{a}}^{\mathbf{b}} (\nabla T) \cdot d\mathbf{l} = T(\mathbf{b}) - T(\mathbf{a}). \tag{1.55}$$

This is the **fundamental theorem for gradients**; like the "ordinary" fundamental theorem, it says that the integral (here a *line* integral) of a derivative (here the *gradient*) is given by the value of the function at the boundaries (**a** and **b**).

Geometrical Interpretation: Suppose you wanted to determine the height of the Eiffel Tower.

You could climb the stairs, using a ruler to measure the rise at each step, and adding them all up (that's the left side of Eq. 1.55), or you could place altimeters at the top and the bottom, and subtract the two readings (that's the right side); you should get the same answer either way (that's the fundamental theorem).

Incidentally, as we found in Ex. 1.6, line integrals ordinarily depend on the *path* taken from **a** to **b**. But the *right* side of Eq. 1.55 makes no reference to the path—only to the end points.

Evidently, *gradients* have the special property that their line integrals are path independent:

Corollary 1: $\int_{\mathbf{a}}^{\mathbf{b}} (\nabla T) \cdot d\mathbf{l}$ is independent of the path taken from **a** to **b**.

Corollary 2: $\oint (\nabla T) \cdot d\mathbf{l} = 0$, since the beginning and end points are identical, and hence $T(\mathbf{b}) - T(\mathbf{a}) = 0$.

Example 1.9. Let $T = xy^2$, and take point **a** to be the origin (0,0,0) and **b** the point $(2, 1, 0)$.

Check the fundamental theorem for gradients.

Solution

Although the integral is independent of path, we must *pick* a specific path in order to evaluate it.

Let's go out along the x axis (step i) and then up (step ii)(Fig.1.27).

As always, $d\mathbf{l} = dx\hat{\mathbf{x}} + dy\hat{\mathbf{y}} + dz\hat{\mathbf{z}}$; $\nabla T = \quad y^2\hat{\mathbf{x}} + 2xy\hat{\mathbf{y}}$.

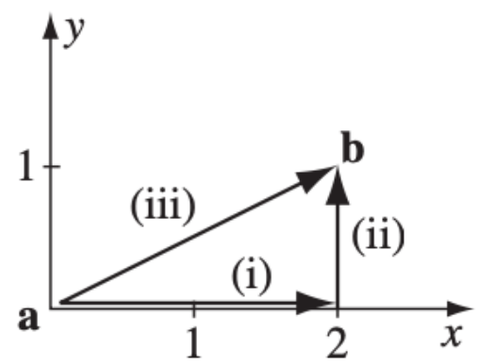


FIGURE 1.27

(i) $y = 0;\ d\mathbf{l} = dx\,\hat{\mathbf{x}},\ \nabla T \cdot d\mathbf{l} = y^2\,dx = 0$, so

$$\int_{\text{i}} \nabla T \cdot d\mathbf{l} = 0.$$

(ii) $x = 2;\ d\mathbf{l} = dy\,\hat{\mathbf{y}},\ \nabla T \cdot d\mathbf{l} = 2xy\,dy = 4y\,dy$, so

$$\int_{\text{ii}} \nabla T \cdot d\mathbf{l} = \int_0^1 4y\,dy = 2y^2\Big|_0^1 = 2.$$

The total line integral is 2.

Is this consistent with the fundamental theorem?

Yes: $T(\mathbf{b}) - T(\mathbf{a}) = 2 - 0 = 2$.

Now, just to convince you that the answer is independent of path, let me calculate the same integral along path iii (the straight line from **a** to **b**):

(iii) $y = \frac{1}{2}x,\ dy = \frac{1}{2}\,dx,\ \nabla T \cdot d\mathbf{l} = y^2\,dx + 2xy\,dy = \frac{3}{4}x^2\,dx$, so

$$\int_{\text{iii}} \nabla T \cdot d\mathbf{l} = \int_0^2 \tfrac{3}{4}x^2\,dx = \tfrac{1}{4}x^3\Big|_0^2 = 2.$$

1.3.4 The Fundamental Theorem of Divergences

The fundamental theorem for divergences states that:

$$\int_{\mathcal{V}} (\nabla \cdot \mathbf{v})\, d\tau = \oint_{\mathcal{S}} \mathbf{v} \cdot d\mathbf{a}. \tag{1.56}$$

In honor, I suppose, of its great importance, this theorem has at least three special names: **Gauss's theorem**, **Green's theorem**, or simply the **divergence theorem**.

Like the other "fundamental theorems," it says that the *integral* of a *derivative* (in this case the *divergence*) over a *region* (in this case a *volume*, $\mathcal{V}$) is equal to the value of the function at the *boundary* (in this case the *surface* $\mathcal{S}$ that bounds the volume).

Notice that the boundary term is itself an integral (specifically, a surface integral).

This is reasonable: the "boundary" of a *line* is just two end points, but the boundary of a *volume* is a (closed) surface.
Geometrical Interpretation: If **v** represents the flow of an incompressible fluid, then the *flux* of **v** (the right side of Eq. 1.56) is the total amount of fluid passing out through the surface, per unit time.

Now, the divergence measures the "spreading out" of the vectors from a point—a place of high divergence is like a "faucet," pouring out liquid.

If we have a bunch of faucets in a region filled with incompressible fluid, an equal amount of liquid will be forced out through the boundaries of the region.

In fact, there are *two* ways we could determine how much is being produced: (a) we could count up all the faucets, recording how much each puts out, or (b) we could go around the boundary, measuring the flow at each point, and add it all up.

You get the same answer either way:

$$\int (\text{faucets within the volume}) = \oint (\text{flow out through the surface}).$$

This, in essence, is what the divergence theorem says.

Example 1.10. Check the divergence theorem using the function

$$\mathbf{v} = y^2\,\hat{\mathbf{x}} + (2xy + z^2)\,\hat{\mathbf{y}} + (2yz)\,\hat{\mathbf{z}}$$

and a unit cube at the origin (Fig. 1.29).

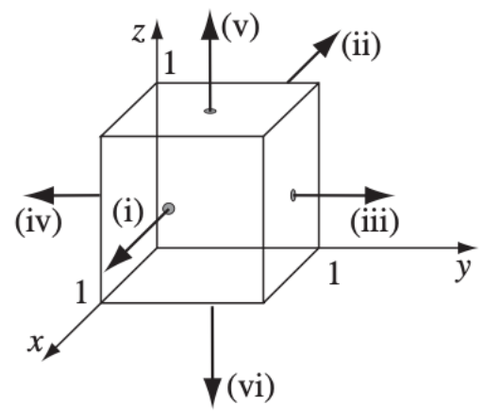


FIGURE 1.29

Solution

In this case

$$\nabla \cdot \mathbf{v} = 2(x + y),$$

and

$$\int_{\mathcal{V}} 2(x + y)\,d\tau = 2\int_0^1 \int_0^1 \int_0^1 (x + y)\,dx\,dy\,dz,$$

$$\int_0^1 (x + y)\,dx = \tfrac{1}{2} + y, \quad \int_0^1 (\tfrac{1}{2} + y)\,dy = 1, \quad \int_0^1 1\,dz = 1.$$

Thus,

$$\int_{\mathcal{V}} \nabla \cdot \mathbf{v}\,d\tau = 2.$$

So much for the left side of the divergence theorem.

To evaluate the surface integral we must consider separately the six faces of the cube:

(i) $$\int \mathbf{v} \cdot d\mathbf{a} = \int_0^1 \int_0^1 y^2 dy\, dz = \tfrac{1}{3}.$$

(ii) $$\int \mathbf{v} \cdot d\mathbf{a} = -\int_0^1 \int_0^1 y^2\, dy\, dz = -\tfrac{1}{3}.$$

(iii) $$\int \mathbf{v} \cdot d\mathbf{a} = \int_0^1 \int_0^1 (2x + z^2)\, dx\, dz = \tfrac{4}{3}.$$

(iv) $$\int \mathbf{v} \cdot d\mathbf{a} = -\int_0^1 \int_0^1 z^2\, dx\, dz = -\tfrac{1}{3}.$$

(v) $$\int \mathbf{v} \cdot d\mathbf{a} = \int_0^1 \int_0^1 2y\, dx\, dy = 1.$$

(vi) $$\int \mathbf{v} \cdot d\mathbf{a} = -\int_0^1 \int_0^1 0\, dx\, dy = 0.$$

So the total flux is:

$$\oint_S \mathbf{v} \cdot d\mathbf{a} = \tfrac{1}{3} - \tfrac{1}{3} + \tfrac{4}{3} - \tfrac{1}{3} + 1 + 0 = 2,$$

as expected.

1.3.5 The Fundamental Theorem of Curls

The fundamental theorem for curls, which goes by the special name of **Stokes' theorem**, states that

$$\int_{\mathcal{S}} (\nabla \times \mathbf{v}) \cdot d\mathbf{a} = \oint_{\mathcal{P}} \mathbf{v} \cdot d\mathbf{l}. \tag{1.57}$$

As always, the *integral* of a *derivative* (here, the *curl*) over a *region* (here, a patch of *surface*, $\mathcal{S}$) is equal to the value of the function at the *boundary* (here, the perimeter of the patch, $\mathcal{P}$).

As in the case of the divergence theorem, the boundary term is itself an integral—specifically, a closed line integral.

Geometrical Interpretation: Recall that the curl measures the "twist" of the vectors **v**; a region of high curl is a whirlpool—if you put a tiny paddle wheel there, it will rotate.

Now, the integral of the curl over some surface (or, more precisely, the *flux* of the curl *through* that surface) represents the "total amount of swirl," and we can determine that just as well by going around the edge and finding how much the flow is following the boundary (Fig. 1.31).

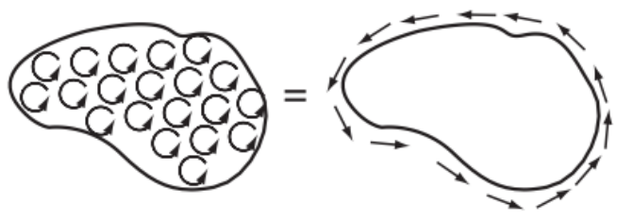


FIGURE 1.31

Indeed, $\oint \mathbf{v} \cdot d\mathbf{l}$ is sometimes called the **circulation** of **v**.

You may have noticed an apparent ambiguity in Stokes' theorem: concerning the boundary line integral, which *way* are we supposed to go around (clockwise or counterclockwise)?

If we go the "wrong" way, we'll pick up an overall sign error.

The answer is that it doesn't matter which way you go as long as you are consistent, for there is a compensating sign ambiguity in the surface integral: Which way does $d\mathbf{a}$ point?

For a *closed* surface (as in the divergence theorem), $d\mathbf{a}$ points in the direction of the *outward* normal; but for an *open* surface, which way is "out"?

Consistency in Stokes' theorem (as in all such matters) is given by the right-hand rule: if your fingers point in the direction of the line integral, then your thumb fixes the direction of $d\mathbf{a}$ (Fig. 1.32).

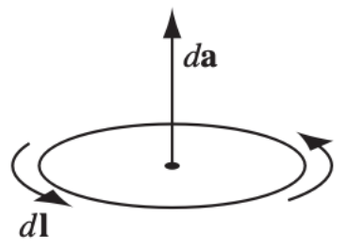


FIGURE 1.32

Now, there are plenty of surfaces (infinitely many) that share any given boundary line.

Twist a paper clip into a loop, and dip it in soapy water.

The soap film constitutes a surface, with the wire loop as its boundary.

If you blow on it, the soap film will expand, making a larger surface, with the same boundary.

Ordinarily, a flux integral depends critically on what surface you integrate over, but evidently this is *not* the case with curls.

For Stokes' theorem says that to the line integral of $\mathbf{v}$ around the boundary, and the latter makes no reference to the specific surface you choose.

Corollary 1: $\int (\nabla \times \mathbf{v}) \cdot d\mathbf{a}$ depends only on the boundary line, not on the particular surface used.

Corollary 2: $\oint (\nabla \times \mathbf{v}) \cdot d\mathbf{a} = 0$ for any closed surface, since the boundary line, like the mouth of a balloon, shrinks down to a point, and hence the right side of Eq. 1.57 vanishes.

These corollaries are analogous to those for the gradient theorem.

We will develop the parallel further in due course.

Example 1.11. Suppose $\mathbf{v} = (2xz + 3y^2)\hat{\mathbf{y}} + (4yz^2)\hat{\mathbf{z}}$.

Check Stokes' theorem for the square surface shown in Fig. 1.33.

Solution

Here

$$\nabla \times \mathbf{v} = (4z^2 - 2x)\,\hat{\mathbf{x}} + 2z\,\hat{\mathbf{z}} \quad \text{and} \quad d\mathbf{a} = dy\,dz\,\hat{\mathbf{x}}.$$

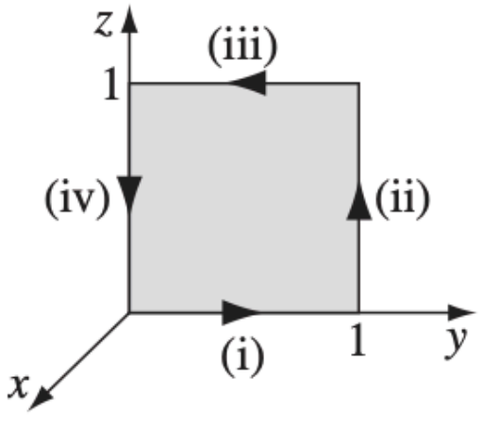


FIGURE 1.33

(In saying that $d\mathbf{a}$ points in the x direction, we are committing ourselves to a counterclockwise line integral.

We could as well write $d\mathbf{a} = -dydz\hat{\mathbf{x}}$, but then we would be obliged to go clockwise.)

Since $x = 0$ for this surface,

$$\int (\nabla \times \mathbf{v}) \cdot d\mathbf{a} = \int_0^1 \int_0^1 4z^2 \, dy \, dz = \frac{4}{3}.$$

Now, what about the line integral?

We must break this up into four segments:

$$\text{(i)} \quad x = 0, \quad z = 0, \quad \mathbf{v} \cdot d\mathbf{l} = 3y^2 \, dy, \quad \int \mathbf{v} \cdot d\mathbf{l} = \int_0^1 3y^2 \, dy = 1,$$

$$\text{(ii)} \quad x = 0, \quad y = 1, \quad \mathbf{v} \cdot d\mathbf{l} = 4z^2 \, dz, \quad \int \mathbf{v} \cdot d\mathbf{l} = \int_0^1 4z^2 \, dz = \frac{4}{3},$$

$$\text{(iii)} \quad x = 0, \quad z = 1, \quad \mathbf{v} \cdot d\mathbf{l} = 3y^2 \, dy, \quad \int \mathbf{v} \cdot d\mathbf{l} = \int_1^0 3y^2 \, dy = -1,$$

$$\text{(iv)} \quad x = 0, \quad y = 0, \quad \mathbf{v} \cdot d\mathbf{l} = 0, \quad \int \mathbf{v} \cdot d\mathbf{l} = \int_1^0 0 \, dz = 0.$$

So

$$\oint \mathbf{v} \cdot d\mathbf{l} = 1 + \frac{4}{3} - 1 + 0 = \frac{4}{3}.$$

It checks.

A point of strategy: notice how I handled step (iii).

There is a temptation to write $d\mathbf{l} = -dy\hat{\mathbf{y}}$ here, since the path goes to the left.

You can get away with this, if you absolutely insist, by running the integral from $0 \rightarrow 1$.

But it is much safer to say $d\mathbf{l} = dx\hat{\mathbf{x}} + dy\hat{\mathbf{y}} + dz\hat{\mathbf{z}}$ *always* (never any minus signs) and let the limits of the integral take care of the direction.

1.3.6 Integration by Parts

The technique known (awkwardly) as **integration by parts** exploits the product rule for derivatives:

$$\frac{d}{dx}(fg) = f\left(\frac{dg}{dx}\right) + g\left(\frac{df}{dx}\right).$$

Integrating both sides, and invoking the fundamental theorem:

$$\int_a^b \frac{d}{dx}(fg)\,dx = fg\Big|_a^b = \int_a^b f\left(\frac{dg}{dx}\right)dx + \int_a^b g\left(\frac{df}{dx}\right)dx,$$

or

$$\int_a^b f\left(\frac{dg}{dx}\right)dx = -\int_a^b g\left(\frac{df}{dx}\right)dx + fg\Big|_a^b. \tag{1.58}$$

That's integration by parts.

It applies to the situation in which you are called upon to integrate the product of one function (f) and the *derivative* of another (g); it says you can *transfer the derivative from g to f* , at the cost of a minus sign and a boundary term.

Example 1.12. Evaluate the integral

$$\int_0^\infty xe^{-x}\,dx.$$

Solution

The exponential can be expressed as a derivative:

$$e^{-x} = \frac{d}{dx}\left(-e^{-x}\right);$$

in this case, then, $f(x) = x$, $g(x) = -e^{-x}$, and $df/dx = 1$, so

$$\int_0^\infty xe^{-x}\,dx = \int_0^\infty e^{-x}\,dx - xe^{-x}\Big|_0^\infty = -e^{-x}\Big|_0^\infty = 1.$$

We can exploit the product rules of vector calculus, together with the appropriate fundamental theorems, in exactly the same way.

For example, integrating

$$\boldsymbol{\nabla} \cdot (f\mathbf{A}) = f(\boldsymbol{\nabla} \cdot \mathbf{A}) + \mathbf{A} \cdot (\boldsymbol{\nabla} f)$$

over a volume, and invoking the divergence theorem, yields

$$\int \boldsymbol{\nabla} \cdot (f\mathbf{A})\, d\tau = \int f(\boldsymbol{\nabla} \cdot \mathbf{A})\, d\tau + \int \mathbf{A} \cdot (\boldsymbol{\nabla} f)\, d\tau = \oint f\mathbf{A} \cdot d\mathbf{a},$$

or

$$\int_{\mathcal{V}} f(\boldsymbol{\nabla} \cdot \mathbf{A})\, d\tau = -\int_{\mathcal{V}} \mathbf{A} \cdot (\boldsymbol{\nabla} f)\, d\tau + \oint_{\mathcal{S}} f\mathbf{A} \cdot d\mathbf{a}. \tag{1.59}$$

Here again the integrand is the product of one function (f) and the derivative (in this case the *divergence*) of another ($\mathbf{A}$), and integration by parts licenses us to transfer the derivative from $\mathbf{A}$ to f (where it becomes a *gradient*), at the cost of a minus sign and a boundary term (in this case a surface integral).

You might wonder how often one is likely to encounter an integral involving the product of one function and the derivative of another; the answer is *surprisingly* often, and integration by parts turns out to be one of the most powerful tools in vector calculus.

It is straightforward to show two important identities:

(a)

$$\int_{\mathcal{S}} f(\boldsymbol{\nabla} \times \mathbf{A}) \cdot d\mathbf{a} = \int_{\mathcal{S}} [\mathbf{A} \times (\boldsymbol{\nabla} f)] \cdot d\mathbf{a} + \oint_{\mathcal{P}} f\mathbf{A} \cdot d\mathbf{l}. \tag{1.60}$$

(b)

$$\int_{\mathcal{V}} \mathbf{B} \cdot (\boldsymbol{\nabla} \times \mathbf{A})\, d\tau = \int_{\mathcal{V}} \mathbf{A} \cdot (\boldsymbol{\nabla} \times \mathbf{B})\, d\tau + \oint_{\mathcal{S}} (\mathbf{A} \times \mathbf{B}) \cdot d\mathbf{a}. \tag{1.61}$$

1.4 CURVILINEAR COORDINATES

1.4.1 Spherical Coordinates

You can label a point P by its Cartesian coordinates (x, y, z), but sometimes it is more convenient to use **spherical** coordinates (r,θ,ϕ); r is the distance from the origin (the magnitude of the position vector $\mathbf{r}$), θ (the angle down from the z axis) is called the **polar angle**, and ϕ (the angle around from the x axis) is the **azimuthal angle**.

Their relation to Cartesian coordinates can be read from Fig. 1.36:

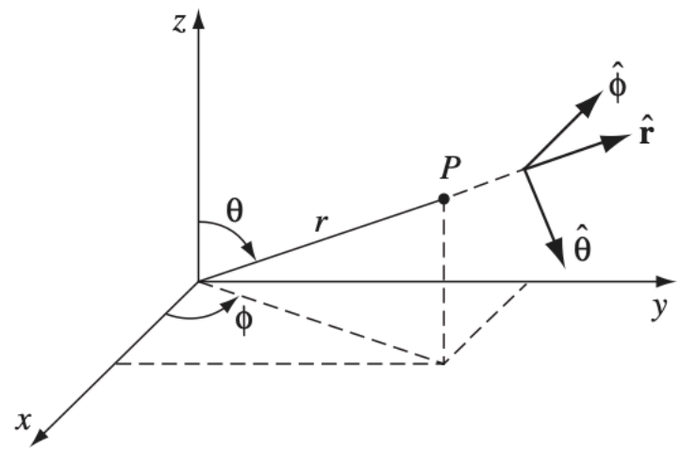


FIGURE 1.36

$$x = r\sin\theta\cos\phi, \qquad y = r\sin\theta\sin\phi, \qquad z = r\cos\theta. \tag{1.62}$$

Figure 1.36 also shows three unit vectors, $\hat{\mathbf{r}}, \hat{\boldsymbol{\theta}}, \hat{\boldsymbol{\phi}}$, pointing in the direction of increase of the corresponding coordinates.

They constitute an orthogonal (mutually perpendicular) basis set (just like $\hat{\mathbf{x}}, \hat{\mathbf{y}}, \hat{\mathbf{z}}$), and any vector $\mathbf{A}$ can be expressed in terms of them, in the usual way:

$$\mathbf{A} = A_r\,\hat{\mathbf{r}} + A_\theta\,\hat{\boldsymbol{\theta}} + A_\phi\,\hat{\boldsymbol{\phi}}; \tag{1.63}$$

A_r, A_θ, and A_ϕ are the radial, polar, and azimuthal components of $\mathbf{A}$.

In terms of the Cartesian unit vectors,

$$\left.\begin{aligned} \hat{\mathbf{r}} &= \sin\theta\cos\phi\,\hat{\mathbf{x}} + \sin\theta\sin\phi\,\hat{\mathbf{y}} + \cos\theta\,\hat{\mathbf{z}}, \\ \hat{\boldsymbol{\theta}} &= \cos\theta\cos\phi\,\hat{\mathbf{x}} + \cos\theta\sin\phi\,\hat{\mathbf{y}} - \sin\theta\,\hat{\mathbf{z}}, \\ \hat{\boldsymbol{\phi}} &= -\sin\phi\,\hat{\mathbf{x}} + \cos\phi\,\hat{\mathbf{y}}, \end{aligned}\right\} \tag{1.64}$$

as you can check for yourself.

But there is a poisonous snake lurking here that I'd better warn you about: $\hat{\mathbf{r}}$, $\hat{\boldsymbol{\theta}}$, and $\hat{\boldsymbol{\phi}}$ are associated with a *particular point P*, and they *change direction* as *P* moves around.

For example, $\hat{\mathbf{r}}$ always points radially outward, but "radially outward" can be the *x* direction, the *y* direction, or any other direction, depending on where you are.

In Fig. 1.37, **A** = $\hat{\mathbf{y}}$ and **B**= -$\hat{\mathbf{y}}$, and yet *both* of them would be written as $\hat{\mathbf{r}}$ in spherical coordinates.

One could take account of this by explicitly indicating the point of reference: $\hat{\mathbf{r}}(\theta, \phi)$, $\hat{\boldsymbol{\theta}}(\theta, \phi)$, $\hat{\boldsymbol{\phi}}(\theta, \phi)$, but this would be cumbersome, and as long as you are alert to the problem, I don't think it will cause difficulties.

In particular, do not naïvely combine the spherical components of vectors associated with different points (in Fig. 1.37, $\mathbf{A} + \mathbf{B} = \mathbf{0}$, not 2 $\hat{\mathbf{r}}$, and $\mathbf{A} \cdot \mathbf{B} = -1$, not +1).

Beware of differentiating a vector that is expressed in spherical coordinates, since the unit vectors themselves are functions of position ($\partial\,\hat{\mathbf{r}}/\partial\theta = \hat{\boldsymbol{\theta}}$, for example).

And do not take $\hat{\mathbf{r}}$, $\hat{\boldsymbol{\theta}}$, and $\hat{\boldsymbol{\phi}}$ outside an integral, as I did with $\hat{\mathbf{x}}$, $\hat{\mathbf{y}}$, and $\hat{\mathbf{z}}$ in Eq. 1.53.

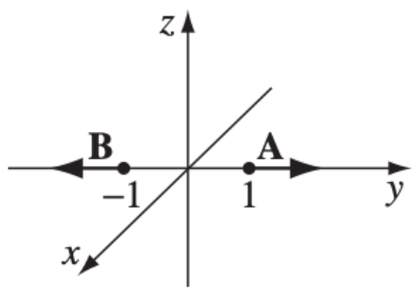


FIGURE 1.37

In general, if you're uncertain about the validity of an operation, rewrite the problem using Cartesian coordinates, for which this difficulty does not arise.

An infinitesimal displacement in the $\hat{\mathbf{r}}$ direction is simply dr (Fig. 1.38a), just as an infinitesimal element of length in the x direction is dx:

$$dl_r = dr. \tag{1.65}$$

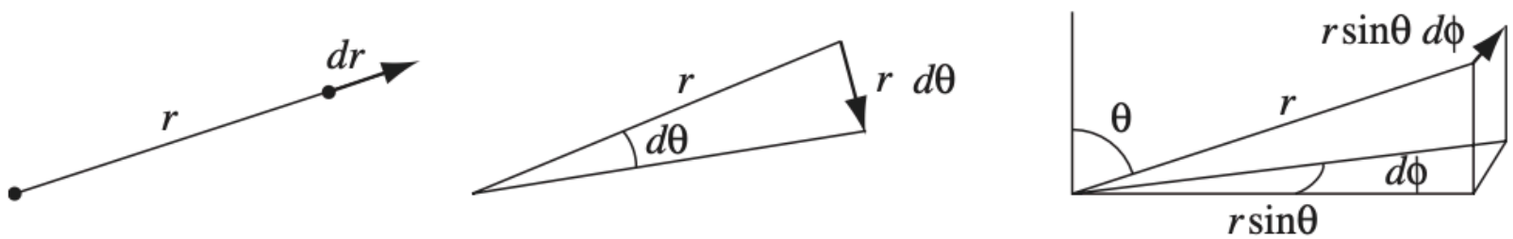


FIGURE 1.38

On the other hand, an infinitesimal element of length in the $\hat{\boldsymbol{\theta}}$ direction (Fig. 1.38b) is *not* just $d\theta$ (that's an *angle*—it doesn't even have the right *units* for a length); rather,

$$dl_\theta = r\, d\theta. \tag{1.66}$$

Similarly, an infinitesimal element of length in the $\hat{\boldsymbol{\phi}}$ direction (Fig. 1.38c) is

$$dl_\phi = r \sin\theta\, d\phi. \tag{1.67}$$

Thus the general infinitesimal displacement $d\mathbf{l}$ is

$$d\mathbf{l} = dr\,\hat{\mathbf{r}} + r\, d\theta\,\hat{\boldsymbol{\theta}} + r \sin\theta\, d\phi\,\hat{\boldsymbol{\phi}}. \tag{1.68}$$

This plays the role (in line integrals, for example) that $d\mathbf{l} = dx\hat{\mathbf{x}} + dy\hat{\mathbf{y}} + dz\hat{\mathbf{z}}$ played in Cartesian coordinates.

The infinitesimal volume element $d\tau$, in spherical coordinates, is the product of the three infinitesimal displacements:

$$d\tau = dl_r\, dl_\theta\, dl_\phi = r^2 \sin\theta\, dr\, d\theta\, d\phi. \tag{1.69}$$

I cannot give you a general expression for *surface* elements $d\mathbf{a}$, since these depend on the orientation of the surface.

You simply have to analyze the geometry for any given case (this goes for Cartesian and curvilinear coordinates alike).

If you are integrating over the surface of a sphere, for instance, then r is constant, whereas θ and ϕ change (Fig. 1.39), so

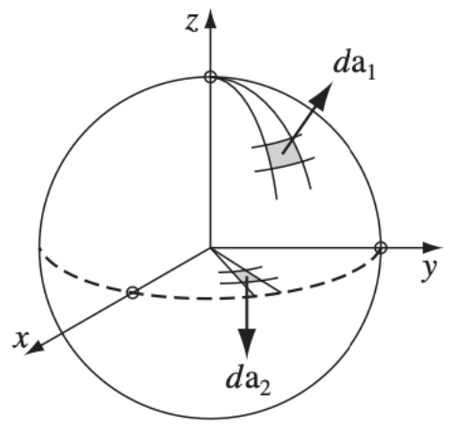


FIGURE 1.39

$$d\mathbf{a}_1 = dl_\theta\, dl_\phi\, \hat{\mathbf{r}} = r^2 \sin\theta\, d\theta\, d\phi\, \hat{\mathbf{r}}.$$

On the other hand, if the surface lies in the x y plane, say, so that θ is constant (to wit: $\pi/2$) while r and ϕ vary, then

$$d\mathbf{a}_2 = dl_r\, dl_\phi\, \hat{\boldsymbol{\theta}} = r\, dr\, d\phi\, \hat{\boldsymbol{\theta}}.$$

Notice, finally, that r ranges from 0 to ∞, ϕ from 0 to 2π, and θ from 0 to π (*not* 2π—that would count every point twice).

Example 1.13. Find the volume of a sphere of radius R.

Solution

$$V = \int d\tau = \int_{r=0}^{R} \int_{\theta=0}^{\pi} \int_{\phi=0}^{2\pi} r^2 \sin\theta \, dr \, d\theta \, d\phi$$

$$= \left(\int_0^R r^2 \, dr \right) \left(\int_0^\pi \sin\theta \, d\theta \right) \left(\int_0^{2\pi} d\phi \right)$$

$$= \left(\frac{R^3}{3} \right) (2)(2\pi) = \frac{4}{3} \pi R^3$$

(not a big surprise).

So far we have talked only about the *geometry* of spherical coordinates.

Now I would like to "translate" the vector derivatives (gradient, divergence, curl, and Laplacian) into r, θ, ϕ notation.

In principle, this is entirely straightforward: in the case of the gradient,

$$\nabla T = \frac{\partial T}{\partial x} \hat{\mathbf{x}} + \frac{\partial T}{\partial y} \hat{\mathbf{y}} + \frac{\partial T}{\partial z} \hat{\mathbf{z}},$$

for instance, we would first use the chain rule to expand the partials:

$$\frac{\partial T}{\partial x} = \frac{\partial T}{\partial r} \left(\frac{\partial r}{\partial x} \right) + \frac{\partial T}{\partial \theta} \left(\frac{\partial \theta}{\partial x} \right) + \frac{\partial T}{\partial \phi} \left(\frac{\partial \phi}{\partial x} \right).$$

The terms in parentheses could be worked out from Eq. 1.62—or rather, the *inverse* of those equations. Then we'd do the same for $\partial T/\partial y$ and $\partial T/\partial z$.

Finally, we'd substitute in the formulas for $\hat{\mathbf{x}}$, $\hat{\mathbf{y}}$, and $\hat{\mathbf{z}}$ in terms of $\hat{\mathbf{r}}$, $\hat{\boldsymbol{\theta}}$, and $\hat{\boldsymbol{\phi}}$.

It would take an hour to figure out the gradient in spherical coordinates by this brute-force method.

I suppose this is how it was first done, but there is a much more efficient indirect approach, explained in Appendix A, which has the extra advantage of treating all coordinate systems at once.

I described the "straightforward" method only to show you that there is nothing subtle or mysterious about transforming to spherical coordinates: you're expressing the *same quantity* (gradient, divergence, or whatever) in different notation, that's all.

Here, then, are the vector derivatives in spherical coordinates:

Gradient:

$$\boldsymbol{\nabla} T = \frac{\partial T}{\partial r}\hat{\mathbf{r}} + \frac{1}{r}\frac{\partial T}{\partial \theta}\hat{\boldsymbol{\theta}} + \frac{1}{r\sin\theta}\frac{\partial T}{\partial \phi}\hat{\boldsymbol{\phi}}. \tag{1.70}$$

Divergence:

$$\boldsymbol{\nabla}\cdot\mathbf{v} = \frac{1}{r^2}\frac{\partial}{\partial r}(r^2 v_r) + \frac{1}{r\sin\theta}\frac{\partial}{\partial \theta}(\sin\theta\, v_\theta) + \frac{1}{r\sin\theta}\frac{\partial v_\phi}{\partial \phi}. \tag{1.71}$$

Curl:

$$\begin{aligned}\boldsymbol{\nabla}\times\mathbf{v} = {} & \frac{1}{r\sin\theta}\left[\frac{\partial}{\partial\theta}(\sin\theta\, v_\phi) - \frac{\partial v_\theta}{\partial\phi}\right]\hat{\mathbf{r}} + \frac{1}{r}\left[\frac{1}{\sin\theta}\frac{\partial v_r}{\partial\phi} - \frac{\partial}{\partial r}(r v_\phi)\right]\hat{\boldsymbol{\theta}} \\ & + \frac{1}{r}\left[\frac{\partial}{\partial r}(r v_\theta) - \frac{\partial v_r}{\partial\theta}\right]\hat{\boldsymbol{\phi}}.\end{aligned} \tag{1.72}$$

Laplacian:

$$\nabla^2 T = \frac{1}{r^2}\frac{\partial}{\partial r}\left(r^2\frac{\partial T}{\partial r}\right) + \frac{1}{r^2\sin\theta}\frac{\partial}{\partial\theta}\left(\sin\theta\frac{\partial T}{\partial\theta}\right) + \frac{1}{r^2\sin^2\theta}\frac{\partial^2 T}{\partial\phi^2}. \tag{1.73}$$

1.4.2 Cylindrical Coordinates

The cylindrical coordinates (s, ϕ, z) of a point P are defined in Fig. 1.42.

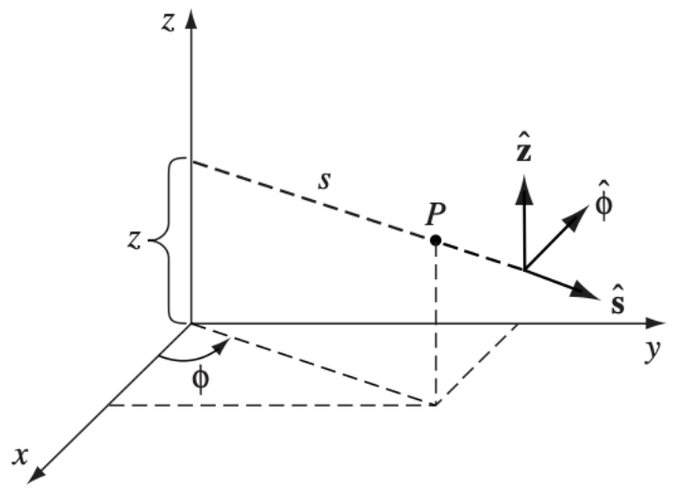


FIGURE 1.42

Notice that ϕ has the same meaning as in spherical coordinates, and z is the same as Cartesian; s is the distance to *P from the z axis*, whereas the spherical coordinate r is the distance from the *origin*.

The relation to Cartesian coordinates is

$$x = s\cos\phi, \qquad y = s\sin\phi, \qquad z = z. \tag{1.74}$$

The unit vectors are

$$\left.\begin{aligned} \hat{\mathbf{s}} &= \cos\phi\,\hat{\mathbf{x}} + \sin\phi\,\hat{\mathbf{y}}, \\ \hat{\boldsymbol{\phi}} &= -\sin\phi\,\hat{\mathbf{x}} + \cos\phi\,\hat{\mathbf{y}}, \\ \hat{\mathbf{z}} &= \hat{\mathbf{z}}. \end{aligned}\right\} \tag{1.75}$$

The infinitesimal displacements are

$$dl_s = ds, \qquad dl_\phi = s\,d\phi, \qquad dl_z = dz, \tag{1.76}$$

so

$$d\mathbf{l} = ds\,\hat{\mathbf{s}} + s\,d\phi\,\hat{\boldsymbol{\phi}} + dz\,\hat{\mathbf{z}}, \tag{1.77}$$

and the volume element is

$$d\tau = s\,ds\,d\phi\,dz. \tag{1.78}$$

The range of s is $0 \to \infty$, ϕ goes from $0 \to 2\pi$, and z from $-\infty$ to ∞.

The vector derivatives in cylindrical coordinates are:

Gradient:

$$\boldsymbol{\nabla} T = \frac{\partial T}{\partial s}\,\hat{\mathbf{s}} + \frac{1}{s}\frac{\partial T}{\partial \phi}\,\hat{\boldsymbol{\phi}} + \frac{\partial T}{\partial z}\,\hat{\mathbf{z}}. \tag{1.79}$$

Divergence:

$$\boldsymbol{\nabla} \cdot \mathbf{v} = \frac{1}{s}\frac{\partial}{\partial s}(s v_s) + \frac{1}{s}\frac{\partial v_\phi}{\partial \phi} + \frac{\partial v_z}{\partial z}. \tag{1.80}$$

Curl:

$$\boldsymbol{\nabla} \times \mathbf{v} = \left(\frac{1}{s}\frac{\partial v_z}{\partial \phi} - \frac{\partial v_\phi}{\partial z}\right)\hat{\mathbf{s}} + \left(\frac{\partial v_s}{\partial z} - \frac{\partial v_z}{\partial s}\right)\hat{\boldsymbol{\phi}} + \frac{1}{s}\left[\frac{\partial}{\partial s}(s v_\phi) - \frac{\partial v_s}{\partial \phi}\right]\hat{\mathbf{z}}. \tag{1.81}$$

Laplacian:

$$\nabla^2 T = \frac{1}{s}\frac{\partial}{\partial s}\left(s\frac{\partial T}{\partial s}\right) + \frac{1}{s^2}\frac{\partial^2 T}{\partial \phi^2} + \frac{\partial^2 T}{\partial z^2}. \tag{1.82}$$

1.5 THE DIRAC DELTA FUNCTION

1.5.1 The Divergence of $\hat{\mathbf{r}}/r^2$

Consider the vector function

$$\mathbf{v} = \frac{1}{r^2}\hat{\mathbf{r}}. \tag{1.83}$$

At every location, **v** is directed radially outward (Fig. 1.44); if ever there was a function that ought to have a large positive divergence, this is it.

And yet, when you actually *calculate* the divergence (using Eq. 1.71), you get precisely *zero*:

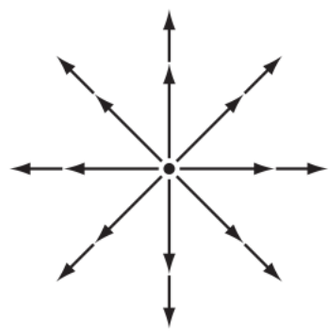


FIGURE 1.44

$$\boldsymbol{\nabla}\cdot\mathbf{v} = \frac{1}{r^2}\frac{\partial}{\partial r}\left(r^2\frac{1}{r^2}\right) = \frac{1}{r^2}\frac{\partial}{\partial r}(1) = 0. \tag{1.84}$$

The plot thickens when we apply the divergence theorem to this function.

Suppose we integrate over a sphere of radius R, centered at the origin; the surface integral is

$$\begin{aligned}\oint \mathbf{v}\cdot d\mathbf{a} &= \int \left(\frac{1}{R^2}\hat{\mathbf{r}}\right)\cdot(R^2\sin\theta\, d\theta\, d\phi\,\hat{\mathbf{r}}) \\ &= \left(\int_0^{\pi}\sin\theta\, d\theta\right)\left(\int_0^{2\pi} d\phi\right) = 4\pi.\end{aligned} \tag{1.85}$$

But the *volume* integral, $\int \nabla \cdot \mathbf{v}\, d\tau$, is *zero*, if we are really to believe Eq. 18.4.

Does this mean that the divergence theorem is false?

What's going on here?

The source of the problem is the point $r = 0$, where $\mathbf{v}$ blows up (and where, in Eq. 1.84, we have unwittingly divided by zero).

It is quite true that $\nabla \cdot \mathbf{v} = 0$ everywhere *except* the origin, but right *at* the origin the situation is more complicated.

Notice that the surface integral (Eq. 1.85) is *independent of R*; if the divergence theorem is right (and it is), we should get $\int (\nabla \cdot \mathbf{v})\, d\tau = 4\pi$ for *any* sphere centered at the origin, no matter how small.

Evidently the entire contribution must be coming from the point $r = 0$!

Thus, $\nabla \cdot \mathbf{v}$ has the bizarre property that it vanishes everywhere except at one point, and yet its *integral* (over any volume containing that point) is 4π.

No ordinary function behaves like that. (On the other hand, a *physical* example *does* come to mind: the density (mass per unit volume) of a point particle.

It's zero except at the exact location of the particle, and yet its *integral* is finite—namely, the mass of the particle.)

What we have stumbled on is a mathematical object known to physicists as the **Dirac delta function**.

It arises in many branches of theoretical physics.

Moreover, the specific problem at hand (the divergence of the function $\hat{\mathbf{r}}/r^2$) is not just some arcane curiosity—it is, in fact, central to the whole theory of electrodynamics.

So it is worthwhile to pause here and study the Dirac delta function with some care.

1.5.2 The One-Dimensional Dirac Delta Function

The one-dimensional Dirac delta function, $\delta(x)$, can be pictured as an infinitely high, infinitesimally narrow "spike," with area 1 (Fig. 1.45).

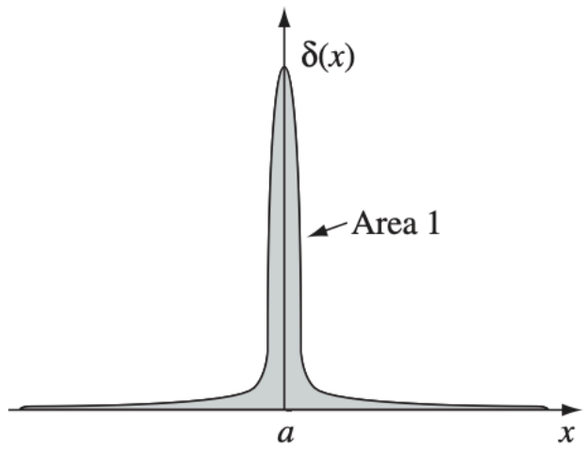


FIGURE 1.45

That is to say:

$$\delta(x) = \begin{cases} 0, & \text{if } x \neq 0 \\ \infty, & \text{if } x = 0 \end{cases} \tag{1.86}$$

and

$$\int_{-\infty}^{\infty} \delta(x)\, dx = 1. \tag{1.87}$$

Notice that the dimensions of $\delta(x)$ are one *over* the dimensions of its argument; if x is a length, $\delta(x)$ carries the units m^{-1}.

Technically, $\delta(x)$ is not a function at all, since its value is not finite at $x = 0$; in the mathematical literature it is known as a **generalized function**, or **distribution**.

It is, if you like, the *limit* of a *sequence* of functions, such as rectangles $R_n(x)$, of height n and width $1/n$, or isosceles triangles $T_n(x)$, of height n and base $2/n$ (Fig. 1.46).

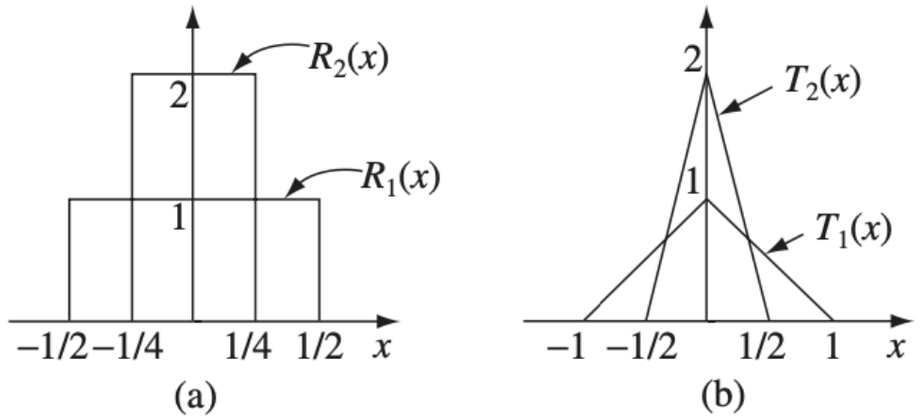


FIGURE 1.46

If $f(x)$ is some "ordinary" function (that is, *not* another delta function—in fact, just to be on the safe side, let's say that $f(x)$ is *continuous*), then the *product* $f(x)\delta(x)$ is zero everywhere except at $x = 0$.

It follows that

$$f(x)\delta(x) = f(0)\delta(x). \tag{1.88}$$

(This is the most important fact about the delta function, so make sure you understand why it is true: since the product is zero anyway *except* at $x = 0$, we may as well replace $f(x)$ by the value it assumes at the origin.)

In particular

$$\int_{-\infty}^{\infty} f(x)\delta(x)\,dx = f(0)\int_{-\infty}^{\infty} \delta(x)\,dx = f(0). \tag{1.89}$$

Under an integral, then, the delta function "picks out" the value of $f(x)$ at $x = 0$.

(Here and below, the integral need not run from $-\infty$ to $+\infty$; it is sufficient that the domain extend across the delta function, and $-\varepsilon$ to $+\varepsilon$ would do as well.)

Of course, we can shift the spike from $x = 0$ to some other point, $x = a$ (Fig. 1.47):

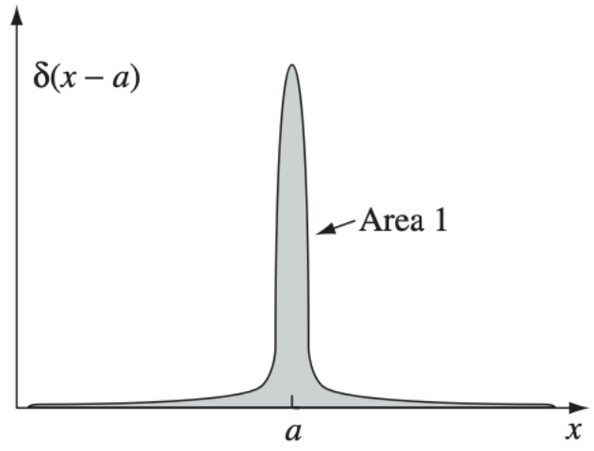


FIGURE 1.47

$$\delta(x-a) = \left\{ \begin{array}{ll} 0, & \text{if } x \neq a \\ \infty, & \text{if } x = a \end{array} \right\} \text{ with } \int_{-\infty}^{\infty} \delta(x-a)\,dx = 1. \tag{1.90}$$

Equation 1.88 becomes

$$f(x)\delta(x-a) = f(a)\delta(x-a), \tag{1.91}$$

and Eq. 1.89 generalizes t

$$\boxed{\int_{-\infty}^{\infty} f(x)\delta(x-a)\,dx = f(a).} \tag{1.92}$$

Example 1.14. Evaluate the integral

$$\int_0^3 x^3\delta(x-2)\,dx.$$

Solution

The delta function picks out the value of x^3 at the point $x = 2$, so the integral is $2^3 = 8$.

Notice, however, that if the upper limit had been 1 (instead of 3), the answer would be 0, because the spike would then be outside the domain of integration.

Although δ itself is not a legitimate function, *integrals* over δ are perfectly acceptable.

In fact, it's best to think of the delta function as something that is *always intended for use under an integral sign*.

In particular, two expressions involving delta functions (say, $D1(x)$ and $D2(x)$) are considered equal if

$$\int_{-\infty}^{\infty} f(x)D_1(x)\,dx = \int_{-\infty}^{\infty} f(x)D_2(x)\,dx, \tag{1.93}$$

for all ("ordinary") functions $f(x)$.

Example 1.15. Show that

$$\delta(kx) = \frac{1}{|k|}\delta(x), \tag{1.94}$$

where k is any (nonzero) constant. (In particular, $\delta(-x) = \delta(x)$.)

Solution

For an arbitrary test function $f(x)$, consider the integral

$$\int_{-\infty}^{\infty} f(x)\delta(kx)\,dx.$$

Changing variables, we let $y \equiv kx$, so that $x = y/k$, and $dx = 1/k\,dy$.

If k is positive, the integration still runs from $-\infty$ to $+\infty$, but if k is *negative*, then $x = \infty$ implies $y = -\infty$, and vice versa, so the order of the limits is reversed.

Restoring the "proper" order costs a minus sign. Thus

$$\int_{-\infty}^{\infty} f(x)\delta(kx)\,dx = \pm\int_{-\infty}^{\infty} f(y/k)\delta(y)\frac{dy}{k} = \pm\frac{1}{k}f(0) = \frac{1}{|k|}f(0).$$

(The lower signs apply when k is negative, and we account for this neatly by putting absolute value bars around the final k, as indicated.)

Under the integral sign, then, $\delta(kx)$ serves the same purpose as $(1/|k|)\delta(x)$:

$$\int_{-\infty}^{\infty} f(x)\delta(kx)\,dx = \int_{-\infty}^{\infty} f(x)\left[\frac{1}{|k|}\delta(x)\right]dx.$$

According to the criterion Eq. 1.93, therefore, $\delta(kx)$ and $(1/|k|)\delta(x)$ are equal.

It is straightforward to show that

$$x\frac{d}{dx}(\delta(x)) = -\delta(x).$$

We also need to define a useful function.

Let $\theta(x)$ be the **step function**:

$$\theta(x) \equiv \left\{ \begin{array}{ll} 1, & \text{if } x > 0 \\ \\ 0, & \text{if } x \leq 0 \end{array} \right\}. \tag{1.95}$$

It is straightforward to show that

$$d\theta/dx = \delta(x)$$

1.5.3 The Three-Dimensional Delta Function

It is easy to generalize the delta function to three dimensions:

$$\delta^3(\mathbf{r}) = \delta(x)\,\delta(y)\,\delta(z). \tag{1.96}$$

(As always, $\mathbf{r}$ is the position vector, extending from the origin to the point (x, y, z).)

This three-dimensional delta function is zero everywhere except at $(0, 0, 0)$, where it blows up.

Its volume integral is 1:

$$\int_{\text{all space}} \delta^3(\mathbf{r})\,d\tau = \int_{-\infty}^{\infty}\int_{-\infty}^{\infty}\int_{-\infty}^{\infty} \delta(x)\,\delta(y)\,\delta(z)\,dx\,dy\,dz = 1. \tag{1.97}$$

And, generalizing Eq. 1.92

$$\int_{\text{all space}} f(\mathbf{r})\delta^3(\mathbf{r}-\mathbf{a})\,d\tau = f(\mathbf{a}). \tag{1.98}$$

As in the one-dimensional case, integration with δ picks out the value of the function *f* at the location of the spike.

We are now in a position to resolve the paradox introduced in Sect. 1.5.1.

As you will recall, we found that the divergence of $\hat{\mathbf{r}}/r^2$ is zero everywhere except at the origin, and yet its *integral* over any volume containing the origin is a constant (to wit: 4π).

These are precisely the defining conditions for the Dirac delta function; evidently

$$\boldsymbol{\nabla}\cdot\left(\frac{\hat{\mathbf{r}}}{r^2}\right) = 4\pi\,\delta^3(\mathbf{r}). \tag{1.99}$$

More generally,

$$\boxed{\nabla \cdot \left(\frac{\hat{\boldsymbol{\imath}}}{\imath^2}\right) = 4\pi\delta^3(\boldsymbol{\imath}),} \tag{1.100}$$

where, as always, $\boldsymbol{\imath}$ is the separation vector: $\boldsymbol{\imath} \equiv \mathbf{r} - \mathbf{r}'$.

Note that differentiation here is with respect to $\mathbf{r}$, while $\mathbf{r}'$ is held constant. Incidentally, since

$$\nabla\left(\frac{1}{\imath}\right) = -\frac{\hat{\boldsymbol{\imath}}}{\imath^2} \tag{1.101}$$

it follows that

$$\nabla^2 \frac{1}{\imath} = -4\pi\delta^3(\boldsymbol{\imath}). \tag{1.102}$$

Example 1.16. Evaluate the integral

$$J = \int_{\mathcal{V}} (r^2 + 2)\, \nabla \cdot \left(\frac{\hat{\mathbf{r}}}{r^2}\right) d\tau,$$

where $\mathcal{V}$ is a sphere of radius R centered at the origin.

In proper mathematical jargon, "sphere" denotes the *surface*, and "ball" the volume it encloses.

But physicists are (as usual) sloppy about this sort of thing, and I use the word "sphere" for both the surface and the volume.

Where the meaning is not clear from the context, I will write "spherical surface" or "spherical volume."

The language police tell me that the former is redundant and the latter an oxymoron, but a poll of my physics colleagues reveals that this is (for us) the standard usage.

Solution 1

Use Eq. 1.99 to rewrite the divergence, and Eq. 1.98 to do the integral:

$$J = \int_{\mathcal{V}} (r^2 + 2) 4\pi \delta^3(\mathbf{r})\, d\tau = 4\pi(0 + 2) = 8\pi.$$

This one-line solution demonstrates something of the power and beauty of the delta function, but I would like to show you a second method, which is much more cumbersome but serves to illustrate the method of integration by parts (Sect. 1.3.6).

Solution 2

Using Eq. 1.59, we transfer the derivative from $\hat{\mathbf{r}}/r^2$ to $(r^2 + 2)$:

$$J = -\int_{\mathcal{V}} \frac{\hat{\mathbf{r}}}{r^2} \cdot [\boldsymbol{\nabla}(r^2 + 2)]\, d\tau + \oint_{\mathcal{S}} (r^2 + 2) \frac{\hat{\mathbf{r}}}{r^2} \cdot d\mathbf{a}.$$

The gradient is

$$\boldsymbol{\nabla}(r^2 + 2) = 2r\hat{\mathbf{r}},$$

so the volume integral becomes

$$\int \frac{2}{r}\, d\tau = \int \frac{2}{r} r^2 \sin\theta\, dr\, d\theta\, d\phi = 8\pi \int_0^R r\, dr = 4\pi R^2.$$

Meanwhile, on the boundary of the sphere (where $r = R$),

$$d\mathbf{a} = R^2 \sin\theta\, d\theta\, d\phi\, \hat{\mathbf{r}},$$

so the surface integral is

$$\int (R^2 + 2) \sin\theta\, d\theta\, d\phi = 4\pi(R^2 + 2).$$

Putting it all together,

$$J = -4\pi R^2 + 4\pi(R^2 + 2) = 8\pi,$$

as before.

1.6 THE THEORY OF VECTOR FIELDS

1.6.1 The Helmholtz Theorem

Ever since Faraday, the laws of electricity and magnetism have been expressed in terms of **electric** and **magnetic fields**, **E** and **B**.

Like many physical laws, these are most compactly expressed as differential equations.

Since **E** and **B** are *vectors*, the differential equations naturally involve vector derivatives: divergence and curl.

Indeed, Maxwell reduced the entire theory to four equations, specifying respectively the divergence and the curl of **E** and **B**.

Maxwell's formulation raises an important mathematical question: To what extent is a vector function determined by its divergence and curl?

In other words, if I tell you that the *divergence* of **F** (which stands for **E** or **B**, as the case may be) is a specified (scalar) function D,

$$\nabla \cdot \mathbf{F} = D,$$

and the curl of **F** is a specified (vector) function **C**,

$$\nabla \times \mathbf{F} = \mathbf{C},$$

(for consistency, **C** must be divergenceless,

$$\nabla \cdot \mathbf{C} = 0,$$

because the divergence of a curl is always zero), can you then determine the function **F**?

Well. . . not quite.

For example, there are many functions whose divergence and curl are both zero everywhere—the trivial case $\mathbf{F} = \mathbf{0}$, of course, but also $\mathbf{F} = yz\hat{\mathbf{x}} + zx\hat{\mathbf{y}} + xy\hat{\mathbf{z}}$, $\mathbf{F} = \sin x \cosh y\, \hat{\mathbf{x}} - \cos x \sinh y\, \hat{\mathbf{y}}$, etc.

To solve a differential equation you must also be supplied with appropriate **boundary conditions**.

In electrodynamics we typically require that the fields go to zero "at infinity" (far away from all charges).

With that extra information, the **Helmholtz theorem** guarantees that the field is uniquely determined by its divergence and curl.

(The Helmholtz theorem is discussed in Appendix B.)

1.6.2 Potentials

If the curl of a vector field (**F**) vanishes (everywhere), then **F** can be written as the gradient of a scalar potential (V):

$$\nabla \times \mathbf{F} = \mathbf{0} \Longleftrightarrow \mathbf{F} = -\nabla V. \tag{1.103}$$

(The minus sign is purely conventional.) That's the essential burden of the following theorem:

Theorem 1

Curl-less (or "**irrotational**") **fields**. The following conditions are equivalent (that is, **F** satisfies one if and only if it satisfies all the others):

(a) $\nabla \times \mathbf{F} = \mathbf{0}$ everywhere.

(b) $\int_{\mathbf{a}}^{\mathbf{b}} \mathbf{F} \cdot d\mathbf{l}$ is independent of path, for any given end points.

(c) $\oint \mathbf{F} \cdot d\mathbf{l} = 0$ for any closed loop.

(d) **F** is the gradient of some scalar function: $\mathbf{F} = -\nabla V$.

The potential is not unique—any constant can be added to V with impunity, since this will not affect its gradient.

If the divergence of a vector field ($\mathbf{F}$) vanishes (everywhere), then $\mathbf{F}$ can be expressed as the curl of a **vector potential** ($\mathbf{A}$):

$$\nabla \cdot \mathbf{F} = 0 \Longleftrightarrow \mathbf{F} = \nabla \times \mathbf{A}. \tag{1.104}$$

That's the main conclusion of the following theorem:

Theorem 2
Divergence-less (or "**solenoidal**") **fields**. The following conditions are equivalent:

(a) $\nabla \cdot \mathbf{F} = 0$ everywhere.

(b) $\int \mathbf{F} \cdot d\mathbf{a}$ is independent of surface, for any given boundary line.

(c) $\oint \mathbf{F} \cdot d\mathbf{a} = 0$ for any closed surface.

(d) $\mathbf{F}$ is the curl of some vector function: $\mathbf{F} = \nabla \times \mathbf{A}$.

The vector potential is not unique—the gradient of any scalar function can be added to $\mathbf{A}$ without affecting the curl, since the curl of a gradient is zero.
You should by now be able to prove all the connections in these theorems, save for the ones that say (a), (b), or (c) implies (d).

Those are more subtle, and will come later.

Incidentally, in *all* cases (*whatever* its curl and divergence may be) a vector field $\mathbf{F}$ can be written as the gradient of a scalar plus the curl of a vector:

$$\mathbf{F} = -\nabla V + \nabla \times \mathbf{A} \qquad \text{(always)}. \tag{1.105}$$

In physics, the word **field** denotes generically any function of position (x, y, z) and time (t).

But in electrodynamics two particular fields (**E** and **B**) are of such paramount importance as to preempt the term.

Thus technically the potentials are also "fields," but we never call them that.

2 - Electrostatics

2.1 THE ELECTRIC FIELD

2.1.1 Introduction

The fundamental problem electrodynamics hopes to solve is this (Fig. 2.1): We have some electric charges, $q1$, $q2$, $q3$, . . . (call them **source charges**); what force do they exert on another charge, Q (call it the **test charge**)?

The positions of the source charges are *given* (as functions of time); the trajectory of the test particle is *to be calculated*. In general, both the source charges and the test charge are in motion.

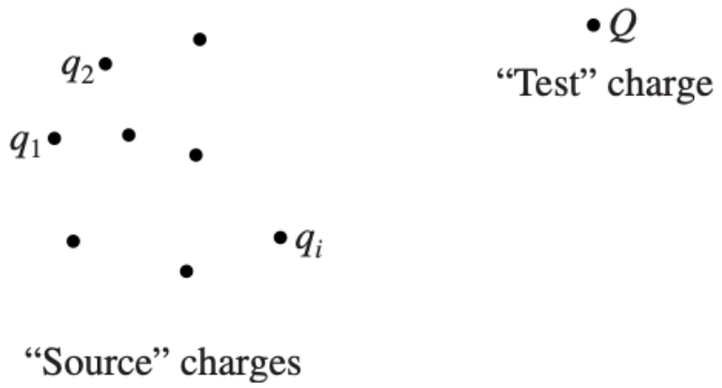


FIGURE 2.1

The solution to this problem is facilitated by the **principle of superposition**, which states that the interaction between any two charges is completely unaffected by the presence of others.

This means that to determine the force on Q, we can first compute the force $\mathbf{F}_1$, due to q_1 alone (ignoring all the others); then we compute the force $\mathbf{F}_2$, due to q_2 alone; and so on.

Finally, we take the vector sum of all these individual forces: $\mathbf{F} = \mathbf{F}_1 + \mathbf{F}_2 + \mathbf{F}3_{+} ...$

Thus, if we can find the force on Q due to a *single* source charge q, we are, in principle, done (the rest is just a question of repeating the same operation over and over, and adding it all up).

The principle of superposition may seem "obvious" to you, but it did not have to be so simple: if the electromagnetic force were proportional to the *square* of the total source charge, for instance, the principle of superposition would not hold, since $(q_1 + q_2)^2 \neq {q_1}^2 + {q_2}^2$ (there would be "cross terms" to consider).

Superposition is not a logical necessity, but an experimental fact.

Well, at first sight this looks very easy: Why don't I just write down the formula for the force on Q due to q, and be done with it?

I *could,* and in Chapter 10 I shall, but you would be shocked to see it at this stage, for not only does the force on Q depend on the separation distance r between the charges (Fig. 2.2), it also depends on *both* their velocities and on the *acceleration* of q.

Moreover, it is not the position, velocity, and acceleration of q *right now* that matter: electromagnetic "news" travels at the speed of light, so what concerns Q is the position, velocity, and acceleration q *had* at some earlier time, when the message left.

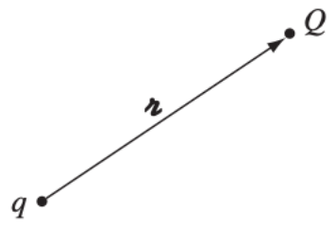


FIGURE 2.2

Therefore, in spite of the fact that the basic question ("What is the force on Q due to q?") is easy to state, it does not pay to confront it head on; rather, we shall go at it by stages.

In the meantime, the theory we develop will allow for the solution of more subtle electromagnetic problems that do not present themselves in quite this simple format.

To begin with, we shall consider the special case of **electrostatics** in which all the *source charges are stationary* (though the test charge may be moving).

2.1.2 Coulomb's Law

What is the force on a test charge Q due to a single point charge q, that is at *rest* a distance $\mathcal{r}$ away? The answer (based on experiments) is given by **Coulomb's law**:

$$\boxed{\mathbf{F} = \frac{1}{4\pi\epsilon_0}\frac{qQ}{\mathcal{r}^2}\hat{\boldsymbol{\mathcal{r}}}.} \tag{2.1}$$

The constant ε_0 is called (ludicrously) the **permittivity of free space.**

In SI units, where force is in newtons (N), distance in meters (m), and charge in coulombs (C),

$$\epsilon_0 = 8.85 \times 10^{-12}\,\frac{\mathrm{C}^2}{\mathrm{N}\cdot\mathrm{m}^2}.$$

In words, the force is proportional to the product of the charges and inversely proportional to the square of the separation distance.

As always (Sect. 1.1.4), $\boldsymbol{\mathcal{r}}$ is the separation vector from $\mathbf{r}'$ (the location of q) to $\mathbf{r}$ (the location of Q):

$$\boldsymbol{\mathcal{r}} = \mathbf{r} - \mathbf{r}'; \tag{2.2}$$

$\mathcal{r}$ is its magnitude, and $\hat{\boldsymbol{\mathcal{r}}}$ is its direction.

The force points along the line from q to Q; it is repulsive if q and Q have the same sign, and attractive if their signs are opposite.

Coulomb's law and the principle of superposition constitute the physical input for electrostatics—the rest, except for some special properties of matter, is mathematical elaboration of these fundamental rules.

2.1.3 The Electric Field

If we have *several* point charges $q_1, q_2, \ldots, q_n$, at distances $r_1, r_2, \ldots, r_n$ from Q, the total force on Q is evidently

$$\mathbf{F} = \mathbf{F}_1 + \mathbf{F}_2 + \ldots = \frac{1}{4\pi\epsilon_0}\left(\frac{q_1 Q}{r_1^2}\hat{\mathbf{r}}_1 + \frac{q_2 Q}{r_2^2}\hat{\mathbf{r}}_2 + \ldots\right)$$

$$= \frac{Q}{4\pi\epsilon_0}\left(\frac{q_1}{r_1^2}\hat{\mathbf{r}}_1 + \frac{q_2}{r_2^2}\hat{\mathbf{r}}_2 + \frac{q_3}{r_3^2}\hat{\mathbf{r}}_3 + \ldots\right),$$

or

$$\boxed{\mathbf{F} = Q\mathbf{E},} \tag{2.3}$$

where

$$\mathbf{E}(\mathbf{r}) \equiv \frac{1}{4\pi\epsilon_0}\sum_{i=1}^{n}\frac{q_i}{r_i^2}\hat{\mathbf{r}}_i. \tag{2.4}$$

E is called the **electric field** of the source charges.

Notice that it is a function of position (**r**), because the separation vectors $\boldsymbol{\mathcal{r}}_i$ depend on the location of the **field point** *P* (Fig. 2.3).

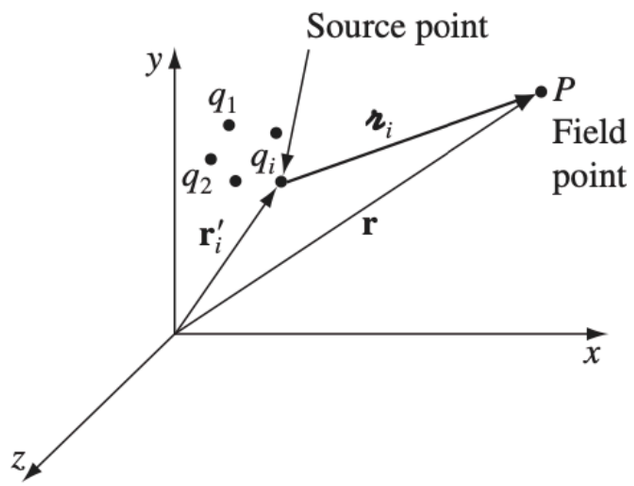


FIGURE 2.3

But it makes no reference to the test charge Q.

The electric field is a vector quantity that varies from point to point and is determined by the configuration of source charges; physically, $\mathbf{E}(\mathbf{r})$ is the force per unit charge that would be exerted on a test charge, if you were to place one at P.

What exactly *is* an electric field?

I have deliberately begun with what you might call the "minimal" interpretation of $\mathbf{E}$, as an intermediate step in the calculation of electric forces.

But I encourage you to think of the field as a "real" physical entity, filling the space around electric charges.

Maxwell himself came to believe that electric and magnetic fields are stresses and strains in an invisible primordial jellylike "ether."

Special relativity has forced us to abandon the notion of ether, and with it Maxwell's mechanical interpretation of electromagnetic fields.

(It is even possible, though cumbersome, to formulate classical electrodynamics as an "action-at-a-distance" theory, and dispense with the field concept altogether.)

I can't tell you, then, what a field *is*—only how to calculate it and what it can do for you once you've got it.

Example 2.1. Find the electric field a distance z above the midpoint between two equal charges (q), a distance d apart (Fig. 2.4a).

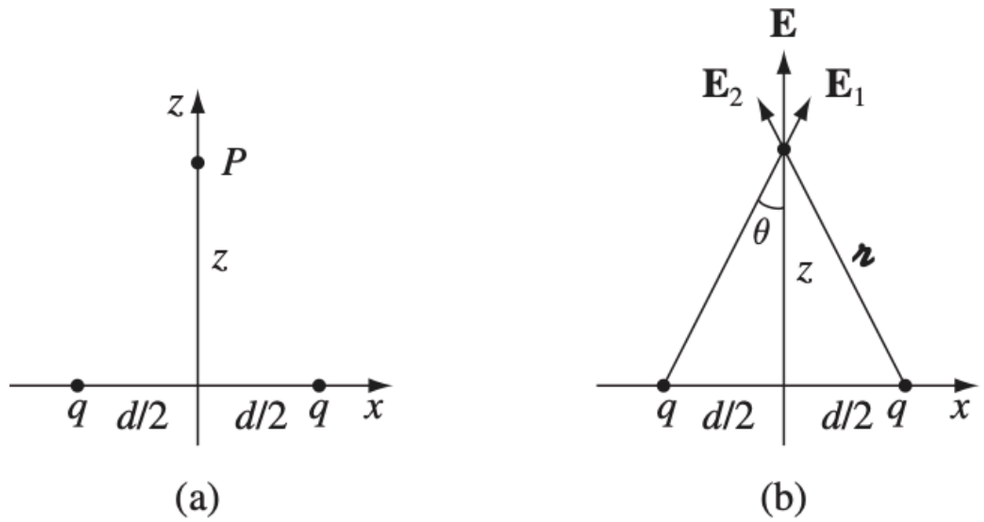


FIGURE 2.4

Solution

Let $\mathbf{E}_1$ be the field of the left charge alone, and $\mathbf{E}_2$ that of the right charge alone (Fig. 2.4b).

Adding them (vectorially), the horizontal components cancel and the vertical components conspire:

$$E_z = 2\frac{1}{4\pi\epsilon_0}\frac{q}{r^2}\cos\theta.$$

Here $r = \sqrt{z^2 + (d/2)^2}$ and cos θ = z/r, so

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0}\frac{2qz}{\left[z^2 + (d/2)^2\right]^{3/2}}\hat{\mathbf{z}}.$$

Check: When $z \gg d$ you're so far away that it just looks like a single charge $2q$, so the field should reduce to $\mathbf{E} = \frac{1}{4\pi\epsilon_0}\frac{2q}{z^2}\hat{\mathbf{z}}$.

And it *does* (just set $d \to 0$ in the formula).

2.1.4 Continuous Charge Distributions

Our definition of the electric field (Eq. 2.4) assumes that the source of the field is a collection of discrete point charges q_i.

If, instead, the charge is distributed continuously over some region, the sum becomes an integral (Fig. 2.5a):

$$\mathbf{E}(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\int \frac{1}{r^2}\hat{\mathbf{r}}\,dq. \tag{2.5}$$

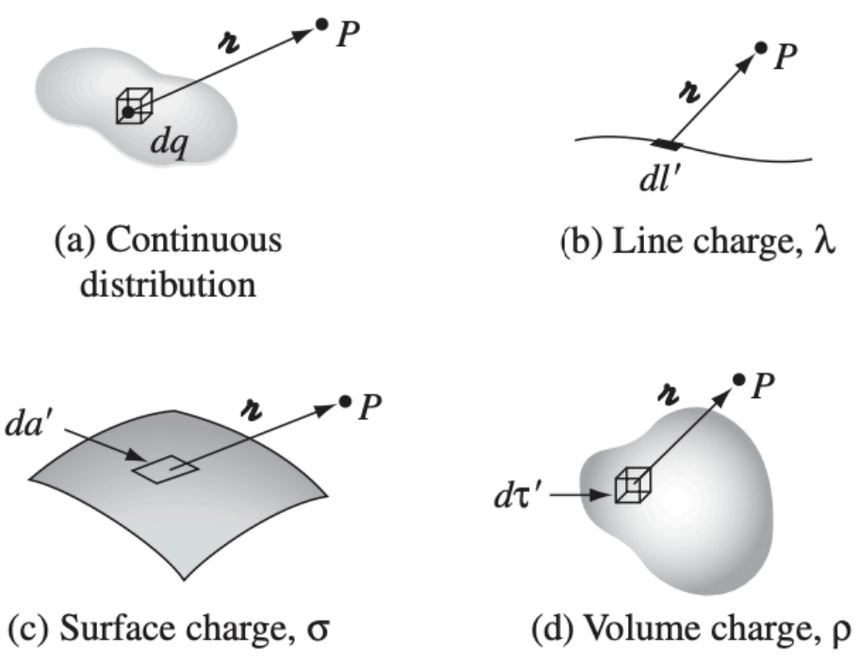


FIGURE 2.5

If the charge is spread out along a *line* (Fig. 2.5b), with charge-per-unit-length λ, then $dq = \lambda dl'$ (where dl' is an element of length along the line); if the charge is smeared out over a *surface* (Fig. 2.5c), with charge-per-unit-area σ , then $dq = \sigma\, da'$ (where da' is an element of area on the surface); and if the charge fills a *volume* (Fig. 2.5d), with charge-per-unit-volume ϱ, then $dq = \varrho\, d\tau'$ (where $d\tau'$ is an element of volume):

$$dq \to \lambda\, dl' \sim \sigma\, da' \sim \rho\, d\tau'.$$

Thus the electric field of a line charge is

$$\mathbf{E}(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\int \frac{\lambda(\mathbf{r}')}{\mathcal{r}^2}\hat{\boldsymbol{\mathcal{r}}}\, dl'; \tag{2.6}$$

for a surface charge,

$$\mathbf{E}(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\int \frac{\sigma(\mathbf{r}')}{\mathcal{r}^2}\hat{\boldsymbol{\mathcal{r}}}\, da'; \tag{2.7}$$

and for a volume charge,

$$\boxed{\mathbf{E}(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\int \frac{\rho(\mathbf{r}')}{\mathcal{r}^2}\hat{\boldsymbol{\mathcal{r}}}\, d\tau'.} \tag{2.8}$$

Equation 2.8 itself is often referred to as "Coulomb's law," because it is such a short step from the original (2.1), and because a volume charge is in a sense the most general and realistic case.

Please note carefully the meaning of $\boldsymbol{\mathcal{r}}$ in these formulas.

Originally, in Eq. 2.4, $\boldsymbol{\mathcal{r}}_i$ stood for the vector from the source charge q_i to the field point $\mathbf{r}$.

Correspondingly, in Eqs. 2.5–2.8, $\boldsymbol{\mathcal{r}}$ is the vector from dq (therefore from dl', da', or $d\tau'$) to the field point $\mathbf{r}$.

Warning: The unit vector $\hat{\boldsymbol{\mathcal{r}}}$ is *not* constant; its *direction* depends on the source point $\mathbf{r}'$, and hence it *cannot be taken outside the integrals* (Eqs. 2.5–2.8). In practice, *you must work with Cartesian components* ($\hat{\mathbf{x}}$, $\hat{\mathbf{y}}$, $\hat{\mathbf{z}}$ *are* constant, and *do* come out), even if you use curvilinear coordinates to perform the integration.

Example 2.2. Find the electric field a distance z above the midpoint of a straight line segment of length $2L$ that carries a uniform line charge λ (Fig. 2.6).

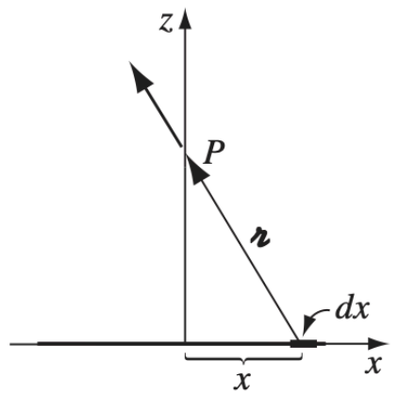


FIGURE 2.6

Solution

The simplest method is to chop the line into symmetrically placed pairs (at $\pm x$), quote the result of Ex. 2.1 (with $d/2 \to x$, $q \to \lambda dx$), and integrate ($x : 0 \to L$).

But here's a more general approach:

$$\mathbf{r} = z\,\hat{\mathbf{z}}, \quad \mathbf{r}' = x\,\hat{\mathbf{x}}, \quad dl' = dx;$$

$$\boldsymbol{\imath} = \mathbf{r} - \mathbf{r}' = z\,\hat{\mathbf{z}} - x\,\hat{\mathbf{x}}, \quad \imath = \sqrt{z^2 + x^2}, \quad \hat{\boldsymbol{\imath}} = \frac{\boldsymbol{\imath}}{\imath} = \frac{z\,\hat{\mathbf{z}} - x\,\hat{\mathbf{x}}}{\sqrt{z^2 + x^2}}.$$

$$\begin{aligned}
\mathbf{E} &= \frac{1}{4\pi\epsilon_0}\int_{-L}^{L} \frac{\lambda}{z^2 + x^2}\frac{z\,\hat{\mathbf{z}} - x\,\hat{\mathbf{x}}}{\sqrt{z^2 + x^2}}\,dx \\
&= \frac{\lambda}{4\pi\epsilon_0}\left[z\,\hat{\mathbf{z}}\int_{-L}^{L}\frac{1}{(z^2 + x^2)^{3/2}}\,dx - \hat{\mathbf{x}}\int_{-L}^{L}\frac{x}{(z^2 + x^2)^{3/2}}\,dx\right] \\
&= \frac{\lambda}{4\pi\epsilon_0}\left[z\,\hat{\mathbf{z}}\left(\frac{x}{z^2\sqrt{z^2 + x^2}}\right)\Bigg|_{-L}^{L} - \hat{\mathbf{x}}\left(-\frac{1}{\sqrt{z^2 + x^2}}\right)\Bigg|_{-L}^{L}\right] \\
&= \frac{1}{4\pi\epsilon_0}\frac{2\lambda L}{z\sqrt{z^2 + L^2}}\,\hat{\mathbf{z}}.
\end{aligned}$$

For points far from the line ($z \gg L$),

$$E \cong \frac{1}{4\pi\epsilon_0}\frac{2\lambda L}{z^2}.$$

This makes sense: From far away the line looks like a point charge $q = 2\lambda L$.

In the limit $L \to \infty$, on the other hand, we obtain the field of an infinite straight wire:

$$E = \frac{1}{4\pi\epsilon_0}\frac{2\lambda}{z}. \tag{2.9}$$

2.2 DIVERGENCE AND CURL OF ELECTROSTATIC FIELDS

2.2.1 Field Lines, Flux, and Gauss's Law

In principle, we are *done* with the subject of electrostatics.

Equation 2.8 tells us how to compute the field of a charge distribution, and Eq. 2.3 tells us what the force on a charge Q placed in this field will be.

Unfortunately, the integrals involved in computing **E** can be formidable, even for reasonably simple charge distributions.

Much of the rest of electrostatics is devoted to assembling a bag of tools and tricks for avoiding these integrals.

It all begins with the divergence and curl of **E**.

I shall calculate the divergence of **E** directly from Eq. 2.8, in Sect. 2.2.2, but first I want to show you a more qualitative, and perhaps more illuminating, intuitive approach.

Let's begin with the simplest possible case: a single point charge q, situated at the origin:

$$\mathbf{E}(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\frac{q}{r^2}\hat{\mathbf{r}}. \tag{2.10}$$

To get a "feel" for this field, I might sketch a few representative vectors, as in Fig. 2.12a.

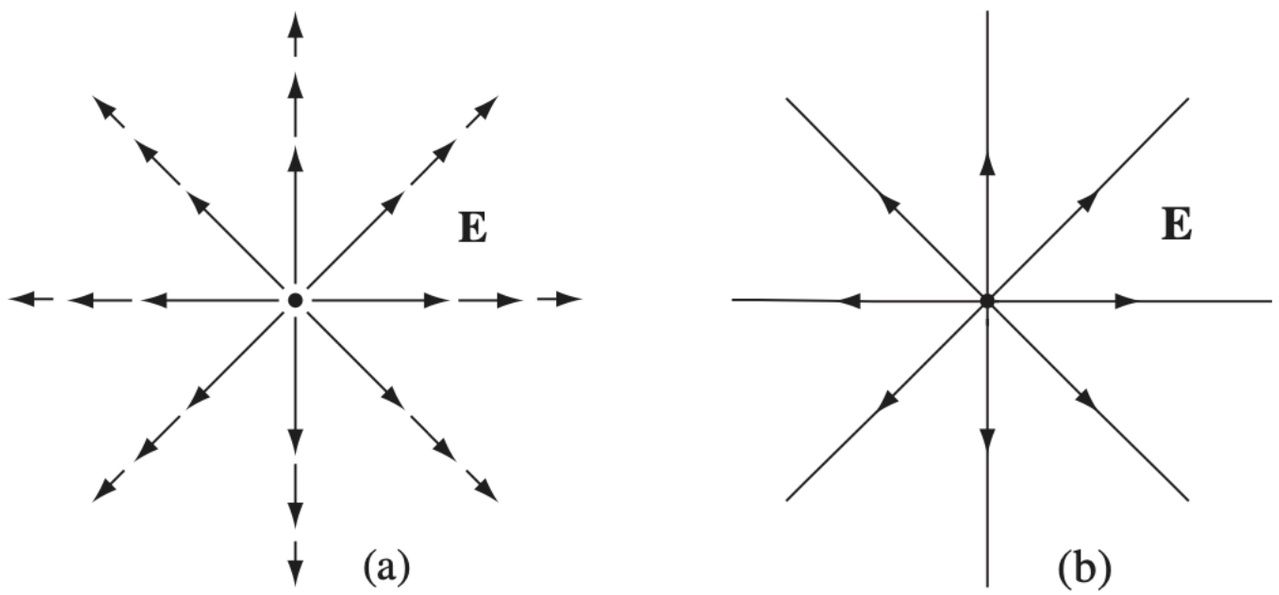


FIGURE 2.12

Because the field falls off like $1/r^2$, the vectors get shorter as you go farther away from the origin; they always point radially outward.

But there is a nicer way to represent this field, and that's to connect up the arrows, to form **field lines** (Fig. 2.12b).

You might think that I have thereby thrown away information about the *strength* of the field, which was contained in the length of the arrows.

But actually I have not.

The magnitude of the field is indicated by the *density* of the field lines: it's strong near the center where the field lines are close together, and weak farther out, where they are relatively far apart.

In truth, the field-line diagram is deceptive, when I draw it on a two-dimensional surface, for the density of lines passing through a circle of radius r is the total number divided by the circumference ($n/2\pi r$), which goes like ($1/r$), not ($1/r^2$).

But if you imagine the model in three dimensions (a pincushion with needles sticking out in all directions), then the density of lines is the total number divided by the area of the sphere ($n/4\pi r^2$), which *does* go like ($1/r^2$).

Such diagrams are also convenient for representing more complicated fields.

Of course, the number of lines you draw depends on how lazy you are (and how sharp your pencil is), though you ought to include enough to get an accurate sense of the field, and you must be consistent: If q gets 8 lines, then $2q$ deserves 16.

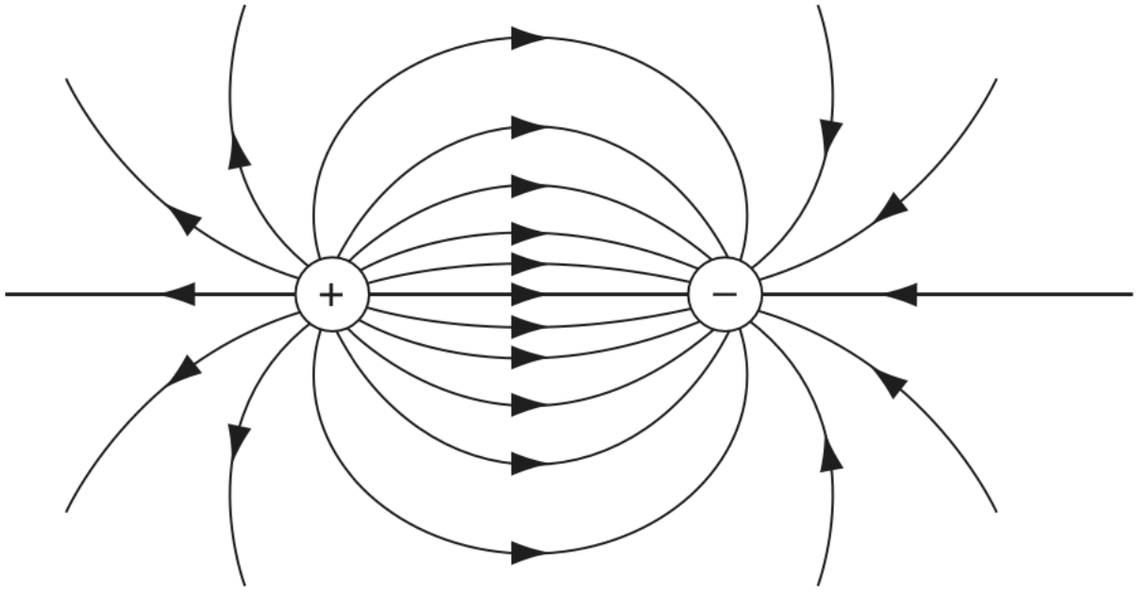
And you must space them fairly—they emanate from a point charge symmetrically in all directions.

Field lines begin on positive charges and end on negative ones; they cannot simply terminate in midair, though they may extend out to infinity.

If they *did* terminate in midair, the divergence of $\mathbf{E}$ would not be zero, and (as we shall soon see) that cannot happen in empty space.

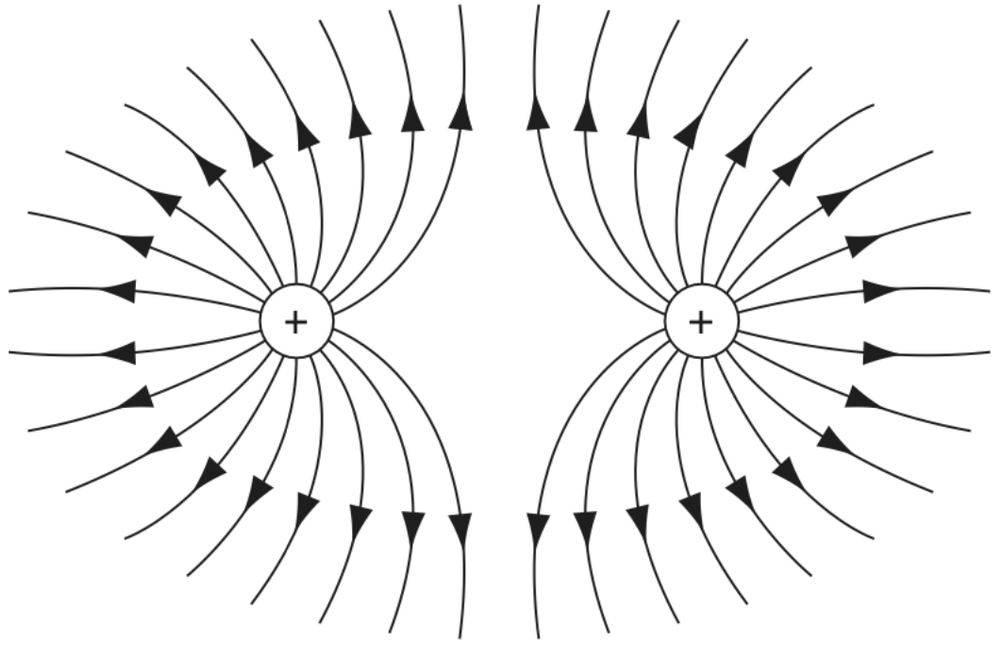
Moreover, field lines can never cross—at the intersection, the field would have two different directions at once!

With all this in mind, it is easy to sketch the field of any simple configuration of point charges: Begin by drawing the lines in the neighborhood of each charge, and then connect them up or extend them to infinity (Figs. 2.13 and 2.14).



Opposite charges

FIGURE 2.13



Equal charges

FIGURE 2.14

In this model, the *flux* of **E** through a surface $\mathcal{S}$,

$$\Phi_E \equiv \int_{\mathcal{S}} \mathbf{E} \cdot d\mathbf{a}, \tag{2.11}$$

is a measure of the "number of field lines" passing through $\mathcal{S}$.

I put this in quotes because of course we can only draw a representative *sample* of the field lines—the *total* number would be infinite.

But *for a given sampling rate* the flux is *proportional* to the number of lines drawn, because the field strength, remember, is proportional to the density of field lines (the number per unit area), and hence $\mathbf{E} \cdot d\mathbf{a}$ is proportional to the number of lines passing through the infinitesimal area $d\mathbf{a}$. (The dot product picks out the component of $d\mathbf{a}$ along the direction of **E**, as indicated in Fig. 2.15.

It is the area *in the plane perpendicular to* **E** that we have in mind when we say that the density of field lines is the number per unit area.)

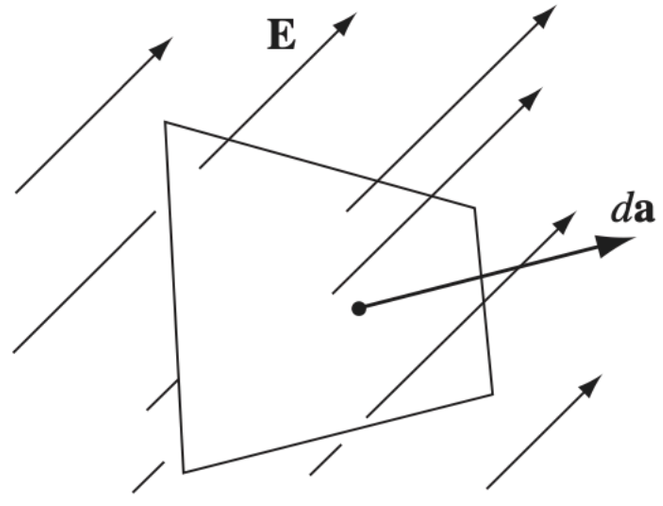


FIGURE 2.15

This suggests that the flux through any *closed* surface is a measure of the total charge inside.

For the field lines that originate on a positive charge must either pass out through the surface or else terminate on a negative charge inside (Fig. 2.16a).

On the other hand, a charge *outside* the surface will contribute nothing to the total flux, since its field lines pass in one side and out the other (Fig. 2.16b).

This is the *essence* of **Gauss's law**.

Now let's make it quantitative.

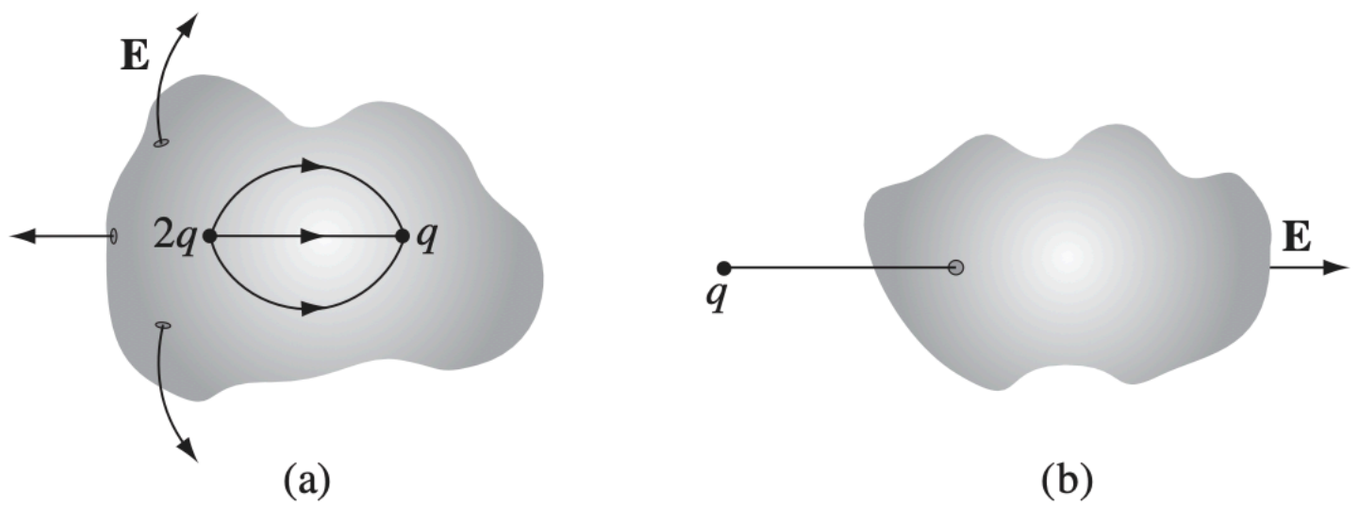


FIGURE 2.16

In the case of a point charge q at the origin, the flux of $\mathbf{E}$ through a spherical surface of radius r is

$$\oint \mathbf{E} \cdot d\mathbf{a} = \int \frac{1}{4\pi\epsilon_0}\left(\frac{q}{r^2}\hat{\mathbf{r}}\right) \cdot (r^2 \sin\theta \, d\theta \, d\phi \, \hat{\mathbf{r}}) = \frac{1}{\epsilon_0} q. \tag{2.12}$$

Notice that the radius of the sphere cancels out, for while the surface area goes *up* as r^2, the field goes *down* as $1/r^2$, so the product is constant.

In terms of the field-line picture, this makes good sense, since the same number of field lines pass through any sphere centered at the origin, regardless of its size.

In fact, it didn't have to be a sphere—*any* closed surface, whatever its shape, would be pierced by the same number of field lines.

Evidently *the flux through any surface enclosing the charge is* q/ε_0.

Now suppose that instead of a single charge at the origin, we have a bunch of charges scattered about.

According to the principle of superposition, the total field is the (vector) sum of all the individual fields:

$$\mathbf{E} = \sum_{i=1}^{n} \mathbf{E}_i .$$

The flux through a surface that encloses them all is

$$\oint \mathbf{E} \cdot d\mathbf{a} = \sum_{i=1}^{n} \left(\oint \mathbf{E}_i \cdot d\mathbf{a} \right) = \sum_{i=1}^{n} \left(\frac{1}{\epsilon_0} q_i \right)$$

For any closed surface, then,

$$\boxed{\oint \mathbf{E} \cdot d\mathbf{a} = \frac{1}{\epsilon_0} Q_{\text{enc}},} \tag{2.13}$$

where Q_{enc} is the total charge enclosed within the surface.

This is the quantitative statement of Gauss's law.

Although it contains no information that was not already present in Coulomb's law plus the principle of superposition, it is of almost magical power, as you will see in Sect. 2.2.3.

Notice that it all hinges on the $1/r^2$ character of Coulomb's law; without that the crucial cancellation of the r's in Eq. 2.12 would not take place, and the total flux of $\mathbf{E}$ would depend on the surface chosen, not merely on the total charge enclosed.

Other $1/r^2$ forces (I am thinking particularly of Newton's law of universal gravitation) will obey "Gauss's laws" of their own, and the applications we develop here carry over directly.

As it stands, Gauss's law is an *integral* equation, but we can easily turn it into a *differential* one, by applying the divergence theorem:

$$\oint_S \mathbf{E} \cdot d\mathbf{a} = \int_{\mathcal{V}} (\boldsymbol{\nabla} \cdot \mathbf{E})\, d\tau.$$

Rewriting Q_{enc} in terms of the charge density ϱ, we have

$$Q_{\text{enc}} = \int_{\mathcal{V}} \rho\, d\tau.$$

So Gauss's law becomes

$$\int_{\mathcal{V}} (\boldsymbol{\nabla} \cdot \mathbf{E})\, d\tau = \int_{\mathcal{V}} \left(\frac{\rho}{\epsilon_0}\right) d\tau.$$

And since this holds for *any* volume, the integrands must be equal:

$$\boxed{\nabla \cdot \mathbf{E} = \frac{1}{\epsilon_0}\rho.} \tag{2.14}$$

Equation 2.14 carries the same message as Eq. 2.13; it is **Gauss's law in differential form.**

The differential version is tidier, but the integral form has the advantage in that it accommodates point, line, and surface charges more naturally.

2.2.2 The Divergence of E

Let's go back, now, and calculate the divergence of **E** directly from Eq. 2.8:

$$\mathbf{E}(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\int_{\text{all space}} \frac{\hat{\boldsymbol{\imath}}}{\imath^2}\rho(\mathbf{r}')\,d\tau'. \tag{2.15}$$

(Originally the integration was over the volume occupied by the charge, but I may as well extend it to all space, since $\rho = 0$ in the exterior region anyway.) Noting that the **r**-dependence is contained in $\boldsymbol{\imath} = \mathbf{r} - \mathbf{r}'$, we have

$$\nabla \cdot \mathbf{E} = \frac{1}{4\pi\epsilon_0}\int \nabla \cdot \left(\frac{\hat{\boldsymbol{\imath}}}{\imath^2}\right)\rho(\mathbf{r}')\,d\tau'.$$

This is precisely the divergence we calculated in Eq. 1.100:

$$\nabla \cdot \left(\frac{\hat{\boldsymbol{\imath}}}{\imath^2}\right) = 4\pi\delta^3(\boldsymbol{\imath}).$$

Thus

$$\nabla \cdot \mathbf{E} = \frac{1}{4\pi\epsilon_0}\int 4\pi\delta^3(\mathbf{r}-\mathbf{r}')\rho(\mathbf{r}')\,d\tau' = \frac{1}{\epsilon_0}\rho(\mathbf{r}), \tag{2.16}$$

which is Gauss's law in differential form (Eq. 2.14).

To recover the integral form (Eq. 2.13), we run the previous argument in reverse—integrate over a volume and apply the divergence theorem:

$$\int_{\mathcal{V}} \nabla \cdot \mathbf{E}\, d\tau = \oint_{\mathcal{S}} \mathbf{E} \cdot d\mathbf{a} = \frac{1}{\epsilon_0} \int_{\mathcal{V}} \rho\, d\tau = \frac{1}{\epsilon_0} Q_{\text{enc}}.$$

2.2.3 Applications of Gauss's Law

I must interrupt the theoretical development at this point to show you the extraordinary power of Gauss's law, in integral form.

When symmetry permits, it affords *by far* the quickest and easiest way of computing electric fields.

I'll illustrate the method with a series of examples.

Example 2.3. Find the field outside a uniformly charged solid sphere of radius R and total charge q.

Solution

Imagine a spherical surface at radius $r > R$ (Fig. 2.18); this is called a **Gaussian surface** in the trade.

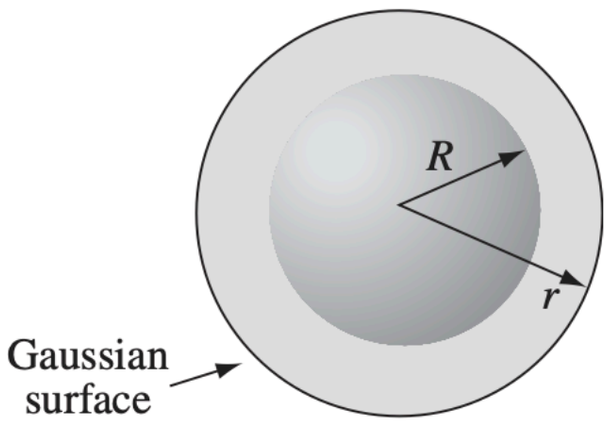


FIGURE 2.18

Gauss's law says that

$$\oint_{\mathcal{S}} \mathbf{E} \cdot d\mathbf{a} = \frac{1}{\epsilon_0} Q_{\text{enc}},$$

and in this case $Q_{\text{enc}} = q$.

At first glance this doesn't seem to get us very far, because the quantity we want ($\mathbf{E}$) is buried inside the surface integral.

Luckily, symmetry allows us to extract $\mathbf{E}$ from under the integral sign: $\mathbf{E}$ certainly points radially outward, as does $d\mathbf{a}$, so we can drop the dot product,

$$\int_{\mathcal{S}} \mathbf{E} \cdot d\mathbf{a} = \int_{\mathcal{S}} |\mathbf{E}|\, da,$$

and the *magnitude* of $\mathbf{E}$ is constant over the Gaussian surface, so it comes outside the integral:

$$\int_{\mathcal{S}} |\mathbf{E}|\, da = |\mathbf{E}| \int_{\mathcal{S}} da = |\mathbf{E}|\, 4\pi r^2.$$

Thus

$$|\mathbf{E}|\, 4\pi r^2 = \frac{1}{\epsilon_0} q,$$

or

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0} \frac{q}{r^2} \hat{\mathbf{r}}.$$

Notice a remarkable feature of this result: The field outside the sphere is exactly the same as it would have been if all the charge had been concentrated at the center.

Gauss's law is always *true*, but it is not always *useful*.

If ϱ had not been uniform (or, at any rate, not spherically symmetrical), or if I had chosen some other shape for my Gaussian surface, it would still have been true that the flux of **E** is q/ε_0, but **E** would not have pointed in the same direction as $d\mathbf{a}$, and its magnitude would not have been constant over the surface, and without that I cannot get $|\mathbf{E}|$ outside of the integral.

Symmetry is crucial to this application of Gauss's law.

As far as I know, there are only three kinds of symmetry that work:

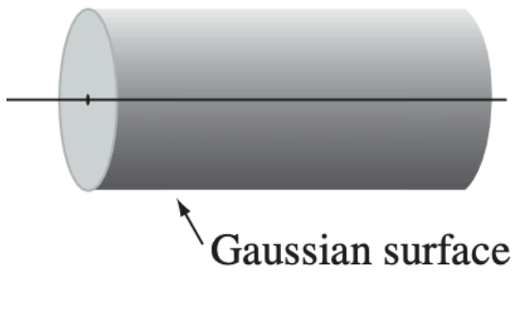


FIGURE 2.19

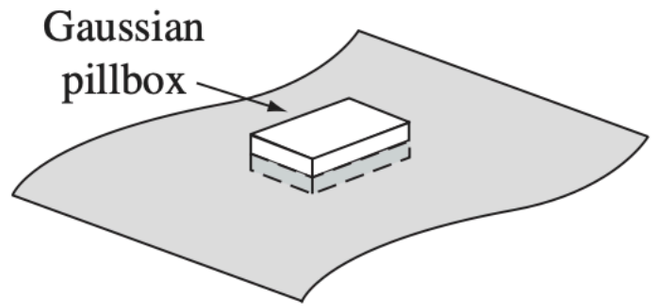


FIGURE 2.20

1. *Spherical symmetry.* Make your Gaussian surface a concentric sphere.

2. *Cylindrical symmetry.* Make your Gaussian surface a coaxial cylinder (Fig. 2.19).

3. *Plane symmetry.* Use a Gaussian "pillbox" that straddles the surface (Fig. 2.20).

Although (2) and (3) technically require infinitely long cylinders, and planes extending to infinity, we shall often use them to get approximate answers for "long" cylinders or "large" planes, at points far from the edges.

Example 2.4. A long cylinder (Fig. 2.21) carries a charge density that is proportional to the distance from the axis: $\varrho = ks$, for some constant k.

Find the electric field inside this cylinder.

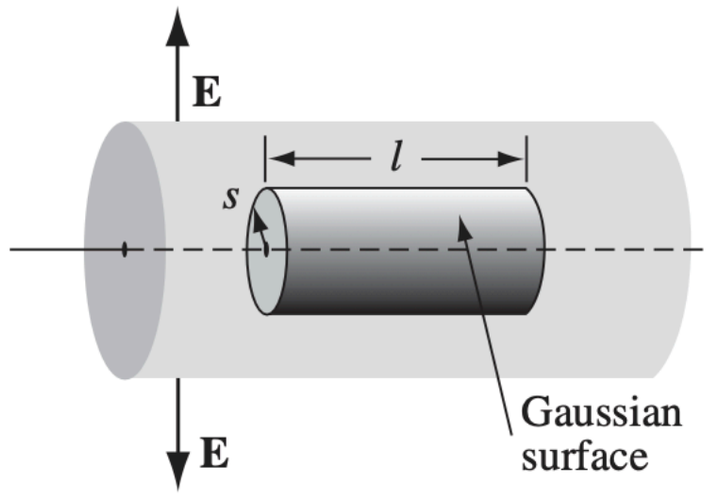


FIGURE 2.21

Solution

Draw a Gaussian cylinder of length l and radius s.

For this surface, Gauss's law states:

$$\oint_S \mathbf{E} \cdot d\mathbf{a} = \frac{1}{\epsilon_0} Q_{\text{enc}}.$$

The enclosed charge is

$$Q_{\text{enc}} = \int \rho \, d\tau = \int (ks')(s' \, ds' \, d\phi \, dz) = 2\pi kl \int_0^s s'^2 \, ds' = \tfrac{2}{3}\pi kls^3.$$

(I used the volume element appropriate to cylindrical coordinates, Eq. 1.78, and integrated ϕ from 0 to 2π, dz from 0 to l.

I put a prime on the integration variable s', to distinguish it from the radius s of the Gaussian surface.)

Now, symmetry dictates that **E** must point radially outward, so for the curved portion of the Gaussian cylinder we have:

$$\int \mathbf{E} \cdot d\mathbf{a} = \int |\mathbf{E}|\, da = |\mathbf{E}| \int da = |\mathbf{E}|\, 2\pi s l,$$

while the two ends contribute nothing (here **E** is perpendicular to $d\mathbf{a}$).

Thus,

$$|\mathbf{E}|\, 2\pi s l = \frac{1}{\epsilon_0} \frac{2}{3} \pi k l s^3,$$

or, finally,

$$\mathbf{E} = \frac{1}{3\epsilon_0} k s^2 \hat{\mathbf{s}}.$$

Example 2.5. An infinite plane carries a uniform surface charge σ.

Find its electric field.

Solution

Draw a "Gaussian pillbox," extending equal distances above and below the plane (Fig. 2.22).

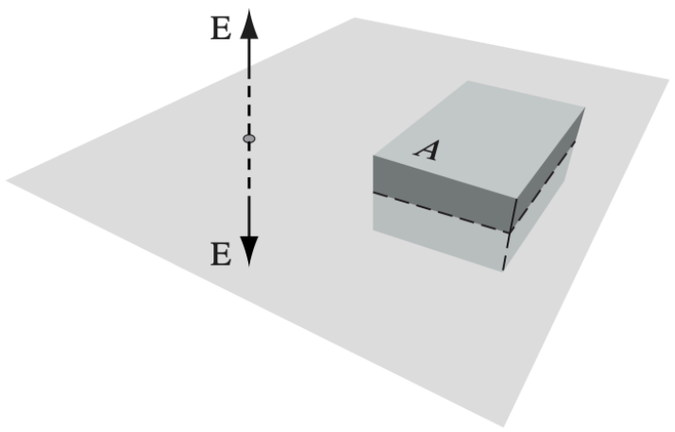


FIGURE 2.22

Apply Gauss's law to this surface:

$$\oint \mathbf{E} \cdot d\mathbf{a} = \frac{1}{\epsilon_0} Q_{\text{enc}}.$$

In this case, $Q_{\text{enc}} = \sigma A$, where A is the area of the lid of the pillbox.

By symmetry, **E** points away from the plane (upward for points above, downward for points below).

So the top and bottom surfaces yield

$$\int \mathbf{E} \cdot d\mathbf{a} = 2A|\mathbf{E}|,$$

whereas the sides contribute nothing.

Thus

$$2A\,|\mathbf{E}| = \frac{1}{\epsilon_0}\sigma A,$$

or

$$\mathbf{E} = \frac{\sigma}{2\epsilon_0}\hat{\mathbf{n}}, \tag{2.17}$$

where **n**^ is a unit vector pointing away from the surface.

It seems surprising, at first, that the field of an infinite plane is *independent of how far away you are*.

What about the $1/r^2$ in Coulomb's law?

The point is that as you move farther and farther away from the plane, more and more charge comes into your "field of view" (a cone shape extending out from your eye), and this compensates for the diminishing influence of any particular piece.

The electric field of a sphere falls off like $1/r^2$; the electric field of an infinite line falls off like $1/r$; and the electric field of an infinite plane does not fall off at all (you cannot escape from an infinite plane).

Although the direct use of Gauss's law to compute electric fields is limited to cases of spherical, cylindrical, and planar symmetry, we can put together *combinations* of objects possessing such symmetry, even though the arrangement as a whole is not symmetrical.

For example, invoking the principle of superposition, we could find the field in the vicinity of two uniformly charged parallel cylinders, or a sphere near an infinite charged plane.

Example 2.6. Two infinite parallel planes carry equal but opposite uniform charge densities $\pm\sigma$ (Fig. 2.23).

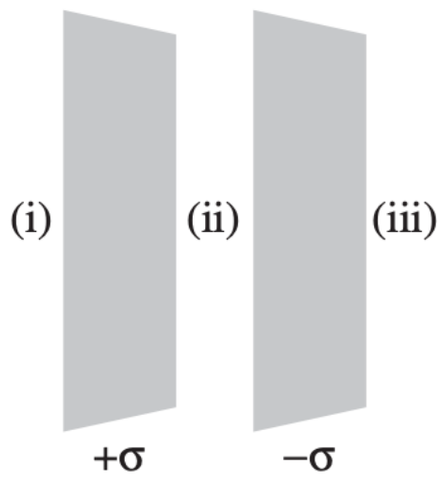


FIGURE 2.23

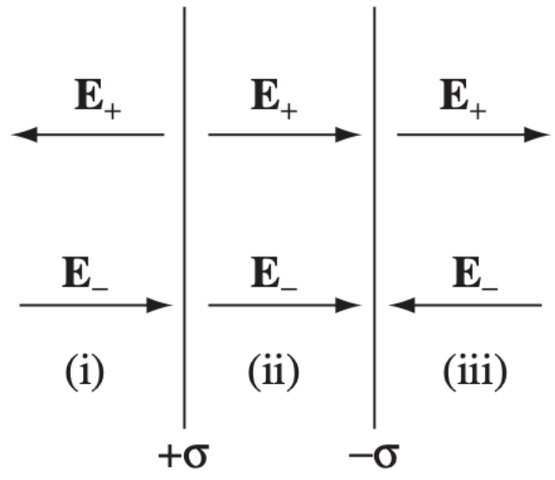


FIGURE 2.24

Find the field in each of the three regions: (i) to the left of both, (ii) between them, (iii) to the right of both.

Solution

The left plate produces a field $(1/2\varepsilon_0)\sigma$, which points away from it (Fig. 2.24)— to the left in region (i) and to the right in regions (ii) and (iii). The right plate, being negatively charged, produces a field $(1/2\varepsilon_0)\sigma$, which points *toward* it—to the right in regions (i) and (ii) and to the left in region (iii).

The two fields cancel in regions (i) and (iii); they conspire in region (ii).

Conclusion: The field between the plates is σ/ε_0, and points to the right; elsewhere it is zero.

2.2.4 The Curl of E

I'll calculate the curl of **E**, as I did the divergence in Sect. 2.2.1, by studying first the simplest possible configuration: a point charge at the origin.

In this case

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0}\frac{q}{r^2}\hat{\mathbf{r}}.$$

Now, a glance at Fig. 2.12 should convince you that the curl of this field has to be zero, but I suppose we ought to come up with something a little more rigorous than that.

What if we calculate the line integral of this field from some point **a** to some other point **b** (Fig. 2.29):

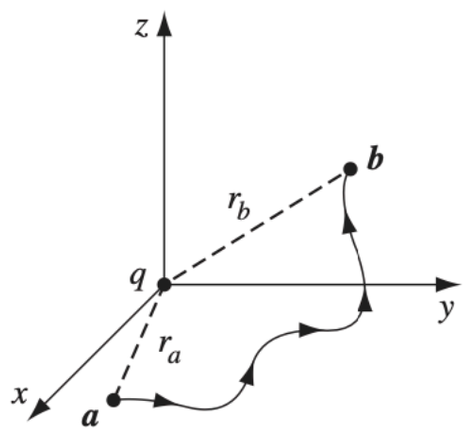


FIGURE 2.29

$$\int_{\mathbf{a}}^{\mathbf{b}} \mathbf{E}\cdot d\mathbf{l}.$$

In spherical coordinates , $d\mathbf{l} = dr\ \hat{\mathbf{r}} + rd\theta\ \hat{\boldsymbol{\theta}} + r\sin\theta\, d\phi\ \hat{\boldsymbol{\phi}}$, s o

$$\mathbf{E}\cdot d\mathbf{l} = \frac{1}{4\pi\epsilon_0}\frac{q}{r^2}dr.$$

Therefore,

$$\int_{\mathbf{a}}^{\mathbf{b}} \mathbf{E} \cdot d\mathbf{l} = \frac{1}{4\pi\epsilon_0} \int_{\mathbf{a}}^{\mathbf{b}} \frac{q}{r^2} dr = \frac{-1}{4\pi\epsilon_0} \frac{q}{r} \Big|_{r_a}^{r_b} = \frac{1}{4\pi\epsilon_0} \left(\frac{q}{r_a} - \frac{q}{r_b} \right), \tag{2.18}$$

where r_a is the distance from the origin to a point **a** and r_b is the distance **b**.

The integral around a *closed* path is evidently zero (for then $ra = rb$):

$$\boxed{\oint \mathbf{E} \cdot d\mathbf{l} = 0,} \tag{2.19}$$

and hence, applying Stokes' theorem

$$\boxed{\nabla \times \mathbf{E} = \mathbf{0}.} \tag{2.20}$$

Now, I proved Eqs. 2.19 and 2.20 only for the field of a single point charge at the origin, but these results make no reference to what is, after all, a perfectly arbitrary choice of coordinates; they hold no matter *where* the charge is located.

Moreover, if we have many charges, the principle of superposition states that the total field is a vector sum of their individual fields:

$$\mathbf{E} = \mathbf{E}_1 + \mathbf{E}_2 + \ldots,$$

so

$$\nabla \times \mathbf{E} = \nabla \times (\mathbf{E}_1 + \mathbf{E}_2 + \ldots) = (\nabla \times \mathbf{E}_1) + (\nabla \times \mathbf{E}_2) + \ldots = \mathbf{0}.$$

Thus, Eqs. 2.19 and 2.20 hold for *any static charge distribution whatever.*

2.3 ELECTRIC POTENTIAL

2.3.1 Introduction to Potential

The electric field **E** is not just *any* old vector function.

It is a very special *kind* of vector function: one whose curl is zero.

$\mathbf{E} = y\,\hat{\mathbf{x}}$, for example, could not possibly be an electrostatic field; *no* set of charges, regardless of their sizes and positions, could ever produce such a field.

We're going to exploit this special property of electric fields to reduce a *vector* problem (finding **E**) to a much simpler *scalar* problem.

The first theorem in Sect. 1.6.2 asserts that any vector whose curl is zero is equal to the gradient of some scalar.

What I'm going to do now amounts to a proof of that claim, in the context of electrostatics.

Because $\nabla \times \mathbf{E} = \mathbf{0}$, the line integral of **E** around any closed loop is zero (that follows from Stokes' theorem).

Because $\oint \mathbf{E} \cdot d\mathbf{l} = 0$ the line integral of **E** from point **a** to point **b** is the same for all paths (otherwise you could go *out* along path (i) and return along path (ii)—Fig. 2.30—and obtain $\oint \mathbf{E} \cdot d\mathbf{l} \neq 0$).

Because the line integral is independent of path, we can define a function

$$V(\mathbf{r}) \equiv -\int_{\mathcal{O}}^{\mathbf{r}} \mathbf{E} \cdot d\mathbf{l}. \tag{2.21}$$

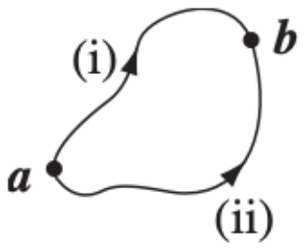


FIGURE 2.30

Here $\mathcal{O}$ is some standard reference point on which we have agreed beforehand; V then depends only on the point **r**. It is called the **electric potential.**

The potential *difference* between two points **a** and **b** is

$$V(\mathbf{b}) - V(\mathbf{a}) = -\int_{\mathcal{O}}^{\mathbf{b}} \mathbf{E} \cdot d\mathbf{l} + \int_{\mathcal{O}}^{\mathbf{a}} \mathbf{E} \cdot d\mathbf{l}$$
$$= -\int_{\mathcal{O}}^{\mathbf{b}} \mathbf{E} \cdot d\mathbf{l} - \int_{\mathbf{a}}^{\mathcal{O}} \mathbf{E} \cdot d\mathbf{l} = -\int_{\mathbf{a}}^{\mathbf{b}} \mathbf{E} \cdot d\mathbf{l}. \tag{2.22}$$

Now, the fundamental theorem for gradients states that

$$V(\mathbf{b}) - V(\mathbf{a}) = \int_{\mathbf{a}}^{\mathbf{b}} (\nabla V) \cdot d\mathbf{l},$$

so

$$\int_{\mathbf{a}}^{\mathbf{b}} (\nabla V) \cdot d\mathbf{l} = -\int_{\mathbf{a}}^{\mathbf{b}} \mathbf{E} \cdot d\mathbf{l}.$$

Since, finally, this is true for *any* points **a** and **b**, the integrands must be equal:

$$\boxed{\mathbf{E} = -\nabla V.} \tag{2.23}$$

Equation 2.23 is the differential version of Eq. 2.21; it says that the electric field is the gradient of a scalar potential, which is what we set out to prove.

Notice the subtle but crucial role played by path independence (or, equivalently, the fact that $\nabla \times \mathbf{E} = \mathbf{0}$) in this argument.

If the line integral of **E** depended on the path taken, then the "definition" of V, Eq. 2.21, would be nonsense.

It simply would not define a function, since changing the path would alter the value of $V(\mathbf{r})$.

By the way, don't let the minus sign in Eq. 2.23 distract you; it carries over from Eq. 2.21 and is largely a matter of convention.

2.3.2 Comments on Potential

(i) The name. The word "potential" is a hideous misnomer because it inevitably reminds you of potential *energy*.

This is particularly insidious, because there *is* a connection between "potential" and "potential energy," as you will see in Sect. 2.4.

I'm sorry that it is impossible to escape this word.

The best I can do is to insist once and for all that "potential" and "potential energy" are completely different terms and should, by all rights, have different names.

Incidentally, a surface over which the potential is constant is called an **equipotential**.

(ii) Advantage of the potential formulation. If you know V , you can easily get $\mathbf{E}$—just take the gradient: $\mathbf{E} = -\nabla V$.

This is quite extraordinary when you stop to think about it, for $\mathbf{E}$ is a *vector* quantity (three components), but V is a *scalar* (one component).

How can *one* function possibly contain all the information that *three* independent functions carry?

The answer is that the three components of $\mathbf{E}$ are not really as independent as they look; in fact, they are explicitly interrelated by the very condition we started with, $\nabla \times \mathbf{E} = \mathbf{0}$.

In terms of components,

$$\frac{\partial E_x}{\partial y} = \frac{\partial E_y}{\partial x}, \qquad \frac{\partial E_z}{\partial y} = \frac{\partial E_y}{\partial z}, \qquad \frac{\partial E_x}{\partial z} = \frac{\partial E_z}{\partial x}.$$

This brings us back to my observation at the beginning of Sect. 2.3.1: $\mathbf{E}$ *is a very special kind of vector.*

What the potential formulation does is to exploit this feature to maximum advantage, reducing a vector problem to a scalar one, in which there is no need to fuss with components.

(iii) The reference point $\mathcal{O}$. There is an essential ambiguity in the definition of potential, since the choice of reference point $\mathcal{O}$ was arbitrary.

Changing reference points amounts to adding a constant K to the potential:

$$V'(\mathbf{r}) = -\int_{\mathcal{O}'}^{\mathbf{r}} \mathbf{E}\cdot d\mathbf{l} = -\int_{\mathcal{O}'}^{\mathcal{O}} \mathbf{E}\cdot d\mathbf{l} - \int_{\mathcal{O}}^{\mathbf{r}} \mathbf{E}\cdot d\mathbf{l} = K + V(\mathbf{r}),$$

where K is the line integral of $\mathbf{E}$ from the old reference point $\mathcal{O}$ to the new one $\mathcal{O}'$.

Of course, adding a constant to V will not affect the potential *difference* between two points:

$$V'(\mathbf{b}) - V'(\mathbf{a}) = V(\mathbf{b}) - V(\mathbf{a}),$$

since the K's cancel out. (Actually, it was already clear from Eq. 2.22 that the potential difference is independent of $\mathcal{O}$, because it can be written as the line integral of $\mathbf{E}$ from $\mathbf{a}$ to $\mathbf{b}$, with no reference to $\mathcal{O}$.)

Nor does the ambiguity affect the gradient of V:

$$\nabla V' = \nabla V,$$

since the derivative of a constant is zero.

That's why all such V's, differing only in their choice of reference point, correspond to the same field $\mathbf{E}$.

Potential as such carries no real physical significance, for at any given point we can adjust its value at will by a suitable relocation of O.

In this sense, it is rather like altitude: If I ask you how high Denver is, you will probably tell me its height above sea level, because that is a convenient and traditional reference point.

But we could as well agree to measure altitude above Washington, D.C., or Greenwich, or wherever.

That would add (or, rather, subtract) a fixed amount from all our sea-level readings, but it wouldn't change anything about the real world.

The only quantity of intrinsic interest is the *difference* in altitude between two points, and *that* is the same *whatever* your reference level.

Having said this, however, there *is* a "natural" spot to use for $\mathcal{O}$ in electrostatics—analogous to sea level for altitude—and that is a point infinitely far from the charge.

Ordinarily, then, we "set the zero of potential at infinity." (Since $V(\mathcal{O}) = 0$, choosing a reference point is equivalent to selecting a place where V is to be zero.)

But I must warn you that there is one special circumstance in which this convention fails: when the charge distribution itself extends to infinity.

The symptom of trouble, in such cases, is that the potential blows up.

For instance, the field of a uniformly charged plane is $(\sigma/2\varepsilon_0)\,\hat{\mathbf{n}}$, as we found in Ex. 2.5; if we naively put $\mathcal{O} = \infty$, then the potential at height z above the plane becomes

$$V(z) = -\int_{\infty}^{z} \frac{1}{2\epsilon_0}\sigma\, dz = -\frac{1}{2\epsilon_0}\sigma(z - \infty).$$

The remedy is simply to choose some other reference point (in this example you might use a point on the plane).

Notice that the difficulty occurs only in textbook problems; in "real life" there is no such thing as a charge distribution that goes on forever, and we can *always* use infinity as our reference point.

(iv) Potential obeys the superposition principle. The original superposition principle pertains to the force on a test charge Q.

It says that the total force on Q is the vector sum of the forces attributable to the source charges individually:

$$\mathbf{F} = \mathbf{F}_1 + \mathbf{F}_2 + \dots$$

Dividing through by Q, we see that the electric field, too, obeys the superposition principle:

$$\mathbf{E} = \mathbf{E}_1 + \mathbf{E}_2 + \dots$$

Integrating from the common reference point to $\mathbf{r}$, it follows that the potential also satisfies such a principle:

$$V = V_1 + V_2 + \dots$$

That is, the potential at any given point is the sum of the potentials due to all the source charges separately.

Only this time it is an *ordinary* sum, not a *vector* sum, which makes it a lot easier to work with.

(v) Units of Potential. In our units, force is measured in newtons and charge in coulombs, so electric fields are in newtons per coulomb.

Accordingly, potential is newton-meters per coulomb, or joules per coulomb.

A joule per coulomb is a **volt**.

Example 2.7. Find the potential inside and outside a spherical shell of radius R (Fig. 2.31) that carries a uniform surface charge.

Set the reference point at infinity.

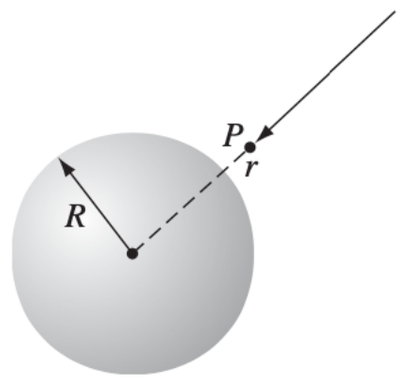


FIGURE 2.31

Solution

From Gauss's law, the field outside is

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0}\frac{q}{r^2}\hat{\mathbf{r}},$$

where q is the total charge on the sphere.

The field inside is zero.

For points outside the sphere ($r > R$),

$$V(r) = -\int_{\mathcal{O}}^{\mathbf{r}} \mathbf{E}\cdot d\mathbf{l} = \frac{-1}{4\pi\epsilon_0}\int_{\infty}^{r}\frac{q}{r'^2}\,dr' = \frac{1}{4\pi\epsilon_0}\frac{q}{r'}\bigg|_{\infty}^{r} = \frac{1}{4\pi\epsilon_0}\frac{q}{r}.$$

Notice that the potential is *not* zero inside the shell, even though the field is.

V is a *constant* in this region, to be sure, so that $\nabla V = \mathbf{0}$—that's what matters.

In problems of this type, you must always *work your way in from the reference point;* that's where the potential is "nailed down."

It is tempting to suppose that you could figure out the potential inside the sphere on the basis of the field there alone, but this is false: The potential inside the sphere is sensitive to what's going on outside the sphere as well.

If I placed a second uniformly charged shell out at radius $R' > R$, the potential inside R would change, even though the field would still be zero.

Gauss's law guarantees that charge exterior to a given point (that is, at larger r) produces no net *field* at that point, provided it is spherically or cylindrically symmetric, but there is no such rule for *potential*, when infinity is used as the reference point.

2.3.3 Poisson's Equation and Laplace's Equation

We found in Sect. 2.3.1 that the electric field can be written as the gradient of a scalar potential.

$$\mathbf{E} = -\nabla V.$$

The question arises: What do the divergence and curl of $\mathbf{E}$,

$$\nabla \cdot \mathbf{E} = \frac{\rho}{\epsilon_0} \qquad \text{and} \qquad \nabla \times \mathbf{E} = \mathbf{0},$$

look like, in terms of V ?

Well, $\nabla \cdot \mathbf{E} = \nabla \cdot (-\nabla V) = -\nabla^2 V$, so, apart from that persistent minus sign, the divergence of $\mathbf{E}$ is the Laplacian of V .

Gauss's law, then, says

$$\boxed{\nabla^2 V = -\frac{\rho}{\epsilon_0}.} \tag{2.24}$$

This is known as **Poisson's equation**. In regions where there is no charge, so $\varrho = 0$, Poisson's equation reduces to **Laplace's equation**,

$$\nabla^2 V = 0. \tag{2.25}$$

We'll explore this equation more fully in Chapter 3.

So much for Gauss's law.

What about the curl law?

This says that

$$\boldsymbol{\nabla} \times \mathbf{E} = \boldsymbol{\nabla} \times (-\boldsymbol{\nabla} V) = \mathbf{0}.$$

But that's no condition on V—curl of gradient is *always* zero.

Of course, we *used* the curl law to show that $\mathbf{E}$ could be expressed as the gradient of a scalar, so it's not really surprising that this works out: $\nabla \times \mathbf{E} = \mathbf{0}$ *permits* $\mathbf{E} = -\nabla V$; in return, $\mathbf{E} = -\nabla V$ *guarantees* $\nabla \times \mathbf{E} = \mathbf{0}$.

It takes only *one* differential equation (Poisson's) to determine V , because V is a scalar; for $\mathbf{E}$ we needed *two,* the divergence and the curl.

2.3.4 The Potential of a Localized Charge Distribution

I defined V in terms of $\mathbf{E}$ (Eq. 2.21).

Ordinarily, though, it's $\mathbf{E}$ that we're looking for (if we already knew $\mathbf{E}$, there wouldn't be much point in calculating V).

The idea is that it might be easier to get V first, and then calculate $\mathbf{E}$ by taking the gradient.

Typically, then, we know where the charge is (that is, we know ϱ), and we want to find V .

Now, Poisson's equation relates V and ϱ, but unfortunately it's "the wrong way around": it would give us ϱ, if we knew V , whereas we want V , knowing ϱ.

What we must do, then, is "invert" Poisson's equation.

That's the program for this section, although I shall do it by roundabout means, beginning, as always, with a point charge at the origin.

The electric field is $\mathbf{E} = (1/4\pi\varepsilon_0)(1/r^2)\ \hat{\mathbf{r}}$, and $d\mathbf{l} = dr\ \hat{\mathbf{r}} + rd\theta\ \hat{\boldsymbol{\theta}} + r\sin\theta\, d\phi\ \hat{\boldsymbol{\phi}}$ (Eq.1.68), so

$$\mathbf{E} \cdot d\mathbf{l} = \frac{1}{4\pi\epsilon_0}\frac{q}{r^2}\,dr.$$

Setting the reference point at infinity, the potential of a point charge q at the origin is

$$V(r) = -\int_{\mathcal{O}}^{\mathbf{r}} \mathbf{E} \cdot d\mathbf{l} = \frac{-1}{4\pi\epsilon_0}\int_{\infty}^{r} \frac{q}{r'^2}\,dr' = \frac{1}{4\pi\epsilon_0}\frac{q}{r'}\bigg|_{\infty}^{r} = \frac{1}{4\pi\epsilon_0}\frac{q}{r}.$$

(You see here the advantage of using infinity for the reference point: it kills the lower limit on the integral.)

Notice the sign of V ; presumably the conventional minus sign in the definition (Eq. 2.21) was chosen in order to make the potential of a positive charge come out positive.

It is useful to remember that regions of positive charge are potential "hills," regions of negative charge are potential "valleys," and the electric field points "downhill," from plus toward minus.

In general, the potential of a point charge q is

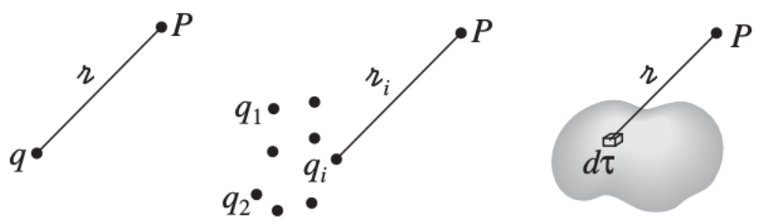


FIGURE 2.32

$$V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\frac{q}{r}, \tag{2.26}$$

where r , as always, is the distance from q to $\mathbf{r}$ (Fig. 2.32).

Invoking the superposition principle, then, the potential of a collection of charges is

$$V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\sum_{i=1}^{n}\frac{q_i}{r_i}, \tag{2.27}$$

or, for a continuous distribution

$$V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\int \frac{1}{r}dq. \tag{2.28}$$

In particular, for a volume charge, it's

$$\boxed{V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\int \frac{\rho(\mathbf{r}')}{r}\,d\tau'.} \tag{2.29}$$

This is the equation we were looking for, telling us how to compute V when we know ϱ; it is, if you like, the "solution" to Poisson's equation, for a localized charge distribution.

Compare Eq. 2.29 with the corresponding formula for the electric *field* in terms of ϱ (Eq. 2.8):

$$\mathbf{E}(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\int \frac{\rho(\mathbf{r}')}{r^2}\hat{\mathbf{r}}\,d\tau'.$$

The main point to notice is that the pesky unit vector $\hat{\mathbf{r}}$ is gone, so there is no need to fuss with components.

The potentials of line and surface charges are

$$V = \frac{1}{4\pi\epsilon_0}\int \frac{\lambda(\mathbf{r}')}{r}\,dl' \quad \text{and} \quad V = \frac{1}{4\pi\epsilon_0}\int \frac{\sigma(\mathbf{r}')}{r}\,da'. \tag{2.30}$$

I should warn you that everything in this section is predicated on the assumption that the reference point is at infinity.

This is hardly apparent in Eq. 2.29, but remember that we *got* that equation from the potential of a point charge at the origin, $(1/4\pi\varepsilon_0)(q/r)$, which is valid only when $\mathcal{O} = \infty$.

If you try to apply these formulas to one of those artificial problems in which the charge itself extends to infinity, the integral will diverge.

Example 2.8. Find the potential of a uniformly charged spherical shell of radius R (Fig. 2.33).

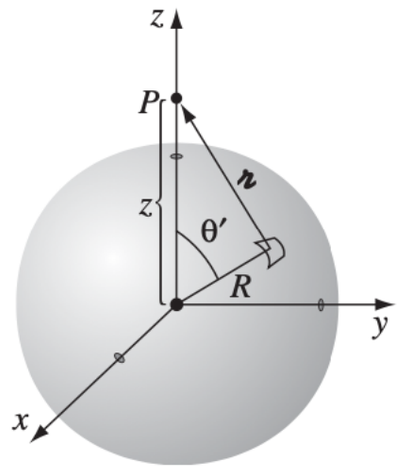


FIGURE 2.33

Solution

This is the same problem we solved in Ex. 2.7. but this time let's do it using Eq. 2.30:

$$V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\int \frac{\sigma}{\imath}\, da'.$$

We might as well set the point P on the z axis and use the law of cosines to express $\imath$:

$$\imath^2 = R^2 + z^2 - 2Rz\cos\theta'.$$

An element of surface area on the sphere is $R^2 \sin\theta' d\theta' d\phi'$, so

$$
\begin{aligned}
4\pi\epsilon_0 V(z) &= \sigma \int \frac{R^2 \sin\theta'\, d\theta'\, d\phi'}{\sqrt{R^2 + z^2 - 2Rz\cos\theta'}} \\
&= 2\pi R^2 \sigma \int_0^{\pi} \frac{\sin\theta'}{\sqrt{R^2 + z^2 - 2Rz\cos\theta'}}\, d\theta' \\
&= 2\pi R^2 \sigma \left(\frac{1}{Rz} \sqrt{R^2 + z^2 - 2Rz\cos\theta'} \right) \Bigg|_0^{\pi} \\
&= \frac{2\pi R\sigma}{z} \left(\sqrt{R^2 + z^2 + 2Rz} - \sqrt{R^2 + z^2 - 2Rz} \right) \\
&= \frac{2\pi R\sigma}{z} \left[\sqrt{(R+z)^2} - \sqrt{(R-z)^2} \right].
\end{aligned}
$$

At this stage, we must be very careful to take the *positive* root.

For points *outside* the sphere, z is greater than R, and hence $\sqrt{(R-z)^2} = z - R$; for points *inside* the sphere, $\sqrt{(R-z)^2} = R - z$.

Thus,

$$V(z) = \frac{R\sigma}{2\epsilon_0 z}[(R+z) - (z-R)] = \frac{R^2\sigma}{\epsilon_0 z}, \qquad \text{outside;}$$

$$V(z) = \frac{R\sigma}{2\epsilon_0 z}[(R+z) - (R-z)] = \frac{R\sigma}{\epsilon_0}, \qquad \text{inside.}$$

In terms of r and the total charge on the shell, $q = 4\pi R^2\sigma$,

$$V(r) = \begin{cases} \dfrac{1}{4\pi\epsilon_0}\dfrac{q}{r} & (r \geq R), \\ \dfrac{1}{4\pi\epsilon_0}\dfrac{q}{R} & (r \leq R). \end{cases}$$

Of course, in this particular case, it was easier to get V by using Eq. 2.21 than Eq. 2.30, because Gauss's law gave us **E** with so little effort.

But if you compare Ex. 2.8 with Prob. 2.7, you will appreciate the power of the potential formulation.

2.3.5 Boundary Conditions

In the typical electrostatic problem you are given a source charge distribution ϱ, and you want to find the electric field **E** it produces.

Unless the symmetry of the problem allows a solution by Gauss's law, it is generally to your advantage to calculate the potential first, as an intermediate step.

These are the three fundamental quantities of electrostatics: ϱ, **E**, and V.

We have, in the course of our discussion, derived all six formulas interrelating them.

These equations are neatly summarized in Fig. 2.35.

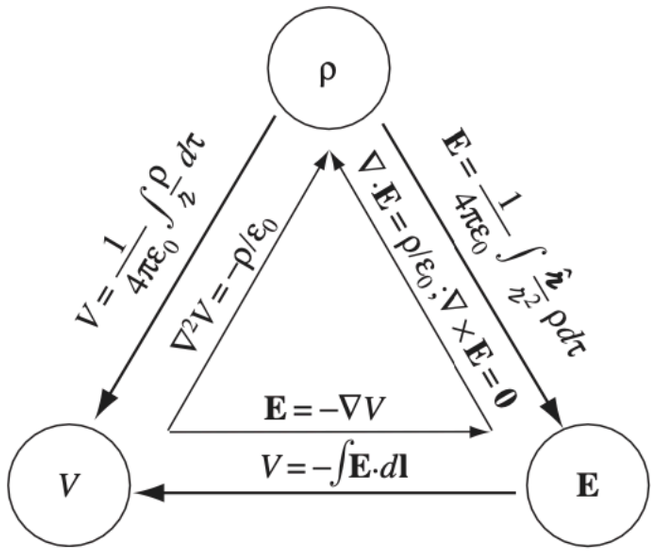


FIGURE 2.35

We began with just two experimental observations: (1) the principle of superposition—a broad general rule applying to *all* electromagnetic forces, and (2) Coulomb's law—the fundamental law of electrostatics.

From these, all else followed.

You may have noticed, in studying Exs. 2.5 and 2.6, or working problems such as 2.7, 2.11, and 2.16, that the electric field always undergoes a discontinuity when you cross a surface charge σ .

In fact, it is a simple matter to find the *amount* by which **E** changes at such a boundary.

Suppose we draw a wafer-thin Gaussian pillbox, extending just barely over the edge in each direction (Fig. 2.36).

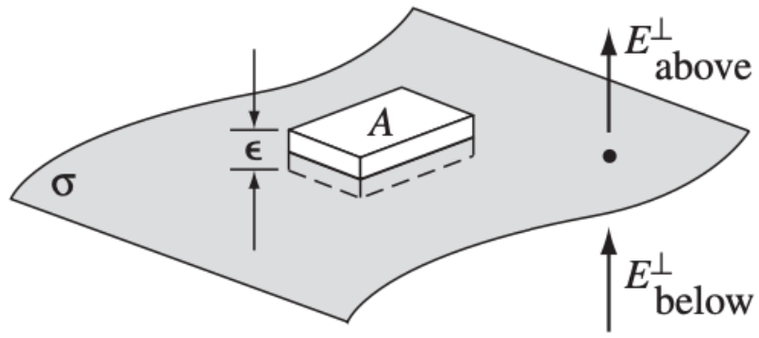


FIGURE 2.36

Gauss's law says that

$$\oint_{\mathcal{S}} \mathbf{E} \cdot d\mathbf{a} = \frac{1}{\epsilon_0} Q_{\text{enc}} = \frac{1}{\epsilon_0} \sigma A,$$

where *A* is the area of the pillbox lid. (If σ varies from point to point or the surface is curved, we must pick *A* to be extremely small.)

Now, the *sides* of the pillbox contribute nothing to the flux, in the limit as the thickness ε goes to zero, so we are left with

$$E^{\perp}_{\text{above}} - E^{\perp}_{\text{below}} = \frac{1}{\epsilon_0}\sigma, \tag{2.31}$$

where $E^{\perp}_{\text{above}}$ denotes the component of **E** that is perpendicular to the surface immediately above, and $E^{\perp}_{\text{below}}$ is the same, only just below the surface.

For consistency, we let "upward" be the positive direction for both.

Conclusion: The normal component of **E** *is discontinuous by an amount* σ/ε_0 *at any boundary.*

In particular, where there is *no* surface charge, $E^{\perp}$ is continuous, as for instance at the surface of a uniformly charged solid sphere.

The *tangential* component of **E**, by contrast, is *always* continuous.

For if we apply Eq. 2.19,

$$\oint \mathbf{E} \cdot d\mathbf{l} = 0,$$

to the thin rectangular loop of Fig. 2.37, the ends give nothing (as $\varepsilon \to 0$), and the sides give $(\mathbf{E}^{\parallel}_{\text{above}}\ l - \mathbf{E}^{\parallel}_{\text{below}}\ l)$, so

$$\mathbf{E}^{\parallel}_{\text{above}} = \mathbf{E}^{\parallel}_{\text{below}}, \tag{2.32}$$

where $\mathbf{E}^{\parallel}$ stands for the components of **E** *parallel* to the surface.

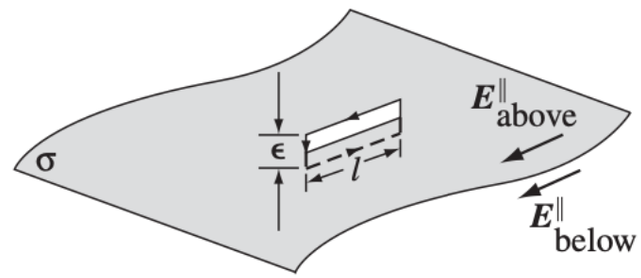


FIGURE 2.37

The boundary conditions on **E** (Eqs. 2.31 and 2.32) can be combined into a single formula:

$$\mathbf{E}_{\text{above}} - \mathbf{E}_{\text{below}} = \frac{\sigma}{\epsilon_0}\hat{\mathbf{n}}, \tag{2.33}$$

where $\hat{\mathbf{n}}$ is a unit vector perpendicular to the surface, pointing from "below" to "above."

The potential, meanwhile, is continuous across *any* boundary (Fig. 2.38), since

$$V_{\text{above}} - V_{\text{below}} = -\int_{\mathbf{a}}^{\mathbf{b}} \mathbf{E} \cdot d\mathbf{l};$$

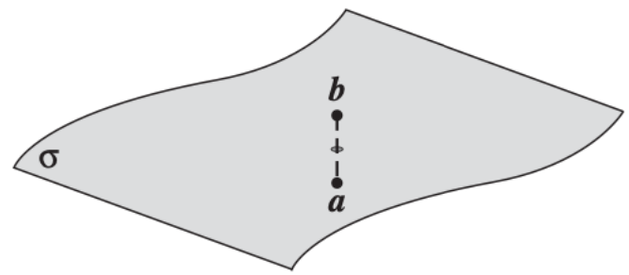


FIGURE 2.38

as the path length shrinks to zero, so too does the integral:

$$V_{\text{above}} = V_{\text{below}}. \tag{2.34}$$

However, the *gradient* of V inherits the discontinuity in $\mathbf{E}$; since $\mathbf{E} = -\nabla V$, Eq. 2.33 implies that

$$\boldsymbol{\nabla} V_{\text{above}} - \boldsymbol{\nabla} V_{\text{below}} = -\frac{1}{\epsilon_0}\sigma \hat{\mathbf{n}}, \tag{2.35}$$

or, more conveniently,

$$\frac{\partial V_{\text{above}}}{\partial n} - \frac{\partial V_{\text{below}}}{\partial n} = -\frac{1}{\epsilon_0}\sigma, \tag{2.36}$$

where

$$\frac{\partial V}{\partial n} = \boldsymbol{\nabla} V \cdot \hat{\mathbf{n}} \tag{2.37}$$

denotes the **normal derivative** of V (that is, the rate of change in the direction perpendicular to the surface).

Please note that these boundary conditions relate the fields and potentials *just* above and *just* below the surface.

For example, the derivatives in Eq. 2.36 are the *limiting* values as we approach the surface from either side.

2.4 WORK AND ENERGY IN ELECTROSTATICS

2.4.1 The Work It Takes to Move a Charge

Suppose you have a stationary configuration of source charges, and you want to move a test charge Q from point **a** to point **b** (Fig. 2.39).

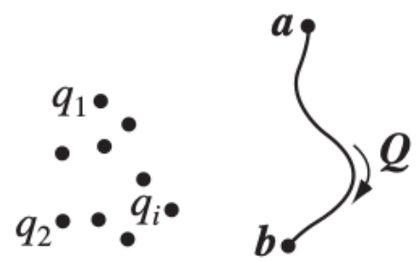


FIGURE 2.39

Question: How much work will you have to do?

At any point along the path, the electric force on Q is $\mathbf{F} = Q\mathbf{E}$; the force *you* must exert, in opposition to this electrical force, is $-Q\mathbf{E}$. (If the sign bothers you, think about lifting a brick: gravity exerts a force mg *downward*, but *you* exert a force mg *upward*.

Of course, you *could* apply an even greater force—then the brick would accelerate, and part of your effort would be "wasted" generating kinetic energy.

What we're interested in here is the *minimum* force you must exert to do the job.)

The work you do is therefore

$$W = \int_{\mathbf{a}}^{\mathbf{b}} \mathbf{F} \cdot d\mathbf{l} = -Q \int_{\mathbf{a}}^{\mathbf{b}} \mathbf{E} \cdot d\mathbf{l} = Q[V(\mathbf{b}) - V(\mathbf{a})].$$

Notice that the answer is independent of the path you take from **a** to **b**; in mechanics, then, we would call the electrostatic force "conservative."

Dividing through by Q, we have

$$V(\mathbf{b}) - V(\mathbf{a}) = \frac{W}{Q}. \tag{2.38}$$

In words, *the potential difference between points* **a** *and* **b** *is equal to the work per unit charge required to carry a particle from* **a** *to* **b**.

In particular, if you want to bring Q in from far away and stick it at point $\mathbf{r}$, the work you must do is

$$W = Q[V(\mathbf{r}) - V(\infty)],$$

so, if you have set the reference point at infinity,

$$W = QV(\mathbf{r}). \tag{2.39}$$

In this sense, *potential* is potential *energy* (the work it takes to create the system) *per unit charge* (just as the *field* is the *force* per unit charge).

2.4.2 The Energy of a Point Charge Distribution

How much work would it take to assemble an entire *collection* of point charges?

Imagine bringing in the charges, one by one, from far away (Fig. 2.40).

The first charge, q_1, takes *no* work, since there is no field yet to fight against.

Now bring in q_2.

According to Eq. 2.39, this will cost you $q_2V_1(\mathbf{r}_2)$, where V_1 is the potential due to q_1, and $\mathbf{r}_2$ is the place we're putting q_2:

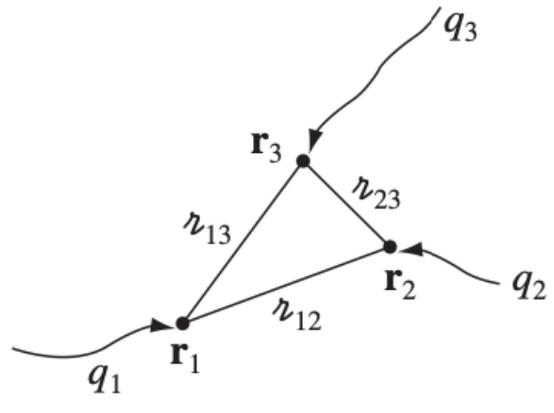


FIGURE 2.40

$$W_2 = \frac{1}{4\pi\epsilon_0} q_2 \left(\frac{q_1}{r_{12}} \right)$$

(r_{12} is the distance between q_1 and q_2 once they are in position).

As you bring in each charge, nail it down in its final location, so it doesn't move when you bring in the next charge.

Now bring in q_3; this requires work $q_3 V_{1,2}(\mathbf{r}_3)$, where $V_{1,2}$ is the potential due to charges q_1 and q_2, namely, $(1/4\pi\varepsilon_0)(q_1/r_{13} + q_2/r_{23})$.

Thus

$$W_3 = \frac{1}{4\pi\epsilon_0} q_3 \left(\frac{q_1}{r_{13}} + \frac{q_2}{r_{23}} \right).$$

Similarly, the extra work to bring in q_4 will be

$$W_4 = \frac{1}{4\pi\epsilon_0} q_4 \left(\frac{q_1}{r_{14}} + \frac{q_2}{r_{24}} + \frac{q_3}{r_{34}} \right).$$

The *total* work necessary to assemble the first four charges, then, is

$$W = \frac{1}{4\pi\epsilon_0} \left(\frac{q_1 q_2}{r_{12}} + \frac{q_1 q_3}{r_{13}} + \frac{q_1 q_4}{r_{14}} + \frac{q_2 q_3}{r_{23}} + \frac{q_2 q_4}{r_{24}} + \frac{q_3 q_4}{r_{34}} \right).$$

You see the general rule: Take the product of each pair of charges, divide by their separation distance, and add it all up:

$$W = \frac{1}{4\pi\epsilon_0} \sum_{i=1}^{n} \sum_{j>i}^{n} \frac{q_i q_j}{r_{ij}}. \tag{2.40}$$

The stipulation $j > i$ is to remind you not to count the same pair twice.

A nicer way to accomplish this is *intentionally* to count each pair twice, and then divide by 2:

$$W = \frac{1}{8\pi\epsilon_0} \sum_{i=1}^{n} \sum_{j \neq i}^{n} \frac{q_i q_j}{r_{ij}} \tag{2.41}$$

(we must still avoid $i = j$, of course).

Notice that in this form the answer plainly does not depend on the *order* in which you assemble the charges, since every pair occurs in the sum.

Finally, let's pull out the factor q_i :

$$W = \frac{1}{2} \sum_{i=1}^{n} q_i \left(\sum_{j \neq i}^{n} \frac{1}{4\pi\epsilon_0} \frac{q_j}{r_{ij}} \right).$$

The term in parentheses is the potential at point $\mathbf{r}_i$ (the position of q_i) due to all the *other* charges—all of them, now, not just the ones that were present at some stage during the assembly.

Thus,

$$W = \frac{1}{2} \sum_{i=1}^{n} q_i V(\mathbf{r}_i). \tag{2.42}$$

That's how much work it takes to assemble a configuration of point charges; it's also the amount of work you'd get back if you dismantled the system.

In the meantime, it represents energy stored in the configuration ("potential" energy, if you insist, though for obvious reasons I prefer to avoid that word in this context).

2.4.3 The Energy of a Continuous Charge Distribution

For a volume charge density ϱ, Eq. 2.42 becomes

$$W = \frac{1}{2}\int \rho V \, d\tau. \tag{2.43}$$

(The corresponding integrals for line and surface charges would be $\int \lambda V \, dl$ and $\int \sigma V \, da$.)

There is a lovely way to rewrite this result, in which ϱ and V are eliminated in favor of **E**.

First use Gauss's law to express ϱ in terms of **E**:

$$\rho = \epsilon_0 \nabla \cdot \mathbf{E}, \quad \text{so} \quad W = \frac{\epsilon_0}{2}\int (\nabla \cdot \mathbf{E}) V \, d\tau.$$

Now use integration by parts (Eq. 1.59) to transfer the derivative from **E** to V :

$$W = \frac{\epsilon_0}{2}\left[-\int \mathbf{E} \cdot (\nabla V)\, d\tau + \oint V\mathbf{E} \cdot d\mathbf{a}\right].$$

But $\nabla V = -\mathbf{E}$, so

$$W = \frac{\epsilon_0}{2}\left(\int_{\mathcal{V}} E^2 \, d\tau + \oint_{\mathcal{S}} V\mathbf{E} \cdot d\mathbf{a}\right). \tag{2.44}$$

But what volume *is* this we're integrating over?

Let's go back to the formula we started with, Eq. 2.43.

From its derivation, it is clear that we should integrate over the region where the charge is located.

But actually, any *larger* volume would do just as well: The "extra" territory we throw in will contribute nothing to the integral, since ϱ = 0 out there.

With this in mind, we return to Eq. 2.44.

What happens *here*, as we enlarge the volume beyond the minimum necessary to trap all the charge?

Well, the integral of E^2 can only increase (the integrand being positive); evidently the surface integral must decrease correspondingly to leave the sum intact.

(In fact, at large distances from the charge, E goes like $1/r^2$ and V like $1/r$, while the surface area grows like r^2; roughly speaking, then, the surface integral goes down like $1/r$.)

Please understand: Eq. 2.44 gives you the correct energy W, *whatever* volume you use (as long as it encloses all the charge), but the contribution from the volume integral goes up, and that of the surface integral goes down, as you take larger and larger volumes.

In particular, why not integrate over *all* space?

Then the surface integral goes to zero, and we are left with

$$\boxed{W = \frac{\epsilon_0}{2}\int E^2\, d\tau} \qquad \text{(all space).} \tag{2.45}$$

Example 2.9. Find the energy of a uniformly charged spherical shell of total charge q and radius R.

Solution 1

Use Eq. 2.43, in the version appropriate to surface charges:

$$W = \frac{1}{2}\int \sigma V\, da.$$

Now, the potential at the surface of this sphere is $(1/4\pi\varepsilon_0)q/R$ (a constant— Ex. 2.7), so

$$W = \frac{1}{8\pi\epsilon_0}\frac{q}{R}\int \sigma\, da = \frac{1}{8\pi\epsilon_0}\frac{q^2}{R}.$$

Solution 2

Use Eq. 2.45.

Inside the sphere, **E** = **0**; outside.

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0}\frac{q}{r^2}\hat{\mathbf{r}}, \quad \text{so} \quad E^2 = \frac{q^2}{(4\pi\epsilon_0)^2 r^4}.$$

Therefore,

$$W_{\text{tot}} = \frac{\epsilon_0}{2(4\pi\epsilon_0)^2}\int_{\text{outside}} \left(\frac{q^2}{r^4}\right)(r^2 \sin\theta\, dr\, d\theta\, d\phi)$$

$$= \frac{1}{32\pi^2\epsilon_0}q^2 4\pi \int_R^\infty \frac{1}{r^2}\, dr = \frac{1}{8\pi\epsilon_0}\frac{q^2}{R}.$$

2.4.4 Comments on Electrostatic Energy

(i) A perplexing "inconsistency." Equation 2.45 clearly implies that the energy of a stationary charge distribution is always *positive*.

On the other hand, Eq. 2.42 (from which 2.45 was in fact derived), can be positive or negative.

For instance, according to Eq. 2.42, the energy of two equal but opposite charges a distance r apart is $-(1/4\pi\varepsilon_0)(q^2/r)$.

What's gone wrong?

Which equation is correct?

The answer is that *both* are correct, but they speak to slightly different questions.

Equation 2.42 does not take into account the work necessary to *make* the point charges in the first place; we *started* with point charges and simply found the work required to bring them together.

This is wise strategy, since Eq. 2.45 indicates that the energy of a point charge is in fact *infinite*:

$$W = \frac{\epsilon_0}{2(4\pi\epsilon_0)^2}\int\left(\frac{q^2}{r^4}\right)(r^2\sin\theta\,dr\,d\theta\,d\phi) = \frac{q^2}{8\pi\epsilon_0}\int_0^\infty \frac{1}{r^2}\,dr = \infty.$$

Equation 2.45 is more *complete*, in the sense that it tells you the *total* energy stored in a charge configuration, but Eq. 2.42 is more appropriate when you're dealing with point charges, because we prefer (for good reason!) to leave out that portion of the total energy that is attributable to the fabrication of the point charges themselves.

In practice, after all, the point charges (electrons, say) are *given* to us ready-made; all *we* do is move them around.

Since we did not put them together, and we cannot take them apart, it is immaterial how much work the process would involve.

(Still, the infinite energy of a point charge is a recurring source of embarrassment for electromagnetic theory, afflicting the quantum version as well as the classical. We shall return to the problem in Chapter 11.)

Now, you may wonder where the inconsistency crept into an apparently water- tight derivation.

The "flaw" lies between Eqs. 2.42 and 2.43: in the former, $V(\mathbf{r}_i)$ represents the potential due to all the *other* charges *but not* q_i, whereas in the latter, $V(\mathbf{r})$ is the *full* potential.

For a *continuous* distribution, there is no distinction, since the amount of charge *right at the point* $\mathbf{r}$ is vanishingly small, and its contribution to the potential is zero.

But in the presence of point charges you'd better stick with Eq. 2.42.

(ii) Where is the energy stored? Equations 2.43 and 2.45 offer two different ways of calculating the same thing.

The first is an integral over the charge distribution; the second is an integral over the field.

These can involve completely different regions.

For instance, in the case of the spherical shell (Ex. 2.9) the charge is confined to the surface, whereas the electric field is everywhere *outside* this surface.

Where *is* the energy, then?

Is it stored in the field, as Eq. 2.45 seems to suggest, or is it stored in the charge, as Eq. 2.43 implies?

At the present stage this is simply an unanswerable question: I can tell you what the total energy is, and I can provide you with several different ways to compute it, but it is impertinent to worry about *where* the energy is located.

In the context of radiation theory (Chapter 11) it is useful (and in general relativity it is *essential*) to regard the energy as stored in the field, with a density

$$\frac{\epsilon_0}{2}E^2 = \text{ energy per unit volume.} \tag{2.46}$$

But in electrostatics one could just as well say it is stored in the charge, with a density $\frac{1}{2}\rho V$. The difference is purely a matter of bookkeeping.

(iii) The superposition principle. Because electrostatic energy is *quadratic* in the fields, it does *not* obey a superposition principle.

The energy of a compound system is *not* the sum of the energies of its parts considered separately—there are also "cross terms":

$$W_{\text{tot}} = \frac{\epsilon_0}{2}\int E^2\,d\tau = \frac{\epsilon_0}{2}\int (\mathbf{E}_1 + \mathbf{E}_2)^2\,d\tau$$
$$= \frac{\epsilon_0}{2}\int \left(E_1^2 + E_2^2 + 2\mathbf{E}_1 \cdot \mathbf{E}_2\right)\,d\tau \tag{2.47}$$
$$= W_1 + W_2 + \epsilon_0 \int \mathbf{E}_1 \cdot \mathbf{E}_2\,d\tau.$$

For example, if you double the charge everywhere, you *quadruple* the total energy.

2.5 CONDUCTORS

2.5.1 Basic Properties

In an **insulator,** such as glass or rubber, each electron is on a short leash, attached to a particular atom.

In a metallic **conductor,** by contrast, one or more electrons per atom are free to roam.

(In liquid conductors such as salt water, it is ions that do the moving.)

A *perfect* conductor would contain an *unlimited* supply of free charges.

In real life there are no perfect conductors, but metals come pretty close, for most purposes.

From this definition, the basic electrostatic properties of ideal conductors immediately follow:

(i) E = 0 inside a conductor. Why?

Because if there *were* any field, those free charges would move, and it wouldn't be electro*statics* any more.

Hmm . . . that's hardly a satisfactory explanation; maybe all it proves is that you can't have electrostatics when conductors are present.

We had better examine what happens when you put a conductor into an external electric field $\mathbf{E}_0$ (Fig. 2.42).

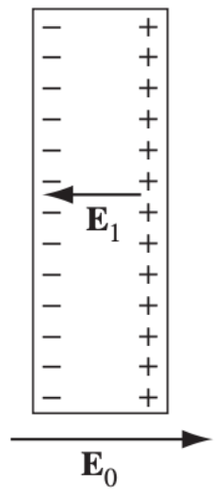


FIGURE 2.42

Initially, the field will drive any free positive charges to the right, and negative ones to the left. (In practice, it's the negative charges—electrons—that do the moving, but when they depart, the right side is left with a net positive charge—the stationary nuclei—so it doesn't really matter which charges move; the effect is the same.)

When they come to the edge of the material, the charges pile up: plus on the right side, minus on the left. Now, these **induced charges** produce a field of their own, $\mathbf{E}_1$, which, as you can see from the figure, is in the *opposite direction* to $\mathbf{E}_0$.

That's the crucial point, for it means that the field of the induced charges *tends to cancel the original field*.

Charge will continue to flow until this cancellation is complete, and the resultant field inside the conductor is precisely zero.

The whole process is practically instantaneous.

Outside the conductor the field is *not* zero, for here $\mathbf{E}_0$ and $\mathbf{E}_1$ do *not* tend to cancel.

(ii) $\varrho = 0$ inside a conductor. This follows from Gauss's law: $\nabla \cdot \mathbf{E} = \varrho/\varepsilon_0$.

If **E** is zero, so also is ϱ.

There is still charge around, but exactly as much plus as minus, so the *net* charge density in the interior is zero.

(iii) Any net charge resides on the surface. That's the only place left.

(iv) A conductor is an equipotential. For if **a** and **b** are any two points within (or at the surface of) a given conductor, $V(\mathbf{b}) - V(\mathbf{a}) = -\int_a^b \mathbf{E}\cdot d\mathbf{l} = 0$, and hence $V(\mathbf{a}) = V(\mathbf{b})$.

(v) E is perpendicular to the surface, just outside a conductor. Otherwise, as in (i), charge will immediately flow around the surface until it kills off the tangential component (Fig. 2.43).

(*Perpendicular* to the surface, charge cannot flow, of course, since it is confined to the conducting object.)

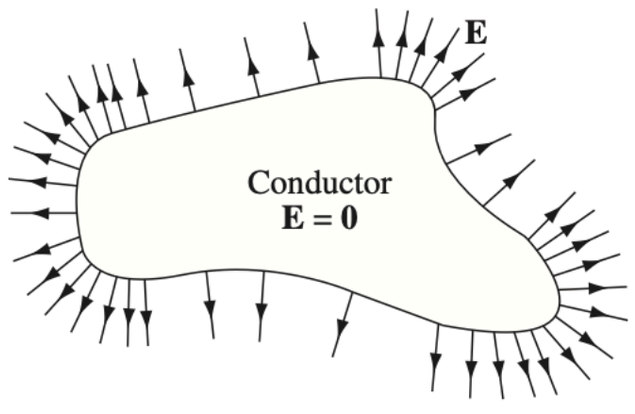


FIGURE 2.43

I think it is astonishing that the charge on a conductor flows to the surface.

Because of their mutual repulsion, the charges naturally spread out as much as possible, but for *all* of them to go to the surface seems like a waste of the interior space.

Surely we could do better, from the point of view of making each charge as far as possible from its neighbors, to sprinkle *some* of them throughout the volume . . .

Well, it simply is not so.

You do best to put *all* the charge on the surface, and this is true regardless of the size or shape of the conductor.

The problem can also be phrased in terms of energy.

Like any other free dynamical system, the charge on a conductor will seek the configuration that minimizes its potential energy.

What property **(iii)** asserts is that the electrostatic energy of a solid object (with specified shape and total charge) is a minimum when that charge is spread over the surface.

For instance, the energy of a sphere is $(1/8\pi\varepsilon_0)(q^2/R)$ if the charge is uniformly distributed over the surface, as we found in Ex. 2.9, but it is greater, $(3/20\pi\varepsilon_0)(q^2/R)$, if the charge is uniformly distributed throughout the volume.

2.5.2 Induced Charges

If you hold a charge $+q$ near an uncharged conductor (Fig. 2.44), the two will attract one another.

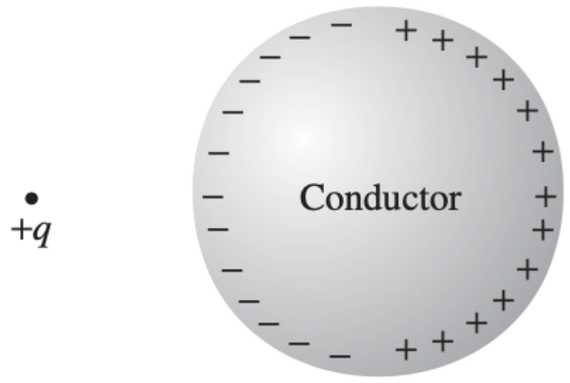


FIGURE 2.44

The reason for this is that q will pull minus charges over to the near side and repel plus charges to the far side. (Another way to think of it is that the charge moves around in such a way as to kill off the field of q for points inside the conductor, where the total field must be zero.)

Since the negative induced charge is closer to q, there is a net force of attraction.

(In Chapter 3 we shall calculate this force explicitly, for the case of a spherical conductor.)

When I speak of the field, charge, or potential "inside" a conductor, I mean in the "meat" of the conductor; if there is some hollow *cavity* in the conductor, and within that cavity you put some charge, then the field *in the cavity* will *not* be zero.

But in a remarkable way the cavity and its contents are electrically isolated from the outside world by the surrounding conductor (Fig. 2.45).

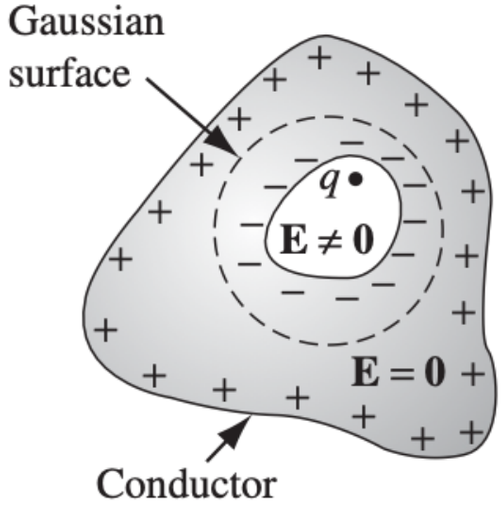


FIGURE 2.45

No external fields penetrate the conductor; they are canceled at the outer surface by the induced charge there.

Similarly, the field due to charges within the cavity is canceled, for all exterior points, by the induced charge on the inner surface.

However, the compensating charge left over on the *outer* surface of the conductor effectively "communicates" the presence of q to the outside world.

The total charge induced on the cavity wall is equal and opposite to the charge inside, for if we surround the cavity with a Gaussian surface, all points of which are in the conductor (Fig. 2.45), $\oint \mathbf{E} \cdot d\mathbf{a} = 0$, and hence (by Gauss's law) the net enclosed charge must be zero.

But $Q_{\text{enc}} = q + q_{\text{induced}}$, so $q_{\text{induced}} = -q$. Then if the conductor as a whole is electrically neutral, there must be a charge $+q$ on its outer surface.

Example 2.10. An uncharged spherical conductor centered at the origin has a cavity of some weird shape carved out of it (Fig. 2.46).

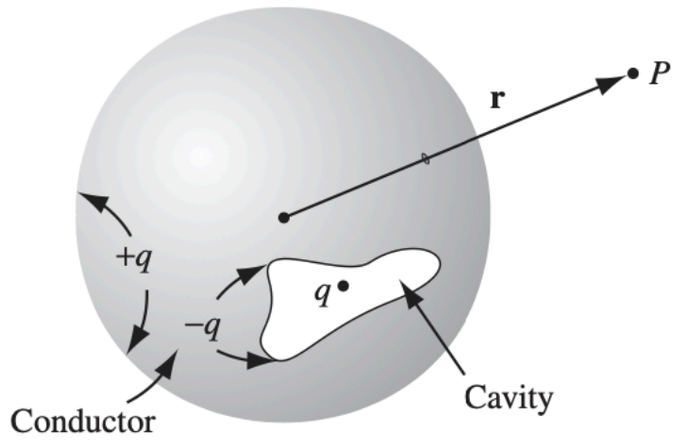


FIGURE 2.46

Somewhere within the cavity is a charge q.

Question: What is the field outside the sphere?

Solution

At first glance, it would appear that the answer depends on the shape of the cavity and the location of the charge.

But that's wrong: the answer is

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0}\frac{q}{r^2}\hat{\mathbf{r}}$$

regardless.

The conductor conceals from us all information concerning the nature of the cavity, revealing only the total charge it contains.

How can this be?

Well, the charge $+q$ induces an opposite charge $-q$ on the wall of the cavity, which distributes itself in such a way that its field cancels that of q, for all points exterior to the cavity.

Since the conductor carries no net charge, this leaves $+q$ to distribute itself uniformly over the surface of the sphere.

(It's *uniform* because the asymmetrical influence of the point charge $+q$ is negated by that of the induced charge $-q$ on the inner surface.)

For points outside the sphere, then, the only thing that survives is the field of the leftover $+q$, uniformly distributed over the outer surface.

It may occur to you that in one respect this argument is open to challenge: There are actually *three* fields at work here: $\mathbf{E}_q$, $\mathbf{E}_{\text{induced}}$, and $\mathbf{E}_{\text{leftover}}$.

All we know for certain is that the sum of the three is zero inside the conductor, yet I claimed that the first two *alone* cancel, while the third is separately zero there.

Moreover, even if the first two cancel within the conductor, who is to say they still cancel for points outside?

They do not, after all, cancel for points *inside* the cavity.

I cannot give you a completely satisfactory answer at the moment, but this much at least is true: There *exists* a way of distributing $-q$ over the inner surface so as to cancel the field of q at all exterior points.

For that same cavity could have been carved out of a *huge* spherical conductor with a radius of 27 miles or light years or whatever.

In that case, the leftover $+q$ on the outer surface is simply too far away to produce a significant field, and the other two fields would *have* to accomplish the cancellation by themselves.

So we know they *can* do it . . . but are we sure they *choose* to?

Perhaps for small spheres nature prefers some complicated three-way cancellation.

Nope: As we'll see in the uniqueness theorems of Chapter 3, electrostatics is very stingy with its options; there is always precisely one way— no more—of distributing the charge on a conductor so as to make the field inside zero.

Having found a *possible* way, we are guaranteed that no alternative exists, even in principle.

If a cavity surrounded by conducting material is itself empty of charge, then the field within the cavity is zero.

For any field line would have to begin and end on the cavity wall, going from a plus charge to a minus charge (Fig. 2.47).

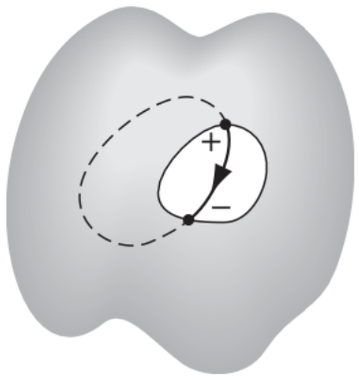


FIGURE 2.47

Letting that field line be part of a closed loop, the rest of which is entirely inside the conductor (where **E** = **0**), the integral $\oint \mathbf{E} \cdot d\mathbf{l}$ is distinctly *positive*, in violation of Eq. 2.19.

It follows that **E** = **0** within an *empty* cavity, and there is in fact *no* charge on the surface of the cavity.

(This is why you are relatively safe inside a metal car during a thunderstorm—you may get *cooked,* if lightning strikes, but you will not be *electrocuted*.

The same principle applies to the placement of sensitive apparatus inside a grounded **Faraday cage,** to shield out stray electric fields.

In practice, the enclosure doesn't even have to be solid conductor—chicken wire will often suffice.)

2.5.3 Surface Charge and the Force on a Conductor

Because the field inside a conductor is zero, boundary condition 2.33 requires that the field immediately *outside* is

$$\mathbf{E} = \frac{\sigma}{\epsilon_0}\hat{\mathbf{n}}, \tag{2.48}$$

consistent with our earlier conclusion that the field is normal to the surface. In terms of potential, Eq. 2.36 yields

$$\sigma = -\epsilon_0 \frac{\partial V}{\partial n}. \tag{2.49}$$

These equations enable you to calculate the surface charge on a conductor, if you can determine **E** or *V*; we shall use them frequently in the next chapter.

In the presence of an electric field, a surface charge will experience a force; the force per unit area, **f**, is σ **E**.

But there's a problem here, for the electric field is *discontinuous* at a surface charge, so what are we supposed to use: $\mathbf{E}_{\text{above}}$, $\mathbf{E}_{\text{below}}$, or something in between?

The answer is that we should use the *average* of the two:

$$\mathbf{f} = \sigma \mathbf{E}_{\text{average}} = \frac{1}{2}\sigma(\mathbf{E}_{\text{above}} + \mathbf{E}_{\text{below}}). \tag{2.50}$$

Why the average?

The reason is very simple, though the telling makes it sound complicated: Let's focus our attention on a tiny patch of surface surrounding the point in question (Fig. 2.50).

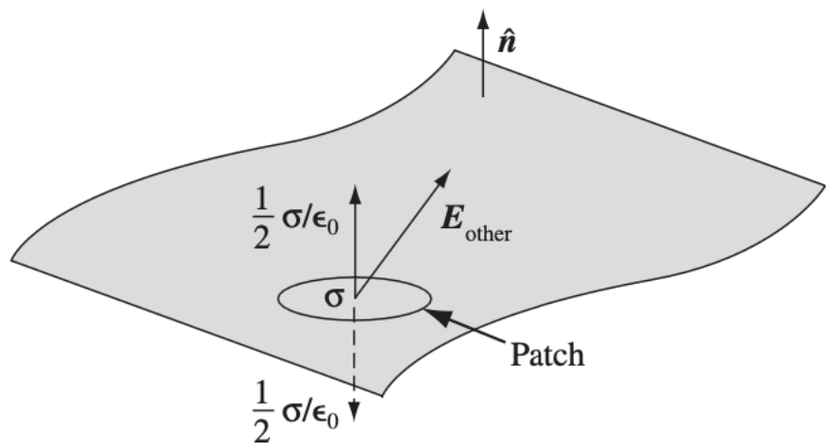


FIGURE 2.50

(Make it small enough so it is essentially flat and the surface charge on it is essentially constant.)

The *total* field consists of two parts—that attributable to the patch itself, and that due to everything else (other regions of the surface, as well as any external sources that may be present):

$$\mathbf{E} = \mathbf{E}_{\text{patch}} + \mathbf{E}_{\text{other}}.$$

Now, the patch cannot exert a force on itself, any more than you can lift yourself by standing in a basket and pulling up on the handles.

The force on the patch, then, is due exclusively to $\mathbf{E}_{\text{other}}$, and *this* suffers *no* discontinuity (if we removed the patch, the field in the "hole" would be perfectly smooth).

The discontinuity is due entirely to the charge on the patch, which puts out a field ($\sigma/2\varepsilon_0$) on either side, pointing away from the surface.

Thus,

$$\mathbf{E}_{\text{above}} = \mathbf{E}_{\text{other}} + \frac{\sigma}{2\epsilon_0}\hat{\mathbf{n}},$$

$$\mathbf{E}_{\text{below}} = \mathbf{E}_{\text{other}} - \frac{\sigma}{2\epsilon_0}\hat{\mathbf{n}},$$

and hence

$$\mathbf{E}_{\text{other}} = \frac{1}{2}(\mathbf{E}_{\text{above}} + \mathbf{E}_{\text{below}}) = \mathbf{E}_{\text{average}}.$$

Averaging is really just a device for removing the contribution of the patch itself.

That argument applies to *any* surface charge; in the particular case of a conductor, the field is zero inside and $(\sigma/\varepsilon_0)\,\hat{\mathbf{n}}$ outside (Eq. 2.48), so the average is $(\sigma/2\varepsilon_0)\,\hat{\mathbf{n}}$, and the force per unit area is

$$\mathbf{f} = \frac{1}{2\epsilon_0}\sigma^2\hat{\mathbf{n}}. \tag{2.51}$$

This amounts to an outward **electrostatic pressure** on the surface, tending to draw the conductor into the field, regardless of the sign of σ.

Expressing the pressure in terms of the field just outside the surface,

$$P = \frac{\epsilon_0}{2}E^2. \tag{2.52}$$

2.5.4 Capacitors

Suppose we have *two* conductors, and we put charge $+Q$ on one and $-Q$ on the other (Fig. 2.51).

FIGURE 2.51

Since V is constant over a conductor, we can speak unambiguously of the potential difference between them:

$$V = V_+ - V_- = -\int_{(-)}^{(+)} \mathbf{E} \cdot d\mathbf{l}.$$

We don't know how the charge distributes itself over the two conductors, and calculating the field would be a nightmare, if their shapes are complicated, but this much we *do* know: $\mathbf{E}$ is *proportional* to Q.

For $\mathbf{E}$ is given by Coulomb's law:

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0}\int \frac{\rho}{r^2}\hat{\boldsymbol{\imath}}\, d\tau,$$

so if you double ϱ, you double $\mathbf{E}$.

[Wait a minute! How do we know that doubling Q (and also $-Q$) simply doubles ϱ? Maybe the charge *moves around* into a completely different configuration, quadrupling ϱ in some places and halving it in others, just so the *total* charge on each conductor is doubled. The *fact* is that this concern is unwarranted —doubling Q *does* double ϱ everywhere; it *doesn't* shift the charge around. The proof of this will come in Chapter 3; for now you'll just have to trust me.]

Since $\mathbf{E}$ is proportional to Q, so also is V .

The constant of proportionality is called the **capacitance** of the arrangement:

$$C \equiv \frac{Q}{V}. \tag{2.53}$$

Capacitance is a purely geometrical quantity, determined by the sizes, shapes, and separation of the two conductors.

In SI units, C is measured in **farads** (F); a farad is a coulomb-per-volt.

Actually, this turns out to be inconveniently large; more practical units are the microfarad (10^{-6} F) and the picofarad (10^{-12} F).

Notice that V is, by definition, the potential of the *positive* conductor less that of the negative one; likewise, Q is the charge of the *positive* conductor.

Accordingly, capacitance is an intrinsically positive quantity.

(By the way, you will occasionally hear someone speak of the capacitance of a *single* conductor. In this case the "second conductor," with the negative charge, is an imaginary spherical shell of infinite radius surrounding the one conductor. It contributes nothing to the field, so the capacitance is given by Eq. 2.53, where V is the potential with infinity as the reference point.)

Example 2.11. Find the capacitance of a **parallel-plate capacitor** consisting of two metal surfaces of area A held a distance d apart (Fig. 2.52).

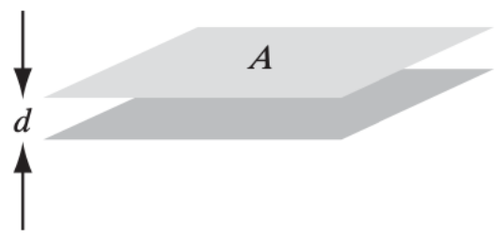


FIGURE 2.52

Solution

If we put $+Q$ on the top and $-Q$ on the bottom, they will spread out uniformly over the two surfaces, provided the area is reasonably large and the separation small.

The surface charge density, then, is $\sigma = Q/A$ on the top plate, and so the field, according to Ex. 2.6, is $(1/\varepsilon_0)Q/A$.

The potential difference between the plates is therefore

$$V = \frac{Q}{A\epsilon_0} d,$$

and hence

$$C = \frac{A\epsilon_0}{d}. \tag{2.54}$$

If, for instance, the plates are square with sides 1 cm long, and they are held 1 mm apart, then the capacitance is 9×10^{-13} F.

Example 2.12. Find the capacitance of two concentric spherical metal shells, with radii a and b.

Solution

Place charge $+Q$ on the inner sphere, and $-Q$ on the outer one.

The field between the spheres is

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0}\frac{Q}{r^2}\hat{\mathbf{r}},$$

so the potential difference between them is

$$V = -\int_b^a \mathbf{E}\cdot d\mathbf{l} = -\frac{Q}{4\pi\epsilon_0}\int_b^a \frac{1}{r^2}\,dr = \frac{Q}{4\pi\epsilon_0}\left(\frac{1}{a} - \frac{1}{b}\right).$$

As promised, V is proportional to Q; the capacitance is

$$C = \frac{Q}{V} = 4\pi\epsilon_0 \frac{ab}{(b-a)}.$$

To "charge up" a capacitor, you have to remove electrons from the positive plate and carry them to the negative plate.

In doing so, you fight against the electric field, which is pulling them back toward the positive conductor and pushing them away from the negative one.

How much work does it take, then, to charge the capacitor up to a final amount Q?

Suppose that at some intermediate stage in the process the charge on the positive plate is q, so that the potential difference is q/C.

According to Eq. 2.38, the work you must do to transport the next piece of charge, dq, is

$$dW = \left(\frac{q}{C}\right) dq.$$

The total work necessary, then, to go from $q = 0$ to $q = Q$, is

$$W = \int_0^Q \left(\frac{q}{C}\right) dq = \frac{1}{2}\frac{Q^2}{C},$$

or, since $Q = C\,V$,

$$W = \frac{1}{2}CV^2, \tag{2.55}$$

where V is the final potential of the capacitor.

3 - Potentials

3.1 LAPLACE'S EQUATION

3.1.1 Introduction

The primary task of electrostatics is to find the electric field of a given stationary charge distribution.

In principle, this purpose is accomplished by Coulomb's law, in the form of Eq. 2.8:

$$\mathbf{E}(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\int \frac{\hat{\boldsymbol{\imath}}}{\imath^2}\rho(\mathbf{r}')\,d\tau'. \tag{3.1}$$

Unfortunately, integrals of this type can be difficult to calculate for any but the simplest charge configurations.

Occasionally we can get around this by exploiting symmetry and using Gauss's law, but ordinarily the best strategy is first to calculate the *potential, V* , which is given by the somewhat more tractable Eq. 2.29:

$$V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\int \frac{1}{\imath}\rho(\mathbf{r}')\,d\tau'. \tag{3.2}$$

Still, even *this* integral is often too tough to handle analytically.

Moreover, in problems involving conductors ϱ itself may not be known in advance; since charge is free to move around, the only thing we control directly is the *total* charge (or perhaps the potential) of each conductor.

In such cases, it is fruitful to recast the problem in differential form, using Poisson's equation (2.24),

$$\nabla^2 V = -\frac{1}{\epsilon_0}\rho, \tag{3.3}$$

which, together with appropriate boundary conditions, is equivalent to Eq. 3.2.

Very often, in fact, we are interested in finding the potential in a region where $\varrho = 0$.

(If $\varrho = 0$ *everywhere*, of course, then $V = 0$, and there is nothing further to say—that's not what I mean. There may be plenty of charge *elsewhere*, but we're confining our attention to places where there is no charge.)

In this case, Poisson's equation reduces to Laplace's equation:

$$\nabla^2 V = 0, \tag{3.4}$$

or, written out in Cartesian coordinates,

$$\frac{\partial^2 V}{\partial x^2} + \frac{\partial^2 V}{\partial y^2} + \frac{\partial^2 V}{\partial z^2} = 0. \tag{3.5}$$

This formula is so fundamental to the subject that one might almost say electrostatics *is* the study of Laplace's equation.

At the same time, it is a ubiquitous equation, appearing in such diverse branches of physics as gravitation and magnetism, the theory of heat, and the study of soap bubbles.

In mathematics, it plays a major role in analytic function theory.

To get a feel for Laplace's equation and its solutions (which are called **harmonic functions**), we shall begin with the one- and two-dimensional versions, which are easier to picture, and illustrate all the essential properties of the three-dimensional case.

3.1.2 Laplace's Equation in One Dimension

Suppose V depends on only one variable, x.

Then Laplace's equation becomes

$$\frac{d^2V}{dx^2} = 0.$$

The general solution is

$$V(x) = mx + b, \tag{3.6}$$

the equation for a straight line.

It contains two undetermined constants (m and b), as is appropriate for a second-order (ordinary) differential equation.

They are fixed, in any particular case, by the boundary conditions of that problem.

For instance, it might be specified that $V = 4$ at $x = 1$, and $V = 0$ at $x = 5$.

In that case, $m = -1$ and $b = 5$, so $V = -x + 5$ (seeFig.3.1).

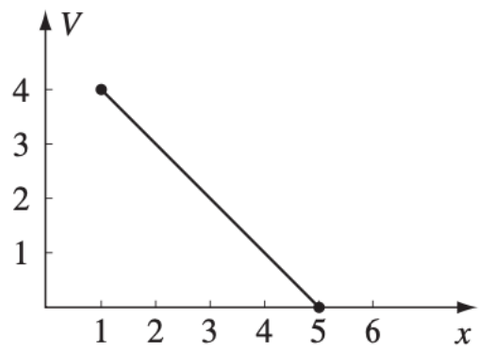


FIGURE 3.1

I want to call your attention to two features of this result; they may seem silly and obvious in one dimension, where I can write down the general solution explicitly, but the analogs in two and three dimensions are powerful and by no means obvious:

1. $V(x)$ is the *average* of $V(x+a)$ and $V(x-a)$, for any a:

$$V(x) = \frac{1}{2}[V(x+a) + V(x-a)].$$

Laplace's equation is a kind of averaging instruction; it tells you to assign to the point x the average of the values to the left and to the right of x. Solutions to Laplace's equation are, in this sense, *as boring as they could possibly be,* and yet fit the end points properly.

2. Laplace's equation tolerates *no local maxima or minima;* extreme values of V must occur at the end points. Actually, this is a consequence of (1), for if there *were* a local maximum, V would be greater at that point than on either side, and therefore could not be the average. (Ordinarily, you expect the second derivative to be negative at a maximum and positive at a minimum. Since Laplace's equation requires, on the contrary, that the second derivative is zero, it seems reasonable that solutions should exhibit no extrema. However, this is not a *proof,* since there exist functions that have maxima and minima at points where the second derivative vanishes: x^4, for example, has such a minimum at the point $x = 0$.)

3.1.3 Laplace's Equation in Two Dimensions

If V depends on two variables, Laplace's equation becomes

$$\frac{\partial^2 V}{\partial x^2} + \frac{\partial^2 V}{\partial y^2} = 0.$$

This is no longer an *ordinary* differential equation (that is, one involving ordinary derivatives only); it is a *partial* differential equation.

As a consequence, some of the simple rules you may be familiar with do not apply.

For instance, the general solution to this equation doesn't contain just two arbitrary constants—or, for that matter, *any* finite number—despite the fact that it's a second-order equation.

Indeed, one cannot write down a "general solution" (at least, not in a closed form like Eq. 3.6).

Nevertheless, it is possible to deduce certain properties common to all solutions.
It may help to have a physical example in mind.

Picture a thin rubber sheet (or a soap film) stretched over some support.

For definiteness, suppose you take a cardboard box, cut a wavy line all the way around, and remove the top part (Fig. 3.2).

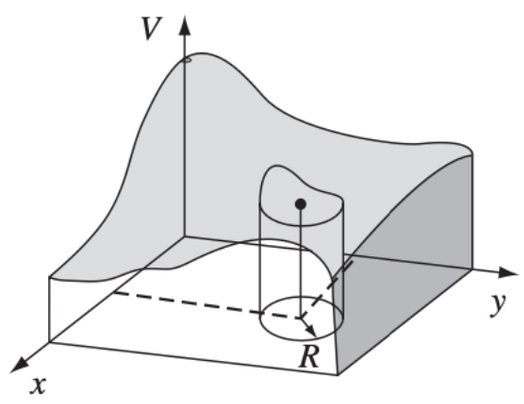


FIGURE 3.2

Now glue a tightly stretched rubber membrane over the box, so that it fits like a drum head (it won't be a *flat* drumhead, of course, unless you chose to cut the edges off straight).

Now, if you lay out coordinates (x, y) on the bottom of the box, the height $V(x, y)$ of the sheet above the point (x, y) will satisfy Laplace's equation.

(The one-dimensional analog would be a rubber band stretched between two points. Of course, it would form a straight line.)

Harmonic functions in two dimensions have the same properties we noted in one dimension:

1. The value of V at a point (x, y) is the average of those *around* the point. More precisely, if you draw a circle of any radius R about the point (x, y), the average value of V on the circle is equal to the value at the center:

$$V(x, y) = \frac{1}{2\pi R} \oint_{\text{circle}} V \, dl.$$

(This, incidentally, suggests the **method of relaxation**, on which computer solutions to Laplace's equation are based: Starting with specified values for V at the boundary, and reasonable guesses for V on a grid of interior points, the first pass reassigns to each point the average of its nearest neighbors. The second pass repeats the process, using the corrected values, and so on. After a few iterations, the numbers begin to settle down, so that subsequent passes produce negligible changes, and a numerical solution to Laplace's equation, with the given boundary values, has been achieved.)[2]

2. V has no local maxima or minima; all extrema occur at the boundaries. (As before, this follows from (1).) Again, Laplace's equation picks the most featureless function possible, consistent with the boundary conditions: no hills, no valleys, just the smoothest conceivable surface. For instance, if you put a ping-pong ball on the stretched rubber sheet of Fig. 3.2, it will roll over to one side and fall off—it will not find a "pocket" somewhere to settle into, for Laplace's equation allows no such dents in the surface. From a geometrical point of view, just as a straight line is the shortest distance between two points, so a harmonic function in two dimensions minimizes the surface area spanning the given boundary line.

3.1.4 Laplace's Equation in Three Dimensions

In three dimensions I can neither provide you with an explicit solution (as in one dimension) nor offer a suggestive physical example to guide your intuition (as I did in two dimensions).

Nevertheless, the same two properties remain true, and this time I will sketch a proof.

1. The value of V at point $\mathbf{r}$ is the average value of V over a spherical surface of radius R centered at $\mathbf{r}$:

$$V(\mathbf{r}) = \frac{1}{4\pi R^2} \oint_{\text{sphere}} V\, da.$$

2. As a consequence, V can have no local maxima or minima; the extreme values of V must occur at the boundaries. (For if V had a local maximum at $\mathbf{r}$, then by the very nature of maximum I could draw a sphere around $\mathbf{r}$ over which all values of V—and *a fortiori* the average—would be less than at $\mathbf{r}$.)

Proof. Let's begin by calculating the average potential over a spherical surface of radius R due to a *single* point charge q located outside the sphere.

We may as well center the sphere at the origin and choose coordinates so that q lies on the z-axis (Fig. 3.3).

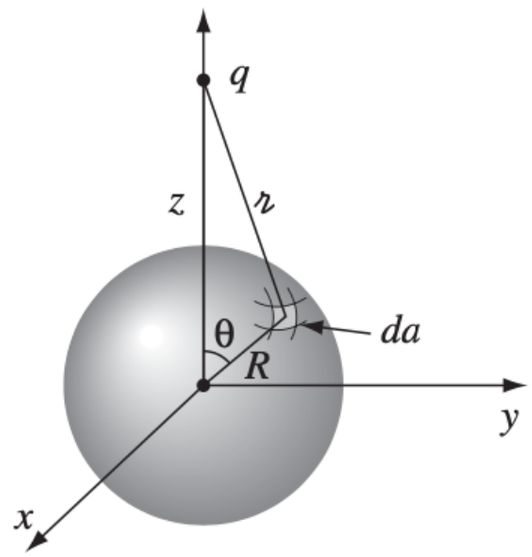


FIGURE 3.3

The potential at a point on the surface is

$$V = \frac{1}{4\pi\epsilon_0}\frac{q}{r},$$

where

$$r^2 = z^2 + R^2 - 2zR\cos\theta,$$

so

$$V_{\text{ave}} = \frac{1}{4\pi R^2}\frac{q}{4\pi\epsilon_0}\int [z^2 + R^2 - 2zR\cos\theta]^{-1/2} R^2 \sin\theta\, d\theta\, d\phi$$

$$= \frac{q}{4\pi\epsilon_0}\frac{1}{2zR}\sqrt{z^2 + R^2 - 2zR\cos\theta}\,\Big|_0^\pi$$

$$= \frac{q}{4\pi\epsilon_0}\frac{1}{2zR}[(z+R) - (z-R)] = \frac{1}{4\pi\epsilon_0}\frac{q}{z}.$$

But this is precisely the potential due to q at the *center* of the sphere!

By the superposition principle, the same goes for any *collection* of charges outside the sphere: their average potential over the sphere is equal to the net potential they produce at the center.

3.1.5 Boundary Conditions and Uniqueness Theorems

Laplace's equation does not by itself determine V; in addition, suitable boundary conditions must be supplied.

This raises a delicate question: What are appropriate boundary conditions, sufficient to determine the answer and yet not so strong as to generate inconsistencies?

The one-dimensional case is easy, for here the general solution $V = m\,x + b$ contains two arbitrary constants, and we therefore require two boundary conditions.

We might, for instance, specify the value of the function at each end, or we might give the value of the function and its derivative at one end, or the value at one end and the derivative at the other, and so on.

But we cannot get away with *just* the value or *just* the derivative at *one* end— this is insufficient information.

Nor would it do to specify the derivatives at both ends—this would either be redundant (if the two are equal) or inconsistent (if they are not).

In two or three dimensions we are confronted by a *partial* differential equation, and it is not so obvious what would constitute acceptable boundary conditions.

Is the shape of a taut rubber membrane, for instance, uniquely determined by the frame over which it is stretched, or, like a canning jar lid, can it snap from one stable configuration to another?

The answer, as I think your intuition would suggest, is that *V is* uniquely determined by its value at the boundary (canning jars evidently do not obey Laplace's equation).

However, other boundary conditions can also be used.

The *proof* that a proposed set of boundary conditions will suffice is usually presented in the form of a **uniqueness theorem.**

There are many such theorems for electrostatics, all sharing the same basic format—I'll show you the two most useful ones.

I do not intend to prove the *existence* of solutions here—that's a much more difficult job.

In context, the existence is generally clear on physical grounds - all these systems we will investigate can actually be created in the laboratory and thus they clearly exist!

> **First uniqueness theorem:** The solution to Laplace's equation in some volume $\mathcal{V}$ is uniquely determined if V is specified on the boundary surface $\mathcal{S}$.

Proof. In Fig. 3.5 I have drawn such a region and its boundary. (There could also be "islands" inside, so long as V is given on all their surfaces; also, the outer boundary could be at infinity, where V is ordinarily taken to be zero.)

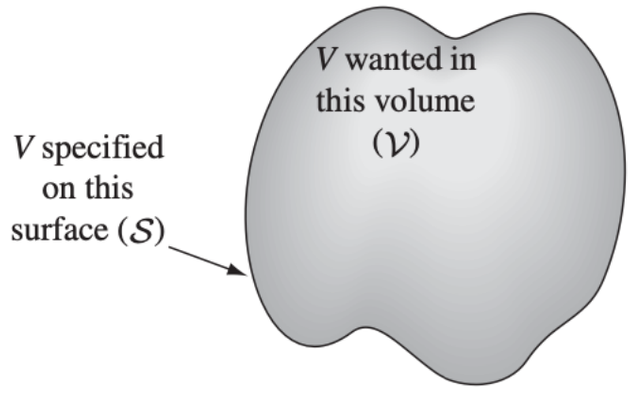


FIGURE 3.5

Suppose there were *two* solutions to Laplace's equation:

$$\nabla^2 V_1 = 0 \quad \text{and} \quad \nabla^2 V_2 = 0,$$

both of which assume the specified value on the surface.

I want to prove that they must be equal.

The trick is look at their *difference:* $$V_3 \equiv V_1 - V_2.$$

This obeys Laplace's equation,

$$\nabla^2 V_3 = \nabla^2 V_1 - \nabla^2 V_2 = 0,$$

and it takes the value *zero* on all boundaries (since V_1 and V_2 are equal there).

But Laplace's equation allows no local maxima or minima—all extrema occur on the boundaries.

So the maximum and minimum of V_3 are both zero.

Therefore V_3 must be zero everywhere, and hence

$$V_1 = V_2.$$

□

Example 3.1. Show that the potential is *constant* inside an enclosure completely surrounded by conducting material, provided there is no charge within the enclosure.

Solution

The potential on the cavity wall is some constant, V_0 (that's item (iv), in Sect. 2.5.1), so the potential inside is a function that satisfies Laplace's equation and has the constant value V_0 at the boundary.

It doesn't take a genius to think of *one* solution to this problem: $V = V_0$ everywhere.

The uniqueness theorem guarantees that this is the *only* solution.

(It follows that the *field* inside an empty cavity is zero—the same result we found in Sect. 2.5.2 on rather different grounds.)

The uniqueness theorem is a license to your imagination.

It doesn't matter *how* you come by your solution; if (a) it satisfies Laplace's equation and (b) it has the correct value on the boundaries, then it's *right*.

You'll see the power of this argument when we come to the method of images.

Incidentally, it is easy to improve on the first uniqueness theorem: I assumed there was no charge inside the region in question, so the potential obeyed Laplace's equation, but we may as well throw in some charge (in which case V obeys Poisson's equation).

The argument is the same, only this time

$$\nabla^2 V_1 = -\frac{1}{\epsilon_0}\rho, \qquad \nabla^2 V_2 = -\frac{1}{\epsilon_0}\rho,$$

so

$$\nabla^2 V_3 = \nabla^2 V_1 - \nabla^2 V_2 = -\frac{1}{\epsilon_0}\rho + \frac{1}{\epsilon_0}\rho = 0.$$

Once again the *difference* ($V_3 \equiv V_1 - V_2$) satisfies Laplace's equation and has the value zero on all boundaries, so $V_3 = 0$ and hence $V_1 = V_2$.

> **Corollary:** The potential in a volume $\mathcal{V}$ is uniquely determined if (a) the charge density throughout the region, and (b) the value of V on all boundaries, are specified.

3.1.6 Conductors and the Second Uniqueness Theorem

The *simplest* way to set the boundary conditions for an electrostatic problem is to specify the value of V on all surfaces surrounding the region of interest.

And this situation often occurs in practice: In the laboratory, we have conductors connected to batteries, which maintain a given potential, or to **ground**, which is the experimentalist's word for $V = 0$.

However, there are other circumstances in which we do not know the *potential* at the boundary, but rather the *charges* on various conducting surfaces.

Suppose I put charge Q_a on the first conductor, Q_b on the second, and so on—I'm not telling you how the charge distributes itself over each conducting surface, because as soon as I put it on, it moves around in a way I do not control.

And for good measure, let's say there is some specified charge density ϱ in the region between the conductors.

Is the electric field now uniquely determined?

Or are there perhaps a number of different ways the charges could arrange themselves on their respective conductors, each leading to a different field?

Second uniqueness theorem: In a volume $\mathcal{V}$ surrounded by conductors and containing a specified charge density ρ, the electric field is uniquely determined if the *total charge* on each conductor is given (Fig. 3.6). (The region as a whole can be bounded by another conductor, or else unbounded.)

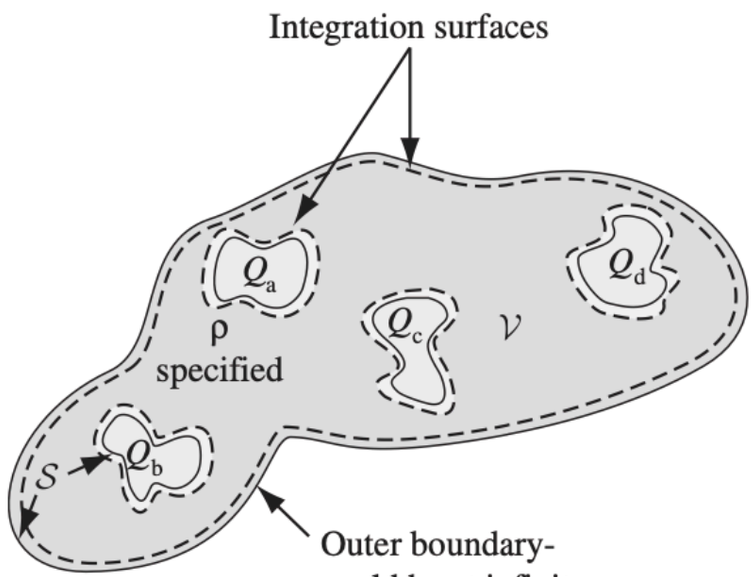


FIGURE 3.6

Proof. Suppose there are *two* fields satisfying the conditions of the problem.

Both obey Gauss's law in differential form in the space between the conductors:

$$\nabla \cdot \mathbf{E}_1 = \frac{1}{\epsilon_0}\rho, \qquad \nabla \cdot \mathbf{E}_2 = \frac{1}{\epsilon_0}\rho.$$

And both obey Gauss's law in integral form for a Gaussian surface enclosing each conductor:

$$\oint_{\substack{i\text{th conducting}\\ \text{surface}}} \mathbf{E}_1 \cdot d\mathbf{a} = \frac{1}{\epsilon_0} Q_i, \qquad \oint_{\substack{i\text{th conducting}\\ \text{surface}}} \mathbf{E}_2 \cdot d\mathbf{a} = \frac{1}{\epsilon_0} Q_i.$$

Likewise, for the outer boundary (whether this is just inside an enclosing conductor or at infinity),

$$\oint_{\substack{\text{outer}\\\text{boundary}}} \mathbf{E}_1 \cdot d\mathbf{a} = \frac{1}{\epsilon_0} Q_{\text{tot}}, \qquad \oint_{\substack{\text{outer}\\\text{boundary}}} \mathbf{E}_2 \cdot d\mathbf{a} = \frac{1}{\epsilon_0} Q_{\text{tot}}.$$

As before, we examine the difference

$$\mathbf{E}_3 \equiv \mathbf{E}_1 - \mathbf{E}_2,$$

which obeys

$$\boldsymbol{\nabla} \cdot \mathbf{E}_3 = 0 \tag{3.7}$$

in the region between the conductors, and

$$\oint \mathbf{E}_3 \cdot d\mathbf{a} = 0 \tag{3.8}$$

over each boundary surface.

Now there is one final piece of information we must exploit: Although we do not know how the charge Q_i distributes itself over the ith conductor, we *do* know that each conductor is an equipotential, and hence V_3 is a *constant* (not necessarily the *same* constant) over each conducting surface.

(It need not be *zero,* for the potentials V_1 and V_2 may not be equal—all we know for sure is that *both* are *constant* over any given conductor.)

Next comes a trick.

Invoking product rule number 5, we find that

$$\boldsymbol{\nabla} \cdot (V_3 \mathbf{E}_3) = V_3 (\boldsymbol{\nabla} \cdot \mathbf{E}_3) + \mathbf{E}_3 \cdot (\boldsymbol{\nabla} V_3) = -(E_3)^2.$$

Here I have used Eq. 3.7, and $\mathbf{E}_3 = -\nabla V_3$.

Integrating this over $\mathcal{V}$, and applying the divergence theorem to the left side:

The surface integral covers all boundaries of the region in question—the conductors and outer boundary.

Now V_3 is a constant over each surface (if the outer boundary is infinity, $V_3 = 0$ there), so it comes outside each integral, and what remains is zero, according to Eq. 3.8.

Therefore,

$$\int_{\mathcal{V}} \boldsymbol{\nabla} \cdot (V_3 \mathbf{E}_3)\, d\tau = \oint_{\mathcal{S}} V_3 \mathbf{E}_3 \cdot d\mathbf{a} = -\int_{\mathcal{V}} (E_3)^2\, d\tau.$$

But this integrand is never negative; the only way the integral can vanish is if $E_3 = 0$ everywhere.

Consequently, $\mathbf{E}_1 = \mathbf{E}_2$, and the theorem is proved. □

This proof was not easy, and there is a real danger that the theorem itself will seem more plausible to you than the proof.

In case you think the second uniqueness theorem is "obvious," consider this example: Figure 3.7 shows a simple electrostatic configuration, consisting of four conductors with charges $\pm Q$, situated so that the plusses are near the minuses.

It all looks very comfortable.

Now, what happens if we join them in pairs, by tiny wires, as indicated in Fig. 3.8?

Since the positive charges are very near negative charges (which is where they *like* to be) you might well guess that *nothing* will happen—the configuration looks stable.

FIGURE 3.7

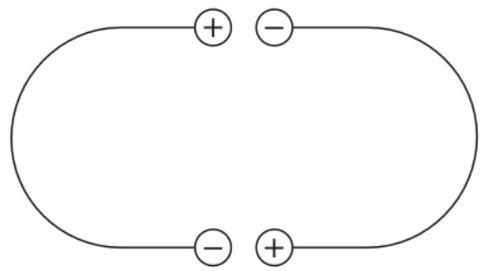


FIGURE 3.8

Well, that sounds reasonable, but it's wrong.

The configuration in Fig. 3.8 is *impossible*.

For there are now effectively *two* conductors, and the total charge on each is *zero*.

One possible way to distribute zero charge over these conductors is to have no accumulation of charge anywhere, and hence zero field everywhere (Fig. 3.9).

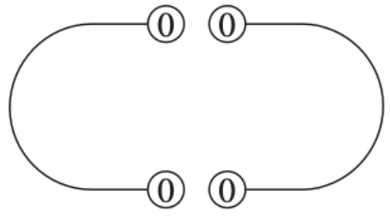


FIGURE 3.9

By the second uniqueness theorem, this must be *the* solution: The charge will flow down the tiny wires, canceling itself off.

3.2 THE METHOD OF IMAGES

3.2.1 The Classic Image Problem

Suppose a point charge q is held a distance d above an infinite grounded conducting plane (Fig. 3.10).

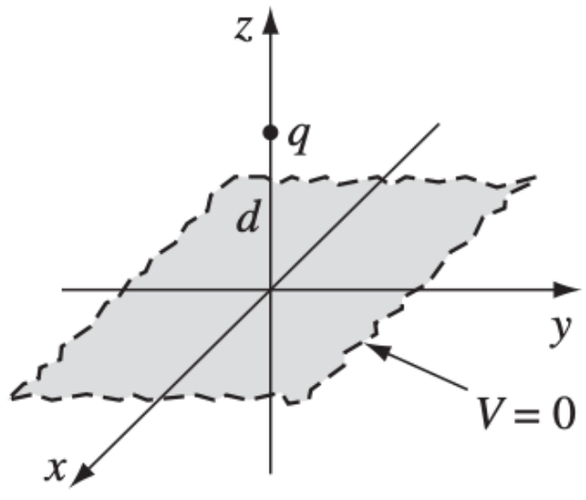


FIGURE 3.10

Question: What is the potential in the region above the plane?

It's not just $(1/4\pi\varepsilon_0)q/r$, for q will induce a certain amount of negative charge on the nearby surface of the conductor; the total potential is due in part to q directly, and in part to this induced charge.

But how can we possibly calculate the potential, when we don't know how much charge is induced or how it is distributed?

From a mathematical point of view, our problem is to solve Poisson's equation in the region $z > 0$, with a single point charge q at $(0, 0, d)$, subject to the boundary conditions:

1. $V = 0$ when $z = 0$ (since the conducting plane is grounded), and
2. $V \to 0$ far from the charge (that is, for $x^2 + y^2 + z^2 \gg d^2$).

The first uniqueness theorem (actually, its corollary) guarantees that there is only one function that meets these requirements.

If by trick or clever guess we can discover such a function, it's got to be the answer.

Trick: Forget about the actual problem; we're going to study a *completely different* situation.

This new configuration consists of *two* point charges, $+q$ at $(0, 0, d)$ and $-q$ at $(0, 0, -d)$, and *no* conducting plane (Fig. 3.11).

For this con-figuration, I can easily write down the potential:

$$V(x, y, z) = \frac{1}{4\pi\epsilon_0}\left[\frac{q}{\sqrt{x^2 + y^2 + (z - d)^2}} - \frac{q}{\sqrt{x^2 + y^2 + (z + d)^2}}\right]. \qquad (3.9)$$

(The denominators represent the distances from (x, y, z) to the charges $+q$ and $-q$, respectively.)

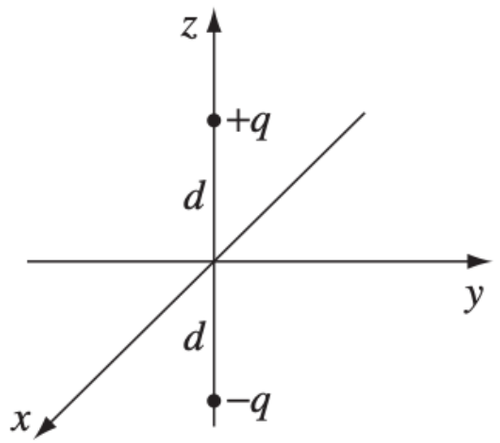


FIGURE 3.11

It follows that

1. $V = 0$ when $z = 0$,
2. $V \to 0$ for $x^2 + y^2 + z^2 \gg d^2$,

and the only charge in the region $z > 0$ is the point charge $+q$ at $(0, 0, d)$.

But these are precisely the conditions of the original problem!

Evidently the second configuration happens to produce exactly the same potential as the first configuration, in the "upper" region $z \geq 0$.

(The "lower" region, $z < 0$, is completely different, but who cares? The upper part is all we need.)

Conclusion: The potential of a point charge above an infinite grounded conductor is given by Eq. 3.9, for $z \geq 0$.

Notice the crucial role played by the uniqueness theorem in this argument: without it, no one would believe this solution, since it was obtained for a completely different charge distribution.

But the uniqueness theorem certifies it: If it satisfies Poisson's equation in the region of interest, and assumes the correct value at the boundaries, then it must be right.

3.2.2 Induced Surface Charge

Now that we know the potential, it is a straightforward matter to compute the surface charge σ induced on the conductor.

According to Eq. 2.49,

$$\sigma = -\epsilon_0 \frac{\partial V}{\partial n},$$

where $\partial V/\partial n$ is the normal derivative of V at the surface.

In this case the normal direction is the z direction, so

$$\sigma = -\epsilon_0 \left.\frac{\partial V}{\partial z}\right|_{z=0}.$$

From Eq. 3.9,

$$\frac{\partial V}{\partial z} = \frac{1}{4\pi\epsilon_0}\left\{\frac{-q(z-d)}{[x^2+y^2+(z-d)^2]^{3/2}} + \frac{q(z+d)}{[x^2+y^2+(z+d)^2]^{3/2}}\right\},$$

so

$$\sigma(x,y) = \frac{-qd}{2\pi(x^2+y^2+d^2)^{3/2}}. \tag{3.10}$$

As expected, the induced charge is negative (assuming q is positive) and greatest at $x = y = 0$.

While we're at it, let's compute the *total* induced charge

$$Q = \int \sigma\, da.$$

This integral, over the xy plane, could be done in Cartesian coordinates, with $da = dxdy$, but it's a little easier to use polar coordinates (r,ϕ), with $r^2 = x^2 + y^2$ and $da = rdrd\phi$.

Then

$$\sigma(r) = \frac{-qd}{2\pi(r^2+d^2)^{3/2}},$$

and

$$Q = \int_0^{2\pi}\int_0^{\infty} \frac{-qd}{2\pi(r^2+d^2)^{3/2}} r\, dr\, d\phi = \left.\frac{qd}{\sqrt{r^2+d^2}}\right|_0^{\infty} = -q. \tag{3.11}$$

The total charge induced on the plane is -q, as (with benefit of hindsight) you can perhaps convince yourself it *had* to be.

3.2.3 Force and Energy

The charge q is attracted toward the plane, because of the negative induced charge.

Let's calculate the force of attraction.

Since the potential in the vicinity of q is the same as in the analog problem (the one with $+q$ and $-q$ but no conductor), so also is the field and, therefore, the force:

$$\mathbf{F} = -\frac{1}{4\pi\epsilon_0}\frac{q^2}{(2d)^2}\hat{\mathbf{z}}. \tag{3.12}$$

Beware: It is easy to get carried away, and assume that *everything* is the same in the two problems.

Energy, however, is *not* the same.

With the two point charges and no conductor, Eq. 2.42 gives

$$W = -\frac{1}{4\pi\epsilon_0}\frac{q^2}{2d}. \tag{3.13}$$

But for a single charge and conducting plane, the energy is *half* of this:

$$W = -\frac{1}{4\pi\epsilon_0}\frac{q^2}{4d}. \tag{3.14}$$

Why half? Think of the energy stored in the fields (Eq. 2.45):

$$W = \frac{\epsilon_0}{2}\int E^2\, d\tau.$$

In the first case, both the upper region ($z > 0$) and the lower region ($z < 0$) contribute—and by symmetry they contribute equally.

But in the second case, only the upper region contains a nonzero field, and hence the energy is half as great.

Of course, one could also determine the energy by calculating the work required to bring q in from infinity. The force required (to oppose the electrical force in Eq. 3.12) is $(1/4\pi\varepsilon_0)(q^2/4z^2)\,\hat{\mathbf{z}}$, so

$$W = \int_\infty^d \mathbf{F}\cdot d\mathbf{l} = \frac{1}{4\pi\epsilon_0}\int_\infty^d \frac{q^2}{4z^2}\,dz$$

$$= \frac{1}{4\pi\epsilon_0}\left(-\frac{q^2}{4z}\right)\Big|_\infty^d = -\frac{1}{4\pi\epsilon_0}\frac{q^2}{4d}.$$

As I move q toward the conductor, I do work *only on* q.

It is true that induced charge is moving in over the conductor, but this costs me nothing, since the whole conductor is at potential zero.

By contrast, if I simultaneously bring in *two* point charges (with no conductor), I do work on *both* of them, and the total is (again) twice as great.

3.2.4 Other Image Problems

The method just described is not limited to a single point charge; *any* stationary charge distribution near a grounded conducting plane can be treated in the same way, by introducing its mirror image—hence the name **method of images.**

(Remember that the image charges have the *opposite sign;* this is what guarantees that the *xy* plane will be at potential zero.)

There are also some exotic problems that can be handled in similar fashion; the nicest of these is the following.

Example 3.2. A point charge q is situated a distance a from the center of a grounded conducting sphere of radius R (Fig. 3.12).

Find the potential outside the sphere.

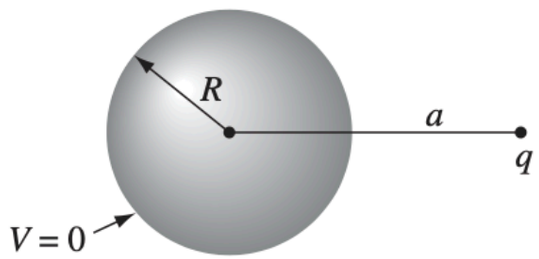


FIGURE 3.12

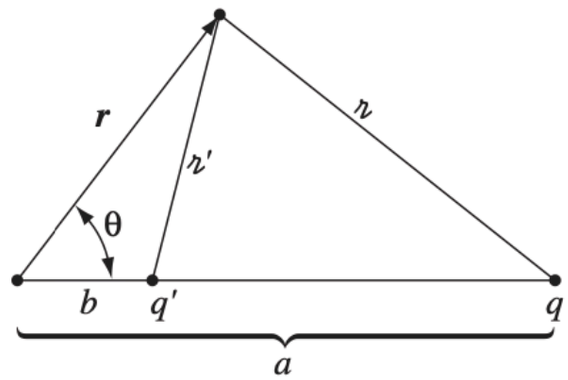


FIGURE 3.13

Solution

Examine the *completely different* configuration, consisting of the point charge q together with another point charge

$$q' = -\frac{R}{a}q, \tag{3.15}$$

placed a distance

$$b = \frac{R^2}{a} \tag{3.16}$$

to the right of the center of the sphere (Fig. 3.13).

No conductor, now—just the two point charges.

The potential of this configuration is

$$V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\left(\frac{q}{r} + \frac{q'}{r'}\right), \tag{3.17}$$

where $\mathcal{r}$ and $\mathcal{r}'$ are the distances from q and q', respectively.

Now, it happens that this potential vanishes at all points on the sphere, and therefore fits the boundary conditions for our original problem, in the exterior region.

Conclusion: Eq. 3.17 is the potential of a point charge near a grounded con- ducting sphere.

(Notice that b is less than R, so the "image" charge q' is safely inside the sphere—*you cannot put image charges in the region where you are calculating V* ; that would change ϱ, and you'd be solving Poisson's equation with the wrong source.)

In particular, the force of attraction between the charge and the sphere is

$$F = \frac{1}{4\pi\epsilon_0}\frac{qq'}{(a-b)^2} = -\frac{1}{4\pi\epsilon_0}\frac{q^2Ra}{(a^2-R^2)^2}. \tag{3.18}$$

The method of images is delightfully simple . . . when it works.

But it is as much an art as a science, for you must somehow think up just the right "auxiliary" configuration, and for most shapes this is forbiddingly complicated, if not impossible.

3.3 SEPARATION OF VARIABLES

In this section we shall attack Laplace's equation directly, using the method of **separation of variables**, which is the physicist's favorite tool for solving partial differential equations.

The method is applicable in circumstances where the potential (V) or the charge density (σ) is specified on the boundaries of some region, and we are asked to find the potential in the interior.

The basic strategy is very simple: *We look for solutions that are* products *of functions, each of which depends on only* one *of the coordinates*.

The algebraic details, however, can be formidable, so I'm going to develop the method through a sequence of examples.

We'll start with Cartesian coordinates and then do spherical coordinates.

3.3.1 Cartesian Coordinates

Example 3.3. Two infinite grounded metal plates lie parallel to the xz plane, one at $y = 0$, the other at $y = a$ (Fig. 3.17).

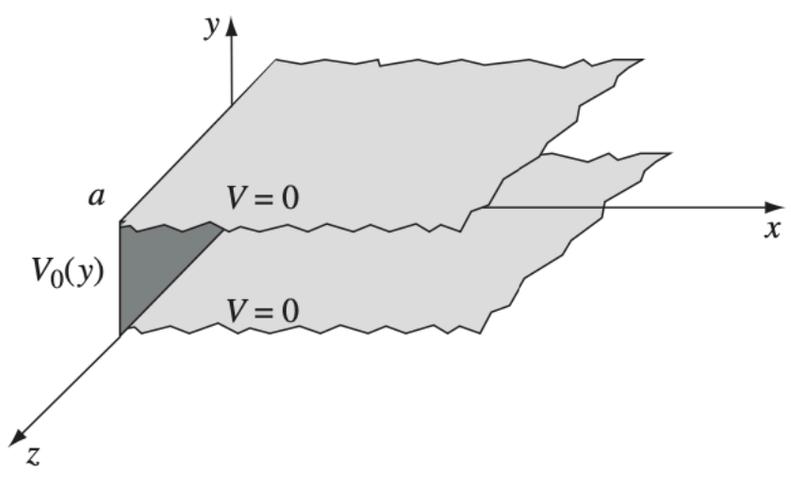


FIGURE 3.17

The left end, at $x = 0$, is closed off with an infinite strip insulated from the two plates, and maintained at a specific potential $V_0(y)$.

Find the potential inside this "slot."

Solution

The configuration is independent of z, so this is really a *two*-dimensional problem.

In mathematical terms, we must solve Laplace's equation,

$$\frac{\partial^2 V}{\partial x^2} + \frac{\partial^2 V}{\partial y^2} = 0, \tag{3.20}$$

subject to the boundary conditions

$$\left.\begin{aligned}
&\text{(i)} \quad V = 0 \text{ when } y = 0,\\
&\text{(ii)} \quad V = 0 \text{ when } y = a,\\
&\text{(iii)} \quad V = V_0(y) \text{ when } x = 0,\\
&\text{(iv)} \quad V \to 0 \text{ as } x \to \infty.
\end{aligned}\right\} \tag{3.21}$$

(The latter, although not explicitly stated in the problem, is necessary on physical grounds: as you get farther and farther away from the "hot" strip at $x = 0$, the potential should drop to zero.)

Since the potential is specified on all boundaries, the answer is uniquely determined.

The first step is to look for solutions in the form of products

$$V(x, y) = X(x)Y(y). \tag{3.22}$$

On the face of it, this is an absurd restriction—the overwhelming majority of solutions to Laplace's equation do *not* have such a form.

For example, $V(x, y) = (5x + 6y)$ satisfies Eq. 3.20, but you can't express it as the product of a function x times a function y.

Obviously, we're only going to get a tiny subset of all possible solutions by this means, and it would be a *miracle* if one of them happened to fit the boundary conditions of our problem . . .

But hang on, because the solutions we *do* get are very special, and it turns out that by pasting them together we can construct the general solution.

Anyway, putting Eq. 3.22 into Eq. 3.20, we obtain

$$Y\frac{d^2X}{dx^2} + X\frac{d^2Y}{dy^2} = 0.$$

The next step is to "separate the variables" (that is, collect all the x-dependence into one term and all the y-dependence into another).

Typically, this is accomplished by dividing through by V:

$$\frac{1}{X}\frac{d^2X}{dx^2} + \frac{1}{Y}\frac{d^2Y}{dy^2} = 0. \tag{3.23}$$

Here the first term depends only on x and the second only on y; in other words, we have an equation of the form

$$f(x) + g(y) = 0. \tag{3.24}$$

Now, there's only one way this could possibly be true: *f and g must both be constant*.

For what if $f(x)$ *changed*, as you vary x—then if we held y fixed and fiddled with x, the sum $f(x) + g(y)$ would *change*, in violation of Eq. 3.24, which says it's always zero.

(That's a simple but somehow rather elusive argument; don't accept it without due thought, because the whole method rides on it.)

It follows from Eq. 3.23, then, that

$$\frac{1}{X}\frac{d^2X}{dx^2} = C_1 \quad \text{and} \quad \frac{1}{Y}\frac{d^2Y}{dy^2} = C_2, \quad \text{with} \quad C_1 + C_2 = 0. \tag{3.25}$$

One of these constants is positive, the other negative (or perhaps both are zero).

In general, one must investigate all the possibilities; however, in our particular problem we need C_1 positive and C_2 negative, for reasons that will appear in a moment.

Thus

$$\frac{d^2X}{dx^2} = k^2X, \qquad \frac{d^2Y}{dy^2} = -k^2Y. \tag{3.26}$$

Notice what has happened: A *partial* differential equation (3.20) has been converted into two *ordinary* differential equations (3.26).

The advantage of this is obvious—ordinary differential equations are a lot easier to solve.

Indeed:

$$X(x) = Ae^{kx} + Be^{-kx}, \qquad Y(y) = C\sin ky + D\cos ky,$$

so

$$V(x, y) = (Ae^{kx} + Be^{-kx})(C\sin ky + D\cos ky). \tag{3.27}$$

This is the appropriate separable solution to Laplace's equation; it remains to impose the boundary conditions, and see what they tell us about the constants.

To begin at the end, condition (iv) requires that A equal zero.

Absorbing B into C and D, we are left with

$$V(x, y) = e^{-kx}(C\sin ky + D\cos ky).$$

Condition (i) now demands that D equal zero, so

$$V(x, y) = Ce^{-kx}\sin ky. \tag{3.28}$$

Meanwhile (ii) yields $\sin ka = 0$, from which it follows that

$$k = \frac{n\pi}{a}, \qquad (n = 1, 2, 3, \ldots). \tag{3.29}$$

(At this point you can see why I chose C_1 positive and C_2 negative: If X were sinusoidal, we could never arrange for it to go to zero at infinity, and if Y were exponential we could not make it vanish at both 0 and a.

Incidentally, $n = 0$ is no good, for in that case the potential vanishes *everywhere*.

And we have already excluded negative n's.)

That's as far as we can go, using separable solutions, and unless $V_0(y)$ just happens to have the form $\sin(n\pi y/a)$ for some integer n, we simply *can't fit* the final boundary condition at $x = 0$.

But now comes the crucial step that redeems the method: Separation of variables has given us an *infinite family* of solutions (one for each n), and whereas none of them *by itself* satisfies the final boundary condition, it is possible to combine them in a way that *does*.

Laplace's equation is *linear,* in the sense that if V_1, V_2, V_3, ... satisfy it, so does any **linear combination**, $V = \alpha_1 V_1 + \alpha_2 V_2 + \alpha_3 V_3 + \ldots$, where $\alpha_1, \alpha_2, \ldots$ are arbitrary constants. For

$$\nabla^2 V = \alpha_1 \nabla^2 V_1 + \alpha_2 \nabla^2 V_2 + \ldots = 0\alpha_1 + 0\alpha_2 + \ldots = 0.$$

Exploiting this fact, we can patch together the separable solutions (Eq. 3.28) to construct a much more general solution:

$$V(x, y) = \sum_{n=1}^{\infty} C_n e^{-n\pi x/a} \sin(n\pi y/a). \tag{3.30}$$

This still satisfies three of the boundary conditions; the question is, can we (by astute choice of the coefficients C_n) fit the final boundary condition (iii)?

$$V(0, y) = \sum_{n=1}^{\infty} C_n \sin(n\pi y/a) = V_0(y). \tag{3.31}$$

Well, you may recognize this sum—it's a **Fourier sine series**.

And Dirichlet's theorem guarantees that virtually *any* function $V_0(y)$—it can even have a finite number of discontinuities—can be expanded in such a series.

But how do we actually *determine* the coefficients C_n , buried as they are in that infinite sum?

The device for accomplishing this is so lovely it deserves a name—I call it **Fourier's trick**, though it seems Euler had used essentially the same idea somewhat earlier.

Here's how it goes: Multiply Eq. 3.31 by $\sin(n'\pi y/a)$ (where n' is a positive integer), and integrate from 0 to a:

$$\sum_{n=1}^{\infty} C_n \int_0^a \sin(n\pi y/a)\, \sin(n'\pi y/a)\, dy = \int_0^a V_0(y) \sin(n'\pi y/a)\, dy. \tag{3.32}$$

You can work out the integral on the left for yourself; the answer is

$$\int_0^a \sin(n\pi y/a)\, \sin(n'\pi y/a)\, dy = \begin{cases} 0, & \text{if } n' \neq n, \\ \dfrac{a}{2}, & \text{if } n' = n. \end{cases} \tag{3.33}$$

Thus all the terms in the series drop out, save only the one where $n = n'$, and the left side of Eq. 3.32, reduces to $(a/2)Cn'$.

Conclusion

$$C_n = \frac{2}{a} \int_0^a V_0(y) \sin(n\pi y/a)\, dy. \tag{3.34}$$

That *does* it: Eq. 3.30 is the solution, with coefficients given by Eq. 3.34.

As a concrete example, suppose the strip at $x = 0$ is a metal plate with constant potential V_0 (remember, it's insulated from the grounded plates at $y = 0$ and $y = a$).

Then

$$C_n = \frac{2V_0}{a}\int_0^a \sin(n\pi y/a)\,dy = \frac{2V_0}{n\pi}(1-\cos n\pi) = \begin{cases} 0, & \text{if } n \text{ is even,} \\ \dfrac{4V_0}{n\pi}, & \text{if } n \text{ is odd.} \end{cases} \tag{3.35}$$

Thus

$$V(x,y) = \frac{4V_0}{\pi}\sum_{n=1,3,5\ldots}\frac{1}{n}e^{-n\pi x/a}\sin(n\pi y/a). \tag{3.36}$$

Figure 3.18 is a plot of this potential; Fig. 3.19 shows how the first few terms in the Fourier series combine to make a better and better approximation to the constant V_0: (a) is $n = 1$ only, (b) includes n up to 5, (c) is the sum of the first 10 terms, and (d) is the sum of the first 100 terms.

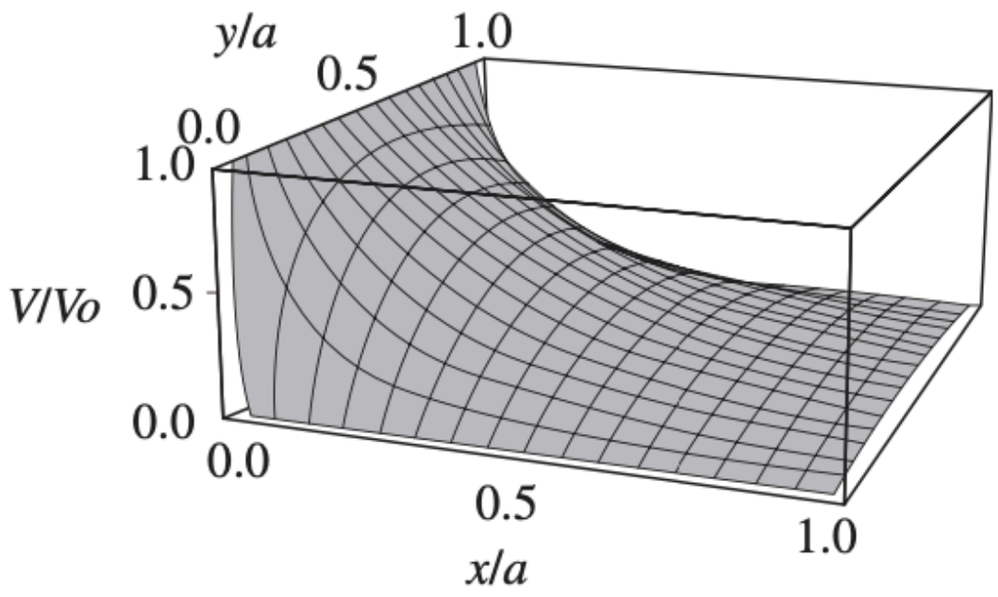


FIGURE 3.18

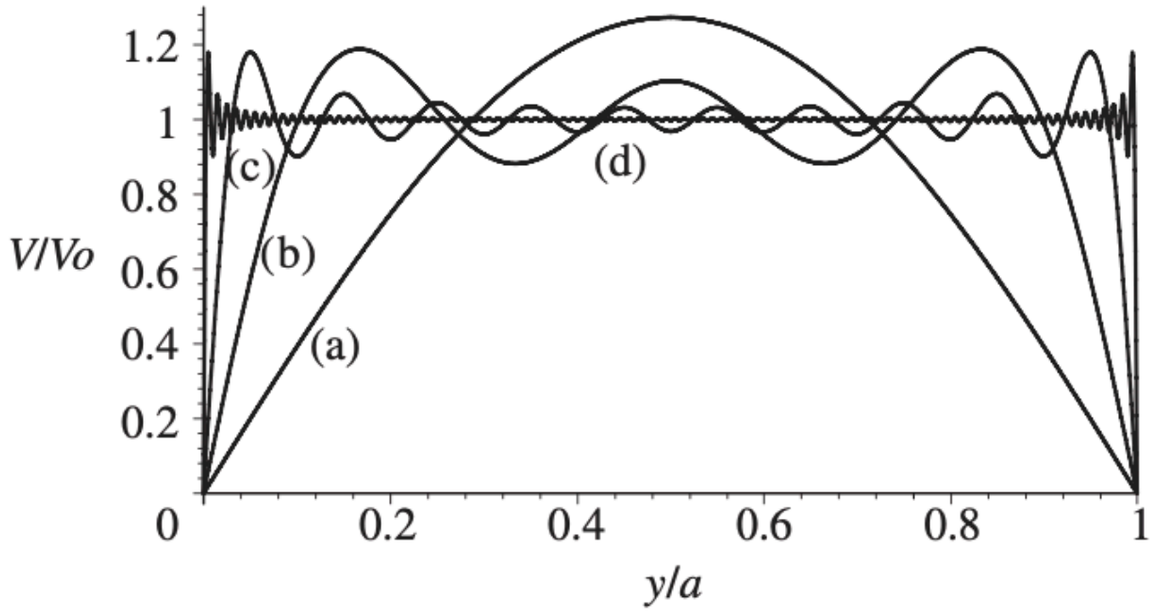


FIGURE 3.19

Incidentally, the infinite series in Eq. 3.36 can be summed explicitly (try your hand at it, if you like); the result is

$$V(x, y) = \frac{2V_0}{\pi} \tan^{-1}\left(\frac{\sin(\pi y/a)}{\sinh(\pi x/a)}\right). \tag{3.37}$$

In this form, it is easy to check that Laplace's equation is obeyed and the four boundary conditions (Eq. 3.21) are satisfied.

The success of this method hinged on two extraordinary properties of the separable solutions (Eqs. 3.28 and 3.29): **completeness** and **orthogonality**.

A set of functions $fn(y)$ is said to be **complete** if any other function $f(y)$ can be expressed as a linear combination of them:

$$f(y) = \sum_{n=1}^{\infty} C_n f_n(y). \tag{3.38}$$

The functions $\sin(n\pi\, y/a)$ are complete on the interval $0 \le y \le a$.

It was this fact, guaranteed by Dirichlet's theorem, that assured us Eq. 3.31 could be satisfied, given the proper choice of the coefficients C_n.

(The *proof* of completeness, for a particular set of functions, is an extremely difficult business, and I'm afraid physicists tend to *assume* it's true and leave the checking to others.)

A set of functions is **orthogonal** if the integral of the product of any two different members of the set is zero:

$$\int_0^a f_n(y)\, f_{n'}(y)\, dy = 0 \qquad \text{for } n' \neq n. \tag{3.39}$$

The sine functions are orthogonal (Eq. 3.33); this is the property on which Fourier's trick is based, allowing us to kill off all terms but one in the infinite series and thereby solve for the coefficients C_n.

(Proof of orthogonality is generally quite simple, either by direct integration or by analysis of the differential equation from which the functions came.)

Example 3.4. Two infinitely-long grounded metal plates, again at $y = 0$ and $y = a$, are connected at $x = \pm b$ by metal strips maintained at a constant potential V_0, as shown in Fig. 3.20 (a thin layer of insulation at each corner prevents them from shorting out).

Find the potential inside the resulting rectangular pipe.

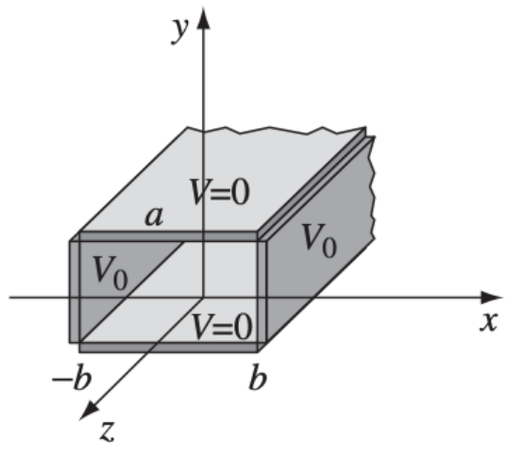


FIGURE 3.20

Solution

Once again, the configuration is independent of z.

Our problem is to solve Laplace's equation

$$\frac{\partial^2 V}{\partial x^2} + \frac{\partial^2 V}{\partial y^2} = 0,$$

subject to the boundary conditions

$$\left.\begin{array}{ll} \text{(i)} & V = 0 \text{ when } y = 0, \\ \text{(ii)} & V = 0 \text{ when } y = a, \\ \text{(iii)} & V = V_0 \text{ when } x = b, \\ \text{(iv)} & V = V_0 \text{ when } x = -b. \end{array}\right\} \tag{3.40}$$

The argument runs as before, up to Eq. 3.27:

$$V(x, y) = (Ae^{kx} + Be^{-kx})(C \sin ky + D \cos ky).$$

This time, however, we cannot set $A = 0$; the region in question does not extend to $x = \infty$, so e^{kx} is perfectly acceptable.

On the other hand, the situation is *symmetric* with respect to x, so $V(-x, y) = V(x, y)$, and it follows that $A = B$.

Using

$$e^{kx} + e^{-kx} = 2 \cosh kx,$$

and absorbing $2A$ into C and D, we have

$$V(x, y) = \cosh kx \, (C \sin ky + D \cos ky).$$

Boundary conditions (i) and (ii) require, as before, that $D = 0$ and $k = n\pi/a$, so

$$V(x, y) = C \cosh(n\pi x/a) \, \sin(n\pi y/a). \tag{3.41}$$

Because $V(x,y)$ is even in x, it will automatically meet condition (iv) if it fits (iii).

It remains, therefore, to construct the general linear combination,

$$V(x, y) = \sum_{n=1}^{\infty} C_n \cosh(n\pi x/a) \sin(n\pi y/a),$$

and pick the coefficients Cn in such a way as to satisfy condition (iii):

$$V(b, y) = \sum_{n=1}^{\infty} C_n \cosh(n\pi b/a) \sin(n\pi y/a) = V_0.$$

This is the same problem in Fourier analysis that we faced before; I quote the result from Eq. 3.35:

$$C_n \cosh(n\pi b/a) = \begin{cases} 0, & \text{if } n \text{ is even} \\ \dfrac{4V_0}{n\pi}, & \text{if } n \text{ is odd} \end{cases}$$

Conclusion: The potential in this case is given by

$$V(x, y) = \frac{4V_0}{\pi} \sum_{n=1,3,5\ldots} \frac{1}{n} \frac{\cosh(n\pi x/a)}{\cosh(n\pi b/a)} \sin(n\pi y/a). \tag{3.42}$$

This function is shown in Fig. 3.21.

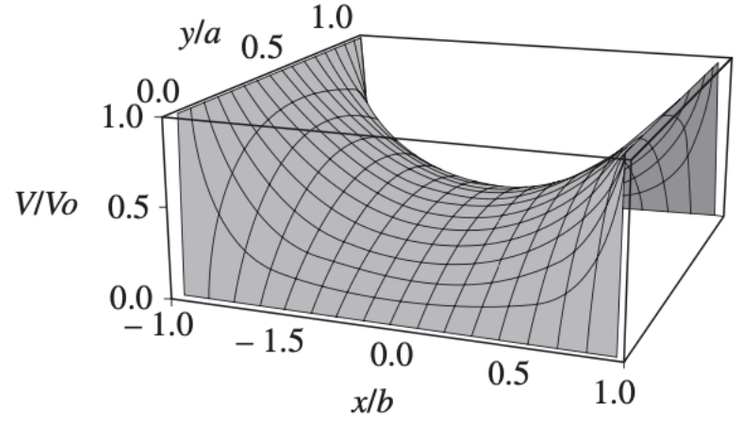


FIGURE 3.21

Example 3.5 An infinitely long rectangular metal pipe (sides a and b) is grounded, but one end, at $x = 0$, is maintained at a specified potential $V_0(y, z)$, as indicated in Fig. 3.22.

Find the potential inside the pipe.

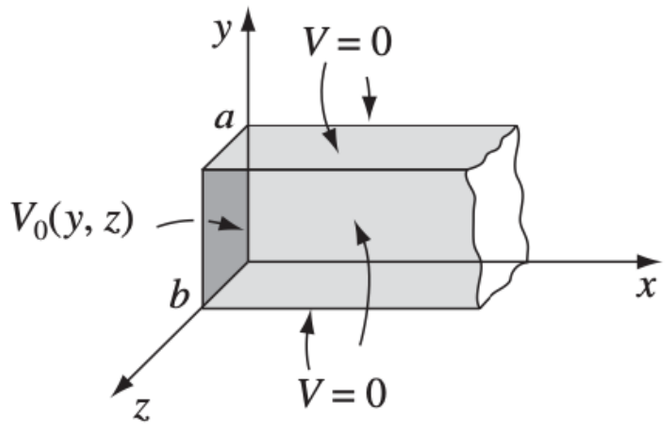


FIGURE 3.22

Solution

This is a genuinely three-dimensional problem,

$$\frac{\partial^2 V}{\partial x^2} + \frac{\partial^2 V}{\partial y^2} + \frac{\partial^2 V}{\partial z^2} = 0, \tag{3.43}$$

subject to the boundary conditions

$$\left.\begin{array}{ll} \text{(i)} & V = 0 \text{ when } y = 0, \\ \text{(ii)} & V = 0 \text{ when } y = a, \\ \text{(iii)} & V = 0 \text{ when } z = 0, \\ \text{(iv)} & V = 0 \text{ when } z = b, \\ \text{(v)} & V \to 0 \text{ as } x \to \infty, \\ \text{(vi)} & V = V_0(y, z) \text{ when } x = 0. \end{array}\right\} \tag{3.44}$$

As always, we look for solutions that are products:

$$V(x, y, z) = X(x)Y(y)Z(z). \tag{3.45}$$

Putting this into Eq. 3.43, and dividing by V, we find

$$\frac{1}{X}\frac{d^2X}{dx^2} + \frac{1}{Y}\frac{d^2Y}{dy^2} + \frac{1}{Z}\frac{d^2Z}{dz^2} = 0.$$

It follows that

$$\frac{1}{X}\frac{d^2X}{dx^2} = C_1, \quad \frac{1}{Y}\frac{d^2Y}{dy^2} = C_2, \quad \frac{1}{Z}\frac{d^2Z}{dz^2} = C_3, \quad \text{with } C_1 + C_2 + C_3 = 0.$$

Our previous experience (Ex. 3.3) suggests that C_1 must be positive, C_2 and C_3 negative. Setting $C_2 = -k^2$ and $C_3 = -l^2$, we have $C_1 = k^2 + l^2$, and hence

$$\frac{d^2X}{dx^2} = (k^2 + l^2)X, \quad \frac{d^2Y}{dy^2} = -k^2Y, \quad \frac{d^2Z}{dz^2} = -l^2Z. \tag{3.46}$$

Once again, separation of variables has turned a *partial* differential equation into *ordinary* differential equations.

The solutions are

$$X(x) = Ae^{\sqrt{k^2+l^2}\,x} + Be^{-\sqrt{k^2+l^2}\,x},$$

$$Y(y) = C\sin ky + D\cos ky,$$

$$Z(z) = E\sin lz + F\cos lz.$$

Boundary condition (v) implies $A = 0$, (i) gives $D = 0$, and (iii) yields $F = 0$, whereas (ii) and (iv) require that $k = n\pi/a$ and $l = m\pi/b$, where n and m are positive integers.

Combining the remaining constants, we are left with

$$V(x, y, z) = Ce^{-\pi\sqrt{(n/a)^2+(m/b)^2}\,x} \sin(n\pi y/a) \sin(m\pi z/b). \tag{3.47}$$

This solution meets all the boundary conditions except (vi). It contains *two* un- specified integers (n and m), and the most general linear combination is a *double* sum:

$$V(x, y, z) = \sum_{n=1}^{\infty}\sum_{m=1}^{\infty} C_{n,m} e^{-\pi\sqrt{(n/a)^2+(m/b)^2}\,x} \sin(n\pi y/a) \sin(m\pi z/b). \tag{3.48}$$

We hope to fit the remaining boundary condition,

$$V(0, y, z) = \sum_{n=1}^{\infty}\sum_{m=1}^{\infty} C_{n,m} \sin(n\pi y/a) \sin(m\pi z/b) = V_0(y, z), \tag{3.49}$$

by appropriate choice of the coefficients $C_{n,m}$.

To determine these constants, we multiply by $\sin(n'\pi y/a) \sin(m'\pi z/b)$, where n' and m' are arbitrary positive integers, and integrate:

$$\sum_{n=1}^{\infty}\sum_{m=1}^{\infty} C_{n,m} \int_0^a \sin(n\pi y/a) \sin(n'\pi y/a)\, dy \int_0^b \sin(m\pi z/b) \sin(m'\pi z/b)\, dz$$

$$= \int_0^a \int_0^b V_0(y, z) \sin(n'\pi y/a) \sin(m'\pi z/b)\, dy\, dz.$$

Quoting Eq. 3.33, the left side is $(ab/4)C_{n',m'}$, so

$$C_{n,m} = \frac{4}{ab} \int_0^a \int_0^b V_0(y, z) \sin(n\pi y/a) \sin(m\pi z/b)\, dy\, dz. \tag{3.50}$$

Equation 3.48, with the coefficients given by Eq. 3.50, is the solution to our problem.

For instance, if the end of the tube is a conductor at *constant* potential V_0,

$$C_{n,m} = \frac{4V_0}{ab}\int_0^a \sin(n\pi y/a)\,dy \int_0^b \sin(m\pi z/b)\,dz$$

$$= \begin{cases} 0, & \text{if } n \text{ or } m \text{ is even,} \\ \dfrac{16V_0}{\pi^2 nm}, & \text{if } n \text{ and } m \text{ are odd.} \end{cases} \tag{3.51}$$

In this case

$$V(x,y,z) = \frac{16V_0}{\pi^2}\sum_{n,m=1,3,5\ldots}^{\infty}\frac{1}{nm}\,e^{-\pi\sqrt{(n/a)^2+(m/b)^2}\,x}\sin(n\pi y/a)\,\sin(m\pi z/b). \tag{3.52}$$

Notice that the successive terms decrease rapidly; a reasonable approximation would be obtained by keeping only the first few.

3.3.2 Spherical Coordinates

In the examples considered so far, Cartesian coordinates were clearly appropriate, since the boundaries were planes.

For round objects, spherical coordinates are more natural. In the spherical system, Laplace's equation reads:

$$\frac{1}{r^2}\frac{\partial}{\partial r}\left(r^2\frac{\partial V}{\partial r}\right) + \frac{1}{r^2\sin\theta}\frac{\partial}{\partial\theta}\left(\sin\theta\frac{\partial V}{\partial\theta}\right) + \frac{1}{r^2\sin^2\theta}\frac{\partial^2 V}{\partial\phi^2} = 0. \tag{3.53}$$

I shall assume the problem has **azimuthal symmetry**, so that *V is independent of* ϕ; in that case, Eq. 3.53 reduces to

$$\frac{\partial}{\partial r}\left(r^2\frac{\partial V}{\partial r}\right)+\frac{1}{\sin\theta}\frac{\partial}{\partial\theta}\left(\sin\theta\frac{\partial V}{\partial\theta}\right)=0. \tag{3.54}$$

As before, we look for solutions that are products:

$$V(r,\theta)=R(r)\Theta(\theta). \tag{3.55}$$

Putting this into Eq. 3.54, and dividing by V ,

$$\frac{1}{R}\frac{d}{dr}\left(r^2\frac{dR}{dr}\right)+\frac{1}{\Theta\sin\theta}\frac{d}{d\theta}\left(\sin\theta\frac{d\Theta}{d\theta}\right)=0. \tag{3.56}$$

Since the first term depends only on r, and the second only on θ, it follows that each must be a constant:

$$\frac{1}{R}\frac{d}{dr}\left(r^2\frac{dR}{dr}\right)=l(l+1),\qquad \frac{1}{\Theta\sin\theta}\frac{d}{d\theta}\left(\sin\theta\frac{d\Theta}{d\theta}\right)=-l(l+1). \tag{3.57}$$

Here $l(l+1)$ is just a fancy way of writing the separation constant—you'll see in a minute why this is convenient.

As always, separation of variables has converted a *partial* differential equation (3.54) into *ordinary* differential equations (3.57).

The radial equation,

$$\frac{d}{dr}\left(r^2\frac{dR}{dr}\right)=l(l+1)R, \tag{3.58}$$

has the general solution

$$R(r)=Ar^l+\frac{B}{r^{l+1}}, \tag{3.59}$$

as you can easily check; A and B are the two arbitrary constants to be expected in the solution of a second-order differential equation.

But the angular equation,

$$\frac{d}{d\theta}\left(\sin\theta\frac{d\Theta}{d\theta}\right) = -l(l+1)\sin\theta\,\Theta, \tag{3.60}$$

is not so simple.

The solutions are **Legendre polynomials** in the variable cos θ :

$$\Theta(\theta) = P_l(\cos\theta). \tag{3.61}$$

$P_l(x)$ is most conveniently defined by the **Rodrigues formula:**

$$P_l(x) \equiv \frac{1}{2^l l!}\left(\frac{d}{dx}\right)^l (x^2-1)^l. \tag{3.62}$$

The first few Legendre polynomials are listed in Table 3.1.

$P_0(x)$	$= 1$
$P_1(x)$	$= x$
$P_2(x)$	$= (3x^2-1)/2$
$P_3(x)$	$= (5x^3-3x)/2$
$P_4(x)$	$= (35x^4-30x^2+3)/8$
$P_5(x)$	$= (63x^5-70x^3+15x)/8$

TABLE 3.1 Legendre Polynomials.

Notice that $P_l(x)$ is (as the name suggests) an l th-order *polynomial* in x; it contains only *even* powers, if l is even, and *odd* powers, if l is odd.

The factor in front $(1/2^l l!)$ was chosen in order that

$$P_l(1) = 1. \tag{3.63}$$

The Rodrigues formula obviously works only for nonnegative integer values of l.

Moreover, it provides us with only *one* solution.

But Eq. 3.60 is *second*-order, and it should possess *two* independent solutions, for *every* value of l.

It turns out that these "other solutions" blow up at $\theta = 0$ and/or $\theta = \pi$, and are therefore unacceptable on physical grounds.

For instance, the second solution for $l = 0$ is

$$\Theta(\theta) = \ln\left(\tan\frac{\theta}{2}\right). \tag{3.64}$$

You might want to check for yourself that this satisfies Eq. 3.60.

In the case of azimuthal symmetry, then, the most general separable solution to Laplace's equation, consistent with minimal physical requirements, is

$$V(r,\theta) = \left(Ar^l + \frac{B}{r^{l+1}}\right) P_l(\cos\theta).$$

(There was no need to include an overall constant in Eq. 3.61 because it can be absorbed into A and B at this stage.)

As before, separation of variables yields an infinite set of solutions, one for each l.

The *general* solution is the linear combination of separable solutions:

$$V(r,\theta) = \sum_{l=0}^{\infty} \left(A_l r^l + \frac{B_l}{r^{l+1}} \right) P_l(\cos\theta). \tag{3.65}$$

The following examples illustrate the power of this important result.

Example 3.6. The potential $V_0(\theta)$ is specified on the surface of a hollow sphere, of radius R.

Find the potential inside the sphere.

Solution

In this case, $B_l = 0$ for all l—otherwise the potential would blow up at the origin.

Thus,

$$V(r,\theta) = \sum_{l=0}^{\infty} A_l r^l P_l(\cos\theta). \tag{3.66}$$

At $r = R$ this must match the specified function $V_0(\theta)$:

$$V(R,\theta) = \sum_{l=0}^{\infty} A_l R^l P_l(\cos\theta) = V_0(\theta). \tag{3.67}$$

Can this equation be satisfied, for an appropriate choice of coefficients A_l?

Yes: The Legendre polynomials (like the sines) constitute a complete set of functions, on the interval $-1 \le x \le 1$ ($0 \le \theta \le \pi$).

How do we determine the constants?

Again, by Fourier's trick, for the Legendre polynomials (like the sines) are *orthogonal* functions:

$$\int_{-1}^{1} P_l(x)\,P_{l'}(x)\,dx = \int_0^{\pi} P_l(\cos\theta)\,P_{l'}(\cos\theta)\sin\theta\,d\theta$$

$$= \begin{cases} 0, & \text{if } l' \neq l, \\ \dfrac{2}{2l+1}, & \text{if } l' = l. \end{cases} \tag{3.68}$$

Thus, multiplying Eq. 3.67 by $P_{l'}(\cos\theta)\sin\theta$ and integrating, we have

$$A_{l'} R^{l'} \frac{2}{2l'+1} = \int_0^{\pi} V_0(\theta)\,P_{l'}(\cos\theta)\sin\theta\,d\theta,$$

or

$$A_l = \frac{2l+1}{2R^l} \int_0^{\pi} V_0(\theta)\,P_l(\cos\theta)\sin\theta\,d\theta. \tag{3.69}$$

Equation 3.66 is the solution to our problem, with the coefficients given by Eq. 3.69.

It can be difficult to evaluate integrals of the form 3.69 analytically, and in practice it is often easier to solve Eq. 3.67 "by eyeball."

For instance, suppose we are told that the potential on the sphere is

$$V_0(\theta) = k \sin^2(\theta/2), \tag{3.70}$$

where k is a constant.

Using the half-angle formula, we rewrite this as

$$V_0(\theta) = \frac{k}{2}(1 - \cos\theta) = \frac{k}{2}[P_0(\cos\theta) - P_1(\cos\theta)].$$

Putting this into Eq. 3.67, we read off immediately that $A_0 = k/2$, $A_1 = -k/(2R)$, and all other A_l's vanish.

Therefore,

$$V(r,\theta) = \frac{k}{2}\left[r^0 P_0(\cos\theta) - \frac{r^1}{R} P_1(\cos\theta)\right] = \frac{k}{2}\left(1 - \frac{r}{R}\cos\theta\right). \tag{3.71}$$

Example 3.7. The potential $V_0(\theta)$ is again specified on the surface of a sphere of radius R, but this time we are asked to find the potential *outside*, assuming there is no charge there.

Solution

In this case it's the A_l's that must be zero (or else V would not go to zero at ∞), so

$$V(r,\theta) = \sum_{l=0}^{\infty} \frac{B_l}{r^{l+1}} P_l(\cos\theta). \tag{3.72}$$

At the surface of the sphere, we require that

$$V(R,\theta) = \sum_{l=0}^{\infty} \frac{B_l}{R^{l+1}} P_l(\cos\theta) = V_0(\theta).$$

Multiplying by $P_{l'}(\cos\theta)\sin\theta$ and integrating—exploiting, again, the orthogonality relation 3.68—we have

$$\frac{B_{l'}}{R^{l'+1}} \frac{2}{2l'+1} = \int_0^{\pi} V_0(\theta) P_{l'}(\cos\theta) \sin\theta \, d\theta,$$

or

$$B_l = \frac{2l+1}{2} R^{l+1} \int_0^{\pi} V_0(\theta) P_l(\cos\theta) \sin\theta \, d\theta. \tag{3.73}$$

Equation 3.72, with the coefficients given by Eq. 3.73, is the solution to our problem.

Example 3.8. An uncharged metal sphere of radius R is placed in an otherwise uniform electric field $\mathbf{E} = E_0\ \hat{\mathbf{z}}$.

The field will push positive charge to the "northern" surface of the sphere, and—symmetrically—negative charge to the "southern" surface (Fig. 3.24).

This induced charge, in turn, distorts the field in the neighborhood of the sphere.

Find the potential in the region outside the sphere.

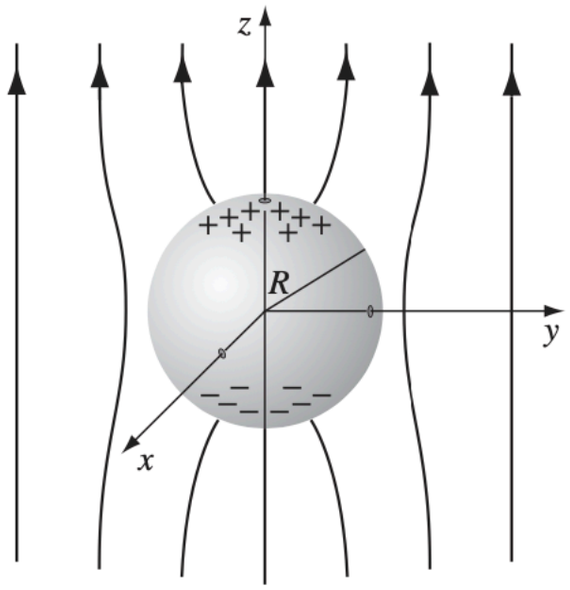


FIGURE 3.24

Solution

The sphere is an equipotential—we may as well set it to zero.

Then by symmetry the entire $x\ y$ plane is at potential zero.

This time, however, V does *not* go to zero at large z.

In fact, far from the sphere the field is $E_0\ \hat{\mathbf{z}}$, and hence

$$V \to -E_0 z + C.$$

Since $V = 0$ in the equatorial plane, the constant C must be zero.

Accordingly, the boundary conditions for this problem are

$$\left.\begin{aligned} &\text{(i)} \quad V = 0 \qquad \text{when } r = R, \\ &\text{(ii)} \quad V \to -E_0 r\cos\theta \qquad \text{for } r \gg R. \end{aligned}\right\} \tag{3.74}$$

We must fit these boundary conditions with a function of the form 3.65.

The first condition yields

$$A_l R^l + \frac{B_l}{R^{l+1}} = 0,$$

or

$$B_l = -A_l R^{2l+1}, \tag{3.75}$$

so

$$V(r,\theta) = \sum_{l=0}^{\infty} A_l \left(r^l - \frac{R^{2l+1}}{r^{l+1}} \right) P_l(\cos\theta).$$

For $r \gg R$, the second term in parentheses is negligible, and therefore condition (ii) requires that

$$\sum_{l=0}^{\infty} A_l r^l P_l(\cos\theta) = -E_0 r\cos\theta.$$

Evidently only one term is present: $l = 1$. In fact, since $P_1(\cos\theta) = \cos\theta$, we can read off immediately

$$A_1 = -E_0, \quad \text{all other } A_l\text{'s zero.}$$

Conclusion:

$$V(r,\theta) = -E_0 \left(r - \frac{R^3}{r^2} \right) \cos\theta. \tag{3.76}$$

The first term ($-E_0 r\cos\theta$) is due to the external field; the contribution attributable to the induced charge is

$$E_0 \frac{R^3}{r^2} \cos\theta.$$

If you want to know the induced charge density, it can be calculated in the usual way:

$$\sigma(\theta) = -\epsilon_0 \frac{\partial V}{\partial r}\bigg|_{r=R} = \epsilon_0 E_0 \left(1 + 2\frac{R^3}{r^3}\right)\cos\theta\bigg|_{r=R} = 3\epsilon_0 E_0 \cos\theta. \tag{3.77}$$

As expected, it is positive in the "northern" hemisphere ($0 \le \theta \le \pi/2$) and negative in the "southern" ($\pi/2 \le \theta \le \pi$).

Example 3.9. A specified charge density $\sigma_0(\theta)$ is glued over the surface of a spherical shell of radius R. Find the resulting potential inside and outside the sphere.

Solution

You could, of course, do this by direct integration:

$$V = \frac{1}{4\pi\epsilon_0}\int \frac{\sigma_0}{\mathscr{r}}\, da,$$

but separation of variables is often easier.

For the interior region. we have

$$V(r,\theta) = \sum_{l=0}^{\infty} A_l r^l P_l(\cos\theta) \qquad (r \le R) \tag{3.78}$$

(no B_l terms—they blow up at the origin); in the exterior region

$$V(r,\theta) = \sum_{l=0}^{\infty} \frac{B_l}{r^{l+1}} P_l(\cos\theta) \qquad (r \geq R) \tag{3.79}$$

(no A_l terms—they don't go to zero at infinity).

These two functions must be joined together by the appropriate boundary conditions at the surface itself.

First, the potential is *continuous* at $r = R$ (Eq. 2.34):

$$\sum_{l=0}^{\infty} A_l R^l P_l(\cos\theta) = \sum_{l=0}^{\infty} \frac{B_l}{R^{l+1}} P_l(\cos\theta). \tag{3.80}$$

It follows that the coefficients of like Legendre polynomials are equal:

$$B_l = A_l R^{2l+1}. \tag{3.81}$$

(To prove that formally, multiply both sides of Eq. 3.80 by $P_{l'}(\cos\theta)\sin\theta$ and integrate from 0 to π, using the orthogonality relation 3.68.)

Second, the radial derivative of V suffers a discontinuity at the surface (Eq. 2.36):

$$\left(\frac{\partial V_{\text{out}}}{\partial r} - \frac{\partial V_{\text{in}}}{\partial r} \right)\Bigg|_{r=R} = -\frac{1}{\epsilon_0}\sigma_0(\theta). \tag{3.82}$$

Thus

$$-\sum_{l=0}^{\infty}(l+1)\frac{B_l}{R^{l+2}} P_l(\cos\theta) - \sum_{l=0}^{\infty} l A_l R^{l-1} P_l(\cos\theta) = -\frac{1}{\epsilon_0}\sigma_0(\theta),$$

or, using Eq. 3.81,

$$\sum_{l=0}^{\infty}(2l+1)A_l R^{l-1} P_l(\cos\theta) = \frac{1}{\epsilon_0}\sigma_0(\theta). \tag{3.83}$$

From here, the coefficients can be determined using Fourier's trick:

$$A_l = \frac{1}{2\epsilon_0 R^{l-1}} \int_0^{\pi} \sigma_0(\theta) P_l(\cos\theta) \sin\theta \, d\theta. \tag{3.84}$$

Equations 3.78 and 3.79 constitute the solution to our problem, with the coefficients given by Eqs. 3.81 and 3.84.

For instance, if

$$\sigma_0(\theta) = k\cos\theta = kP_1(\cos\theta), \tag{3.85}$$

for some constant k, then all the A_l's are zero except for $l = 1$, and

$$A_1 = \frac{k}{2\epsilon_0}\int_0^{\pi} [P_1(\cos\theta)]^2 \sin\theta \, d\theta = \frac{k}{3\epsilon_0}.$$

The potential inside the sphere is therefore

$$V(r,\theta) = \frac{k}{3\epsilon_0} r\cos\theta \qquad (r \le R), \tag{3.86}$$

whereas outside the sphere

$$V(r,\theta) = \frac{kR^3}{3\epsilon_0}\frac{1}{r^2}\cos\theta \qquad (r \ge R). \tag{3.87}$$

In particular, if $\sigma_0(\theta)$ is the induced charge on a metal sphere in an external field $E_0\,\hat{\mathbf{z}}$, so that $k = 3\varepsilon_0 E_0$ (Eq. 3.77), then the potential inside is $E_0 r\cos\theta = E_0 z$, and the field is $-E_0\,\hat{\mathbf{z}}$ —exactly right to cancel off the external field, as of course it *should* be.

Outside the sphere the potential due to this surface charge is

$$E_0 \frac{R^3}{r^2}\cos\theta,$$

consistent with our conclusion in Ex. 3.8.

3.4 MULTIPOLE EXPANSION

3.4.1 Approximate Potentials at Large Distances

If you are very far away from a localized charge distribution, it "looks" like a point charge, and the potential is—to good approximation—$(1/4\pi\varepsilon_0)Q/r$, where Q is the total charge.

We have often used this as a check on formulas for V.

But what if Q is *zero?*

You might reply that the potential is then approximately zero, and of course, you're right, in a sense (indeed, the potential at large r is *pretty small* even if Q is *not* zero).

But we're looking for something a bit more informative than that.

Example 3.10. A (physical) **electric dipole** consists of two equal and opposite charges ($\pm q$) separated by a distance d.

Find the approximate potential at points far from the dipole.

Solution

Let $\mathscr{r}_-$ be the distance from $-q$ and $\mathscr{r}_+$ the distance from $+q$ (Fig. 3.26). Then

$$V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\left(\frac{q}{\mathscr{r}_+} - \frac{q}{\mathscr{r}_-}\right),$$

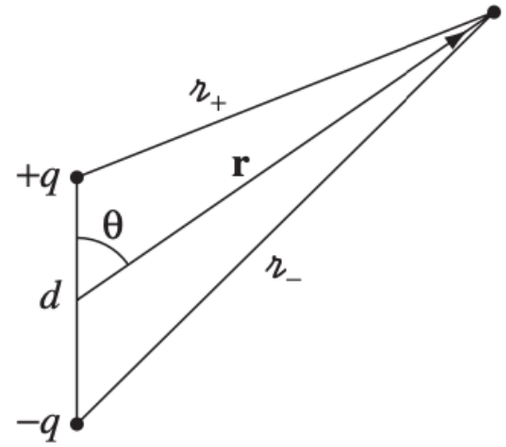


FIGURE 3.26

and (from the law of cosines)

$$\mathscr{r}_\pm^2 = r^2 + (d/2)^2 \mp rd\cos\theta = r^2\left(1 \mp \frac{d}{r}\cos\theta + \frac{d^2}{4r^2}\right).$$

We're interested in the régime $r \gg d$, so the third term is negligible, and the binomial expansion yields

$$\frac{1}{\mathscr{r}_\pm} \cong \frac{1}{r}\left(1 \mp \frac{d}{r}\cos\theta\right)^{-1/2} \cong \frac{1}{r}\left(1 \pm \frac{d}{2r}\cos\theta\right).$$

Thus

$$\frac{1}{\mathscr{r}_+} - \frac{1}{\mathscr{r}_-} \cong \frac{d}{r^2}\cos\theta,$$

and hence

$$V(\mathbf{r}) \cong \frac{1}{4\pi\epsilon_0}\frac{qd\cos\theta}{r^2}. \tag{3.90}$$

The potential of a dipole goes like $1/r^2$ at large r ; as we might have anticipated, it falls off more rapidly than the potential of a point charge.

If we put together a pair of equal and opposite *dipoles* to make a **quadrupole**, the potential goes like $1/r^3$; for back-to-back *quadrupoles* (an **octopole**), it goes like $1/r^4$; and so on. Figure 3.27 summarizes this hierarchy; for completeness I have included the electric **monopole** (point charge), whose potential, of course, goes like $1/r$.

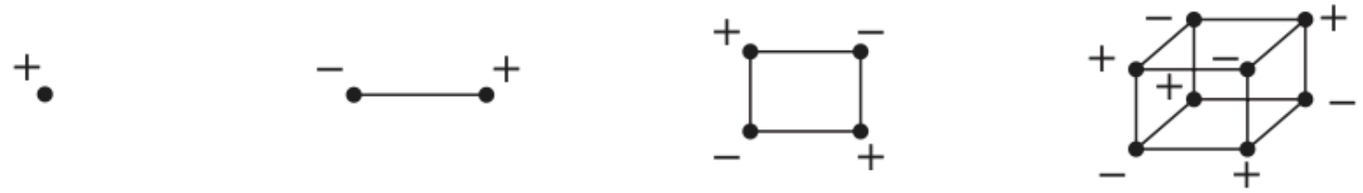


FIGURE 3.27

Example 3.10 pertains to a very special charge configuration.

I propose now to develop a systematic expansion for the potential of *any* localized charge distribution, in powers of $1/r$.

Figure 3.28 defines the relevant variables; the potential at $\mathbf{r}$ is given by

$$V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\int \frac{1}{\mathscr{r}}\rho(\mathbf{r}')\,d\tau'. \tag{3.91}$$

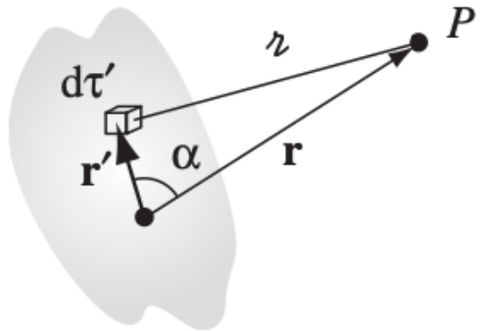


FIGURE 3.28

Using the law of cosines,

$$\mathscr{r}^2 = r^2 + (r')^2 - 2rr'\cos\alpha = r^2\left[1 + \left(\frac{r'}{r}\right)^2 - 2\left(\frac{r'}{r}\right)\cos\alpha\right],$$

where α is the angle between $\mathbf{r}$ and $\mathbf{r}'$.

Thus

$$\mathscr{r} = r\sqrt{1+\epsilon}, \tag{3.92}$$

with

$$\epsilon \equiv \left(\frac{r'}{r}\right)\left(\frac{r'}{r} - 2\cos\alpha\right).$$

For points well outside the charge distribution, ε is much less than 1, and this invites a binomial expansion:

$$\frac{1}{\mathscr{r}} = \frac{1}{r}(1+\epsilon)^{-1/2} = \frac{1}{r}\left(1 - \frac{1}{2}\epsilon + \frac{3}{8}\epsilon^2 - \frac{5}{16}\epsilon^3 + \ldots\right), \tag{3.93}$$

or, in terms of r, r', and α:

$$\begin{aligned}\frac{1}{\mathscr{r}} &= \frac{1}{r}\left[1 - \frac{1}{2}\left(\frac{r'}{r}\right)\left(\frac{r'}{r} - 2\cos\alpha\right) + \frac{3}{8}\left(\frac{r'}{r}\right)^2\left(\frac{r'}{r} - 2\cos\alpha\right)^2\right. \\ &\qquad \left. -\frac{5}{16}\left(\frac{r'}{r}\right)^3\left(\frac{r'}{r} - 2\cos\alpha\right)^3 + \ldots\right] \\ &= \frac{1}{r}\left[1 + \left(\frac{r'}{r}\right)(\cos\alpha) + \left(\frac{r'}{r}\right)^2\left(\frac{3\cos^2\alpha - 1}{2}\right)\right. \\ &\qquad \left. + \left(\frac{r'}{r}\right)^3\left(\frac{5\cos^3\alpha - 3\cos\alpha}{2}\right) + \ldots\right].\end{aligned}$$

In the last step, I have collected together like powers of (r'/r); surprisingly, their coefficients (the terms in parentheses) are Legendre polynomials!

The remarkable result is that

$$\frac{1}{\mathscr{r}} = \frac{1}{r}\sum_{n=0}^{\infty}\left(\frac{r'}{r}\right)^n P_n(\cos\alpha). \tag{3.94}$$

Substituting this back into Eq. 3.91, and noting that r is a constant, as far as the integration is concerned, I conclude that

$$\boxed{V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\sum_{n=0}^{\infty}\frac{1}{r^{(n+1)}}\int (r')^n P_n(\cos\alpha)\rho(\mathbf{r}')\,d\tau',} \tag{3.95}$$

or, more explicitly,

$$V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\left[\frac{1}{r}\int \rho(\mathbf{r}')\,d\tau' + \frac{1}{r^2}\int r'\cos\alpha\,\rho(\mathbf{r}')\,d\tau' + \frac{1}{r^3}\int (r')^2\left(\frac{3}{2}\cos^2\alpha - \frac{1}{2}\right)\rho(\mathbf{r}')\,d\tau' + \ldots\right]. \tag{3.96}$$

This is the desired result—the **multipole expansion** of V in powers of $1/r$.

The first term ($n = 0$) is the monopole contribution (it goes like $1/r$); the second ($n = 1$) is the dipole (it goes like $1/r^2$); the third is quadrupole; the fourth octopole; and so on.

Remember that α is the angle between $\mathbf{r}$ and $\mathbf{r}'$, so the integrals depend on the direction to the field point. If you are interested in the potential along the z' axis (or—putting it the other way around—if you orient your $\mathbf{r}'$ coordinates so the z' axis lies along $\mathbf{r}$), then α is the usual polar angle θ'.

As it stands, Eq. 3.95 is *exact*, but it is *useful* primarily as an approximation scheme: the lowest nonzero term in the expansion provides the approximate potential at large r, and the successive terms tell us how to improve the approximation if greater precision is required.

3.4.2 The Monopole and Dipole Terms

Ordinarily, the multipole expansion is dominated (at large r) by the monopole term:

$$V_{\text{mon}}(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\frac{Q}{r}, \tag{3.97}$$

where $Q = \int \rho d\tau$ is the total charge of the configuration.

This is just what we expect for the approximate potential at large distances from the charge.

For a *point* charge *at the origin*, V_{mon} is the *exact* potential, not merely a first approximation at large r ; in this case, all the higher multipoles vanish.

If the total charge is zero, the dominant term in the potential will be the dipole (unless, of course, it *also* vanishes):

$$V_{\text{dip}}(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\frac{1}{r^2}\int r' \cos\alpha\, \rho(\mathbf{r}')\, d\tau'.$$

Since α is the angle between $\mathbf{r}'$ and $\mathbf{r}$ (Fig. 3.28),

$$r' \cos\alpha = \hat{\mathbf{r}} \cdot \mathbf{r}',$$

and the dipole potential can be written more succinctly:

$$V_{\text{dip}}(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\frac{1}{r^2}\hat{\mathbf{r}} \cdot \int \mathbf{r}'\rho(\mathbf{r}')\, d\tau'.$$

This integral (which does not depend on $\mathbf{r}$) is called the **dipole moment** of the distribution:

$$\boxed{\mathbf{p} \equiv \int \mathbf{r}'\rho(\mathbf{r}')\, d\tau',} \tag{3.98}$$

and the dipole contribution to the potential simplifies to

$$\boxed{V_{\text{dip}}(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\frac{\mathbf{p} \cdot \hat{\mathbf{r}}}{r^2}.} \tag{3.99}$$

The dipole moment is determined by the geometry (size, shape, and density) of the charge distribution. Equation 3.98 translates in the usual way (Sect. 2.1.4) for point, line, and surface charges.

Thus, the dipole moment of a collection of *point* charges is

$$\mathbf{p} = \sum_{i=1}^{n} q_i \mathbf{r}'_i. \tag{3.100}$$

For a **physical dipole** (equal and opposite charges, $\pm q$),

$$\mathbf{p} = q\mathbf{r}'_+ - q\mathbf{r}'_- = q(\mathbf{r}'_+ - \mathbf{r}'_-) = q\mathbf{d}, \tag{3.101}$$

where **d** is the vector from the negative charge to the positive one (Fig. 3.29).

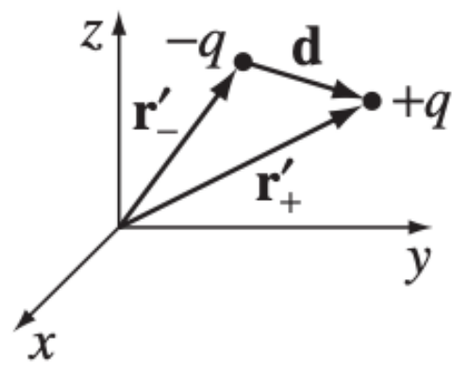


FIGURE 3.29

Is this consistent with what we got in Ex. 3.10?

Yes: If you put Eq. 3.101 into Eq. 3.99, you recover Eq. 3.90.

Notice, however, that this is only the *approximate* potential of the physical dipole—evidently there are higher multipole contributions.

Of course, as you go farther and farther away, V_{dip} becomes a better and better approximation, since the higher terms die off more rapidly with increasing r.

By the same token, at a fixed r the dipole approximation improves as you shrink the separation d.

To construct a **perfect** (point) **dipole** whose potential is given *exactly* by Eq. 3.99, you'd have to let d approach zero.

Unfortunately, you then lose the dipole term *too,* unless you simultaneously arrange for q to go to infinity!

A *physical* dipole becomes a *pure* dipole, then, in the rather artificial limit $d \to 0$, $q \to \infty$, with the product $qd = p$ held fixed.

When someone uses the word "dipole," you can't always tell whether they mean a *physical* dipole (with finite separation between the charges) or an *ideal* (point) dipole.

If in doubt, assume that d is small enough (compared to r) that you can safely apply Eq. 3.99.

Dipole moments are *vectors,* and they add accordingly: if you have two dipoles, $\mathbf{p}_1$ and $\mathbf{p}_2$, the total dipole moment is $\mathbf{p}_1 + \mathbf{p}_2$.

For instance, with four charges at the corners of a square, as shown in Fig. 3.30, the net dipole moment is zero.

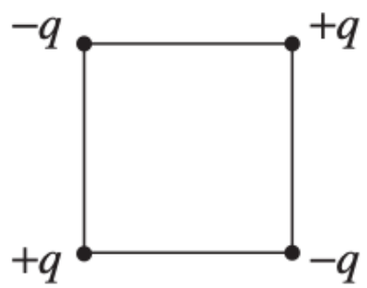


FIGURE 3.30

You can see this by combining the charges in pairs (vertically, $\downarrow + \uparrow = 0$, or horizontally, $\rightarrow + \leftarrow = 0$) or by adding up the four contributions individually, using Eq. 3.100.

This is a *quadrupole,* as I indicated earlier, and its potential is dominated by the quadrupole term in the multipole expansion.

3.4.3 Origin of Coordinates in Multipole Expansions

I mentioned earlier that a point charge at the origin constitutes a "pure" monopole.

If it is *not* at the origin, it's no longer a pure monopole. For instance, the charge in Fig. 3.32 has a dipole moment $\mathbf{p} = qd\hat{\mathbf{y}}$, and a corresponding dipole term in its potential.

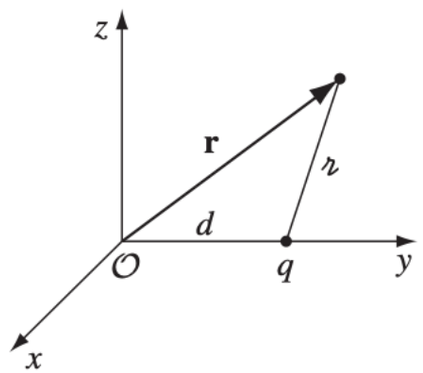


FIGURE 3.32

The monopole potential $(1/4\pi\varepsilon_0)q/r$ is not quite correct for this configuration; rather, the exact potential is $(1/4\pi\varepsilon_0)q/\mathrm{r}$.

The multipole expansion is, remember, a series in inverse powers of r (the distance to the *origin*), and when we expand 1/r, we get *all* powers, not just the first.
So moving the origin (or, what amounts to the same thing, moving the *charge*) can radically alter a multipole expansion.

The **monopole moment** Q does not change, since the total charge is obviously independent of the coordinate system.

(In Fig. 3.32, the monopole term was unaffected when we moved q away from the origin—it's just that it was no longer the whole story: a dipole term—and for that matter all higher poles—appeared as well.)

Ordinarily, the dipole moment *does* change when you shift the origin, but there is an important exception: *If the total charge is zero, then the dipole moment is independent of the choice of origin*.

For suppose we displace the origin by an amount **a** (Fig. 3.33).

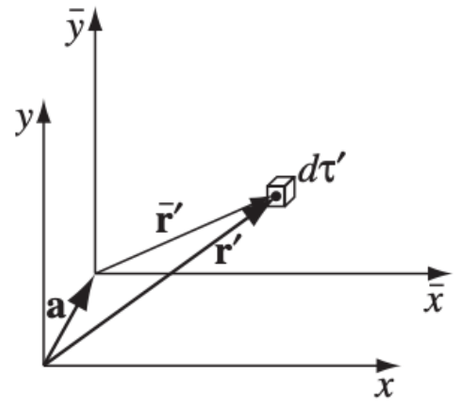


FIGURE 3.33

The new dipole moment is then

$$\bar{\mathbf{p}} = \int \bar{\mathbf{r}}'\rho(\mathbf{r}')\,d\tau' = \int (\mathbf{r}' - \mathbf{a})\rho(\mathbf{r}')\,d\tau'$$

$$= \int \mathbf{r}'\rho(\mathbf{r}')\,d\tau' - \mathbf{a}\int \rho(\mathbf{r}')\,d\tau' = \mathbf{p} - Q\mathbf{a}.$$

In particular, if $Q = 0$, then $\bar{\mathbf{p}} = \mathbf{p}$.

So if someone asks for the dipole moment in Fig. 3.34(a), you can answer with confidence "$q\mathbf{d}$," but if you're asked for the dipole moment in Fig. 3.34(b), the appropriate response would be "With respect to *what origin*?"

FIGURE 3.34

3.4.4 The Electric Field of a Dipole

So far we have worked only with *potentials*.

Now I would like to calculate the electric *field* of a (perfect) dipole.

If we choose coordinates so that **p** is at the origin and points in the z direction (Fig. 3.36), then the potential at r, θ is (Eq. 3.99):

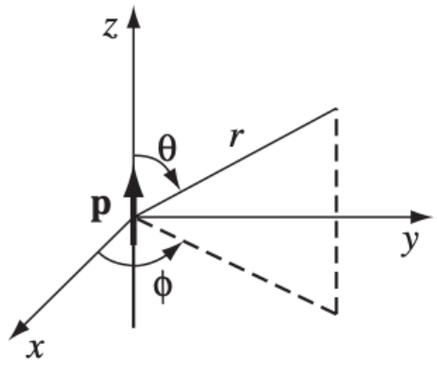


FIGURE 3.36

$$V_{\text{dip}}(r,\theta) = \frac{\hat{\mathbf{r}}\cdot\mathbf{p}}{4\pi\epsilon_0 r^2} = \frac{p\cos\theta}{4\pi\epsilon_0 r^2}. \tag{3.102}$$

To get the field, we take the negative gradient of V:

$$E_r = -\frac{\partial V}{\partial r} = \frac{2p\cos\theta}{4\pi\epsilon_0 r^3},$$

$$E_\theta = -\frac{1}{r}\frac{\partial V}{\partial \theta} = \frac{p\sin\theta}{4\pi\epsilon_0 r^3},$$

$$E_\phi = -\frac{1}{r\sin\theta}\frac{\partial V}{\partial \phi} = 0.$$

Thus

$$\boxed{\mathbf{E}_{\text{dip}}(r,\theta) = \frac{p}{4\pi\epsilon_0 r^3}(2\cos\theta\,\hat{\mathbf{r}} + \sin\theta\,\hat{\boldsymbol{\theta}}).} \tag{3.103}$$

This formula makes explicit reference to a particular coordinate system (spherical) and assumes a particular orientation for **p** (along z).

It can be recast in a coordinate-free form, analogous to the potential in Eq. 3.99.

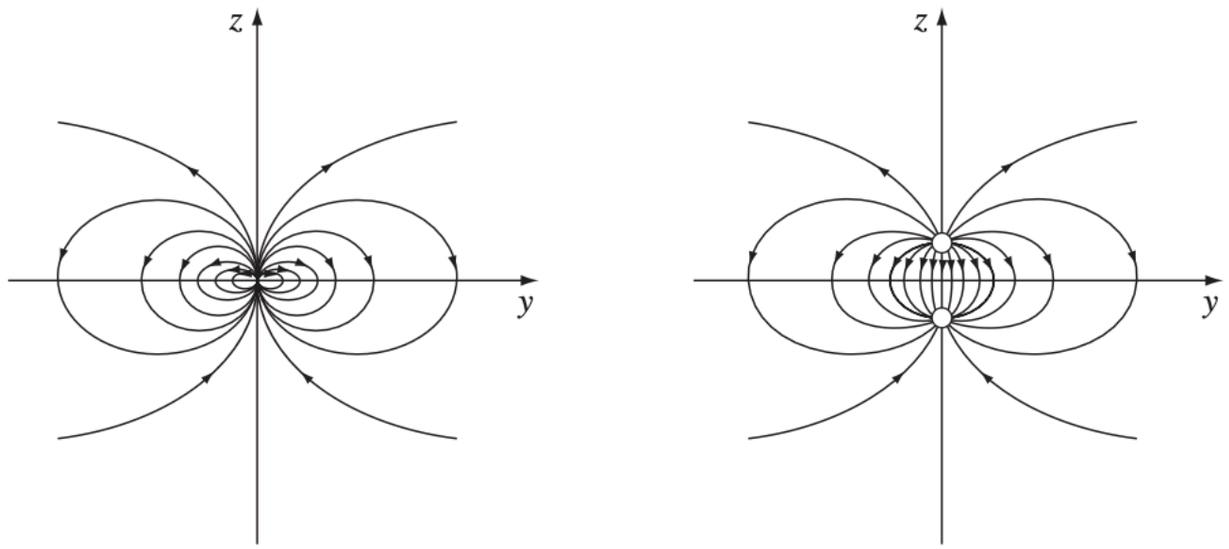
Notice that the dipole field falls off as the inverse *cube* of r ; the *monopole* field $(Q/4\pi\varepsilon_0 r^2)\,\hat{\mathbf{r}}$ goes as the inverse *square*, of course.

Quadrupole fields go like $1/r^4$, octopole like $1/r^5$, and so on.

(This merely reflects the fact that monopole *potentials* fall off like $1/r$, dipole like $1/r^2$, quadrupole like $1/r^3$, and so on—the gradient introduces another factor of $1/r$.)

Figure 3.37(a) shows the field lines of a "pure" dipole (Eq. 3.103).

For com- parison, I have also sketched the field lines for a "physical" dipole, in Fig. 3.37(b).



(a) Field of a "pure" dipole (b) Field of a "physical" dipole

FIGURE 3.37

Notice how similar the two pictures become if you blot out the central region; up close, however, they are entirely different.

Only for points $r \gg d$ does Eq. 3.103 represent a valid approximation to the field of a physical dipole.

As I mentioned earlier, this regime can be reached either by going to large r or by squeezing the charges very close together.

4 - Electric Fields in Matter

4.1 POLARIZATION

4.1.1 Dielectrics

In this chapter, we shall study electric fields in matter.

Matter, of course, comes in many varieties—solids, liquids, gases, metals, woods, glasses—and these substances do not all respond in the same way to electrostatic fields.

Nevertheless, *most* everyday objects belong (at least, in good approximation) to one of two large classes: **conductors** and **insulators** (or **dielectrics**).

We have already talked about conductors; these are substances that contain an "unlimited" supply of charges that are free to move about through the material.

In practice, what this ordinarily means is that many of the electrons (one or two per atom, in a typical metal) are not associated with any particular nucleus, but roam around at will.

In dielectrics, by contrast, *all charges are attached to specific atoms or molecules*—they're on a tight leash, and all they can do is move a bit *within* the atom or molecule.

Such microscopic displacements are not as dramatic as the wholesale rearrangement of charge in a conductor, but their cumulative effects account for the characteristic behavior of dielectric materials.

There are actually *two* principal mechanisms by which electric fields can distort the charge distribution of a dielectric atom or molecule: *stretching* and *rotating*.

In the next two sections I'll discuss these processes.

4.1.2 Induced Dipoles

What happens to a neutral atom when it is placed in an electric field **E**?

Your first guess might well be: "Absolutely nothing—since the atom is not charged, the field has no effect on it."

But that is incorrect.

Although the atom as a whole is electrically neutral, there *is* a positively charged core (the nucleus) and a negatively charged electron cloud surrounding it.

These two regions of charge within the atom are influenced by the field: the nucleus is pushed in the direction of the field, and the electrons the opposite way.

In principle, if the field is large enough, it can pull the atom apart completely, "ionizing" it (the substance then becomes a conductor).

With less extreme fields, however, an equilibrium is soon established, for if the center of the electron cloud does not coincide with the nucleus, these positive and negative charges attract one another, and that holds the atom together.

The two opposing forces—**E** pulling the electrons and nucleus apart, their mutual attraction drawing them back together—reach a balance, leaving the atom **polarized,** with plus charge shifted slightly one way, and minus the other.

The atom now has a tiny dipole moment **p**, which points in the *same direction as* **E**.

Typically, this induced dipole moment is approximately proportional to the field (as long as the latter is not too strong):

$$\mathbf{p} = \alpha \mathbf{E}. \tag{4.1}$$

The constant of proportionality α is called **atomic polarizability.**

Its value depends on the detailed structure of the atom in question.

Table 4.1 lists some experimentally determined atomic polarizabilities.

H	He	Li	Be	C	Ne	Na	Ar	K	Cs
0.667	0.205	24.3	5.60	1.67	0.396	24.1	1.64	43.4	59.4

TABLE 4.1 Atomic Polarizabilities ($\alpha/4\pi\epsilon_0$, in units of 10^{-30} m^3). *Data from: Handbook of Chemistry and Physics,* 91st ed. (Boca Raton: CRC Press, 2010).

Example 4.1. A primitive model for an atom consists of a point nucleus ($+q$) surrounded by a uniformly charged spherical cloud ($-q$) of radius a (Fig. 4.1). Calculate the atomic polarizability of such an atom.

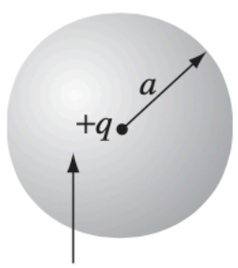


FIGURE 4.1

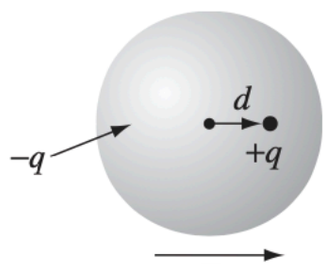


FIGURE 4.2

Solution

In the presence of an external field **E**, the nucleus will be shifted slightly to the right and the electron cloud to the left, as shown in Fig. 4.2. (Because the actual displacements involved are extremely small, it is reasonable to assume that the electron cloud retains its spherical shape.)

Say that equilibrium occurs when the nucleus is displaced a distance d from the center of the sphere.

At that point, the external field pushing the nucleus to the right exactly balances the internal field pulling it to the left: $E = E_e$, where E_e is the field produced by the electron cloud.

Now the field at a distance d from the center of a uniformly charged sphere is

$$E_e = \frac{1}{4\pi\epsilon_0}\frac{qd}{a^3}$$

At equilibrium, then,

$$E = \frac{1}{4\pi\epsilon_0}\frac{qd}{a^3}, \quad \text{or} \quad p = qd = (4\pi\epsilon_0 a^3)E.$$

The atomic polarizability is therefore

$$\alpha = 4\pi\epsilon_0 a^3 = 3\epsilon_0 v, \tag{4.2}$$

where v is the volume of the atom.

Although this atomic model is extremely crude, the result (Eq. 4.2) is not too bad—it's accurate to within a factor of four or so for many simple atoms.

For molecules the situation is not quite so simple, because frequently they polarize more readily in some directions than in others.

Carbon dioxide (Fig. 4.3), for instance, has a polarizability of 4.5×10^{-40} $C^2 \cdot m/N$ when you apply the field along the axis of the molecule, but only 2×10^{-40} for fields perpendicular to this direction.

When the field is at some *angle* to the axis, you must resolve it into parallel and perpendicular components, and multiply each by the pertinent polarizability:

$$\mathbf{p} = \alpha_\perp \mathbf{E}_\perp + \alpha_\parallel \mathbf{E}_\parallel.$$

In this case, the induced dipole moment may not even be in the same *direction* as **E**.

And CO_2 is relatively simple, as molecules go, since the atoms at least arrange themselves in a straight line; for a completely asymmetrical molecule, Eq. 4.1 is replaced by the most general linear relation between **E** and **p**:

$$\left.\begin{aligned} p_x &= \alpha_{xx}E_x + \alpha_{xy}E_y + \alpha_{xz}E_z \\ p_y &= \alpha_{yx}E_x + \alpha_{yy}E_y + \alpha_{yz}E_z \\ p_z &= \alpha_{zx}E_x + \alpha_{zy}E_y + \alpha_{zz}E_z \end{aligned}\right\} \tag{4.3}$$

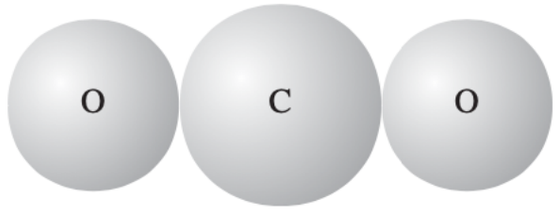


FIGURE 4.3

The set of nine constants α_{ij} constitute the **polarizability tensor** for the molecule.

Their values depend on the orientation of the axes you use, though it is always possible to choose "principal" axes such that all the off-diagonal terms (α_{xy} , α_{zx} , etc.) vanish, leaving just three nonzero polarizabilities: α_{xx}, α_{yy}, and α_{zz}.

4.1.3 Alignment of Polar Molecules

The neutral atom discussed in Sect. 4.1.2 had no dipole moment to start with — **p** was *induced* by the applied field.

Some molecules have built-in, permanent dipole moments.

In the water molecule, for example, the electrons tend to cluster around the oxygen atom (Fig. 4.4), and since the molecule is bent at 105°, this leaves a negative charge at the vertex and a net positive charge on the opposite side. (The dipole moment of water is unusually large: 6.1×10^{-30} C·m; in fact, this is what accounts for its effectiveness as a solvent.)

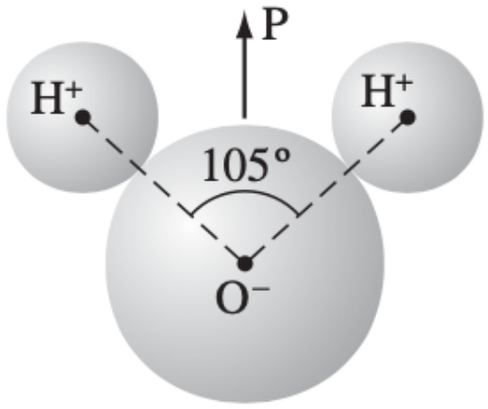


FIGURE 4.4

What happens when such molecules (called **polar molecules**) are placed in an electric field?

If the field is uniform, the *force* on the positive end, $\mathbf{F}_+ = q\mathbf{E}$, exactly cancels the force on the negative end, $\mathbf{F}_- = -q\mathbf{E}$ (Fig. 4.5).

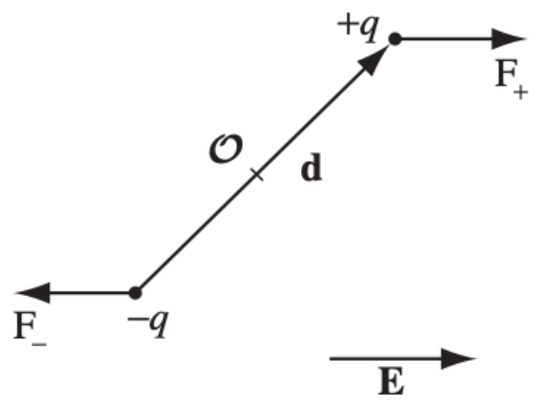


FIGURE 4.5

However, there will be a *torque:*

$$\mathbf{N} = (\mathbf{r}_+ \times \mathbf{F}_+) + (\mathbf{r}_- \times \mathbf{F}_-)$$
$$= \left[(\mathbf{d}/2) \times (q\mathbf{E})\right] + \left[(-\mathbf{d}/2) \times (-q\mathbf{E})\right] = q\mathbf{d} \times \mathbf{E}.$$

Thus a dipole $\mathbf{p} = q\mathbf{d}$ in a uniform field $\mathbf{E}$ experiences a torque

$$\boxed{\mathbf{N} = \mathbf{p} \times \mathbf{E}.} \tag{4.4}$$

Notice that $\mathbf{N}$ is in such a direction as to line $\mathbf{p}$ up *parallel* to $\mathbf{E}$; a polar molecule that is free to rotate will swing around until it points in the direction of the applied field.

If the field is *non*uniform, so that $\mathbf{F}_+$ does not exactly balance $\mathbf{F}_-$, there will be a net *force* on the dipole, in addition to the torque.

Of course, $\mathbf{E}$ must change rather abruptly for there to be significant variation in the space of one molecule, so this is not ordinarily a major consideration in discussing the behavior of dielectrics.

Nevertheless, the formula for the force on a dipole in a nonuniform field is of some interest:

$$\mathbf{F} = \mathbf{F}_+ + \mathbf{F}_- = q(\mathbf{E}_+ - \mathbf{E}_-) = q(\Delta\mathbf{E}),$$

where $\Delta\mathbf{E}$ represents the difference between the field at the plus end and the field at the minus end. Assuming the dipole is very short, we may use Eq. 1.35 to approximate the small change in E_x:

$$\Delta E_x \equiv (\nabla E_x) \cdot \mathbf{d},$$

with corresponding formulas for E_y and E_z.

More compactly,

$$\Delta\mathbf{E} = (\mathbf{d} \cdot \nabla)\mathbf{E},$$

and therefore

$$\boxed{\mathbf{F} = (\mathbf{p} \cdot \nabla)\mathbf{E}.} \tag{4.5}$$

For a "perfect" dipole of infinitesimal length, Eq. 4.4 gives the torque *about the center of the dipole* even in a *non*uniform field; about any *other* point $\mathbf{N} = (\mathbf{p} \times \mathbf{E}) + (\mathbf{r} \times \mathbf{F})$.

It is straightforward to now show that the the energy of an ideal dipole $\mathbf{p}$ in an electric field $\mathbf{E}$ is given by

$$\boxed{U = -\mathbf{p} \cdot \mathbf{E}.} \tag{4.6}$$

and that the interaction energy of two dipoles separated by a displacement $\mathbf{r}$ is

$$U = \frac{1}{4\pi\epsilon_0}\frac{1}{r^3}[\mathbf{p}_1 \cdot \mathbf{p}_2 - 3(\mathbf{p}_1 \cdot \hat{\mathbf{r}})(\mathbf{p}_2 \cdot \hat{\mathbf{r}})]. \tag{4.7}$$

4.1.4 Polarization

In the previous two sections, we have considered the effect of an external electric field on an individual atom or molecule.

We are now in a position to answer (qualitatively) the original question: What happens to a piece of dielectric material when it is placed in an electric field?

If the substance consists of neutral atoms (or nonpolar molecules), the field will induce in each a tiny dipole moment, pointing in the same direction as the field.

If the material is made up of polar molecules, each permanent dipole will experience a torque, tending to line it up along the field direction. (Random thermal motions compete with this process, so the alignment is never complete, especially at higher temperatures, and disappears almost at once when the field is removed.)

Notice that these two mechanisms produce the same basic result: *a lot of little dipoles pointing along the direction of the field*—the material becomes **polarized**.

A convenient measure of this effect is

$$\mathbf{P} \equiv \textit{ dipole moment per unit volume,}$$

which is called the **polarization**.

From now on we shall not worry much about how the polarization *got* there.

Actually, the two mechanisms I described are not as clear-cut as I tried to pretend.

Even in polar molecules there will be some polarization by displacement (though generally it is a lot easier to rotate a molecule than to stretch it, so the second mechanism dominates).

It's even possible in some materials to "freeze in" polarization, so that it persists after the field is removed.

But let's forget for a moment about the *cause* of the polarization, and let's study the field that a chunk of polarized material *itself* produces.

Then, in Sect. 4.3, we'll put it all together: the original field, which was *responsible* for **P**, plus the new field, which is *due* to **P**.

4.2 THE FIELD OF A POLARIZED OBJECT

4.2.1 Bound Charges

Suppose we have a piece of polarized material—that is, an object containing a lot of microscopic dipoles lined up.

The dipole moment per unit volume **P** is given.

Question: What is the field produced by this object (not the field that may have *caused* the polarization, but the field the polarization *itself* causes)?

Well, we know what the field of an individual dipole looks like, so why not chop the material up into infinitesimal dipoles and integrate to get the total?

As usual, it's easier to work with the potential.

For a single dipole **p** (Eq. 3.99)

$$V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\frac{\mathbf{p}\cdot\hat{\boldsymbol{\imath}}}{\imath^2}, \tag{4.8}$$

where $\boldsymbol{\imath}$ is the vector from the dipole to the point at which we are evaluating the potential (Fig. 4.8).

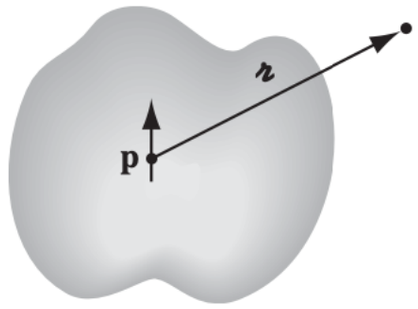


FIGURE 4.8

In the present context, we have a dipole moment $\mathbf{p} = \mathbf{P}\, d\tau'$ in each volume element $d\tau'$, so the total potential is

$$V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0} \int_{\mathcal{V}} \frac{\mathbf{P}(\mathbf{r}') \cdot \hat{\boldsymbol{\imath}}}{\imath^2}\, d\tau'. \tag{4.9}$$

That does it, in principle.

But a little sleight-of-hand casts this integral into a much more illuminating form.

Observing that

$$\boldsymbol{\nabla}'\left(\frac{1}{\imath}\right) = \frac{\hat{\boldsymbol{\imath}}}{\imath^2},$$

where the differentiation is with respect to the *source* coordinates ($\mathbf{r}'$), we have

$$V = \frac{1}{4\pi\epsilon_0} \int_{\mathcal{V}} \mathbf{P} \cdot \boldsymbol{\nabla}'\left(\frac{1}{\imath}\right) d\tau'.$$

Integrating by parts, using product rule number 5 (in the front cover), gives

$$V = \frac{1}{4\pi\epsilon_0} \left[\int_{\mathcal{V}} \boldsymbol{\nabla}' \cdot \left(\frac{\mathbf{P}}{\imath}\right) d\tau' - \int_{\mathcal{V}} \frac{1}{\imath} (\boldsymbol{\nabla}' \cdot \mathbf{P})\, d\tau' \right],$$

or, invoking the divergence theorem,

$$V = \frac{1}{4\pi\epsilon_0}\oint_{\mathcal{S}} \frac{1}{\mathcal{r}}\mathbf{P}\cdot d\mathbf{a}' - \frac{1}{4\pi\epsilon_0}\int_{\mathcal{V}} \frac{1}{\mathcal{r}}(\boldsymbol{\nabla}'\cdot\mathbf{P})\,d\tau'. \tag{4.10}$$

The first term looks like the potential of a surface charge

$$\boxed{\sigma_b \equiv \mathbf{P}\cdot\hat{\mathbf{n}}} \tag{4.11}$$

(where $\hat{\mathbf{n}}$ is the normal unit vector), while the second term looks like the potential of a volume charge

$$\boxed{\rho_b \equiv -\boldsymbol{\nabla}\cdot\mathbf{P}.} \tag{4.12}$$

With these definitions, Eq. 4.10 becomes

$$V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\oint_{\mathcal{S}} \frac{\sigma_b}{\mathcal{r}}\,da' + \frac{1}{4\pi\epsilon_0}\int_{\mathcal{V}} \frac{\rho_b}{\mathcal{r}}\,d\tau'. \tag{4.13}$$

What this means is that the potential (and hence also the field) of a polarized object is the same as that produced by a volume charge density $\varrho_b = -\nabla\cdot\mathbf{P}$ plus a surface charge density $\sigma_b = \mathbf{P}\cdot\hat{\mathbf{n}}$.

Instead of integrating the contributions of all the infinitesimal dipoles, as in Eq. 4.9, we could first find those **bound charges**, and then calculate the fields *they* produce, in the same way we calculate the field of any other volume and surface charges (for example, using Gauss's law).

Example 4.2. Find the electric field produced by a uniformly polarized sphere of radius R.

Solution

We may as well choose the z axis to coincide with the direction of polarization (Fig. 4.9).

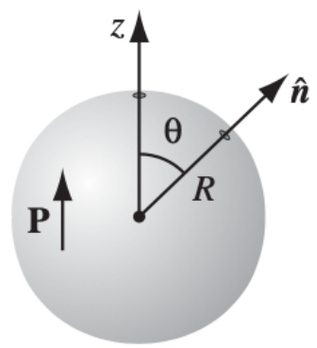


FIGURE 4.9

The volume bound charge density ϱ_b is zero, since $\mathbf{P}$ is uniform, but

$$\sigma_b = \mathbf{P} \cdot \hat{\mathbf{n}} = P \cos\theta,$$

where θ is the usual spherical coordinate.

What we want, then, is the field produced by a charge density $P\cos\theta$ plastered over the surface of a sphere.

But we already computed the potential of such a configuration, in Ex. 3.9:

$$V(r,\theta) = \begin{cases} \dfrac{P}{3\epsilon_0} r\cos\theta, & \text{for} \quad r \le R, \\ \dfrac{P}{3\epsilon_0}\dfrac{R^3}{r^2}\cos\theta, & \text{for} \quad r \ge R. \end{cases}$$

Since $r\cos\theta = z$, the *field* inside the sphere is *uniform*:

$$\mathbf{E} = -\nabla V = -\frac{P}{3\epsilon_0}\hat{\mathbf{z}} = -\frac{1}{3\epsilon_0}\mathbf{P}, \quad \text{for} \quad r < R. \tag{4.14}$$

This remarkable result will be very useful in what follows.

Outside the sphere the potential is identical to that of a perfect dipole at the origin,

$$V = \frac{1}{4\pi\epsilon_0}\frac{\mathbf{p}\cdot\hat{\mathbf{r}}}{r^2}, \quad \text{for} \quad r \geq R, \tag{4.15}$$

whose dipole moment is, not surprisingly, equal to the total dipole moment of the sphere:

$$\mathbf{p} = \frac{4}{3}\pi R^3 \mathbf{P}. \tag{4.16}$$

The field of the uniformly polarized sphere is shown in Fig. 4.10.

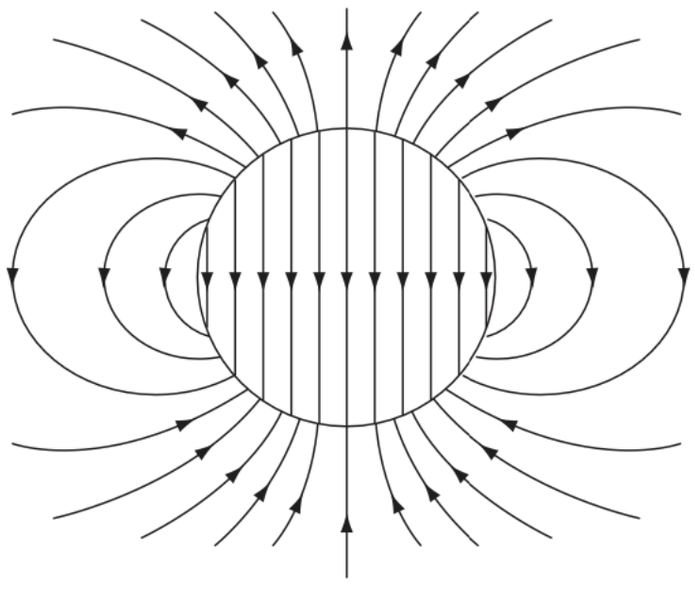


FIGURE 4.10

4.2.2 Physical Interpretation of Bound Charges

In the last section we found that the field of a polarized object is identical to the field that would be produced by a certain distribution of "bound charges," σ_b and ϱ_b.

But this conclusion emerged in the course of abstract manipulations on the integral in Eq. 4.9, and left us with no clue as to the physical meaning of these bound charges.

Indeed, some authors give you the impression that bound charges are in some sense "fictitious"—mere bookkeeping devices used to facilitate the calculation of fields.

Nothing could be further from the truth: ϱ_b and σ_b represent *perfectly genuine accumulations of charge*.

In this section I'll explain how polarization leads to these charge distributions.

The basic idea is very simple: Suppose we have a long string of dipoles, as shown in Fig. 4.11.

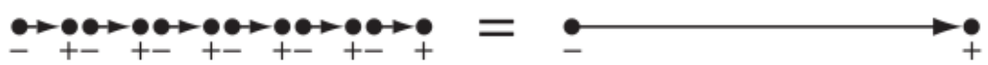


FIGURE 4.11

Along the line, the head of one effectively cancels the tail of its neighbor, but at the ends there are two charges left over: plus at the right end and minus at the left.

It is as if we had peeled off an electron at one end and carried it all the way down to the other end, though in fact no single electron made the whole trip—a lot of tiny displacements add up to one large one.

We call the net charge at the ends a *bound* charge to remind ourselves that it cannot be removed; in a dielectric every electron is attached to a specific atom or molecule.

But apart from that, bound charge is no different from any other kind.

To calculate the actual *amount* of bound charge resulting from a given polarization, examine a "tube" of dielectric parallel to **P**.

The dipole moment of the tiny chunk shown in Fig. 4.12 is $P(Ad)$, where A is the cross-sectional area of the tube and d is the length of the chunk.

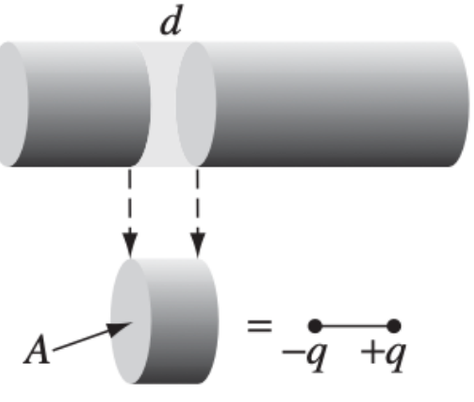


FIGURE 4.12

In terms of the charge (q) at the end, this same dipole moment can be written qd.

The bound charge that piles up at the right end of the tube is therefore

$$q = PA.$$

If the ends have been sliced off perpendicularly, the surface charge density is

$$\sigma_b = \frac{q}{A} = P.$$

For an oblique cut (Fig. 4.13),

FIGURE 4.13

the *charge* is still the same, but $A = A_{\text{end}}\cos\theta$, so

$$\sigma_b = \frac{q}{A_{\text{end}}} = P\cos\theta = \mathbf{P}\cdot\hat{\mathbf{n}}.$$

The effect of the polarization, then, is to paint a bound charge $\sigma_b = \mathbf{P}\cdot\hat{\mathbf{n}}$ over the surface of the material.

This is exactly what we found by more rigorous means in Sect. 4.2.1.

But now we know where the bound charge *comes* from.

If the polarization is nonuniform, we get accumulations of bound charge *within* the material, as well as on the surface.

A glance at Fig. 4.14 suggests that a diverging **P** results in a pileup of negative charge.

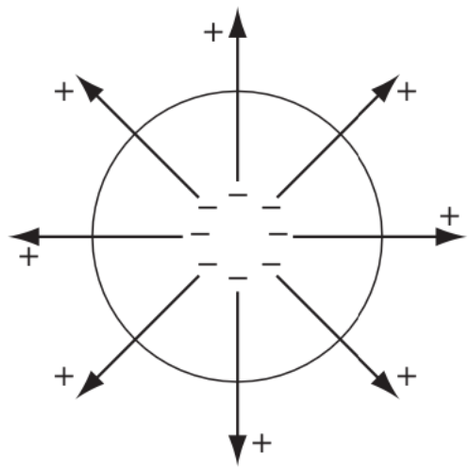


FIGURE 4.14

Indeed, the net bound charge $\int \rho_b \, d\tau$ in a given volume is equal and opposite to the amount that has been pushed out through the surface.

The latter (by the same reasoning we used before) is $\mathbf{P} \cdot \hat{\mathbf{n}}$ per unit area, so

$$\int_{\mathcal{V}} \rho_b \, d\tau = -\oint_{\mathcal{S}} \mathbf{P} \cdot d\mathbf{a} = -\int_{\mathcal{V}} (\boldsymbol{\nabla} \cdot \mathbf{P}) \, d\tau.$$

Since this is true for *any* volume, we have

$$\rho_b = -\boldsymbol{\nabla} \cdot \mathbf{P},$$

confirming, again, the more rigorous conclusion of Sect. 4.2.1.

Example 4.3. There is another way of analyzing the uniformly polarized sphere (Ex. 4.2), which nicely illustrates the idea of a bound charge.

What we have, really, is *two* spheres of charge: a positive sphere and a negative sphere.

Without polarization the two are superimposed and cancel completely.

But when the material is uniformly polarized, all the plus charges move slightly *upward* (the z direction), and all the minus charges move slightly *downward* (Fig. 4.15).

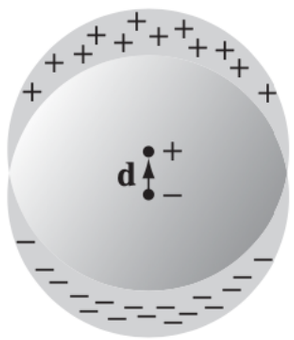


FIGURE 4.15

The two spheres no longer overlap perfectly: at the top there's a "cap" of leftover positive charge and at the bottom a cap of negative charge.

This "leftover" charge is precisely the bound surface charge σ_b.

If we calculate the field in the region of overlap between two uniformly charged spheres we get

$$\mathbf{E} = -\frac{1}{4\pi\epsilon_0}\frac{q\mathbf{d}}{R^3},$$

where q is the total charge of the positive sphere, $\mathbf{d}$ is the vector from the negative center to the positive center, and R is the radius of the sphere.

We can express this in terms of the polarization of the sphere, $\mathbf{p} = q\mathbf{d} = (\,^4/_3\,\pi R^3)\mathbf{P}$, as

$$\mathbf{E} = -\frac{1}{3\epsilon_0}\mathbf{P}.$$

Meanwhile, for points *outside*, it is as though all the charge on each sphere were concentrated at the respective center.

We have, then, a dipole, with potential

$$V = \frac{1}{4\pi\epsilon_0}\frac{\mathbf{p}\cdot\hat{\mathbf{r}}}{r^2}.$$

(Remember that **d** is some small fraction of an atomic radius; Fig. 4.15 is grossly exaggerated.)

These answers agree, of course, with the results of Ex. 4.2.

4.3 THE ELECTRIC DISPLACEMENT

4.3.1 Gauss's Law in the Presence of Dielectrics

In Sect. 4.2 we found that the effect of polarization is to produce accumulations of (bound) charge, $\varrho_b = -\nabla\cdot\mathbf{P}$ within the dielectric and $\sigma_b = \mathbf{P}\cdot\hat{\mathbf{n}}$ on the surface.

The field due to polarization of the medium is just the field of this bound charge.

We are now ready to put it all together: the field attributable to bound charge plus the field due to everything *else* (which, for want of a better term, we call **free charge**, ϱ_f).

The free charge might consist of electrons on a conductor or ions embedded in the dielectric material or whatever; any charge, in other words, that is *not* a result of polarization.

Within the dielectric, the total charge density can be written:

$$\rho = \rho_b + \rho_f, \tag{4.20}$$

and Gauss's law reads

$$\epsilon_0\nabla\cdot\mathbf{E} = \rho = \rho_b + \rho_f = -\nabla\cdot\mathbf{P} + \rho_f,$$

where **E** is now the *total* field, not just that portion generated by polarization.

It is convenient to combine the two divergence terms:

$$\nabla \cdot (\epsilon_0 \mathbf{E} + \mathbf{P}) = \rho_f .$$

The expression in parentheses, designated by the letter **D**,

$$\boxed{\mathbf{D} \equiv \epsilon_0 \mathbf{E} + \mathbf{P},} \tag{4.21}$$

is known as the **electric displacement**.

In terms of **D**, Gauss's law reads

$$\boxed{\nabla \cdot \mathbf{D} = \rho_f,} \tag{4.22}$$

or, in integral form,

$$\oint \mathbf{D} \cdot d\mathbf{a} = Q_{f_{\text{enc}}}, \tag{4.23}$$

where $Q_{f\text{enc}}$ denotes the total free charge enclosed in the volume.

This is a particularly useful way to express Gauss's law, in the context of dielectrics, because *it makes reference only to free charges,* and free charge is the stuff we control.

Bound charge comes along for the ride: when we put the free charge in place, a certain polarization automatically ensues, by the mechanisms of Sect. 4.1, and this polarization produces the bound charge.

In a typical problem, therefore, we know ϱ_f, but we do not (initially) know ϱ_b ; Eq. 4.23 lets us go right to work with the information at hand.

In particular, whenever the requisite symmetry is present, we can immediately calculate **D** by the standard Gauss's law methods.

Example 4.4. A long straight wire, carrying uniform line charge λ, is surrounded by rubber insulation out to a radius a (Fig. 4.17). Find the electric displacement.

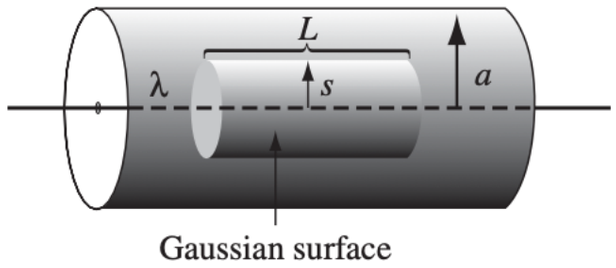


FIGURE 4.17

Solution

Drawing a cylindrical Gaussian surface, of radius s and length L, and applying Eq. 4.23, we find

$$D(2\pi s L) = \lambda L.$$

Therefore,

$$\mathbf{D} = \frac{\lambda}{2\pi s}\hat{\mathbf{s}}. \tag{4.24}$$

Notice that this formula holds both within the insulation and outside it.

In the latter region, $\mathbf{P} = 0$, so

$$\mathbf{E} = \frac{1}{\epsilon_0}\mathbf{D} = \frac{\lambda}{2\pi\epsilon_0 s}\hat{\mathbf{s}}, \qquad \text{for } s > a.$$

Inside the rubber, the electric field cannot be determined, since we do not know $\mathbf{P}$.

It may appear to you that I left out the surface bound charge σ_b in deriving Eq. 4.22, and in a sense that is true.

We cannot apply Gauss's law precisely *at* the surface of a dielectric, for here ϱ_b blows up, taking the divergence of $\mathbf{E}$ with it.

The polarization drops abruptly to zero outside the material, so its *derivative* is a delta function.

The surface bound charge *is* precisely this term—in this sense it is actually *included* in ϱ_b, but we ordinarily prefer to handle it separately as σ_b.

But everywhere *else* the logic is sound, and in fact if we picture the edge of the dielectric as having some finite thickness, within which the polarization tapers off to zero (probably a more realistic model than an abrupt cut-off anyway), then there *is* no surface bound charge; ϱ_b varies rapidly but smoothly within this "skin," and Gauss's law can be safely applied *everywhere*.

At any rate, the integral form (Eq. 4.23) is free from this "defect."

4.3.2 A Deceptive Parallel

Equation 4.22 looks just like Gauss's law, only the *total* charge density ϱ is replaced by the *free* charge density ϱ_f, and $\mathbf{D}$ is substituted for $\varepsilon_0\mathbf{E}$.

For this reason, you may be tempted to conclude that $\mathbf{D}$ is "just like" $\mathbf{E}$ (apart from the factor ε_0), except that its source is ϱ_f instead of ϱ: "To solve problems involving dielectrics, you just forget all about the bound charge—calculate the field as you ordinarily would, only call the answer $\mathbf{D}$ instead of $\mathbf{E}$."

This reasoning is seductive, but the conclusion is false; in particular, there is no "Coulomb's law" for $\mathbf{D}$:

$$\mathbf{D}(\mathbf{r}) \neq \frac{1}{4\pi}\int \frac{\hat{\boldsymbol{\imath}}}{\imath^2}\rho_f(\mathbf{r}')\,d\tau'.$$

The parallel between $\mathbf{E}$ and $\mathbf{D}$ is more subtle than that.

For the divergence alone is insufficient to determine a vector field; you need to know the curl as well.

One tends to forget this in the case of electrostatic fields because the curl of $\mathbf{E}$ is always zero.

But the curl of $\mathbf{D}$ is *not* always zero.

$$\nabla \times \mathbf{D} = \epsilon_0(\nabla \times \mathbf{E}) + (\nabla \times \mathbf{P}) = \nabla \times \mathbf{P}, \tag{4.25}$$

and there is no reason, in general, to suppose that the curl of **P** vanishes.

Sometimes it does, as in Ex. 4.4, but more often it does not.

The bar electret(see note below) is a case in point: here there is no free charge anywhere, so if you really believe that the only source of **D** is ϱ_f, you will be forced to conclude that $\mathbf{D} = \mathbf{0}$ everywhere, and hence that $\mathbf{E} = (-1/\varepsilon_0)\mathbf{P}$ inside and $\mathbf{E} = \mathbf{0}$ outside the electret, which is obviously wrong. (I leave it for you to find the place where $\nabla \times \mathbf{P} \neq \mathbf{0}$ in this system.)

Because $\nabla \times \mathbf{D} \neq \mathbf{0}$, moreover, **D** cannot be expressed as the gradient of a scalar—there is no "potential" for **D**.

Note: A short cylinder, of radius *a* and length *L*, carries a "frozen-in" uniform polarization **P**, parallel to its axis.

This is known as a **bar electret**; it is the electrical analog to a bar magnet.

In practice, only very special materials—barium titanate is the most "familiar" example—will hold a permanent electric polarization.

That's why you can't buy electrets at the toy store.

Advice: When you are asked to compute the electric displacement, first look for symmetry.

If the problem exhibits spherical, cylindrical, or plane symmetry, then you can get **D** directly from Eq. 4.23 by the usual Gauss's law methods. (Evidently in such cases $\nabla \times \mathbf{P}$ is automatically zero, but since symmetry alone dictates the answer, you're not really obliged to worry about the curl.)

If the requisite symmetry is absent, you'll have to think of another approach, and, in particular, you must *not* assume that **D** is determined exclusively by the free charge.

4.3.3 Boundary Conditions

The electrostatic boundary conditions of Sect. 2.3.5 can be recast in terms of **D**.

Equation 4.23 tells us the discontinuity in the component perpendicular to an interface:

$$D^{\perp}_{\text{above}} - D^{\perp}_{\text{below}} = \sigma_f, \tag{4.26}$$

while Eq. 4.25 gives the discontinuity in parallel components:

$$\mathbf{D}^{\parallel}_{\text{above}} - \mathbf{D}^{\parallel}_{\text{below}} = \mathbf{P}^{\parallel}_{\text{above}} - \mathbf{P}^{\parallel}_{\text{below}}. \tag{4.27}$$

In the presence of dielectrics, these are sometimes more useful than the correponding boundary conditions on **E** (Eqs. 2.31 and 2.32):

$$E^{\perp}_{\text{above}} - E^{\perp}_{\text{below}} = \frac{1}{\epsilon_0}\sigma, \tag{4.28}$$

and

$$\mathbf{E}^{\parallel}_{\text{above}} - \mathbf{E}^{\parallel}_{\text{below}} = \mathbf{0}. \tag{4.29}$$

4.4 LINEAR DIELECTRICS

4.4.1 Susceptibility, Permittivity, Dielectric Constant

In Sects. 4.2 and 4.3 we did not commit ourselves as to the *cause* of **P**; we dealt only with the *effects* of polarization.

From the qualitative discussion of Sect. 4.1, though, we know that the polarization of a dielectric ordinarily results from an electric field, which lines up the atomic or molecular dipoles.

For many substances, in fact, the polarization is *proportional* to the field, provided **E** is not too strong:

$$\mathbf{P} = \epsilon_0 \chi_e \mathbf{E}. \tag{4.30}$$

The constant of proportionality, χ_e, is called the **electric susceptibility** of the medium (a factor of ϵ_0 has been extracted to make χ_e dimensionless).

The value of χ_e depends on the microscopic structure of the substance in question (and also on external conditions such as temperature).

I shall call materials that obey Eq. 4.30 **linear dielectrics.**

Note that **E** in Eq. 4.30 is the *total* field; it may be due in part to free charges and in part to the polarization itself.

If, for instance, we put a piece of dielectric into an external field $\mathbf{E}_0$, we cannot compute **P** directly from Eq. 4.30; the external field will polarize the material, and this polarization will produce its own field, which then contributes to the total field, and this in turn modifies the polarization, which . . . Breaking out of this infinite regress is not always easy.

You'll see some examples in a moment.

The simplest approach is to begin with the *displacement*, at least in those cases where **D** can be deduced directly from the free charge distribution.

In linear media we have

$$\mathbf{D} = \epsilon_0\mathbf{E} + \mathbf{P} = \epsilon_0\mathbf{E} + \epsilon_0\chi_e\mathbf{E} = \epsilon_0(1 + \chi_e)\mathbf{E}, \tag{4.31}$$

so **D** is *also* proportional to **E**:

$$\mathbf{D} = \epsilon\mathbf{E}, \tag{4.32}$$

where

$$\epsilon \equiv \epsilon_0(1 + \chi_e). \tag{4.33}$$

This new constant ε is called the **permittivity** of the material.

(In vacuum, where there is no matter to polarize, the susceptibility is zero, and the permittivity is ε_0. That's why ε_0 is called the **permittivity of free space**. I dislike the term, for it suggests that the vacuum is just a special kind of linear dielectric, in which the permittivity happens to have the value 8.85×10^{-12} $C^2/N \cdot m^2$.)

If you remove a factor of ε_0, the remaining dimensionless quantity

$$\epsilon_r \equiv 1 + \chi_e = \frac{\epsilon}{\epsilon_0} \tag{4.34}$$

is called the **relative permittivity**, or **dielectric constant**, of the material. Dielectric constants for some common substances are listed in Table 4.2.

(Notice that ε_r is greater than 1, for all ordinary materials.)

Of course, the permittivity and the dielectric constant do not convey any information that was not already available in the susceptibility, nor is there anything essentially new in Eq. 4.32; the *physics* of linear dielectrics is all contained in Eq. 4.30.

Material	Dielectric Constant	Material	Dielectric Constant
Vacuum	1	Benzene	2.28
Helium	1.000065	Diamond	5.7-5.9
Neon	1.00013	Salt	5.9
Hydrogen (H_2)	1.000254	Silicon	11.7
Argon	1.000517	Methanol	33.0
Air (dry)	1.000536	Water	80.1
Nitrogen (N_2)	1.000548	Ice (-30° C)	104
Water vapor (100° C)	1.00589	$KTaNbO_3$ (0° C)	34,000

TABLE 4.2 Dielectric Constants (unless otherwise specified, values given are for 1 atm, 20° C). *Data from Handbook of Chemistry and Physics,* 91st ed. (Boca Raton: CRC Press, 2010).

Example 4.5. A metal sphere of radius a carries a charge Q (Fig. 4.20).

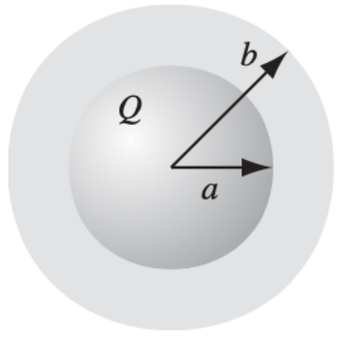


FIGURE 4.20

It is surrounded, out to radius b, by linear dielectric material of permittivity ε.

Find the potential at the center (relative to infinity).

Solution

To compute V , we need to know $\mathbf{E}$; to find $\mathbf{E}$, we might first try to locate the bound charge; we could get the bound charge from $\mathbf{P}$, but we can't calculate $\mathbf{P}$ unless we already know $\mathbf{E}$ (Eq. 4.30).

We seem to be in a bind.

What we *do* know is the *free* charge Q, and fortunately the arrangement is spherically symmetric, so let's begin by calculating $\mathbf{D}$, using Eq. 4.23:

$$\mathbf{D} = \frac{Q}{4\pi r^2}\hat{\mathbf{r}}, \quad \text{for all points } r > a.$$

(Inside the metal sphere, of course, $\mathbf{E} = \mathbf{P} = \mathbf{D} = \mathbf{0}$.)

Once we know $\mathbf{D}$, it is a trivial matter to obtain $\mathbf{E}$, using Eq. 4.32:

$$\mathbf{E} = \begin{cases} \dfrac{Q}{4\pi\epsilon r^2}\hat{\mathbf{r}}, & \text{for } a < r < b, \\ \dfrac{Q}{4\pi\epsilon_0 r^2}\hat{\mathbf{r}}, & \text{for } r > b. \end{cases}$$

The potential at the center is therefore

$$V = -\int_{\infty}^{0} \mathbf{E} \cdot d\mathbf{l} = -\int_{\infty}^{b} \left(\frac{Q}{4\pi\epsilon_0 r^2}\right) dr - \int_{b}^{a} \left(\frac{Q}{4\pi\epsilon r^2}\right) dr - \int_{a}^{0} (0)\, dr$$

$$= \frac{Q}{4\pi}\left(\frac{1}{\epsilon_0 b} + \frac{1}{\epsilon a} - \frac{1}{\epsilon b}\right).$$

As it turns out, it was not necessary for us to compute the polarization or the bound charge explicitly, though this can easily be done:

$$\mathbf{P} = \epsilon_0 \chi_e \mathbf{E} = \frac{\epsilon_0 \chi_e Q}{4\pi\epsilon r^2}\hat{\mathbf{r}},$$

in the dielectric, and hence

$$\rho_b = -\nabla \cdot \mathbf{P} = 0,$$

while

$$\sigma_b = \mathbf{P} \cdot \hat{\mathbf{n}} = \begin{cases} \dfrac{\epsilon_0 \chi_e Q}{4\pi\epsilon b^2}, & \text{at the outer surface,} \\ \dfrac{-\epsilon_0 \chi_e Q}{4\pi\epsilon a^2}, & \text{at the inner surface.} \end{cases}$$

Notice that the surface bound charge at a is *negative* ($\hat{\mathbf{n}}$ points outward *with respect to the dielectric*, which is $+\hat{\mathbf{r}}$ at b but $-\hat{\mathbf{r}}$ at a).

This is natural, since the charge on the metal sphere attracts its opposite in all the dielectric molecules.

It is this layer of negative charge that reduces the field, within the dielectric, from $1/4\pi\varepsilon_0(Q/r^2)\,\hat{\mathbf{r}}$ to $1/4\pi\varepsilon(Q/r^2)\,\hat{\mathbf{r}}$.

In this respect, a dielectric is rather like an imperfect conductor: on a *conducting* shell the induced surface charge would be such as to cancel the field of Q *completely* in the region $a < r < b$; the dielectric does the best it can, but the cancellation is only partial.

You might suppose that linear dielectrics escape the defect in the parallel between **E** and **D**.

Since **P** and **D** are now proportional to **E**, does it not follow that their curls, like **E**'s, must vanish?

Unfortunately, it does *not,* for the line integral of **P** around a closed path that *straddles the boundary between one type of material and another* need not be zero, even though the integral of **E** around the same loop *must* be.

The reason is that the proportionality factor $\varepsilon_0\chi_e$ is different on the two sides.

For instance, at the interface between a polarized dielectric and the vacuum (Fig. 4.21), **P** is zero on one side but not on the other.

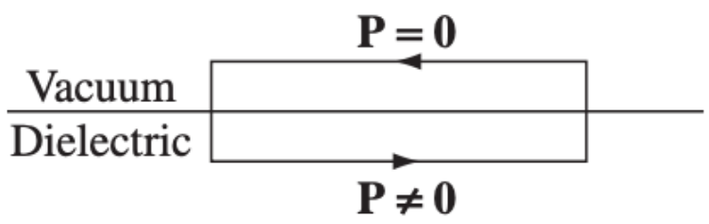


FIGURE 4.21

Around this loop $\oint \mathbf{P} \cdot d\mathbf{l} \neq 0$ and hence, by Stokes' theorem, the curl of **P** cannot vanish everywhere within the loop (in fact, it is *infinite* at the boundary).

Of course, if the space is *entirely* filled with a homogeneous linear dielectric, then this objection is void; in this rather special circumstance

$$\nabla \cdot \mathbf{D} = \rho_f \quad \text{and} \quad \nabla \times \mathbf{D} = \mathbf{0},$$

so **D** can be found from the free charge just as though the dielectric were not there:

$$\mathbf{D} = \epsilon_0 \mathbf{E}_{\text{vac}},$$

where $\mathbf{E}_{\text{vac}}$ is the field the same free charge distribution would produce in the absence of any dielectric. According to Eqs. 4.32 and 4.34, therefore,

$$\mathbf{E} = \frac{1}{\epsilon}\mathbf{D} = \frac{1}{\epsilon_r}\mathbf{E}_{\text{vac}}. \tag{4.35}$$

Conclusion: When all space is filled with a homogeneous linear dielectric, the field everywhere is simply reduced by a factor of one over the dielectric constant.

(Actually, it is not necessary for the dielectric to fill *all* space: in regions where the field is zero anyway, it can hardly matter whether the dielectric is present or not, since there's no polarization in any event.)

For example, if a free charge q is embedded in a large dielectric, the field it produces is

$$\mathbf{E} = \frac{1}{4\pi\epsilon}\frac{q}{r^2}\hat{\mathbf{r}} \tag{4.36}$$

(that's ε, not ε_0), and the force it exerts on nearby charges is reduced accordingly.

But it's not that there is anything wrong with Coulomb's law; rather, the polarization of the medium partially "shields" the charge, by surrounding it with bound charge of the opposite sign (Fig. 4.22).

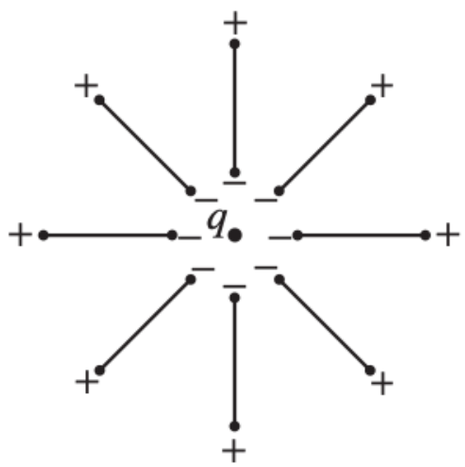


FIGURE 4.22

Example 4.6. A parallel-plate capacitor (Fig. 4.23) is filled with insulating material of dielectric constant ε_r. What effect does this have on its capacitance?

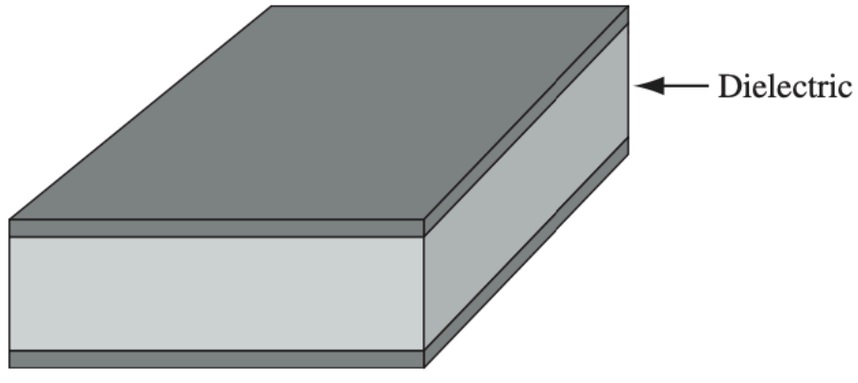


FIGURE 4.23

Solution

Since the field is confined to the space between the plates, the dielectric will reduce **E**, and hence also the potential difference V , by a factor $1/\varepsilon_r$.

Accordingly, the capacitance $C = Q/V$ is *increased by a factor of the dielectric constant,*

$$C = \epsilon_r C_{\text{vac}}. \tag{4.37}$$

This is, in fact, a common way to beef up a capacitor.

A *crystal* is generally easier to polarize in some directions than in others, and in this case Eq. 4.30 is replaced by the general linear relation

$$\left.\begin{aligned} P_x &= \epsilon_0(\chi_{e_{xx}} E_x + \chi_{e_{xy}} E_y + \chi_{e_{xz}} E_z) \\ P_y &= \epsilon_0(\chi_{e_{yx}} E_x + \chi_{e_{yy}} E_y + \chi_{e_{yz}} E_z) \\ P_z &= \epsilon_0(\chi_{e_{zx}} E_x + \chi_{e_{zy}} E_y + \chi_{e_{zz}} E_z) \end{aligned}\right\}, \tag{4.38}$$

just as Eq. 4.1 was superseded by Eq. 4.3 for asymmetrical molecules. The nine coefficients, $\chi_{e_{x\,x}}, \chi_{e_{x\,y}}$, . . . , constitute the **susceptibility tensor.**

4.4.2 Boundary Value Problems with Linear Dielectrics

In a (homogeneous isotropic) linear dielectric, the bound charge density (ϱ_b) is proportional to the free charge density (ϱ_f):

$$\rho_b = -\nabla \cdot \mathbf{P} = -\nabla \cdot \left(\epsilon_0 \frac{\chi_e}{\epsilon}\mathbf{D}\right) = -\left(\frac{\chi_e}{1+\chi_e}\right)\rho_f. \tag{4.39}$$

In particular, unless free charge is actually embedded in the material, $\varrho = 0$, and any net charge must reside at the surface.

Within such a dielectric, then, the potential obeys Laplace's equation, and all the machinery of Chapter 3 carries over.

It is convenient, however, to rewrite the boundary conditions in a way that makes reference only to the free charge. Equation 4.26 says

$$\epsilon_{\text{above}} E^{\perp}_{\text{above}} - \epsilon_{\text{below}} E^{\perp}_{\text{below}} = \sigma_f, \tag{4.40}$$

or (in terms of the potential),

$$\epsilon_{\text{above}} \frac{\partial V_{\text{above}}}{\partial n} - \epsilon_{\text{below}} \frac{\partial V_{\text{below}}}{\partial n} = -\sigma_f, \tag{4.41}$$

whereas the potential itself is, of course, continuous (Eq. 2.34):

$$V_{\text{above}} = V_{\text{below}}. \tag{4.42}$$

Example 4.7. A sphere of homogeneous linear dielectric material is placed in an otherwise uniform electric field $\mathbf{E}_0$ (Fig. 4.27).

Find the electric field inside the sphere.

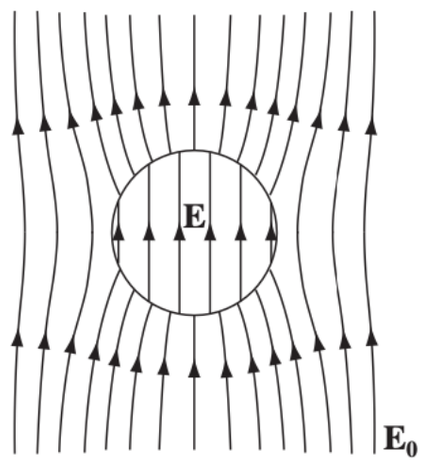


FIGURE 4.27

Solution

This is reminiscent of Ex. 3.8, in which an uncharged *conducting* sphere was introduced into a uniform field.

In that case, the field of the induced charge canceled $\mathbf{E}_0$ within the sphere; in a *dielectric,* the cancellation (from the bound charge) is incomplete.

Our problem is to solve Laplace's equation, for $V_{\text{in}}(r,\theta)$ when $r \leq R$, and $V_{\text{out}}(r,\theta)$ when $r \geq R$, subject to the boundary conditions

$$\left.\begin{aligned} &\text{(i)} && V_{\text{in}} = V_{\text{out}}, && \text{at } r = R, \\ &\text{(ii)} && \epsilon \frac{\partial V_{\text{in}}}{\partial r} = \epsilon_0 \frac{\partial V_{\text{out}}}{\partial r}, && \text{at } r = R, \\ &\text{(iii)} && V_{\text{out}} \to -E_0 r \cos\theta, && \text{for } r \gg R. \end{aligned}\right\} \tag{4.43}$$

(The second of these follows from Eq. 4.41, since there is no free charge at the surface.) Inside the sphere, Eq. 3.65 says

$$V_{\text{in}}(r,\theta) = \sum_{l=0}^{\infty} A_l\, r^l\, P_l(\cos\theta); \tag{4.44}$$

outside the sphere, in view of (iii), we have

$$V_{\text{out}}(r,\theta) = -E_0 r \cos\theta + \sum_{l=0}^{\infty} \frac{B_l}{r^{l+1}} P_l(\cos\theta). \tag{4.45}$$

Boundary condition (i) requires that

$$\sum_{l=0}^{\infty} A_l\, R^l\, P_l(\cos\theta) = -E_0 R \cos\theta + \sum_{l=0}^{\infty} \frac{B_l}{R^{l+1}} P_l(\cos\theta),$$

so

$$\left.\begin{aligned} A_l R^l &= \frac{B_l}{R^{l+1}}, \quad \text{for } l \neq 1, \\ A_1 R &= -E_0 R + \frac{B_1}{R^2}. \end{aligned}\right\} \tag{4.46}$$

Meanwhile, condition (ii) yields

$$\epsilon_r \sum_{l=0}^{\infty} l A_l R^{l-1} P_l(\cos\theta) = -E_0 \cos\theta - \sum_{l=0}^{\infty} \frac{(l+1)B_l}{R^{l+2}} P_l(\cos\theta),$$

so

$$\left.\begin{aligned} \epsilon_r l A_l R^{l-1} &= -\frac{(l+1)B_l}{R^{l+2}}, \text{ for } l \neq 1, \\ \epsilon_r A_1 &= -E_0 - \frac{2B_1}{R^3}. \end{aligned}\right\} \tag{4.47}$$

It follows that

$$\left.\begin{aligned} A_l = B_l &= 0, \qquad \text{for } l \neq 1, \\ A_1 = -\frac{3}{\epsilon_r + 2} E_0 \quad B_1 &= \frac{\epsilon_r - 1}{\epsilon_r + 2} R^3 E_0. \end{aligned}\right\} \tag{4.48}$$

Evidently

$$V_{\text{in}}(r, \theta) = -\frac{3E_0}{\epsilon_r + 2} r \cos\theta = -\frac{3E_0}{\epsilon_r + 2} z,$$

and hence the field inside the sphere is (surprisingly) *uniform*:

$$\mathbf{E} = \frac{3}{\epsilon_r + 2} \mathbf{E}_0. \tag{4.49}$$

Example 4.8. Suppose the entire region below the plane $z = 0$ in Fig. 4.28 is filled with uniform linear dielectric material of susceptibility χ_e.

Calculate the force on a point charge q situated a distance d above the origin.

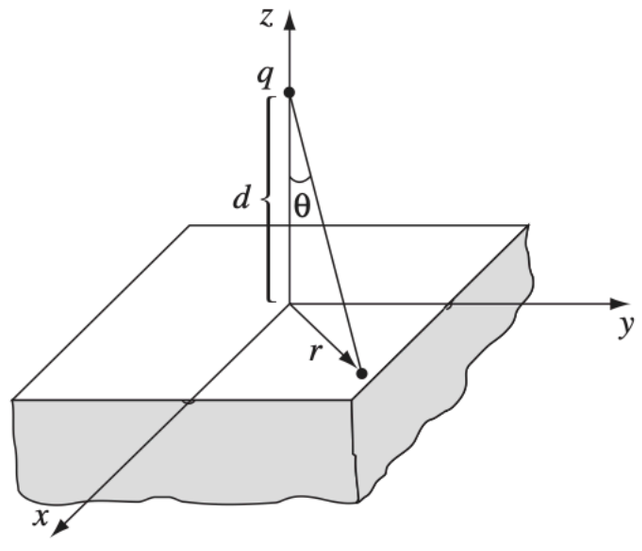


FIGURE 4.28

Solution

The surface bound charge on the xy plane is of opposite sign to q, so the force will be attractive. (In view of Eq. 4.39, there is no volume bound charge.)

Let us first calculate σ_b, using Eqs. 4.11 and 4.30.

$$\sigma_b = \mathbf{P} \cdot \hat{\mathbf{n}} = P_z = \epsilon_0 \chi_e E_z,$$

where E_z is the z-component of the total field just inside the dielectric, at $z = 0$.

This field is due in part to q and in part to the bound charge itself.

From Coulomb's law, the former contribution is

$$-\frac{1}{4\pi\epsilon_0}\frac{q}{(r^2+d^2)}\cos\theta = -\frac{1}{4\pi\epsilon_0}\frac{qd}{(r^2+d^2)^{3/2}},$$

where $r = \sqrt{x^2 + y^2}$ is the distance from the origin.

The z component of the field of the bound charge, meanwhile, is $-\sigma_b/2\varepsilon_0$ (see footnote after Eq. 2.33).

Thus

$$\sigma_b = \epsilon_0 \chi_e \left[-\frac{1}{4\pi\epsilon_0} \frac{qd}{(r^2 + d^2)^{3/2}} - \frac{\sigma_b}{2\epsilon_0} \right],$$

which we can solve for σb:

$$\sigma_b = -\frac{1}{2\pi} \left(\frac{\chi_e}{\chi_e + 2} \right) \frac{qd}{(r^2 + d^2)^{3/2}}. \tag{4.50}$$

Apart from the factor $\chi_e/(\chi_e + 2)$, this is exactly the same as the induced charge on an infinite *conducting* plane under similar circumstances (Eq. 3.10).

Evidently the *total* bound charge is

$$q_b = -\left(\frac{\chi_e}{\chi_e + 2} \right) q. \tag{4.51}$$

We could, of course, obtain the field of σ_b by direct integration

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0} \int \left(\frac{\hat{\boldsymbol{\imath}}}{\imath^2} \right) \sigma_b \, da.$$

But, as in the case of the conducting plane, there is a nicer solution by the method of images.

Indeed, if we replace the dielectric by a single point charge q_b at the image position $(0, 0, -d)$, we have

$$V = \frac{1}{4\pi\epsilon_0} \left[\frac{q}{\sqrt{x^2 + y^2 + (z - d)^2}} + \frac{q_b}{\sqrt{x^2 + y^2 + (z + d)^2}} \right], \tag{4.52}$$

in the region $z > 0$.

Meanwhile, a charge $(q + q_b)$ at $(0, 0, d)$ yields the potential

$$V = \frac{1}{4\pi\epsilon_0}\left[\frac{q + q_b}{\sqrt{x^2 + y^2 + (z - d)^2}}\right], \tag{4.53}$$

for the region $z < 0$.

Taken together, Eqs. 4.52 and 4.53 constitute a function that satisfies Poisson's equation with a point charge q at $(0, 0, d)$, which goes to zero at infinity, which is continuous at the boundary $z = 0$, and whose normal derivative exhibits the discontinuity appropriate to a surface charge σ_b at $z = 0$:

$$-\epsilon_0\left(\left.\frac{\partial V}{\partial z}\right|_{z=0^+} - \left.\frac{\partial V}{\partial z}\right|_{z=0^-}\right) = -\frac{1}{2\pi}\left(\frac{\chi_e}{\chi_e + 2}\right)\frac{qd}{(x^2 + y^2 + d^2)^{3/2}}.$$

Accordingly, this is the correct potential for our problem.

In particular, the force on q is:

$$\mathbf{F} = \frac{1}{4\pi\epsilon_0}\frac{qq_b}{(2d)^2}\hat{\mathbf{z}} = -\frac{1}{4\pi\epsilon_0}\left(\frac{\chi_e}{\chi_e + 2}\right)\frac{q^2}{4d^2}\hat{\mathbf{z}}. \tag{4.54}$$

I do not claim to have provided a compelling *motivation* for Eqs. 4.52 and 4.53—like all image solutions, this one owes its justification to the fact that it *works:* it solves Poisson's equation, and it meets the boundary conditions.

Still, discovering an image solution is not entirely a matter of guesswork.

There are at least two "rules of the game":

(1) You must never put an image charge into the region where you're computing the potential.

(Thus Eq. 4.52 gives the potential for $z > 0$, but this image charge q_b is at $z = -d$; when we turn to the region $z < 0$ (Eq. 4.53), the image charge $(q + q_b)$ is at $z = +d$.)

(2) The image charges must add up to the correct total in each region.

(That's how I knew to use q_b to account for the charge in the region $z \leq 0$, and $(q + q_b)$ to cover the region $z \geq 0$.)

4.4.3 Energy in Dielectric Systems

It takes work to charge up a capacitor (Eq. 2.55):

$$W = \tfrac{1}{2} C V^2.$$

If the capacitor is filled with linear dielectric, its capacitance exceeds the vacuum value by a factor of the dielectric constant,

$$C = \epsilon_r C_{\text{vac}},$$

as we found in Ex. 4.6.

Evidently the work necessary to charge a dielectric-filled capacitor is increased by the same factor.

The reason is pretty clear: you have to pump on more (free) charge, to achieve a given potential, because part of the field is canceled off by the bound charges.

In Chapter 2, I derived a general formula for the energy stored in any electrostatic system (Eq. 2.45):

$$W = \frac{\epsilon_0}{2} \int E^2 \, d\tau. \tag{4.55}$$

The case of the dielectric-filled capacitor suggests that this should be changed to

$$W = \frac{\epsilon_0}{2}\int \epsilon_r E^2\, d\tau = \frac{1}{2}\int \mathbf{D}\cdot\mathbf{E}\, d\tau,$$

in the presence of linear dielectrics.

To *prove* it, suppose the dielectric material is fixed in position, and we bring in the free charge, a bit at a time.

As ϱ_f is increased by an amount $\Delta\varrho_f$, the polarization will change and with it the bound charge distribution; but we're interested only in the work done on the incremental *free* charge:

$$\Delta W = \int (\Delta\rho_f) V\, d\tau. \tag{4.56}$$

Since $\nabla\cdot\mathbf{D}=\varrho_f$, $\Delta\varrho_f = \nabla\cdot(\Delta\mathbf{D})$, where $\Delta\mathbf{D}$ is the resulting change in $\mathbf{D}$, so

$$\Delta W = \int [\nabla\cdot(\Delta\mathbf{D})] V\, d\tau.$$

Now

$$\nabla\cdot[(\Delta\mathbf{D})V] = [\nabla\cdot(\Delta\mathbf{D})]V + \Delta\mathbf{D}\cdot(\nabla V),$$

and hence (integrating by parts):

$$\Delta W = \int \nabla\cdot[(\Delta\mathbf{D})V]\, d\tau + \int (\Delta\mathbf{D})\cdot\mathbf{E}\, d\tau.$$

The divergence theorem turns the first term into a surface integral, which vanishes if we integrate over all space.

Therefore, the work done is equal to

$$\Delta W = \int (\Delta \mathbf{D}) \cdot \mathbf{E}\, d\tau. \tag{4.57}$$

So far, this applies to *any* material.

Now, if the medium is a linear dielectric, then $\mathbf{D} = \varepsilon \mathbf{E}$, so

$$\tfrac{1}{2}\Delta(\mathbf{D} \cdot \mathbf{E}) = \tfrac{1}{2}\Delta(\epsilon E^2) = \epsilon(\Delta \mathbf{E}) \cdot \mathbf{E} = (\Delta \mathbf{D}) \cdot \mathbf{E}$$

(for infinitesimal increments).

Thus

$$\Delta W = \Delta \left(\frac{1}{2} \int \mathbf{D} \cdot \mathbf{E}\, d\tau \right).$$

The total work done, then, as we build the free charge up from zero to the final configuration, is

$$W = \frac{1}{2} \int \mathbf{D} \cdot \mathbf{E}\, d\tau, \tag{4.58}$$

as anticipated

It may puzzle you that Eq. 4.55, which we derived quite generally in Chapter 2, does not seem to apply in the presence of dielectrics, where it is replaced by Eq. 4.58.

The point is not that one or the other of these equations is *wrong*, but rather that they address somewhat different questions.

The distinction is subtle, so let's go right back to the beginning: What do we *mean* by "the energy of a system"?

Answer: It is the work required to assemble the system.

Very well—but when dielectrics are involved, there are two quite different ways one might construe this process:

1. We bring in all the charges (free *and* bound), one by one, with tweezers, and glue each one down in its proper final location. If *this* is what you mean by "assemble the system," then Eq. 4.55 is your formula for the energy stored. Notice, however, that this will *not* include the work involved in stretching and twisting the dielectric molecules (if we picture the positive and negative charges as held together by tiny springs, it does not include the spring energy, $\frac{1}{2}kx^2$, associated with polarizing each molecule).[18]

2. With the unpolarized dielectric in place, we bring in the *free* charges, one by one, allowing the dielectric to respond as it sees fit. If *this* is what you mean by "assemble the system" (and ordinarily it *is,* since free charge is what we actually push around), then Eq. 4.58 is the formula you want. In this case the "spring" energy *is* included, albeit indirectly, because the force you must apply to the *free* charge depends on the disposition of the *bound* charge; as you move the free charge, you are automatically stretching those "springs."

Example 4.9. A sphere of radius R is filled with material of dielectric constant ε_r and uniform embedded free charge ϱ_f.

What is the energy of this configuration?

Solution

From Gauss's law (in the form of Eq. 4.23), the displacement is

$$\mathbf{D}(r) = \begin{cases} \dfrac{\rho_f}{3}\mathbf{r} & (r < R), \\ \dfrac{\rho_f}{3}\dfrac{R^3}{r^2}\hat{\mathbf{r}} & (r > R). \end{cases}$$

So the electric field is

$$\mathbf{E}(r) = \begin{cases} \dfrac{\rho_f}{3\epsilon_0\epsilon_r}\mathbf{r} & (r < R), \\ \dfrac{\rho_f}{3\epsilon_0}\dfrac{R^3}{r^2}\hat{\mathbf{r}} & (r > R). \end{cases}$$

The purely *electrostatic* energy (Eq. 4.55) is

$$W_1 = \frac{\epsilon_0}{2}\left[\left(\frac{\rho_f}{3\epsilon_0\epsilon_r}\right)^2 \int_0^R r^2\, 4\pi r^2\, dr + \left(\frac{\rho_f}{3\epsilon_0}\right)^2 R^6 \int_R^\infty \frac{1}{r^4}\, 4\pi r^2\, dr\right]$$

$$= \frac{2\pi}{9\epsilon_0}\rho_f^2 R^5\left(\frac{1}{5\epsilon_r^2} + 1\right).$$

But the *total* energy (Eq. 4.58) is

$$W_2 = \frac{1}{2}\left[\left(\frac{\rho_f}{3}\right)\left(\frac{\rho_f}{3\epsilon_0\epsilon_r}\right)\int_0^R r^2\, 4\pi r^2\, dr + \left(\frac{\rho_f R^3}{3}\right)\left(\frac{\rho_f R^3}{3\epsilon_0}\right)\int_R^\infty \frac{1}{r^4}\, 4\pi r^2\, dr\right]$$

$$= \frac{2\pi}{9\epsilon_0}\rho_f^2 R^5\left(\frac{1}{5\epsilon_r} + 1\right).$$

Notice that $W_1 < W_2$—that's because W_1 does not include the energy involved in stretching the molecules.

Let's check that W_2 is the work done on the *free* charge in assembling the system.

We start with the (uncharged, unpolarized) dielectric sphere, and bring in the free charge in infinitesimal installments (dq), filling out the sphere layer by layer.

When we have reached radius r', the electric field is

$$\mathbf{E}(r) = \begin{cases} \dfrac{\rho_f}{3\epsilon_0\epsilon_r}\mathbf{r} & (r < r'), \\ \dfrac{\rho_f}{3\epsilon_0\epsilon_r}\dfrac{r'^3}{r^2}\hat{\mathbf{r}} & (r' < r < R), \\ \dfrac{\rho_f}{3\epsilon_0}\dfrac{r'^3}{r^2}\hat{\mathbf{r}} & (r > R). \end{cases}$$

The work required to bring the next dq in from infinity to r' is

$$\begin{aligned} dW &= -dq\left[\int_\infty^R \mathbf{E}\cdot d\mathbf{l} + \int_R^{r'} \mathbf{E}\cdot d\mathbf{l}\right] \\ &= -dq\left[\frac{\rho_f r'^3}{3\epsilon_0}\int_\infty^R \frac{1}{r^2}\,dr + \frac{\rho_f r'^3}{3\epsilon_0\epsilon_r}\int_R^{r'} \frac{1}{r^2}\,dr\right] \\ &= \frac{\rho_f r'^3}{3\epsilon_0}\left[\frac{1}{R} + \frac{1}{\epsilon_r}\left(\frac{1}{r'} - \frac{1}{R}\right)\right]dq. \end{aligned}$$

This increases the radius (r'):

$$dq = \rho_f 4\pi r'^2\, dr',$$

so the *total* work done, in going from $r' = 0$ to $r' = R$, is

$$W = \frac{4\pi\rho_f^2}{3\epsilon_0}\left[\frac{1}{R}\left(1 - \frac{1}{\epsilon_r}\right)\int_0^R r'^5\, dr' + \frac{1}{\epsilon_r}\int_0^R r'^4\, dr'\right]$$

$$= \frac{2\pi}{9\epsilon_0}\rho_f^2 R^5\left(\frac{1}{5\epsilon_r} + 1\right) = W_2. \checkmark$$

Evidently the energy "stored in the springs" is

$$W_{\text{spring}} = W_2 - W_1 = \frac{2\pi}{45\epsilon_0\epsilon_r^2}\rho_f^2 R^5\,(\epsilon_r - 1)\,.$$

I would like to confirm this in an explicit model.

Picture the dielectric as a collection of tiny proto-dipoles, each consisting of $+q$ and $-q$ attached to a spring of constant k and equilibrium length 0, so in the absence of any field the positive and negative ends coincide.

One end of each dipole is nailed in position (like the nuclei in a solid), but the other end is free to move in response to any imposed field.

Let $d\tau$ be the volume assigned to each proto-dipole (the dipole itself may occupy only a small portion of this space).

With the field turned on, the electric force on the free end is balanced by the spring force(note that the "spring" here is a surrogate for whatever holds the molecule together—it *includes* the electrical attraction of the other end.); the charges separate by a distance d: $qE = kd$.

In our case

$$\mathbf{E} = \frac{\rho_f}{3\epsilon_0\epsilon_r}\mathbf{r}.$$

The resulting dipole moment is $p = qd$, and the polarization is $P = p/d\tau$, so

$$k = \frac{\rho_f}{3\epsilon_0\epsilon_r d^2} Pr\, d\tau.$$

The energy of this particular spring is

$$dW_{\text{spring}} = \frac{1}{2}kd^2 = \frac{\rho_f}{6\epsilon_0\epsilon_r} Pr\, d\tau,$$

and hence the total is

$$W_{\text{spring}} = \frac{\rho_f}{6\epsilon_0\epsilon_r}\int Pr\, d\tau.$$

Now

$$\mathbf{P} = \epsilon_0\chi_e\mathbf{E} = \epsilon_0\chi_e\frac{\rho_f}{3\epsilon_0\epsilon_r}\mathbf{r} = \frac{(\epsilon_r - 1)\rho_f}{3\epsilon_r}\mathbf{r},$$

so

$$W_{\text{spring}} = \frac{\rho_f}{6\epsilon_0\epsilon_r}\frac{(\epsilon_r - 1)\rho_f}{3\epsilon_r}4\pi\int_0^R r^4\, dr = \frac{2\pi}{45\epsilon_0\epsilon_r^2}\rho_f^2 R^5\,(\epsilon_r - 1)\,,$$

and it works out perfectly.

It is sometimes alleged that Eq. 4.58 represents the energy even for *non*linear dielectrics, but this is false:

To proceed beyond Eq. 4.57, one must assume linearity.

In fact, for *dissipative* systems the whole notion of "stored energy" loses its meaning, because the work done depends not only on the final configuration but on *how it got there*.

If the molecular "springs" are allowed to have some *friction,* for instance, then W_{spring} can be made as large as you like, by assembling the charges in such a way that the spring is obliged to expand and contract many times before reaching its final state.

In particular, you get nonsensical results if you try to apply Eq. 4.58 to electrets, with frozen-in polarization.

4.4.4 Forces on Dielectrics

Just as a conductor is attracted into an electric field (Eq. 2.51), so too is a dielectric—and for essentially the same reason: the bound charge tends to accumulate near the free charge of the opposite sign.

But the calculation of forces on dielectrics can be surprisingly tricky.

Consider, for example, the case of a slab of linear dielectric material, partially inserted between the plates of a parallel-plate capacitor (Fig. 4.30).

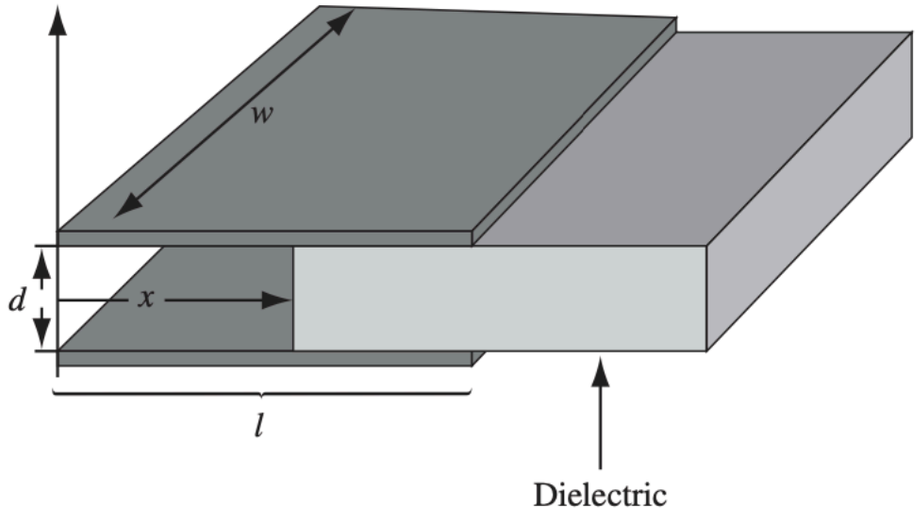


FIGURE 4.30

We have always pretended that the field is uniform inside a parallel-plate capacitor, and zero outside.

If this were literally true, there would be no net force on the dielectric at all, since the field everywhere would be perpendicular to the plates.

However, there is in reality a **fringing field** around the edges, which for most purposes can be ignored but in this case is responsible for the whole effect.

(Indeed, the field *could* not terminate abruptly at the edge of the capacitor, for if it did, the line integral of **E** around the closed loop shown in Fig. 4.31 would not be zero.)

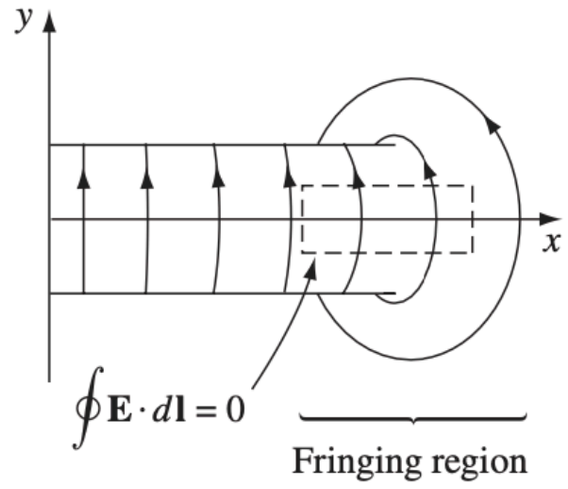


FIGURE 4.31

It is this nonuniform fringing field that pulls the dielectric into the capacitor.

Fringing fields are notoriously difficult to calculate; luckily, we can avoid this altogether, by the following ingenious method.

Let W be the energy of the system—it depends, of course, on the amount of overlap.

If I pull the dielectric out an infinitesimal distance dx, the energy is changed by an amount equal to the work done:

$$dW = F_{\text{me}}\, dx, \tag{4.59}$$

where F_{me} is the force I must exert, to counteract the electrical force F on the dielectric: $F = -F$.

Thus the electrical force on the slab is

$$F = -\frac{dW}{dx}. \tag{4.60}$$

Now, the energy stored in the capacitor is

$$W = \tfrac{1}{2}CV^2, \tag{4.61}$$

and the capacitance in this case is

$$C = \frac{\epsilon_0 w}{d}(\epsilon_r l - \chi_e x), \tag{4.62}$$

where l is the length of the plates (Fig. 4.30).

Let's assume that the total charge on the plates ($Q = CV$) is held constant, as the dielectric moves.

In terms of Q,

$$W = \frac{1}{2}\frac{Q^2}{C}, \tag{4.63}$$

so

$$F = -\frac{dW}{dx} = \frac{1}{2}\frac{Q^2}{C^2}\frac{dC}{dx} = \frac{1}{2}V^2\frac{dC}{dx}. \tag{4.64}$$

But

$$\frac{dC}{dx} = -\frac{\epsilon_0 \chi_e w}{d},$$

and hence

$$F = -\frac{\epsilon_0 \chi_e w}{2d}V^2. \tag{4.65}$$

(The minus sign indicates that the force is in the negative x direction; the dielectric is pulled *into* the capacitor.)

It is a common error to use Eq. 4.61 (with V constant), rather than Eq. 4.63 (with Q constant), in computing the force.

One then obtains

$$F = -\frac{1}{2}V^2\frac{dC}{dx},$$

which is off by a sign.

It is, of course, *possible* to maintain the capacitor at a fixed potential, by connecting it up to a battery.

But in that case the *battery also does work* as the dielectric moves; instead of Eq. 4.59, we now have

$$dW = F_{\text{me}}\,dx + V\,dQ, \tag{4.66}$$

where VdQ is the work done by the battery.

It follows that

$$F = -\frac{dW}{dx} + V\frac{dQ}{dx} = -\frac{1}{2}V^2\frac{dC}{dx} + V^2\frac{dC}{dx} = \frac{1}{2}V^2\frac{dC}{dx}, \tag{4.67}$$

the same as before (Eq. 4.64), with the *correct* sign.

Please understand: The force on the dielectric cannot possibly depend on whether you plan to hold Q constant or V constant—it is determined entirely by the distribution of charge, free and bound.

It's simpler to *calculate* the force assuming constant Q, because then you don't have to worry about work done by the battery; but if you insist, it can be done correctly either way.

Notice that we were able to determine the force *without knowing anything about the fringing fields that are ultimately responsible for it!*

Of course, it's built into the whole structure of electrostatics that $\nabla \times \mathbf{E} = \mathbf{0}$, and hence that the fringing fields must be present; we're not really getting something for nothing here— just cleverly exploiting the internal consistency of the theory.

The energy stored in the fringing fields themselves (which was not accounted for in this derivation) stays constant, as the slab moves; what *does* change is the energy well *inside* the capacitor, where the field is nice and uniform.

5 - Magnetostatics

5.1 THE LORENTZ FORCE LAW

5.1.1 Magnetic Fields

Remember the basic problem of classical electrodynamics: We have a collection of charges $q_1, q_2, q_3, \ldots$ (the "source" charges), and we want to calculate the force they exert on some other charge Q (the "test" charge). (See Fig. 5.1.)

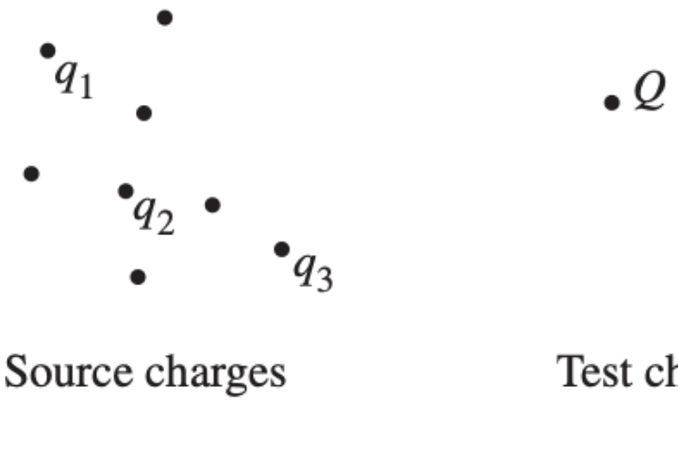


FIGURE 5.1

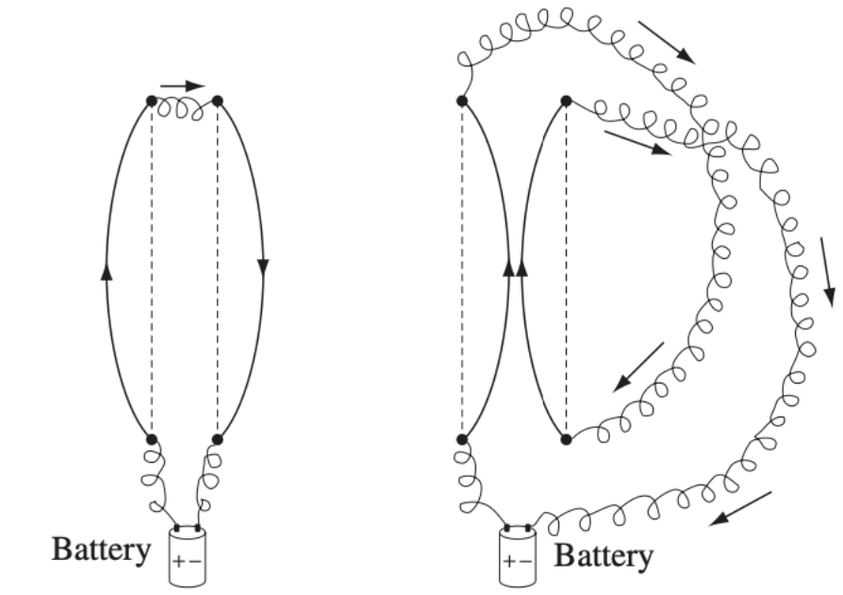
According to the principle of superposition, it is sufficient to find the force of a *single* source charge—the total is then the vector sum of all the individual forces.

Up to now, we have confined our attention to the simplest case, *electrostatics*, in which the source charge is *at rest* (though the test charge need not be).

The time has come to consider the forces between charges *in motion*.

To give you some sense of what is in store, imagine that I set up the following demonstration:

Two wires hang from the ceiling, a few centimeters apart; when I turn on a current, so that it passes up one wire and back down the other, the wires jump apart—they evidently repel one another (Fig. 5.2(a)).



(a) Currents in opposite directions repel.

(b) Currents in same directions attract.

FIGURE 5.2

How do we explain this?

You might suppose that the battery (or whatever drives the current) is actually charging up the wire, and that the force is simply due to the electrical repulsion of like charges.

But this is incorrect.

I could hold up a test charge near these wires, and there would be *no* force on it, for the wires are in fact electrically neutral.

(It's true that electrons are flowing down the line—that's what a current *is*—but there are just as many stationary plus charges as moving minus charges on any given segment.)

Moreover, if I hook up my demonstration so as to make the current flow up *both* wires (Fig. 5.2(b)), they are found to *attract!*

Whatever force accounts for the attraction of parallel currents and the repulsion of antiparallel ones is *not* electrostatic in nature.

It is our first encounter with a *magnetic* force.

Whereas a *stationary* charge produces only an electric field **E** in the space around it, a *moving* charge generates, in addition, a magnetic field **B**.

In fact, magnetic fields are a lot easier to detect, in practice—all you need is a Boy Scout compass.

How these devices work is irrelevant at the moment; it is enough to know that the needle points in the direction of the local magnetic field.

Ordinarily, this means *north*, in response to the earth's magnetic field, but in the laboratory, where typical fields may be hundreds of times stronger than that, the compass indicates the direction of whatever magnetic field is present.

Now, if you hold up a tiny compass in the vicinity of a current-carrying wire, you quickly discover a very peculiar thing: The field does not point *toward* the wire, nor *away* from it, but rather it *circles around the wire*.

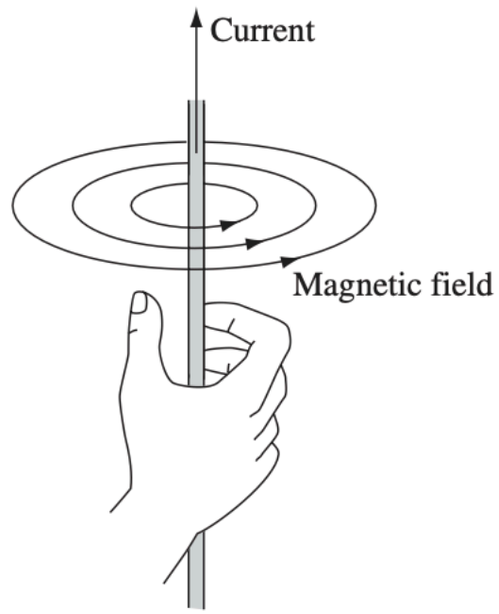


FIGURE 5.3

In fact, if you grab the wire with your right hand—thumb in the direction of the current—your fingers curl around in the direction of the magnetic field (Fig. 5.3).

How can such a field lead to a force of attraction on a nearby parallel current?

At the second wire, the magnetic field points *into the page* (Fig. 5.4), the current is *upward*, and yet the resulting force is *to the left*!

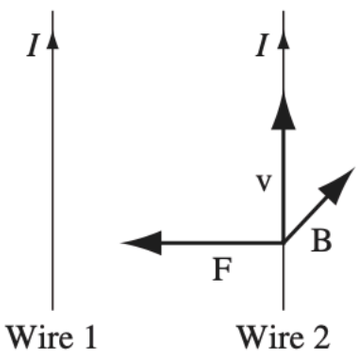


FIGURE 5.4

It's going to take a strange law to account for these directions.

5.1.2 Magnetic Forces

In fact, this combination of directions is just right for a cross product: the magnetic force on a charge Q, moving with velocity $\mathbf{v}$ in a magnetic field $\mathbf{B}$, is

$$\boxed{\mathbf{F}_{\text{mag}} = Q(\mathbf{v} \times \mathbf{B}).} \tag{5.1}$$

This is known as the **Lorentz force law**.

In the presence of both electric *and* magnetic fields, the net force on Q would be

$$\mathbf{F} = Q[\mathbf{E} + (\mathbf{v} \times \mathbf{B})]. \tag{5.2}$$

I do not pretend to have *derived* Eq. 5.1, of course; it is a fundamental axiom of the theory, whose justification is to be found in experiments such as the one I described in Sect. 5.1.1.

Our main job from now on is to calculate the magnetic field $\mathbf{B}$ (and for that matter the electric field $\mathbf{E}$ as well; the rules are more complicated when the source charges are in motion).

But before we proceed, it is worthwhile to take a closer look at the Lorentz force law itself; it is a peculiar law, and it leads to some truly bizarre particle trajectories.

Example 5.1. Cyclotron motion. The archtypical motion of a charged particle in a magnetic field is circular, with the magnetic force providing the centripetal acceleration.

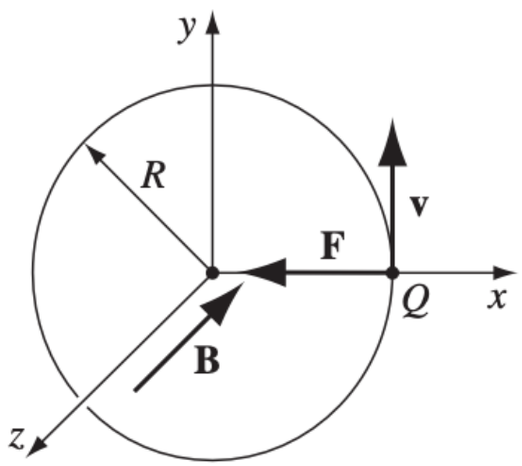


FIGURE 5.5

In Fig. 5.5, a uniform magnetic field points *into* the page; if the charge Q moves counterclockwise, with speed v, around a circle of radius R, the magnetic force points *inward*, and has a fixed magnitude QvB—just right to sustain uniform circular motion:

$$QvB = m\frac{v^2}{R}, \quad \text{or} \quad p = QBR, \tag{5.3}$$

where m is the particle's mass and $p = mv$ is its momentum.

Equation 5.3 is known as the **cyclotron formula** because it describes the motion of a particle in a cyclotron—the first of the modern particle accelerators.

It also suggests a simple experimental technique for finding the momentum of a charged particle: send it through a region of known magnetic field, and measure the radius of its trajectory.

This is in fact the standard means for determining the momenta of elementary particles.

I assumed that the charge moves in a plane perpendicular to **B**.

If it starts out with some additional speed $v_\parallel$ *parallel* to **B**, this component of the motion is unaffected by the magnetic field, and the particle moves in a *helix* (Fig. 5.6).

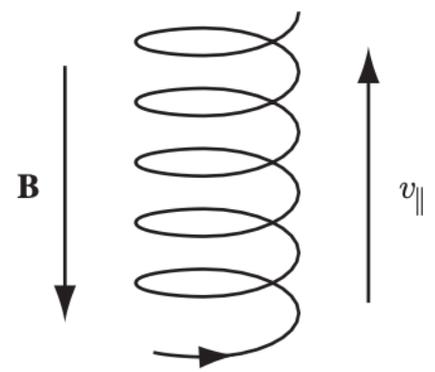


FIGURE 5.6

The radius is still given by Eq. 5.3, but the velocity in question is now the component perpendicular to **B**, $v_\perp$.

Example 5.2. Cycloid Motion. A more exotic trajectory occurs if we include a uniform electric field, at right angles to the magnetic one.

Suppose, for instance, that **B** points in the x-direction, and **E** in the z-direction, as shown in Fig. 5.7.

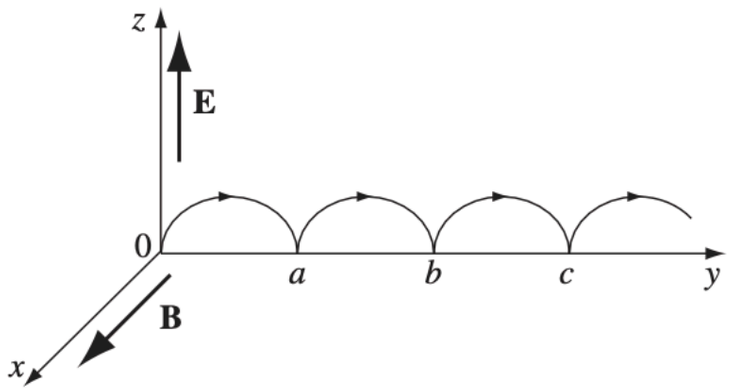


FIGURE 5.7

A positive charge is released from the origin; what path will it follow?

Solution

Let's think it through qualitatively, first.

Initially, the particle is at rest, so the magnetic force is zero, and the electric field accelerates the charge in the z-direction.

As it picks up speed, a magnetic force develops which, according to Eq. 5.1, pulls the charge around to the right.

The faster it goes, the stronger F_{mag} becomes; eventually, it curves the particle back around towards the y axis.

At this point the charge is moving *against* the electrical force, so it begins to slow down—the magnetic force then decreases, and the electrical force takes over, bringing the particle to rest at point a, in Fig. 5.7.

There the entire process commences anew, carrying the particle over to point b, and so on.

Now let's do it quantitatively.

There being no force in the x-direction, the position of the particle at any time t can be described by the vector $(0, y(t), z(t))$; the velocity is therefore

$$\mathbf{v} = (0, \dot{y}, \dot{z}),$$

where dots indicate time derivatives.

Thus

$$\mathbf{v} \times \mathbf{B} = \begin{vmatrix} \hat{\mathbf{x}} & \hat{\mathbf{y}} & \hat{\mathbf{z}} \\ 0 & \dot{y} & \dot{z} \\ B & 0 & 0 \end{vmatrix} = B\dot{z}\,\hat{\mathbf{y}} - B\dot{y}\,\hat{\mathbf{z}},$$

and hence, applying Newton's second law,

$$\mathbf{F} = Q(\mathbf{E} + \mathbf{v} \times \mathbf{B}) = Q(E\,\hat{\mathbf{z}} + B\dot{z}\,\hat{\mathbf{y}} - B\dot{y}\,\hat{\mathbf{z}}) = m\mathbf{a} = m(\ddot{y}\,\hat{\mathbf{y}} + \ddot{z}\,\hat{\mathbf{z}}).$$

Or, treating the $\mathbf{y}\hat{}$ and $\mathbf{z}\hat{}$ components separately,

$$QB\dot{z} = m\ddot{y}, \qquad QE - QB\dot{y} = m\ddot{z}.$$

For convenience, let

$$\omega \equiv \frac{QB}{m}. \tag{5.4}$$

(This is the **cyclotron frequency**, at which the particle would revolve in the absence of any electric field.)

Then the equations of motion take the form

$$\ddot{y} = \omega\dot{z}, \quad \ddot{z} = \omega\left(\frac{E}{B} - \dot{y}\right). \tag{5.5}$$

Their general solution is

$$\left.\begin{aligned} y(t) &= C_1 \cos\omega t + C_2 \sin\omega t + (E/B)t + C_3, \\ z(t) &= C_2 \cos\omega t - C_1 \sin\omega t + C_4. \end{aligned}\right\} \tag{5.6}$$

But the particle started from rest ($\dot{y}(0) = \dot{z}(0) = 0$), at the origin ($y(0) = z(0) = 0$); these four conditions determine the constants C_1, C_2, C_3, and C_4:

$$y(t) = \frac{E}{\omega B}(\omega t - \sin\omega t), \qquad z(t) = \frac{E}{\omega B}(1 - \cos\omega t). \tag{5.7}$$

In this form, the answer is not terribly enlightening, but if we let

$$R \equiv \frac{E}{\omega B}, \tag{5.8}$$

and eliminate the sines and cosines by exploiting the trigonometric identity $\sin^2\omega t + \cos^2\omega t = 1$, we find that

$$(y - R\omega t)^2 + (z - R)^2 = R^2. \tag{5.9}$$

This is the formula for a *circle*, of radius R, whose center $(0, R\omega t, R)$ travels in the y-direction at a constant speed

$$u = \omega R = \frac{E}{B}. \tag{5.10}$$

The particle moves as though it were a spot on the rim of a wheel rolling along the y axis.

The curve generated in this way is called a **cycloid**.

Notice that the overall motion is *not* in the direction of **E**, as you might suppose, but perpendicular to it.

One implication of the Lorentz force law (Eq. 5.1) deserves special attention:

Magnetic forces do no work.

For if Q moves an amount $d\mathbf{l} = \mathbf{v}\,dt$, the work done is

$$dW_{\text{mag}} = \mathbf{F}_{\text{mag}} \cdot d\mathbf{l} = Q(\mathbf{v} \times \mathbf{B}) \cdot \mathbf{v}\,dt = 0. \tag{5.11}$$

This follows because $(\mathbf{v} \times \mathbf{B})$ is perpendicular to $\mathbf{v}$, so $(\mathbf{v} \times \mathbf{B})\cdot\mathbf{v} = 0$.

Magnetic forces may alter the *direction* in which a particle moves, but they cannot speed it up or slow it down.

The fact that magnetic forces do no work is an elementary and direct consequence of the Lorentz force law, but there are many situations in which it *appears* so manifestly false that one's confidence is bound to waver.

When a magnetic crane lifts the carcass of a junked car, for instance, *something* is obviously doing work, and it seems perverse to deny that the magnetic force is responsible.

Well, perverse or not, deny it we must, and it can be a very subtle matter to figure out who *does* deserve the credit in such circumstances.

We'll see a cute example in the next section, but the full story will have to await Chapter 8.

5.1.3 Currents

The **current** in a wire is the *charge per unit time* passing a given point.

By definition, negative charges moving to the left count the same as positive ones to the right.

This conveniently reflects the *physical* fact that almost all phenomena involving moving charges depend on the *product* of charge and velocity—if you reverse the signs of q *and* $\mathbf{v}$, you get the same answer, so it doesn't really matter which you have. (The Lorentz force law is a case in point; the Hall effect is a notorious exception.)

In practice, it is ordinarily the negatively charged electrons that do the moving—in the direction *opposite* to the electric current.

To avoid the petty complications this entails, I shall often pretend it's the positive charges that move, as in fact everyone assumed they did for a century or so after Benjamin Franklin established his unfortunate convention.

Current is measured in coulombs-per-second, or **amperes** (A):

$$1\ \mathrm{A} = 1\ \mathrm{C/s}. \tag{5.12}$$

A line charge λ traveling down a wire at speed v (Fig. 5.9) constitutes a current

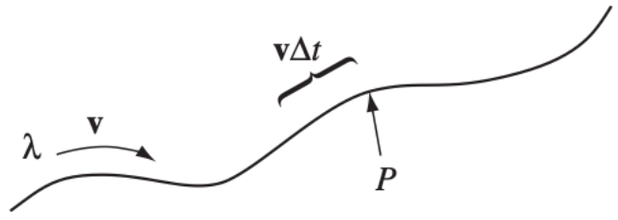


FIGURE 5.9

$$I = \lambda v, \tag{5.13}$$

because a segment of length v Δt, carrying charge λv Δt, passes point *P* in a time interval Δt.

Current is actually a *vector:*

$$\mathbf{I} = \lambda \mathbf{v}. \tag{5.14}$$

Because the path of the flow is dictated by the shape of the wire, one doesn't ordinarily bother to display the direction of **I** explicitly, but when it comes to surface and volume currents we cannot afford to be so casual, and for the sake of notational consistency it is a good idea to acknowledge the vectorial character of currents right from the start.

A neutral wire, of course, contains as many stationary positive charges as mobile negative ones.

The former do not contribute to the current—the charge density λ in Eq. 5.13 refers only to the *moving* charges.

In the unusual situation where *both* types move, $\mathbf{I} = \lambda_+ \mathbf{v}_+ + \lambda_- \mathbf{v}_-$.

The magnetic force on a segment of current-carrying wire is

$$\mathbf{F}_{\text{mag}} = \int (\mathbf{v} \times \mathbf{B})\, dq = \int (\mathbf{v} \times \mathbf{B}) \lambda\, dl = \int (\mathbf{I} \times \mathbf{B})\, dl. \tag{5.15}$$

Inasmuch as **I** and *d***l** both point in the same direction, we can just as well write this as

$$\boxed{\mathbf{F}_{\text{mag}} = \int I\,(d\mathbf{l} \times \mathbf{B}).} \tag{5.16}$$

Typically, the current is constant (in magnitude) along the wire, and in that case I comes outside the integral:

$$\mathbf{F}_{\text{mag}} = I \int (d\mathbf{l} \times \mathbf{B}). \tag{5.17}$$

Example 5.3. A rectangular loop of wire, supporting a mass m, hangs vertically with one end in a uniform magnetic field $\mathbf{B}$, which points into the page in the shaded region of Fig. 5.10.

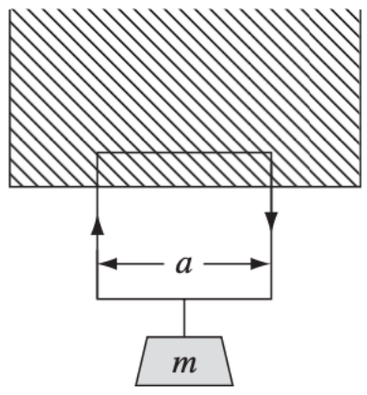


FIGURE 5.10

For what current I, in the loop, would the magnetic force upward exactly balance the gravitational force downward?

Solution

First of all, the current must circulate clockwise, in order for ($\mathbf{I} \times \mathbf{B}$) in the horizontal segment to point upward. The force is

$$F_{\text{mag}} = IBa,$$

where a is the width of the loop. (The magnetic forces on the two vertical segments cancel.)

For F_{mag} to balance the weight (mg), we must therefore have

$$I = \frac{mg}{Ba}. \tag{5.18}$$

The weight just *hangs* there, suspended in mid-air!

What happens if we now *increase* the current?

Then the upward magnetic force *exceeds* the downward force of gravity, and the loop rises, lifting the weight.

Somebody's doing work, and it sure looks as though the magnetic force is responsible.

Indeed, one is tempted to write

$$W_{\text{mag}} = F_{\text{mag}} h = IBah, \tag{5.19}$$

where h is the distance the loop rises.

But we know that magnetic forces *never* do work.

What's going on here?

Well, when the loop starts to rise, the charges in the wire are no longer moving horizontally—their velocity now acquires an upward component u, the speed of the loop (Fig. 5.11), in addition to the horizontal component w associated with the current ($I = \lambda w$).

The magnetic force, which is always perpendicular to the velocity, no longer points straight up, but tilts back.

It is perpendicular to the *net* displacement of the charge (which is in the direction of **v**), and therefore *it does no work on q*.

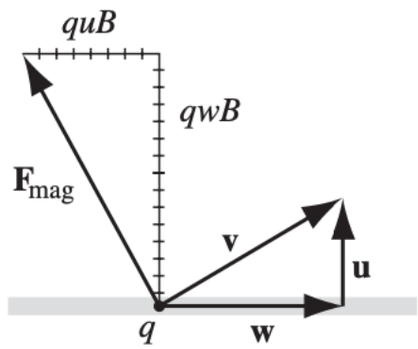


FIGURE 5.11

It does have a vertical *component* (qwB); indeed, the net vertical force on all the charge (λa) in the upper segment of the loop is

$$F_{\text{vert}} = \lambda a w B = IBa \tag{5.20}$$

(as before); but now it also has a *horizontal* component (quB), which opposes the flow of current.

Whoever is in charge of maintaining that current, therefore, must now *push* those charges along, against the backward component of the magnetic force.

The total horizontal force on the top segment is

$$F_{\text{horiz}} = \lambda a u B. \tag{5.21}$$

In a time dt, the charges move a (horizontal) distance w dt, so the work done by this agency (presumably a battery or a generator) is

$$W_{\text{battery}} = \lambda a B \int u w \, dt = I B a h,$$

which is precisely what we naively attributed to the *magnetic* force in Eq. 5.19.

Was work done in this process?

Absolutely!

Who did it?

The battery!

What, then, was the role of the magnetic force?

Well, it *redirected* the horizontal force of the battery into the *vertical* motion of the loop and the weight.

It may help to consider a mechanical analogy.

Imagine you're sliding a trunk up a frictionless ramp, by pushing on it horizontally with a mop (Fig. 5.12).

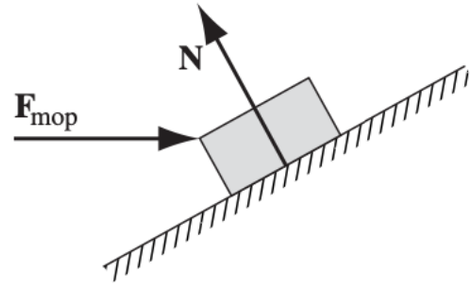


FIGURE 5.12

The normal force (**N**) does no work, because it is perpendicular to the displacement.

But it *does* have a vertical component (which in fact is what lifts the trunk), and a (backward) horizontal component (which you have to overcome by pushing on the mop).

Who is doing the work here?

You are, obviously—and yet your *force* (which is purely horizontal) is not (at least, not directly) what lifts the box.

The normal force plays the same passive (but crucial) role as the magnetic force in Ex. 5.3: while doing no work itself, it *redirects* the efforts of the active agent (you, or the battery, as the case may be), from horizontal to vertical.

When charge flows over a *surface*, we describe it by the **surface current density**, **K**, defined as follows:

Consider a "ribbon" of infinitesimal width $dl_\perp$, running parallel to the flow (Fig. 5.13).

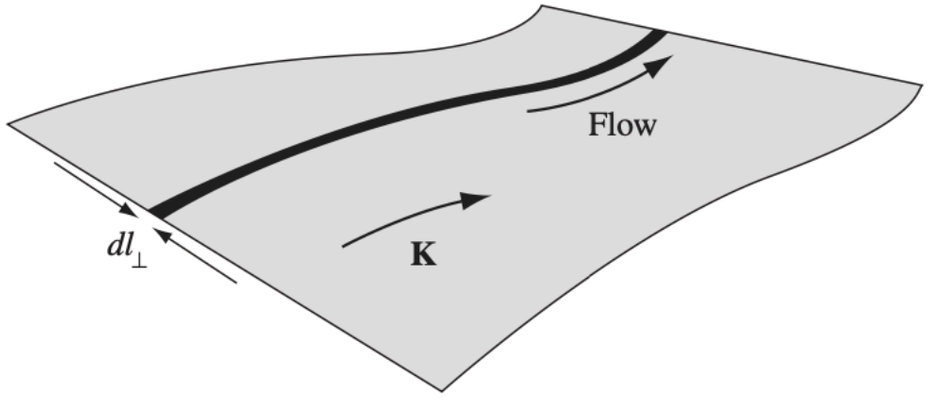


FIGURE 5.13

If the current in this ribbon is $d\mathbf{I}$, the surface current density is

$$\mathbf{K} \equiv \frac{d\mathbf{I}}{dl_\perp}. \tag{5.22}$$

In words, K is the *current per unit width*.

In particular, if the (mobile) surface charge density is σ and its velocity is $\mathbf{v}$, then

$$\mathbf{K} = \sigma \mathbf{v}. \tag{5.23}$$

In general, $\mathbf{K}$ will vary from point to point over the surface, reflecting variations in σ and/or $\mathbf{v}$.

The magnetic force on the surface current is

$$\mathbf{F}_{\text{mag}} = \int (\mathbf{v} \times \mathbf{B}) \sigma \, da = \int (\mathbf{K} \times \mathbf{B}) \, da. \tag{5.24}$$

Caveat: Just as $\mathbf{E}$ suffers a discontinuity at a surface *charge*, so $\mathbf{B}$ is discontinuous at a surface *current*.

In Eq. 5.24, you must be careful to use the *average* field, just as we did in Sect. 2.5.3.

When the flow of charge is distributed throughout a three-dimensional region, we describe it by the **volume current density**, $\mathbf{J}$, defined as follows:

Consider a "tube" of infinitesimal cross section $da_\perp$, running parallel to the flow (Fig. 5.14).

If the current in this tube is $d\mathbf{I}$, the volume current density is

$$\mathbf{J} \equiv \frac{d\mathbf{I}}{da_\perp}. \tag{5.25}$$

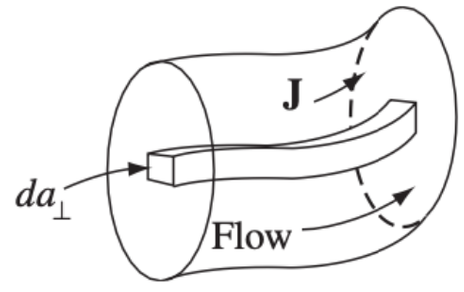


FIGURE 5.14

In words, J is the *current per unit area*.

If the (mobile) volume charge density is ϱ and the velocity is $\mathbf{v}$, then

$$\mathbf{J} = \rho \mathbf{v}. \tag{5.26}$$

The magnetic force on a volume current is therefore

$$\mathbf{F}_{\text{mag}} = \int (\mathbf{v} \times \mathbf{B}) \rho \, d\tau = \int (\mathbf{J} \times \mathbf{B}) \, d\tau. \tag{5.27}$$

Example 5.4. (a) A current I is uniformly distributed over a wire of circular cross section, with radius a (Fig. 5.15). Find the volume current density J .

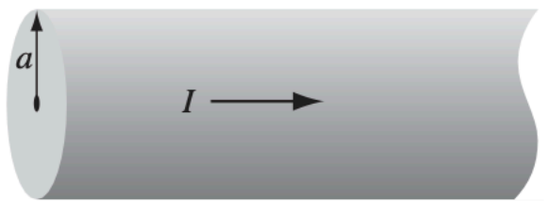


FIGURE 5.15

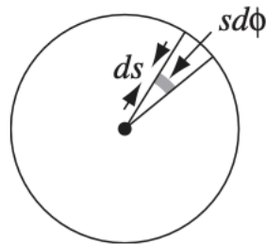


FIGURE 5.16

Solution

The area (perpendicular to the flow) is πa^2, so

$$J = \frac{I}{\pi a^2}.$$

This was trivial because the current density was uniform.

(b) Suppose the current density in the wire is proportional to the distance from the axis, (for some constant k).

$$J = ks$$

Find the total current in the wire.

Solution

Because J varies with s, we must *integrate* Eq. 5.25.

The current through the shaded patch (Fig. 5.16) is $Jda_\perp$, and $da_\perp = sdsd\phi$.

So

$$I = \int (ks)(s\,ds\,d\phi) = 2\pi k \int_0^a s^2\,ds = \frac{2\pi k a^3}{3}.$$

According to Eq. 5.25, the total current crossing a surface S can be written as

$$I = \int_S J\, da_\perp = \int_S \mathbf{J} \cdot d\mathbf{a}. \tag{5.28}$$

(The dot product serves neatly to pick out the appropriate component of $d\mathbf{a}$.)

In particular, the charge per unit time leaving a volume $\mathcal{V}$ is

$$\oint_S \mathbf{J} \cdot d\mathbf{a} = \int_{\mathcal{V}} (\boldsymbol{\nabla} \cdot \mathbf{J})\, d\tau.$$

Because charge is conserved, whatever flows out through the surface must come at the expense of what remains inside:

$$\int_{\mathcal{V}} (\boldsymbol{\nabla} \cdot \mathbf{J})\, d\tau = -\frac{d}{dt} \int_{\mathcal{V}} \rho\, d\tau = -\int_{\mathcal{V}} \left(\frac{\partial \rho}{\partial t}\right) d\tau.$$

(The minus sign reflects the fact that an *outward* flow *decreases* the charge left in $\mathcal{V}$.)

Since this applies to *any* volume, we conclude that

$$\boxed{\boldsymbol{\nabla} \cdot \mathbf{J} = -\frac{\partial \rho}{\partial t}.} \tag{5.29}$$

This is the precise mathematical statement of local charge conservation; it is called the **continuity equation**.

For future reference, let me summarize the "dictionary" we have implicitly de- veloped for translating equations into the forms appropriate to point, line, surface, and volume currents:

$$\sum_{i=1}^{n}(\ \ )q_i\mathbf{v}_i \sim \int_{\text{line}}(\ \ )\mathbf{I}\,dl \sim \int_{\text{surface}}(\ \ )\mathbf{K}\,da \sim \int_{\text{volume}}(\ \ )\mathbf{J}\,d\tau. \tag{5.30}$$

This correspondence, which is analogous to $q \sim \lambda\, dl \sim \sigma\, da \sim \varrho\, d\tau$ for the various charge distributions, generates Eqs. 5.15, 5.24, and 5.27 from the original Lorentz force law (5.1).

For a configuration of charges and currents confined within a volume $\mathcal{V}$, evaluating $\int_{\mathcal{V}} \boldsymbol{\nabla}\cdot(x\mathbf{J})\,d\tau$ we can show that

$$\int_{\mathcal{V}} \mathbf{J}\,d\tau = d\mathbf{p}/dt, \tag{5.31}$$

where $\mathbf{p}$ is the total dipole moment.

5.2 THE BIOT-SAVART LAW

5.2.1 Steady Currents

Stationary charges produce electric fields that are constant in time; hence the term **electrostatics**.

Steady currents produce magnetic fields that are constant in time; the theory of steady currents is called **magnetostatics**.

Stationary charges	$\Rightarrow$	**constant electric fields: electrostatics.**
Steady currents	$\Rightarrow$	**constant magnetic fields: magnetostatics.**

By **steady current** I mean a continuous flow that has been going on forever, without change and without charge piling up anywhere.

(Some people call them “stationary currents”; to my ear, that’s a contradiction in terms.)

Formally, electro/magnetostatics is the regime

$$\frac{\partial \rho}{\partial t} = 0, \quad \frac{\partial \mathbf{J}}{\partial t} = \mathbf{0}, \tag{5.32}$$

at all places and all times.

Of course, there's no such thing in practice as a *truly* steady current, any more than there is a *truly* stationary charge.

In this sense, both electrostatics and magnetostatics describe artificial worlds that exist only in textbooks.

However, they represent suitable *approximations* as long as the actual fluctuations are remote, or gradual —in fact, for most purposes magnetostatics applies very well to household currents, which alternate 120 times a second!

Notice that a moving *point* charge *cannot possibly constitute a steady current*.

If it's here one instant, it's gone the next.

This may seem like a minor thing to *you*, but it's a major headache for *me*.

I developed each topic in electrostatics by starting out with the simple case of a point charge at rest; then I generalized to an arbitrary charge distribution by invoking the superposition principle.

This approach is not open to us in magnetostatics because a moving point charge does not produce a static field in the first place.

We are *forced* to deal with extended current distributions right from the start, and, as a result, the arguments are bound to be more cumbersome.

When a steady current flows in a wire, its magnitude I must be the same all along the line; otherwise, charge would be piling up somewhere, and it wouldn't be a steady current.

More generally, since $\partial\varrho/\partial t = 0$ in magnetostatics, the continuity equation (5.29) becomes

$$\boldsymbol{\nabla} \cdot \mathbf{J} = 0. \tag{5.33}$$

5.2.2 The Magnetic Field of a Steady Current

The magnetic field of a steady line current is given by the **Biot-Savart law**:

$$\mathbf{B}(\mathbf{r}) = \frac{\mu_0}{4\pi} \int \frac{\mathbf{I} \times \hat{\boldsymbol{\imath}}}{\imath^2}\, dl' = \frac{\mu_0}{4\pi} I \int \frac{d\mathbf{l}' \times \hat{\boldsymbol{\imath}}}{\imath^2}. \tag{5.34}$$

The integration is along the current path, in the direction of the flow; $d\mathbf{l}'$ is an element of length along the wire, and $\boldsymbol{\imath}$, as always, is the vector from the source to the point **r** (Fig. 5.17).

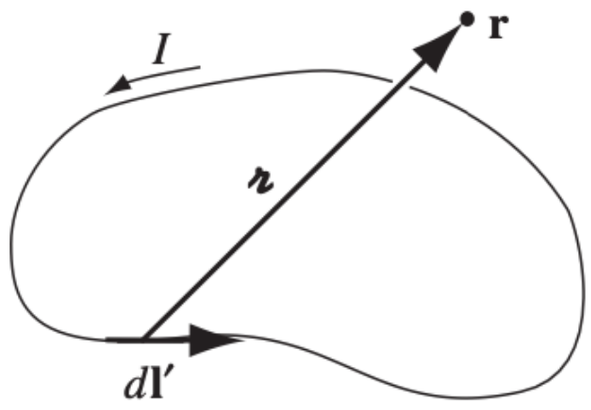


FIGURE 5.17

The constant μ_0 is called the **permeability of free space**:

$$\mu_0 = 4\pi \times 10^{-7}\ \mathrm{N/A^2}. \tag{5.35}$$

These units are such that **B** itself comes out in newtons per ampere-meter (as required by the Lorentz force law), or **teslas** (T):

$$1\ \mathrm{T} = 1\ \mathrm{N/(A \cdot m)}. \tag{5.36}$$

As the starting point for magnetostatics, the Biot-Savart law plays a role analogous to Coulomb's law in electrostatics.

Indeed, the $1/\mathcal{r}^2$ dependence is common to both laws.

Example 5.5. Find the magnetic field a distance s from a long straight wire carrying a steady current I (Fig. 5.18).

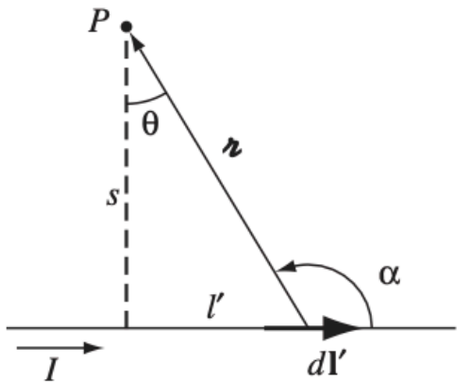


FIGURE 5.18

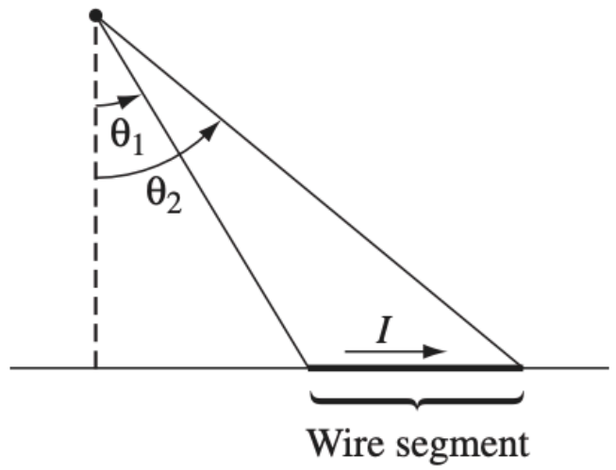


FIGURE 5.19

Solution

In the diagram, ($d\mathbf{l}' \times \hat{\mathcal{r}}$) points *out* of the page, and has the magnitude

$$dl' \sin\alpha = dl' \cos\theta.$$

Also, $l' = s\tan\theta$, so

$$dl' = \frac{s}{\cos^2\theta}\, d\theta,$$

and $s = \mathcal{r}\cos\theta$, so

$$\frac{1}{\mathcal{r}^2} = \frac{\cos^2\theta}{s^2}.$$

Thus

$$B = \frac{\mu_0 I}{4\pi} \int_{\theta_1}^{\theta_2} \left(\frac{\cos^2\theta}{s^2}\right)\left(\frac{s}{\cos^2\theta}\right)\cos\theta\, d\theta$$

$$= \frac{\mu_0 I}{4\pi s} \int_{\theta_1}^{\theta_2} \cos\theta\, d\theta = \frac{\mu_0 I}{4\pi s}(\sin\theta_2 - \sin\theta_1). \tag{5.37}$$

Equation 5.37 gives the field of any straight segment of wire, in terms of the initial and final angles θ_1 and θ_2 (Fig. 5.19).

Of course, a finite segment by itself could never support a steady current (where would the charge go when it got to the end?), but it might be a *piece* of some closed circuit, and Eq. 5.37 would then represent its contribution to the total field.

In the case of an *infinite* wire, $\theta_1 = -\pi/2$ and $\theta_2 = \pi/2$, so we obtain

$$B = \frac{\mu_0 I}{2\pi s}. \tag{5.38}$$

Notice that the field is inversely proportional to the distance from the wire— just like the electric field of an infinite line charge.

In the region *below* the wire, **B** points *into* the page, and in general, it "circles around" the wire, in accordance with the right-hand rule (Fig. 5.3):

$$\mathbf{B} = \frac{\mu_0 I}{2\pi s}\hat{\boldsymbol{\phi}}. \tag{5.39}$$

As an application, let's find the force of attraction between two long, parallel wires a distance d apart, carrying currents I_1 and I_2 (Fig. 5.20).

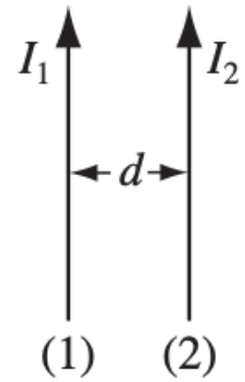


FIGURE 5.20

The field at (2) due to (1) is

$$B = \frac{\mu_0 I_1}{2\pi d},$$

and it points into the page.

The Lorentz force law (in the form appropriate to line currents, Eq. 5.17) predicts a force directed towards (1), of magnitude

$$F = I_2 \left(\frac{\mu_0 I_1}{2\pi d} \right) \int dl.$$

The *total* force, not surprisingly, is infinite, but the force per unit length is

$$f = \frac{\mu_0}{2\pi} \frac{I_1 I_2}{d}. \tag{5.40}$$

If the currents are antiparallel (one up, one down), the force is repulsive— consistent again with the qualitative observations in Sect. 5.1.1.

Example 5.6. Find the magnetic field a distance z above the center of a circular loop of radius R, which carries a steady current I (Fig. 5.21).

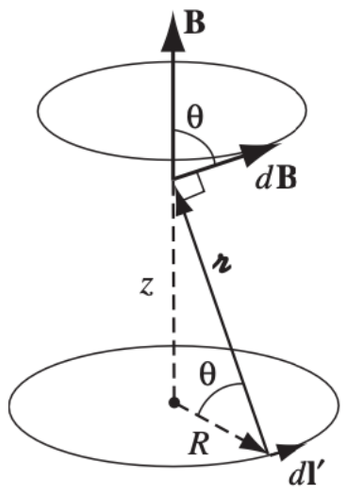


FIGURE 5.21

Solution

The field $d\mathbf{B}$ attributable to the segment $d\mathbf{l}'$ points as shown.

As we integrate $d\mathbf{l}'$ around the loop, $d\mathbf{B}$ sweeps out a cone.

The horizontal components cancel, and the vertical components combine, to give

$$B(z) = \frac{\mu_0}{4\pi} I \int \frac{dl'}{r^2} \cos\theta.$$

(Notice that $d\,\mathbf{l}'$ and $\boldsymbol{r}$ are perpendicular, in this case; the factor of cosθ projects out the vertical component.)

Now, cosθ and r^2 are constants, and $\int dl'$ is simply the circumference, $2\pi R$, so

$$B(z) = \frac{\mu_0 I}{4\pi}\left(\frac{\cos\theta}{r^2}\right) 2\pi R = \frac{\mu_0 I}{2} \frac{R^2}{(R^2 + z^2)^{3/2}}. \tag{5.41}$$

For surface and volume currents, the Biot-Savart law becomes

$$\mathbf{B}(\mathbf{r}) = \frac{\mu_0}{4\pi} \int \frac{\mathbf{K}(\mathbf{r}') \times \hat{\boldsymbol{\imath}}}{\imath^2} da' \qquad \text{and} \qquad \mathbf{B}(\mathbf{r}) = \frac{\mu_0}{4\pi} \int \frac{\mathbf{J}(\mathbf{r}') \times \hat{\boldsymbol{\imath}}}{\imath^2} d\tau', \tag{5.42}$$

respectively.

You might be tempted to write down the corresponding formula for a moving point charge, using the "dictionary" (Eq. 5.30):

$$\mathbf{B}(\mathbf{r}) = \frac{\mu_0}{4\pi} \frac{q\mathbf{v} \times \hat{\boldsymbol{\imath}}}{\imath^2}, \tag{5.43}$$

but this is simply *wrong*.

As I mentioned earlier, a point charge does not constitute a steady current, and the Biot-Savart law, which only holds for steady currents, does *not* correctly determine its field.

The superposition principle applies to magnetic fields just as it does to electric fields: if you have a *collection* of source currents, the net field is the (vector) sum of the fields due to each of them taken separately.

5.3 THE DIVERGENCE AND CURL OF B

5.3.1 Straight-Line Currents

The magnetic field of an infinite straight wire is shown in Fig. 5.27 (the current is coming *out* of the page).

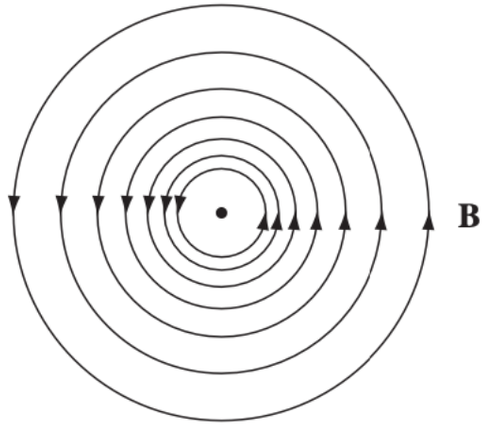


FIGURE 5.27

At a glance, it is clear that this field has a nonzero curl (something you'll never see in an *electro*static field); let's calculate it.

According to Eq. 5.38, the integral of **B** around a circular path of radius s, centered at the wire, is

$$\oint \mathbf{B} \cdot d\mathbf{l} = \oint \frac{\mu_0 I}{2\pi s}\, dl = \frac{\mu_0 I}{2\pi s} \oint dl = \mu_0 I.$$

Notice that the answer is independent of s; that's because *B decreases* at the same rate as the circumference *in*creases.

In fact, it doesn't have to be a circle; *any* old loop that encloses the wire would give the same answer.

For if we use cylindrical coordinates (s, ϕ, z), with the current flowing along the z axis, $\mathbf{B} = (\mu_0 I/2\pi s)\,\hat{\boldsymbol{\phi}}$ and $d\mathbf{l} = ds\,\hat{\mathbf{s}} + s\,d\phi\,\hat{\boldsymbol{\phi}} + dz\,\hat{\mathbf{z}}$, so

$$\oint \mathbf{B} \cdot d\mathbf{l} = \frac{\mu_0 I}{2\pi} \oint \frac{1}{s}\, s\, d\phi = \frac{\mu_0 I}{2\pi} \int_0^{2\pi} d\phi = \mu_0 I.$$

This assumes the loop encircles the wire exactly once; if it went around twice, then ϕ would run from 0 to 4π, and if it didn't enclose the wire at all, then ϕ would go from ϕ_1 to ϕ_2 and back again, with $\int d\phi = 0$ (Fig. 5.28).

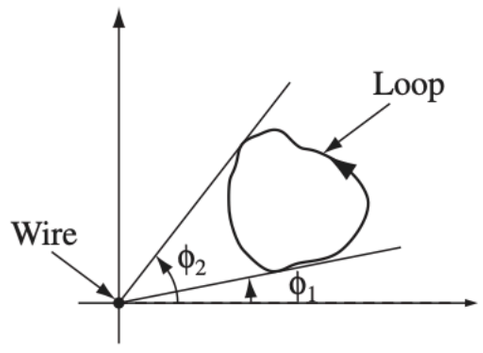


FIGURE 5.28

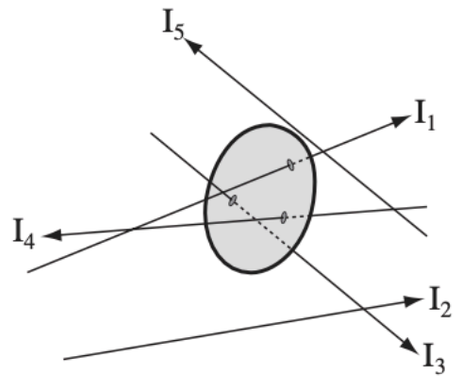


FIGURE 5.29

Now suppose we have a *bundle* of straight wires.

Each wire that passes through our loop contributes $\mu_0 I$, and those outside contribute nothing (Fig. 5.29).

The line integral will then be

$$\oint \mathbf{B} \cdot d\mathbf{l} = \mu_0 I_{\text{enc}}, \tag{5.44}$$

where I_{enc} stands for the total current enclosed by the integration path.

If the flow of charge is represented by a volume current density $\mathbf{J}$, the enclosed current is

$$I_{\text{enc}} = \int \mathbf{J} \cdot d\mathbf{a}, \tag{5.45}$$

with the integral taken over any surface bounded by the loop.

Applying Stokes' theorem to Eq. 5.44, then,

$$\int (\nabla \times \mathbf{B}) \cdot d\mathbf{a} = \mu_0 \int \mathbf{J} \cdot d\mathbf{a},$$

and hence

$$\nabla \times \mathbf{B} = \mu_0 \mathbf{J}. \tag{5.46}$$

With minimal labor, we have actually obtained the general formula for the curl of $\mathbf{B}$.

But our derivation is seriously flawed by the restriction to infinite straight line currents (and combinations thereof).

Most current configurations *cannot* be constructed out of infinite straight wires, and we have no right to assume that Eq. 5.46 applies to them.

So the next section is devoted to the formal derivation of the divergence and curl of $\mathbf{B}$, starting from the Biot-Savart law itself.

5.3.2 The Divergence and Curl of B

The Biot-Savart law for the general case of a volume current reads

$$\mathbf{B}(\mathbf{r}) = \frac{\mu_0}{4\pi} \int \frac{\mathbf{J}(\mathbf{r}') \times \hat{\boldsymbol{\imath}}}{\imath^2} d\tau'. \tag{5.47}$$

This formula gives the magnetic field at a point $\mathbf{r} = (x, y, z)$ in terms of an inte- gral over the current distribution $\mathbf{J}(x', y', z')$ (Fig. 5.30)

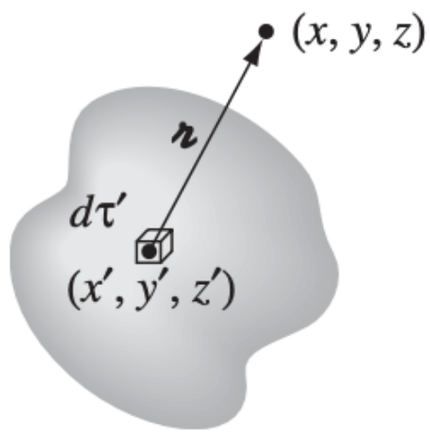


FIGURE 5.30

It is best to be absolutely explicit at this stage:

$$\mathbf{B} \text{ is a function of } (x, y, z),$$

$$\mathbf{J} \text{ is a function of } (x', y', z'),$$

$$\boldsymbol{\imath} = (x - x')\,\hat{\mathbf{x}} + (y - y')\,\hat{\mathbf{y}} + (z - z')\,\hat{\mathbf{z}},$$

$$d\tau' = dx'\,dy'\,dz'.$$

The integration is over the *primed* coordinates; the divergence and the curl of **B** are with respect to the *unprimed* coordinates.

Applying the divergence to Eq. 5.47, we obtain:

$$\nabla \cdot \mathbf{B} = \frac{\mu_0}{4\pi} \int \nabla \cdot \left(\mathbf{J} \times \frac{\hat{\boldsymbol{\imath}}}{\imath^2} \right) d\tau'. \tag{5.48}$$

Invoking product rule number 6,

$$\nabla \cdot \left(\mathbf{J} \times \frac{\hat{\boldsymbol{\imath}}}{\imath^2} \right) = \frac{\hat{\boldsymbol{\imath}}}{\imath^2} \cdot (\nabla \times \mathbf{J}) - \mathbf{J} \cdot \left(\nabla \times \frac{\hat{\boldsymbol{\imath}}}{\imath^2} \right). \tag{5.49}$$

But $\nabla \times \mathbf{J} = 0$, because $\mathbf{J}$ doesn't depend on the unprimed variables, while $\nabla \times (\hat{\boldsymbol{\imath}}/\imath^2) = \mathbf{0}$, so

$$\boxed{\nabla \cdot \mathbf{B} = 0.} \tag{5.50}$$

Evidently the *divergence* of the magnetic field is *zero*

Applying the curl to Eq. 5.47, we obtain:

$$\nabla \times \mathbf{B} = \frac{\mu_0}{4\pi} \int \nabla \times \left(\mathbf{J} \times \frac{\hat{\boldsymbol{\imath}}}{\imath^2} \right) d\tau'. \tag{5.51}$$

Again, our strategy is to expand the integrand, using the appropriate product rule—in this case number 8:

$$\nabla \times \left(\mathbf{J} \times \frac{\hat{\boldsymbol{\imath}}}{\imath^2} \right) = \mathbf{J} \left(\nabla \cdot \frac{\hat{\boldsymbol{\imath}}}{\imath^2} \right) - (\mathbf{J} \cdot \nabla) \frac{\hat{\boldsymbol{\imath}}}{\imath^2}. \tag{5.52}$$

(I have dropped terms involving derivatives of $\mathbf{J}$, because $\mathbf{J}$ does not depend on x, y, z.)

The second term integrates to zero, as we'll see in the next paragraph.

The first term involves the divergence we were at pains to calculate in Chapter 1 (Eq. 1.100):

$$\nabla \cdot \left(\frac{\hat{\boldsymbol{\imath}}}{\imath^2} \right) = 4\pi \delta^3(\boldsymbol{\imath}). \tag{5.53}$$

Thus

$$\nabla \times \mathbf{B} = \frac{\mu_0}{4\pi} \int \mathbf{J}(\mathbf{r}') 4\pi \delta^3(\mathbf{r} - \mathbf{r}')\, d\tau' = \mu_0 \mathbf{J}(\mathbf{r}),$$

which confirms that Eq. 5.46 is not restricted to straight-line currents, but holds quite generally in magnetostatics.

To complete the argument, however, we must check that the second term in Eq. 5.52 integrates to zero.

Because the derivative acts only on $\hat{\boldsymbol{\imath}}/\imath^2$, we can switch from ∇ to ∇' at the cost of a minus sign:

$$-(\mathbf{J} \cdot \nabla) \frac{\hat{\boldsymbol{\imath}}}{\imath^2} = (\mathbf{J} \cdot \nabla') \frac{\hat{\boldsymbol{\imath}}}{\imath^2}. \tag{5.54}$$

The x component, in particular, is

$$(\mathbf{J} \cdot \nabla') \left(\frac{x - x'}{\imath^3} \right) = \nabla' \cdot \left[\frac{(x - x')}{\imath^3} \mathbf{J} \right] - \left(\frac{x - x'}{\imath^3} \right) (\nabla' \cdot \mathbf{J})$$

(using product rule 5).

Now, for *steady* currents the divergence of $\mathbf{J}$ is zero (Eq. 5.33), so

$$\left[-(\mathbf{J} \cdot \nabla) \frac{\boldsymbol{\imath}}{\imath^2} \right]_x = \nabla' \cdot \left[\frac{(x - x')}{\imath^3} \mathbf{J} \right],$$

and therefore this contribution to the integral (Eq. 5.51) can be written

$$\int_{\mathcal{V}} \nabla' \cdot \left[\frac{(x - x')}{\imath^3} \mathbf{J} \right] d\tau' = \oint_{\mathcal{S}} \frac{(x - x')}{\imath^3} \mathbf{J} \cdot d\mathbf{a}'. \tag{5.55}$$

(The reason for switching from ∇ to ∇' was to permit this integration by parts.)

But what region are we integrating over?

Well, it's the volume that appears in the Biot-Savart law (Eq. 5.47)—large enough, that is, to include all the current.

You can make it *bigger* than that, if you like; $\mathbf{J} = 0$ out there anyway, so it will add nothing to the integral.

The essential point is that *on the boundary* the current is *zero* (all current is safely *inside*) and hence the surface integral (Eq. 5.55) vanishes.

5.3.3 Ampere's Law

The equation for the curl of **B**,

$$\boxed{\nabla \times \mathbf{B} = \mu_0 \mathbf{J},} \tag{5.56}$$

is called **Ampère's law** (in differential form).

It can be converted to integral form by the usual device of applying one of the fundamental theorems—in this case Stokes' theorem·

$$\int (\nabla \times \mathbf{B}) \cdot d\mathbf{a} = \oint \mathbf{B} \cdot d\mathbf{l} = \mu_0 \int \mathbf{J} \cdot d\mathbf{a}.$$

$\int \mathbf{J} \cdot d\mathbf{a}$ is the total current passing through the surface (Fig. 5.31), which by the usual device of applying one of the fundamental theorems—in this case Stokes' theorem:

$$\boxed{\oint \mathbf{B} \cdot d\mathbf{l} = \mu_0 I_{\text{enc}}.} \tag{5.57}$$

This is the integral version of Ampere's law; it generalizes Eq. 5.44 to *arbitrary* steady currents.

Notice that Eq. 5.57 inherits the sign ambiguity of Stokes' theorem (Sect. 1.3.5): Which *way* around the loop am I supposed to go?

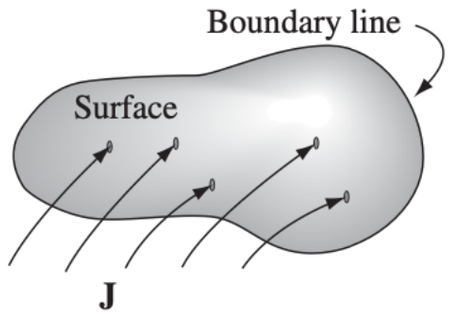


FIGURE 5.31

And which *direction* through the surface corresponds to a "positive" current?

The resolution, as always, is the right-hand rule: If the fingers of your right hand indicate the direction of integration around the boundary, then your thumb defines the direction of a positive current.

Just as the Biot-Savart law plays a role in magnetostatics that Coulomb's law assumed in electrostatics, so Ampère's plays the part of Gauss's:

$$\begin{cases} \text{Electrostatics}: & \text{Coulomb} & \rightarrow & \text{Gauss}, \\ \text{Magnetostatics}: & \text{Biot}-\text{Savart} & \rightarrow & \text{Ampère}. \end{cases}$$

In particular, for currents with appropriate symmetry, Ampère's law in integral form offers a lovely and extraordinarily efficient way of calculating the magnetic field.

Example 5.7. Find the magnetic field a distance s from a long straight wire (Fig. 5.32), carrying a steady current I (the same problem we solved in Ex. 5.5, using the Biot-Savart law).

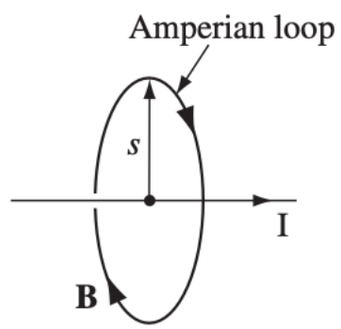


FIGURE 5.32

Solution

We know the direction of **B** is "circumferential," circling around the wire as indicated by the right-hand rule.

By symmetry, the magnitude of **B** is constant around an Amperian loop of radius s, centered on the wire.

So Ampere's law gives

$$\oint \mathbf{B} \cdot d\mathbf{l} = B \oint dl = B 2\pi s = \mu_0 I_{\text{enc}} = \mu_0 I,$$

or

$$B = \frac{\mu_0 I}{2\pi s}.$$

This is the same answer we got before (Eq. 5.38), but it was obtained this time with far less effort.

Example 5.8. Find the magnetic field of an infinite uniform surface current $\mathbf{K} = K\,\hat{\mathbf{x}}$, flowing over the xy plane (Fig. 5.33).

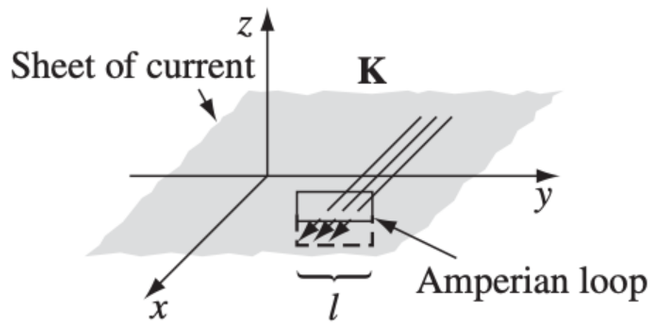


FIGURE 5.33

Solution

First of all, what is the *direction* of **B**?

Could it have any x component?

No: A glance at the Biot-Savart law (Eq. 5.42) reveals that **B** is *perpendicular* to **K**.

Could it have a z component? *No again*.

You could confirm this by noting that any vertical contribution from a filament at $+y$ is canceled by the corresponding filament at $-y$.

But there is a nicer argument: Suppose the field pointed *away* from the plane.

By reversing the direction of the current, I could make it point *toward* the plane (in the Biot-Savart law, changing the sign of the current switches the sign of the field).

But the z component of **B** cannot possibly depend on the *direction* of the current in the xy plane. (Think about it!)

So **B** can only have a y component, and a quick check with your right hand should convince you that it points to the *left* above the plane and to the *right* below it.

With this in mind, we draw a rectangular Amperian loop as shown in Fig. 5.33, parallel to the yz plane and extending an equal distance above and below the surface.

Applying Ampere's law,

$$\oint \mathbf{B} \cdot d\mathbf{l} = 2Bl = \mu_0 I_{\text{enc}} = \mu_0 K l,$$

(one Bl comes from the top segment and the other from the bottom), so $B = (\mu_0/2)K$, or, more precisely,

$$\mathbf{B} = \begin{cases} +(\mu_0/2)K\,\hat{\mathbf{y}} & \text{for } z < 0, \\ -(\mu_0/2)K\,\hat{\mathbf{y}} & \text{for } z > 0. \end{cases} \tag{5.58}$$

Notice that the field is independent of the distance from the plane, just like the electric field of a uniform surface charge (Ex. 2.5).

Example 5.9. Find the magnetic field of a very long solenoid, consisting of n closely wound turns per unit length on a cylinder of radius R, each carrying a steady current I (Fig. 5.34).

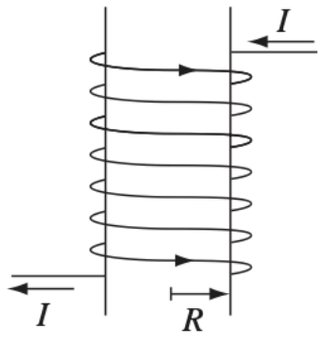


FIGURE 5.34

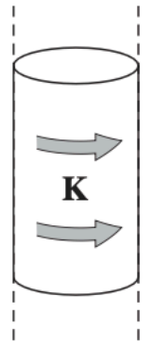


FIGURE 5.35

[The point of making the windings so close is that one can then pretend each turn is circular.

If this troubles you (after all, there is a net current I in the direction of the solenoid's axis, no matter *how* tight the winding), picture instead a sheet of aluminum foil wrapped around the cylinder, carrying the equivalent uniform surface current $K = n\,I$ (Fig. 5.35).

Or make a double winding, going up to one end and then—always in the same sense— going back down again, thereby eliminating the net longitudinal current.

But, in truth, this is all unnecessary fastidiousness, for the field inside a solenoid is huge (relatively speaking), and the field of the longitudinal current is at most a tiny refinement.]

Solution

First of all, what is the *direction* of **B**?

Could it have a radial component? *No*.

For suppose B_s were *positive*; if we reversed the direction of the current, B_s would then be *negative*.

But switching I is physically equivalent to turning the solenoid upside down, and that certainly should not alter the radial field.

How about a "circumferential" component? *No*.

For B_ϕ would be constant around an Amperian loop concentric with the solenoid (Fig. 5.36), and hence

$$\oint \mathbf{B} \cdot d\mathbf{l} = B_\phi(2\pi s) = \mu_0 I_{\text{enc}} = 0,$$

since the loop encloses no current.

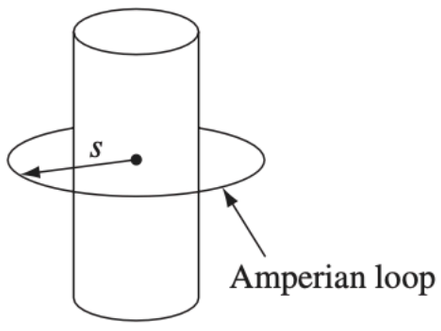


FIGURE 5.36

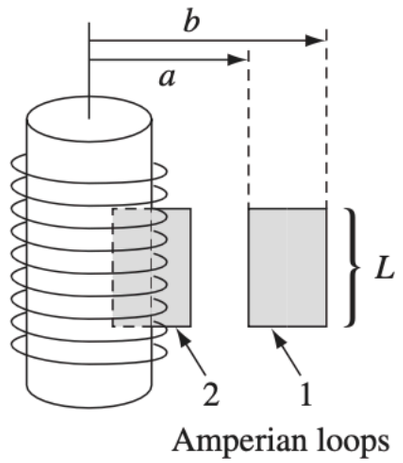


FIGURE 5.37

So the magnetic field of an infinite, closely wound solenoid runs *parallel to the axis*.

From the right-hand rule, we expect that it points upward inside the solenoid and downward outside.

Moreover, it certainly approaches zero as you go very far away.

With this in mind, let's apply Ampere's law to the two rectangular loops in Fig. 5.37.

Loop 1 lies entirely outside the solenoid, with its sides at distances a and b from the axis

$$\oint \mathbf{B} \cdot d\mathbf{l} = [B(a) - B(b)]L = \mu_0 I_{\text{enc}} = 0,$$

so

$$B(a) = B(b).$$

Evidently the *field outside does not depend on the distance from the axis*.

But we agreed that it goes to *zero* for large s.

It must therefore be zero *everywhere*!

(This astonishing result can also be derived from the Biot-Savart law, of course, but it's much more difficult.)

As for loop 2, which is half inside and half outside. Ampère's law gives

$$\oint \mathbf{B} \cdot d\mathbf{l} = BL = \mu_0 I_{\text{enc}} = \mu_0 n I L,$$

where B is the field inside the solenoid.

(The right side of the loop contributes nothing, since $B = 0$ out there.)

Conclusion:

$$\mathbf{B} = \begin{cases} \mu_0 n I\, \hat{\mathbf{z}}, & \text{inside the solenoid,} \\ \mathbf{0}, & \text{outside the solenoid.} \end{cases} \tag{5.59}$$

Notice that the field inside is *uniform*—it doesn't depend on the distance from the axis.

In this sense the solenoid is to magnetostatics what the parallel-plate capacitor is to electrostatics: a simple device for producing strong uniform fields.

Like Gauss's law, Ampère's law is always *true* (for steady currents), but it is not always *useful*.

Only when the symmetry of the problem enables you to pull B outside the integral can you calculate the magnetic field from Ampere's law.

When it *does* work, it's by far the fastest method; when it doesn't, you have to fall back on the Biot-Savart law.

The current configurations that can be handled by Ampère's law are

1. Infinite straight lines (prototype: Ex. 5.7).
2. Infinite planes (prototype: Ex. 5.8).
3. Infinite solenoids (prototype: Ex. 5.9).
4. Toroids (prototype: Ex. 5.10).

The last of these is a surprising and elegant application of Ampere's law.

As in Exs. 5.8 and 5.9, the hard part is figuring out the *direction* of the field (which we will now have done, once and for all, for each of the four geometries); the actual application of Ampere's law takes only one line.

Example 5.10. A toroidal coil consists of a circular ring, or "donut," around which a long wire is wrapped (Fig. 5.38).

The winding is uniform and tight enough so that each turn can be considered a plane closed loop.

The cross- sectional shape of the coil is immaterial.

I made it rectangular in Fig. 5.38 for the sake of simplicity, but it could just as well be circular or even some weird asymmetrical form, as in Fig. 5.39, as long as the shape remains the same all the way around the ring.

In that case, it follows that the *magnetic field of the toroid is circumferential at all points, both inside and outside the coil*.

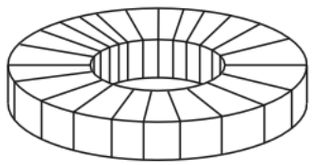


FIGURE 5.38

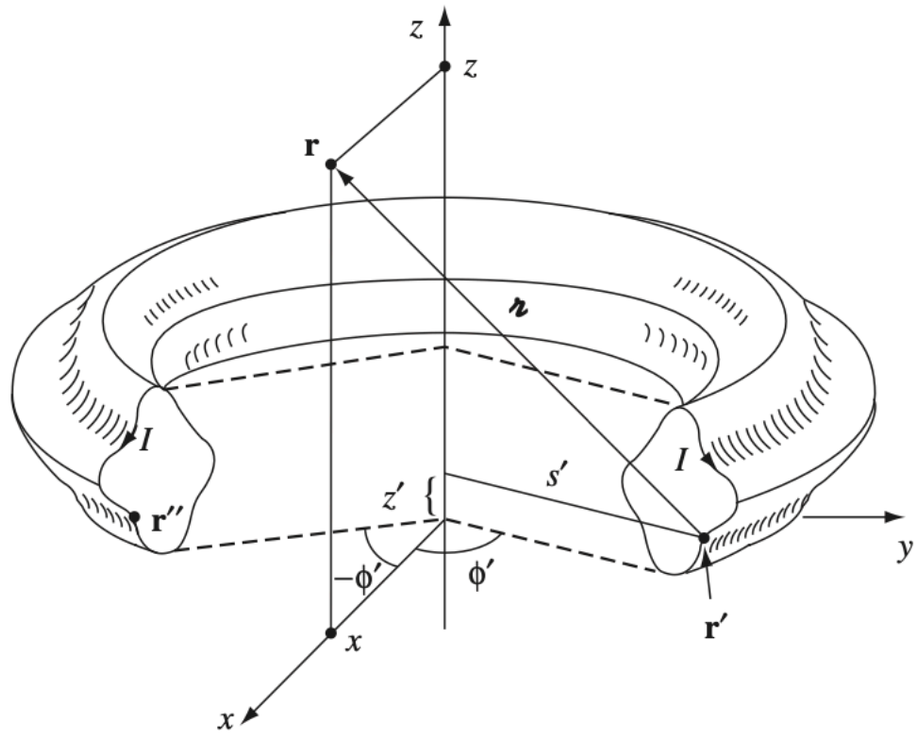


FIGURE 5.39

Proof. According to the Biot-Savart law, the field at $\mathbf{r}$ due to the current element at $\mathbf{r}'$ is

$$d\mathbf{B} = \frac{\mu_0}{4\pi}\frac{\mathbf{I}\times\boldsymbol{\imath}}{\imath^3}\,dl'.$$

We may as well put $\mathbf{r}$ in the xz plane (Fig. 5.39), so its Cartesian components are $(x, 0, z)$, while the source coordinates are

$$\mathbf{r}' = (s'\cos\phi', s'\sin\phi', z').$$

Then

$$\boldsymbol{\imath} = (x - s'\cos\phi', -s'\sin\phi', z - z').$$

Since the current has no ϕ component, $\mathbf{I} = I_s\,\hat{\mathbf{s}} + I_z\,\hat{\mathbf{z}}$, or (in Cartesian coordinates)

$$\mathbf{I} = (I_s\cos\phi', I_s\sin\phi', I_z).$$

Accordingly,

$$\mathbf{I} \times \boldsymbol{\imath} = \begin{bmatrix} \hat{\mathbf{x}} & \hat{\mathbf{y}} & \hat{\mathbf{z}} \\ I_s \cos\phi' & I_s \sin\phi' & I_z \\ (x - s'\cos\phi') & (-s'\sin\phi') & (z - z') \end{bmatrix}$$

$$= \left[\sin\phi' \left(I_s(z - z') + s' I_z\right)\right] \hat{\mathbf{x}} + \left[I_z(x - s'\cos\phi') - I_s \cos\phi'(z - z')\right] \hat{\mathbf{y}}$$

$$+ \left[-I_s x \sin\phi'\right] \hat{\mathbf{z}}.$$

But there is a symmetrically situated current element at $\mathbf{r}''$, with the same s', the same r, the same dl', the same I_s, and the same I_z, *but negative* ϕ' (Fig. 5.39).

Because $\sin\phi'$ changes sign, the $\hat{\mathbf{x}}$ and $\hat{\mathbf{z}}$ contributions from $\mathbf{r}'$ and $\mathbf{r}''$ cancel, leaving only a $\hat{\mathbf{y}}$ term. Thus the field at $\mathbf{r}$ is in the $\hat{\mathbf{y}}$ direction, and in general the field points in the $\hat{\phi}$ direction.

Now that we know the field is circumferential, determining its magnitude is ridiculously easy. Just apply Ampere's law to a circle of radius s about the axis of the toroid:

$$B 2\pi s = \mu_0 I_{\text{enc}},$$

and hence

$$\mathbf{B}(\mathbf{r}) = \begin{cases} \dfrac{\mu_0 N I}{2\pi s}\hat{\boldsymbol{\phi}}, & \text{for points inside the coil,} \\ \mathbf{0}, & \text{for points outside the coil,} \end{cases} \tag{5.60}$$

where N is the total number of turns.

5.3.4 Comparison of Magnetostatics and Electrostatics

The divergence and curl of the *electrostatic* field are

$$\begin{cases} \nabla \cdot \mathbf{E} = \dfrac{1}{\epsilon_0}\rho, & \text{(Gauss's law);} \\ \\ \nabla \times \mathbf{E} = \mathbf{0}, & \text{(no name).} \end{cases}$$

These are **Maxwell's equations** for electrostatics.

Together with the boundary condition $\mathbf{E} \to \mathbf{0}$ far from all charges, Maxwell's equations determine the field, if the source charge density ϱ is given; they contain essentially the same information as Coulomb's law plus the principle of superposition.

The divergence and curl of the *magnetostatic* field are

$$\begin{cases} \nabla \cdot \mathbf{B} = 0, & \text{(no name);} \\ \\ \nabla \times \mathbf{B} = \mu_0 \mathbf{J}, & \text{(Ampère's law).} \end{cases}$$

These are Maxwell's equations for magnetostatics.

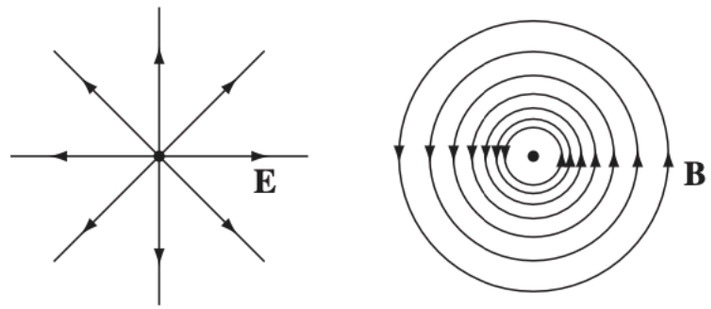
Again, together with the boundary condition $\mathbf{B} \to \mathbf{0}$ far from all currents, Maxwell's equations determine the magnetic field; they are equivalent to the Biot-Savart law (plus superposition).

Maxwell's equations and the force law

$$\mathbf{F} = Q(\mathbf{E} + \mathbf{v} \times \mathbf{B})$$

constitute the most elegant formulation of electrostatics and magnetostatics.

The electric field *diverges away from* a (positive) charge; the magnetic field line *curls around* a current (Fig. 5.44).



(a) Electrostatic field of a point charge

(b) Magnetostatic field of a long wire

FIGURE 5.44

Electric field lines originate on positive charges and terminate on negative ones; magnetic field lines do not begin or end anywhere—to do so would require a nonzero divergence.

They typically form closed loops or extend out to infinity.

To put it another way, *there are no point sources for* **B**, as there are for **E**; there exists no magnetic analog to electric charge.

This is the physical content of the statement $\nabla \cdot \mathbf{B} = 0$.

Coulomb and others believed that magnetism was produced by **magnetic charges** (**magnetic monopoles**, as we would now call them), and in some older books you will still find references to a magnetic version of Coulomb's law, giving the force of attraction or repulsion between them.

It was Ampère who first speculated that all magnetic effects are attributable to *electric* charges *in motion* (currents).

As far as we know, Ampère was right; nevertheless, it remains an open experimental question whether magnetic monopoles exist in nature (they are obviously pretty *rare*, or somebody would have found one), and in fact some recent elementary particle theories *require* them.

For our purposes, though, **B** is divergenceless, and there are no magnetic monopoles.

It takes a *moving* electric charge to *produce* a magnetic field, and it takes another moving electric charge to "feel" a magnetic field.

Typically, electric forces are enormously larger than magnetic ones.

That's not something intrinsic to the theory; it has to do with the sizes of the fundamental constants ε_0 and μ_0.

In general, it is only when both the source charges and the test charge are moving at velocities comparable to the speed of light that the magnetic force approaches the electric force in strength.

How is it, then, that we notice magnetic effects at all?

The answer is that both in the production of a magnetic field (Biot-Savart) and in its detection (Lorentz), it is the *current* that matters, and we can compensate for a smallish velocity by pouring huge amounts of charge down the wire.

Ordinarily, this charge would simultaneously generate so large an *electric* force as to swamp the magnetic one.

But if we arrange to keep the wire *neutral*, by embedding in it an equal quantity of opposite charge at rest, the electric field cancels out, leaving the magnetic field to stand alone.

It sounds very elaborate, but of course this is precisely what happens in an ordinary current carrying wire.

5.4 MAGNETIC VECTOR POTENTIAL

5.4.1 The Vector Potential

Just as $\nabla \times \mathbf{E} = \mathbf{0}$ permitted us to introduce a scalar potential (V) in electrostatics,

$$\mathbf{E} = -\nabla V,$$

so $\nabla \cdot \mathbf{B} = 0$ invites the introduction of a *vector* potential $\mathbf{A}$ in magnetostatics:

$$\boxed{\mathbf{B} = \nabla \times \mathbf{A}.} \tag{5.61}$$

The former is authorized by Theorem 1 (of Sect. 1.6.2), the latter by Theorem 2.

The potential formulation automatically takes care of $\nabla \cdot \mathbf{B} = 0$ (since the divergence of a curl is always zero); there remains Ampère's law:

$$\nabla \times \mathbf{B} = \nabla \times (\nabla \times \mathbf{A}) = \nabla(\nabla \cdot \mathbf{A}) - \nabla^2 \mathbf{A} = \mu_0 \mathbf{J}. \tag{5.62}$$

Now, the electric potential had a built-in ambiguity: you can add to V any function whose gradient is zero (which is to say, any *constant*), without altering the *physical* quantity $\mathbf{E}$.

Likewise, you can add to $\mathbf{A}$ any function whose *curl* vanishes (which is to say, the *gradient of any scalar*), with no effect on $\mathbf{B}$.

We can exploit this freedom to eliminate the divergence of $\mathbf{A}$:

$$\boxed{\nabla \cdot \mathbf{A} = 0.} \tag{5.63}$$

To prove that this is always possible, suppose that our original potential, $\mathbf{A}_0$, is *not* divergenceless.

If we add to it the gradient of λ ($\mathbf{A} = \mathbf{A}_0 + \nabla\lambda$), the new divergence is

$$\nabla \cdot \mathbf{A} = \nabla \cdot \mathbf{A}_0 + \nabla^2 \lambda.$$

We can accommodate Eq. 5.63, then, if a function λ can be found that satisfies

$$\nabla^2 \lambda = -\nabla \cdot \mathbf{A}_0.$$

But this is mathematically identical to Poisson's equation (2.24),

$$\nabla^2 V = -\frac{\rho}{\epsilon_0},$$

with $\nabla \cdot \mathbf{A}_0$ in place of ϱ/ε_0 as the "source."

And we *know* how to solve Poisson's equation—that's what electrostatics is all about ("given the charge distribution, find the potential").

In particular, if ϱ goes to zero at infinity, the solution is Eq. 2.29:

$$V = \frac{1}{4\pi\epsilon_0} \int \frac{\rho}{\imath} \, d\tau',$$

and by the same token, if $\nabla \cdot \mathbf{A}_0$ goes to zero at infinity, then

$$\lambda = \frac{1}{4\pi} \int \frac{\nabla \cdot \mathbf{A}_0}{\imath} \, d\tau'.$$

If $\nabla \cdot \mathbf{A}_0$ does *not* go to zero at infinity, we'll have to use other means to discover the appropriate λ, just as we get the electric potential by other means when the charge distribution extends to infinity.

But the essential point remains: *It is always possible to make the vector potential divergenceless*.

To put it the other way around: the definition $\mathbf{B} = \nabla \times \mathbf{A}$ specifies the *curl* of $\mathbf{A}$, but it doesn't say anything about the *divergence*—we are at liberty to pick that as we see fit, and zero is ordinarily the simplest choice.

With this condition on $\mathbf{A}$, Ampere's law (Eq. 5.62) becomes

$$\boxed{\nabla^2 \mathbf{A} = -\mu_0 \mathbf{J}.} \tag{5.64}$$

This *again* is nothing but Poisson's equation—or rather, it is *three* Poisson's equations, one for each Cartesian component.

Assuming $\mathbf{J}$ goes to zero at infinity, we can read off the solution:

$$\boxed{\mathbf{A}(\mathbf{r}) = \frac{\mu_0}{4\pi} \int \frac{\mathbf{J}(\mathbf{r}')}{\imath} \, d\tau'.} \tag{5.65}$$

For line and surface currents,

$$\mathbf{A} = \frac{\mu_0}{4\pi} \int \frac{\mathbf{I}}{\imath} \, dl' = \frac{\mu_0 I}{4\pi} \int \frac{1}{\imath} \, d\mathbf{l}'; \qquad \mathbf{A} = \frac{\mu_0}{4\pi} \int \frac{\mathbf{K}}{\imath} \, da'. \tag{5.66}$$

(If the current does *not* go to zero at infinity, we have to find other ways to get $\mathbf{A}$; some of these are explored in Ex. 5.12.)

It must be said that $\mathbf{A}$ is not as *useful* as V.

For one thing, it's still a *vector*, and although Eqs. 5.65 and 5.66 are somewhat easier to work with than the Biot-Savart law, you still have to fuss with components.

It would be nice if we could get away with a *scalar* potential

$$\mathbf{B} = -\nabla U, \tag{5.67}$$

but this is incompatible with Ampere's law, since the curl of a gradient is always zero.

(A **magnetostatic scalar potential** *can* be used, if you stick scrupulously to simply-connected, current-free regions, but as a theoretical tool, it is of limited interest.)

Moreover, since magnetic forces do no work, **A** does not admit a simple physical interpretation in terms of potential energy per unit charge.

(In some contexts it can be interpreted as *momentum* per unit charge.)

Nevertheless, the vector potential has substantial theoretical importance, as we shall see in Chapter 10.

Example 5.11. A spherical shell of radius R, carrying a uniform surface charge σ, is set spinning at angular velocity ω.

Find the vector potential it produces at point **r** (Fig. 5.45).

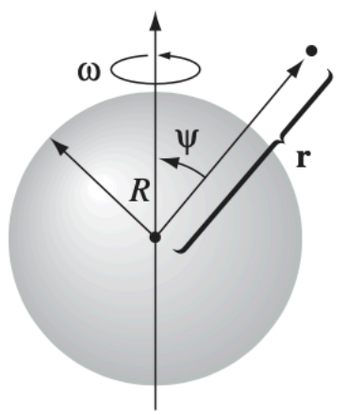


FIGURE 5.45

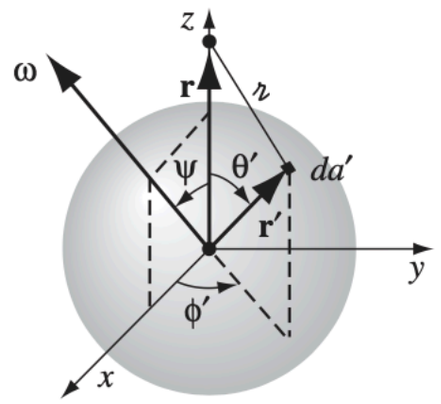


FIGURE 5.46

Solution

It might seem natural to set the polar axis along ω, but in fact the integration is easier if we let **r** lie on the z axis, so that ω is tilted at an angle ψ.

We may as well orient the x axis so that ω lies in the xz plane, as shown in Fig. 5.46.

According to Eq. 5.66,

$$\mathbf{A}(\mathbf{r}) = \frac{\mu_0}{4\pi} \int \frac{\mathbf{K}(\mathbf{r}')}{\mathscr{r}}\, da',$$

where $\mathbf{K} = \sigma\mathbf{v}$, $\mathscr{r} = \sqrt{R^2 + r^2 - 2Rr\cos\theta'}$, and $da' = R^2 \sin\theta' d\theta' d\phi'$.

Now the velocity of a point $\mathbf{r}'$ in a rotating rigid body is given by $\omega \times \mathbf{r}'$; in this case,

$$\mathbf{v} = \boldsymbol{\omega} \times \mathbf{r}' = \begin{vmatrix} \hat{\mathbf{x}} & \hat{\mathbf{y}} & \hat{\mathbf{z}} \\ \omega \sin\psi & 0 & \omega\cos\psi \\ R\sin\theta'\cos\phi' & R\sin\theta'\sin\phi' & R\cos\theta' \end{vmatrix}$$

$$= R\omega\left[-\left(\cos\psi\sin\theta'\sin\phi'\right)\hat{\mathbf{x}} + (\cos\psi\sin\theta'\cos\phi' - \sin\psi\cos\theta')\,\hat{\mathbf{y}}\right.$$

$$\left. + (\sin\psi\sin\theta'\sin\phi')\,\hat{\mathbf{z}}\right].$$

Notice that each of these terms, save one, involves either $\sin\phi'$ or $\cos\phi'$.

Since

$$\int_0^{2\pi} \sin\phi'\, d\phi' = \int_0^{2\pi} \cos\phi'\, d\phi' = 0,$$

such terms contribute nothing.

There remains

$$\mathbf{A}(\mathbf{r}) = -\frac{\mu_0 R^3 \sigma\omega\sin\psi}{2}\left(\int_0^{\pi} \frac{\cos\theta'\sin\theta'}{\sqrt{R^2 + r^2 - 2Rr\cos\theta'}}\, d\theta'\right)\hat{\mathbf{y}}.$$

Letting $u \equiv \cos\theta'$, the integral becomes

$$\int_{-1}^{+1} \frac{u}{\sqrt{R^2+r^2-2Rru}}\,du = -\frac{(R^2+r^2+Rru)}{3R^2r^2}\sqrt{R^2+r^2-2Rru}\,\Big|_{-1}^{+1}$$
$$= -\frac{1}{3R^2r^2}\left[(R^2+r^2+Rr)|R-r| - (R^2+r^2-Rr)(R+r)\right].$$

If the point $\mathbf{r}$ lies *inside* the sphere, then $R > r$, and this expression reduces to $(2r/3R^2)$; if $\mathbf{r}$ lies *outside* the sphere, so that $R < r$, it reduces to $(2R/3r^2)$.

Noting that $(\boldsymbol{\omega} \times \mathbf{r}) = -\omega r \sin\psi\,\hat{\mathbf{y}}$, we have, finally,

$$\mathbf{A}(\mathbf{r}) = \begin{cases} \dfrac{\mu_0 R\sigma}{3}(\boldsymbol{\omega}\times\mathbf{r}), & \text{for points } \textit{inside} \text{ the sphere,} \\ \dfrac{\mu_0 R^4\sigma}{3r^3}(\boldsymbol{\omega}\times\mathbf{r}), & \text{for points } \textit{outside} \text{ the sphere.} \end{cases} \tag{5.68}$$

Having evaluated the integral, I revert to the "natural" coordinates of Fig. 5.45, in which ω coincides with the z axis and the point $\mathbf{r}$ is at (r, θ, ϕ):

$$\mathbf{A}(r,\theta,\phi) = \begin{cases} \dfrac{\mu_0 R\omega\sigma}{3} r\sin\theta\,\hat{\boldsymbol{\phi}}, & (r \le R), \\ \dfrac{\mu_0 R^4\omega\sigma}{3}\dfrac{\sin\theta}{r^2}\,\hat{\boldsymbol{\phi}}, & (r \ge R). \end{cases} \tag{5.69}$$

Curiously, the field inside this spherical shell is *uniform*:

$$\mathbf{B} = \nabla\times\mathbf{A} = \frac{2\mu_0 R\omega\sigma}{3}(\cos\theta\,\hat{\mathbf{r}} - \sin\theta\,\hat{\boldsymbol{\theta}}) = \frac{2}{3}\mu_0\sigma R\omega\,\hat{\mathbf{z}} = \frac{2}{3}\mu_0\sigma R\boldsymbol{\omega}. \tag{5.70}$$

Example 5.12. Find the vector potential of an infinite solenoid with n turns per unit length, radius R, and current I .

Solution

This time we cannot use Eq. 5.66, since the current itself extends to infinity.

But here's a cute method that does the job.

Notice that

$$\oint \mathbf{A} \cdot d\mathbf{l} = \int (\nabla \times \mathbf{A}) \cdot d\mathbf{a} = \int \mathbf{B} \cdot d\mathbf{a} = \Phi, \tag{5.71}$$

where Φ is the flux of **B** through the loop in question.

This is reminiscent of Ampere's law in integral form (Eq. 5.57),

$$\oint \mathbf{B} \cdot d\mathbf{l} = \mu_0 I_{\text{enc}}.$$

In fact, it's the same equation, with $\mathbf{B} \rightarrow \mathbf{A}$ and $\mu_0 I_{\text{enc}} \rightarrow \Phi$.

If symmetry permits, we can determine **A** from Φ in the same way we got **B** from I_{enc}, in Sect. 5.3.3.

The present problem (with a uniform longitudinal magnetic field $\mu_0 nI$ inside the solenoid and no field outside) is analogous to the Ampere's law problem of a fat wire carrying a uniformly distributed current.

The vector potential is "circumferential" (it mimics the magnetic field in the analog); using a circular "Amperian loop" at radius s *inside* the solenoid, we have

$$\oint \mathbf{A} \cdot d\mathbf{l} = A(2\pi s) = \int \mathbf{B} \cdot d\mathbf{a} = \mu_0 nI(\pi s^2),$$

so

$$\mathbf{A} = \frac{\mu_0 nI}{2} s\,\hat{\boldsymbol{\phi}}, \quad \text{for } s \leq R. \tag{5.72}$$

For an Amperian loop *outside* the solenoid, the flux is

$$\int \mathbf{B} \cdot d\mathbf{a} = \mu_0 nI(\pi R^2),$$

since the field only extends out to R.

Thus

$$\mathbf{A} = \frac{\mu_0 nI}{2} \frac{R^2}{s} \hat{\boldsymbol{\phi}}, \quad \text{for } s \geq R. \tag{5.73}$$

If you have any doubts about this answer, *check* it: Does $\nabla \times \mathbf{A} = \mathbf{B}$?

Does $\nabla \cdot \mathbf{A} = 0$?

If so, we're done.

Typically, the direction of **A** mimics the direction of the current.

For instance, both were azimuthal in Exs. 5.11 and 5.12.

Indeed, if all the current flows in *one* direction, then Eq. 5.65 suggests that **A** *must* point that way too.

Thus the potential of a finite segment of straight wire is in the direction of the current.

Of course, if the current extends to infinity you can't use Eq. 5.65 in the first place.

Moreover, you can always add an arbitrary constant vector to **A**—this is analogous to changing the reference point for V, and it won't affect the divergence or curl of **A**, which is all that matters (in Eq. 5.65 we have chosen the constant so that **A** goes to zero at infinity).

In principle you could even use a vector potential that is not divergenceless, in which case all bets are off.

Despite these caveats, the essential point remains: *Ordinarily* the direction of **A** will match the direction of the current.

5.4.2 Boundary Conditions

In Chapter 2, I drew a triangular diagram to summarize the relations among the three fundamental quantities of electrostatics: the charge density ϱ, the electric field **E**, and the potential V.

A similar figure can be constructed for magnetostatics (Fig. 5.48), relating the current density **J**, the field **B**, and the potential **A**.

There is one "missing link" in the diagram: the equation for **A** in terms of **B**.

It's unlikely you would ever need such a formula.

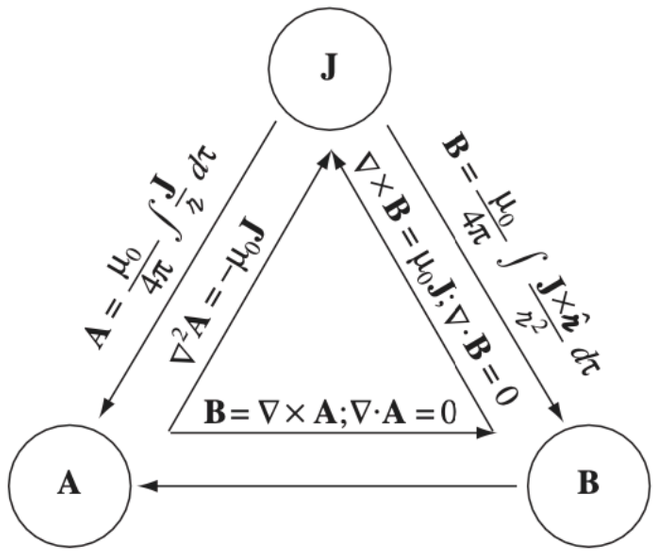


FIGURE 5.48

Just as the electric field suffers a discontinuity at a surface *charge*, so the magnetic field is discontinuous at a surface *current*.

Only this time it is the *tangential* component that changes.

For if we apply Eq. 5.50, in integral form,

$$\oint \mathbf{B} \cdot d\mathbf{a} = 0,$$

to a wafer-thin pillbox straddling the surface (Fig. 5.49), we get

$$B^{\perp}_{\text{above}} = B^{\perp}_{\text{below}}. \tag{5.74}$$

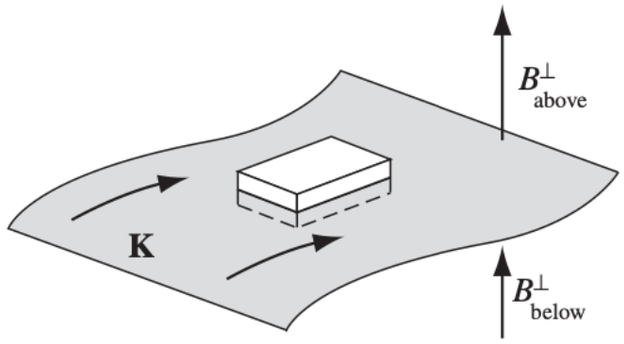


FIGURE 5.49

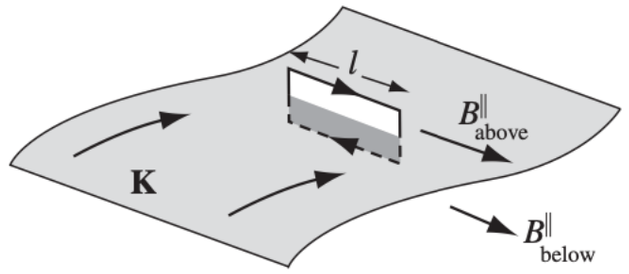


FIGURE 5.50

As for the tangential components, an Amperian loop running perpendicular to the current (Fig. 5.50) yields

$$\oint \mathbf{B} \cdot d\mathbf{l} = \left(B^{\parallel}_{\text{above}} - B^{\parallel}_{\text{below}}\right) l = \mu_0 I_{\text{enc}} = \mu_0 K l,$$

or

$$B^{\parallel}_{\text{above}} - B^{\parallel}_{\text{below}} = \mu_0 K. \tag{5.75}$$

Thus the component of **B** that is parallel to the surface but perpendicular to the current is discontinuous in the amount $\mu_0 K$.

A similar Amperian loop running *parallel* to the current reveals that the *parallel* component is *continuous*.

These results can be summarized in a single formula:

$$\mathbf{B}_{\text{above}} - \mathbf{B}_{\text{below}} = \mu_0(\mathbf{K} \times \hat{\mathbf{n}}), \tag{5.76}$$

where $\hat{\mathbf{n}}$ is a unit vector perpendicular to the surface, pointing "upward."

Like the scalar potential in electrostatics, the vector potential is continuous across any boundary:

$$\mathbf{A}_{\text{above}} = \mathbf{A}_{\text{below}}, \tag{5.77}$$

for $\nabla \cdot \mathbf{A} = 0$ guarantees that the *normal* component is continuous; and $\nabla \times \mathbf{A} = \mathbf{B}$, in the form

$$\oint \mathbf{A} \cdot d\mathbf{l} = \int \mathbf{B} \cdot d\mathbf{a} = \Phi,$$

means that the tangential components are continuous (the flux through an Amperian loop of vanishing thickness is zero).

But the *derivative* of **A** inherits the discontinuity of **B**:

$$\frac{\partial \mathbf{A}_{\text{above}}}{\partial n} - \frac{\partial \mathbf{A}_{\text{below}}}{\partial n} = -\mu_0 \mathbf{K}. \tag{5.78}$$

5.4.3 Multipole Expansion of the Vector Potential

If you want an approximate formula for the vector potential of a localized current distribution, valid at distant points, a multipole expansion is in order.

Remember: the idea of a multipole expansion is to write the potential in the form of a power series in $1/r$, where r is the distance to the point in question (Fig. 5.51); if r is sufficiently large, the series will be dominated by the lowest nonvanishing contribution, and the higher terms can be ignored.

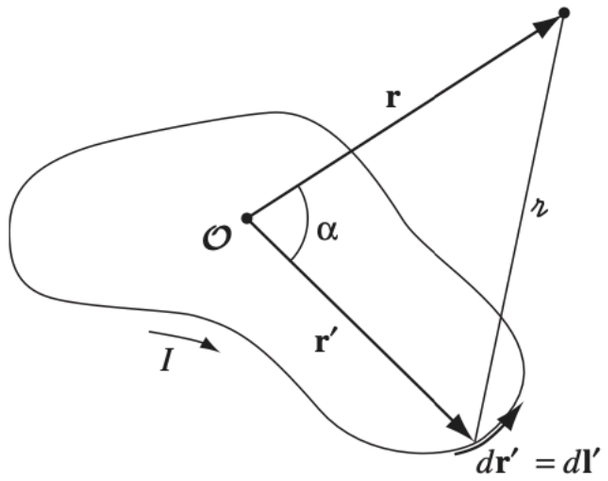


FIGURE 5.51

As we found in Sect. 3.4.1 (Eq. 3.94),

$$\frac{1}{\mathcal{R}} = \frac{1}{\sqrt{r^2 + (r')^2 - 2rr'\cos\alpha}} = \frac{1}{r}\sum_{n=0}^{\infty}\left(\frac{r'}{r}\right)^n P_n(\cos\alpha), \tag{5.79}$$

where α is the angle between $\mathbf{r}$ and $\mathbf{r}'$.

Accordingly, the vector potential of a current loop can be written

$$\mathbf{A}(\mathbf{r}) = \frac{\mu_0 I}{4\pi}\oint \frac{1}{\mathcal{R}}\,d\mathbf{l}' = \frac{\mu_0 I}{4\pi}\sum_{n=0}^{\infty}\frac{1}{r^{n+1}}\oint (r')^n P_n(\cos\alpha)\,d\mathbf{l}', \tag{5.80}$$

or, more explicitly:

$$\mathbf{A}(\mathbf{r}) = \frac{\mu_0 I}{4\pi}\left[\frac{1}{r}\oint d\mathbf{l}' + \frac{1}{r^2}\oint r'\cos\alpha\,d\mathbf{l}' + \frac{1}{r^3}\oint (r')^2\left(\frac{3}{2}\cos^2\alpha - \frac{1}{2}\right)d\mathbf{l}' + \cdots\right]. \tag{5.81}$$

As in the multipole expansion of V, we call the first term (which goes like $1/r$) the **monopole** term, the second (which goes like $1/r^2$) **dipole**, the third **quadrupole**, and so on.

Now, the *magnetic monopole term is always zero*, for the integral is just the total vector displacement around a closed loop:

$$\oint d\mathbf{l}' = \mathbf{0}. \tag{5.82}$$

This reflects the fact that there are no magnetic monopoles in nature (an assumption contained in Maxwell's equation $\nabla \cdot \mathbf{B} = 0$, on which the entire theory of vector potential is predicated).

In the absence of any monopole contribution, the dominant term is the dipole (except in the rare case where it, too, vanishes):

$$\mathbf{A}_{\text{dip}}(\mathbf{r}) = \frac{\mu_0 I}{4\pi r^2} \oint r' \cos\alpha \, d\mathbf{l}' = \frac{\mu_0 I}{4\pi r^2} \oint (\hat{\mathbf{r}} \cdot \mathbf{r}') \, d\mathbf{l}'. \tag{5.83}$$

This integral can be rewritten in a more illuminating way if we invoke Eq. 1.108, with $\mathbf{c} = \hat{\mathbf{r}}$:

$$\oint (\hat{\mathbf{r}} \cdot \mathbf{r}') \, d\mathbf{l}' = -\hat{\mathbf{r}} \times \int d\mathbf{a}'. \tag{5.84}$$

Then

$$\boxed{\mathbf{A}_{\text{dip}}(\mathbf{r}) = \frac{\mu_0}{4\pi} \frac{\mathbf{m} \times \hat{\mathbf{r}}}{r^2},} \tag{5.85}$$

where $\mathbf{m}$ is the **magnetic dipole moment**:

$$\boxed{\mathbf{m} \equiv I \int d\mathbf{a} = I\mathbf{a}.} \tag{5.86}$$

Here **a** is the "vector area" of the loop; if the loop is *flat*, **a** is the ordinary area enclosed, with the direction assigned by the usual right-hand rule (fingers in the direction of the current).

Example 5.13. Find the magnetic dipole moment of the "bookend-shaped" loop shown in Fig. 5.52.

All sides have length w, and it carries a current I .

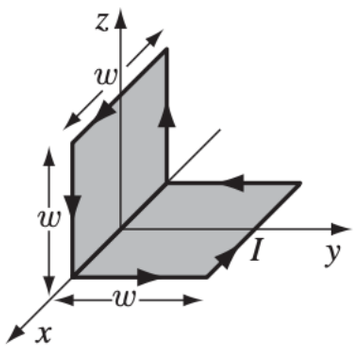


FIGURE 5.52

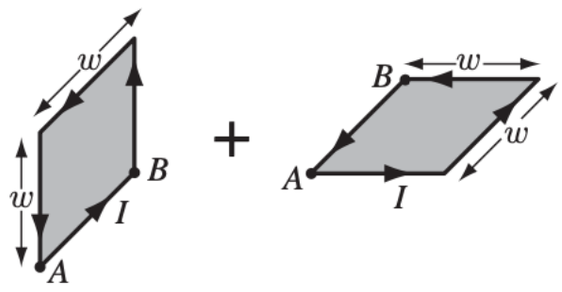


FIGURE 5.53

Solution

This wire could be considered the superposition of two plane square loops (Fig. 5.53).

The "extra" sides (AB) cancel when the two are put together, since the currents flow in opposite directions.

The net magnetic dipole moment is

$$\mathbf{m} = I w^2 \hat{\mathbf{y}} + I w^2 \hat{\mathbf{z}};$$

its magnitude is $\sqrt{2}\,I\mathrm{w}^2$ and it points along the 45° line $z = y$.

It is clear from Eq. 5.86 that the magnetic dipole moment is independent of the choice of origin.

You may remember that the *electric* dipole moment is independent of the origin only when the total charge vanishes (Sect. 3.4.3).

Since the *magnetic* monopole moment is *always* zero, it is not really surprising that the magnetic dipole moment is always independent of origin.

Although the dipole term *dominates* the multipole expansion (unless $\mathbf{m} = 0$) and thus offers a good approximation to the true potential, it is not ordinarily the *exact* potential; there will be quadrupole, octopole, and higher contributions.

You might ask, is it possible to devise a current distribution whose potential is "pure" dipole—for which Eq. 5.85 is *exact*?

Well, yes and no: like the electrical analog, it can be done, but the model is a bit contrived.

To begin with, you must take an *infinitesimally small* loop at the origin, but then, in order to keep the dipole moment finite, you have to crank the current up to infinity, with the product $m = Ia$ held fixed.

In practice, the dipole potential is a suitable approximation whenever the distance r greatly exceeds the size of the loop.

The magnetic *field* of a (perfect) dipole is easiest to calculate if we put $\mathbf{m}$ at the origin and let it point in the z-direction (Fig. 5.54).

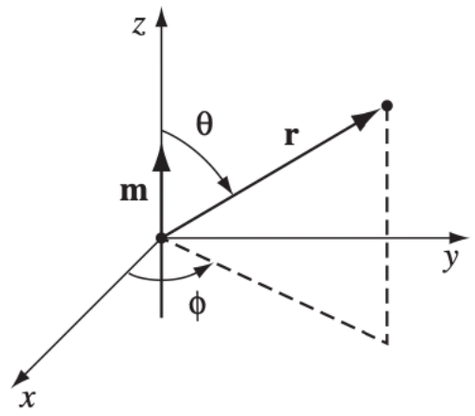


FIGURE 5.54

According to Eq. 5.85, the potential at point (r, θ, ϕ) is

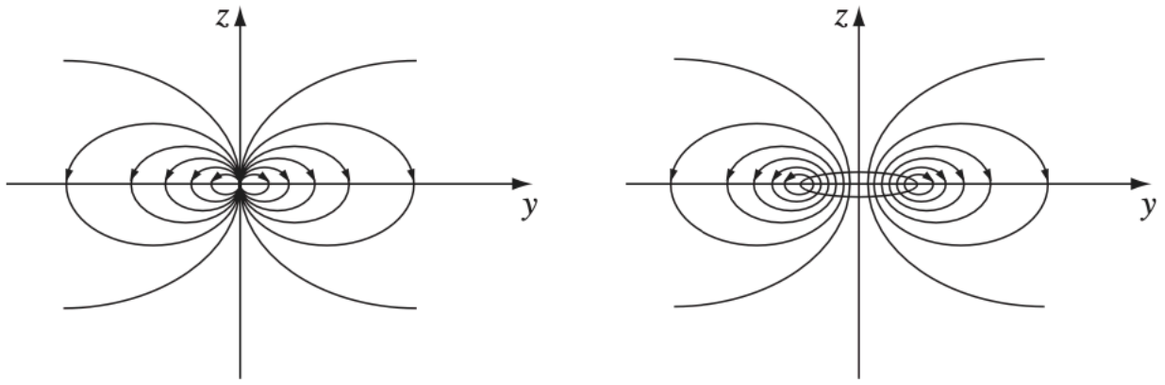
$$\mathbf{A}_{\text{dip}}(\mathbf{r}) = \frac{\mu_0}{4\pi}\frac{m\sin\theta}{r^2}\hat{\boldsymbol{\phi}}, \tag{5.87}$$

and hence

$$\mathbf{B}_{\text{dip}}(\mathbf{r}) = \nabla \times \mathbf{A} = \frac{\mu_0 m}{4\pi r^3}(2\cos\theta\,\hat{\mathbf{r}} + \sin\theta\,\hat{\boldsymbol{\theta}}). \tag{5.88}$$

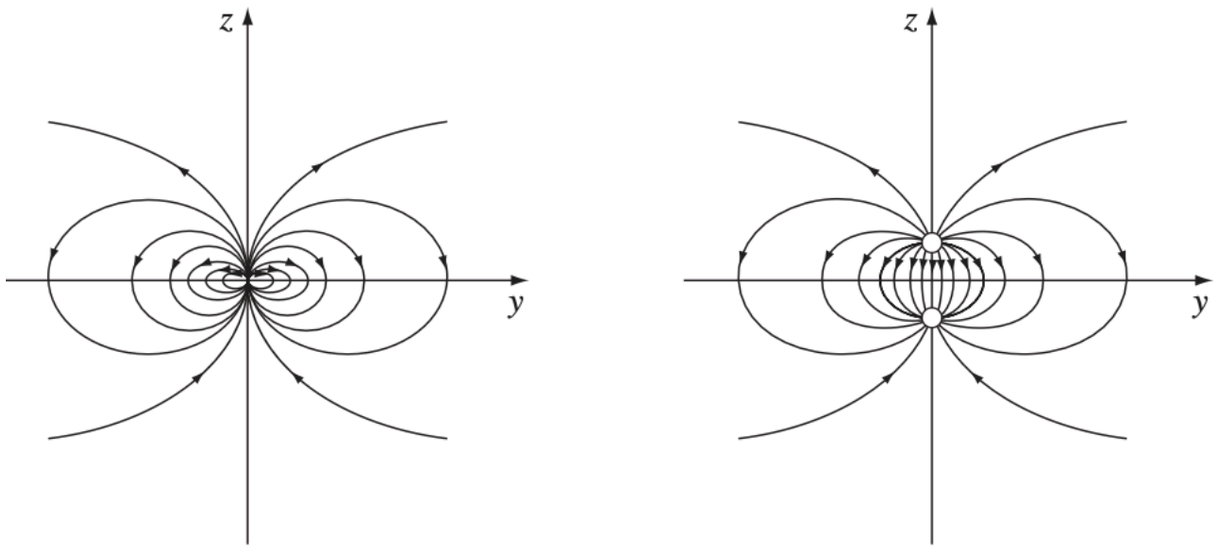
Surprisingly, this is *identical* in structure to the field of an *electric* dipole (Eq. 3.103)!

(Up close, however, the field of a *physical* magnetic dipole—a small current loop—looks quite different from the field of a physical electric dipole—plus and minus charges a short distance apart. Compare Fig. 5.55 with Fig. 3.37.)



(a) Field of a "pure" dipole

(b) Field of a "physical" dipole



(a) Field of a “pure” dipole

(b) Field of a “physical” dipole

FIGURE 3.37

6 - Magnetic Fields in Matter

6.1 MAGNETIZATION

6.1.1 Diamagnets, Paramagnets, Ferromagnets

If you ask the average person what "magnetism" is, you will probably be told about refrigerator decorations, compass needles, and the North Pole—none of which has any obvious connection with moving charges or current-carrying wires.

Yet all magnetic phenomena are due to electric charges in motion, and in fact, if you could examine a piece of magnetic material on an atomic scale you *would* find tiny currents: electrons orbiting around nuclei and spinning about their axes.

For macroscopic purposes, these current loops are so small that we may treat them as magnetic dipoles.

Ordinarily, they cancel each other out because of the random orientation of the atoms.

But when a magnetic field is applied, a net alignment of these magnetic dipoles occurs, and the medium becomes magnetically polarized, or **magnetized**.

Unlike electric polarization, which is almost always in the same direction as **E**, some materials acquire a magnetization *parallel* to **B** (**paramagnets**) and some *opposite* to **B** (**diamagnets**).

A few substances (called **ferromagnets**, in deference to the most common example, iron) retain their magnetization even after the external field has been removed—for these, the magnetization is not determined by the *present* field but by the whole magnetic "history" of the object.

Permanent magnets made of iron are the most familiar examples of magnetism, but from a theoretical point of view they are the most complicated; I'll save ferromagnetism for the end of the chapter, and begin with qualitative models of paramagnetism and diamagnetism.

6.1.2 Torques and Forces on Magnetic Dipoles

A magnetic dipole experiences a torque in a magnetic field, just as an electric dipole does in an electric field.

Let's calculate the torque on a rectangular current loop in a uniform field **B**.

(Since any current loop could be built up from infinitesimal rectangles, with all the "internal" sides canceling, as indicated in Fig. 6.1, there is no real loss of generality here; but if you prefer to start from scratch with an arbitrary shape.)

Center the loop at the origin, and tilt it an angle θ from the z axis towards the y axis (Fig. 6.2).

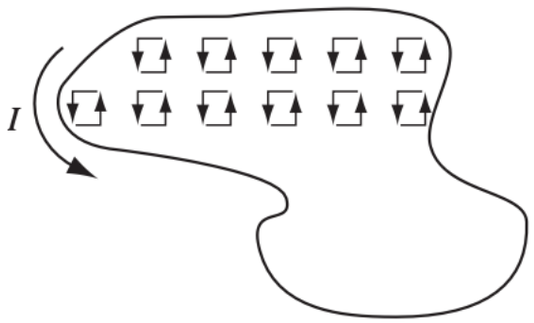


FIGURE 6.1

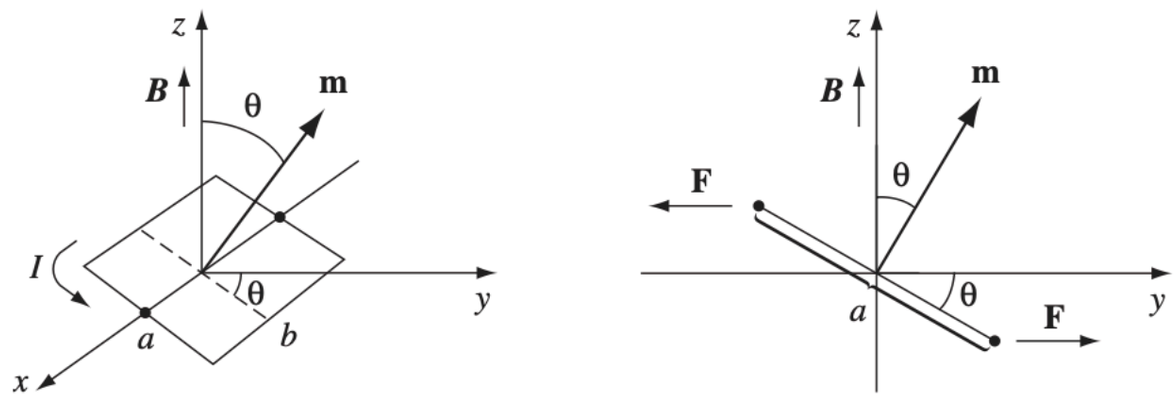


FIGURE 6.2

Let **B** point in the z direction.

The forces on the two sloping sides cancel (they tend to *stretch* the loop, but they don't *rotate* it).

The forces on the "horizontal" sides are likewise equal and opposite (so the net *force* on the loop is zero), but they do generate a torque:

$$\mathbf{N} = aF \sin\theta \, \hat{\mathbf{x}}.$$

The magnitude of the force on each of these segments is

$$F = IbB,$$

and therefore

$$\mathbf{N} = IabB \sin\theta\, \hat{\mathbf{x}} = mB \sin\theta\, \hat{\mathbf{x}},$$

or

$$\boxed{\mathbf{N} = \mathbf{m} \times \mathbf{B},} \tag{6.1}$$

where $m = Iab$ is the magnetic dipole moment of the loop.

Equation 6.1 gives the torque on any localized current distribution, in the presence of a *uniform* field; in a *nonuniform* field it is the exact torque (about the center) for a *perfect* dipole of infinitesimal size.

Notice that Eq. 6.1 is identical in form to the electrical analog, Eq. 4.4: $\mathbf{N} = \mathbf{p} \times \mathbf{E}$.

In particular, the torque is again in such a direction as to line the dipole up *parallel* to the field.

It is this torque that accounts for **paramagnetism**.

Since every electron constitutes a magnetic dipole (picture it, if you wish, as a tiny spinning sphere of charge), you might expect paramagnetism to be a universal phenomenon.

Actually, quantum mechanics (specifically, the Pauli exclusion principle) tends to lock the electrons within a given atom together in pairs with opposing spins, and this effectively neutralizes the torque on the combination.

As a result, paramagnetism most often occurs in atoms or molecules with an odd number of electrons, where the "extra" unpaired member is subject to the magnetic torque.

Even here, the alignment is far from complete, since random thermal collisions tend to destroy the order.

In a uniform field, the net *force* on a current loop is zero:

$$\mathbf{F} = I \oint (d\mathbf{l} \times \mathbf{B}) = I \left(\oint d\mathbf{l} \right) \times \mathbf{B} = \mathbf{0};$$

the constant **B** comes outside the integral, and the net displacement $\oint d\mathbf{l}$ around a closed loop vanishes.

In a *nonuniform* field this is no longer the case.

For example, suppose a circular wire ring of radius R, carrying a current I , is suspended above a short solenoid in the "fringing" region (Fig. 6.3).

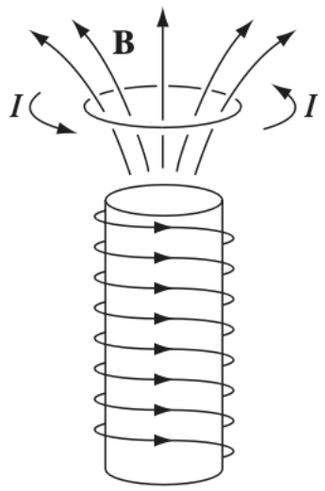


FIGURE 6.3

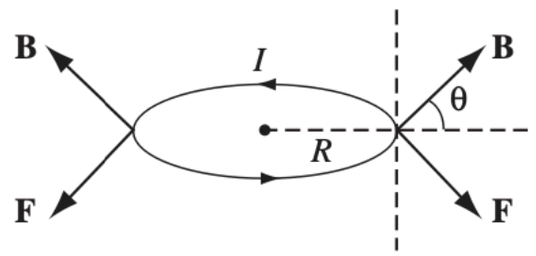


FIGURE 6.4

Here **B** has a radial component, and there is a net downward force on the loop (Fig. 6.4):

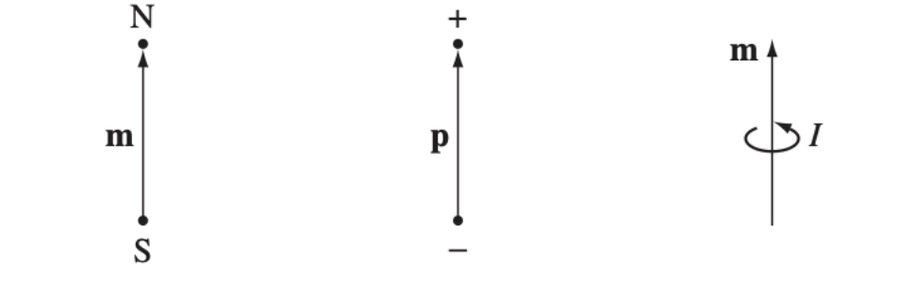
$$F = 2\pi I R B \cos\theta. \tag{6.2}$$

For an *infinitesimal* loop, with dipole moment **m**, in a field **B**, the force is

$$\boxed{\mathbf{F} = \nabla(\mathbf{m} \cdot \mathbf{B})} \tag{6.3}$$

Once again the magnetic formula is identical to its electrical "twin," if we write the latter in the form $\mathbf{F} = \nabla(\mathbf{p} \cdot \mathbf{E})$.

If you're starting to get a sense of *déjà vu*, perhaps you will have more respect for those early physicists who thought magnetic dipoles consisted of positive and negative magnetic "charges" (north and south "poles," they called them), separated by a small distance, just like electric dipoles (Fig. 6.5(a)).



(a) Magnetic dipole (Gilbert model) (b) Electric dipole (c) Magnetic dipole (Ampère model)

FIGURE 6.5

They wrote down a "Coulomb's law" for the attraction and repulsion of these poles, and developed the whole of magnetostatics in exact analogy to electrostatics.

It's not a bad model, for many purposes—it gives the correct field of a dipole (at least, away from the origin), the right torque on a dipole (at least, on a *stationary* dipole), and the proper force on a dipole (at least, in the absence of external currents).

But it's bad physics, because *there's no such thing* as a single magnetic north pole or south pole.

If you break a bar magnet in half, you don't get a north pole in one hand and a south pole in the other; you get two complete magnets.

Magnetism is *not* due to magnetic monopoles, but rather to *moving electric charges*; magnetic dipoles are tiny current loops (Fig. 6.5(c)), and it's an extraordinary thing, really, that the formulas involving **m** bear any resemblance to the corresponding formulas for **p**.

Sometimes it is easier to think in terms of the "Gilbert" model of a magnetic dipole (separated monopoles), instead of the physically correct "Ampere" model (current loop).

Indeed, this picture occasionally offers a quick and clever solution to an otherwise cumbersome problem (you just copy the corresponding result from electrostatics, changing **p** to **m**, $1/\varepsilon_0$ to μ_0, and **E** to **B**).

But whenever the *close-up* features of the dipole come into play, the two models can yield strikingly different answers.

My advice is to use the Gilbert model, if you like, to get an intuitive "feel" for a problem, but never rely on it for quantitative results.

6.1.3 Effect of a Magnetic Field on Atomic Orbits

Electrons not only *spin*; they also *revolve* around the nucleus—for simplicity, let's assume the orbit is a circle of radius R (Fig. 6.9).

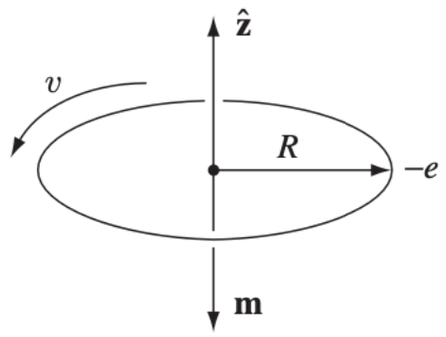


FIGURE 6.9

Although technically this orbital motion does not constitute a steady current, in practice the period $T = 2\pi R/v$ is so short that unless you blink awfully fast, it's going to *look* like a steady current:

$$I = \frac{-e}{T} = -\frac{ev}{2\pi R}.$$

(The minus sign accounts for the negative charge of the electron.)

Accordingly, the orbital dipole moment ($I\pi R^2$) is

$$\mathbf{m} = -\frac{1}{2}evR\,\hat{\mathbf{z}}. \tag{6.4}$$

Like any other magnetic dipole, this one is subject to a torque ($\mathbf{m} \times \mathbf{B}$) when you turn on a magnetic field.

But it's a lot harder to tilt the entire orbit than it is the spin, so the orbital contribution to paramagnetism is small.

There is, however, a more significant effect on the orbital motion: The electron *speeds up* or *slows down*, depending on the orientation of $\mathbf{B}$.

For whereas the centripetal acceleration v^2/R is ordinarily sustained by electrical forces alone,

$$\frac{1}{4\pi\epsilon_0}\frac{e^2}{R^2} = m_e\frac{v^2}{R}, \tag{6.5}$$

in the presence of a magnetic field there is an additional force, $-e(\mathbf{v} \times \mathbf{B})$.

For the sake of argument, let's say that $\mathbf{B}$ is perpendicular to the plane of the orbit, as shown in Fig. 6.10;

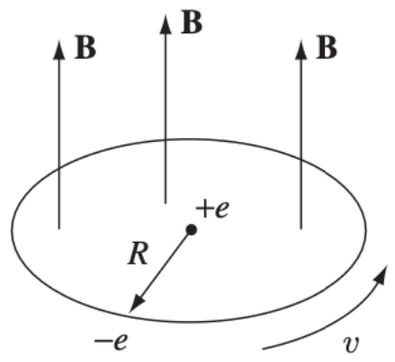


FIGURE 6.10

then

$$\frac{1}{4\pi\epsilon_0}\frac{e^2}{R^2} + e\bar{v}B = m_e\frac{\bar{v}^2}{R}. \tag{6.6}$$

Under these conditions, the new speed $\bar{v}$ is *greater* than v:

$$e\bar{v}B = \frac{m_e}{R}(\bar{v}^2 - v^2) = \frac{m_e}{R}(\bar{v} + v)(\bar{v} - v),$$

or, assuming the change $\Delta \mathrm{v} = \bar{v} - \mathrm{v}$ is small,

$$\Delta v = \frac{eRB}{2m_e}. \tag{6.7}$$

When **B** is turned on, then, the electron speeds up.

I said (Eq. 5.11) that magnetic fields do no work, and are incapable of speeding a particle up.

I stand by that.

However, as we shall see in Chapter 7, a *changing* magnetic field induces an *electric* field, and it is the latter that accelerates the electrons in this instance.

A change in orbital speed means a change in the dipole moment (Eq. 6.4):

$$\Delta \mathbf{m} = -\frac{1}{2}e(\Delta v)R\,\hat{\mathbf{z}} = -\frac{e^2R^2}{4m_e}\mathbf{B}. \tag{6.8}$$

Notice that *the change in* **m** *is opposite to the direction of* **B**.

(An electron circling the other way would have a dipole moment pointing upward, but such an orbit would be slowed down by the field, so the *change* is still opposite to **B**.)

Ordinarily, the electron orbits are randomly oriented, and the orbital dipole moments cancel out.

But in the presence of a magnetic field, each atom picks up a little "extra" dipole moment, and these increments are all *antiparallel* to the field.

This is the mechanism responsible for **diamagnetism**.

It is a universal phenomenon, affecting all atoms.

However, it is typically much weaker than paramagnetism, and is therefore observed mainly in atoms with *even* numbers of electrons, where paramagnetism is usually absent.

In deriving Eq. 6.8, I assumed that the orbit remains circular, with its original radius R.

I cannot offer a justification for this at the present stage.

If the atom is stationary while the field is turned on, then my assumption can be proved— this is not magneto*statics*, however, and the details will have to await Chapter 7.

If the atom is moved into the field, the situation is enormously more complicated.

But never mind—I'm only trying to give you a qualitative account of diamagnetism.

Assume, if you prefer, that the velocity remains the same while the *radius* changes—the formula (Eq. 6.8) is altered (by a factor of 2), but the qualitative conclusion is unaffected.

The truth is that this classical model is fundamentally flawed (diamagnetism is really a *quantum* phenomenon), so there's not much point in refining the details.

What *is* important is the empirical fact that in diamagnetic materials the induced dipole moments point opposite to the magnetic field.

6.1.4 Magnetization

In the presence of a magnetic field, matter becomes *magnetized*; that is, upon microscopic examination, it will be found to contain many tiny dipoles, with a net alignment along some direction.

We have discussed two mechanisms that account for this magnetic polarization: (1) paramagnetism (the dipoles associated with the spins of unpaired electrons experience a torque tending to line them up parallel to the field) and (2) diamagnetism (the orbital speed of the electrons is altered in such a way as to change the orbital dipole moment in a direction opposite to the field).

Whatever the cause, we describe the state of magnetic polarization by the vector quantity

$$\mathbf{M} \equiv \textit{magnetic dipole moment per unit volume.} \tag{6.9}$$

M is called the **magnetization**; it plays a role analogous to the polarization **P** in electrostatics.

In the following section, we will not worry about how the magnetization *got* there—it could be paramagnetism, diamagnetism, or even ferromagnetism—we shall take **M** as *given*, and calculate the field this magnetization itself produces.

Incidentally, it may have surprised you to learn that materials other than the famous ferromagnetic trio (iron, nickel, and cobalt) are affected by a magnetic field *at all*.

You cannot, of course, pick up a piece of wood or aluminum with a magnet.

The reason is that diamagnetism and paramagnetism are extremely weak: It takes a delicate experiment and a powerful magnet to detect them at all.

If you were to suspend a piece of paramagnetic material above a solenoid, as in Fig. 6.3, the induced magnetization would be upward, and hence the force downward.

By contrast, the magnetization of a diamagnetic object would be downward and the force upward.

In general, when a sample is placed in a region of nonuniform field, the *paramagnet is attracted into the field*, whereas the *diamagnet is repelled away*.

But the actual forces are pitifully weak—in a typical experimental arrangement the force on a comparable sample of iron would be 10^4 or 10^5 times as great.

That's why it was reasonable for us to calculate the field inside a piece of copper wire, say, in Chapter 5, without worrying about the effects of magnetization.

6.2 THE FIELD OF A MAGNETIZED OBJECT

6.2.1 Bound Currents

Suppose we have a piece of magnetized material; the magnetic dipole moment per unit volume, **M**, is given.

What field does this object produce?

Well, the vector potential of a single dipole **m** is given by Eq. 5.85:

$$\mathbf{A}(\mathbf{r}) = \frac{\mu_0}{4\pi}\frac{\mathbf{m}\times\hat{\boldsymbol{\imath}}}{\imath^2}. \tag{6.10}$$

In the magnetized object, each volume element $d\tau'$ carries a dipole moment $\mathbf{M}d\tau'$, so the total vector potential is (Fig. 6.11)

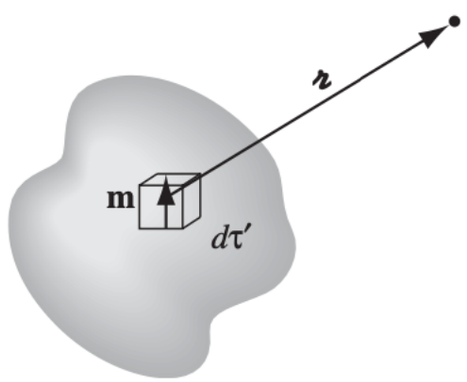


FIGURE 6.11

$$\mathbf{A}(\mathbf{r}) = \frac{\mu_0}{4\pi}\int \frac{\mathbf{M}(\mathbf{r}')\times\hat{\boldsymbol{\imath}}}{\imath^2}\,d\tau'. \tag{6.11}$$

That *does* it, in principle.

But, as in the electrical case (Sect. 4.2.1), the integral can be cast in a more illuminating form by exploiting the identity

$$\boldsymbol{\nabla}' \frac{1}{\imath} = \frac{\hat{\boldsymbol{\imath}}}{\imath^2}.$$

With this,

$$\mathbf{A}(\mathbf{r}) = \frac{\mu_0}{4\pi} \int \left[\mathbf{M}(\mathbf{r}') \times \left(\boldsymbol{\nabla}' \frac{1}{\imath} \right) \right] d\tau'.$$

Integrating by parts, using product rule 7, gives

$$\mathbf{A}(\mathbf{r}) = \frac{\mu_0}{4\pi} \left\{ \int \frac{1}{\imath} [\boldsymbol{\nabla}' \times \mathbf{M}(\mathbf{r}')] \, d\tau' - \int \boldsymbol{\nabla}' \times \left[\frac{\mathbf{M}(\mathbf{r}')}{\imath} \right] d\tau' \right\}.$$

We now express the latter as a surface integral,

$$\mathbf{A}(\mathbf{r}) = \frac{\mu_0}{4\pi} \int \frac{1}{\imath} [\boldsymbol{\nabla}' \times \mathbf{M}(\mathbf{r}')] \, d\tau' + \frac{\mu_0}{4\pi} \oint \frac{1}{\imath} [\mathbf{M}(\mathbf{r}') \times d\mathbf{a}']. \tag{6.12}$$

The first term looks just like the potential of a volume current,

$$\boxed{\mathbf{J}_b = \boldsymbol{\nabla} \times \mathbf{M},} \tag{6.13}$$

while the second looks like the potential of a surface current,

$$\boxed{\mathbf{K}_b = \mathbf{M} \times \hat{\mathbf{n}},} \tag{6.14}$$

where $\hat{\mathbf{n}}$ is the normal unit vector. With these definitions,

$$\mathbf{A}(\mathbf{r}) = \frac{\mu_0}{4\pi} \int_{\mathcal{V}} \frac{\mathbf{J}_b(\mathbf{r}')}{\imath} \, d\tau' + \frac{\mu_0}{4\pi} \oint_{\mathcal{S}} \frac{\mathbf{K}_b(\mathbf{r}')}{\imath} \, da'. \tag{6.15}$$

What this means is that the potential (and hence also the field) of a magnetized object is the same as would be produced by a volume current $\mathbf{J}_b = \nabla \times \mathbf{M}$ throughout the material, plus a surface current $\mathbf{K}_b = \mathbf{M} \times \hat{\mathbf{n}}$, on the boundary.

Instead of integrating the contributions of all the infinitesimal dipoles, using Eq. 6.11, we first determine the **bound currents**, and then find the field *they* produce, in the same way we would calculate the field of any other volume and surface currents.

Notice the striking parallel with the electrical case: there the field of a polarized object was the same as that of a bound volume charge $\varrho_b = -\nabla \cdot \mathbf{P}$ plus a bound surface charge $\sigma_b = \mathbf{P} \cdot \hat{\mathbf{n}}$.

Example 6.1. Find the magnetic field of a uniformly magnetized sphere.

Solution

Choosing the z axis along the direction of $\mathbf{M}$ (Fig. 6.12), we have

$$\mathbf{J}_b = \nabla \times \mathbf{M} = \mathbf{0}, \quad \mathbf{K}_b = \mathbf{M} \times \hat{\mathbf{n}} = M \sin\theta \, \hat{\boldsymbol{\phi}}.$$

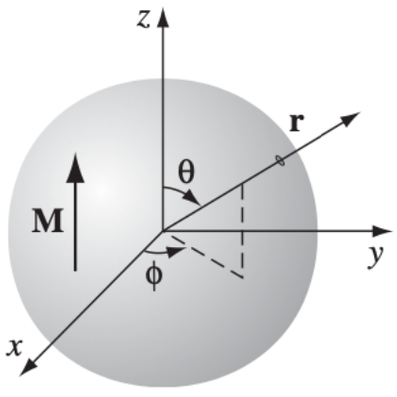


FIGURE 6.12

Now, a rotating spherical shell, of uniform surface charge σ, corresponds to a surface current density

$$\mathbf{K} = \sigma \mathbf{v} = \sigma \omega R \sin\theta \, \hat{\boldsymbol{\phi}}.$$

It follows, therefore, that the field of a uniformly magnetized sphere is identical to the field of a spinning spherical shell, with the identification $\sigma R \boldsymbol{\omega} \rightarrow \mathbf{M}$.

Referring back to Ex. 5.11, I conclude that

$$\mathbf{B} = \frac{2}{3}\mu_0 \mathbf{M}, \tag{6.16}$$

inside the sphere, while the field outside is the same as that of a perfect dipole,

$$\mathbf{m} = \frac{4}{3}\pi R^3 \mathbf{M}.$$

Notice that the internal field is *uniform*, like the electric field inside a uniformly polarized sphere (Eq. 4.14), although the actual *formulas* for the two cases are curiously different ($\frac{2}{3}$ in place of $-\frac{1}{3}$).

The external fields are also analogous: pure dipole in both instances.

6.2.2 Physical Interpretation of Bound Currents

In the last section, we found that the field of a magnetized object is identical to the field that would be produced by a certain distribution of "bound" currents, $\mathbf{J}_b$ and $\mathbf{K}_b$.

I want to show you how these bound currents arise physically.

This will be a heuristic argument—the rigorous derivation has already been given.

Figure 6.15 depicts a thin slab of uniformly magnetized material, with the dipoles represented by tiny current loops.

Notice that all the "internal" currents cancel: every time there is one going to the right, a contiguous one is going to the left.

However, at the edge there is *no adjacent loop to do the canceling*.

The whole thing, then, is equivalent to a single ribbon of current I flowing around the boundary (Fig. 6.16).

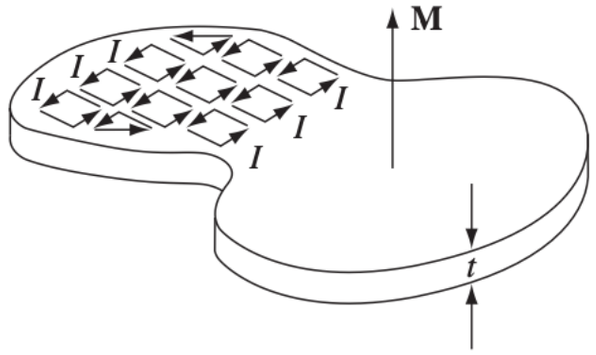


FIGURE 6.15

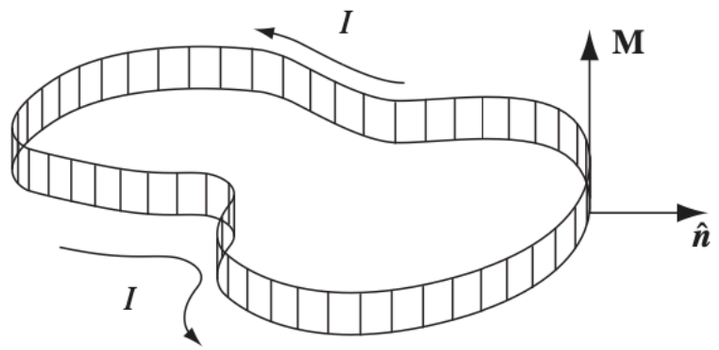


FIGURE 6.16

What *is* this current, in terms of **M**?

Say that each of the tiny loops has area a and thickness t (Fig. 6.17).

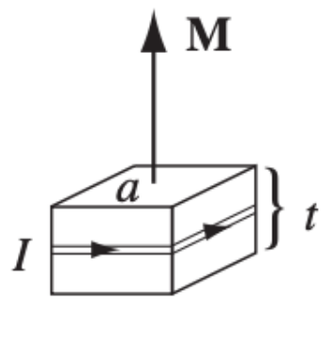


FIGURE 6.17

In terms of the magnetization M, its dipole moment

is $m = Mat$.

In terms of the circulating current I, however, $m = Ia$.

Therefore $I = Mt$, so the surface current is $K_b = I/t = M$.

Using the outward-drawn unit vector $\hat{\mathbf{n}}$ (Fig. 6.16), the direction of $\mathbf{K}_b$ is conveniently indicated by the cross product:

$$\mathbf{K}_b = \mathbf{M} \times \hat{\mathbf{n}}.$$

(This expression also records the fact that there is *no* current on the top or bottom surface of the slab; here $\mathbf{M}$ is parallel to $\hat{\mathbf{n}}$, so the cross product vanishes.)

This bound surface current is exactly what we obtained in Sect. 6.2.1.

It is a peculiar *kind* of current, in the sense that no single charge makes the whole trip— on the contrary, each charge moves only in a tiny little loop within a single atom.

Nevertheless, the net effect is a macroscopic current flowing over the surface of the magnetized object.

We call it a "bound" current to remind ourselves that every charge is attached to a particular atom, but it's a perfectly genuine current, and it produces a magnetic field in the same way any other current does.

When the magnetization is *non*uniform, the internal currents no longer cancel.

Figure 6.18(a) shows two adjacent chunks of magnetized material, with a larger arrow on the one to the right suggesting greater magnetization at that point.

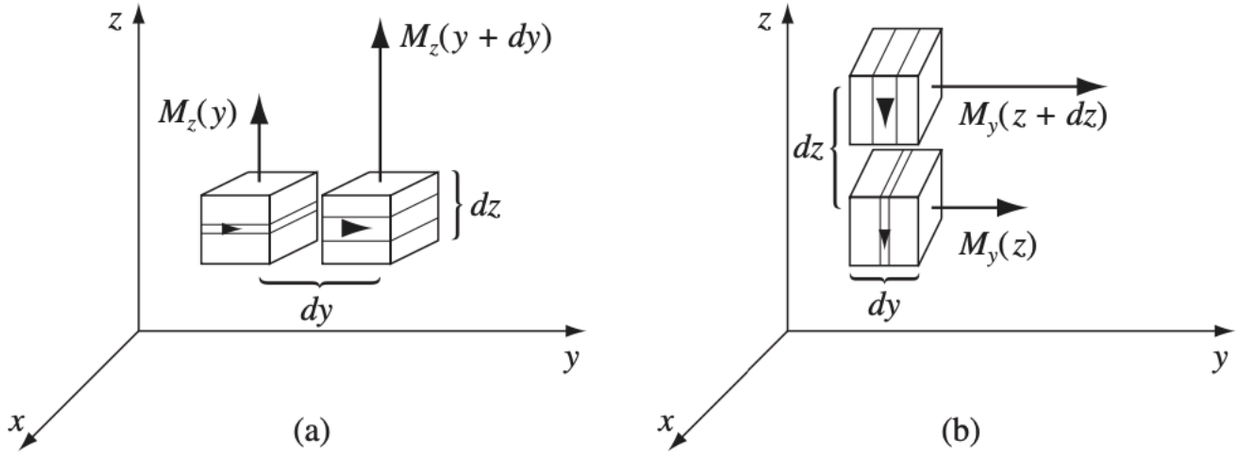


FIGURE 6.18

On the surface where they join, there is a net current in the x direction, given by

$$I_x = [M_z(y + dy) - M_z(y)]\, dz = \frac{\partial M_z}{\partial y}\, dy\, dz.$$

The corresponding volume current density is therefore

$$(J_b)_x = \frac{\partial M_z}{\partial y}.$$

By the same token, a nonuniform magnetization in the y direction would con-tribute an amount $-\partial M_y/\partial z$ (Fig. 6.18(b)), so

$$(J_b)_x = \frac{\partial M_z}{\partial y} - \frac{\partial M_y}{\partial z}.$$

In general, then,

$$\mathbf{J}_b = \boldsymbol{\nabla} \times \mathbf{M},$$

consistent, again, with the result of Sect. 6.2.1.

Incidentally, like any other steady current, $\mathbf{J}_b$ should obey the conservation law 5.33:

$$\boldsymbol{\nabla} \cdot \mathbf{J}_b = 0.$$

Does it? *Yes*. for the divergence of a curl is *always* zero.

6.2.3 The Magnetic Field Inside Matter

Like the electric field, the actual *microscopic* magnetic field inside matter fluctuates wildly from point to point and instant to instant.

When we speak of "the" magnetic field in matter, we mean the *macroscopic* field: the average over regions large enough to contain many atoms.

(The magnetization **M** is "smoothed out" in the same sense.)

It is this macroscopic field that one obtains when the methods of Sect. 6.2.1 are applied to points inside magnetized material, as you can prove for yourself.

6.3 THE AUXILIARY FIELD H

6.3.1 Ampere's Law in Magnetized Materials

In Sect. 6.2, we found that the effect of magnetization is to establish bound currents $\mathbf{J}_b = \nabla \times \mathbf{M}$ within the material and $\mathbf{K}_b = \mathbf{M} \times \hat{\mathbf{n}}$ on the surface.

The field due to magnetization of the medium is just the field produced by these bound currents.

We are now ready to put everything together: the field attributable to bound currents, plus the field due to everything else—which I shall call the **free current**.

The free current might flow through wires imbedded in the magnetized substance or, if the latter is a conductor, through the material itself.

In any event, the total current can be written as

$$\mathbf{J} = \mathbf{J}_b + \mathbf{J}_f. \tag{6.17}$$

There is no new physics in Eq. 6.17; it is simply a *convenience* to separate the current into these two parts, because they got there by quite different means: the free current is there because somebody hooked up a wire to a battery—it involves actual transport of charge; the bound current is there because of magnetization—it results from the conspiracy of many aligned atomic dipoles.

In view of Eqs. 6.13 and 6.17, Ampere's law can be written

$$\frac{1}{\mu_0}(\nabla \times \mathbf{B}) = \mathbf{J} = \mathbf{J}_f + \mathbf{J}_b = \mathbf{J}_f + (\nabla \times \mathbf{M}),$$

or, collecting together the two curls:

$$\nabla \times \left(\frac{1}{\mu_0}\mathbf{B} - \mathbf{M}\right) = \mathbf{J}_f.$$

The quantity in parentheses is designated by the letter **H**:

$$\boxed{\mathbf{H} \equiv \frac{1}{\mu_0}\mathbf{B} - \mathbf{M}.} \tag{6.18}$$

In terms of **H**, then, Ampere's law reads

$$\boxed{\nabla \times \mathbf{H} = \mathbf{J}_f,} \tag{6.19}$$

or, in integral form,

$$\oint \mathbf{H} \cdot d\mathbf{l} = I_{f_{\text{enc}}}, \tag{6.20}$$

where $I_{f_{\text{enc}}}$ is the total *free* current passing through the Amperian loop.

H plays a role in magnetostatics analogous to **D** in electrostatics: Just as **D** allowed us to write *Gauss's* law in terms of the free *charge* alone, **H** permits us to express *Ampere's* law in terms of the free *current* alone—and free current is what we control directly.

Bound current, like bound charge, comes along for the ride— the material gets magnetized, and this results in bound currents; we cannot turn them on or off independently, as we can free currents.

In applying Eq. 6.20, all we need to worry about is the *free* current, which we know about because we *put* it there.

In particular, when symmetry permits, we can calculate **H** immediately from Eq. 6.20 by the usual Ampere's law methods.

Example 6.2. A long copper rod of radius R carries a uniformly distributed (free) current I (Fig. 6.19). Find **H** inside and outside the rod.

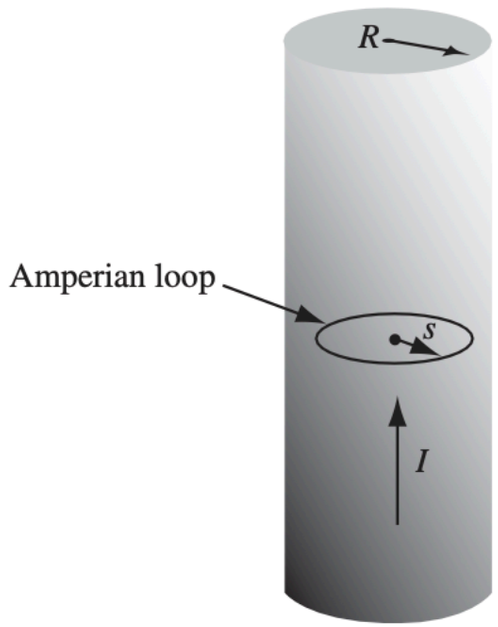


FIGURE 6.19

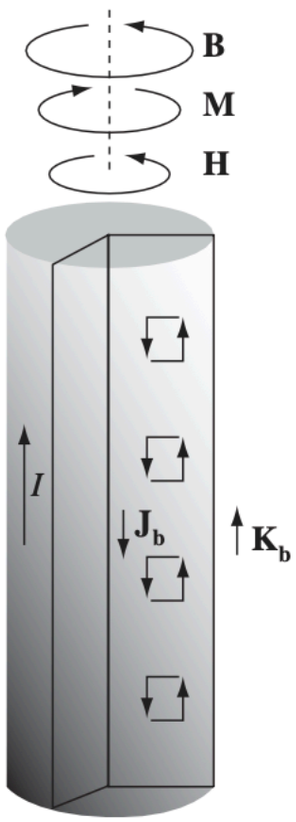


FIGURE 6.20

Solution

Copper is weakly diamagnetic, so the dipoles will line up opposite to the field.

This results in a bound current running antiparallel to I, within the wire, and parallel to I along the surface (Fig. 6.20).

Just how great these bound currents will be we are not yet in a position to say—but in order to calculate **H**, it is sufficient to realize that all the currents are longitudinal, so **B**, **M**, and therefore also **H**, are circumferential.

Applying Eq. 6.20 to an Amperian loop of radius $s < R$,

$$H(2\pi s) = I_{f_{\text{enc}}} = I\frac{\pi s^2}{\pi R^2},$$

so, inside the wire,

$$\mathbf{H} = \frac{I}{2\pi R^2} s\,\hat{\boldsymbol{\phi}} \qquad (s \leq R). \tag{6.21}$$

Outside the wire

$$\mathbf{H} = \frac{I}{2\pi s}\,\hat{\boldsymbol{\phi}} \qquad (s \geq R). \tag{6.22}$$

In the latter region (as always, in empty space) $\mathbf{M} = \mathbf{0}$, so

$$\mathbf{B} = \mu_0\mathbf{H} = \frac{\mu_0 I}{2\pi s}\,\hat{\boldsymbol{\phi}} \qquad (s \geq R),$$

the same as for a *non*magnetized wire (Ex. 5.7).

Inside the wire **B** cannot be determined at this stage, since we have no way of knowing **M** (though in practice the magnetization in copper is so slight that for most purposes we can ignore it altogether).

As it turns out, **H** is a more useful quantity than **D**.

In the laboratory, you will frequently hear people talking about **H** (more often even than **B**), but you will never hear anyone speak of **D** (only **E**).

The reason is this: To build an electromagnet you run a certain (free) current through a coil.

The *current* is the thing you read on the dial, and this determines **H** (or at any rate, the line integral of **H**); **B** depends on the specific materials you used and even, if iron is present, on the history of your magnet.

On the other hand, if you want to set up an *electric* field, you do *not* plaster a known free charge on the plates of a parallel plate capacitor; rather, you connect them to a battery of known *voltage*.

It's the *potential difference* you read on your dial, and that determines **E** (or rather, the line integral of **E**); **D** depends on the details of the dielectric you're using.

If it were easy to measure charge, and hard to measure potential, then you'd find experimentalists talking about **D** instead of **E**.

So the relative familiarity of **H**, as contrasted with **D**, derives from purely practical considerations; theoretically, they're on an equal footing.

Many authors call **H**, not **B**, the "magnetic field."

Then they have to invent a new word for **B**: the "flux density," or magnetic "induction" (an absurd choice, since that term already has at least two other meanings in electrodynamics).

Anyway, **B** is indisputably the fundamental quantity, so I shall continue to call it the "magnetic field," as everyone does in the spoken language.

H has no sensible name: just call it "**H**."

6.3.2 Deceptive Parallel

Equation 6.19 looks just like Ampere's original law (Eq. 5.56), except that the *total* current is replaced by the *free* current, and **B** is replaced by $\mu_0\mathbf{H}$.

As in the case of **D**, however, I must warn you against reading too much into this correspondence.

It does *not* say that $\mu_0\mathbf{H}$ is "just like **B**, only its source is $\mathbf{J}_f$ instead of **J**."

For the curl alone does not determine a vector field—you must *also* know the divergence.

And whereas $\nabla \cdot \mathbf{B} = 0$, the divergence of $\mathbf{H}$ is *not*, in general, zero.

In fact, from Eq. 6.18

$$\nabla \cdot \mathbf{H} = -\nabla \cdot \mathbf{M}. \tag{6.23}$$

Only when the divergence of $\mathbf{M}$ vanishes is the parallel between $\mathbf{B}$ and $\mu_0\mathbf{H}$ faithful.

If you think I'm being pedantic, consider the example of the bar magnet—a short cylinder of iron that carries a permanent uniform magnetization $\mathbf{M}$ parallel to its axis.

In this case there is no free current anywhere, and a naive application of Eq. 6.20 might lead you to suppose that $\mathbf{H} = \mathbf{0}$, and hence that $\mathbf{B} = \mu_0\mathbf{M}$ inside the magnet and $\mathbf{B} = \mathbf{0}$ outside, which is nonsense.

It is quite true that the *curl* of $\mathbf{H}$ vanishes everywhere, but the divergence does not.

(Can you see where $\nabla \cdot \mathbf{M} \neq 0$?)

Advice: When you are asked to find $\mathbf{B}$ or $\mathbf{H}$ in a problem involving magnetic materials, first look for symmetry.

If the problem exhibits cylindrical, plane, solenoidal, or toroidal symmetry, then you can get $\mathbf{H}$ directly from Eq. 6.20 by the usual Ampere's law methods.

(Evidently, in such cases $\nabla \cdot \mathbf{M}$ is automatically zero, since the free current alone determines the answer.)

If the requisite symmetry is absent, you'll have to think of another approach, and in particular you must *not* assume that $\mathbf{H}$ is zero just because there is no free current in sight.

6.3.3 Boundary Conditions

The magnetostatic boundary conditions of Sect. 5.4.2 can be rewritten in terms of $\mathbf{H}$ and the *free* current.

From Eq. 6.23 it follows that

$$H^{\perp}_{\text{above}} - H^{\perp}_{\text{below}} = -(M^{\perp}_{\text{above}} - M^{\perp}_{\text{below}}), \tag{6.24}$$

while Eq. 6.19 says

$$\mathbf{H}^{\parallel}_{\text{above}} - \mathbf{H}^{\parallel}_{\text{below}} = \mathbf{K}_f \times \hat{\mathbf{n}}. \tag{6.25}$$

In the presence of materials, these are sometimes more useful than the corresponding boundary conditions on **B** (Eqs. 5.74 and 5.76):

$$B^{\perp}_{\text{above}} - B^{\perp}_{\text{below}} = 0, \tag{6.26}$$

and

$$\mathbf{B}^{\parallel}_{\text{above}} - \mathbf{B}^{\parallel}_{\text{below}} = \mu_0(\mathbf{K} \times \hat{\mathbf{n}}). \tag{6.27}$$

You might want to check them, for Ex. 6.2.

6.4 LINEAR AND NONLINEAR MEDIA

6.4.1 Magnetic Susceptibility and Permeability

In paramagnetic and diamagnetic materials, the magnetization is sustained by the field; when **B** is removed, **M** disappears.

In fact, for most substances the magnetization is *proportional* to the field, provided the field is not too strong.

For notational consistency with the electrical case (Eq. 4.30), I *should* express the proportionality thus:

$$\mathbf{M} = \frac{1}{\mu_0}\chi_m \mathbf{B} \quad \text{(incorrect!)}. \tag{6.28}$$

But custom dictates that it be written in terms of **H**, instead of **B**:

$$\boxed{\mathbf{M} = \chi_m \mathbf{H}.} \tag{6.29}$$

The constant of proportionality χ_m is called the **magnetic susceptibility**; it is a dimensionless quantity that varies from one substance to another—positive for paramagnets and negative for diamagnets.

Typical values are around 10^{-5} (see Table 6.1).

Material	Susceptibility	Material	Susceptibility
Diamagnetic:		*Paramagnetic:*	
Bismuth	-1.7×10^{-4}	Oxygen (O_2)	1.7×10^{-6}
Gold	-3.4×10^{-5}	Sodium	8.5×10^{-6}
Silver	-2.4×10^{-5}	Aluminum	2.2×10^{-5}
Copper	-9.7×10^{-6}	Tungsten	7.0×10^{-5}
Water	-9.0×10^{-6}	Platinum	2.7×10^{-4}
Carbon Dioxide	-1.1×10^{-8}	Liquid Oxygen ($-200°$ C)	3.9×10^{-3}
Hydrogen (H_2)	-2.1×10^{-9}	Gadolinium	4.8×10^{-1}

TABLE 6.1 Magnetic Susceptibilities (unless otherwise specified, values are for 1 atm, 20° C). *Data from Handbook of Chemistry and Physics,* 91st ed. (Boca Raton: CRC Press, Inc., 2010) and other references.

Materials that obey Eq. 6.29 are called **linear media**. In view of Eq. 6.18,

$$\mathbf{B} = \mu_0(\mathbf{H} + \mathbf{M}) = \mu_0(1 + \chi_m)\mathbf{H}, \tag{6.30}$$

for linear media.

Thus **B** is *also* proportional to **H**:

$$\mathbf{B} = \mu\mathbf{H}, \tag{6.31}$$

where

$$\mu \equiv \mu_0(1 + \chi_m). \tag{6.32}$$

μ is called the **permeability** of the material.

In a vacuum, where there is no matter to magnetize, the susceptibility χ_m vanishes, and the permeability is μ_0.

That's why μ_0 is called the **permeability of free space**.

Example 6.3. An infinite solenoid (n turns per unit length, current I) is filled with linear material of susceptibility χ_m. Find the magnetic field inside the solenoid.

Solution

Since **B** is due in part to bound currents (which we don't yet know), we cannot compute it directly.

However, this is one of those symmetrical cases in which we can get **H** from the free current alone, using Ampere's law in the form of Eq. 6.20:

$$\mathbf{H} = nI\,\hat{\mathbf{z}}$$

(Fig. 6.22).

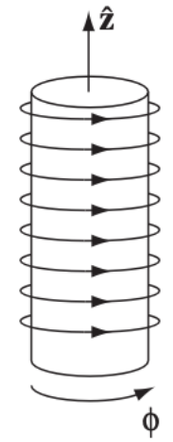


FIGURE 6.22

According to Eq. 6.31, then,

$$\mathbf{B} = \mu_0(1 + \chi_m)nI\,\hat{\mathbf{z}}.$$

If the medium is paramagnetic, the field is slightly enhanced; if it's diamagnetic, the field is somewhat reduced.

This reflects the fact that the bound surface current

$$\mathbf{K}_b = \mathbf{M} \times \hat{\mathbf{n}} = \chi_m(\mathbf{H} \times \hat{\mathbf{n}}) = \chi_m nI\,\hat{\boldsymbol{\phi}}$$

is in the same direction as I , in the former case ($\chi_m > 0$), and opposite in the latter ($\chi_m < 0$).

You might suppose that linear media escape the defect in the parallel between **B** and **H**: since **M** and **H** are now proportional to **B**, does it not follow that their divergence, like **B**'s, must always vanish?

Unfortunately, it does *not*; at the *boundary* between two materials of different permeability, the divergence of **M** can actually be infinite.

Formally, $\nabla\cdot\mathbf{H} = \nabla\cdot\ \mathbf{B} = \frac{1}{\mu}\nabla\cdot\mathbf{B} + \mathbf{B}\cdot\nabla\ \frac{1}{\mu} = \mathbf{B}\cdot\nabla\ \frac{1}{\mu}$ so **H** is *not* divergenceless (in general) at points where μ is changing.

For instance, at the end of a cylinder of linear paramagnetic material, **M** is zero on one side but not on the other.

For the "Gaussian pillbox" shown in Fig. 6.23, $\oint \mathbf{M} \cdot d\mathbf{a} \neq 0$, and hence, by the divergence theorem, $\nabla \cdot \mathbf{M}$ cannot vanish everywhere within it.

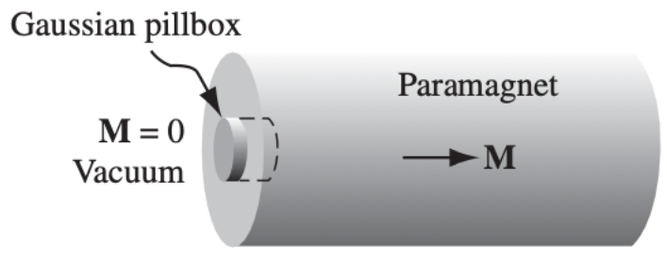


FIGURE 6.23

Incidentally, the volume bound current density in a homogeneous linear material is proportional to the *free* current density:

$$\mathbf{J}_b = \nabla \times \mathbf{M} = \nabla \times (\chi_m \mathbf{H}) = \chi_m \mathbf{J}_f . \tag{6.33}$$

In particular, unless free current actually flows *through* the material, all bound current will be at the surface.

6.4.2 Ferromagnetism

In a linear medium, the alignment of atomic dipoles is maintained by a magnetic field imposed from the outside.

Ferromagnets—which are emphatically *not* linear—require no external fields to sustain the magnetization; the alignment is "frozen in."

Like paramagnetism, ferromagnetism involves the magnetic dipoles associated with the spins of unpaired electrons.

The new feature, which makes ferromagnetism so different from paramagnetism, is the interaction between nearby dipoles: In a ferromagnet, *each dipole "likes" to point in the same direction as its neighbors*.

The *reason* for this preference is essentially quantum mechanical, and I shall not endeavor to explain it here; it is enough to know that the correlation is so strong as to align virtually 100% of the unpaired electron spins.

If you could somehow magnify a piece of iron and "see" the individual dipoles as tiny arrows, it would look something like Fig. 6.25, with all the spins pointing the same way.

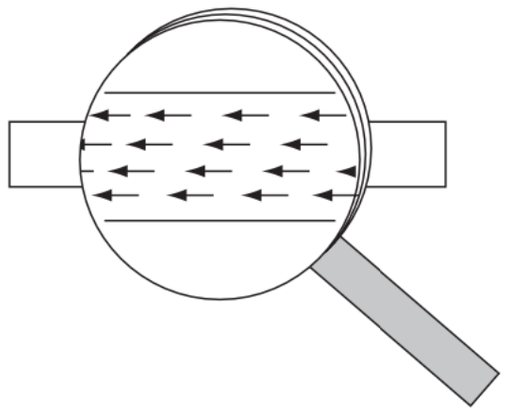


FIGURE 6.25

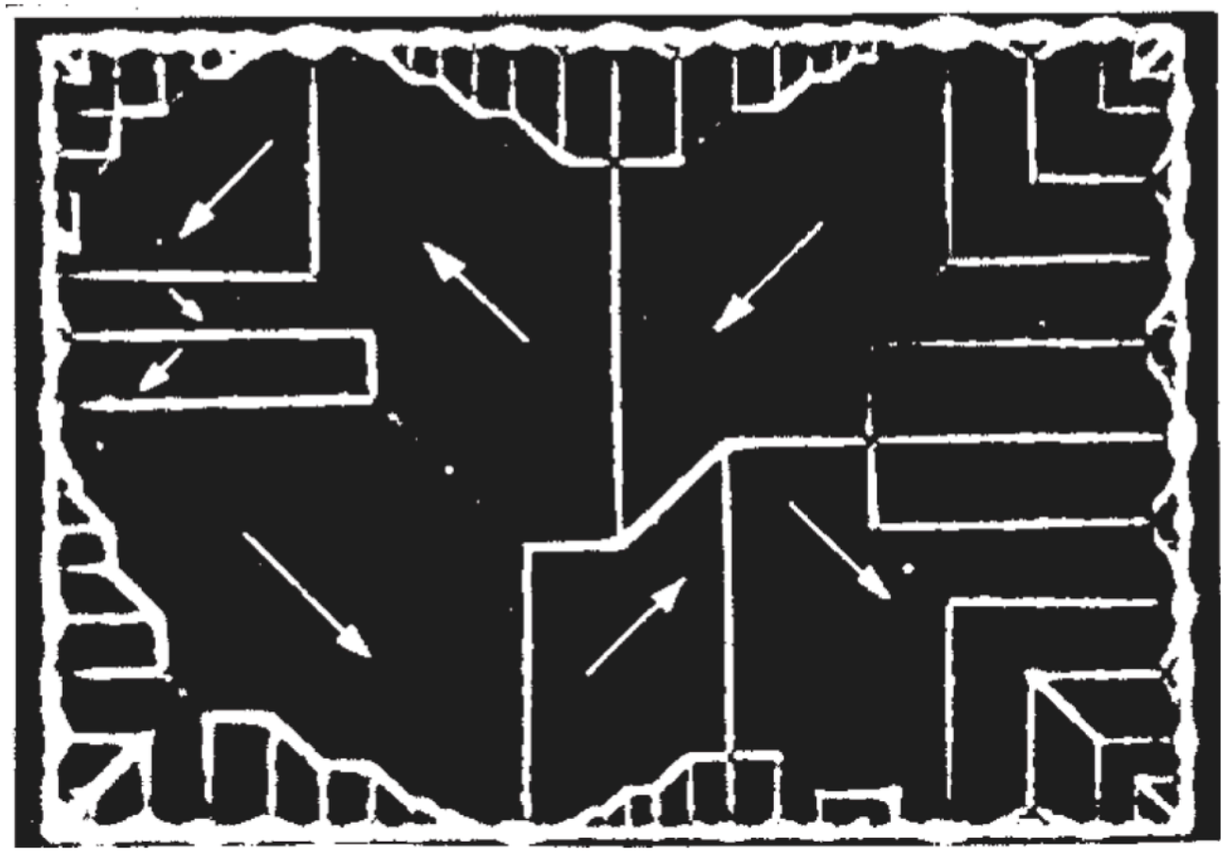
But if that is true, why isn't every wrench and nail a powerful magnet?

The answer is that the alignment occurs in relatively small patches, called **domains**.

Each domain contains billions of dipoles, all lined up (these domains are actually *visible* under a microscope, using suitable etching techniques—see Fig. 6.26), but the domains *themselves* are randomly oriented.

The household wrench contains an enormous number of domains, and their magnetic fields cancel, so the wrench as a whole is not magnetized.

(Actually, the orientation of domains is not *completely* random; within a given crystal, there may be some preferential alignment along the crystal axes. But there will be just as many domains pointing one way as the other, so there is still no large-scale magnetization. Moreover, the crystals themselves are randomly oriented within anv sizable chunk of metal.)



Ferromagnetic domains. (Photo courtesy of R. W. DeBlois)

FIGURE 6.26

How, then, would you produce a **permanent magnet**, such as they sell in toy stores?

If you put a piece of iron into a strong magnetic field, the torque $\mathbf{N} = \mathbf{m} \times \mathbf{B}$ tends to align the dipoles parallel to the field.

Since they like to stay parallel to their neighbors, most of the dipoles will resist this torque.

However, at the *boundary* between two domains, there are *competing* neighbors, and the torque will throw its weight on the side of the domain most nearly parallel to the field; this domain will win some converts, at the expense of the less favorably oriented one.

The net effect of the magnetic field, then, is to *move the domain boundaries*.

Domains parallel to the field grow, and the others shrink. If the field is strong enough, one domain takes over entirely, and the iron is said to be **saturated**.

It turns out that this process (the shifting of domain boundaries in response to an external field) is not entirely reversible: When the field is switched off, there will be *some* return to randomly oriented domains, but it is far from complete— there remains a preponderance of domains in the original direction.

You now have a permanent magnet.

A simple way to accomplish this, in practice, is to wrap a coil of wire around the object to be magnetized (Fig. 6.27).

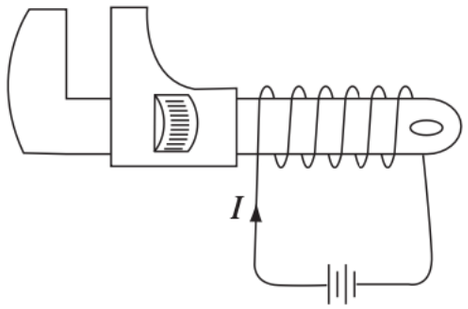


FIGURE 6.27

Run a current *I* through the coil; this pro- vides the external magnetic field (pointing to the left in the diagram).

As you increase the current, the field increases, the domain boundaries move, and the magnetization grows.

Eventually, you reach the saturation point, with all the dipoles aligned, and a further increase in current has no effect on **M** (Fig. 6.28, point *b*).

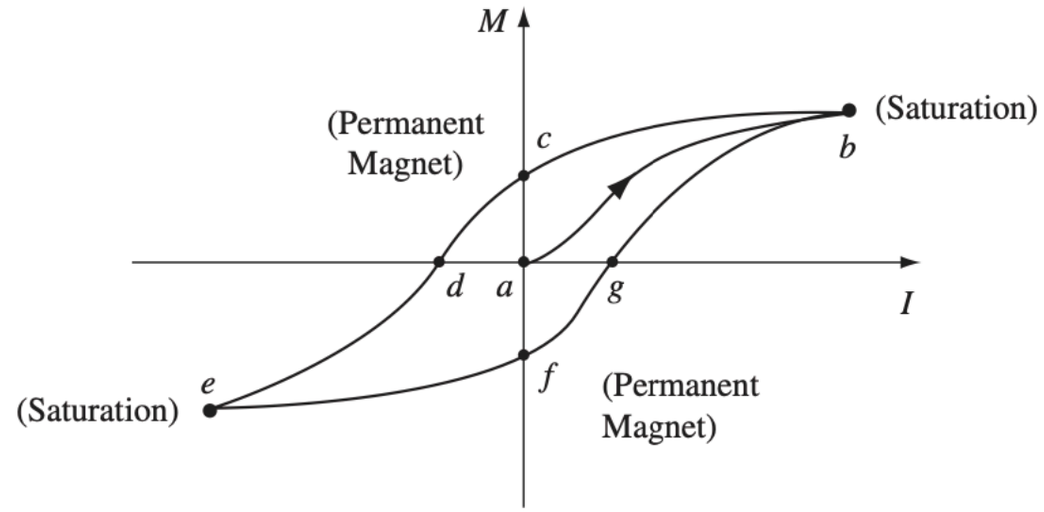


FIGURE 6.28

Now suppose you *reduce* the current.

Instead of retracing the path back to $M = 0$, there is only a *partial* return to randomly oriented domains; M decreases, but even with the current off there is some residual magnetization (point c).

The wrench is now a permanent magnet.

If you want to eliminate the remaining magnetization, you'll have to run a current backwards through the coil (a negative I).

Now the external field points to the right, and as you increase I (negatively), M drops down to zero (point d).

If you turn I still higher, you soon reach saturation in the other direction—all the dipoles now pointing to the *right* (e).

At this stage, switching off the current will leave the wrench with a permanent magnetization to the right (point f).

To complete the story, turn I on again in the positive sense: M returns to zero (point g), and eventually to the forward saturation point (b).

The path we have traced out is called a **hysteresis loop**.

Notice that the magnetization of the wrench depends not only on the applied field (that is, on I), but also on its previous magnetic "history."

For instance, at three different times in our experiment the current was zero (a, c, and f), yet the magnetization was different for each of them.

Actually, it is customary to draw hysteresis loops as plots of B against H, rather than M against I.

(If our coil is approximated by a long solenoid, with n turns per unit length, then $H = nI$, so H and I are proportional.

Meanwhile, $\mathbf{B} = \mu_0(\mathbf{H} + \mathbf{M})$, but in practice M is huge compared to H, so to all intents and purposes $\mathbf{B}$ is proportional to $\mathbf{M}$.)

To make the units consistent (teslas), I have plotted ($\mu_0 H$) horizontally (Fig. 6.29); notice, however, that the vertical scale is 10^4 times greater than the horizontal one.

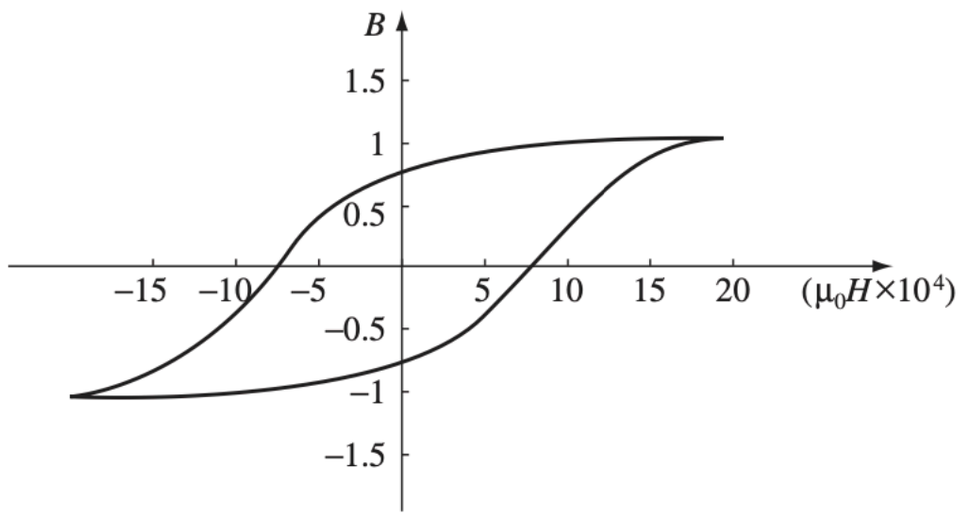


FIGURE 6.29

Roughly speaking, $\mu_0\mathbf{H}$ is the field our coil *would* have produced in the absence of any iron; $\mathbf{B}$ is what we *actually* got, and compared to $\mu_0\mathbf{H}$, it is gigantic.

A little current goes a long way, when you have ferromagnetic materials around.

That's why anyone who wants to make a powerful electromagnet will wrap the coil around an iron core.

It doesn't take much of an external field to move the domain boundaries, and when you do that, you have all the dipoles in the iron working with you.

One final point about ferromagnetism: It all follows, remember, from the fact that the dipoles within a given domain line up parallel to one another.

Random thermal motions compete with this ordering, but as long as the temperature doesn't get too high, they cannot budge the dipoles out of line.

It's not surprising, though, that *very* high temperatures do destroy the alignment.

What *is* surprising is that this occurs at a precise temperature (770° C, for iron).

Below this temperature (called the **Curie point**), iron is ferromagnetic; above, it is paramagnetic.

The Curie point is rather like the boiling point or the freezing point in that there is no *gradual* transition from ferro- to para-magnetic behavior, any more than there is between water and ice.

These abrupt changes in the properties of a substance, occurring at sharply defined temperatures, are known in statistical mechanics as **phase transitions**.

7 - Electrodynamics

7.1 ELECTROMOTIVE FORCE

7.1.1 Ohm's Law

To make a current flow, you have to *push* on the charges.

How *fast* they move, in response to a given push, depends on the nature of the material.

For most substances, the current density **J** is proportional to the *force per unit charge*, **f**:

$$\mathbf{J} = \sigma \mathbf{f}. \tag{7.1}$$

The proportionality factor σ (not to be confused with surface charge) is an empirical constant that varies from one material to another; it's called the **conductivity** of the medium.

Actually, the handbooks usually list the *reciprocal* of σ, called the **resistivity**: ϱ = 1/σ (not to be confused with charge density—I'm sorry, but we're running out of Greek letters, and this is the standard notation).

Some typical values are listed in Table 7.1.

Notice that even *insulators* conduct slightly, though the conductivity of a metal is astronomically greater; in fact, for most purposes metals can be regarded as **perfect conductors**, with $\sigma = \infty$, while for insulators we can pretend $\sigma = 0$.

Material	Resistivity	Material	Resistivity
Conductors:		*Semiconductors:*	
Silver	1.59×10^{-8}	Sea water	0.2
Copper	1.68×10^{-8}	Germanium	0.46
Gold	2.21×10^{-8}	Diamond	2.7
Aluminum	2.65×10^{-8}	Silicon	2500
Iron	9.61×10^{-8}	*Insulators:*	
Mercury	9.61×10^{-7}	Water (pure)	8.3×10^{3}
Nichrome	1.08×10^{-6}	Glass	$10^{9} - 10^{14}$
Manganese	1.44×10^{-6}	Rubber	$10^{13} - 10^{15}$
Graphite	1.6×10^{-5}	Teflon	$10^{22} - 10^{24}$

TABLE 7.1 Resistivities, in ohm-meters (all values are for 1 atm, 20° C). *Data from Handbook of Chemistry and Physics,* 91st ed. (Boca Raton, Fla.: CRC Press, 2010) and other references.

In principle, the force that drives the charges to produce the current could be anything—chemical, gravitational, or trained ants with tiny harnesses.

For *our* purposes, though, it's usually an electromagnetic force that does the job.

In this case Eq. 7.1 becomes

$$\mathbf{J} = \sigma(\mathbf{E} + \mathbf{v} \times \mathbf{B}). \tag{7.2}$$

Ordinarily, the velocity of the charges is sufficiently small that the second term can be ignored:

$$\boxed{\mathbf{J} = \sigma \mathbf{E}.} \tag{7.3}$$

(However, in plasmas, for instance, the magnetic contribution to **f** can be significant.)

Equation 7.3 is called **Ohm's law**, though the physics behind it is really contained in Eq. 7.1, of which 7.3 is just a special case.

I know: you're confused because I said $\mathbf{E} = \mathbf{0}$ inside a conductor (Sect. 2.5.1).

But that's for *stationary* charges ($\mathbf{J} = \mathbf{0}$).

Moreover, for *perfect* conductors $\mathbf{E} = \mathbf{J}/\sigma = \mathbf{0}$ even if current *is* flowing.

In practice, metals are such good conductors that the electric field required to drive current in them is negligible.

Thus we routinely treat the connecting wires in electric circuits (for example) as equipotentials.

Resistors, by contrast, are made from *poorly* conducting materials.

Example 7.1. A cylindrical resistor of cross-sectional area A and length L is made from material with conductivity σ. (See Fig. 7.1; as indicated, the cross section need not be circular, but I *do* assume it is the same all the way down.)

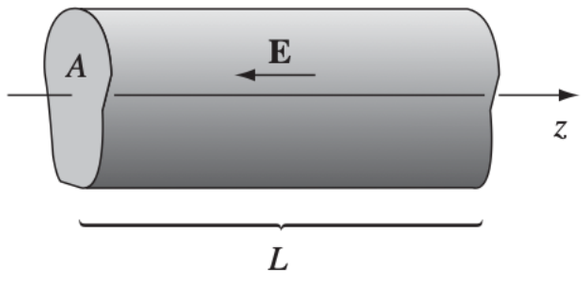


FIGURE 7.1

If we stipulate that the potential is constant over each end, and the potential difference between the ends is V , what current flows?

Solution

As it turns out, the electric field is *uniform* within the wire (I'll prove this in a moment).

It follows from Eq. 7.3 that the current density is also uniform, so

$$I = JA = \sigma EA = \frac{\sigma A}{L} V.$$

Example 7.2. Two long coaxial metal cylinders (radii a and b) are separated by material of conductivity σ (Fig. 7.2).

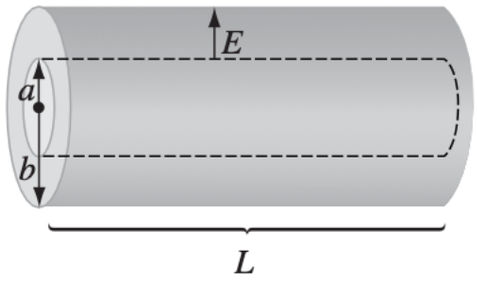


FIGURE 7.2

If they are maintained at a potential difference V , what current flows from one to the other, in a length L ?

Solution

The field between the cylinders is

$$\mathbf{E} = \frac{\lambda}{2\pi\epsilon_0 s}\hat{\mathbf{s}},$$

where λ is the charge per unit length on the inner cylinder.

The current is therefore

$$I = \int \mathbf{J} \cdot d\mathbf{a} = \sigma \int \mathbf{E} \cdot d\mathbf{a} = \frac{\sigma}{\epsilon_0}\lambda L.$$

(The integral is over any surface enclosing the inner cylinder.)

Meanwhile, the potential difference between the cylinders is

$$V = -\int_b^a \mathbf{E} \cdot d\mathbf{l} = \frac{\lambda}{2\pi\epsilon_0}\ln\left(\frac{b}{a}\right),$$

so

$$I = \frac{2\pi\sigma L}{\ln(b/a)}V.$$

As these examples illustrate, the total current flowing from one **electrode** to the other is proportional to the potential difference between them:

$$\boxed{V = IR.} \tag{7.4}$$

This, of course, is the more familiar version of Ohm's law.

The constant of proportionality R is called the **resistance**; it's a function of the geometry of the arrangement and the conductivity of the medium between the electrodes.

(In Ex. 7.1, $R = (L/\sigma A)$; in Ex. 7.2, $R = \ln(b/a)/2\pi\sigma L$.)

Resistance is measured in **ohms** (Ω): an ohm is a volt per ampere.

Notice that the proportionality between V and I is a direct consequence of Eq. 7.3: if you want to double V , you simply double the charge on the electrodes—that doubles $\mathbf{E}$, which (for an ohmic material) doubles $\mathbf{J}$, which doubles I .

For *steady* currents and *uniform* conductivity,

$$\nabla \cdot \mathbf{E} = \frac{1}{\sigma} \nabla \cdot \mathbf{J} = 0, \tag{7.5}$$

(Eq. 5.33), and therefore the charge density is zero; any unbalanced charge resides on the surface.

(We proved this long ago, for the case of *stationary* charges, using the fact that $\mathbf{E} = \mathbf{0}$; evidently, it is still true when the charges are allowed to move.)

It follows, in particular, that Laplace's equation holds within a homogeneous ohmic material carrying a steady current, so all the tools and tricks of Chapter 3 are available for calculating the potential.

Example 7.3. I asserted that the field in Ex. 7.1 is *uniform*. Let's prove it.

Solution

Within the cylinder V obeys Laplace's equation.

What are the boundary conditions?

At the left end the potential is constant—we may as well set it equal to zero.

At the right end the potential is likewise constant—call it V_0.

On the cylindrical surface, $\mathbf{J} \cdot \hat{\mathbf{n}} = 0$, or else charge would be leaking out into the surrounding space (which we take to be nonconducting).

Therefore $\mathbf{E} \cdot \hat{\mathbf{n}} = 0$, and hence $\partial V/\partial n = 0$.

With V or its normal derivative specified on all surfaces, the potential is uniquely determined.

But it's easy to guess *one* potential that obeys Laplace's equation and fits these boundary conditions:

$$V(z) = \frac{V_0 z}{L},$$

where z is measured along the axis.

The uniqueness theorem guarantees that this is *the* solution.

The corresponding field is

$$\mathbf{E} = -\nabla V = -\frac{V_0}{L}\hat{\mathbf{z}},$$

which is indeed uniform. □

Contrast the enormously more difficult problem that arises if the conducting material is removed, leaving only a metal plate at either end (Fig. 7.3).

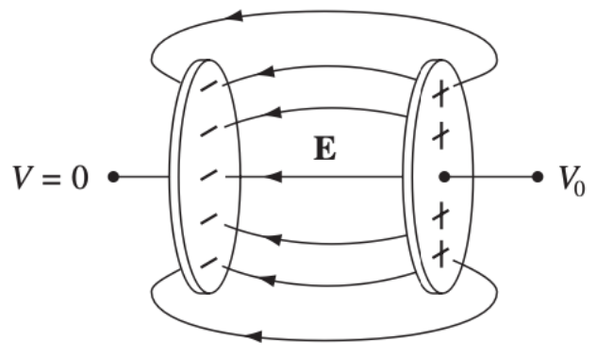


FIGURE 7.3

Evidently in the present case charge arranges itself over the surface of the wire in just such a way as to produce a nice uniform field within.

I don't suppose there is any formula in physics more familiar than Ohm's law, and yet it's not really a true law, in the sense of Coulomb's or Ampere's; rather, it is a "rule of thumb" that applies pretty well to many substances.

You're not going to win a Nobel prize for finding an exception.

In fact, when you stop to think about it, it's a little surprising that Ohm's law *ever* holds.

After all, a given field $\mathbf{E}$ produces a force $q\mathbf{E}$ (on a charge q), and according to Newton's second law, the charge will accelerate.

But if the charges are *accelerating*, why doesn't the current *increase* with time, growing larger and larger the longer you leave the field on?

Ohm's law implies, on the contrary, that a constant field produces a constant *current*, which suggests a constant *velocity*.

Isn't that a contradiction to Newton's law?

No, for we are forgetting the frequent collisions electrons make as they pass down the wire.

It's a little like this: Suppose you're driving down a street with a stop sign at every intersection, so that, although you accelerate constantly in between, you are obliged to start all over again with each new block.

Your *average* speed is then a constant, in spite of the fact that (save for the periodic abrupt stops) you are always accelerating.

If the length of a block is λ and your acceleration is a, the time it takes to go a block is

$$t = \sqrt{\frac{2\lambda}{a}},$$

and hence your average velocity is

$$v_{\text{ave}} = \frac{1}{2}at = \sqrt{\frac{\lambda a}{2}}.$$

But wait!

That's no good *either!*

It says that the velocity is proportional to the *square root* of the acceleration, and therefore that the current should be proportional to the square root of the field!

There's another twist to the story: In practice, the charges are already moving very fast because of their thermal energy.

But the thermal velocities have random directions, and average to zero.

The **drift velocity** we are concerned with is a tiny extra bit.

So the time between collisions is actually much shorter than we supposed; if we assume for the sake of argument that all charges travel the same distance λ between collisions, then

$$t = \frac{\lambda}{v_{\text{thermal}}},$$

and therefore

$$v_{\text{ave}} = \frac{1}{2}at = \frac{a\lambda}{2v_{\text{thermal}}}.$$

If there are n molecules per unit volume, and f free electrons per molecule, each with charge q and mass m, the current density is

$$\mathbf{J} = nfq\mathbf{v}_{\text{ave}} = \frac{nfq\lambda}{2v_{\text{thermal}}}\frac{\mathbf{F}}{m} = \left(\frac{nf\lambda q^2}{2mv_{\text{thermal}}}\right)\mathbf{E}. \tag{7.6}$$

I don't claim that the term in parentheses (classical model (due to Drude)) is an accurate formula for the conductivity, but it does indicate the basic ingredients, and it correctly predicts that conductivity is proportional to the density of the moving charges and (ordinarily) decreases with increasing temperature.

As a result of all the collisions, the work done by the electrical force is converted into heat in the resistor.

Since the work done per unit charge is V and the charge flowing per unit time is I , the power delivered is

$$\boxed{P = VI = I^2R.} \tag{7.7}$$

This is the **Joule heating law**.

With I in amperes and R in ohms, P comes out in watts (joules per second).

7.1.2 Electromotive Force

If you think about a typical electric circuit—a battery hooked up to a light bulb, say (Fig. 7.7)—a perplexing question arises:

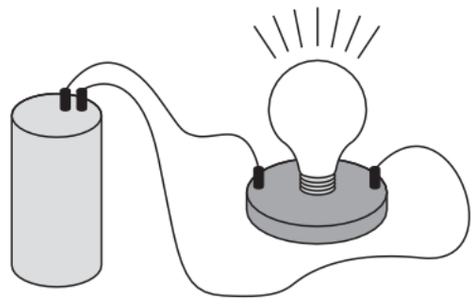


FIGURE 7.7

In practice, the *current is the same all the way around the loop*; why is this the case, when the only obvious driving force is inside the battery?

Off hand, you might expect a large current in the battery and none at all in the lamp.

Who's doing the pushing, in the rest of the circuit, and how does it happen that this push is exactly right to produce the same current in each segment?

What's more, given that the charges in a typical wire move (literally) at a *snail's* pace, why doesn't it take half an hour for the current to reach the light bulb?

How do all the charges know to start moving at the same instant?

Answer: If the current were *not* the same all the way around (for instance, during the first split second after the switch is closed), then charge would be piling up somewhere, and—here's the crucial point—the electric field of this accumulating charge is in such a direction as to even out the flow.

Suppose, for instance, that the current *into* the bend in Fig. 7.8 is greater than the current *out*.

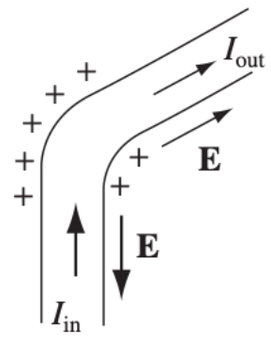


FIGURE 7.8

Then charge piles up at the "knee," and this produces a field aiming *away* from the kink.

This field *opposes* the current flowing in (slowing it down) and *promotes* the current flowing out (speeding it up) until these currents are equal, at which point there is no further accumulation of charge, and equilibrium is established.

It's a beautiful system, automatically self-correcting to keep the current uniform, and it does it all so quickly that, in practice, you can safely assume the current is the same all around the circuit, even in systems that oscillate at radio frequencies.

There are really *two* forces involved in driving current around a circuit: the *source*, $\mathbf{f}_s$, which is ordinarily confined to one portion of the loop (a battery, say), and an *electrostatic* force, which serves to smooth out the flow and communicate the influence of the source to distant parts of the circuit:

$$\mathbf{f} = \mathbf{f}_s + \mathbf{E}. \tag{7.8}$$

The physical agency responsible for $\mathbf{f}_s$ can be many different things: in a battery it's a chemical force; in a piezoelectric crystal mechanical pressure is converted into an electrical impulse; in a thermocouple it's a temperature gradient that does the job; in a photoelectric cell it's light; and in a Van de Graaff generator the electrons are literally loaded onto a conveyer belt and swept along.

Whatever the *mechanism*, its net effect is determined by the line integral of $\mathbf{f}$ around the circuit:

$$\boxed{\mathcal{E} \equiv \oint \mathbf{f} \cdot d\mathbf{l} = \oint \mathbf{f}_s \cdot d\mathbf{l}.} \tag{7.9}$$

(Because $\oint \mathbf{E} \cdot d\mathbf{l} = 0$ for electrostatic fields, it doesn't matter whether you use $\mathbf{f}$ or $\mathbf{f}_s$.)

$\mathcal{E}$ is called the **electromotive force**, or **emf**, of the circuit.

It's a lousy term, since this is not a *force* at all—it's the *integral* of a *force per unit charge*.

Some people prefer the word **electromotance**, but emf is so established that I think we'd better stick with it.

Within an ideal source of emf (a resistanceless battery, for instance), the *net* force on the charges is *zero* (Eq. 7.1 with $\sigma = \infty$), so $\mathbf{E} = -\mathbf{f}_s$.

The potential difference between the terminals (*a* and *b*) is therefore

$$V = -\int_a^b \mathbf{E} \cdot d\mathbf{l} = \int_a^b \mathbf{f}_s \cdot d\mathbf{l} = \oint \mathbf{f}_s \cdot d\mathbf{l} = \mathcal{E} \tag{7.10}$$

(we can extend the integral to the entire loop because $\mathbf{f}_s = \mathbf{0}$ outside the source).

The function of a battery, then, is to establish and maintain a voltage difference equal to the electromotive force (a 6 V battery, for example, holds the positive terminal 6 V above the negative terminal).

The resulting electrostatic field drives current around the rest of the circuit (notice, however, that *inside* the battery $\mathbf{f}_s$ drives current in the direction *opposite* to $\mathbf{E}$)

Because it's the line integral of $\mathbf{f}_s$, $\mathcal{E}$ can be interpreted as the *work done per unit charge*, by the source —indeed, in some books electromotive force is *defined* this way.

However, as you'll see in the next section, there is some subtlety involved in this interpretation, so I prefer Eq. 7.9.

7.1.3 Motional emf

In the last section, I listed several possible sources of electromotive force, batteries being the most familiar.

But I did not mention the commonest one of all: the **generator**.

Generators exploit **motional emfs**, which arise when you *move a wire through a magnetic field*.

Figure 7.10 suggests a primitive model for a generator.

In the shaded region there is a uniform magnetic field $\mathbf{B}$, pointing into the page, and the resistor R represents whatever it is (maybe a light bulb or a toaster) we're trying to drive current through.

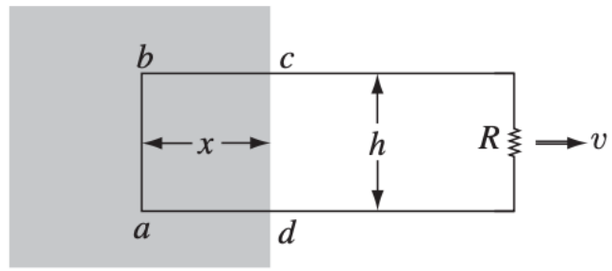


FIGURE 7.10

If the entire loop is pulled to the right with speed v, the charges in segment *ab* experience a magnetic force whose vertical component qvB drives current around the loop, in the clockwise direction.

The emf is

$$\mathcal{E} = \oint \mathbf{f}_{\text{mag}} \cdot d\mathbf{l} = vBh, \tag{7.11}$$

where h is the width of the loop.

(The horizontal segments *bc* and *ad* contribute nothing, since the force there is perpendicular to the wire.)

Notice that the integral you perform to calculate $\mathcal{E}$ (Eq. 7.9 or 7.11) is carried out at *one instant of time* —take a "snapshot" of the loop, if you like, and work from that.

Thus $d\mathbf{l}$, for the segment *ab* in Fig. 7.10, points straight up, even though the loop is moving to the right.

You can't quarrel with this—it's simply the way emf is *defined*—but it is important to be clear about it.

In particular, although the magnetic force is responsible for establishing the emf, it is *not* doing any work —magnetic forces *never* do work.

Who, then, *is* supplying the energy that heats the resistor?

Answer: The person who's pulling on the loop.

With the current flowing, the free charges in segment *ab* have a vertical velocity (call it **u**) in addition to the horizontal velocity **v** they inherit from the motion of the loop.

Accordingly, the magnetic force has a component quB to the left.

To counteract this, the person pulling on the wire must exert a force per unit charge

$$f_{\text{pull}} = uB$$

to the *right* (Fig. 7.11).

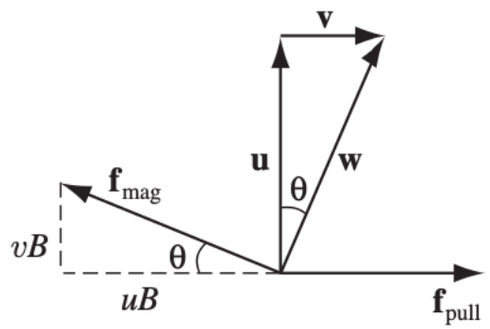


FIGURE 7.11

This force is transmitted to the charge by the structure of the wire.

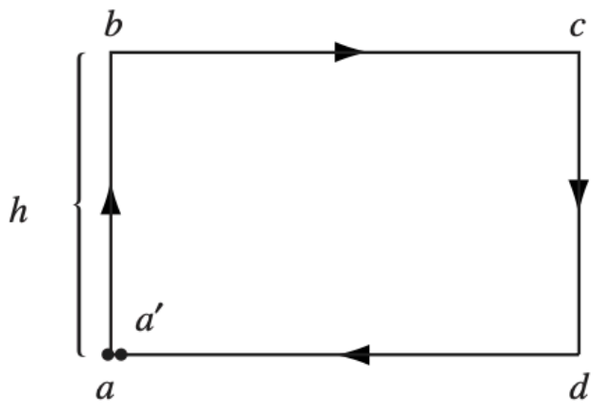
Meanwhile, the particle is actually *moving* in the direction of the resultant velocity **w**, and the distance it goes is (h/cosθ).

The work done per unit charge is therefore

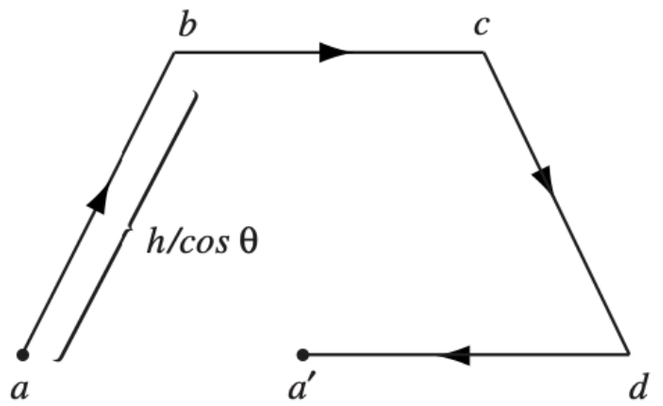
$$\int \mathbf{f}_{\text{pull}} \cdot d\mathbf{l} = (uB)\left(\frac{h}{\cos\theta}\right)\sin\theta = vBh = \mathcal{E}$$

(sin θ coming from the dot product).

As it turns out, then, the *work done per unit charge is exactly equal to the emf*, though the integrals are taken along entirely different paths (Fig. 7.12), and completely different forces are involved.



(a) Integration path for computing $\mathcal{E}$ (follow the wire at one instant of time).



(b) Integration path for calculating work done (follow the charge around the loop).

To calculate the emf, you integrate around the loop at *one instant*, but to calculate the work done you follow a charge in its journey around the loop; $\mathbf{f}_{\text{pull}}$ contributes nothing to the emf, because it is perpendicular to the wire, whereas $\mathbf{f}_{\text{mag}}$ contributes nothing to work because it is perpendicular to the motion of the charge.

There is a particularly nice way of expressing the emf generated in a moving loop.

Let Φ be the flux of **B** through the loop:

$$\Phi \equiv \int \mathbf{B} \cdot d\mathbf{a}. \tag{7.12}$$

For the rectangular loop in Fig. 7.10,

$$\Phi = Bhx.$$

As the loop moves, the flux decreases:

$$\frac{d\Phi}{dt} = Bh\frac{dx}{dt} = -Bhv.$$

(The minus sign accounts for the fact that dx/dt is negative.)

But this is precisely the emf (Eq. 7.11); evidently the emf generated in the loop is minus the rate of change of flux through the loop:

$$\boxed{\mathcal{E} = -\frac{d\Phi}{dt}.} \tag{7.13}$$

This is the **flux rule** for motional emf.

Apart from its delightful simplicity, the flux rule has the virtue of applying to *non*rectangular loops moving in *arbitrary* directions through *non*uniform magnetic fields; in fact, the loop need not even maintain a fixed shape.

Proof. Figure 7.13 shows a loop of wire at time t, and also a short time dt later.

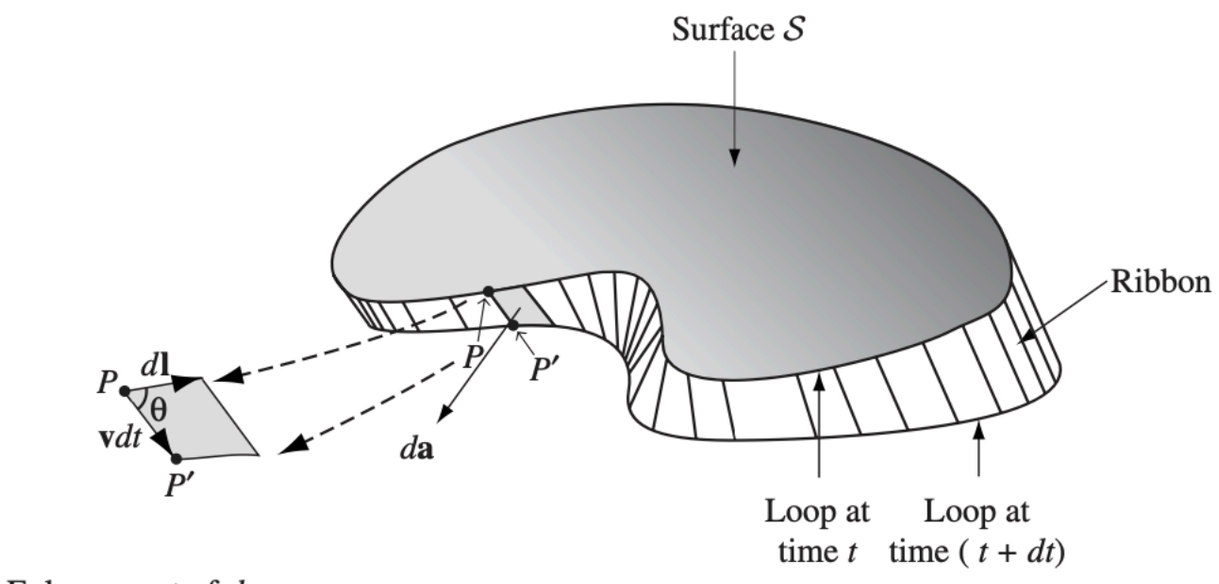


FIGURE 7.13

Suppose we compute the flux at time t, using surface S, and the flux at time $t + dt$, using the surface consisting of S plus the "ribbon" that connects the new position of the loop to the old.

The *change* in flux, then, is

$$d\Phi = \Phi(t + dt) - \Phi(t) = \Phi_{\text{ribbon}} = \int_{\text{ribbon}} \mathbf{B} \cdot d\mathbf{a}.$$

Focus your attention on point P: in time dt, it moves to P'.

Let $\mathbf{v}$ be the velocity of the *wire*, and $\mathbf{u}$ the velocity of a charge *down* the wire; $\mathbf{w} = \mathbf{v} + \mathbf{u}$ is the resultant velocity of a charge at P.

The infinitesimal element of area on the ribbon can be written as

$$d\mathbf{a} = (\mathbf{v} \times d\mathbf{l})\, dt$$

(see inset in Fig. 7.13). Therefore

$$\frac{d\Phi}{dt} = \oint \mathbf{B} \cdot (\mathbf{v} \times d\mathbf{l}).$$

Since $\mathbf{w} = (\mathbf{v} + \mathbf{u})$ and $\mathbf{u}$ is parallel to $d\mathbf{l}$, we can just as well write this as

$$\frac{d\Phi}{dt} = \oint \mathbf{B} \cdot (\mathbf{w} \times d\mathbf{l}).$$

Now, the scalar triple-product can be rewritten:

$$\mathbf{B} \cdot (\mathbf{w} \times d\mathbf{l}) = -(\mathbf{w} \times \mathbf{B}) \cdot d\mathbf{l},$$

so

$$\frac{d\Phi}{dt} = -\oint (\mathbf{w} \times \mathbf{B}) \cdot d\mathbf{l}.$$

But $(\mathbf{w} \times \mathbf{B})$ is the magnetic force per unit charge, $\mathbf{f}_{\text{mag}}$, so

$$\frac{d\Phi}{dt} = -\oint \mathbf{f}_{\text{mag}} \cdot d\mathbf{l},$$

and the integral of $\mathbf{f}_{\text{mag}}$ is the emf:

$$\mathcal{E} = -\frac{d\Phi}{dt}.$$

□

There is a sign ambiguity in the definition of emf (Eq. 7.9): Which *way* around the loop are you supposed to integrate?

There is a compensatory ambiguity in the definition of *flux* (Eq. 7.12): Which is the positive direction for $d\mathbf{a}$?

In applying the flux rule, sign consistency is governed (as always) by your right hand: If your fingers define the positive direction around the loop, then your thumb indicates the direction of $d\mathbf{a}$.

Should the emf come out negative, it means the current will flow in the negative direction around the circuit.

The flux rule is a nifty short-cut for calculating motional emfs.

It does not contain any new physics—just the Lorentz force law.

But it can lead to error or ambiguity if you're not careful.

The flux rule assumes you have a single wire loop—it can move, rotate, stretch, or distort (continuously), but beware of switches, sliding contacts, or extended conductors allowing a variety of current paths.

A standard "flux rule paradox" involves the circuit in Figure 7.14.

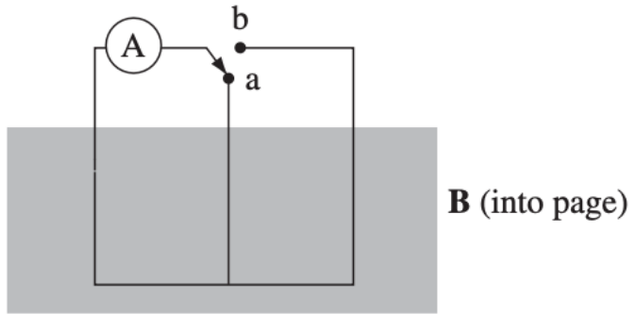


FIGURE 7.14

When the switch is thrown (from *a* to *b*) the flux through the circuit doubles, but there's no motional emf (no conductor moving through a magnetic field), and the ammeter (*A*) records no current.

Example 7.4. A metal disk of radius a rotates with angular velocity ω about a vertical axis, through a uniform field **B**, pointing up.

A circuit is made by connect- ing one end of a resistor to the axle and the other end to a sliding contact, which touches the outer edge of the disk (Fig. 7.15).

Find the current in the resistor.

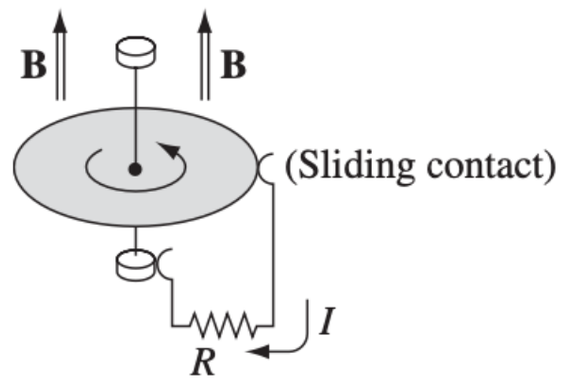


FIGURE 7.15

Solution

The speed of a point on the disk at a distance s from the axis is $v = \omega s$, so the force per unit charge is $\mathbf{f}_{mag} = \mathbf{v} \times \mathbf{B} = \omega s B \hat{\mathbf{s}}$.

The emf is therefore

$$\mathcal{E} = \int_0^a f_{mag}\, ds = \omega B \int_0^a s\, ds = \frac{\omega B a^2}{2},$$

and the current is

$$I = \frac{\mathcal{E}}{R} = \frac{\omega B a^2}{2R}.$$

Example 7.4 (the **Faraday disk**, or **Faraday dynamo**) involves a motional emf that you can't calculate (at least, not directly) from the flux rule.

The flux rule assumes the current flows along a well-defined path, whereas in this example the current spreads out over the whole disk.

It's not even clear what the "flux through the circuit" would *mean* in this context.

Even more tricky is the case of **eddy currents**.

Take a chunk of aluminum (say), and shake it around in a nonuniform magnetic field.

Currents will be generated in the material, and you will feel a kind of "viscous drag"—as though you were pulling the block through molasses (this is the force I called $\mathbf{f}_{\text{pull}}$ in the discussion of motional emf).

Eddy currents are notoriously difficult to calculate, but easy and dramatic to demonstrate.

You may have witnessed the classic experiment in which an aluminum disk mounted as a pendulum on a horizontal axis swings down and passes between the poles of a magnet (Fig. 7.16a).

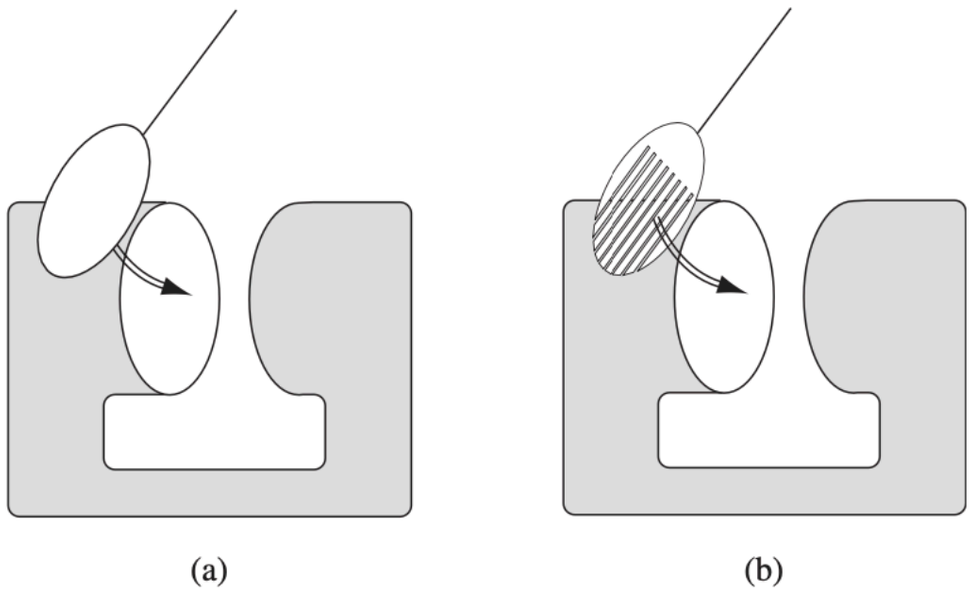


FIGURE 7.16

When it enters the field region it suddenly slows way down. To confirm that eddy currents are responsible, one repeats the demonstration using a disk that has many slots cut in it, to prevent the flow of large-scale currents (Fig. 7.16b).

This time the disk swings freely, unimpeded by the field.

7.2 ELECTROMAGNETIC INDUCTION

7.2.1 Faraday's Law

In 1831 Michael Faraday reported on a series of experiments, including three that (with some violence to history) can be characterized as follows:

Experiment 1. He pulled a loop of wire to the right through a magnetic field (Fig. 7.21a). A current flowed in the loop.

Experiment 2. He moved the *magnet* to the *left*, holding the loop still (Fig. 7.21b). Again, a current flowed in the loop.

Experiment 3. With both the loop and the magnet at rest (Fig. 7.21c), he changed the *strength* of the field (he used an electromagnet, and varied the current in the coil). Once again, current flowed in the loop.

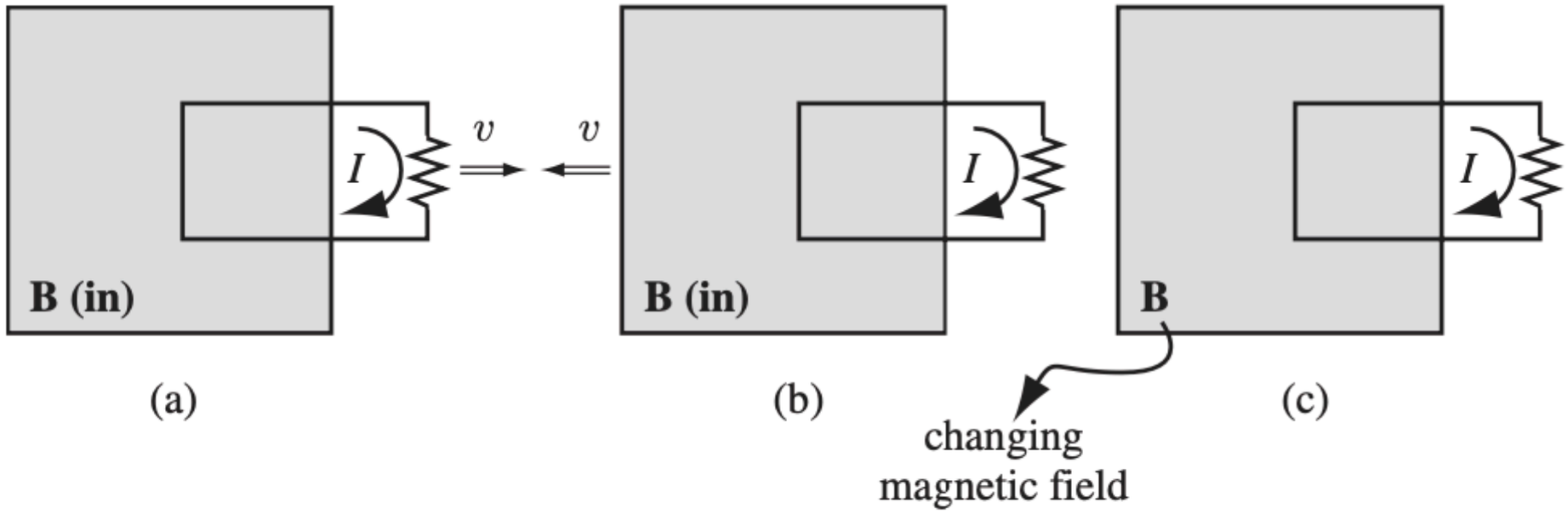


FIGURE 7.21

The first experiment, of course, is a straightforward case of motional emf; according to the flux rule:

$$\mathcal{E} = -\frac{d\Phi}{dt}.$$

I don't think it will surprise you to learn that exactly the same emf arises in Experiment 2—all that really matters is the *relative* motion of the magnet and the loop.

Indeed, in the light of special relativity it *has* to be so.

But Faraday knew nothing of relativity, and in classical electrodynamics this simple reciprocity is a remarkable coincidence.

For if the *loop* moves, it's a *magnetic* force that sets up the emf, but if the loop is *stationary*, the force *cannot* be magnetic—stationary charges experience no magnetic forces.

In that case, what *is* responsible?

What sort of field exerts a force on charges at rest?

Well, *electric* fields do, of course, but in this case there doesn't seem to be any electric field in sight.

Faraday had an ingenious inspiration:

A changing magnetic field induces an electric field.

It is this induced electric field that accounts for the emf in Experiment 2.

Indeed, if (as Faraday found empirically) the emf is again equal to the rate of change of the flux,

$$\mathcal{E} = \oint \mathbf{E} \cdot d\mathbf{l} = -\frac{d\Phi}{dt}, \tag{7.14}$$

then **E** is related to the change in **B** by the equation

$$\oint \mathbf{E} \cdot d\mathbf{l} = -\int \frac{\partial \mathbf{B}}{\partial t} \cdot d\mathbf{a}. \tag{7.15}$$

This is **Faraday's law**, in integral form.

We can convert it to differential form by applying Stokes' theorem:

$$\boxed{\nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}.} \tag{7.16}$$

Note that Faraday's law reduces to the old rule $\oint \mathbf{E} \cdot d\mathbf{l} = 0$ (or, in differential form, $\nabla \times \mathbf{E} = \mathbf{0}$) in the static case (constant **B**) as, of course, it should.

In Experiment 3, the magnetic field changes for entirely different reasons, but according to Faraday's law an electric field will again be induced, giving rise to an emf $-d\Phi/dt$.

Indeed, one can subsume all three cases (and for that matter any combination of them) into a kind of **universal flux rule**:

> **Whenever (and for whatever reason) the magnetic flux through a loop changes, an emf**
>
> $$\mathcal{E} = -\frac{d\Phi}{dt} \tag{7.17}$$
>
> **will appear in the loop.**

Many people call *this* "Faraday's law."

Maybe I'm overly fastidious, but I find this confusing.

There are really *two* totally different mechanisms underlying Eq. 7.17, and to identify them both as "Faraday's law" is a little like saying that because identical twins look alike we ought to call them by the same name.

In Faraday's first experiment it's the Lorentz force law at work; the emf is *magnetic*.

But in the other two it's an *electric* field (induced by the changing magnetic field) that does the job.

Viewed in this light, it is quite astonishing that all three processes yield the same formula for the emf.

In fact, it was precisely this "coincidence" that led Einstein to the special theory of relativity—he sought a deeper understanding of what is, in classical electrodynamics, a peculiar accident.

But that's a story for Chapter 12.

In the meantime, I shall reserve the term "Faraday's law" for electric fields induced by changing magnetic fields, and I do *not* regard Experiment 1 as an instance of Faraday's law.

Example 7.5. A long cylindrical magnet of length L and radius a carries a uniform magnetization $\mathbf{M}$ parallel to its axis.

It passes at constant velocity v through a circular wire ring of slightly larger diameter (Fig. 7.22).

Graph the emf induced in the ring, as a function of time.

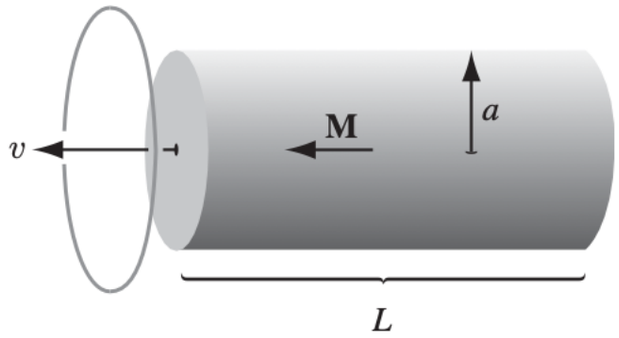


FIGURE 7.22

Solution

The magnetic field is the same as that of a long solenoid with surface current $\mathbf{K}_b = M\,\hat{\phi}$.

So the field inside is $\mathbf{B} = \mu_0\mathbf{M}$, except near the ends, where it starts to spread out.

The flux through the ring is zero when the magnet is far away; it builds up to a maximum of $\mu_0 M\pi a^2$ as the leading end passes through; and it drops back to zero as the trailing end emerges (Fig. 7.23a).

The emf is (minus) the derivative of Φ with respect to time, so it consists of two spikes, as shown in Fig. 7.23b.

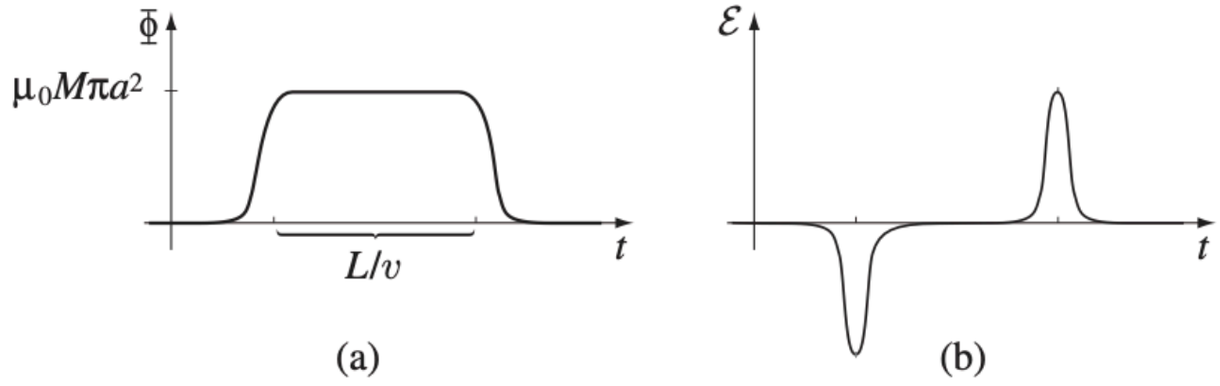


FIGURE 7.23

Keeping track of the *signs* in Faraday's law can be a real headache.

For instance, in Ex. 7.5 we would like to know which *way* around the ring the induced current flows.

In principle, the right-hand rule does the job (we called Φ positive to the left, in Fig. 7.22, so the positive direction for current in the ring is counterclockwise, as viewed from the left; since the first spike in Fig. 7.23b is *negative*, the first current pulse flows *clockwise*, and the second counterclockwise).

But there's a handy rule, called **Lenz's law**, whose sole purpose is to help you get the directions right:

Nature abhors a change in flux.

The induced current will flow in such a direction that the flux *it* produces tends to cancel the change.

(As the front end of the magnet in Ex. 7.5 enters the ring, the flux increases, so the current in the ring must generate a field to the *right*—it therefore flows *clockwise*.)

Notice that it is the *change* in flux, not the flux itself, that nature abhors (when the tail end of the magnet exits the ring, the flux *drops*, so the induced current flows *counterclockwise*, in an effort to restore it).

Faraday induction is a kind of "inertial" phenomenon: A conducting loop "likes" to maintain a constant flux through it; if you try to *change* the flux, the loop responds by sending a current around in such a direction as to frustrate your efforts.

(It doesn't *succeed* completely; the flux produced by the induced current is typi-cally only a tiny fraction of the original. All Lenz's law tells you is the *direction* of the flow.)

Example 7.6. The "jumping ring" demonstration. If you wind a solenoidal coil around an iron core (the iron is there to beef up the magnetic field), place a metal ring on top, and plug it in, the ring will jump several feet in the air (Fig. 7.24). Why?

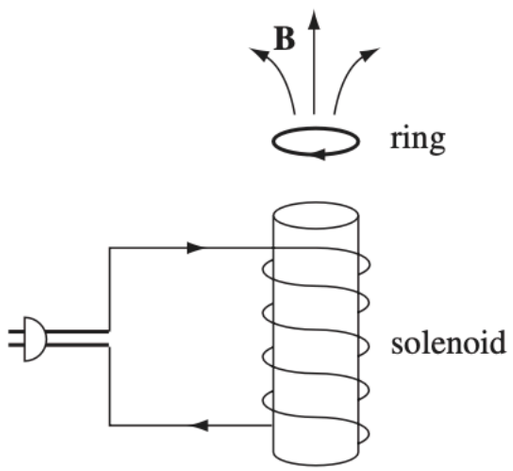


FIGURE 7.24

Solution

Before you turned on the current, the flux through the ring was *zero*.

Afterward a flux appeared (upward, in the diagram), and the emf generated in the ring led to a current (in the ring) which, according to Lenz's law, was in such a direction that *its* field tended to cancel this new flux.

This means that the current in the loop is *opposite* to the current in the solenoid.

And opposite currents repel, so the ring flies off.

7.2.2 The Induced Electric Field

Faraday's law generalizes the electrostatic rule $\nabla \times \mathbf{E} = \mathbf{0}$ to the time-dependent regime.

The *divergence* of $\mathbf{E}$ is still given by Gauss's law ($\nabla \cdot \mathbf{E}\varrho = 1/\varepsilon_0\varrho$).

If $\mathbf{E}$ is a *pure* Faraday field (due exclusively to a changing $\mathbf{B}$, with $\varrho = 0$), then

$$\nabla \cdot \mathbf{E} = 0, \quad \nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}.$$

This is mathematically identical to magnetostatics,

$$\nabla \cdot \mathbf{B} = 0, \quad \nabla \times \mathbf{B} = \mu_0 \mathbf{J}.$$

Conclusion: Faraday-induced electric fields are determined by $-(\partial \mathbf{B}/\partial t)$ in exactly the same way as magnetostatic fields are determined by $\mu_0\mathbf{J}$.

The analog to Biot-Savart is is

$$\mathbf{E} = -\frac{1}{4\pi} \int \frac{(\partial \mathbf{B}/\partial t) \times \hat{\boldsymbol{\imath}}}{\imath^2} d\tau = -\frac{1}{4\pi} \frac{\partial}{\partial t} \int \frac{\mathbf{B} \times \hat{\boldsymbol{\imath}}}{\imath^2} d\tau, \tag{7.18}$$

and if symmetry permits, we can use all the tricks associated with Ampere's law in integral form ($\oint \mathbf{B} \cdot d\mathbf{l} = \mu_0 I_{\text{enc}}$), only now it's *Faraday's* law in integral form:

$$\oint \mathbf{E} \cdot d\mathbf{l} = -\frac{d\Phi}{dt}. \tag{7.19}$$

The rate of change of (magnetic) flux through the Amperian loop plays the role formerly assigned to $\mu_0 I_{\text{enc}}$.

Example 7.7. A uniform magnetic field $\mathbf{B}(t)$, pointing straight up, fills the shaded circular region of Fig. 7.25. If **B** is changing with time, what is the induced electric field?

Solution

E points in the circumferential direction, just like the *magnetic* field inside a long straight wire carrying a uniform *current* density.

Draw an Amperian loop of radius s, and apply Faraday's law:

$$\oint \mathbf{E} \cdot d\mathbf{l} = E(2\pi s) = -\frac{d\Phi}{dt} = -\frac{d}{dt}\left(\pi s^2 B(t)\right) = -\pi s^2 \frac{dB}{dt}.$$

Therefore

$$\mathbf{E} = -\frac{s}{2}\frac{dB}{dt}\,\hat{\boldsymbol{\phi}}.$$

If **B** is *increasing*, **E** runs *clockwise*, as viewed from above.

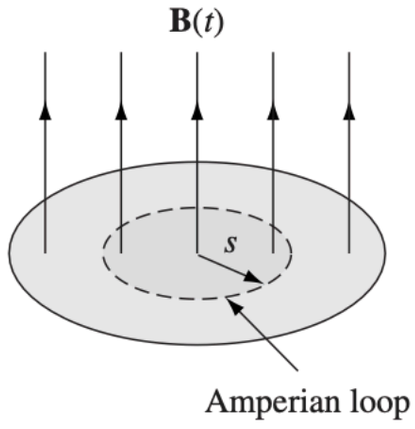


FIGURE 7.25

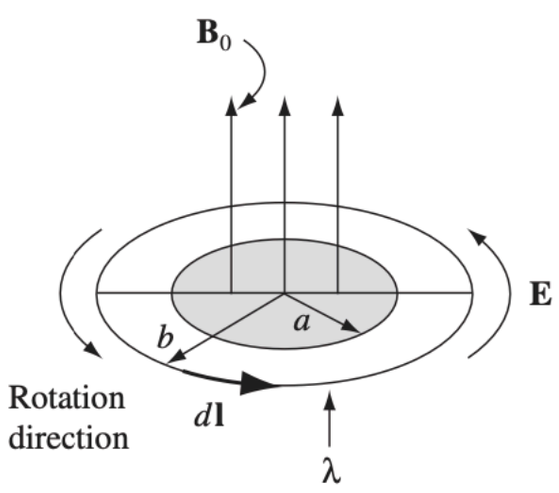


FIGURE 7.26

Example 7.8. A line charge λ is glued onto the rim of a wheel of radius b, which is then suspended horizontally, as shown in Fig. 7.26, so that it is free to rotate (the spokes are made of some nonconducting material—wood, maybe).

In the central region, out to radius a, there is a uniform magnetic field $\mathbf{B}_0$, pointing up.

Now someone turns the field off.

What happens?

Solution

The changing magnetic field will induce an electric field, curling around the axis of the wheel.

This electric field exerts a force on the charges at the rim, and the wheel starts to turn.

According to Lenz's law, it will rotate in such a direction that *its* field tends to restore the upward flux.

The motion, then, is counterclockwise, as viewed from above.

Faraday's law, applied to the loop at radius b, says

$$\oint \mathbf{E} \cdot d\mathbf{l} = E(2\pi b) = -\frac{d\Phi}{dt} = -\pi a^2 \frac{dB}{dt}, \quad \text{or} \quad \mathbf{E} = -\frac{a^2}{2b}\frac{dB}{dt}\hat{\boldsymbol{\phi}}.$$

The torque on a segment of length $d\mathbf{l}$ is $(\mathbf{r} \times \mathbf{F})$, or $b\lambda E\, dl$.

The total torque on the wheel is therefore

$$N = b\lambda\left(-\frac{a^2}{2b}\frac{dB}{dt}\right)\oint dl = -b\lambda\pi a^2\frac{dB}{dt},$$

and the angular momentum imparted to the wheel is

$$\int N dt = -\lambda\pi a^2 b\int_{B_0}^{0} dB = \lambda\pi a^2 b B_0.$$

It doesn't matter how quickly or slowly you turn off the field; the resulting angular velocity of the wheel is the same regardless.

(If you find yourself wondering where the angular momentum *came* from, you're getting ahead of the story! Wait for the next chapter.)

Note that it's the *electric* field that did the rotating.

To convince you of this, I deliberately set things up so that the *magnetic* field is *zero* at the location of the charge.

The experimenter may tell you she never put in any electric field—all she did was switch off the magnetic field.

But when she did that, an electric field automatically appeared, and it's this electric field that turned the wheel.

I must warn you, now, of a small fraud that tarnishes many applications of Faraday's law: Electromagnetic induction, of course, occurs only when the magnetic fields are *changing*, and yet we would like to use the apparatus of magneto*statics* (Ampere's law, the Biot-Savart law, and the rest) to *calculate* those magnetic fields.

Technically, any result derived in this way is only approximately correct.

But in practice the error is usually negligible, unless the field fluctuates extremely rapidly, or you are interested in points very far from the source.

Even the case of a wire snipped by a pair of scissors is *static enough* for Ampere's law to apply.

This régime, in which magnetostatic rules can be used to calculate the magnetic field on the right hand side of Faraday's law, is called **quasistatic**.

Generally speaking, it is only when we come to electromagnetic waves and radiation that we must worry seriously about the breakdown of magnetostatics itself.

Example 7.9. An infinitely long straight wire carries a slowly varying current $I(t)$. Determine the induced electric field, as a function of the distance s from the wire.

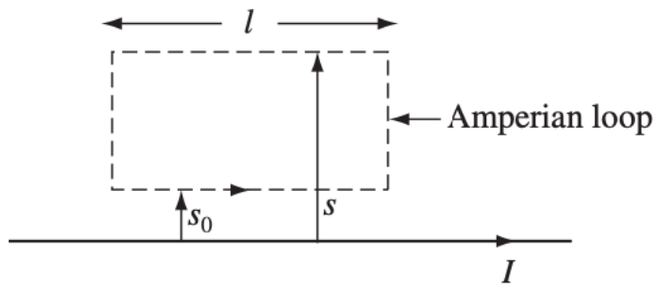


FIGURE 7.27

Solution

In the quasistatic approximation, the magnetic field is $(\mu_0 I/2\pi s)$, and it circles around the wire.

Like the **B**-field of a solenoid, **E** here runs parallel to the axis.

For the rectangular "Amperian loop" in Fig. 7.27, Faraday's law gives:

$$\oint \mathbf{E}\cdot d\mathbf{l} = E(s_0)l - E(s)l = -\frac{d}{dt}\int \mathbf{B}\cdot d\mathbf{a}$$
$$= -\frac{\mu_0 l}{2\pi}\frac{dI}{dt}\int_{s_0}^{s}\frac{1}{s'}\,ds' = -\frac{\mu_0 l}{2\pi}\frac{dI}{dt}(\ln s - \ln s_0).$$

Thus

$$\mathbf{E}(s) = \left[\frac{\mu_0}{2\pi}\frac{dI}{dt}\ln s + K\right]\hat{\mathbf{z}}, \tag{7.20}$$

where K is a constant (that is to say, it is independent of s—it might still be a function of t).

The actual *value* of K depends on the whole history of the function $I(t)$—we'll see some examples in Chapter 10.

Equation 7.20 has the peculiar implication that E blows up as s goes to infinity.

That can't be true . . . What's gone wrong?

Answer: We have overstepped the limits of the quasistatic approximation.

As we shall see in Chapter 9, electromagnetic "news" travels at the speed of light, and at large distances **B** depends not on the current *now*, but on the current *as it was* at some earlier time (indeed, a whole *range* of earlier times, since different points on the wire are different distances away).

If τ is the time it takes I to change substantially, then the quasistatic approximation should hold only for

$$s \ll c\tau, \tag{7.21}$$

and hence Eq. 7.20 simply does not apply, at extremely large s.

7.2.3 Inductance

Suppose you have two loops of wire, at rest (Fig. 7.30).

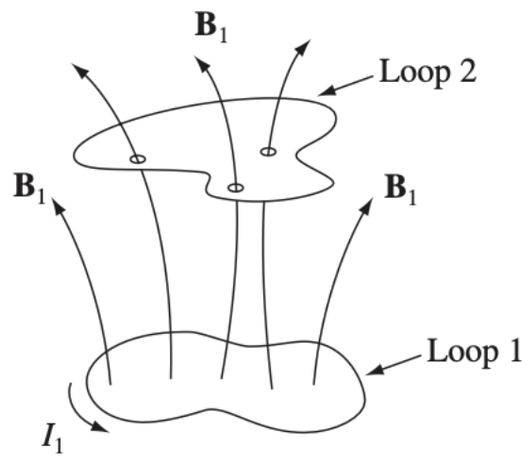


FIGURE 7.30

If you run a steady current I_1 around loop 1, it produces a magnetic field $\mathbf{B}_1$.

Some of the field lines pass through loop 2; let Φ_2 be the flux of $\mathbf{B}_1$ through 2.

You might have a tough time actually *calculating* $\mathbf{B}_1$, but a glance at the Biot-Savart law,

$$\mathbf{B}_1 = \frac{\mu_0}{4\pi} I_1 \oint \frac{d\mathbf{l}_1 \times \hat{\boldsymbol{\imath}}}{\imath^2},$$

reveals one significant fact about this field: *It is proportional to the current* I_1.

Therefore, so too is the flux through loop 2:

$$\Phi_2 = \int \mathbf{B}_1 \cdot d\mathbf{a}_2.$$

Thus

$$\Phi_2 = M_{21} I_1, \tag{7.22}$$

where M_{21} is the constant of proportionality; it is known as the **mutual inductance** of the two loops.

There is a cute formula for the mutual inductance, which you can derive by expressing the flux in terms of the vector potential, and invoking Stokes' theorem:

$$\Phi_2 = \int \mathbf{B}_1 \cdot d\mathbf{a}_2 = \int (\nabla \times \mathbf{A}_1) \cdot d\mathbf{a}_2 = \oint \mathbf{A}_1 \cdot d\mathbf{l}_2.$$

Now, according to Eq. 5.66,

$$\mathbf{A}_1 = \frac{\mu_0 I_1}{4\pi} \oint \frac{d\mathbf{l}_1}{\imath},$$

and hence

$$\Phi_2 = \frac{\mu_0 I_1}{4\pi} \oint \left(\oint \frac{d\mathbf{l}_1}{\imath} \right) \cdot d\mathbf{l}_2.$$

Evidently

$$M_{21} = \frac{\mu_0}{4\pi} \oint \oint \frac{d\mathbf{l}_1 \cdot d\mathbf{l}_2}{\imath}. \tag{7.23}$$

This is the **Neumann formula**; it involves a double line integral—one integration around loop 1, the other around loop 2 (Fig. 7.31).

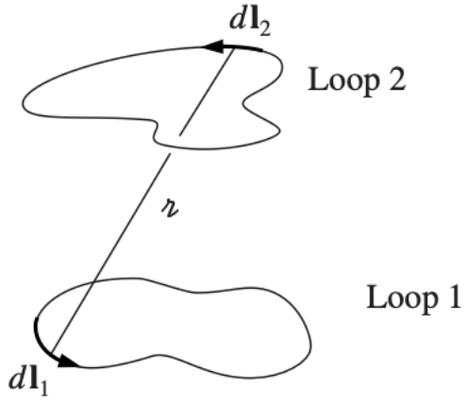


FIGURE 7.31

It's not very useful for practical calculations, but it does reveal two important things about mutual inductance:

1. M_{21} is a purely geometrical quantity, having to do with the sizes, shapes, and relative positions of the two loops.

2. The integral in Eq. 7.23 is unchanged if we switch the roles of loops 1 and 2; it follows that

$$M_{21} = M_{12}. \tag{7.24}$$

This is an astonishing conclusion: *Whatever the shapes and positions of the loops, the flux through 2 when we run a current I around 1 is identical to the flux through 1 when we send the same current I around 2.* We may as well drop the subscripts and call them both M.

Example 7.10. A short solenoid (length l and radius a, with $n1$ turns per unit length) lies on the axis of a very long solenoid (radius b, $n2$ turns per unit length) as shown in Fig. 7.32.

Current I flows in the short solenoid. What is the flux through the long solenoid?

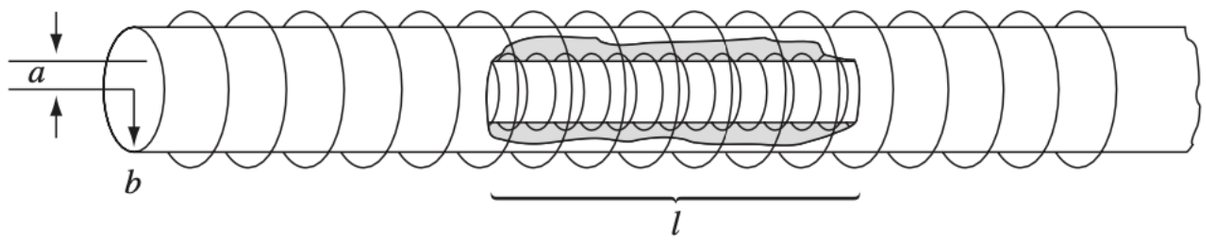


FIGURE 7.32

Solution

Since the inner solenoid is short, it has a very complicated field; moreover, it puts a different flux through each turn of the outer solenoid.

It would be a *miserable* task to compute the total flux this way.

However, if we exploit the equality of the mutual inductances, the problem becomes very easy.

Just look at the reverse situation: run the current I through the *outer* solenoid, and calculate the flux through the *inner* one.

The field inside the long solenoid is constant:

$$B = \mu_0 n_2 I$$

(Eq. 5.59), so the flux through a single loop of the short solenoid is

$$B\pi a^2 = \mu_0 n_2 I \pi a^2.$$

There are $n_1 l$ turns in all, so the total flux through the inner solenoid is

$$\Phi = \mu_0 \pi a^2 n_1 n_2 l I.$$

This is also the flux a current I in the *short* solenoid would put through the *long* one, which is what we set out to find.

Incidentally, the mutual inductance, in this case, is

$$M = \mu_0 \pi a^2 n_1 n_2 l.$$

Suppose, now, that you *vary* the current in loop 1.

The flux through loop 2 will vary accordingly, and Faraday's law says this changing flux will induce an emf in loop 2:

$$\mathcal{E}_2 = -\frac{d\Phi_2}{dt} = -M\frac{dI_1}{dt}. \tag{7.25}$$

(In quoting Eq. 7.22—which was based on the Biot-Savart law—I am tacitly assuming that the currents change slowly enough for the system to be considered quasistatic.)

What a remarkable thing: Every time you change the current in loop 1, an induced current flows in loop 2—even though there are no wires connecting them!

Come to think of it, a changing current not only induces an emf in any nearby loops, it also induces an emf in the source loop *itself* (Fig 7.33).

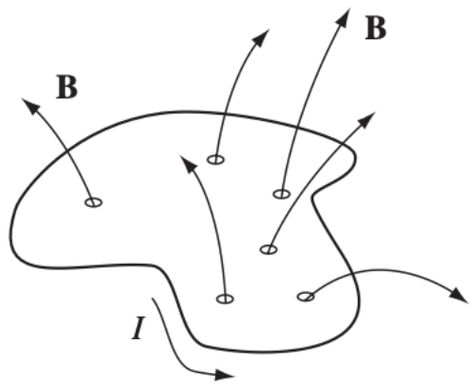


FIGURE 7.33

Once again, the field (and therefore also the flux) is proportional to the current:

$$\Phi = LI. \tag{7.26}$$

The constant of proportionality L is called the **self inductance** (or simply the **inductance**) of the loop.

As with M, it depends on the geometry (size and shape) of the loop.

If the current changes, the emf induced in the loop is

$$\mathcal{E} = -L\frac{dI}{dt}. \tag{7.27}$$

Inductance is measured in **henries** (H); a henry is a volt-second per ampere.

Example 7.11. Find the self-inductance of a toroidal coil with rectangular cross section (inner radius a, outer radius b, height h), that carries a total of N turns.

Solution

The magnetic field inside the toroid is (Eq. 5.60)

$$B = \frac{\mu_0 N I}{2\pi s}.$$

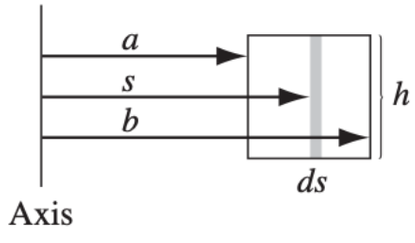


FIGURE 7.34

The flux through a single turn (Fig. 7.34) is

$$\int \mathbf{B} \cdot d\mathbf{a} = \frac{\mu_0 N I}{2\pi} h \int_a^b \frac{1}{s}\, ds = \frac{\mu_0 N I h}{2\pi} \ln\left(\frac{b}{a}\right).$$

The *total* flux is N times this, so the self-inductance (Eq. 7.26) is

$$L = \frac{\mu_0 N^2 h}{2\pi} \ln\left(\frac{b}{a}\right). \tag{7.28}$$

Inductance (like capacitance) is an intrinsically *positive* quantity.

Lenz's law, which is enforced by the minus sign in Eq. 7.27, dictates that the emf is in such a direction as to *oppose* any *change in current*.

For this reason, it is called a **back emf**.

Whenever you try to alter the current in a wire, you must fight against this back emf.

Inductance plays somewhat the same role in electric circuits that *mass* plays in mechanical systems: The greater L is, the harder it is to change the current, just as the larger the mass, the harder it is to change an object's velocity.

Example 7.12. Suppose a current I is flowing around a loop, when someone suddenly cuts the wire.

The current drops "instantaneously" to zero.

This generates a whopping back emf, for although I may be small, dI/dt is enormous.

(That's why you sometimes draw a spark when you unplug an iron or toaster— electromagnetic induction is desperately trying to keep the current going, even if it has to jump the gap in the circuit.)

In this case induction opposes the sudden *increase* in current, prescribing instead a smooth and continuous buildup.

Suppose, for instance, that a battery (which supplies a constant emf $\mathcal{E}_0$) is connected to a circuit of resistance R and inductance L (Fig. 7.35). What current flows?

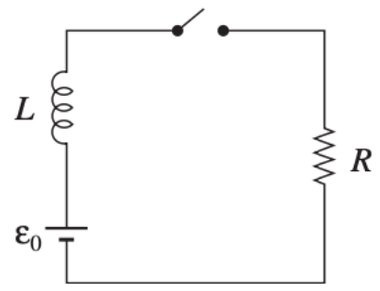


FIGURE 7.35

Solution

The total emf in this circuit is $\mathcal{E}_0$ from the battery plus $-L(dI/dt)$ from the inductance.

Ohm's law, then, says

$$\mathcal{E}_0 - L\frac{dI}{dt} = IR.$$

This is a first-order differential equation for I as a function of time.

The general solution, as you can show for yourself, is

$$I(t) = \frac{\mathcal{E}_0}{R} + ke^{-(R/L)t},$$

where k is a constant to be determined by the initial conditions.

In particular, if you close the switch at time $t = 0$, so $I(0) = 0$, then $k = -\mathcal{E}_0/R$, and

$$I(t) = \frac{\mathcal{E}_0}{R}\left[1 - e^{-(R/L)t}\right]. \tag{7.29}$$

This function is plotted in Fig. 7.36.

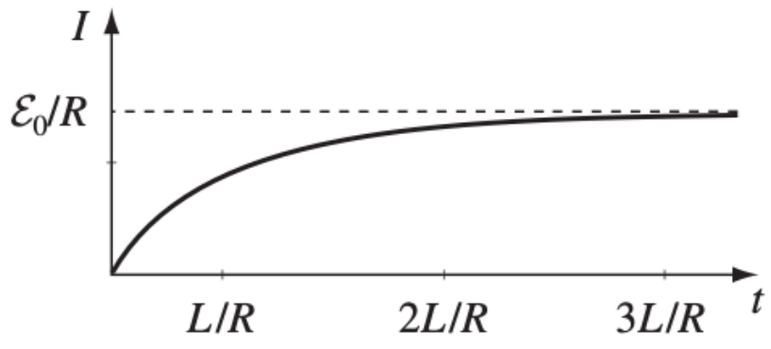


FIGURE 7.36

Had there been no inductance in the circuit, the current would have jumped immediately to $\mathcal{E}_0/R$.

In practice, *every* circuit has *some* self-inductance, and the current approaches $\mathcal{E}_0/R$ asymptotically.

The quantity $\tau \equiv L/R$ is the **time constant**; it tells you how long the current takes to reach a substantial fraction (roughly two-thirds) of its final value.

7.2.4 Energy in Magnetic Fields

It takes a certain amount of energy to start a current flowing in a circuit.

I'm not talking about the energy delivered to the resistors and converted into heat—that is irretrievably lost, as far as the circuit is concerned, and can be large or small, depending on how long you let the current run.

What I am concerned with, rather, is the work you must do *against the back emf* to get the current going.

This is a *fixed* amount, and it is *recoverable*: you get it back when the current is turned off.

In the meantime, it represents energy latent in the circuit; as we'll see in a moment, it can be regarded as energy stored in the magnetic field.

The work done on a unit charge, against the back emf, in one trip around the circuit is $-\mathcal{E}$ (the minus sign records the fact that this is the work done *by you against* the emf, not the work done by the emf).

The amount of charge per unit time passing down the wire is I .

So the total work done per unit time is

$$\frac{dW}{dt} = -\mathcal{E}I = LI\frac{dI}{dt}.$$

If we start with zero current and build it up to a final value I, the work done (integrating the last equation over time) is

$$\boxed{W = \frac{1}{2}LI^2.} \tag{7.30}$$

It does not depend on how *long* we take to crank up the current, only on the geometry of the loop (in the form of L) and the final current I .

There is a nicer way to write W, which has the advantage that it is readily generalized to surface and volume currents.

Remember that the flux Φ through the loop is equal to $L\,I$ (Eq. 7.26).

On the other hand,

$$\Phi = \int \mathbf{B} \cdot d\mathbf{a} = \int (\nabla \times \mathbf{A}) \cdot d\mathbf{a} = \oint \mathbf{A} \cdot d\mathbf{l},$$

where the line integral is around the perimeter of the loop.

Thus

$$LI = \oint \mathbf{A} \cdot d\mathbf{l},$$

and therefore

$$W = \frac{1}{2} I \oint \mathbf{A} \cdot d\mathbf{l} = \frac{1}{2} \oint (\mathbf{A} \cdot \mathbf{I})\, dl. \tag{7.31}$$

In this form, the generalization to volume currents is obvious:

$$W = \frac{1}{2} \int_{\mathcal{V}} (\mathbf{A} \cdot \mathbf{J})\, d\tau. \tag{7.32}$$

But we can do even better, and express W entirely in terms of the magnetic field: Ampere's law, $\nabla \times \mathbf{B} = \mu_0 \mathbf{J}$, lets us eliminate $\mathbf{J}$:

$$W = \frac{1}{2\mu_0} \int \mathbf{A} \cdot (\nabla \times \mathbf{B})\, d\tau. \tag{7.33}$$

Integration by parts transfers the derivative from $\mathbf{B}$ to $\mathbf{A}$; specifically, product rule 6 states that

$$\nabla \cdot (\mathbf{A} \times \mathbf{B}) = \mathbf{B} \cdot (\nabla \times \mathbf{A}) - \mathbf{A} \cdot (\nabla \times \mathbf{B}),$$

so

$$\mathbf{A} \cdot (\nabla \times \mathbf{B}) = \mathbf{B} \cdot \mathbf{B} - \nabla \cdot (\mathbf{A} \times \mathbf{B}).$$

Consequently,

$$\begin{aligned} W &= \frac{1}{2\mu_0} \left[\int B^2\, d\tau - \int \nabla \cdot (\mathbf{A} \times \mathbf{B})\, d\tau \right] \\ &= \frac{1}{2\mu_0} \left[\int_{\mathcal{V}} B^2\, d\tau - \oint_{\mathcal{S}} (\mathbf{A} \times \mathbf{B}) \cdot d\mathbf{a} \right], \end{aligned} \tag{7.34}$$

where $\mathcal{S}$ is the surface bounding the volume $\mathcal{V}$.

Now, the integration in Eq. 7.32 is to be taken over the *entire volume occupied by the current*.

But any region *larger* than this will do just as well, for **J** is zero out there anyway.

In Eq. 7.34, the larger the region we pick the greater is the contribution from the volume integral, and therefore the smaller is that of the surface integral (this makes sense: as the surface gets farther from the current, both **A** and **B** decrease).

In particular, if we agree to integrate over *all* space, then the surface integral goes to zero, and we are left with

$$W = \frac{1}{2\mu_0} \int_{\text{all space}} B^2 \, d\tau. \tag{7.35}$$

In view of this result, we say the energy is "stored in the magnetic field," in the amount $(B^2/2\mu_0)$ per unit volume.

This is a nice way to think of it, though someone looking at Eq. 7.32 might prefer to say that the energy is stored in the *current distribution*, in the amount $\frac{1}{2}(\mathbf{A} \cdot \mathbf{J})$ per unit volume.

The distinction is one of bookkeeping; the important quantity is the total energy W, and we need not worry about where (if anywhere) the energy is "located."

You might find it strange that it takes energy to set up a magnetic field—after all, magnetic fields *themselves* do no work.

The point is that producing a magnetic field, where previously there was none, requires *changing* the field, and a changing **B**-field, according to Faraday, induces an *electric* field.

The latter, of course, *can* do work.

In the beginning, there is no **E**, and at the end there is no **E**; but in between, while **B** is building up, there *is* an **E**, and it is against *this* that the work is done.

(You see why I could not calculate the energy stored in a magnetostatic field back in Chapter 5.)

In the light of this, it is extraordinary how similar the magnetic energy formulas are to their electrostatic counterparts

$$W_{\text{elec}} = \frac{1}{2}\int (V\rho)\, d\tau = \frac{\epsilon_0}{2}\int E^2\, d\tau, \qquad (2.43 \text{ and } 2.45)$$

$$W_{\text{mag}} = \frac{1}{2}\int (\mathbf{A}\cdot\mathbf{J})\, d\tau = \frac{1}{2\mu_0}\int B^2\, d\tau. \qquad (7.32 \text{ and } 7.35)$$

Example 7.13. A long coaxial cable carries current I (the current flows down the surface of the inner cylinder, radius a, and back along the outer cylinder, radius b) as shown in Fig. 7.40.

Find the magnetic energy stored in a section of length l.

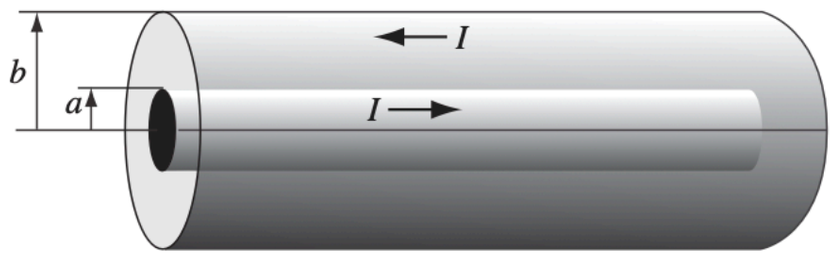


FIGURE 7.40

Solution

According to Ampere's law, the field between the cylinders is

$$\mathbf{B} = \frac{\mu_0 I}{2\pi s}\hat{\boldsymbol{\phi}}.$$

Elsewhere, the field is zero.

Thus, the energy per unit volume is

$$\frac{1}{2\mu_0}\left(\frac{\mu_0 I}{2\pi s}\right)^2 = \frac{\mu_0 I^2}{8\pi^2 s^2}.$$

The energy in a cylindrical shell of length l, radius s, and thickness ds, then, is

$$\left(\frac{\mu_0 I^2}{8\pi^2 s^2}\right) 2\pi l s\, ds = \frac{\mu_0 I^2 l}{4\pi}\left(\frac{ds}{s}\right).$$

Integrating from a to b, we have:

$$W = \frac{\mu_0 I^2 l}{4\pi} \ln\left(\frac{b}{a}\right).$$

By the way, this suggests a very simple way to calculate the self-inductance of the cable.

According to Eq. 7.30, the energy can also be written as $\frac{1}{2} LI^2$.

Comparing the two expressions,

$$L = \frac{\mu_0 l}{2\pi} \ln\left(\frac{b}{a}\right).$$

This method of calculating self-inductance is especially useful when the current is not confined to a single path, but spreads over some surface or volume, so that different parts of the current enclose different amounts of flux.

In such cases, it can be very tricky to get the inductance directly from Eq. 7.26, and it is best to let Eq. 7.30 *define* L.

7.3 MAXWELL'S EQUATIONS

7.3.1 Electrodynamics Before Maxwell

So far, we have encountered the following laws, specifying the divergence and curl of electric and magnetic fields:

$$\text{(i)} \quad \nabla \cdot \mathbf{E} = \frac{1}{\epsilon_0}\rho \qquad \text{(Gauss's law)},$$

$$\text{(ii)} \quad \nabla \cdot \mathbf{B} = 0 \qquad \text{(no name)},$$

$$\text{(iii)} \quad \nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t} \qquad \text{(Faraday's law)},$$

$$\text{(iv)} \quad \nabla \times \mathbf{B} = \mu_0 \mathbf{J} \qquad \text{(Ampère's law)}.$$

These equations represent the state of electromagnetic theory in the mid-nineteenth century, when Maxwell began his work.

They were not written in so compact a form, in those days, but their physical content was familiar.

Now, it happens that there is a fatal inconsistency in these formulas. It has to do with the old rule that divergence of curl is always zero.

If you apply the divergence to number (iii), everything works out:

$$\nabla \cdot (\nabla \times \mathbf{E}) = \nabla \cdot \left(-\frac{\partial \mathbf{B}}{\partial t}\right) = -\frac{\partial}{\partial t}(\nabla \cdot \mathbf{B}).$$

The left side is zero because divergence of curl is zero; the right side is zero by virtue of equation (ii).

But when you do the same thing to number (iv), you get into trouble:

$$\nabla \cdot (\nabla \times \mathbf{B}) = \mu_0 (\nabla \cdot \mathbf{J}); \tag{7.36}$$

the left side must be zero, but the right side, in general, is *not*.

For *steady* currents, the divergence of **J** is zero, but when we go beyond magnetostatics Ampere's law cannot be right.

There's another way to see that Ampere's law is bound to fail for nonsteady currents.

Suppose we're in the process of charging up a capacitor (Fig. 7.43).

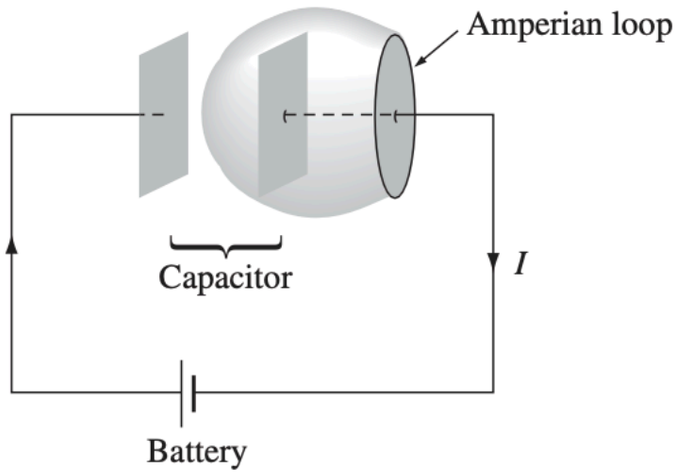


FIGURE 7.43

In integral form, Ampere's law reads

$$\oint \mathbf{B} \cdot d\mathbf{l} = \mu_0 I_{\text{enc}}.$$

I want to apply it to the Amperian loop shown in the diagram.

How do I determine I_{enc}?

Well, it's the total current passing through the loop, or, more precisely, the current piercing a surface that has the loop for its boundary.

In this case, the *simplest* surface lies in the plane of the loop—the wire punctures this surface, so $I_{\text{enc}} = I$.

Fine—but what if I draw instead the balloon-shaped surface in Fig. 7.43?

No current passes through *this* surface, and I conclude that $I_{\text{enc}} = 0$!

We never had this problem in magnetostatics because the conflict arises only when charge is piling up somewhere (in this case, on the capacitor plates).

But for *nonsteady* currents (such as this one) "the current enclosed by the loop" is an ill-defined notion; it depends entirely on what surface you use.

(If this seems pedantic to you—"obviously one should use the plane surface"—remember that the Amperian loop could be some contorted shape that doesn't even lie in a plane.)

Of course, we had no right to *expect* Ampère's law to hold outside of magnetostatics; after all, we derived it from the Biot-Savart law.

However, in Maxwell's time there was no *experimental* reason to doubt that Ampere's law was of wider validity.

The flaw was a purely theoretical one, and Maxwell fixed it by purely theoretical arguments.

7.3.2 How Maxwell Fixed Ampere's Law

The problem is on the right side of Eq. 7.36, which *should be* zero, but *isn't*.

Applying the continuity equation (5.29) and Gauss's law, the offending term can be rewritten:

$$\boldsymbol{\nabla} \cdot \mathbf{J} = -\frac{\partial \rho}{\partial t} = -\frac{\partial}{\partial t}(\epsilon_0 \boldsymbol{\nabla} \cdot \mathbf{E}) = -\boldsymbol{\nabla} \cdot \left(\epsilon_0 \frac{\partial \mathbf{E}}{\partial t}\right).$$

If we were to combine $\varepsilon_0(\partial \mathbf{E}/\partial t)$ with $\mathbf{J}$, in Ampere's law, it would be just right to kill off the extra divergence:

$$\boxed{\nabla \times \mathbf{B} = \mu_0 \mathbf{J} + \mu_0 \epsilon_0 \frac{\partial \mathbf{E}}{\partial t}.} \tag{7.37}$$

(Maxwell himself had other reasons for wanting to add this quantity to Ampere's law.

To him, the rescue of the continuity equation was a happy dividend rather than a primary motive.

But today we recognize this argument as a far more compelling one than Maxwell's, which was based on a now-discredited model of the ether.)

Such a modification changes nothing, as far as magneto*statics* is concerned: when $\mathbf{E}$ is constant, we still have $\nabla \times \mathbf{B} = \mu_0 \mathbf{J}$.

In fact, Maxwell's term is hard to detect in ordinary electromagnetic experiments, where it must compete for attention with $\mathbf{J}$—that's why Faraday and the others never discovered it in the laboratory.

However, it plays a crucial role in the propagation of electromagnetic waves, as we'll see in Chapter 9.

Apart from curing the defect in Ampere's law, Maxwell's term has a certain aesthetic appeal: Just as a changing *magnetic* field induces an *electric* field (Faraday's law), so

A changing electric field induces a magnetic field.

Of course, theoretical convenience and aesthetic consistency are only *suggestive*— there might, after all, be other ways to doctor up Ampere's law.

The real confirmation of Maxwell's theory came in 1888 with Hertz's experiments on electromagnetic waves.

Maxwell called his extra term the **displacement current**:

$$\mathbf{J}_d \equiv \epsilon_0 \frac{\partial \mathbf{E}}{\partial t}. \tag{7.38}$$

(It's a misleading name; $\varepsilon_0(\partial \mathbf{E}/\partial t)$ has nothing to do with current, except that it adds to **J** in Ampere's law.)

Let's see now how displacement current resolves the paradox of the charging capacitor (Fig. 7.43).

If the capacitor plates are very close together (I didn't *draw* them that way, but the calculation is simpler if you assume this), then the electric field between them is

$$E = \frac{1}{\epsilon_0}\sigma = \frac{1}{\epsilon_0}\frac{Q}{A},$$

where Q is the charge on the plate and A is its area.

Thus, between the plates

$$\frac{\partial E}{\partial t} = \frac{1}{\epsilon_0 A}\frac{dQ}{dt} = \frac{1}{\epsilon_0 A} I.$$

Now, Eq. 7.37 reads, in integral form,

$$\oint \mathbf{B} \cdot d\mathbf{l} = \mu_0 I_{\text{enc}} + \mu_0 \epsilon_0 \int \left(\frac{\partial \mathbf{E}}{\partial t}\right) \cdot d\mathbf{a}. \tag{7.39}$$

If we choose the *flat* surface, then $E = 0$ and $I = I$.

If, on the other hand, we use the balloon-shaped surface, then $I_{\text{enc}} = 0$, but $\int (\partial \mathbf{E}/\partial t) \cdot d\mathbf{a} = I/\varepsilon_0$.

So we get the same answer for either surface, though in the first case it comes from the conduction current, and in the second from the displacement current.

Example 7.14. Imagine two concentric metal spherical shells (Fig. 7.44).

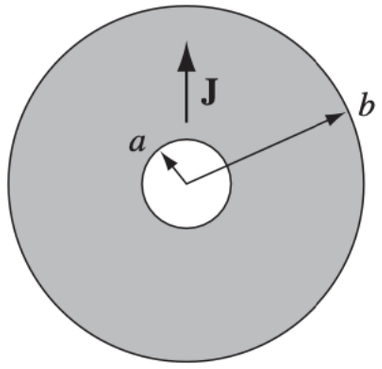


FIGURE 7.44

The inner one (radius a) carries a charge $Q(t)$, and the outer one (radius b) an opposite charge $-Q(t)$.

The space between them is filled with Ohmic material of conductivity σ , so a radial current flows:

$$\mathbf{J} = \sigma \mathbf{E} = \sigma \frac{1}{4\pi\epsilon_0} \frac{Q}{r^2} \hat{\mathbf{r}}; \quad I = -\dot{Q} = \int \mathbf{J} \cdot d\mathbf{a} = \frac{\sigma Q}{\epsilon_0}.$$

This configuration is spherically symmetrical, so the magnetic field has to be zero (the only direction it could possibly point is radial, and $\nabla \cdot \mathbf{B} = 0 \Rightarrow \quad \oint \mathbf{B} \cdot d\mathbf{a} = B(4\pi r^2) = 0$, so $\mathbf{B} = \mathbf{0}$).

What? I thought currents produce magnetic fields!

Isn't that what Biot-Savart and Ampère taught us?

How can there be a **J** with no accompanying **B**?

Solution

This is not a static configuration: Q, **E**, and **J** are all functions of time; Ampere and Biot-Savart do not apply.

The displacement current

$$J_d = \epsilon_0 \frac{\partial \mathbf{E}}{\partial t} = \frac{1}{4\pi} \frac{\dot{Q}}{r^2} \hat{\mathbf{r}} = -\sigma \frac{Q}{4\pi\epsilon_0 r^2} \hat{\mathbf{r}}$$

exactly cancels the conduction current (in Eq. 7.37), and the magnetic field (determined by $\nabla\cdot\mathbf{B} = 0$, $\nabla\times\mathbf{B} = \mathbf{0}$) is indeed zero.

7.3.3 Maxwell's Equations

In the last section we put the finishing touches on Maxwell's equations:

$$\begin{aligned}
&\text{(i)} \quad \nabla\cdot\mathbf{E} = \frac{1}{\epsilon_0}\rho && \text{(Gauss's law)},\\
&\text{(ii)} \quad \nabla\cdot\mathbf{B} = 0 && \text{(no name)},\\
&\text{(iii)} \quad \nabla\times\mathbf{E} = -\frac{\partial\mathbf{B}}{\partial t} && \text{(Faraday's law)},\\
&\text{(iv)} \quad \nabla\times\mathbf{B} = \mu_0\mathbf{J} + \mu_0\epsilon_0\frac{\partial\mathbf{E}}{\partial t} && \text{(Ampère's law with Maxwell's correction)}.
\end{aligned} \tag{7.40}$$

Together with the force law,

$$\mathbf{F} = q(\mathbf{E} + \mathbf{v}\times\mathbf{B}), \tag{7.41}$$

they summarize the entire theoretical content of classical electrodynamics (save for some special properties of matter, which we encountered in Chapters 4 and 6).

Even the continuity equation,

$$\nabla\cdot\mathbf{J} = -\frac{\partial\rho}{\partial t}, \tag{7.42}$$

which is the mathematical expression of conservation of charge, can be derived from Maxwell's equations by applying the divergence to number (iv).

I have written Maxwell's equations in the traditional way, which emphasizes that they specify the divergence and curl of $\mathbf{E}$ and $\mathbf{B}$.

In this form, they reinforce the notion that electric fields can be produced *either* by charges (ϱ) *or* by changing magnetic fields ($\partial\mathbf{B}/\partial t$), and magnetic fields can be produced *either* by currents ($\mathbf{J}$) *or* by changing electric fields ($\partial\mathbf{E}/\partial t$).

Actually, this is misleading, because $\partial\mathbf{B}/\partial t$ and $\partial\mathbf{E}/\partial t$ are *themselves* due to charges and currents. I think it is logically preferable to write

$$\left.\begin{aligned} &\text{(i)}\ \ \boldsymbol{\nabla}\cdot\mathbf{E}=\frac{1}{\epsilon_0}\rho, && \text{(iii)}\ \ \boldsymbol{\nabla}\times\mathbf{E}+\frac{\partial\mathbf{B}}{\partial t}=\mathbf{0},\\ &\text{(ii)}\ \ \boldsymbol{\nabla}\cdot\mathbf{B}=0, && \text{(iv)}\ \ \boldsymbol{\nabla}\times\mathbf{B}-\mu_0\epsilon_0\frac{\partial\mathbf{E}}{\partial t}=\mu_0\mathbf{J}, \end{aligned}\right\} \tag{7.43}$$

with the fields ($\mathbf{E}$ and $\mathbf{B}$) on the left and the sources (ϱ and $\mathbf{J}$) on the right.

This notation emphasizes that all electromagnetic fields are ultimately attributable to charges and currents.

Maxwell's equations tell you how *charges* produce *fields*; reciprocally, the force law tells you how *fields* affect *charges*.

7.3.4 Magnetic Charge

There is a pleasing symmetry to Maxwell's equations; it is particularly striking in free space, where ϱ and $\mathbf{J}$ vanish:

$$\left.\begin{aligned} &\boldsymbol{\nabla}\cdot\mathbf{E}=0, && \boldsymbol{\nabla}\times\mathbf{E}=-\frac{\partial\mathbf{B}}{\partial t},\\ &\boldsymbol{\nabla}\cdot\mathbf{B}=0, && \boldsymbol{\nabla}\times\mathbf{B}=\mu_0\epsilon_0\frac{\partial\mathbf{E}}{\partial t}. \end{aligned}\right\}$$

If you replace **E** by **B** and **B** by $-\mu_0\varepsilon_0\mathbf{E}$, the first pair of equations turns into the second, and vice versa.

This symmetry between **E** and **B** is spoiled, though, by the charge term in Gauss's law and the current term in Ampere's law.

You can't help wondering why the corresponding quantities are "missing" from $\nabla \cdot \mathbf{B} = 0$ and $\nabla \times \mathbf{E} = -\partial\mathbf{B}/\partial t$.

What if we had

$$\left.\begin{aligned} &\text{(i)}\ \ \nabla \cdot \mathbf{E} = \frac{1}{\epsilon_0}\rho_e, \qquad &&\text{(iii)}\ \ \nabla \times \mathbf{E} = -\mu_0\mathbf{J}_m - \frac{\partial \mathbf{B}}{\partial t}, \\ &\text{(ii)}\ \ \nabla \cdot \mathbf{B} = \mu_0\rho_m, \qquad &&\text{(iv)}\ \ \nabla \times \mathbf{B} = \mu_0\mathbf{J}_e + \mu_0\epsilon_0\frac{\partial \mathbf{E}}{\partial t}. \end{aligned}\right\} \tag{7.44}$$

Then ϱ_m would represent the density of magnetic "charge," and ϱ_e the density of electric charge; $\mathbf{J}_m$ would be the current of magnetic charge, and $\mathbf{J}_e$ the current of electric charge.

Both charges would be conserved:

$$\nabla \cdot \mathbf{J}_m = -\frac{\partial \rho_m}{\partial t}, \quad \text{and} \quad \nabla \cdot \mathbf{J}_e = -\frac{\partial \rho_e}{\partial t}. \tag{7.45}$$

The former follows by application of the divergence to (iii), the latter by taking the divergence of (iv).

In a sense, Maxwell's equations *beg* for magnetic charge to exist—it would fit in so nicely.

And yet, in spite of a diligent search, no one has ever found any.

As far as we know, ϱ_m is zero everywhere, and so is $\mathbf{J}_m$; **B** is *not* on equal footing with **E**: there exist stationary sources for **E** (electric charges) but none for **B**.

(This is reflected in the fact that magnetic multipole expansions have no monopole term, and magnetic dipoles consist of current loops, not separated north and south "poles.")

Apparently the Big Bang just didn't *make* any magnetic charge.

(In *quantum* electrodynamics, by the way, it's a more than merely aesthetic shame that magnetic charge does not seem to exist: Dirac showed that the existence of *magnetic* charge would explain why *electric* charge is *quantized*.)

7.3.5 Maxwell's Equations in Matter

Maxwell's equations in the form 7.40 are complete and correct as they stand.

However, when you are working with materials that are subject to electric and magnetic polarization there is a more convenient way to *write* them.

For inside polarized matter there will be accumulations of "bound" charge and current, over which you exert no direct control.

It would be nice to reformulate Maxwell's equations so as to make explicit reference only to the "free" charges and currents.

We have already learned, from the static case, that an electric polarization $\mathbf{P}$ produces a bound charge density

$$\rho_b = -\nabla \cdot \mathbf{P} \tag{7.47}$$

Likewise, a magnetic polarization (or "magnetization") $\mathbf{M}$ results in a bound current

$$\mathbf{J}_b = \nabla \times \mathbf{M} \tag{7.48}$$

There's just one new feature to consider in the *non*static case: Any *change* in the electric polarization involves a flow of (bound) charge (call it $\mathbf{J}_p$), which must be included in the total current.

For suppose we examine a tiny chunk of polarized material (Fig. 7.47).

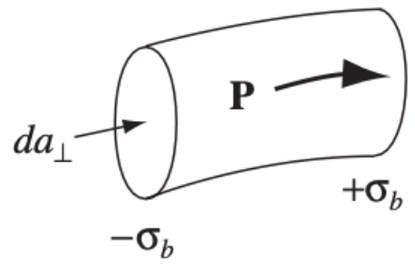


FIGURE 7.47

The polarization introduces a charge density $\sigma_b = P$ at one end and $-\sigma_b$ at the other (Eq. 4.11).

If P now *increases* a bit, the charge on each end increases accordingly, giving a net current

$$dI = \frac{\partial \sigma_b}{\partial t} da_\perp = \frac{\partial P}{\partial t} da_\perp.$$

The current density, therefore, is

$$\mathbf{J}_p = \frac{\partial \mathbf{P}}{\partial t}. \tag{7.49}$$

This **polarization current** has nothing to do with the *bound* current $\mathbf{J}_b$.

The latter is associated with *magnetization* of the material and involves the spin and orbital motion of electrons; $\mathbf{J}_p$, by contrast, is the result of the linear motion of charge when the electric polarization changes.

If $\mathbf{P}$ points to the right, and is increasing, then each plus charge moves a bit to the right and each minus charge to the left; the cumulative effect is the polarization current $\mathbf{J}_p$.

We ought to check that Eq. 7.49 is consistent with the continuity equation:

$$\boldsymbol{\nabla} \cdot \mathbf{J}_p = \boldsymbol{\nabla} \cdot \frac{\partial \mathbf{P}}{\partial t} = \frac{\partial}{\partial t}(\boldsymbol{\nabla} \cdot \mathbf{P}) = -\frac{\partial \rho_b}{\partial t}.$$

Yes: The continuity equation *is* satisfied; in fact, $\mathbf{J}_p$ is essential to ensure the conservation of bound charge.

(Incidentally, a changing *magnetization* does *not* lead to any analogous accumulation of charge or current. The bound current $\mathbf{J}_b = \nabla \times \mathbf{M}$ varies in response to changes in $\mathbf{M}$, to be sure, but that's about it.)

In view of all this, the total charge density can be separated into two parts:

$$\rho = \rho_f + \rho_b = \rho_f - \nabla \cdot \mathbf{P}, \tag{7.50}$$

and the current density into *three* parts:

$$\mathbf{J} = \mathbf{J}_f + \mathbf{J}_b + \mathbf{J}_p = \mathbf{J}_f + \nabla \times \mathbf{M} + \frac{\partial \mathbf{P}}{\partial t}. \tag{7.51}$$

Gauss's law can now be written as

$$\nabla \cdot \mathbf{E} = \frac{1}{\epsilon_0}(\rho_f - \nabla \cdot \mathbf{P}),$$

or

$$\nabla \cdot \mathbf{D} = \rho_f, \tag{7.52}$$

where, as in the static case,

$$\mathbf{D} \equiv \epsilon_0 \mathbf{E} + \mathbf{P}. \tag{7.53}$$

Meanwhile, Ampere's law (with Maxwell's term) becomes

$$\nabla \times \mathbf{B} = \mu_0 \left(\mathbf{J}_f + \nabla \times \mathbf{M} + \frac{\partial \mathbf{P}}{\partial t} \right) + \mu_0 \epsilon_0 \frac{\partial \mathbf{E}}{\partial t},$$

or

$$\nabla \times \mathbf{H} = \mathbf{J}_f + \frac{\partial \mathbf{D}}{\partial t}, \tag{7.54}$$

where, as before,

$$\mathbf{H} \equiv \frac{1}{\mu_0}\mathbf{B} - \mathbf{M}. \tag{7.55}$$

Faraday's law and $\nabla \cdot \mathbf{B} = 0$ are not affected by our separation of charge and current into free and bound parts, since they do not involve ρ or $\mathbf{J}$.

In terms of *free* charges and currents, then, Maxwell's equations read

$$\text{(i)}\ \nabla \cdot \mathbf{D} = \rho_f, \qquad \text{(iii)}\ \nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t},$$
$$\text{(ii)}\ \nabla \cdot \mathbf{B} = 0, \qquad \text{(iv)}\ \nabla \times \mathbf{H} = \mathbf{J}_f + \frac{\partial \mathbf{D}}{\partial t}. \tag{7.56}$$

Some people regard these as the "true" Maxwell's equations, but please understand that they are in *no way* more "general" than Eq. 7.40; they simply reflect a convenient division of charge and current into free and nonfree parts.

And they have the disadvantage of hybrid notation, since they contain both **E** and **D**, both **B** and **H**.

They must be supplemented, therefore, by appropriate **constitutive relations**, giving **D** and **H** in terms of **E** and **B**.

These depend on the nature of the material; for linear media

$$\mathbf{P} = \epsilon_0 \chi_e \mathbf{E}, \quad \text{and} \quad \mathbf{M} = \chi_m \mathbf{H}, \tag{7.57}$$

so

$$\mathbf{D} = \epsilon \mathbf{E}, \quad \text{and} \quad \mathbf{H} = \frac{1}{\mu}\mathbf{B}, \tag{7.58}$$

where $\varepsilon \equiv \varepsilon_0(1 + \chi_e)$ and $\mu \equiv \mu_0(1 + \chi_m)$.

Incidentally, you'll remember that **D** is called the electric "displacement"; that's why the second term in the Ampere/Maxwell equation (iv) came to be called the **displacement current**.

In this context,

$$\mathbf{J}_d \equiv \frac{\partial \mathbf{D}}{\partial t}. \tag{7.59}$$

7.3.6 Boundary Conditions

In general, the fields **E, B, D,** and **H** will be discontinuous at a boundary between two different media, or at a surface that carries a charge density σ or a current density **K**.

The explicit form of these discontinuities can be deduced from Maxwell's equations (7.56), in their integral form

$$\left.\begin{aligned} &\text{(i)} \quad \oint_{\mathcal{S}} \mathbf{D} \cdot d\mathbf{a} = Q_{f_{\text{enc}}} \\ &\text{(ii)} \quad \oint_{\mathcal{S}} \mathbf{B} \cdot d\mathbf{a} = 0 \end{aligned}\right\} \quad \text{over any closed surface } \mathcal{S}.$$

$$\left.\begin{aligned} &\text{(iii)} \quad \oint_{\mathcal{P}} \mathbf{E} \cdot d\mathbf{l} = -\frac{d}{dt}\int_{\mathcal{S}} \mathbf{B} \cdot d\mathbf{a} \\ &\text{(iv)} \quad \oint_{\mathcal{P}} \mathbf{H} \cdot d\mathbf{l} = I_{f_{\text{enc}}} + \frac{d}{dt}\int_{\mathcal{S}} \mathbf{D} \cdot d\mathbf{a} \end{aligned}\right\} \quad \begin{array}{l}\text{for any surface } \mathcal{S} \\ \text{bounded by the} \\ \text{closed loop } \mathcal{P}.\end{array}$$

Applying (i) to a tiny, wafer-thin Gaussian pillbox extending just slightly into the material on either side of the boundary (Fig. 7.48), we obtain:

$$\mathbf{D}_1 \cdot \mathbf{a} - \mathbf{D}_2 \cdot \mathbf{a} = \sigma_f \, a.$$

(The positive direction for **a** is *from* 2 *toward* 1.

The edge of the wafer contributes nothing in the limit as the thickness goes to zero; nor does any *volume* charge density.)

Thus, the component of **D** that is perpendicular to the interface is discontinuous in the amount

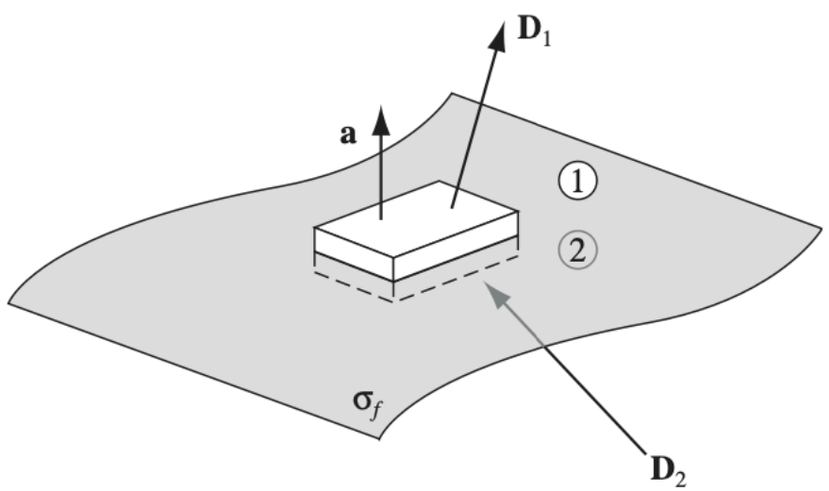


FIGURE 7.48

$$\boxed{D_1^\perp - D_2^\perp = \sigma_f.} \tag{7.60}$$

Identical reasoning, applied to equation (ii), yields

$$\boxed{B_1^\perp - B_2^\perp = 0.} \tag{7.61}$$

Turning to (iii), a very thin Amperian loop straddling the surface gives

$$\mathbf{E}_1 \cdot \mathbf{l} - \mathbf{E}_2 \cdot \mathbf{l} = -\frac{d}{dt} \int_S \mathbf{B} \cdot d\mathbf{a}.$$

But in the limit as the width of the loop goes to zero, the flux vanishes. (I have already dropped the contribution of the two ends to $\oint \mathbf{E} \cdot d\mathbf{l}$, on the same grounds.)

Therefore,

$$\boxed{\mathbf{E}_1^\parallel - \mathbf{E}_2^\parallel = \mathbf{0}.} \tag{7.62}$$

That is, the components of $\mathbf{E}$ *parallel* to the interface are continuous across the boundary.

By the same token, (iv) implies

$$\mathbf{H}_1 \cdot \mathbf{l} - \mathbf{H}_2 \cdot \mathbf{l} = I_{f_{\text{enc}}},$$

where $I_{f_{\text{enc}}}$ is the free current passing through the Amperian loop.

No *volume* current density will contribute (in the limit of infinitesimal width), but a *surface* current can.

In fact, if $\hat{\mathbf{n}}$ is a unit vector perpendicular to the interface (pointing from 2 toward 1), so that ($\hat{\mathbf{n}} \times \mathbf{l}$) is normal to the Amperian loop (Fig. 7.49), then

$$I_{f_{\text{enc}}} = \mathbf{K}_f \cdot (\hat{\mathbf{n}} \times \mathbf{l}) = (\mathbf{K}_f \times \hat{\mathbf{n}}) \cdot \mathbf{l},$$

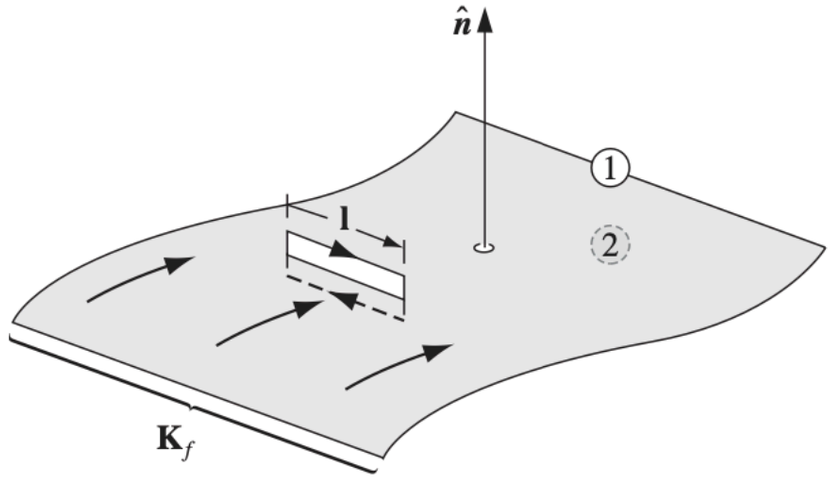


FIGURE 7.49

and hence

$$\boxed{\mathbf{H}_1^{\parallel} - \mathbf{H}_2^{\parallel} = \mathbf{K}_f \times \hat{\mathbf{n}}.} \tag{7.63}$$

So the *parallel* components of **H** are discontinuous by an amount proportional to the free surface current density.

Equations 7.60-63 are the general boundary conditions for electrodynamics.

In the case of *linear* media, they can be expressed in terms of **E** and **B** alone:

$$\left.\begin{aligned} &\text{(i)}\ \ \epsilon_1 E_1^{\perp} - \epsilon_2 E_2^{\perp} = \sigma_f, \qquad &&\text{(iii)}\ \ \mathbf{E}_1^{\parallel} - \mathbf{E}_2^{\parallel} = \mathbf{0}, \\ &\text{(ii)}\ \ B_1^{\perp} - B_2^{\perp} = 0, \qquad &&\text{(iv)}\ \ \frac{1}{\mu_1}\mathbf{B}_1^{\parallel} - \frac{1}{\mu_2}\mathbf{B}_2^{\parallel} = \mathbf{K}_f \times \hat{\mathbf{n}}. \end{aligned}\right\} \tag{7.64}$$

In particular, if there is no free charge or free current at the interface, then

$$\begin{aligned} &\text{(i)}\ \ \epsilon_1 E_1^{\perp} - \epsilon_2 E_2^{\perp} = 0, \qquad &&\text{(iii)}\ \ \mathbf{E}_1^{\parallel} - \mathbf{E}_2^{\parallel} = \mathbf{0}, \\ &\text{(ii)}\ \ B_1^{\perp} - B_2^{\perp} = 0, \qquad &&\text{(iv)}\ \ \frac{1}{\mu_1}\mathbf{B}_1^{\parallel} - \frac{1}{\mu_2}\mathbf{B}_2^{\parallel} = \mathbf{0}. \end{aligned} \tag{7.65}$$

As we shall see in Chapter 9, these equations are the basis for the theory of reflection and refraction.

8 - Conservation Laws

8.1 CHARGE AND ENERGY

8.1.1 The Continuity Equation

In this chapter we study conservation of energy, momentum, and angular momentum, in electrodynamics.

But I want to begin by reviewing the conservation of *charge*, because it is the paradigm for all conservation laws.

What precisely does conservation of charge tell us?

That the total charge in the universe is constant?

Well, sure—that's **global** conservation of charge.

But **local** conservation of charge is a much stronger statement: If the charge in some region changes, then exactly that amount of charge must have passed in or out through the surface.

The tiger can't simply rematerialize outside the cage; if it got from inside to outside it must have slipped through a hole in the fence.

Formally, the charge in a volume $\mathcal{V}$ is

$$Q(t) = \int_{\mathcal{V}} \rho(\mathbf{r}, t)\, d\tau, \tag{8.1}$$

and the current flowing out through the boundary $\mathcal{S}$ is $\oint \mathbf{J} \cdot d\mathbf{a}$, so local conservation of charge says

$$\frac{dQ}{dt} = -\oint_{\mathcal{S}} \mathbf{J} \cdot d\mathbf{a}. \tag{8.2}$$

Using Eq. 8.1 to rewrite the left side, and invoking the divergence theorem on the right, we have

$$\int_{\mathcal{V}} \frac{\partial \rho}{\partial t}\, d\tau = -\int_{\mathcal{V}} \nabla \cdot \mathbf{J}\, d\tau, \tag{8.3}$$

and since this is true for *any* volume, it follows that

$$\boxed{\frac{\partial \rho}{\partial t} = -\nabla \cdot \mathbf{J}.} \tag{8.4}$$

This is the continuity equation—the precise mathematical statement of local conservation of charge.

It can be derived from Maxwell's equations— conservation of charge is not an *independent* assumption; it is built into the laws of electrodynamics.

It serves as a constraint on the sources (ϱ and **J**).

They can't be just *any* old functions—they have to respect conservation of charge.

The purpose of this chapter is to develop the corresponding equations for local conservation of energy and momentum.

In the process (and perhaps more important) we will learn how to express the energy density and the momentum density (the analogs to ϱ), as well as the energy "current" and the momentum "current" (analogous to **J**).

8.1.2 Poynting's Theorem

In Chapter 2, we found that the work necessary to assemble a static charge distribution (against the Coulomb repulsion of like charges) is (Eq. 2.45)

$$W_e = \frac{\epsilon_0}{2} \int E^2\, d\tau,$$

where **E** is the resulting electric field.

Likewise, the work required to get currents going (against the back emf) is (Eq. 7.35)

$$W_{\mathrm{m}} = \frac{1}{2\mu_0} \int B^2 \, d\tau,$$

where **B** is the resulting magnetic field.

This suggests that the total energy stored in electromagnetic fields, per unit volume, is

$$\boxed{u = \frac{1}{2}\left(\epsilon_0 E^2 + \frac{1}{\mu_0} B^2\right).} \tag{8.5}$$

In this section I will confirm Eq. 8.5, and develop the energy conservation law for electrodynamics.

Suppose we have some charge and current configuration which, at time t, produces fields **E** and **B**.

In the next instant, dt, the charges move around a bit.

Question: How much work, dW, is done by the electromagnetic forces acting on these charges, in the interval dt?

According to the Lorentz force law, the work done on a charge q is

$$\mathbf{F} \cdot d\mathbf{l} = q(\mathbf{E} + \mathbf{v} \times \mathbf{B}) \cdot \mathbf{v}\, dt = q\mathbf{E} \cdot \mathbf{v}\, dt.$$

In terms of the charge and current densities, $q \to \varrho d\tau$ and $\varrho \mathbf{v} \to \mathbf{J}$, so the rate at which work is done on all the charges in a volume V is

$$\frac{dW}{dt} = \int_{\mathcal{V}} (\mathbf{E} \cdot \mathbf{J})\, d\tau. \tag{8.6}$$

Evidently $\mathbf{E} \cdot \mathbf{J}$ is the work done per unit time, per unit volume—which is to say, the *power* delivered per unit volume.

We can express this quantity in terms of the fields alone, using the Ampère-Maxwell law to eliminate $\mathbf{J}$:

$$\mathbf{E} \cdot \mathbf{J} = \frac{1}{\mu_0}\mathbf{E} \cdot (\boldsymbol{\nabla} \times \mathbf{B}) - \epsilon_0 \mathbf{E} \cdot \frac{\partial \mathbf{E}}{\partial t}.$$

From product rule 6,

$$\boldsymbol{\nabla} \cdot (\mathbf{E} \times \mathbf{B}) = \mathbf{B} \cdot (\boldsymbol{\nabla} \times \mathbf{E}) - \mathbf{E} \cdot (\boldsymbol{\nabla} \times \mathbf{B}).$$

Invoking Faraday's law ($\nabla \times \mathbf{E} = -\partial \mathbf{B}/\partial t$), it follows that

$$\mathbf{E} \cdot (\boldsymbol{\nabla} \times \mathbf{B}) = -\mathbf{B} \cdot \frac{\partial \mathbf{B}}{\partial t} - \boldsymbol{\nabla} \cdot (\mathbf{E} \times \mathbf{B}).$$

Meanwhile,

$$\mathbf{B} \cdot \frac{\partial \mathbf{B}}{\partial t} = \frac{1}{2}\frac{\partial}{\partial t}(B^2), \quad \text{and} \quad \mathbf{E} \cdot \frac{\partial \mathbf{E}}{\partial t} = \frac{1}{2}\frac{\partial}{\partial t}(E^2), \tag{8.7}$$

so

$$\mathbf{E} \cdot \mathbf{J} = -\frac{1}{2}\frac{\partial}{\partial t}\left(\epsilon_0 E^2 + \frac{1}{\mu_0}B^2\right) - \frac{1}{\mu_0}\boldsymbol{\nabla} \cdot (\mathbf{E} \times \mathbf{B}). \tag{8.8}$$

Putting this into Eq. 8.6, and applying the divergence theorem to the second term, we have

$$\frac{dW}{dt} = -\frac{d}{dt}\int_{\mathcal{V}} \frac{1}{2}\left(\epsilon_0 E^2 + \frac{1}{\mu_0}B^2\right) d\tau - \frac{1}{\mu_0}\oint_{\mathcal{S}} (\mathbf{E} \times \mathbf{B}) \cdot d\mathbf{a}, \tag{8.9}$$

where $\mathcal{S}$ is the surface bounding $\mathcal{V}$.

This is **Poynting's theorem**; it is the "work-energy theorem" of electrodynamics.

The first integral on the right is the total energy stored in the fields, $\int u d\tau$ the rate at which energy is transported out of V, across its boundary surface, by the electromagnetic fields.

Poynting's theorem says, then, that the work done on the charges by the electromagnetic force is equal to the decrease in energy remaining in the fields, less the energy that flowed out through the surface.

The *energy per unit time, per unit area*, transported by the fields is called the **Poynting vector**:

$$\mathbf{S} \equiv \frac{1}{\mu_0}(\mathbf{E} \times \mathbf{B}). \tag{8.10}$$

Specifically, $\mathbf{S} \cdot d\mathbf{a}$ is the energy per unit time crossing the infinitesimal surface da—the energy *flux* (so S is the energy flux density).

We will see many applications of the Poynting vector in Chapters 9 and 11, but for the moment I am mainly interested in using it to express Poynting's theorem more compactly:

$$\frac{dW}{dt} = -\frac{d}{dt}\int_{\mathcal{V}} u\, d\tau - \oint_{\mathcal{S}} \mathbf{S} \cdot d\mathbf{a}. \tag{8.11}$$

What if *no* work is done on the charges in $\mathcal{V}$ — what if, for example, we are in a region of empty space, where there *is* no charge?

In that case $dW/dt = 0$, so

$$\int \frac{\partial u}{\partial t}\, d\tau = -\oint \mathbf{S} \cdot d\mathbf{a} = -\int (\boldsymbol{\nabla} \cdot \mathbf{S})\, d\tau,$$

and hence

$$\frac{\partial u}{\partial t} = -\boldsymbol{\nabla} \cdot \mathbf{S}. \tag{8.12}$$

This is the "continuity equation" for *energy*—u (energy density) plays the role of ϱ (charge density), and $\mathbf{S}$ takes the part of $\mathbf{J}$ (current density).

It expresses local conservation of electromagnetic energy.

In *general*, though, electromagnetic energy by itself is *not* conserved (nor is the energy of the charges).

Of course not!

The fields do work on the charges, and the charges create fields—energy is tossed back and forth between them.

In the overall energy economy, you must include the contributions of both the matter and the fields.

Example 8.1. When current flows down a wire, work is done, which shows up as Joule heating of the wire (Eq. 7.7).

Though there are certainly *easier* ways to do it, the energy per unit time delivered to the wire can be calculated using the Poynting vector.

Assuming it's uniform, the electric field parallel to the wire is

$$E = \frac{V}{L},$$

where V is the potential difference between the ends and L is the length of the wire (Fig. 8.1).

The magnetic field is "circumferential"; at the surface (radius a) it has the value

$$B = \frac{\mu_0 I}{2\pi a}.$$

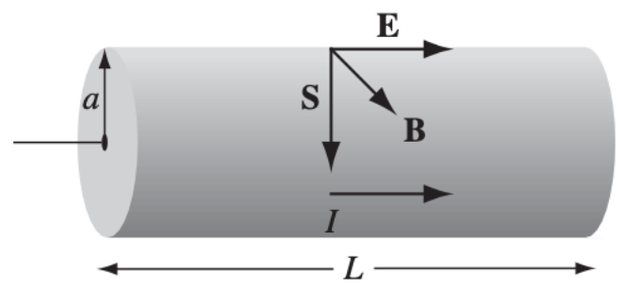


FIGURE 8.1

Accordingly, the magnitude of the Poynting vector is

$$S = \frac{1}{\mu_0}\frac{V}{L}\frac{\mu_0 I}{2\pi a} = \frac{VI}{2\pi aL},$$

and it points radially inward.

The energy per unit time passing in through the surface of the wire is therefore

$$\int \mathbf{S} \cdot d\mathbf{a} = S(2\pi aL) = VI,$$

which is exactly what we concluded, on much more direct grounds, in Sect. 7.1.1.

8.2 MOMENTUM

8.2.1 Newton's Third Law in Electrodynamics

Imagine a point charge q traveling in along the x axis at a constant speed v.

Because it is moving, its electric field is *not* given by Coulomb's law; nevertheless, **E** still points radially outward from the instantaneous position of the charge (Fig. 8.2a), as we'll see in Chapter 10.

Since, moreover, a moving point charge does not constitute a steady current, its magnetic field is *not* given by the Biot-Savart law.

Nevertheless, it's a fact that **B** still circles around the axis in a manner suggested by the right-hand rule (Fig. 8.2b); again, the proof will come in Chapter 10.

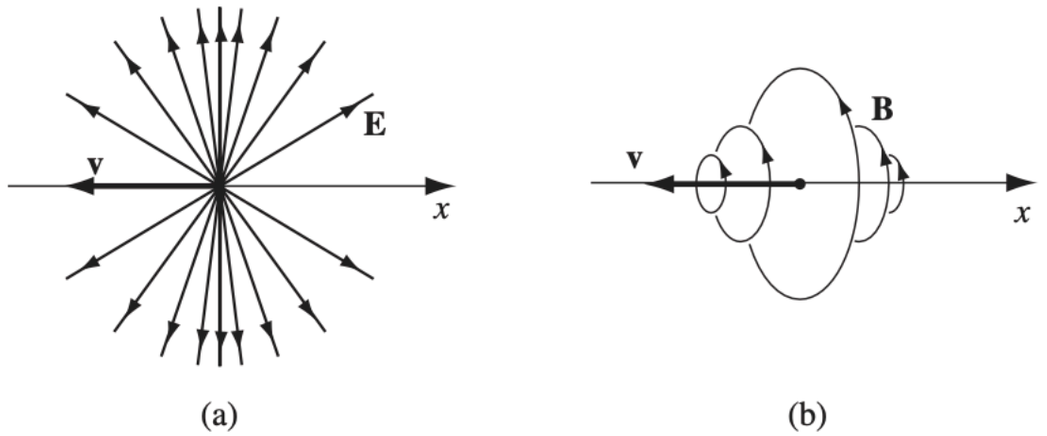


FIGURE 8.2

Now suppose this charge encounters an identical one, proceeding in at the same speed along the y axis.

Of course, the electromagnetic force between them would tend to drive them off the axes, but let's assume that they're mounted on tracks, or something, so they're obliged to maintain the same direction and the same speed (Fig. 8.3).

The electric force between them is repulsive, but how about the magnetic force?

Well, the magnetic field of q_1 points into the page (at the position of q_2), so the magnetic force on q_2 is toward the *right*, whereas the magnetic field of q_2 is *out* of the page (at the position of q_1), and the magnetic force on q_1 is *upward*.

The net electromagnetic force of q_1 on q_2 is equal but not opposite to the force of q_2 on q_1, in violation of Newton's third law.

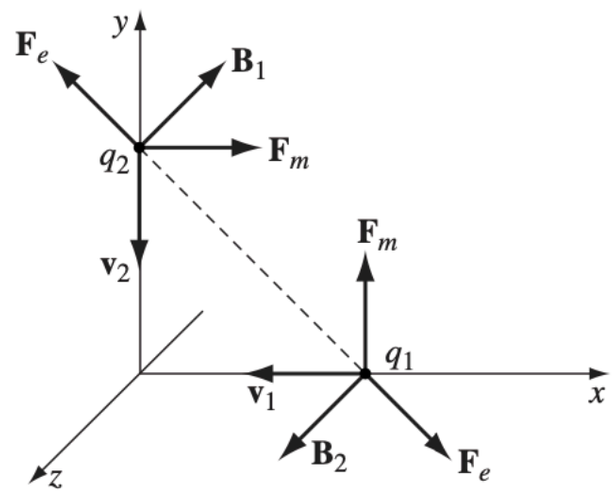


FIGURE 8.3

In electro*statics* and magneto*statics* the third law holds, but in electro*dynamics* it does *not*.

Well, that's an interesting curiosity, but then, how often does one actually use the third law, in practice?

Answer: All the time!

For the proof of conservation of momentum rests on the cancellation of internal forces, which follows from the third law.

When you tamper with the third law, you are placing conservation of momentum in jeopardy, and there is hardly any principle in physics more sacred than *that*.

Momentum conservation is rescued, in electrodynamics, by the realization that the *fields themselves carry momentum*.

This is not so surprising when you consider that we have already attributed *energy* to the fields. Whatever momentum is lost to the particles is gained by the fields.

Only when the field momentum is added to the mechanical momentum is momentum conservation restored.

8.2.2 Maxwell's Stress Tensor

Let's calculate the total electromagnetic force on the charges in volume $\mathcal{V}$:

$$\mathbf{F} = \int_{\mathcal{V}} (\mathbf{E} + \mathbf{v} \times \mathbf{B})\rho \, d\tau = \int_{\mathcal{V}} (\rho\mathbf{E} + \mathbf{J} \times \mathbf{B}) \, d\tau. \tag{8.13}$$

The *force per unit volume* is

$$\mathbf{f} = \rho\mathbf{E} + \mathbf{J} \times \mathbf{B}. \tag{8.14}$$

As before, I propose to express this in terms of fields alone, eliminating ϱ and $\mathbf{J}$ by using Maxwell's equations (i) and (iv):

$$\mathbf{f} = \epsilon_0(\boldsymbol{\nabla} \cdot \mathbf{E})\mathbf{E} + \left(\frac{1}{\mu_0}\boldsymbol{\nabla} \times \mathbf{B} - \epsilon_0\frac{\partial \mathbf{E}}{\partial t}\right) \times \mathbf{B}.$$

Now

$$\frac{\partial}{\partial t}(\mathbf{E} \times \mathbf{B}) = \left(\frac{\partial \mathbf{E}}{\partial t} \times \mathbf{B}\right) + \left(\mathbf{E} \times \frac{\partial \mathbf{B}}{\partial t}\right),$$

and Faraday's law says

$$\frac{\partial \mathbf{B}}{\partial t} = -\boldsymbol{\nabla} \times \mathbf{E},$$

So

$$\frac{\partial \mathbf{E}}{\partial t} \times \mathbf{B} = \frac{\partial}{\partial t}(\mathbf{E} \times \mathbf{B}) + \mathbf{E} \times (\boldsymbol{\nabla} \times \mathbf{E}).$$

Thus

$$\mathbf{f} = \epsilon_0 \left[(\boldsymbol{\nabla} \cdot \mathbf{E})\mathbf{E} - \mathbf{E} \times (\boldsymbol{\nabla} \times \mathbf{E}) \right] - \frac{1}{\mu_0} \left[\mathbf{B} \times (\boldsymbol{\nabla} \times \mathbf{B}) \right] - \epsilon_0 \frac{\partial}{\partial t} (\mathbf{E} \times \mathbf{B}). \tag{8.15}$$

Just to make things look more symmetrical, let's throw in a term $(\nabla \cdot \mathbf{B})\mathbf{B}$; since $\nabla \cdot \mathbf{B} = 0$, this costs us nothing.

Meanwhile, product rule 4 says

$$\boldsymbol{\nabla}(E^2) = 2(\mathbf{E} \cdot \boldsymbol{\nabla})\mathbf{E} + 2\mathbf{E} \times (\boldsymbol{\nabla} \times \mathbf{E}),$$

so

$$\mathbf{E} \times (\boldsymbol{\nabla} \times \mathbf{E}) = \frac{1}{2}\boldsymbol{\nabla}(E^2) - (\mathbf{E} \cdot \boldsymbol{\nabla})\mathbf{E},$$

and the same goes for $\mathbf{B}$.

Therefore,

$$\mathbf{f} = \epsilon_0 \left[(\boldsymbol{\nabla} \cdot \mathbf{E})\mathbf{E} + (\mathbf{E} \cdot \boldsymbol{\nabla})\mathbf{E} \right] + \frac{1}{\mu_0} \left[(\boldsymbol{\nabla} \cdot \mathbf{B})\mathbf{B} + (\mathbf{B} \cdot \boldsymbol{\nabla})\mathbf{B} \right]$$

$$- \frac{1}{2}\boldsymbol{\nabla}\left(\epsilon_0 E^2 + \frac{1}{\mu_0} B^2 \right) - \epsilon_0 \frac{\partial}{\partial t} (\mathbf{E} \times \mathbf{B}). \tag{8.16}$$

Ugly! But it can be simplified by introducing the **Maxwell stress tensor**,

$$T_{ij} \equiv \epsilon_0 \left(E_i E_j - \frac{1}{2}\delta_{ij} E^2 \right) + \frac{1}{\mu_0} \left(B_i B_j - \frac{1}{2}\delta_{ij} B^2 \right). \tag{8.17}$$

The indices i and j refer to the coordinates x, y, and z, so the stress tensor has a total of nine components (T_{xx}, T_{yy}, T_{xz}, T_{yx}, and so on).

The **Kronecker delta**, δ_{ij}, is 1 if the indices are the same ($\delta_{xx} = \delta_{yy} = \delta_{zz} = 1$) and zero otherwise ($\delta_{xy} = \delta_{xz} = \delta_{yz} = 0$).

Thus

$$T_{xx} = \frac{1}{2}\epsilon_0 \left(E_x^2 - E_y^2 - E_z^2\right) + \frac{1}{2\mu_0}\left(B_x^2 - B_y^2 - B_z^2\right),$$

$$T_{xy} = \epsilon_0 (E_x E_y) + \frac{1}{\mu_0}(B_x B_y),$$

and so on.

Because it carries *two* indices, where a vector has only one, T_{ij} is sometimes written with a double arrow: $\overleftrightarrow{T}$. One can form the dot product of $\overleftrightarrow{T}$ with a vector **a**, in two ways—on the left, and on the right:

$$\left(\mathbf{a} \cdot \overleftrightarrow{\mathbf{T}}\right)_j = \sum_{i=x,y,z} a_i T_{ij}, \quad \left(\overleftrightarrow{\mathbf{T}} \cdot \mathbf{a}\right)_j = \sum_{i=x,y,z} T_{ji} a_i. \tag{8.18}$$

The resulting object, which has one remaining index, is itself a vector.

In particular, the divergence of $\overleftrightarrow{T}$ has as its *j*th component

$$\left(\boldsymbol{\nabla} \cdot \overleftrightarrow{\mathbf{T}}\right)_j = \epsilon_0 \left[(\boldsymbol{\nabla} \cdot \mathbf{E})E_j + (\mathbf{E} \cdot \boldsymbol{\nabla})E_j - \frac{1}{2}\nabla_j E^2\right] + \frac{1}{\mu_0}\left[(\boldsymbol{\nabla} \cdot \mathbf{B})B_j + (\mathbf{B} \cdot \boldsymbol{\nabla})B_j - \frac{1}{2}\nabla_j B^2\right].$$

Thus the force per unit volume (Eq. 8.16) can be written in the much tidier form

$$\mathbf{f} = \boldsymbol{\nabla} \cdot \overleftrightarrow{\mathbf{T}} - \epsilon_0 \mu_0 \frac{\partial \mathbf{S}}{\partial t}, \tag{8.19}$$

where **S** is the Poynting vector (Eq. 8.10).

The *total* electromagnetic force on the charges in $\mathcal{V}$ (Eq. 8.13) is

$$\mathbf{F} = \oint_{\mathcal{S}} \overleftrightarrow{\mathbf{T}} \cdot d\mathbf{a} - \epsilon_0 \mu_0 \frac{d}{dt} \int_{\mathcal{V}} \mathbf{S}\, d\tau. \tag{8.20}$$

(I used the divergence theorem to convert the first term to a surface integral.)

In the *static* case the second term drops out, and the electromagnetic force on the charge configuration can be expressed entirely in terms of the stress tensor at the boundary:

$$\mathbf{F} = \oint_{\mathcal{S}} \overleftrightarrow{\mathbf{T}} \cdot d\mathbf{a} \quad \text{(static)}. \tag{8.21}$$

Physically, $\overleftrightarrow{T}$ is the force per unit area (or **stress**) acting on the surface.

More precisely, T_{ij} is the force (per unit area) in the ith direction acting on an element of surface oriented in the jth direction—"diagonal"elements(T_{xx}, T_{yy}, T_{zz}) represent *pressures*, and "off-diagonal" elements (T_{xy} , T_{xz} , etc.) are *shears*.

Example 8.2. Determine the net force on the "northern" hemisphere of a uniformly charged solid sphere of radius R and charge Q

Solution

The boundary surface consists of two parts—a hemispherical "bowl" at radius R, and a circular disk at $\theta = \pi/2$ (Fig. 8.4).

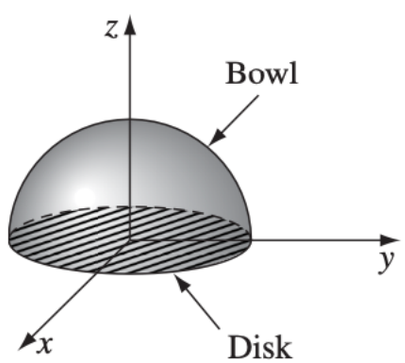


FIGURE 8.4

For the bowl,

$$d\mathbf{a} = R^2 \sin\theta \, d\theta \, d\phi \, \hat{\mathbf{r}}$$

and

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0} \frac{Q}{R^2} \hat{\mathbf{r}}.$$

In Cartesian components,

$$\hat{\mathbf{r}} = \sin\theta\cos\phi \, \hat{\mathbf{x}} + \sin\theta \sin\phi \, \hat{\mathbf{y}} + \cos\theta \, \hat{\mathbf{z}},$$

so

$$T_{zx} = \epsilon_0 E_z E_x = \epsilon_0 \left(\frac{Q}{4\pi\epsilon_0 R^2} \right)^2 \sin\theta\cos\theta\cos\phi,$$

$$T_{zy} = \epsilon_0 E_z E_y = \epsilon_0 \left(\frac{Q}{4\pi\epsilon_0 R^2} \right)^2 \sin\theta\cos\theta\sin\phi,$$

$$T_{zz} = \frac{\epsilon_0}{2}\left(E_z^2 - E_x^2 - E_y^2\right) = \frac{\epsilon_0}{2} \left(\frac{Q}{4\pi\epsilon_0 R^2} \right)^2 (\cos^2\theta - \sin^2\theta). \tag{8.22}$$

The net force is obviously in the z-direction, so it suffices to calculate

$$\left(\overleftrightarrow{\mathbf{T}} \cdot d\mathbf{a}\right)_z = T_{zx}\, da_x + T_{zy}\, da_y + T_{zz}\, da_z = \frac{\epsilon_0}{2} \left(\frac{Q}{4\pi\epsilon_0 R} \right)^2 \sin\theta\cos\theta \, d\theta \, d\phi.$$

The force on the "bowl" is therefore

$$F_{\text{bowl}} = \frac{\epsilon_0}{2} \left(\frac{Q}{4\pi\epsilon_0 R} \right)^2 2\pi \int_0^{\pi/2} \sin\theta\cos\theta \, d\theta = \frac{1}{4\pi\epsilon_0} \frac{Q^2}{8R^2}. \tag{8.23}$$

Meanwhile, for the equatorial disk,

$$d\mathbf{a} = -r \, dr \, d\phi \, \hat{\mathbf{z}}, \tag{8.24}$$

and (since we are now *inside* the sphere)

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0} \frac{Q}{R^3} \mathbf{r} = \frac{1}{4\pi\epsilon_0} \frac{Q}{R^3} r(\cos\phi \, \hat{\mathbf{x}} + \sin\phi \, \hat{\mathbf{y}}).$$

Thus

$$T_{zz} = \frac{\epsilon_0}{2}\left(E_z^2 - E_x^2 - E_y^2\right) = -\frac{\epsilon_0}{2}\left(\frac{Q}{4\pi\epsilon_0 R^3}\right)^2 r^2,$$

and hence

$$\left(\overleftrightarrow{\mathbf{T}} \cdot d\mathbf{a}\right)_z = \frac{\epsilon_0}{2}\left(\frac{Q}{4\pi\epsilon_0 R^3}\right)^2 r^3\, dr\, d\phi.$$

The force on the disk is therefore

$$F_{\text{disk}} = \frac{\epsilon_0}{2}\left(\frac{Q}{4\pi\epsilon_0 R^3}\right)^2 2\pi \int_0^R r^3 dr = \frac{1}{4\pi\epsilon_0}\frac{Q^2}{16R^2}. \tag{8.25}$$

Combining Eqs. 8.23 and 8.25, I conclude that the net force on the northern hemisphere is

$$F = \frac{1}{4\pi\epsilon_0}\frac{3Q^2}{16R^2}. \tag{8.26}$$

Incidentally, in applying Eq. 8.21, *any* volume that encloses all of the charge in question (and no *other* charge) will do the job.

For example, in the present case we could use the whole region $z > 0$.

In that case the boundary surface consists of the entire xy plane (plus a hemisphere at $r = \infty$, but $E = 0$ out there, so it contributes nothing).

In place of the "bowl," we now have the outer portion of the plane ($r > R$). Here

$$T_{zz} = -\frac{\epsilon_0}{2}\left(\frac{Q}{4\pi\epsilon_0}\right)^2 \frac{1}{r^4}$$

(Eq. 8.22 with $\theta = \pi/2$ and $R \rightarrow r$), and $d\mathbf{a}$ is given by Eq.8.24, so

$$\left(\overleftrightarrow{\mathbf{T}} \cdot d\mathbf{a}\right)_z = \frac{\epsilon_0}{2}\left(\frac{Q}{4\pi\epsilon_0}\right)^2 \frac{1}{r^3}\, dr\, d\phi,$$

and the contribution from the plane for $r > R$ is

$$\frac{\epsilon_0}{2}\left(\frac{Q}{4\pi\epsilon_0}\right)^2 2\pi\int_R^\infty \frac{1}{r^3}\,dr = \frac{1}{4\pi\epsilon_0}\frac{Q^2}{8R^2},$$

the same as for the bowl (Eq. 8.23).

I hope you didn't get too bogged down in the details of Ex. 8.2.

If so, take a moment to appreciate what happened.

We were calculating the force on a solid object, but instead of doing a *volume* integral, as you might expect, Eq. 8.21 allowed us to set it up as a *surface* integral; somehow the stress tensor sniffs out what is going on inside.

8.2.3 Conservation of Momentum

According to Newton's second law, the force on an object is equal to the rate of change of its momentum:

$$\mathbf{F} = \frac{d\mathbf{p}_{\text{mech}}}{dt}.$$

Equation 8.20 can therefore be written in the form(we assume the only forces acting are electromagnetic)

$$\frac{d\mathbf{p}_{\text{mech}}}{dt} = -\epsilon_0\mu_0\frac{d}{dt}\int_{\mathcal{V}} \mathbf{S}\,d\tau + \oint_{\mathcal{S}} \overleftrightarrow{\mathbf{T}}\cdot d\mathbf{a}, \tag{8.27}$$

where $\mathbf{p}_{\text{mech}}$ is the (mechanical) momentum of the particles in volume $\mathcal{V}$.

This expression is similar in structure to Poynting's theorem (Eq. 8.11), and it invites an analogous interpretation: The first integral represents *momentum stored in the fields*:

$$\mathbf{p} = \mu_0\epsilon_0\int_{\mathcal{V}} \mathbf{S}\,d\tau, \tag{8.28}$$

while the second integral is the *momentum per unit time flowing in through the surface*.

Equation 8.27 is the statement of *conservation of momentum* in electrodynamics: If the mechanical momentum increases, either the field momentum *de*creases, or else the fields are carrying momentum into the volume through the surface.

The momentum *density* in the fields is evidently

$$\boxed{\mathbf{g} = \mu_0 \epsilon_0 \mathbf{S} = \epsilon_0 (\mathbf{E} \times \mathbf{B}),} \tag{8.29}$$

and the momentum flux transported by the fields is $-\overleftrightarrow{T}$ (specifically, $-\overleftrightarrow{T} \cdot d\mathbf{a}$ is the electromagnetic momentum per unit time passing through the area $d\mathbf{a}$).

If the mechanical momentum in $\mathcal{V}$ is not changing (for example, if we are talking about a region of empty space), then

$$\int \frac{\partial \mathbf{g}}{\partial t} d\tau = \oint \overleftrightarrow{\mathbf{T}} \cdot d\mathbf{a} = \int \boldsymbol{\nabla} \cdot \overleftrightarrow{\mathbf{T}} \, d\tau,$$

and hence

$$\frac{\partial \mathbf{g}}{\partial t} = \boldsymbol{\nabla} \cdot \overleftrightarrow{\mathbf{T}}. \tag{8.30}$$

This is the "continuity equation" for electromagnetic momentum, with **g** (momentum density) in the role of ϱ (charge density) and $-\overleftrightarrow{T}$ playing the part of **J**; it expresses the local conservation of field momentum.

But in general (when there *are* charges around) the field momentum by itself, and the mechanical momentum by itself, are *not* conserved—charges and fields exchange momentum, and only the *total* is conserved.

Notice that the Poynting vector has appeared in two quite different roles: **S** itself is the energy per unit area, per unit time, transported by the electromagnetic fields, while $\mu_0 \varepsilon_0 \mathbf{S}$ is the momentum per unit volume stored in those fields.

Similarly, $\overleftrightarrow{T}$ plays a dual role: $\overleftrightarrow{T}$ itself is the electromagnetic stress (force per unit area) acting on a surface, and $-\overleftrightarrow{T}$ describes the flow of momentum (it is the momentum current density) carried by the fields.

Example 8.3. A long coaxial cable, of length l, consists of an inner conductor (radius a) and an outer conductor (radius b). It is connected to a battery at one end and a resistor at the other (Fig. 8.5). The inner conductor carries a uniform charge per unit length λ, and a steady current I to the right; the outer conductor has the opposite charge and current. What is the electromagnetic momentum stored in the fields?

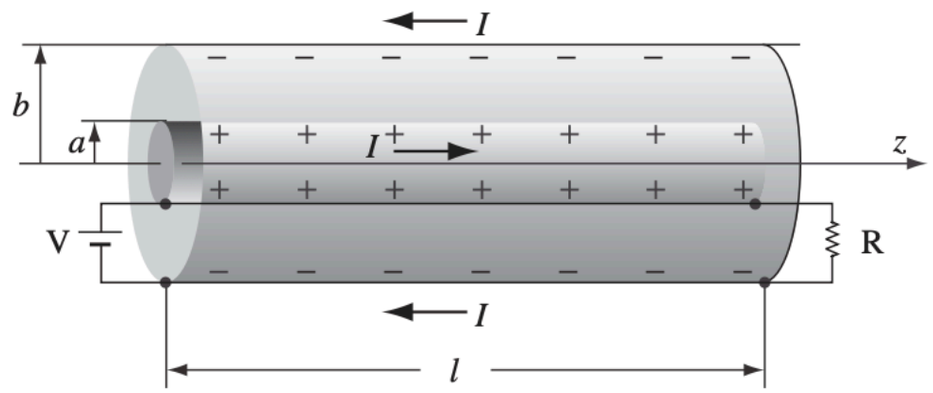


FIGURE 8.5

Solution

The fields are

$$\mathbf{E} = \frac{1}{2\pi\epsilon_0}\frac{\lambda}{s}\hat{\mathbf{s}}, \qquad \mathbf{B} = \frac{\mu_0}{2\pi}\frac{I}{s}\hat{\boldsymbol{\phi}}.$$

The Poynting vector is therefore

$$\mathbf{S} = \frac{\lambda I}{4\pi^2\epsilon_0 s^2}\hat{\mathbf{z}}.$$

So energy is flowing down the line, from the battery to the resistor.

In fact, the power transported is

$$P = \int \mathbf{S}\cdot d\mathbf{a} = \frac{\lambda I}{4\pi^2\epsilon_0}\int_a^b \frac{1}{s^2}2\pi s\, ds = \frac{\lambda I}{2\pi\epsilon_0}\ln(b/a) = IV,$$

as it should be.

The *momentum* in the fields is

$$\mathbf{p} = \mu_0\epsilon_0 \int \mathbf{S}\, d\tau = \frac{\mu_0 \lambda I}{4\pi^2}\,\hat{\mathbf{z}} \int_a^b \frac{1}{s^2} l 2\pi s\, ds = \frac{\mu_0 \lambda I l}{2\pi} \ln(b/a)\,\hat{\mathbf{z}} = \frac{IVl}{c^2}\,\hat{\mathbf{z}}.$$

This is an astonishing result.

The cable is not moving, **E** and **B** are static, and yet we are asked to believe that there is momentum in the fields.

If something tells you this cannot be the whole story, you have sound intuitions.

But the resolution of this paradox will have to await Chapter 12 (Ex. 12.12).

Suppose now that we turn up the resistance, so the current decreases.

The changing magnetic field will induce an electric field (Eq. 7.20):

$$\mathbf{E} = \left[\frac{\mu_0}{2\pi}\frac{dI}{dt}\ln s + K\right]\hat{\mathbf{z}}.$$

This field exerts a force on $\pm\lambda$:

$$\mathbf{F} = \lambda l\left[\frac{\mu_0}{2\pi}\frac{dI}{dt}\ln a + K\right]\hat{\mathbf{z}} - \lambda l\left[\frac{\mu_0}{2\pi}\frac{dI}{dt}\ln b + K\right]\hat{\mathbf{z}} = -\frac{\mu_0\lambda l}{2\pi}\frac{dI}{dt}\ln(b/a)\,\hat{\mathbf{z}}.$$

The total momentum imparted to the cable, as the current drops from I to 0, is therefore

$$\mathbf{p}_{\text{mech}} = \int \mathbf{F}\, dt = \frac{\mu_0 \lambda I l}{2\pi}\ln(b/a)\,\hat{\mathbf{z}},$$

which is precisely the momentum originally stored in the fields.

8.2.4 Angular Momentum

By now, the electromagnetic fields (which started out as mediators of forces between charges) have taken on a life of their own.

They carry *energy* (Eq. 8.5)

$$u = \frac{1}{2}\left(\epsilon_0 E^2 + \frac{1}{\mu_0} B^2\right), \tag{8.31}$$

and *momentum* (Eq. 8.29)

$$\mathbf{g} = \epsilon_0(\mathbf{E} \times \mathbf{B}), \tag{8.32}$$

and, for that matter, *angular* momentum:

$$\boldsymbol{\ell} = \mathbf{r} \times \mathbf{g} = \epsilon_0 \left[\mathbf{r} \times (\mathbf{E} \times \mathbf{B})\right]. \tag{8.33}$$

Even perfectly *static* fields can harbor momentum and angular momentum, as long as $\mathbf{E} \times \mathbf{B}$ is nonzero, and it is only when these field contributions are included that the conservation laws are sustained.

Example 8.4. Imagine a very long solenoid with radius R, n turns per unit length, and current I.

Coaxial with the solenoid are two long cylindrical (non-conducting) shells of length l—one, *inside* the solenoid at radius a, carries a charge $+Q$, uniformly distributed over its surface; the other, *outside* the solenoid at radius b, carries charge $-Q$ (see Fig. 8.7; l is supposed to be much greater than b).

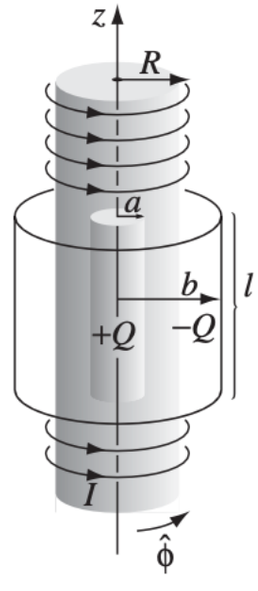


FIGURE 8.7

When the current in the solenoid is gradually reduced, the cylinders begin to rotate, as we found in Ex. 7.8.

Question: Where does the angular momentum come from?

Solution

It was initially stored in the fields.

Before the current was switched off, there was an electric field,

$$\mathbf{E} = \frac{Q}{2\pi\epsilon_0 l}\frac{1}{s}\hat{\mathbf{s}} \quad (a < s < b),$$

in the region between the cylinders, and a magnetic field,

$$\mathbf{B} = \mu_0 n I\,\hat{\mathbf{z}} \quad (s < R),$$

inside the solenoid.

The momentum density (Eq. 8.29) was therefore

$$\mathbf{g} = -\frac{\mu_0 n I Q}{2\pi l s}\hat{\boldsymbol{\phi}},$$

in the region $a < s < R$.

The z component of the *angular* momentum density was

$$(\mathbf{r} \times \mathbf{g})_z = -\frac{\mu_0 n I Q}{2\pi l},$$

which is *constant* (independent of s).

To get the *total* angular momentum in the fields, we simply multiply by the volume, $\pi(R^2 - a^2)l$:

$$\mathbf{L} = -\frac{1}{2}\mu_0 n I Q(R^2 - a^2)\,\hat{\mathbf{z}}. \tag{8.34}$$

When the current is turned off, the changing magnetic field induces a circumferential electric field, given by Faraday's law:

$$\mathbf{E} = \begin{cases} -\frac{1}{2}\mu_0 n \frac{dI}{dt}\frac{R^2}{s}\hat{\boldsymbol{\phi}}, & (s > R), \\ \\ -\frac{1}{2}\mu_0 n \frac{dI}{dt} s\,\hat{\boldsymbol{\phi}}, & (s < R). \end{cases}$$

Thus the torque on the outer cylinder is

$$\mathbf{N}_b = \mathbf{r} \times (-Q\mathbf{E}) = \frac{1}{2}\mu_0 n Q R^2 \frac{dI}{dt}\hat{\mathbf{z}},$$

and it picks up an angular momentum

$$\mathbf{L}_b = \frac{1}{2}\mu_0 n Q R^2 \,\hat{\mathbf{z}} \int_I^0 \frac{dI}{dt} dt = -\frac{1}{2}\mu_0 n I Q R^2 \,\hat{\mathbf{z}}.$$

Similarly, the torque on the inner cylinder is

$$\mathbf{N}_a = -\frac{1}{2}\mu_0 n Q a^2 \frac{dI}{dt}\,\hat{\mathbf{z}},$$

and its angular momentum increase is

$$\mathbf{L}_a = \frac{1}{2}\mu_0 n I Q a^2 \,\hat{\mathbf{z}}.$$

So it all works out: $\mathbf{L}_{\text{em}} = \mathbf{L}_a + \mathbf{L}_b$.

The angular momentum *lost* by the fields is precisely equal to the angular momentum *gained* by the cylinders, and the *total* angular momentum (fields plus matter) is conserved.

8.3 MAGNETIC FORCES DO NO WORK

This is perhaps a good place to revisit the old paradox that magnetic forces do no work (Eq. 5.11).

What about that magnetic crane lifting the carcass of a junked car?

Somebody is doing work on the car, and if it's not the magnetic field, who *is* it?

The car is ferromagnetic; in the presence of the magnetic field, it contains a lot of microscopic magnetic dipoles (spinning electrons, actually), all lined up.

The resulting magnetization is equivalent to a bound current running around the surface, so let's model the car as a circular current loop—in fact, let's make it an insulating ring of line charge λ rotating at angular velocity ω (Fig. 8.8).

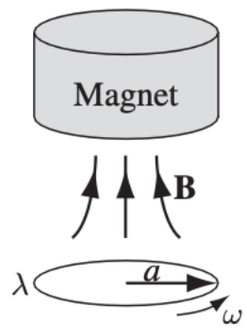


FIGURE 8.8

The upward magnetic force on the loop is (Eq. 6.2)

$$F = 2\pi I a B_s, \tag{8.35}$$

where B_s is the radial component of the magnet's field, and $I = \lambda\omega a$.

If the ring rises a distance dz (while the magnet itself stays put), the work done on it is

$$dW = 2\pi a^2 \lambda \omega B_s \, dz. \tag{8.36}$$

This increases the potential energy of the ring.

Who did the work?

Naively, it appears that the magnetic field is responsible, but we have already learned (Ex. 5.3) that this is not the case—as the ring rises, the magnetic force is perpendicular to the *net* velocity of the charges in the ring, so it does *no* work on them.

At the same time, however, a motional emf is induced in the ring, which opposes the flow of charge, and hence reduces its angular velocity:

$$\mathcal{E} = -\frac{d\Phi}{dt}.$$

Here $d\,\Phi$ is the flux through the "ribbon" joining the ring at time t to the ring at time $t + dt$ (Fig. 8.9):

$$d\Phi = B_s\, 2\pi a\, dz.$$

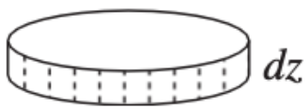


FIGURE 8.9

Now

$$\mathcal{E} = \oint \mathbf{f} \cdot d\mathbf{l} = f\,(2\pi a),$$

where **f** is the force per unit charge. So

$$f = -B_s \frac{dz}{dt}, \tag{8.37}$$

the force on a segment of length dl is $f\,\lambda\, dl$, the torque on the ring is

$$N = a\left(-B_s \frac{dz}{dt}\right)\lambda(2\pi a),$$

and the work done (slowing the rotation) is $N\,d\phi = N\omega\,dt$, or

$$dW = -2\pi a^2 \lambda \omega B_s\,dz. \tag{8.38}$$

The ring slows down, and the rotational energy it loses (Eq. 8.38) is precisely equal to the potential energy it gains (Eq. 8.36).

All the magnetic field did was convert energy from one form to another.

If you'll permit some sloppy language, the work done by the vertical component of the magnetic force (Eq. 8.35) is equal and opposite to the work done by its horizontal component (Eq. 8.37).

What about the magnet?

Is it completely passive in this process?

Suppose we model it as a big circular loop (radius b), resting on a table and carrying a current I_b; the "junk car" is a relatively small current loop (radius a), on the floor directly below, carrying a current I_a (Fig. 8.10).

This time, just for a change, let's assume both currents are constant (we'll include a regulated power supply in each loop).

Parallel currents attract, and we propose to lift the small loop off the floor, keeping careful track of the work done and the agency responsible.

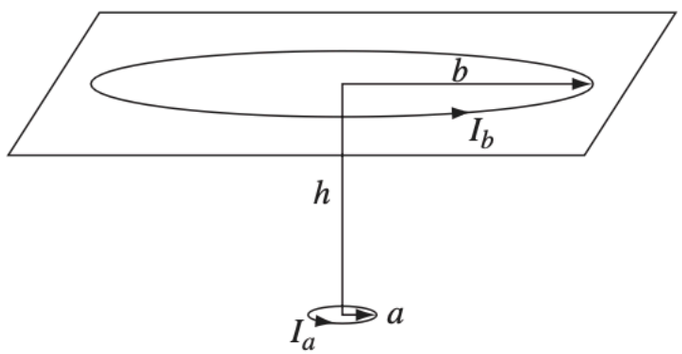


FIGURE 8.10

Let's start by adjusting the currents so the small ring just "floats," a distance h below the table, with the magnetic force exactly balancing the weight ($ma\ g$) of the little ring.

If you you calculate the magnetic force:

$$F_{\text{mag}} = \frac{3\pi}{2}\mu_0 I_a I_b \frac{a^2 b^2 h}{(b^2+h^2)^{5/2}} = m_a g. \tag{8.39}$$

Now the loop rises an infinitesimal distance dz; the work done is equal to the gain in its potential energy

$$dW_g = m_a g\, dz = \frac{3\pi}{2}\mu_0 I_a I_b \frac{a^2 b^2 h}{(b^2+h^2)^{5/2}}\, dz. \tag{8.40}$$

Who did it?

The magnetic field? *No!*

The work was done by the power supply that sustains the current in loop a (Ex. 5.3).

As the loop rises, a motional emf is induced in it.

The flux through the loop is

$$\Phi_a = M I_b,$$

where M is the mutual inductance of the two loops:

$$M = \frac{\pi\mu_0}{2}\frac{a^2 b^2}{(b^2+h^2)^{3/2}}$$

The emf is

$$\begin{aligned}\mathcal{E}_a &= -\frac{d\Phi_a}{dt} = -I_b\frac{dM}{dt} = -I_b\frac{dM}{dh}\frac{dh}{dt} \\ &= -I_b\left(-\frac{3}{2}\right)\frac{\pi\mu_0}{2}\frac{a^2 b^2}{(b^2+h^2)^{5/2}}2h\frac{(-dz)}{dt}.\end{aligned}$$

The work done by the power supply (fighting against this motional emf) is

$$dW_a = -\mathcal{E}_a I_a\, dt = \frac{3\pi}{2}\mu_0 I_a I_b \frac{a^2 b^2 h}{(b^2+h^2)^{5/2}}\, dz \tag{8.41}$$

—same as the work done in lifting the loop (Eq. 8.40).

Meanwhile, however, a *Faraday* emf is induced in the *upper* loop, due to the changing flux from the lower loop:

$$\Phi_b = M I_a \;\Rightarrow\; \mathcal{E}_b = -I_a \frac{dM}{dt},$$

and the work done by the power supply in ring b (to sustain the current I_b) is

$$dW_b = -\mathcal{E}_b I_b\, dt = \frac{3\pi}{2}\mu_0 I_a I_b \frac{a^2 b^2 h}{(b^2+h^2)^{5/2}}\, dz, \tag{8.42}$$

exactly the same as dW_a.

That's embarrassing—the power supplies have done *twice* as much work as was necessary to lift the junk car!

Where did the "wasted" energy go?

Answer: It increased the energy stored in the fields.

The energy in a system of two current-carrying loops is

$$U = \frac{1}{2}L_a I_a^2 + \frac{1}{2}L_b I_b^2 + M I_a I_b, \tag{8.43}$$

so

$$dU = I_a I_b \frac{dM}{dt} dt = dW_b.$$

Remarkably, all four energy increments are the same.

If we care to apportion things this way, the power supply in loop *a* contributes the energy necessary to lift the lower ring, while the power supply in loop *b* provides the extra energy for the fields.

If all we're interested in is the work done to raise the ring, we can ignore the upper loop (and the energy in the fields) altogether.

In both these models, the magnet itself was stationary.

That's like lifting a paper clip by holding a magnet over it.

But in the case of the magnetic crane, the car stays in contact with the magnet, which is attached to a cable that lifts the whole works.

As a model, we might stick the upper loop in a big box, the lower loop in a little box, and crank up the currents so the force of attraction is much greater than $m_a g$; the two boxes snap together, and we attach a string to the upper box and pull up on it (Fig. 8.11).

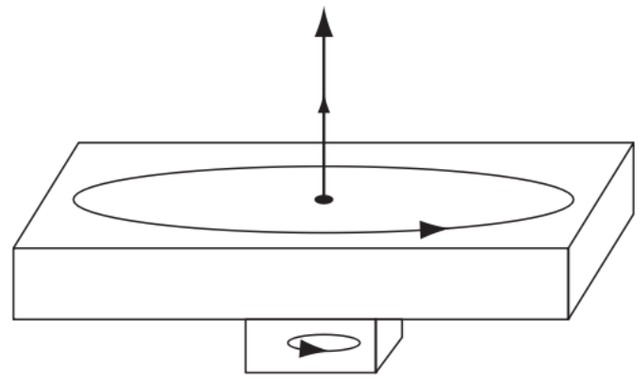


FIGURE 8.11

The same old mechanism (Ex. 5.3) prevails: as the lower loop rises, the magnetic force tilts backwards; its vertical component lifts the loop, but its horizontal component opposes the current, and no net work is done.

This time, however, the motional emf is perfectly balanced by the Faraday emf fighting to keep the current going—the flux through the lower loop is not changing.

(If you like, the flux is *increasing* because the loop is moving upward, into a region of higher magnetic field, but it is *decreasing* because the magnetic field of the upper loop—at any give point in space—is decreasing as that loop moves up.)

No power supply is needed to sustain the current (and for that matter, no power supply is required in the upper loop either, since the energy in the fields is not changing.

Who did the work to lift the car?

The person pulling up on the rope, obviously.

The role of the magnetic field was merely to transmit this energy to the car, via the vertical component of the magnetic force.

But the magnetic field itself (as always) did no work.

The fact that magnetic fields do no work follows directly from the Lorentz force law, so if you think you have discovered an exception, you're going to have to explain why that law is incorrect.

For example, if magnetic monopoles exist, the force on a particle with electric charge q_e and magnetic charge q_m becomes:

$$\mathbf{F} = q_e(\mathbf{E} + \mathbf{v} \times \mathbf{B}) + q_m\,(\mathbf{B} - \epsilon_0\mu_0\mathbf{v} \times \mathbf{E})\,. \tag{8.44}$$

In that case, magnetic fields *can* do work ...but *only on magnetic charges*.

So unless your car is made of monopoles (I don't think so), this doesn't solve the problem.

A somewhat less radical possibility is that in addition to electric charges there exist permanent point magnetic dipoles (electrons?), whose dipole moment $\mathbf{m}$ is not associated with any electric current, but simply *is*.

The Lorentz force law acquires an extra term

$$\mathbf{F} = q(\mathbf{E} + \mathbf{v} \times \mathbf{B}) + \nabla(\mathbf{m} \cdot \mathbf{B}).$$

The magnetic field *can* do work on these "intrinsic" dipoles (which experience no motional or Faraday emf, since they enclose no flux).

I don't know whether a consistent theory can be constructed in this way, but in any event it is *not* classical electrodynamics, which is predicated on Ampère's assumption that all magnetic phenomena are due to electric charges in motion, and point magnetic dipoles must be interpreted as the limits of tiny current loops.

9 - Electromagnetic Waves

9.1 WAVES IN ONE DIMENSION

9.1.1 The Wave Equation

What is a "wave"?

I don't think I can give you an entirely satisfactory answer—the concept is intrinsically somewhat vague—but here's a start: A wave is a *disturbance of a continuous medium that propagates with a fixed shape at constant velocity*.

Immediately I must add qualifiers: In the presence of absorption, the wave will diminish in size as it moves; if the medium is dispersive, different frequencies travel at different speeds; in two or three dimensions, as the wave spreads out, its amplitude will decrease; and of course *standing* waves don't propagate at all.

But these are refinements; let's start with the simple case: fixed shape, constant speed (Fig. 9.1).

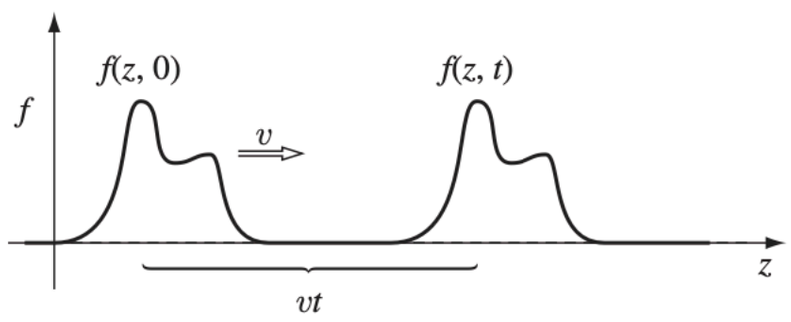


FIGURE 9.1

How would you represent such an object mathematically?

In the figure, I have drawn the wave at two different times, once at $t = 0$, and again at some later time t—each point on the wave form simply shifts to the right by an amount vt, where v is the velocity.

Maybe the wave is generated by shaking one end of a taut string; $f(z,t)$ represents the displacement of the string at the point z, at time t.

Given the *initial* shape of the string, $g(z) \equiv f(z, 0)$, what is the subsequent form, $f(z,t)$?

Well, the displacement at point z, at the later time t, is the same as the displacement a distance vt to the left (i.e. at $z - vt$), back at time $t = 0$:

$$f(z, t) = f(z - vt, 0) = g(z - vt). \tag{9.1}$$

That statement captures (mathematically) the essence of wave motion.

It tells us that the function $f(z, t)$, which *might* have depended on z and t in *any* old way, in *fact* depends on them only in the very special combination $z - vt$; when that is true, the function $f(z,t)$ represents a wave of fixed shape traveling in the z direction at speed v.

For example, if A and b are constants (with the appropriate units),

$$f_1(z, t) = Ae^{-b(z-vt)^2}, \quad f_2(z, t) = A \sin[b(z - vt)], \quad f_3(z, t) = \frac{A}{b(z - vt)^2 + 1}$$

all represent waves (with different shapes, of course), but

$$f_4(z, t) = Ae^{-b(bz^2+vt)}, \quad \text{and} \quad f_5(z, t) = A \sin(bz) \cos(bvt)^3,$$

do *not*.

Why does a stretched string support wave motion?

Actually, it follows from Newton's second law.

Imagine a very long string under tension T.

If it is displaced from equilibrium, the net transverse force on the segment between z and $z + \Delta z$ (Fig. 9.2) is

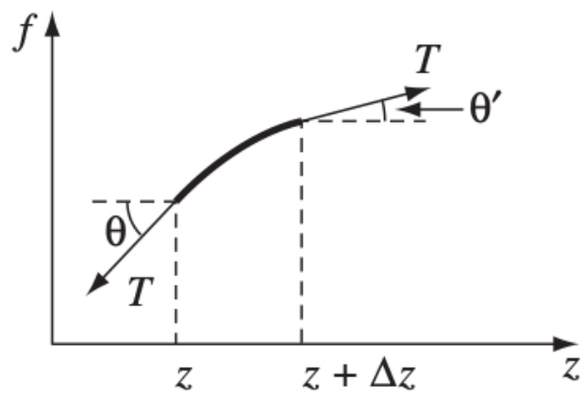


FIGURE 9.2

$$\Delta F = T \sin\theta' - T \sin\theta,$$

where θ' is the angle the string makes with the z-direction at point $z + \Delta z$, and θ is the corresponding angle at point z.

Provided that the distortion of the string is not too great, these angles are small (the figure is exaggerated, obviously), and we can replace the sine by the tangent:

$$\Delta F \cong T(\tan\theta' - \tan\theta) = T\left(\left.\frac{\partial f}{\partial z}\right|_{z+\Delta z} - \left.\frac{\partial f}{\partial z}\right|_{z}\right) \cong T\frac{\partial^2 f}{\partial z^2}\Delta z.$$

If the mass per unit length is μ, Newton's second law says

$$\Delta F = \mu(\Delta z)\frac{\partial^2 f}{\partial t^2},$$

and therefore

$$\frac{\partial^2 f}{\partial z^2} = \frac{\mu}{T}\frac{\partial^2 f}{\partial t^2}.$$

Evidently, small disturbances on the string satisfy

$$\boxed{\frac{\partial^2 f}{\partial z^2} = \frac{1}{v^2}\frac{\partial^2 f}{\partial t^2},} \tag{9.2}$$

here v (which, as we'll soon see, represents the speed of propagation) is

$$v = \sqrt{\frac{T}{\mu}}. \tag{9.3}$$

Equation 9.2 is known as the (classical) **wave equation**, because it admits as solutions all functions of the form

$$f(z,t) = g(z - vt), \tag{9.4}$$

(that is, all functions that depend on the variables z and t in the special combination $u \equiv z - \mathrm{v}t$), and we have just learned that such functions represent waves propagating in the z direction with speed v.

For Eq. 9.4 means

$$\frac{\partial f}{\partial z} = \frac{dg}{du}\frac{\partial u}{\partial z} = \frac{dg}{du}, \quad \frac{\partial f}{\partial t} = \frac{dg}{du}\frac{\partial u}{\partial t} = -v\frac{dg}{du},$$

and

$$\frac{\partial^2 f}{\partial z^2} = \frac{\partial}{\partial z}\left(\frac{dg}{du}\right) = \frac{d^2 g}{du^2}\frac{\partial u}{\partial z} = \frac{d^2 g}{du^2},$$

$$\frac{\partial^2 f}{\partial t^2} = -v\frac{\partial}{\partial t}\left(\frac{dg}{du}\right) = -v\frac{d^2 g}{du^2}\frac{\partial u}{\partial t} = v^2\frac{d^2 g}{du^2},$$

so

$$\frac{d^2 g}{du^2} = \frac{\partial^2 f}{\partial z^2} = \frac{1}{v^2}\frac{\partial^2 f}{\partial t^2}.$$

□

Note that $g(u)$ can be *any* (differentiable) *function whatever.*

If the disturbance propagates without changing its shape, then it satisfies the wave equation.

But functions of the form $g(z - \mathrm{v}t)$ are not the only solutions.

The wave equation involves the *square* of v, so we can generate another class of solutions by simply changing the sign of the velocity:

$$f(z,t) = h(z + vt). \tag{9.5}$$

This, of course, represents a wave propagating in the *negative* z direction, and it is certainly reasonable (on physical grounds) that such solutions would be allowed.

What *is* perhaps surprising is that the *most general* solution to the wave equation is the sum of a wave to the right and a wave to the left:

$$f(z, t) = g(z - vt) + h(z + vt). \tag{9.6}$$

(Notice that the wave equation is **linear**: The sum of any two solutions is itself a solution.)

Every solution to the wave equation can be expressed in this form.

Like the simple harmonic oscillator equation, the wave equation is ubiquitous in physics.

If something is vibrating, the oscillator equation is almost certainly responsible (at least, for small amplitudes), and if something is waving (whether the context is mechanics or acoustics, optics or oceanography), the wave equation (perhaps with some decoration) is bound to be involved.

9.1.2 Sinusoidal Waves

(i) Terminology. Of all possible wave forms, the sinusoidal one

$$f(z, t) = A\cos[k(z - vt) + \delta] \tag{9.7}$$

is (for good reason) the most familiar. Figure 9.3 shows this function at time $t = 0$.

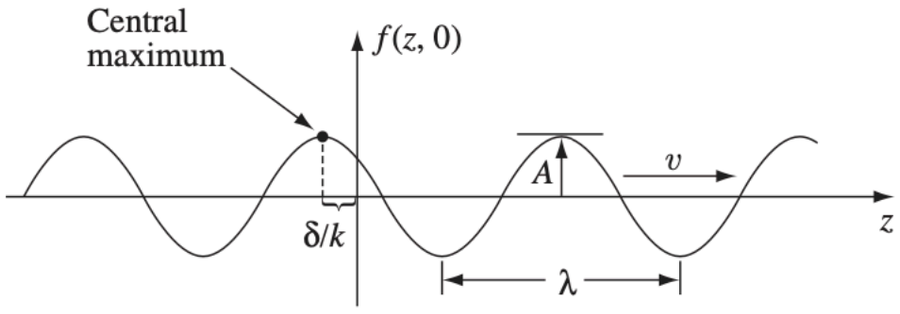


FIGURE 9.3

A is the **amplitude** of the wave (it is positive, and represents the maximum displacement from equilibrium).

The argument of the cosine is called the **phase**, and δ is the **phase constant** (obviously, you can add any integer multiple of 2π to δ without changing $f(z, t)$; ordinarily, one uses a value in the range $0 \leq \delta < 2\pi$).

Notice that at $z = vt - \delta/k$, the phase is zero; let's call this the "central maximum".

If $\delta = 0$, the central maximum passes the origin at time $t = 0$; more generally, δ/k is the distance by which the central maximum (and therefore the entire wave) is "delayed".

Finally, k is the **wave number**; it is related to the **wavelength** λ by the equation

$$\lambda = \frac{2\pi}{k}, \tag{9.8}$$

for when z advances by $2\pi/k$, the cosine executes one complete cycle.

As time passes, the entire wave train proceeds to the right, at speed v.

At any fixed point z, the string vibrates up and down, undergoing one full cycle in a **period**

$$T = \frac{2\pi}{kv}. \tag{9.9}$$

The **frequency** ν (number of oscillations per unit time) is

$$\nu = \frac{1}{T} = \frac{kv}{2\pi} = \frac{v}{\lambda}. \tag{9.10}$$

For our purposes, a more convenient unit is the **angular frequency** ω, so-called because in the analogous case of uniform circular motion, it represents the number of radians swept out per unit time:

$$\omega = 2\pi\nu = kv. \tag{9.11}$$

Ordinarily, it's nicer to write sinusoidal waves (Eq. 9.7) in terms of ω, rather than v:

$$f(z, t) = A\cos(kz - \omega t + \delta). \tag{9.12}$$

A sinusoidal oscillation of wave number k and (angular) frequency ω traveling to the *left* would be written

$$f(z,t) = A\cos(kz + \omega t - \delta). \tag{9.13}$$

The sign of the phase constant is chosen for consistency with our previous convention that δ/k shall represent the distance by which the wave is "delayed" (since the wave is now moving to the *left*, a delay means a shift to the *right*).

At $t = 0$, the wave looks like Fig. 9.4.

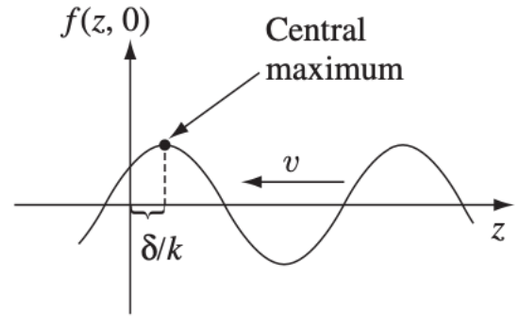


FIGURE 9.4

Because the cosine is an *even* function, we can just as well write Eq. 9.13 thus:

$$f(z,t) = A\cos(-kz - \omega t + \delta). \tag{9.14}$$

Comparison with Eq. 9.12 reveals that, in effect, *we could simply switch the sign of k* to produce a wave with the same amplitude, phase constant, frequency, and wavelength, traveling in the opposite direction.

(ii) Complex notation. In view of **Euler's formula**,

$$e^{i\theta} = \cos\theta + i\sin\theta, \tag{9.15}$$

the sinusoidal wave (Eq. 9.12) can be written

$$f(z,t) = \mathrm{Re}\left[Ae^{i(kz-\omega t+\delta)}\right], \tag{9.16}$$

where Re(ξ) denotes the real part of the complex number ξ.

This invites us to introduce the complex wave function

$$\tilde{f}(z,t) \equiv \tilde{A}e^{i(kz-\omega t)}, \tag{9.17}$$

with the **complex amplitude** $\tilde{A} \equiv Ae^{i\delta}$ absorbing the phase constant.

The *actual* wave function is the real part of $\tilde{f}$:

$$f(z,t) = \mathrm{Re}[\tilde{f}(z,t)]. \tag{9.18}$$

If you know $\tilde{f}$, it is a simple matter to find f ; the *advantage* of the complex notation is that exponentials are much easier to manipulate than sines and cosines.

Example 9.1. Suppose you want to combine two sinusoidal waves:

$$f_3 = f_1 + f_2 = \mathrm{Re}(\tilde{f}_1) + \mathrm{Re}(\tilde{f}_2) = \mathrm{Re}(\tilde{f}_1 + \tilde{f}_2) = \mathrm{Re}(\tilde{f}_3),$$

with $\tilde{f}_3 = \tilde{f}_1 + \tilde{f}_2$.

You simply add the corresponding *complex* wave functions, and then take the real part.

In particular, if they have the same frequency and wave number,

$$\tilde{f}_3 = \tilde{A}_1 e^{i(kz-\omega t)} + \tilde{A}_2 e^{i(kz-\omega t)} = \tilde{A}_3 e^{i(kz-\omega t)},$$

where

$$\tilde{A}_3 = \tilde{A}_1 + \tilde{A}_2, \quad \text{or} \quad A_3 e^{i\delta_3} = A_1 e^{i\delta_1} + A_2 e^{i\delta_2}. \tag{9.19}$$

In other words, you just add the (complex) amplitudes.

The combined wave still has the same frequency and wavelength,

$$f_3(z,t) = A_3 \cos(kz - \omega t + \delta_3),$$

and you can easily figure out A_3 and δ_3 from Eq. 9.19.

Try doing this *without* using the complex notation—you will find yourself looking up trig identities and slogging through nasty algebra.

(iii) Linear combinations of sinusoidal waves. Although the sinusoidal function (Eq. 9.17) is a very special wave form, the fact is that *any* wave can be expressed as a linear combination of sinusoidal ones:

$$\tilde{f}(z,t) = \int_{-\infty}^{\infty} \tilde{A}(k) e^{i(kz-\omega t)}\, dk. \tag{9.20}$$

Here ω is a function of k (Eq. 9.11), and I have allowed k to run through negative values in order to include waves going both directions.

The formula for $\tilde{A}(k)$, in terms of the initial conditions $f(z,0)$ and $f'(z,0)$, can be obtained from the theory of Fourier transforms, but the details are not relevant to my purpose here.

The *point* is that any wave can be written as a linear combination of sinusoidal waves, and therefore if you know how sinusoidal waves behave, you know in principle how *any* wave behaves.

So from now on, we shall confine our attention to sinusoidal waves.

9.1.3 Boundary Conditions: Reflection and Transmission

So far, I have assumed the string is infinitely long—or at any rate long enough that we don't need to worry about what happens to a wave when it reaches the end.

As a matter of fact, what happens depends a lot on how the string is *attached*—that is, on the specific boundary conditions to which the wave is subject.

Suppose, for instance, that the string is simply tied onto a *second* string.

The tension T is the same for both, but the mass per unit length μ presumably is not, and hence the wave velocities v_1 and v_2 are different (remember, $v = \sqrt{T/\mu}$).

Let's say, for convenience, that the knot occurs at $z = 0$. The **incident** wave

$$\tilde{f}_I(z,t) = \tilde{A}_I e^{i(k_1 z-\omega t)}, \quad (z<0), \tag{9.21}$$

coming in from the left, gives rise to a **reflected** wave

$$\tilde{f}_R(z,t) = \tilde{A}_R e^{i(-k_1 z - \omega t)}, \quad (z < 0), \tag{9.22}$$

traveling *back* along string 1 (hence the minus sign in front of $k1$), in addition to a **transmitted** wave

$$\tilde{f}_T(z,t) = \tilde{A}_T e^{i(k_2 z - \omega t)}, \quad (z > 0), \tag{9.23}$$

which continues on to the right in string 2.

The incident wave $f_I(z, t)$ is a sinusoidal oscillation that extends (in principle) all the way back to $z = -\infty$, and has been doing so for all of history.

The same goes for f_R and f_T (except that the latter, of course, extends to $z = +\infty$).

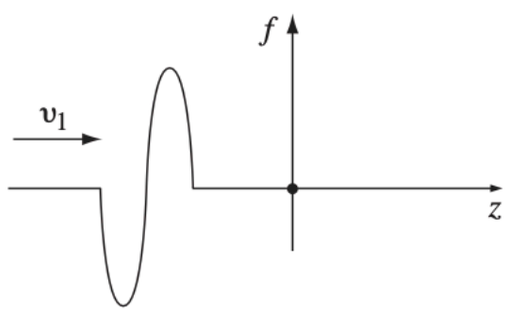
All parts of the system are oscillating at the same frequency ω (a frequency determined by the person at $z = -\infty$, who is shaking the string in the first place).

Since the wave velocities are different in the two strings, however, the wavelengths and wave numbers are also different:

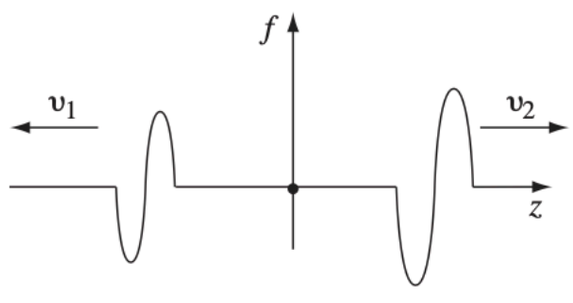
$$\frac{\lambda_1}{\lambda_2} = \frac{k_2}{k_1} = \frac{v_1}{v_2}. \tag{9.24}$$

Of course, this situation is pretty artificial—what's more, with incident and reflected waves of infinite extent traveling on the same piece of string, it's going to be hard for a spectator to tell them apart.

You might therefore prefer to consider an incident wave of *finite* extent—say, the pulse shown in Fig. 9.5.



(a) Incident pulse



(b) Reflected and transmitted pulses

The trouble with this approach is that no *finite* pulse is truly sinusoidal.

The waves in Fig. 9.5 may *look* like sine functions, but they're *not*: they're little *pieces* of sines, joined onto an entirely different function (namely, zero).

Like any other waves, they can be built up as *linear combinations* of true sinusoidal functions (Eq. 9.20), but only by putting together a whole range of frequencies and wavelengths.

If you want a *single* incident frequency (as we shall in the electromagnetic case), you must let your waves extend to infinity.

(In practice, if you use a very long pulse, with many oscillations, it will be *close* to the ideal of a single frequency.)

For a sinusoidal incident wave, then, the net disturbance of the string is:

$$\tilde{f}(z,t) = \begin{cases} \tilde{A}_I e^{i(k_1 z - \omega t)} + \tilde{A}_R e^{i(-k_1 z - \omega t)}, & \text{for } z < 0, \\ \tilde{A}_T e^{i(k_2 z - \omega t)}, & \text{for } z > 0. \end{cases} \tag{9.25}$$

At the join ($z = 0$), the displacement just slightly to the left ($z = 0^-$) must equal the displacement slightly to the right ($z = 0^+$)—else there would be a break between the two strings.

Mathematically, $f(z, t)$ is *continuous* at $z = 0$:

$$f(0^-, t) = f(0^+, t). \tag{9.26}$$

If the knot itself is of negligible mass, then the *derivative* of f must *also* be continuous:

$$\left.\frac{\partial f}{\partial z}\right|_{0^-} = \left.\frac{\partial f}{\partial z}\right|_{0^+}. \tag{9.27}$$

Otherwise there would be a net force on the knot, and therefore an infinite acceleration (Fig. 9.6).

(a) Discontinuous slope; force on knot (b) Continuous slope; no force on knot

FIGURE 9.6

These boundary conditions apply directly to the *real* wave function $f(z, t)$.

But since the imaginary part of $\tilde{f}$ differs from the real part only in the replacement of cosine by sine (Eq. 9.15), it follows that the complex wave function $\tilde{f}(z, t)$ obeys the same rules:

$$\tilde{f}(0^-, t) = \tilde{f}(0^+, t), \quad \left.\frac{\partial \tilde{f}}{\partial z}\right|_{0^-} = \left.\frac{\partial \tilde{f}}{\partial z}\right|_{0^+}. \tag{9.28}$$

When applied to Eq. 9.25, these boundary conditions determine the outgoing amplitudes ($\tilde{A}_R$ and $\tilde{A}_T$) in terms of the incoming one ($\tilde{A}_I$):

$$\tilde{A}_I + \tilde{A}_R = \tilde{A}_T, \quad k_1(\tilde{A}_I - \tilde{A}_R) = k_2\tilde{A}_T,$$

from which it follows that

$$\tilde{A}_R = \left(\frac{k_1 - k_2}{k_1 + k_2}\right)\tilde{A}_I, \quad \tilde{A}_T = \left(\frac{2k_1}{k_1 + k_2}\right)\tilde{A}_I. \tag{9.29}$$

Or, in terms of the velocities (Eq. 9.24):

$$\tilde{A}_R = \left(\frac{v_2 - v_1}{v_2 + v_1}\right)\tilde{A}_I, \quad \tilde{A}_T = \left(\frac{2v_2}{v_2 + v_1}\right)\tilde{A}_I. \tag{9.30}$$

The *real* amplitudes and phases, then, are related by

$$A_R e^{i\delta_R} = \left(\frac{v_2 - v_1}{v_2 + v_1}\right) A_I e^{i\delta_I}, \quad A_T e^{i\delta_T} = \left(\frac{2v_2}{v_2 + v_1}\right) A_I e^{i\delta_I}. \tag{9.31}$$

If the second string is *lighter* than the first ($\mu_2 < \mu_1$, so that $v_2 > v_1$), all three waves have the same phase angle ($\delta_R = \delta_T = \delta_I$), and the outgoing amplitudes are

$$A_R = \left(\frac{v_2 - v_1}{v_2 + v_1}\right) A_I, \quad A_T = \left(\frac{2v_2}{v_2 + v_1}\right) A_I. \tag{9.32}$$

If the second string is *heavier* than the first ($v_2 < v_1$), the reflected wave is out of phase by 180° ($\delta_R + \pi = \delta_T = \delta_I$).

In other words, since

$$\cos(-k_1 z - \omega t + \delta_I - \pi) = -\cos(-k_1 z - \omega t + \delta_I),$$

the reflected wave is "upside down."

The amplitudes in this case are

$$A_R = \left(\frac{v_1 - v_2}{v_2 + v_1}\right) A_I \text{ and } A_T = \left(\frac{2v_2}{v_2 + v_1}\right) A_I. \tag{9.33}$$

In particular, if the second string is *infinitely* massive—or, what amounts to the same thing, if the first string is simply *nailed down* at the end—then

$$A_R = A_I \text{ and } A_T = 0.$$

Naturally, in this case there is *no* transmitted wave—*all* of it reflects back.

9.1.4 Polarization

The waves that travel down a string when you shake it are called **transverse**, because the displacement is perpendicular to the direction of propagation.

If the string is reasonably elastic, it is also possible to stimulate *compression* waves, by giving the string little tugs.

Compression waves are hard to see on a string, but if you try it with a slinky they're quite noticeable (Fig. 9.7).

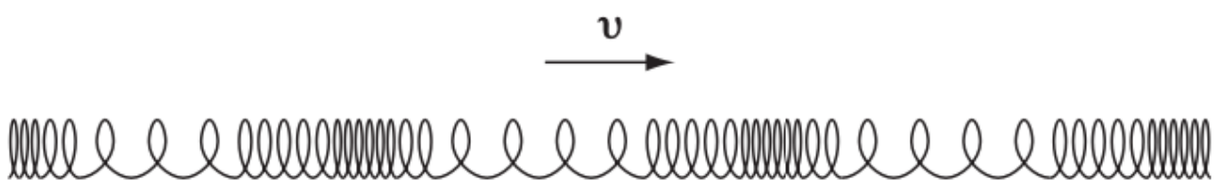


FIGURE 9.7

These waves are called **longitudinal**, because the displacement from equilibrium is along the direction of propagation.

Sound waves, which are nothing but compression waves in air, are longitudinal; electromagnetic waves, as we shall see, are transverse.

Now there are, of course, *two* dimensions perpendicular to any given line of propagation.

Accordingly, transverse waves occur in two independent states of **polarization**: you can shake the string up-and-down ("vertical" polarization— Fig. 9.8a),

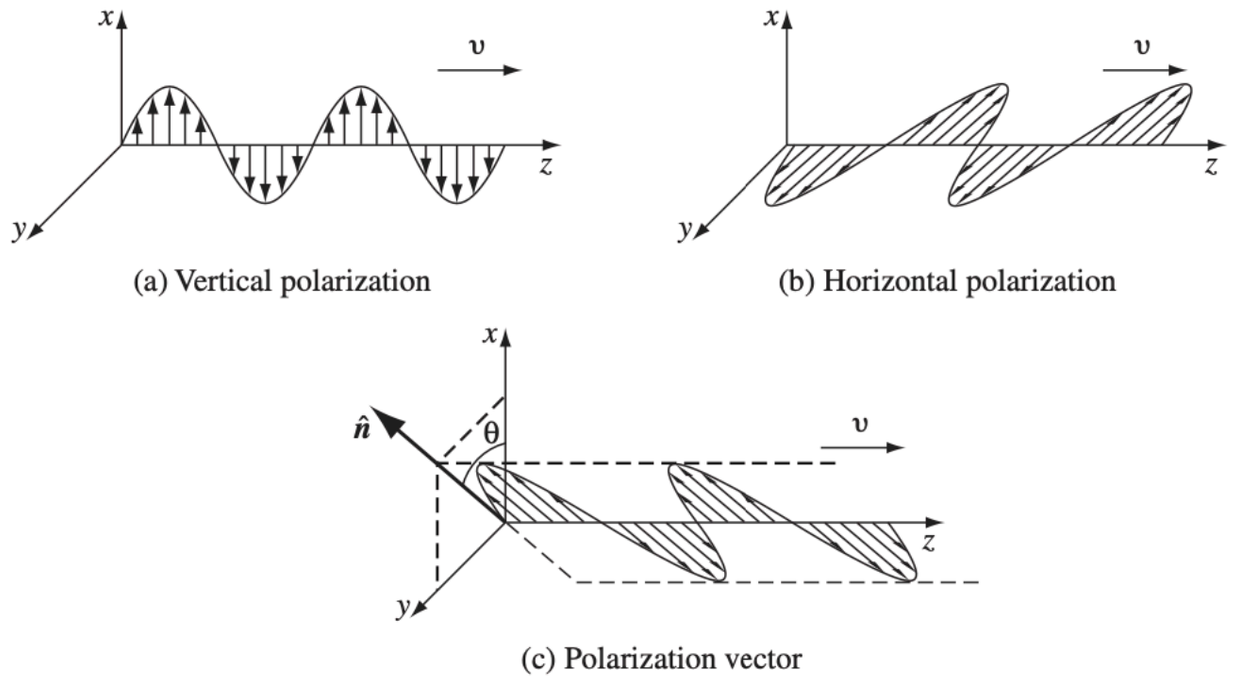


FIGURE 9.8

$$\tilde{\mathbf{f}}_v(z,t) = \tilde{A}e^{i(kz-\omega t)}\,\hat{\mathbf{x}}, \tag{9.34}$$

or left-and-right ("horizontal" polarization—Fig. 9.8b),

$$\tilde{\mathbf{f}}_h(z,t) = \tilde{A}e^{i(kz-\omega t)}\,\hat{\mathbf{y}}, \tag{9.35}$$

or along any other direction in the x y plane (Fig. 9.8c):

$$\tilde{\mathbf{f}}(z,t) = \tilde{A}e^{i(kz-\omega t)}\,\hat{\mathbf{n}}. \tag{9.36}$$

The **polarization vector** $\hat{\mathbf{n}}$ defines the plane of vibration.

Because the waves are transverse, $\hat{\mathbf{n}}$ is perpendicular to the direction of propagation:

$$\hat{\mathbf{n}} \cdot \hat{\mathbf{z}} = 0. \tag{9.37}$$

In terms of the **polarization angle** θ,

$$\hat{\mathbf{n}} = \cos\theta\,\hat{\mathbf{x}} + \sin\theta\,\hat{\mathbf{y}}. \tag{9.38}$$

Thus, the wave pictured in Fig. 9.8c can be considered a superposition of two waves—one horizontally polarized, the other vertically:

$$\tilde{\mathbf{f}}(z,t) = (\tilde{A}\cos\theta)e^{i(kz-\omega t)}\,\hat{\mathbf{x}} + (\tilde{A}\sin\theta)e^{i(kz-\omega t)}\,\hat{\mathbf{y}}. \tag{9.39}$$

9.2 ELECTROMAGNETIC WAVES IN VACUUM

9.2.1 The Wave Equation for E and B

In regions of space where there is no charge or current, Maxwell's equations read

$$\left.\begin{aligned} &\text{(i)} \quad \nabla\cdot\mathbf{E} = 0, \quad \text{(iii)} \quad \nabla\times\mathbf{E} = -\frac{\partial\mathbf{B}}{\partial t}, \\ &\text{(ii)} \quad \nabla\cdot\mathbf{B} = 0, \quad \text{(iv)} \quad \nabla\times\mathbf{B} = \mu_0\epsilon_0\frac{\partial\mathbf{E}}{\partial t}. \end{aligned}\right\} \tag{9.40}$$

They constitute a set of coupled, first-order, partial differential equations for **E** and **B**.

They can be *de*coupled by applying the curl to (iii) and (iv):

$$\nabla \times (\nabla \times \mathbf{E}) = \nabla(\nabla \cdot \mathbf{E}) - \nabla^2 \mathbf{E} = \nabla \times \left(-\frac{\partial \mathbf{B}}{\partial t}\right)$$

$$= -\frac{\partial}{\partial t}(\nabla \times \mathbf{B}) = -\mu_0 \epsilon_0 \frac{\partial^2 \mathbf{E}}{\partial t^2},$$

$$\nabla \times (\nabla \times \mathbf{B}) = \nabla(\nabla \cdot \mathbf{B}) - \nabla^2 \mathbf{B} = \nabla \times \left(\mu_0 \epsilon_0 \frac{\partial \mathbf{E}}{\partial t}\right)$$

$$= \mu_0 \epsilon_0 \frac{\partial}{\partial t}(\nabla \times \mathbf{E}) = -\mu_0 \epsilon_0 \frac{\partial^2 \mathbf{B}}{\partial t^2}.$$

Or, since $\nabla \cdot \mathbf{E} = 0$ and $\nabla \cdot \mathbf{B} = 0$,

$$\boxed{\nabla^2 \mathbf{E} = \mu_0 \epsilon_0 \frac{\partial^2 \mathbf{E}}{\partial t^2}, \quad \nabla^2 \mathbf{B} = \mu_0 \epsilon_0 \frac{\partial^2 \mathbf{B}}{\partial t^2}.} \tag{9.41}$$

We now have *separate* equations for E and B, but they are of *second* order; that's the price you pay for decoupling them.

In vacuum, then, each Cartesian component of **E** and **B** satisfies the **three-dimensional wave equation**,

$$\nabla^2 f = \frac{1}{v^2} \frac{\partial^2 f}{\partial t^2}.$$

(This is the same as Eq. 9.2, except that $\partial^2 f/\partial z^2$ is replaced by its natural generalization, $\nabla^2 f$.)

So Maxwell's equations imply that empty space supports the propagation of electromagnetic waves, traveling at a speed

$$v = \frac{1}{\sqrt{\epsilon_0 \mu_0}} = 3.00 \times 10^8 \text{ m/s}, \tag{9.42}$$

which happens to be precisely the velocity of light, c.

The implication is astounding: Perhaps light *is* an electromagnetic wave.

Of course, this conclusion does not surprise anyone today, but imagine what a revelation it was in Maxwell's time!

Remember how ε_0 and μ_0 came into the theory in the first place: they were constants in Coulomb's law and the Biot-Savart law, respectively.

You measure them in experiments involving charged pith balls, batteries, and wires—experiments having nothing whatever to do with light.

And yet, according to Maxwell's theory, you can calculate c from these two numbers.

Notice the crucial role played by Maxwell's contribution to Ampere's law ($\mu_0 \varepsilon_0 \partial \mathbf{E}/\partial t$); without it, the wave equation would not emerge, and there would be no electromagnetic theory of light.

9.2.2 Monochromatic Plane Waves

For reasons discussed in Sect. 9.1.2, we may confine our attention to sinusoidal waves of frequency ω.

Since different frequencies in the visible range correspond to different *colors*, such waves are called **monochromatic** (Table 9.1).

The Electromagnetic Spectrum		
Frequency (Hz)	Type	Wavelength (m)
10^{22}		10^{-13}
10^{21}	gamma rays	10^{-12}
10^{20}		10^{-11}
10^{19}		10^{-10}
10^{18}	x-rays	10^{-9}
10^{17}		10^{-8}
10^{16}	ultraviolet	10^{-7}
10^{15}	visible	10^{-6}
10^{14}	infrared	10^{-5}
10^{13}		10^{-4}
10^{12}		10^{-3}
10^{11}		10^{-2}
10^{10}	microwave	10^{-1}
10^{9}		1
10^{8}	TV, FM	10
10^{7}		10^{2}
10^{6}	AM	10^{3}
10^{5}		10^{4}
10^{4}	RF	10^{5}
10^{3}		10^{6}

The Visible Range		
Frequency (Hz)	Color	Wavelength (m)
1.0×10^{15}	near ultraviolet	3.0×10^{-7}
7.5×10^{14}	shortest visible blue	4.0×10^{-7}
6.5×10^{14}	blue	4.6×10^{-7}
5.6×10^{14}	green	5.4×10^{-7}
5.1×10^{14}	yellow	5.9×10^{-7}
4.9×10^{14}	orange	6.1×10^{-7}
3.9×10^{14}	longest visible red	7.6×10^{-7}
3.0×10^{14}	near infrared	1.0×10^{-6}

TABLE 9.1

Suppose, moreover, that the waves are traveling in the z direction and have no x or y dependence; these are called **plane waves**,[5] because the fields are uniform over every plane perpendicular to the direction of propagation (Fig. 9.9).

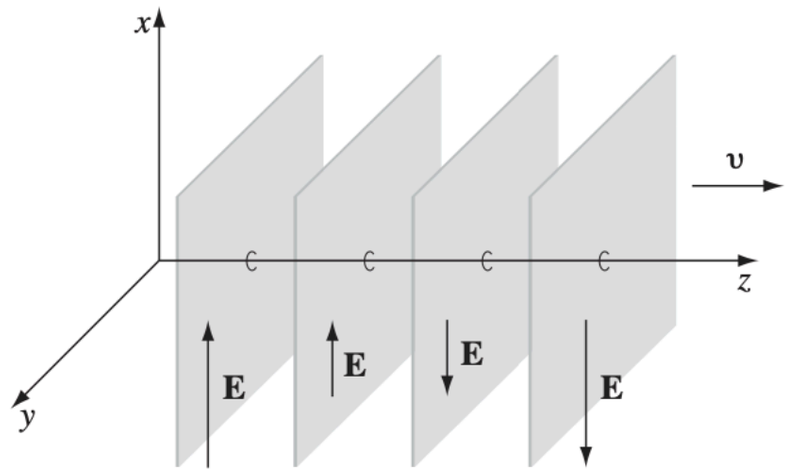


FIGURE 9.9

We are interested, then, in fields of the form

$$\tilde{\mathbf{E}}(z,t) = \tilde{\mathbf{E}}_0 e^{i(kz-\omega t)}, \quad \tilde{\mathbf{B}}(z,t) = \tilde{\mathbf{B}}_0 e^{i(kz-\omega t)}, \tag{9.43}$$

where $\tilde{\mathbf{E}}_0$ and $\tilde{\mathbf{B}}_0$ are the (complex) amplitudes (the *physical* fields, of course, are the real parts of $\tilde{\mathbf{E}}$ and $\tilde{\mathbf{B}}$), and $\omega = ck$.

Now, the wave equations for **E** and **B** (Eq. 9.41) were derived from Maxwell's equations.

However, whereas every solution to Maxwell's equations (in empty space) must obey the wave equation, the converse is *not* true;

Maxwell's equations impose extra constraints on $\tilde{\mathbf{E}}_0$ and $\tilde{\mathbf{B}}_0$.

In particular, since $\nabla \cdot \mathbf{E} = 0$ and $\nabla \cdot \mathbf{B} = 0$, it follows that

$$(\tilde{E}_0)_z = (\tilde{B}_0)_z = 0. \tag{9.44}$$

That is, *electromagnetic waves are transverse*: the electric and magnetic fields are perpendicular to the direction of propagation.

Moreover, Faraday's law, $\nabla \times \mathbf{E} = -\partial\mathbf{B}/\partial t$, implies a relation between the electric and magnetic amplitudes, to wit:

$$-k(\tilde{E}_0)_y = \omega(\tilde{B}_0)_x, \quad k(\tilde{E}_0)_x = \omega(\tilde{B}_0)_y, \tag{9.45}$$

or, more compactly:

$$\tilde{\mathbf{B}}_0 = \frac{k}{\omega}(\hat{\mathbf{z}} \times \tilde{\mathbf{E}}_0). \tag{9.46}$$

Evidently, **E** and **B** are *in phase* and *mutually perpendicular;* their (real) ampli- tudes are related by

$$B_0 = \frac{k}{\omega}E_0 = \frac{1}{c}E_0. \tag{9.47}$$

The fourth of Maxwell's equations, $\nabla \times \mathbf{B} = \mu_0\varepsilon_0(\partial\mathbf{E}/\partial t)$, does not yield an independent condition; it simply reproduces Eq. 9.45.

Example 9.2. If **E** points in the *x* direction, then **B** points in the *y* direction (Eq. 9.46):

$$\tilde{\mathbf{E}}(z,t) = \tilde{E}_0 e^{i(kz-\omega t)}\hat{\mathbf{x}}, \quad \tilde{\mathbf{B}}(z,t) = \frac{1}{c}\tilde{E}_0 e^{i(kz-\omega t)}\hat{\mathbf{y}},$$

or (taking the real part)

$$\mathbf{E}(z,t) = E_0\cos(kz-\omega t+\delta)\,\hat{\mathbf{x}}, \quad \mathbf{B}(z,t) = \frac{1}{c}E_0\cos(kz-\omega t+\delta)\,\hat{\mathbf{y}}. \tag{9.48}$$

This is the paradigm for a monochromatic plane wave (see Fig. 9.10).

The wave as a whole is said to be polarized in the *x* direction (by convention, we use the direction of **E** to specify the polarization of an electromagnetic wave).

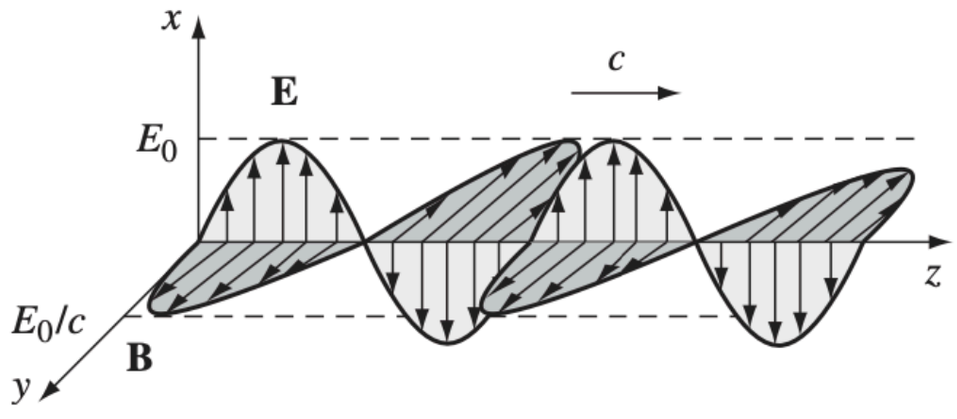


FIGURE 9.10

There is nothing special about the z direction, of course—we can easily generalize to monochromatic plane waves traveling in an arbitrary direction.

The notation is facilitated by the introduction of the **propagation** (or **wave**) **vector**, $\mathbf{k}$, pointing in the direction of propagation, whose magnitude is the wave number k.

The scalar product $\mathbf{k} \cdot \mathbf{r}$ is the appropriate generalization of kz (Fig. 9.11), so

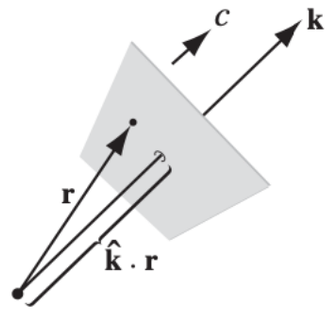


FIGURE 9.11

$$\boxed{\begin{aligned}\tilde{\mathbf{E}}(\mathbf{r},t) &= \tilde{E}_0 e^{i(\mathbf{k}\cdot\mathbf{r}-\omega t)}\,\hat{\mathbf{n}},\\ \tilde{\mathbf{B}}(\mathbf{r},t) &= \frac{1}{c}\tilde{E}_0 e^{i(\mathbf{k}\cdot\mathbf{r}-\omega t)}(\hat{\mathbf{k}}\times\hat{\mathbf{n}}) = \frac{1}{c}\hat{\mathbf{k}}\times\tilde{\mathbf{E}},\end{aligned}} \tag{9.49}$$

where $\hat{\mathbf{n}}$ is the polarization vector.

Because $\mathbf{E}$ is transverse,

$$\hat{\mathbf{n}}\cdot\hat{\mathbf{k}} = 0. \tag{9.50}$$

(The transversality of $\mathbf{B}$ follows automatically from Eq. 9.49.)

The actual (real) electric and magnetic fields in a monochromatic plane wave with propagation vector $\mathbf{k}$ and polarization $\hat{\mathbf{n}}$ are

$$\mathbf{E}(\mathbf{r}, t) = E_0 \cos(\mathbf{k} \cdot \mathbf{r} - \omega t + \delta)\, \hat{\mathbf{n}}, \tag{9.51}$$

$$\mathbf{B}(\mathbf{r}, t) = \frac{1}{c} E_0 \cos(\mathbf{k} \cdot \mathbf{r} - \omega t + \delta)(\hat{\mathbf{k}} \times \hat{\mathbf{n}}). \tag{9.52}$$

9.2.3 Energy and Momentum in Electromagnetic Waves

According to Eq. 8.5, the energy per unit volume in electromagnetic fields is

$$u = \frac{1}{2}\left(\epsilon_0 E^2 + \frac{1}{\mu_0} B^2\right). \tag{9.53}$$

In the case of a monochromatic plane wave (Eq. 9.48)

$$B^2 = \frac{1}{c^2} E^2 = \mu_0 \epsilon_0 E^2, \tag{9.54}$$

so the *electric and magnetic contributions are equal*:

$$u = \epsilon_0 E^2 = \epsilon_0 E_0^2 \cos^2(kz - \omega t + \delta). \tag{9.55}$$

As the wave travels, it carries this energy along with it.

The energy flux den- sity (energy per unit area, per unit time) transported by the fields is given by the Poynting vector (Eq. 8.10):

$$\mathbf{S} = \frac{1}{\mu_0}(\mathbf{E} \times \mathbf{B}). \tag{9.56}$$

For monochromatic plane waves propagating in the z direction,

$$\mathbf{S} = c\epsilon_0 E_0^2 \cos^2(kz - \omega t + \delta)\, \hat{\mathbf{z}} = cu\, \hat{\mathbf{z}}. \tag{9.57}$$

Notice that $\mathbf{S}$ is the energy density (u) times the velocity of the waves ($c\, \hat{\mathbf{z}}$)—as it *should* be.

For in a time Δt, a length $c\, \Delta t$ passes through area A (Fig. 9.12), carrying with it an energy $u\, Ac\, \Delta t$.

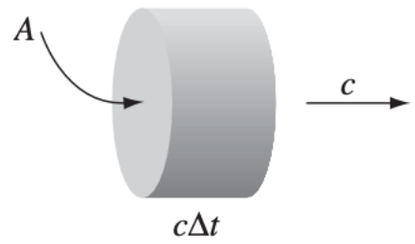


FIGURE 9.12

The energy per unit time, per unit area, transported by the wave is therefore uc.

Electromagnetic fields not only carry energy, they also carry momentum.

In fact, we found in Eq. 8.29 that the momentum density stored in the fields is

$$\mathbf{g} = \frac{1}{c^2}\mathbf{S}. \tag{9.58}$$

For monochromatic plane waves, then,

$$\mathbf{g} = \frac{1}{c}\epsilon_0 E_0^2 \cos^2(kz - \omega t + \delta)\,\hat{\mathbf{z}} = \frac{1}{c}u\,\hat{\mathbf{z}}. \tag{9.59}$$

In the case of *light*, the wavelength is so short ($\sim 5 \times 10^{-7}$ m), and the period so brief ($\sim 10^{-15}$ s), that any macroscopic measurement will encompass many cycles.

Typically, therefore, we're not interested in the fluctuating cosine-squared term in the energy and momentum densities; all we want is the *average* value. Now, the average of cosine-squared over a complete cycle is 1/2, so

$$\langle u \rangle = \frac{1}{2}\epsilon_0 E_0^2, \tag{9.60}$$

$$\langle \mathbf{S} \rangle = \frac{1}{2}c\epsilon_0 E_0^2\,\hat{\mathbf{z}}, \tag{9.61}$$

$$\langle \mathbf{g} \rangle = \frac{1}{2c}\epsilon_0 E_0^2\,\hat{\mathbf{z}}. \tag{9.62}$$

I use brackets, $\langle\ \rangle$, to denote the (time) average over a complete cycle (or *many* cycles, if you prefer).

The average power per unit area transported by an electromagnetic wave is called the **intensity**:

$$I \equiv \langle S \rangle = \frac{1}{2} c \epsilon_0 E_0^2. \tag{9.63}$$

When light falls (at normal incidence) on a perfect absorber, it delivers its momentum to the surface. In a time Δt, the momentum transfer is (Fig. 9.12) $\Delta \mathbf{p} = \langle \mathbf{g} \rangle A c\ \Delta t$, so the **radiation pressure** (average force per unit area) is

$$P = \frac{1}{A}\frac{\Delta p}{\Delta t} = \frac{1}{2}\epsilon_0 E_0^2 = \frac{I}{c}. \tag{9.64}$$

(On a perfect *reflector* the pressure is *twice* as great, because the momentum switches direction, instead of simply being absorbed.)

We can account for this pressure qualitatively, as follows: The electric field (Eq. 9.48) drives charges in the x direction, and the magnetic field then exerts on them a force $q(\mathbf{v} \times \mathbf{B})$ in the z direction.

The net force on all the charges in the surface produces the pressure.

9.3 ELECTROMAGNETIC WAVES IN MATTER

9.3.1 Propagation in Linear Media

Inside matter, but in regions where there is no *free* charge or *free* current, Maxwell's equations become

$$\left.\begin{aligned} &\text{(i)} \quad \nabla \cdot \mathbf{D} = 0, \quad \text{(iii)} \quad \nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}, \\ &\text{(ii)} \quad \nabla \cdot \mathbf{B} = 0, \quad \text{(iv)} \quad \nabla \times \mathbf{H} = \frac{\partial \mathbf{D}}{\partial t}. \end{aligned}\right\} \tag{9.65}$$

If the medium is *linear*,

$$\mathbf{D} = \epsilon \mathbf{E}, \quad \mathbf{H} = \frac{1}{\mu}\mathbf{B}, \tag{9.66}$$

and *homogeneous* (so ε and μ do not vary from point to point), they reduce to

$$\left.\begin{aligned} &\text{(i)} \quad \nabla \cdot \mathbf{E} = 0, \quad \text{(iii)} \quad \nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}, \\ &\text{(ii)} \quad \nabla \cdot \mathbf{B} = 0, \quad \text{(iv)} \quad \nabla \times \mathbf{B} = \mu\epsilon \frac{\partial \mathbf{E}}{\partial t}, \end{aligned}\right\} \tag{9.67}$$

which differ from the vacuum analogs (Eqs. 9.40) only in the replacement of $\mu_0\varepsilon_0$ by $\mu\varepsilon$.

Evidently electromagnetic waves propagate through a linear homogeneous medium at a speed

$$v = \frac{1}{\sqrt{\epsilon\mu}} = \frac{c}{n}, \tag{9.68}$$

where

$$n \equiv \sqrt{\frac{\epsilon\mu}{\epsilon_0\mu_0}} \tag{9.69}$$

is the **index of refraction** of the substance.

For most materials, μ is very close to μ_0, so

$$n \cong \sqrt{\epsilon_r}, \tag{9.70}$$

where ε_r is the dielectric constant (Eq. 4.34).

Since ε_r is almost always greater than 1, light travels *more slowly* through matter—a fact that is well known from optics.

All of our previous results carry over, with the simple transcription $\varepsilon_0 \to \varepsilon$, $\mu_0 \to \mu$, and hence $c \to v$.

The energy density is

$$u = \frac{1}{2}\left(\epsilon E^2 + \frac{1}{\mu}B^2\right), \tag{9.71}$$

and the Poynting vector is

$$\mathbf{S} = \frac{1}{\mu}(\mathbf{E} \times \mathbf{B}). \tag{9.72}$$

For monochromatic plane waves, the frequency and wave number are related by $\omega = kv$ (Eq. 9.11), the amplitude of **B** is 1/v times the amplitude of **E** (Eq. 9.47), and the intensity is

$$I = \frac{1}{2}\epsilon v E_0^2. \tag{9.73}$$

The interesting question is this: What happens when a wave passes from one transparent medium into another—air to water, say, or glass to plastic?

As in the case of waves on a string, we expect to get a reflected wave and a transmitted wave.

The details depend on the exact nature of the electrodynamic boundary conditions, which we derived in Chapter 7 (Eq. 7.65):

$$\left.\begin{aligned} &\text{(i)}\ \ \epsilon_1 E_1^{\perp} = \epsilon_2 E_2^{\perp}, \quad \text{(iii)}\ \ \mathbf{E}_1^{\parallel} = \mathbf{E}_2^{\parallel}, \\ &\text{(ii)}\ \ B_1^{\perp} = B_2^{\perp}, \qquad \text{(iv)}\ \ \frac{1}{\mu_1}\mathbf{B}_1^{\parallel} = \frac{1}{\mu_2}\mathbf{B}_2^{\parallel}. \end{aligned}\right\} \tag{9.74}$$

These equations relate the electric and magnetic fields just to the left and just to the right of the interface between two linear media.

In the following sections, we use them to deduce the laws governing reflection and refraction of electromagnetic waves.

9.3.2 Reflection and Transmission at Normal Incidence

Suppose the *xy* plane forms the boundary between two linear media.

A plane wave of frequency ω, traveling in the *z* direction and polarized in the *x* direction, approaches the interface from the left (Fig. 9.13):

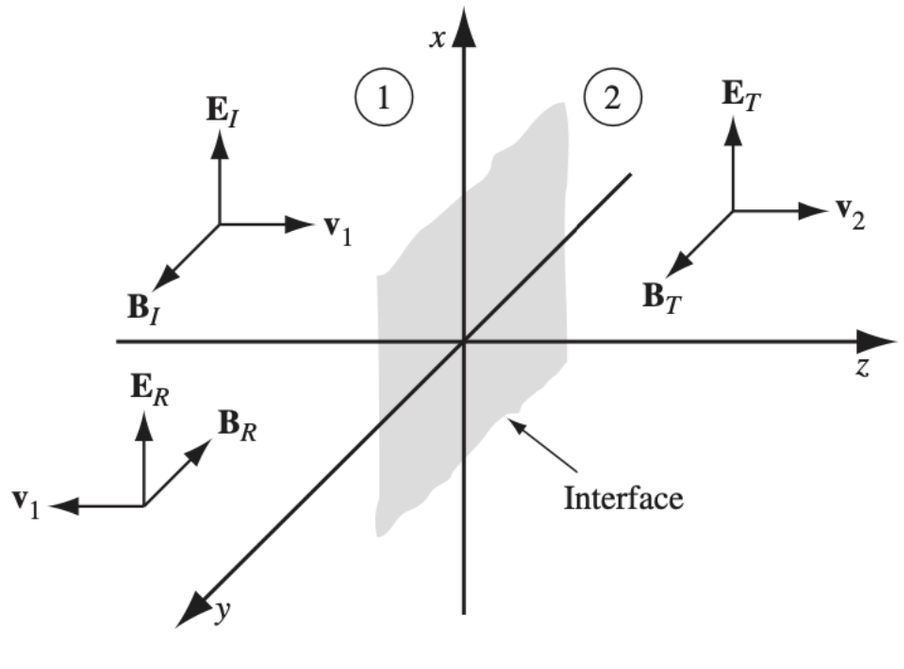


FIGURE 9.13

$$\left.\begin{aligned} \tilde{\mathbf{E}}_I(z,t) &= \tilde{E}_{0_I} e^{i(k_1 z - \omega t)}\,\hat{\mathbf{x}}, \\ \tilde{\mathbf{B}}_I(z,t) &= \frac{1}{v_1}\tilde{E}_{0_I} e^{i(k_1 z - \omega t)}\,\hat{\mathbf{y}}. \end{aligned}\right\} \tag{9.75}$$

It gives rise to a reflected wave

$$\left.\begin{aligned} \tilde{\mathbf{E}}_R(z,t) &= \tilde{E}_{0_R} e^{i(-k_1 z - \omega t)}\,\hat{\mathbf{x}}, \\ \tilde{\mathbf{B}}_R(z,t) &= -\frac{1}{v_1}\tilde{E}_{0_R} e^{i(-k_1 z - \omega t)}\,\hat{\mathbf{y}}, \end{aligned}\right\} \tag{9.76}$$

which travels back to the left in medium (1), and a transmitted wave

$$\left.\begin{aligned}\tilde{\mathbf{E}}_T(z,t) &= \tilde{E}_{0_T} e^{i(k_2 z-\omega t)}\,\hat{\mathbf{x}},\\ \tilde{\mathbf{B}}_T(z,t) &= \frac{1}{v_2}\tilde{E}_{0_T} e^{i(k_2 z-\omega t)}\,\hat{\mathbf{y}},\end{aligned}\right\} \tag{9.77}$$

which continues on to the right in medium (2).

Note the minus sign in $\tilde{\mathbf{B}}_R$, as required by Eq. 9.49—or, if you prefer, by the fact that the Poynting vector aims in the direction of propagation.

At $z = 0$, the combined fields on the left, $\tilde{\mathbf{E}}_I + \tilde{\mathbf{E}}_R$ and $\tilde{\mathbf{B}}_I + \tilde{\mathbf{B}}_R$, must join the fields on the right, $\tilde{\mathbf{E}}_T$ and $\tilde{\mathbf{B}}_T$, in accordance with the boundary conditions (Eq. 9.74).

In this case there are no components perpendicular to the surface, so (i) and (ii) are trivial.

However, (iii) requires that

$$\tilde{E}_{0_I} + \tilde{E}_{0_R} = \tilde{E}_{0_T}, \tag{9.78}$$

while (iv) says

$$\frac{1}{\mu_1}\left(\frac{1}{v_1}\tilde{E}_{0_I} - \frac{1}{v_1}\tilde{E}_{0_R}\right) = \frac{1}{\mu_2}\left(\frac{1}{v_2}\tilde{E}_{0_T}\right), \tag{9.79}$$

or

$$\tilde{E}_{0_I} - \tilde{E}_{0_R} = \beta\tilde{E}_{0_T}, \tag{9.80}$$

where

$$\beta \equiv \frac{\mu_1 v_1}{\mu_2 v_2} = \frac{\mu_1 n_2}{\mu_2 n_1}. \tag{9.81}$$

Equations 9.78 and 9.80 are easily solved for the outgoing amplitudes, in terms of the incident amplitude:

$$\tilde{E}_{0_R} = \left(\frac{1-\beta}{1+\beta}\right)\tilde{E}_{0_I}, \quad \tilde{E}_{0_T} = \left(\frac{2}{1+\beta}\right)\tilde{E}_{0_I}. \tag{9.82}$$

These results are strikingly similar to the ones for waves on a string.

Indeed, if the permeabilities μ are close to their values in vacuum (as, remember, they *are* for most media), then $\beta = v_1/v_2$, and we have

$$\tilde{E}_{0_R} = \left(\frac{v_2 - v_1}{v_2 + v_1}\right)\tilde{E}_{0_I}, \quad \tilde{E}_{0_T} = \left(\frac{2v_2}{v_2 + v_1}\right)\tilde{E}_{0_I}, \tag{9.83}$$

which are *identical* to Eqs. 9.30.

In that case, as before, the reflected wave is *in phase* (right side up) if $v_2 > v_1$ and *out of phase* (upside down) if $v_2 < v_1$; the real amplitudes are related by

$$E_{0_R} = \left|\frac{v_2 - v_1}{v_2 + v_1}\right| E_{0_I}, \quad E_{0_T} = \left(\frac{2v_2}{v_2 + v_1}\right) E_{0_I}, \tag{9.84}$$

or, in terms of the indices of refraction,

$$E_{0_R} = \left|\frac{n_1 - n_2}{n_1 + n_2}\right| E_{0_I}, \quad E_{0_T} = \left(\frac{2n_1}{n_1 + n_2}\right) E_{0_I}. \tag{9.85}$$

What fraction of the incident energy is reflected, and what fraction is transmitted?

According to Eq. 9.73, the intensity (average power per unit area) is

$$I = \frac{1}{2}\epsilon v E_0^2.$$

If (again) $\mu_1 = \mu_2 = \mu_0$, then the ratio of the reflected intensity to the incident intensity is

$$R \equiv \frac{I_R}{I_I} = \left(\frac{E_{0_R}}{E_{0_I}}\right)^2 = \left(\frac{n_1 - n_2}{n_1 + n_2}\right)^2, \tag{9.86}$$

whereas the ratio of the transmitted intensity to the incident intensity is

$$T \equiv \frac{I_T}{I_I} = \frac{\epsilon_2 v_2}{\epsilon_1 v_1}\left(\frac{E_{0_T}}{E_{0_I}}\right)^2 = \frac{4n_1 n_2}{(n_1 + n_2)^2}. \tag{9.87}$$

R is called the **reflection coefficient** and T the **transmission coefficient**; they measure the fraction of the incident energy that is reflected and transmitted, respectively.

Notice that

$$R + T = 1, \tag{9.88}$$

as conservation of energy, of course, requires.

For instance, when light passes from air ($n_1 = 1$) into glass ($n_2 = 1.5$), $R = 0.04$ and $T = 0.96$.

No surprise: most of the light is transmitted.

9.3.3 Reflection and Transmission at Oblique Incidence

In the last section, I treated reflection and transmission at *normal* incidence—that is, when the incoming wave hits the interface head-on.

We now turn to the more general case of *oblique* incidence, in which the incoming wave meets the boundary at an arbitrary angle θ_I (Fig.9.14).

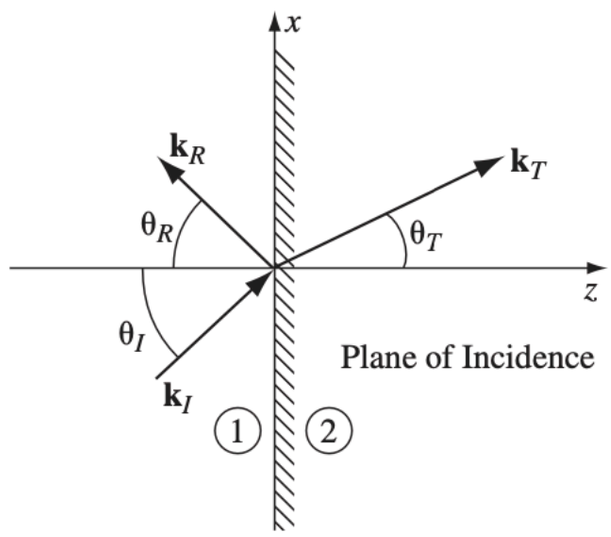


FIGURE 9.14

Of course, normal incidence is really just a special case of oblique incidence, with $\theta_I = 0$, but I wanted to treat it separately, as a kind of warm-up, because the algebra is now going to get a little heavy.

Suppose, then, that a monochromatic plane wave

$$\tilde{\mathbf{E}}_I(\mathbf{r},t) = \tilde{\mathbf{E}}_{0_I} e^{i(\mathbf{k}_I\cdot\mathbf{r}-\omega t)}, \quad \tilde{\mathbf{B}}_I(\mathbf{r},t) = \frac{1}{v_1}(\hat{\mathbf{k}}_I \times \tilde{\mathbf{E}}_I) \tag{9.89}$$

approaches from the left, giving rise to a reflected wave,

$$\tilde{\mathbf{E}}_R(\mathbf{r},t) = \tilde{\mathbf{E}}_{0_R} e^{i(\mathbf{k}_R\cdot\mathbf{r}-\omega t)}, \quad \tilde{\mathbf{B}}_R(\mathbf{r},t) = \frac{1}{v_1}\left(\hat{\mathbf{k}}_R \times \tilde{\mathbf{E}}_R\right), \tag{9.90}$$

and a transmitted wave

$$\tilde{\mathbf{E}}_T(\mathbf{r},t) = \tilde{\mathbf{E}}_{0_T} e^{i(\mathbf{k}_T\cdot\mathbf{r}-\omega t)}, \quad \tilde{\mathbf{B}}_T(\mathbf{r},t) = \frac{1}{v_2}\left(\hat{\mathbf{k}}_T \times \tilde{\mathbf{E}}_T\right). \tag{9.91}$$

All three waves have the same *frequency* ω—that is determined once and for all at the source (the flashlight, or whatever, that produces the incident beam).

The three wave numbers are related by Eq. 9.11:

$$k_I v_1 = k_R v_1 = k_T v_2 = \omega, \quad \text{or} \quad k_I = k_R = \frac{v_2}{v_1}k_T = \frac{n_1}{n_2}k_T. \tag{9.92}$$

The combined fields in medium (1), $\tilde{\mathbf{E}}_I + \tilde{\mathbf{E}}_R$ and $\tilde{\mathbf{B}}_I + \tilde{\mathbf{B}}_R$, must now be joined to the fields $\tilde{\mathbf{E}}_T$ and $\tilde{\mathbf{B}}_T$ in medium (2), using the boundary conditions (Eq. 9.74).

These all share the generic structure

$$(\ )e^{i(\mathbf{k}_I\cdot\mathbf{r}-\omega t)} + (\ )e^{i(\mathbf{k}_R\cdot\mathbf{r}-\omega t)} = (\ )e^{i(\mathbf{k}_T\cdot\mathbf{r}-\omega t)}, \quad \text{at } z = 0. \tag{9.93}$$

I'll fill in the parentheses in a moment; for now, the important thing to notice is that the x, y, and t dependence is confined to the exponents.

Because the boundary conditions must hold at all points on the plane, and for all times, these exponential factors must be equal (when $z = 0$).

Otherwise, a slight change in x, say, would destroy the equality.

Of course, the time factors are *already* equal (in fact, you could regard this as a confirmation that the transmitted and reflected frequencies must match the incident one).

As for the spatial terms, evidently

$$\mathbf{k}_I \cdot \mathbf{r} = \mathbf{k}_R \cdot \mathbf{r} = \mathbf{k}_T \cdot \mathbf{r}, \quad \text{when } z = 0, \tag{9.94}$$

or, more explicitly,

$$x(k_I)_x + y(k_I)_y = x(k_R)_x + y(k_R)_y = x(k_T)_x + y(k_T)_y, \tag{9.95}$$

for all x and all y.

But Eq. 9.95 can only hold if the components are separately equal, for if $x = 0$, we get

$$(k_I)_y = (k_R)_y = (k_T)_y, \tag{9.96}$$

while $y = 0$ gives

$$(k_I)_x = (k_R)_x = (k_T)_x. \tag{9.97}$$

We may as well orient our axes so that $\mathbf{k}_I$ lies in the xz plane (i.e. $(k_I)_y = 0$); according to Eq. 9.96, so too will $\mathbf{k}_R$ and $\mathbf{k}_T$. *Conclusion:*

> **First Law:** The incident, reflected, and transmitted wave vectors form a plane (called the **plane of incidence**), which also includes the normal to the surface (here, the z axis).

Meanwhile, Eq. 9.97 implies that

$$k_I \sin\theta_I = k_R \sin\theta_R = k_T \sin\theta_T, \tag{9.98}$$

where θ_I is the **angle of incidence**, θ_R is the **angle of reflection**, and θ_T is the angle of transmission (more commonly known as the **angle of refraction**), all of them measured with respect to the normal (Fig. 9.14). In view of Eq. 9.92, then,

Second Law: The angle of incidence is equal to the angle of reflection,

$$\theta_I = \theta_R. \tag{9.99}$$

This is the **law of reflection**.

As for the transmitted angle,

Third Law:

$$\frac{\sin\theta_T}{\sin\theta_I} = \frac{n_1}{n_2}. \tag{9.100}$$

This is the **law of refraction—Snell's law**.

These are the three fundamental laws of geometrical optics.

It is remarkable how little actual *electrodynamics* went into them: we have yet to invoke any *specific* boundary conditions—all we used was their generic form (Eq. 9.93).

Therefore, any *other* waves (water waves, for instance, or sound waves) can be expected to obey the same "optical" laws when they pass from one medium into another.

Now that we have taken care of the exponential factors—they cancel, given Eq. 9.94—the boundary conditions (Eq. 9.74) become:

$$\left.\begin{aligned}
&\text{(i)}\ \ \epsilon_1\left(\tilde{\mathbf{E}}_{0_I} + \tilde{\mathbf{E}}_{0_R}\right)_z = \epsilon_2\left(\tilde{\mathbf{E}}_{0_T}\right)_z \\
&\text{(ii)}\ \ \left(\tilde{\mathbf{B}}_{0_I} + \tilde{\mathbf{B}}_{0_R}\right)_z = \left(\tilde{\mathbf{B}}_{0_T}\right)_z \\
&\text{(iii)}\ \ \left(\tilde{\mathbf{E}}_{0_I} + \tilde{\mathbf{E}}_{0_R}\right)_{x,y} = \left(\tilde{\mathbf{E}}_{0_T}\right)_{x,y} \\
&\text{(iv)}\ \ \frac{1}{\mu_1}\left(\tilde{\mathbf{B}}_{0_I} + \tilde{\mathbf{B}}_{0_R}\right)_{x,y} = \frac{1}{\mu_2}\left(\tilde{\mathbf{B}}_{0_T}\right)_{x,y}
\end{aligned}\right\} \tag{9.101}$$

where $\tilde{\mathbf{B}}_0 = (1/v)\,\hat{\mathbf{k}} \times \tilde{\mathbf{E}}_0$ in each case. (The last two represent *pairs* of equations, one for the x-component and one for the y-component.)

Suppose the polarization of the incident wave is *parallel* to the plane of incidence (the xz plane); it follows that the reflected and transmitted waves are also polarized in this plane (Fig. 9.15).

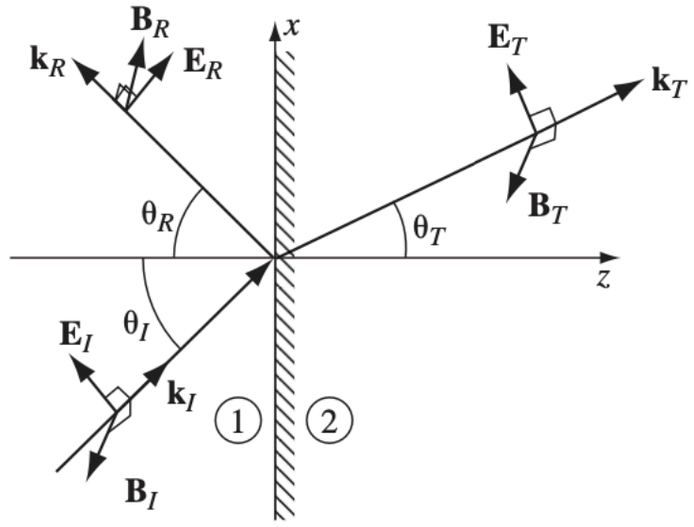


FIGURE 9.15

Then (i) reads

$$\epsilon_1 \left(-\tilde{E}_{0_I} \sin\theta_I + \tilde{E}_{0_R} \sin\theta_R\right) = \epsilon_2 \left(-\tilde{E}_{0_T} \sin\theta_T\right); \tag{9.102}$$

(ii) adds nothing ($0 = 0$), since the magnetic fields have no z components; (iii) becomes

$$\tilde{E}_{0_I} \cos\theta_I + \tilde{E}_{0_R} \cos\theta_R = \tilde{E}_{0_T} \cos\theta_T; \tag{9.103}$$

and (iv) says

$$\frac{1}{\mu_1 v_1}\left(\tilde{E}_{0_I} - \tilde{E}_{0_R}\right) = \frac{1}{\mu_2 v_2}\tilde{E}_{0_T}. \tag{9.104}$$

Given the laws of reflection and refraction, Eqs. 9.102 and 9.104 both reduce to

$$\tilde{E}_{0_I} - \tilde{E}_{0_R} = \beta \tilde{E}_{0_T}, \tag{9.105}$$

where (as before)

$$\beta \equiv \frac{\mu_1 v_1}{\mu_2 v_2} = \frac{\mu_1 n_2}{\mu_2 n_1}, \tag{9.106}$$

and Eq. 9.103 says

$$\tilde{E}_{0_I} + \tilde{E}_{0_R} = \alpha \tilde{E}_{0_T}, \tag{9.107}$$

where

$$\alpha \equiv \frac{\cos\theta_T}{\cos\theta_I}. \tag{9.108}$$

Solving Eqs. 9.105 and 9.107 for the reflected and transmitted amplitudes, we obtain

$$\boxed{\tilde{E}_{0_R} = \left(\frac{\alpha - \beta}{\alpha + \beta}\right)\tilde{E}_{0_I}, \quad \tilde{E}_{0_T} = \left(\frac{2}{\alpha + \beta}\right)\tilde{E}_{0_I}.} \tag{9.109}$$

These are known as **Fresnel's equations**, for the case of polarization in the plane of incidence. (There are two other Fresnel equations, giving the reflected and transmitted amplitudes when the polarization is *perpendicular* to the plane of incidence.)

Notice that the transmitted wave is always *in phase* with the incident one; the reflected wave is either in phase ("right side up"), if $\alpha > \beta$, or 180° out of phase ("upside down"), if $\alpha < \beta$.

The amplitudes of the transmitted and reflected waves depend on the angle of incidence, because α is a function of θ_I:

$$\alpha = \frac{\sqrt{1 - \sin^2\theta_T}}{\cos\theta_I} = \frac{\sqrt{1 - [(n_1/n_2)\sin\theta_I]^2}}{\cos\theta_I}. \tag{9.110}$$

In the case of normal incidence ($\theta_I = 0$), $\alpha = 1$, and we recover Eq. 9.82.

At grazing incidence ($\theta_I = 90^\circ$), α diverges, and the wave is totally reflected (a fact that is painfully familiar to anyone who has driven at night on a wet road).

Interestingly, there is an intermediate angle, θ_B(called **Brewster's angle**), at which the reflected wave is completely extinguished.

According to Eq. 9.109, this occurs when $\alpha = \beta$, or

$$\sin^2 \theta_B = \frac{1 - \beta^2}{(n_1/n_2)^2 - \beta^2}. \tag{9.111}$$

For the typical case $\mu_1 \cong \mu_2$, so $\beta \cong n_2/n_1$, $\sin^2\theta_B \cong \beta^2/(1 + \beta^2)$, and hence

$$\tan \theta_B \cong \frac{n_2}{n_1}. \tag{9.112}$$

Figure 9.16 shows a plot of the transmitted and reflected amplitudes as functions of θ_I, for light incident on glass ($n2 = 1.5$) from air ($n1 = 1$). (On the graph, a *negative* number indicates that the wave is 180° out of phase with the incident beam—the amplitude itself is the absolute value.)

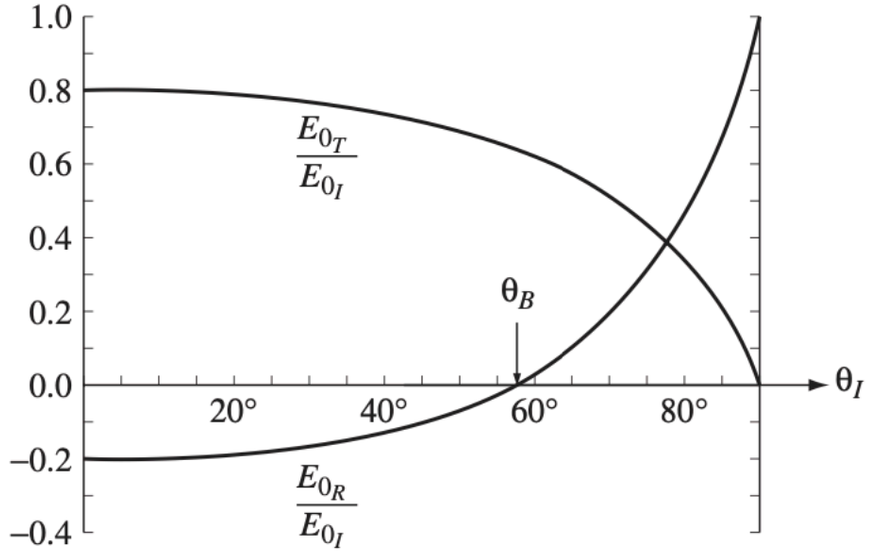


FIGURE 9.16

The power per unit area striking the interface is **S** · .

Thus the incident intensity is

$$I_I = \frac{1}{2}\epsilon_1 v_1 E_{0_I}^2 \cos\theta_I, \tag{9.113}$$

while the reflected and transmitted intensities are

$$I_R = \frac{1}{2}\epsilon_1 v_1 E_{0_R}^2 \cos\theta_R, \quad \text{and} \quad I_T = \frac{1}{2}\epsilon_2 v_2 E_{0_T}^2 \cos\theta_T. \tag{9.114}$$

(The cosines are there because I am talking about the average power per unit area of *interface*, and the interface is at an angle to the wave front.)

The reflection and transmission coefficients for waves polarized parallel to the plane of incidence are

$$R \equiv \frac{I_R}{I_I} = \left(\frac{E_{0_R}}{E_{0_I}}\right)^2 = \left(\frac{\alpha - \beta}{\alpha + \beta}\right)^2, \tag{9.115}$$

$$T \equiv \frac{I_T}{I_I} = \frac{\epsilon_2 v_2}{\epsilon_1 v_1}\left(\frac{E_{0_T}}{E_{0_I}}\right)^2 \frac{\cos\theta_T}{\cos\theta_I} = \alpha\beta\left(\frac{2}{\alpha + \beta}\right)^2. \tag{9.116}$$

They are plotted as functions of the angle of incidence in Fig. 9.17 (for the air/glass interface).

R is the fraction of the incident energy that is reflected— naturally, it goes to zero at Brewster's angle; T is the fraction transmitted—it goes to 1 at θ_B.

Note that $R + T = 1$, as required by conservation of energy: the energy per unit time *reaching* a particular patch of area on the surface is equal to the energy per unit time *leaving* the patch.

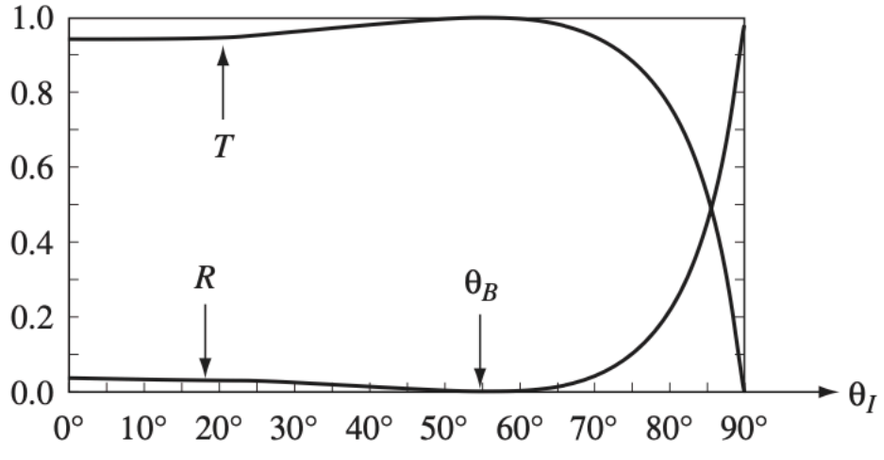


FIGURE 9.17

9.4 ABSORPTION AND DISPERSION

9.4.1 Electromagnetic Waves in Conductors

In Sect.9.3 I stipulated that the free charge density ϱ_f and the free current density $\mathbf{J}_f$ are zero, and everything that followed was predicated on that assumption.

Such a restriction is perfectly reasonable when you're talking about wave propagation through a vacuum or through insulating materials such as glass or (pure) water.

But in the case of conductors we do not independently control the flow of charge, and in general $\mathbf{J}_f$ is certainly *not* zero.

In fact, according to Ohm's law, the (free) current density in a conductor is proportional to the electric field:

$$\mathbf{J}_f = \sigma \mathbf{E}. \tag{9.117}$$

With this, Maxwell's equations for linear media assume the form

$$\left.\begin{aligned} &\text{(i)}\ \ \nabla \cdot \mathbf{E} = \frac{1}{\epsilon}\rho_f, \quad \text{(iii)}\ \ \nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}, \\ &\text{(ii)}\ \ \nabla \cdot \mathbf{B} = 0, \qquad \text{(iv)}\ \ \nabla \times \mathbf{B} = \mu\sigma\mathbf{E} + \mu\epsilon\frac{\partial \mathbf{E}}{\partial t}. \end{aligned}\right\} \tag{9.118}$$

Now, the continuity equation for free charge,

$$\nabla \cdot \mathbf{J}_f = -\frac{\partial \rho_f}{\partial t}, \tag{9.119}$$

together with Ohm's law and Gauss's law (i), gives

$$\frac{\partial \rho_f}{\partial t} = -\sigma(\nabla \cdot \mathbf{E}) = -\frac{\sigma}{\epsilon}\rho_f$$

for a homogeneous linear medium, from which it follows that

$$\rho_f(t) = e^{-(\sigma/\epsilon)t}\rho_f(0). \tag{9.120}$$

Thus any initial free charge $\varrho_f(0)$ dissipates in a characteristic time $\tau \equiv \varepsilon/\sigma$.

This reflects the familiar fact that if you put some free charge on a conductor, it will flow out to the edges.

The time constant τ affords a measure of how "good" a conductor is: For a "perfect" conductor, $\sigma = \infty$ and $\tau = 0$; for a "good" conductor, τ is much less than the other relevant times in the problem (in oscillatory systems, that means $\tau \ll 1/\omega$); for a "poor" conductor, τ is *greater* than the characteristic times in the problem ($\tau \gg 1/\omega$).

But we're not interested in this transient behavior—we'll wait for any accumulated free charge to disappear.

From then on, $\varrho_f = 0$, and we have

$$\left.\begin{aligned} &\text{(i)}\ \ \nabla\cdot\mathbf{E} = 0, \quad \text{(iii)}\ \ \nabla\times\mathbf{E} = -\frac{\partial\mathbf{B}}{\partial t}, \\ &\text{(ii)}\ \ \nabla\cdot\mathbf{B} = 0, \quad \text{(iv)}\ \ \nabla\times\mathbf{B} = \mu\epsilon\frac{\partial\mathbf{E}}{\partial t} + \mu\sigma\mathbf{E}. \end{aligned}\right\} \tag{9.121}$$

These differ from the corresponding equations for *non*conducting media (Eq. 9.67) only in the last term in (iv)—which is absent, obviously, when $\sigma = 0$.

$$\nabla^2\mathbf{E} = \mu\epsilon\frac{\partial^2\mathbf{E}}{\partial t^2} + \mu\sigma\frac{\partial\mathbf{E}}{\partial t}, \quad \nabla^2\mathbf{B} = \mu\epsilon\frac{\partial^2\mathbf{B}}{\partial t^2} + \mu\sigma\frac{\partial\mathbf{B}}{\partial t}. \tag{9.122}$$

Applying the curl to (iii) and (iv), as before, we obtain modified wave equations for **E** and **B**:

These equations still admit plane-wave solutions,

$$\tilde{\mathbf{E}}(z,t) = \tilde{\mathbf{E}}_0 e^{i(\tilde{k}z-\omega t)}, \quad \tilde{\mathbf{B}}(z,t) = \tilde{\mathbf{B}}_0 e^{i(\tilde{k}z-\omega t)}, \tag{9.123}$$

but this time the "wave number" $\tilde{k}$ is complex:

$$\tilde{k}^2 = \mu\epsilon\omega^2 + i\mu\sigma\omega, \tag{9.124}$$

as you can easily check by plugging Eq. 9.123 into Eq. 9.122.

Taking the square root,

$$\tilde{k} = k + i\kappa, \tag{9.125}$$

where

$$k \equiv \omega\sqrt{\frac{\epsilon\mu}{2}}\left[\sqrt{1+\left(\frac{\sigma}{\epsilon\omega}\right)^2}+1\right]^{1/2}, \quad \kappa \equiv \omega\sqrt{\frac{\epsilon\mu}{2}}\left[\sqrt{1+\left(\frac{\sigma}{\epsilon\omega}\right)^2}-1\right]^{1/2} \tag{9.126}$$

The imaginary part of $\tilde{k}$ results in an attenuation of the wave (decreasing amplitude with increasing z):

$$\tilde{\mathbf{E}}(z,t) = \tilde{\mathbf{E}}_0 e^{-\kappa z} e^{i(kz-\omega t)}, \quad \tilde{\mathbf{B}}(z,t) = \tilde{\mathbf{B}}_0 e^{-\kappa z} e^{i(kz-\omega t)}. \tag{9.127}$$

The distance it takes to reduce the amplitude by a factor of $1/e$ (about a third) is called the **skin depth**:

$$d \equiv \frac{1}{\kappa}; \tag{9.128}$$

it is a measure of how far the wave penetrates into the conductor.

Meanwhile, the real part of $\tilde{k}$ determines the wavelength, the propagation speed, and the index of refraction, in the usual way:

$$\lambda = \frac{2\pi}{k}, \quad v = \frac{\omega}{k}, \quad n = \frac{ck}{\omega}. \tag{9.129}$$

The attenuated plane waves (Eq. 9.127) satisfy the modified wave equation (9.122) for *any* $\tilde{\mathbf{E}}_0$ and $\tilde{\mathbf{B}}_0$.

But Maxwell's equations (9.121) impose further constraints, which serve to determine the relative amplitudes, phases, and polarizations of **E** and **B**.

As before, (i) and (ii) rule out any z components: the fields are *transverse*.

We may as well orient our axes so that **E** is polarized along the x direction:

$$\tilde{\mathbf{E}}(z,t) = \tilde{E}_0 e^{-\kappa z} e^{i(kz-\omega t)}\,\hat{\mathbf{x}}. \tag{9.130}$$

Then (iii) gives

$$\tilde{\mathbf{B}}(z,t) = \frac{\tilde{k}}{\omega}\tilde{E}_0 e^{-\kappa z} e^{i(kz-\omega t)}\,\hat{\mathbf{y}}. \tag{9.131}$$

(Equation (iv) says the same thing.)

Once again, the electric and magnetic fields are mutually perpendicular.

Like any complex number, $\tilde{k}$ can be expressed in terms of its modulus and phase:

$$\tilde{k} = K e^{i\phi}, \tag{9.132}$$

where

$$K \equiv |\tilde{k}| = \sqrt{k^2+\kappa^2} = \omega\sqrt{\epsilon\mu}\sqrt{1+\left(\frac{\sigma}{\epsilon\omega}\right)^2} \tag{9.133}$$

and

$$\phi \equiv \tan^{-1}(\kappa/k). \tag{9.134}$$

According to Eq. 9.130 and 9.131, the complex amplitudes $\tilde{E}_0 = E_0 e^{i\delta_E}$ *and* $\tilde{B}_0 = B_0 e^{i\delta_B}$ are related by

$$B_0 e^{i\delta_B} = \frac{K e^{i\phi}}{\omega} E_0 e^{i\delta_E}. \tag{9.135}$$

Evidently the electric and magnetic fields are no longer in phase; in fact,

$$\delta_B - \delta_E = \phi; \tag{9.136}$$

the magnetic field *lags behind* the electric field.

Meanwhile, the (real) amplitudes of **E** and **B** are related by

$$\frac{B_0}{E_0} = \frac{K}{\omega} = \sqrt{\epsilon\mu\sqrt{1 + \left(\frac{\sigma}{\epsilon\omega}\right)^2}}. \tag{9.137}$$

The (real) electric and magnetic fields are, finally,

$$\left.\begin{aligned} \mathbf{E}(z,t) &= E_0 e^{-\kappa z}\cos\left(kz - \omega t + \delta_E\right)\hat{\mathbf{x}}, \\ \mathbf{B}(z,t) &= B_0 e^{-\kappa z}\cos\left(kz - \omega t + \delta_E + \phi\right)\hat{\mathbf{y}}. \end{aligned}\right\} \tag{9.138}$$

These fields are shown in Fig. 9.18.

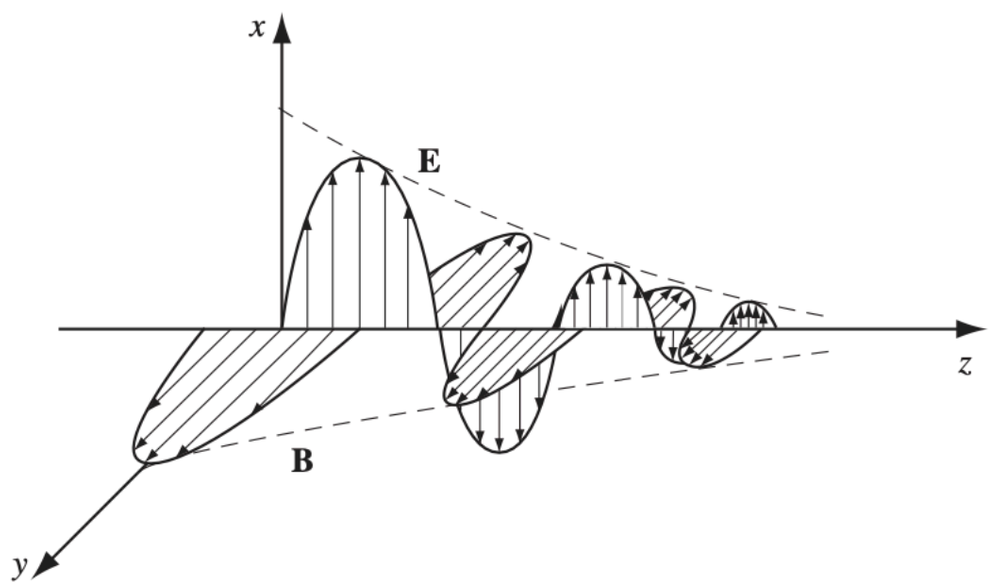


FIGURE 9.18

9.4.2 Reflection at a Conducting Surface

The boundary conditions we used to analyze reflection and refraction at an interface between two dielectrics do not hold in the presence of free charges and currents.

Instead, we have the more general relations (Eq. 7.64):

$$\left.\begin{aligned} &\text{(i)}\ \ \epsilon_1 E_1^{\perp} - \epsilon_2 E_2^{\perp} = \sigma_f, \quad \text{(iii)}\ \ \mathbf{E}_1^{\parallel} - \mathbf{E}_2^{\parallel} = \mathbf{0}, \\ &\text{(ii)}\ \ B_1^{\perp} - B_2^{\perp} = 0, \qquad\quad \text{(iv)}\ \ \frac{1}{\mu_1}\mathbf{B}_1^{\parallel} - \frac{1}{\mu_2}\mathbf{B}_2^{\parallel} = \mathbf{K}_f \times \hat{\mathbf{n}}, \end{aligned}\right\} \tag{9.139}$$

where σ_f (not to be confused with conductivity) is the free surface charge, $\mathbf{K}_f$ is the free surface current, and $\hat{\mathbf{n}}$ (not to be confused with the polarization of the wave) is a unit vector perpendicular to the surface, pointing from medium (2) into medium (1).

For ohmic conductors ($\mathbf{J}_f = \sigma\,\mathbf{E}$) there can be no free surface current, since this would require an infinite electric field at the boundary.

Suppose now that the *xy* plane forms the boundary between a nonconducting linear medium (1) and a conductor (2).

A monochromatic plane wave, traveling in the *z* direction and polarized in the *x* direction, approaches from the left, as in Fig. 9.13:

$$\tilde{\mathbf{E}}_I(z,t) = \tilde{E}_{0_I} e^{i(k_1 z - \omega t)}\,\hat{\mathbf{x}}, \quad \tilde{\mathbf{B}}_I(z,t) = \frac{1}{v_1}\tilde{E}_{0_I} e^{i(k_1 z - \omega t)}\,\hat{\mathbf{y}}. \tag{9.140}$$

This incident wave gives rise to a reflected wave,

$$\tilde{\mathbf{E}}_R(z,t) = \tilde{E}_{0_R} e^{i(-k_1 z - \omega t)}\,\hat{\mathbf{x}}, \quad \tilde{\mathbf{B}}_R(z,t) = -\frac{1}{v_1}\tilde{E}_{0_R} e^{i(-k_1 z - \omega t)}\,\hat{\mathbf{y}}, \tag{9.141}$$

propagating back to the left in medium (1), and a transmitted wave

$$\tilde{\mathbf{E}}_T(z,t) = \tilde{E}_{0_T} e^{i(\tilde{k}_2 z - \omega t)}\,\hat{\mathbf{x}}, \quad \tilde{\mathbf{B}}_T(z,t) = \frac{\tilde{k}_2}{\omega}\tilde{E}_{0_T} e^{i(\tilde{k}_2 z - \omega t)}\,\hat{\mathbf{y}}, \tag{9.142}$$

which is attenuated as it penetrates into the conductor.

At $z = 0$, the combined wave in medium (1) must join the wave in medium (2), pursuant to the boundary conditions (Eq. 9.139).

Since $E^{\perp} = 0$ on both sides, boundary condition (i) yields $\sigma_f = 0$. Since $B^{\perp} = 0$, (ii) is automatically satisfied. Meanwhile, (iii) gives

$$\tilde{E}_{0_I} + \tilde{E}_{0_R} = \tilde{E}_{0_T}, \tag{9.143}$$

and (iv) (with $\mathbf{K}f = 0$) says

$$\frac{1}{\mu_1 v_1}(\tilde{E}_{0_I} - \tilde{E}_{0_R}) - \frac{k_2}{\mu_2 \omega}\tilde{E}_{0_T} = 0, \tag{9.144}$$

or

$$\tilde{E}_{0_I} - \tilde{E}_{0_R} = \tilde{\beta}\tilde{E}_{0_T}, \tag{9.145}$$

where

$$\tilde{\beta} \equiv \frac{\mu_1 v_1}{\mu_2 \omega}\tilde{k}_2. \tag{9.146}$$

It follows that

$$\tilde{E}_{0_R} = \left(\frac{1-\tilde{\beta}}{1+\tilde{\beta}}\right)\tilde{E}_{0_I}, \quad \tilde{E}_{0_T} = \left(\frac{2}{1+\tilde{\beta}}\right)\tilde{E}_{0_I}. \tag{9.147}$$

These results are formally identical to the ones that apply at the boundary between *non*conductors (Eq. 9.82), but the resemblance is deceptive since $\tilde{\beta}$ is now a complex number.

For a *perfect* conductor ($\sigma = \infty$), $k_2 = \infty$ (Eq. 9.126), so $\tilde{\beta}$ is infinite, and

$$\tilde{E}_{0_R} = -\tilde{E}_{0_I}, \quad \tilde{E}_{0_T} = 0. \tag{9.148}$$

In this case the wave is totally reflected, with a 180° phase shift. (That's why excellent conductors make good mirrors.

In practice, you paint a thin coating of silver onto the back of a pane of glass—the glass has nothing to do with the *reflection*; it's just there to support the silver and to keep it from tarnishing.

Since the skin depth in silver at optical frequencies is less than 100Å, you don't need a very thick layer.)

9.4.3 The Frequency Dependence of Permittivity

In the preceding sections, we have seen that the propagation of electromagnetic waves through matter is governed by three properties of the material: the permittivity ε, the permeability μ, and the conductivity σ.

Actually, each of these parameters depends to some extent on the frequency of the waves you are considering. Indeed, it is well known from optics that $n \cong \sqrt{\epsilon_r}$ is a function of wavelength (Fig. 9.19 shows the graph for a typical glass).

A prism or a raindrop bends blue light more sharply than red, and spreads white light out into a rainbow of colors.

This phenomenon is called **dispersion**.

By extension, whenever the speed of a wave depends on its frequency, the supporting medium is called **dispersive**.

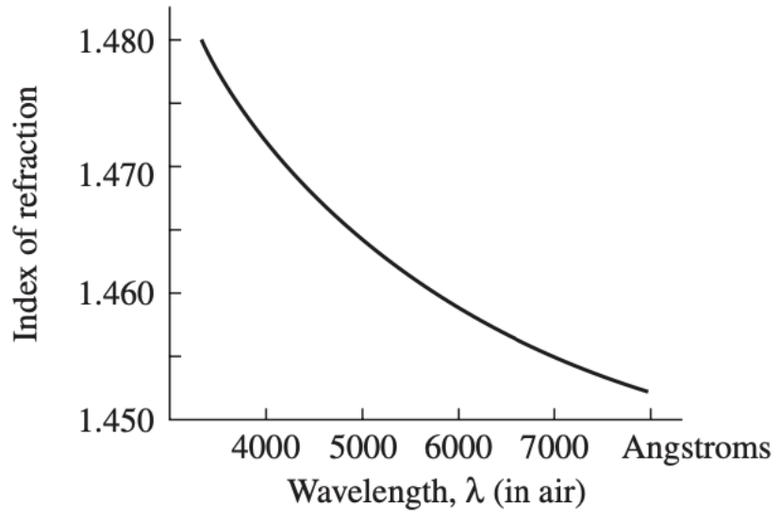


FIGURE 9.19

Because waves of different frequency travel at different speeds in a dispersive medium, a wave form that incorporates a range of frequencies will change shape as it propagates.

A sharply peaked wave typically flattens out, and whereas each sinusoidal component travels at the ordinary **wave** (or **phase**) **velocity**,

$$v = \frac{\omega}{k}, \tag{9.149}$$

the packet as a whole (the "envelope") moves at the so-called **group velocity**

$$v_g = \frac{d\omega}{dk}. \tag{9.150}$$

[You can demonstrate this by dropping a rock into the nearest pond and watching the waves that form: While the disturbance as a whole spreads out in a circle, moving at speed v_g, the ripples that go to make it up will be seen to travel *twice* as fast ($v = 2v_g$ in this case).

They appear at the back end of the packet, growing as they move forward to the center, then shrinking again and fading away at the front (Fig. 9.20).]

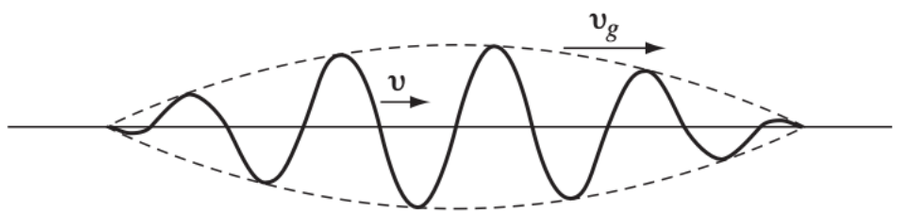


FIGURE 9.20

We shall not concern ourselves with these matters—I'll stick to monochromatic waves, for which the problem does not arise.

But I should just mention that the *energy* carried by a wave packet in a dispersive medium does not travel at the phase velocity.

Don't be too alarmed, therefore, if in some circumstances v comes out greater than *c*.

My purpose in this section is to account for the frequency dependence of ε in dielectrics, using a simplified model for the behavior of the electrons.

Like all classical models of atomic-scale phenomena, it is at best an approximation to the truth; nevertheless, it does yield qualitatively satisfactory results, and it provides a plausible mechanism for dispersion in transparent media.

The electrons in a nonconductor are bound to specific molecules.

The actual binding forces can be quite complicated, but we shall picture each electron as attached to the end of a spring, with force constant k_{spring} (Fig. 9.21):

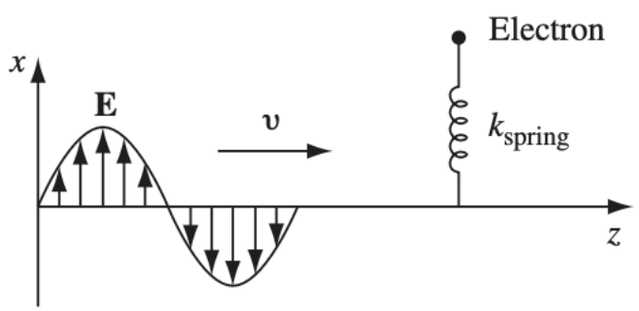


FIGURE 9.21

$$F_{\text{binding}} = -k_{\text{spring}}x = -m\omega_0^2 x, \tag{9.151}$$

where x is displacement from equilibrium, m is the electron's mass, and ω is the natural oscillation frequency, $\sqrt{k_{spring}/m}$ [If this strikes you as an implausible model, look back at Ex. 4.1, where we were led to a force of precisely this form.

As a matter of fact, practically *any* binding force can be approximated this way for sufficiently small displacements from equilibrium, as you can see by expanding the potential energy in a Taylor series about the equilibrium point:

$$U(x) = U(0) + xU'(0) + \frac{1}{2}x^2U''(0) + \cdots .$$

The first term is a constant, with no dynamical significance (you can always adjust the zero of potential energy so that $U(0) = 0$).

The second term automatically vanishes, since $dU/dx = -F$, and by the nature of an equilibrium, the force at that point is zero.

The third term is precisely the potential energy of a spring with force constant $k_{\text{spring}} = \left. d^2U/dx^2 \right|_0$ (the second derivative is positive, for a point of stable equilibrium).

As long as the displacements are small, the higher terms in the series can be neglected.

Geometrically, all I am saying is that practically *any* function can be fit near a minimum by a suitable parabola.]

Meanwhile, there will presumably be some damping force on the electron:

$$F_{\text{damping}} = -m\gamma \frac{dx}{dt}. \tag{9.152}$$

[Again I have chosen the simplest possible form; the damping must be opposite in direction to the velocity, and making it *proportional* to the velocity is the easiest way to accomplish this.

The *cause* of the damping does not concern us here— among other things, an oscillating charge radiates, and the radiation siphons off energy.

We will calculate this "radiation damping" in Chapter 11.]

In the presence of an electromagnetic wave of frequency ω, polarized in the x direction (Fig. 9.21), the electron is subject to a driving force

$$F_{\text{driving}} = qE = qE_0 \cos(\omega t), \tag{9.153}$$

where q is the charge of the electron and E_0 is the amplitude of the wave at the point z where the electron is situated. (Since we're only interested in one point, I have reset the clock so that the maximum E occurs there at $t = 0$. For simplicity, I assume the magnetic force is negligible.) Putting all this into Newton's second law gives

$$m\frac{d^2x}{dt^2} = F_{\text{tot}} = F_{\text{binding}} + F_{\text{damping}} + F_{\text{driving}},$$

or

$$m\frac{d^2x}{dt^2} + m\gamma\frac{dx}{dt} + m\omega_0^2 x = qE_0\cos(\omega t). \tag{9.154}$$

Our model, then, describes the electron as a damped harmonic oscillator, driven at frequency ω. (The much more massive nucleus remains at rest.)

Equation 9.154 is easier to handle if we regard it as the real part of a *complex* equation:

$$\frac{d^2\tilde{x}}{dt^2} + \gamma\frac{d\tilde{x}}{dt} + \omega_0^2\tilde{x} = \frac{q}{m}E_0 e^{-i\omega t}. \tag{9.155}$$

In the steady state, the system oscillates at the driving frequency:

$$\tilde{x}(t) = \tilde{x}_0 e^{-i\omega t}. \tag{9.156}$$

Inserting this into Eq. 9.155, we obtain

$$\tilde{x}_0 = \frac{q/m}{\omega_0^2 - \omega^2 - i\gamma\omega}E_0. \tag{9.157}$$

The resulting dipole moment is the real part of

$$\tilde{p}(t) = q\tilde{x}(t) = \frac{q^2/m}{\omega_0^2 - \omega^2 - i\gamma\omega}E_0 e^{-i\omega t}. \tag{9.158}$$

The imaginary term in the denominator means that p is *out of phase* with E— lagging behind by an angle $\tan^{-1}[\gamma\,\omega/(\omega_0{}^2 - \omega^2)]$ that is very small when $\omega \ll \omega_0$ and rises to π when $\omega \gg \omega_0$.

In general, differently situated electrons within a given molecule experience different natural frequencies and damping coefficients.

Let's say there are f_j electrons with frequency ω_j and damping γ_j in each molecule.

If there are N molecules per unit volume, the polarization $\mathbf{P}$ is given by the real part of

$$\tilde{\mathbf{P}} = \frac{Nq^2}{m}\left(\sum_j \frac{f_j}{\omega_j^2 - \omega^2 - i\gamma_j\omega}\right)\tilde{\mathbf{E}}. \tag{9.159}$$

Now, I defined the electric susceptibility as the proportionality constant between $\mathbf{P}$ and $\mathbf{E}$ (specifically, $\mathbf{P} = \varepsilon_0\chi_e\mathbf{E}$).

In the present case, $\mathbf{P}$ is *not* proportional to $\mathbf{E}$ (this is not, strictly speaking, a linear medium) because of the difference in phase.

However, the *complex* polarization $\tilde{\mathbf{P}}$ is proportional to the *complex* field $\tilde{\mathbf{E}}$, and this suggests that we introduce a **complex susceptibility**, $\tilde{\chi}_e$:

$$\tilde{\mathbf{P}} = \epsilon_0\tilde{\chi}_e\tilde{\mathbf{E}}. \tag{9.160}$$

All of the manipulations we went through before carry over, on the understanding that the physical polarization is the real part of $\tilde{\mathbf{P}}$, just as the physical field is the real part of $\tilde{\mathbf{E}}$.

In particular, the proportionality between $\tilde{\mathbf{D}}$ and $\tilde{\mathbf{E}}$ is the **complex permittivity** $\tilde{\varepsilon} = \varepsilon_0(1 + \tilde{\chi}_e)$, and the **complex dielectric constant** (in this model) is

$$\tilde{\epsilon}_r = \frac{\tilde{\epsilon}}{\epsilon_0} = 1 + \frac{Nq^2}{m\epsilon_0}\sum_j \frac{f_j}{\omega_j^2 - \omega^2 - i\gamma_j\omega}. \tag{9.161}$$

Ordinarily, the imaginary term is negligible; however, when ω is very close to one of the resonant frequencies (ω_j) it plays an important role, as we shall see.

In a dispersive medium, the wave equation for a given frequency reads

$$\nabla^2\tilde{\mathbf{E}} = \tilde{\epsilon}\mu_0\frac{\partial^2\tilde{\mathbf{E}}}{\partial t^2}; \tag{9.162}$$

it admits plane wave solutions, as before,

$$\tilde{\mathbf{E}}(z,t) = \tilde{\mathbf{E}}_0 e^{i(\tilde{k}z-\omega t)}, \tag{9.163}$$

with the complex wave number

$$\tilde{k} \equiv \sqrt{\tilde{\epsilon}\mu_0}\,\omega. \tag{9.164}$$

Writing $\tilde{k}$ in terms of its real and imaginary parts,

$$\tilde{k} = k + i\kappa, \tag{9.165}$$

Eq. 9.163 becomes

$$\tilde{\mathbf{E}}(z,t) = \tilde{\mathbf{E}}_0 e^{-\kappa z} e^{i(kz-\omega t)}. \tag{9.166}$$

The wave is *attenuated* (this is hardly surprising, since the damping absorbs energy).

Because the intensity is proportional to E^2 (and hence to $e^{-2\kappa z}$), the quantity

$$\alpha \equiv 2\kappa \tag{9.167}$$

is called the **absorption coefficient**.

Meanwhile, the wave velocity is ω/k, and the index of refraction is

$$n = \frac{ck}{\omega}. \tag{9.168}$$

I have deliberately used notation reminiscent of Sect. 9.4.1.

However, in the present case k and κ have nothing to do with conductivity; rather, they are determined by the parameters of our damped harmonic oscillator.

For gases, the second term in Eq. 9.161 is small, and we can approximate the square root (Eq. 9.164) by the first term in the binomial expansion, $\sqrt{1+\varepsilon} \cong 1 + \frac{1}{2}\varepsilon$.

Then

$$\tilde{k} = \frac{\omega}{c}\sqrt{\tilde{\epsilon}_r} \cong \frac{\omega}{c}\left[1 + \frac{Nq^2}{2m\epsilon_0}\sum_j \frac{f_j}{\omega_j^2 - \omega^2 - i\gamma_j\omega}\right], \tag{9.169}$$

so

$$n = \frac{ck}{\omega} \cong 1 + \frac{Nq^2}{2m\epsilon_0}\sum_j \frac{f_j\left(\omega_j^2 - \omega^2\right)}{\left(\omega_j^2 - \omega^2\right)^2 + \gamma_j^2\omega^2}, \tag{9.170}$$

and

$$\alpha = 2\kappa \cong \frac{Nq^2\omega^2}{m\epsilon_0 c}\sum_j \frac{f_j\gamma_j}{\left(\omega_j^2 - \omega^2\right)^2 + \gamma_j^2\omega^2}. \tag{9.171}$$

In Fig. 9.22 I have plotted the index of refraction and the absorption coefficient in the vicinity of one of the resonances.

Most of the time the index of refraction *rises* gradually with increasing frequency, consistent with our experience from optics (Fig. 9.19).

However, in the immediate neighborhood of a resonance the index of refraction *drops* sharply.

Because this behavior is atypical, it is called **anomalous dispersion**.

Notice that the region of anomalous dispersion ($\omega_1 < \omega < \omega_2$, in the figure) coincides with the region of maximum absorption; in fact, the material may be practically opaque in this frequency range.

The reason is that we are now driving the electrons at their "favorite" frequency; the amplitude of their oscillation is relatively large, and a correspondingly large amount of energy is dissipated by the damping mechanism.

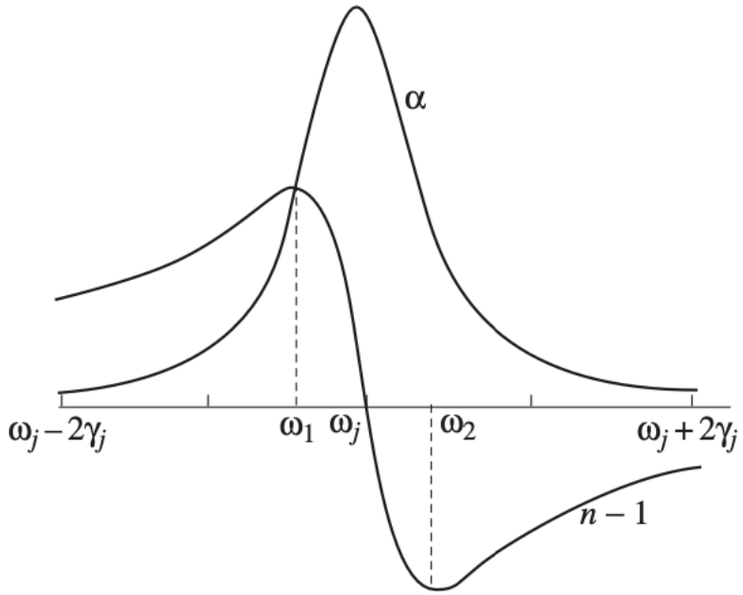


FIGURE 9.22

In Fig. 9.22, n runs below 1 above the resonance, suggesting that the wave speed exceeds c.

As I mentioned earlier, this is no immediate cause for alarm, since energy does not travel at the wave velocity.

Moreover, the graph does not include the contributions of other terms in the sum, which add a relatively constant "background" that, in some cases, keeps $n > 1$ on both sides of the resonance.

Incidentally, the group velocity can also exceed c in the neighborhood of a resonance in this model.
If you agree to stay away from the resonances, the damping can be ignored, and the formula for the index of refraction simplifies:

$$n = 1 + \frac{Nq^2}{2m\epsilon_0} \sum_j \frac{f_j}{\omega_j^2 - \omega^2}. \tag{9.172}$$

For most substances the natural frequencies ω_j are scattered all over the spectrum in a rather chaotic fashion.

But for transparent materials, the nearest significant resonances typically lie in the ultraviolet, so that $\omega < \omega_j$. In that case,

$$\frac{1}{\omega_j^2 - \omega^2} = \frac{1}{\omega_j^2}\left(1 - \frac{\omega^2}{\omega_j^2}\right)^{-1} \cong \frac{1}{\omega_j^2}\left(1 + \frac{\omega^2}{\omega_j^2}\right),$$

and Eq. 9.172 takes the form

$$n = 1 + \left(\frac{Nq^2}{2m\epsilon_0} \sum_j \frac{f_j}{\omega_j^2}\right) + \omega^2 \left(\frac{Nq^2}{2m\epsilon_0} \sum_j \frac{f_j}{\omega_j^4}\right). \tag{9.173}$$

Or, in terms of the wavelength in vacuum ($\lambda = 2\pi c/\omega$):

$$n = 1 + A\left(1 + \frac{B}{\lambda^2}\right). \tag{9.174}$$

This is known as **Cauchy's formula**; the constant A is called the **coefficient of refraction**, and B is called the **coefficient of dispersion**.

Cauchy's equation applies reasonably well to most gases, in the optical region.

What I have described in this section is certainly not the complete story of dispersion in nonconducting media.

Nevertheless, it does indicate how the damped harmonic motion of electrons can account for the frequency dependence of the index of refraction, and it explains why n is ordinarily a slowly increasing function of ω, with occasional "anomalous" regions where it precipitously drops.

9.5 GUIDED WAVES

9.5.1 Wave Guides

So far, we have dealt with plane waves of infinite extent; now we consider electromagnetic waves confined to the interior of a hollow pipe, or **wave guide** (Fig. 9.23).

We'll assume the wave guide is a perfect conductor, so that $\mathbf{E} = \mathbf{0}$ and $\mathbf{B} = \mathbf{0}$ inside the material itself, and hence the boundary conditions at the inner wall are

$$\left.\begin{aligned} &\text{(i)} \quad \mathbf{E}^{\parallel} = \mathbf{0}, \\ &\text{(ii)} \quad B^{\perp} = 0. \end{aligned}\right\} \tag{9.175}$$

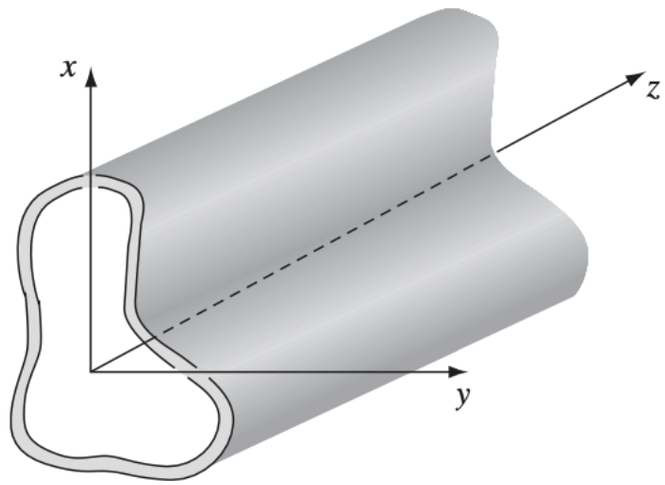


FIGURE 9.23

Free charges and currents will be induced on the surface in such a way as to enforce these constraints.

We are interested in monochromatic waves that propagate down the tube, so $\mathbf{E}$ and $\mathbf{B}$ have the generic form

$$\left.\begin{aligned} &\text{(i)}\quad \tilde{\mathbf{E}}(x,y,z,t) = \tilde{\mathbf{E}}_0(x,y)e^{i(kz-\omega t)}, \\ &\text{(ii)}\quad \tilde{\mathbf{B}}(x,y,z,t) = \tilde{\mathbf{B}}_0(x,y)e^{i(kz-\omega t)}. \end{aligned}\right\} \tag{9.176}$$

(For the cases of interest, k is real, so I shall dispense with its tilde.)

The electric and magnetic fields must, of course, satisfy Maxwell's equations, in the interior of the wave guide:

$$\left.\begin{aligned} &\text{(i)}\quad \nabla\cdot\mathbf{E}=0, \quad \text{(iii)}\quad \nabla\times\mathbf{E} = -\frac{\partial\mathbf{B}}{\partial t}, \\ &\text{(ii)}\quad \nabla\cdot\mathbf{B}=0, \quad \text{(iv)}\quad \nabla\times\mathbf{B} = \frac{1}{c^2}\frac{\partial\mathbf{E}}{\partial t}. \end{aligned}\right\} \tag{9.177}$$

The problem, then, is to find functions $\tilde{\mathbf{E}}_0$ and $\tilde{\mathbf{B}}_0$ such that the fields (Eq. 9.176) obey the differential equations (Eq. 9.177), subject to boundary conditions (Eq. 9.175).

As we shall soon see, *confined* waves are *not* (in general) transverse; in order to fit the boundary conditions we shall have to include longitudinal components (E_z and B_z):

$$\tilde{\mathbf{E}}_0 = E_x\,\hat{\mathbf{x}} + E_y\,\hat{\mathbf{y}} + E_z\,\hat{\mathbf{z}}, \qquad \tilde{\mathbf{B}}_0 = B_x\,\hat{\mathbf{x}} + B_y\,\hat{\mathbf{y}} + B_z\,\hat{\mathbf{z}}, \tag{9.178}$$

where each of the components is a function of x and y.

Putting this into Maxwell's equations (iii) and (iv), we obtain

$$\left.\begin{aligned} &\text{(i)}\quad \frac{\partial E_y}{\partial x} - \frac{\partial E_x}{\partial y} = i\omega B_z, \qquad \text{(iv)}\quad \frac{\partial B_y}{\partial x} - \frac{\partial B_x}{\partial y} = -\frac{i\omega}{c^2}E_z, \\ &\text{(ii)}\quad \frac{\partial E_z}{\partial y} - ikE_y = i\omega B_x, \qquad \text{(v)}\quad \frac{\partial B_z}{\partial y} - ikB_y = -\frac{i\omega}{c^2}E_x, \\ &\text{(iii)}\quad ikE_x - \frac{\partial E_z}{\partial x} = i\omega B_y, \qquad \text{(vi)}\quad ikB_x - \frac{\partial B_z}{\partial x} = -\frac{i\omega}{c^2}E_y. \end{aligned}\right\} \tag{9.179}$$

Equations (ii), (iii), (v), and (vi) can be solved for E_x, E_y, B_x, and B_y:

$$\left.\begin{aligned}
&\text{(i)}\quad E_x = \frac{i}{(\omega/c)^2 - k^2}\left(k\frac{\partial E_z}{\partial x} + \omega\frac{\partial B_z}{\partial y}\right),\\
&\text{(ii)}\quad E_y = \frac{i}{(\omega/c)^2 - k^2}\left(k\frac{\partial E_z}{\partial y} - \omega\frac{\partial B_z}{\partial x}\right),\\
&\text{(iii)}\quad B_x = \frac{i}{(\omega/c)^2 - k^2}\left(k\frac{\partial B_z}{\partial x} - \frac{\omega}{c^2}\frac{\partial E_z}{\partial y}\right),\\
&\text{(iv)}\quad B_y = \frac{i}{(\omega/c)^2 - k^2}\left(k\frac{\partial B_z}{\partial y} + \frac{\omega}{c^2}\frac{\partial E_z}{\partial x}\right).
\end{aligned}\right\} \tag{9.180}$$

It suffices, then, to determine the longitudinal components E_z and B_z; if we knew those, we could quickly calculate all the others, just by differentiating.

Inserting Eq. 9.180 into the remaining Maxwell equations yields uncoupled equations for E_z and B_z :

$$\left.\begin{aligned}
&\text{(i)}\quad \left[\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + (\omega/c)^2 - k^2\right] E_z = 0,\\
&\text{(ii)}\quad \left[\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + (\omega/c)^2 - k^2\right] B_z = 0.
\end{aligned}\right\} \tag{9.181}$$

If $E_z = 0$, we call these **TE** ("transverse electric") **waves**; if $B_z = 0$, they are called **TM** ("transverse magnetic") **waves**; if both $E_z = 0$ and $B_z = 0$, we call them **TEM waves**.

It turns out that TEM waves cannot occur in a hollow wave guide.

Proof. If $E_z = 0$, Gauss's law (Eq. 9.177i) says

$$\frac{\partial E_x}{\partial x} + \frac{\partial E_y}{\partial y} = 0,$$

and if $B_z = 0$, Faraday's law (Eq. 9.177iii) says

$$\frac{\partial E_y}{\partial x} - \frac{\partial E_x}{\partial y} = 0.$$

Indeed, the vector $\tilde{\mathbf{E}}_0$ in Eq. 9.178 has zero divergence and zero curl.

It can therefore be written as the gradient of a scalar potential that satisfies Laplace's equation.

But the boundary condition on $\mathbf{E}$ (Eq. 9.175) requires that the surface be an equipotential, and since Laplace's equation admits no local maxima or minima (Sect. 3.1.4), this means that the potential is constant throughout, and hence the electric field is *zero*—no wave at all. □

Notice that this argument applies only to a completely *empty* pipe—if you run a separate conductor down the middle, the potential at *its* surface need not be the same as on the outer wall, and hence a nontrivial potential is possible.

We'll see an example of this in Sect. 9.5.3.

9.5.2 TE Waves in a Rectangular Wave Guide

Suppose we have a wave guide of rectangular shape (Fig. 9.24), with height a and width b, and we are interested in the propagation of TE waves.

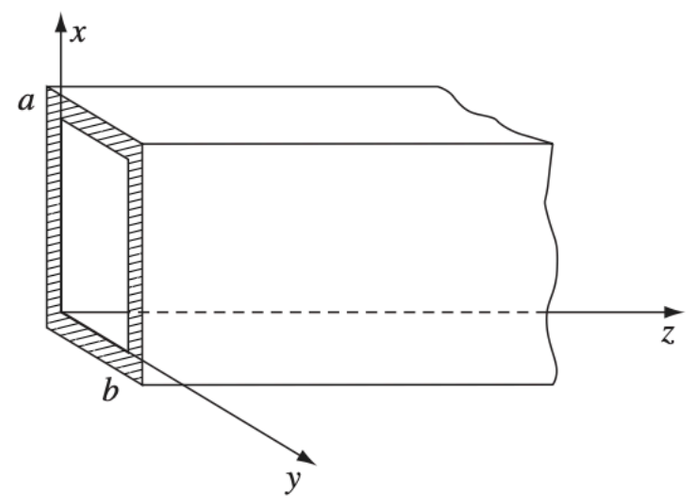


FIGURE 9.24

The problem is to solve Eq. 9.181ii, subject to the boundary condition 9.175ii.

We'll do it by separation of variables. Let

$$B_z(x, y) = X(x)Y(y),$$

so that

$$Y\frac{d^2X}{dx^2} + X\frac{d^2Y}{dy^2} + \left[(\omega/c)^2 - k^2\right]XY = 0.$$

Divide by XY, and note that the x- and y-dependent terms must be constants:

$$\text{(i)}\ \frac{1}{X}\frac{d^2X}{dx^2} = -k_x^2, \quad \text{(ii)}\ \frac{1}{Y}\frac{d^2Y}{dy^2} = -k_y^2, \tag{9.182}$$

with

$$-k_x^2 - k_y^2 + (\omega/c)^2 - k^2 = 0. \tag{9.183}$$

The general solution to Eq. 9.182i is

$$X(x) = A\sin(k_x x) + B\cos(k_x x).$$

But the boundary conditions require that B_x—and hence also (Eq. 9.180iii) dX/dx—vanishes at $x = 0$ and $x = a$. So $A = 0$, and

$$k_x = m\pi/a, \quad (m = 0, 1, 2, \ldots). \tag{9.184}$$

The same goes for Y , with

$$k_y = n\pi/b, \quad (n = 0, 1, 2, \ldots), \tag{9.185}$$

and we conclude that

$$B_z = B_0\cos(m\pi x/a)\cos(n\pi y/b). \tag{9.186}$$

This solution is called the TE_{mn} mode. (The first index is conventionally associated with the *larger* dimension, so we assume $a \geq b$. By the way, at least *one* of the indices must be nonzero.)

The wave number (k) is obtained by putting Eqs. 9.184 and 9.185 into Eq. 9.183:

$$k = \sqrt{(\omega/c)^2 - \pi^2[(m/a)^2 + (n/b)^2]}. \tag{9.187}$$

If

$$\omega < c\pi\sqrt{(m/a)^2 + (n/b)^2} \equiv \omega_{mn}, \tag{9.188}$$

the wave number is imaginary, and instead of a traveling wave we have exponentially attenuated fields (Eq. 9.176).

For this reason, ω_{mn} is called the **cutoff frequency** for the mode in question.

The *lowest* cutoff frequency for a given wave guide occurs for the mode TE_{10}:

$$\omega_{10} = c\pi/a. \tag{9.189}$$

Frequencies less than this will not propagate at all.

The wave number can be written more simply in terms of the cutoff frequency:

$$k = \frac{1}{c}\sqrt{\omega^2 - \omega_{mn}^2}. \tag{9.190}$$

The wave velocity is

$$v = \frac{\omega}{k} = \frac{c}{\sqrt{1 - (\omega_{mn}/\omega)^2}}, \tag{9.191}$$

which is greater than c.

However, the energy carried by the wave travels at the *group* velocity (Eq. 9.150):

$$v_g = \frac{1}{dk/d\omega} = c\sqrt{1 - (\omega_{mn}/\omega)^2} < c. \tag{9.192}$$

There's another way to visualize the propagation of an electromagnetic wave in a rectangular pipe, and it serves to illuminate many of these results.

Consider an ordinary *plane* wave, traveling at an angle θ to the z axis, and reflecting perfectly off each conducting surface (Fig. 9.25).

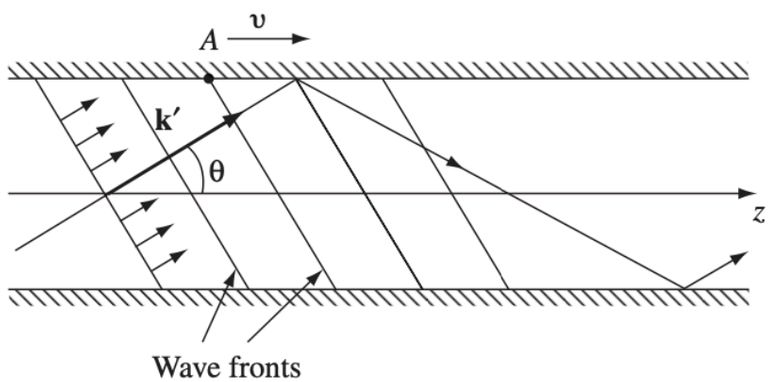


FIGURE 9.25

In the x and y directions, the (multiply reflected) waves interfere to form standing wave patterns, of wave- length $\lambda_x = 2a/m$ and $\lambda_y = 2b/n$ (hence wave number $k_x = 2\pi/\lambda x = \pi m/a$ and $k_y = \pi n/b$), respectively.

Meanwhile, in the z direction there remains a traveling wave, with wave number $k_z = k$.

The propagation vector for the "original" plane wave is therefore

$$\mathbf{k}' = \frac{\pi m}{a}\,\hat{\mathbf{x}} + \frac{\pi n}{b}\,\hat{\mathbf{y}} + k\,\hat{\mathbf{z}},$$

and the frequency is

$$\omega = c|\mathbf{k}'| = c\sqrt{k^2 + \pi^2[(m/a)^2 + (n/b)^2]} = \sqrt{(ck)^2 + (\omega_{mn})^2}.$$

Only certain angles will lead to one of the allowed standing wave patterns:

$$\cos\theta = \frac{k}{|\mathbf{k}'|} = \sqrt{1 - (\omega_{mn}/\omega)^2}.$$

The plane wave travels at speed c, but because it is going at an angle θ to the z axis, its net velocity down the wave guide is

$$v_g = c\cos\theta = c\sqrt{1 - (\omega_{mn}/\omega)^2}.$$

The *wave* velocity, on the other hand, is the speed of the wave fronts (A, say, in Fig. 9.25) down the pipe.

Like the intersection of a line of breakers with the beach, they can move much faster than the waves themselves—in fact

$$v = \frac{c}{\cos\theta} = \frac{c}{\sqrt{1 - (\omega_{mn}/\omega)^2}}.$$

9.5.3 The Coaxial Transmission Line

In Sect. 9.5.1, I showed that a *hollow* wave guide cannot support TEM waves.

But a coaxial transmission line, consisting of a long straight wire of radius a, surrounded by a cylindrical conducting sheath of radius b (Fig. 9.26), *does* admit modes with $E_z = 0$ and $B_z = 0$.

FIGURE 9.26

In this case Maxwell's equations (Eq. 9.179) yield

$$k = \omega/c \tag{9.193}$$

(so the waves travel at speed c, and are nondispersive),

$$cB_y = E_x \quad \text{and} \quad cB_x = -E_y \tag{9.194}$$

(so **E** and **B** are mutually perpendicular), and (together $\nabla \cdot \mathbf{B} = 0$):

$$\left.\begin{aligned} \frac{\partial E_x}{\partial x} + \frac{\partial E_y}{\partial y} = 0, \quad \frac{\partial E_y}{\partial x} - \frac{\partial E_x}{\partial y} = 0, \\ \frac{\partial B_x}{\partial x} + \frac{\partial B_y}{\partial y} = 0, \quad \frac{\partial B_y}{\partial x} - \frac{\partial B_x}{\partial y} = 0. \end{aligned}\right\} \tag{9.195}$$

These are precisely the equations of *electrostatics* and *magnetostatics*, for empty space, in two dimensions; the solution with cylindrical symmetry can be borrowed directly from the case of an infinite line charge and an infinite straight current, respectively:

$$\mathbf{E}_0(s, \phi) = \frac{A}{s}\,\hat{\mathbf{s}}, \qquad \mathbf{B}_0(s, \phi) = \frac{A}{cs}\,\hat{\boldsymbol{\phi}}, \tag{9.196}$$

for some constant A.

Substituting these into Eq. 9.176, and taking the real part:

$$\left.\begin{aligned}\mathbf{E}(s,\phi,z,t) &= \frac{A\cos(kz-\omega t)}{s}\,\hat{\mathbf{s}},\\ \mathbf{B}(s,\phi,z,t) &= \frac{A\cos(kz-\omega t)}{cs}\,\hat{\boldsymbol{\phi}}.\end{aligned}\right\} \tag{9.197}$$

10 - Potentials and Fields

10.1 THE POTENTIAL FORMULATION

10.1.1 Scalar and Vector Potentials

In this chapter we seek the *general* solution to Maxwell's equations,

$$\left.\begin{aligned} &\text{(i)} \quad \nabla \cdot \mathbf{E} = \frac{1}{\epsilon_0}\rho, \qquad &&\text{(iii)} \quad \nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}, \\ &\text{(ii)} \quad \nabla \cdot \mathbf{B} = 0, \qquad &&\text{(iv)} \quad \nabla \times \mathbf{B} = \mu_0 \mathbf{J} + \mu_0 \epsilon_0 \frac{\partial \mathbf{E}}{\partial t}. \end{aligned}\right\} \tag{10.1}$$

Given $\varrho(\mathbf{r}, t)$ and $\mathbf{J}(\mathbf{r}, t)$, what are the fields $\mathbf{E}(\mathbf{r}, t)$ and $\mathbf{B}(\mathbf{r}, t)$?

In the static case, Coulomb's law and the Biot-Savart law provide the answer.

What we're looking for, then, is the generalization of those laws to time-dependent configurations.

This is not an easy problem, and it pays to begin by representing the fields in terms of potentials.

In electrostatics $\nabla \times \mathbf{E} = \mathbf{0}$ allowed us to write $\mathbf{E}$ as the gradient of a scalar potential: $\mathbf{E} = -\nabla V$.

In electro*dynamics* this is no longer possible, because the curl of $\mathbf{E}$ is nonzero.

But $\mathbf{B}$ remains divergenceless, so we can still write

$$\boxed{\mathbf{B} = \nabla \times \mathbf{A},} \tag{10.2}$$

as in magnetostatics.

Putting this into Faraday's law (iii) yields

$$\nabla \times \mathbf{E} = -\frac{\partial}{\partial t}(\nabla \times \mathbf{A}),$$

or

$$\nabla \times \left(\mathbf{E} + \frac{\partial \mathbf{A}}{\partial t} \right) = \mathbf{0}.$$

Here is a quantity, unlike **E** alone, whose curl *does* vanish; it can therefore be written as the gradient of a scalar:

$$\mathbf{E} + \frac{\partial \mathbf{A}}{\partial t} = -\nabla V.$$

In terms of V and **A**, then,

$$\boxed{\mathbf{E} = -\nabla V - \frac{\partial \mathbf{A}}{\partial t}.} \tag{10.3}$$

This reduces to the old form, of course, when **A** is constant.

The potential representation (Eqs. 10.2 and 10.3) automatically fulfills the two homogeneous Maxwell equations, (ii) and (iii).

How about Gauss's law (i) and the Ampère/Maxwell law (iv)?

Putting Eq. 10.3 into (i), we find that

$$\nabla^2 V + \frac{\partial}{\partial t}(\nabla \cdot \mathbf{A}) = -\frac{1}{\epsilon_0}\rho; \tag{10.4}$$

this replaces Poisson's equation (to which it reduces in the static case).

Putting Eqs. 10.2 and 10.3 into (iv) yields

$$\nabla \times (\nabla \times \mathbf{A}) = \mu_0 \mathbf{J} - \mu_0 \epsilon_0 \nabla \left(\frac{\partial V}{\partial t} \right) - \mu_0 \epsilon_0 \frac{\partial^2 \mathbf{A}}{\partial t^2},$$

or, using the vector identity $\nabla \times (\nabla \times \mathbf{A}) = \nabla(\nabla \cdot \mathbf{A}) - \nabla^2 \mathbf{A}$, and rearranging the terms a bit:

$$\left(\nabla^2\mathbf{A} - \mu_0\epsilon_0\frac{\partial^2\mathbf{A}}{\partial t^2}\right) - \boldsymbol{\nabla}\left(\boldsymbol{\nabla}\cdot\mathbf{A} + \mu_0\epsilon_0\frac{\partial V}{\partial t}\right) = -\mu_0\mathbf{J}. \tag{10.5}$$

Equations 10.4 and 10.5 contain all the information in Maxwell's equations.

Example 10.1. Find the charge and current distributions that would give rise to the potentials

$$V = 0, \quad \mathbf{A} = \begin{cases} \dfrac{\mu_0 k}{4c}(ct - |x|)^2\,\hat{\mathbf{z}}, & \text{for } |x| < ct, \\ \mathbf{0}, & \text{for } |x| > ct, \end{cases}$$

where k is a constant, and (of course) $c = 1/\sqrt{\epsilon_0\mu_0}$.

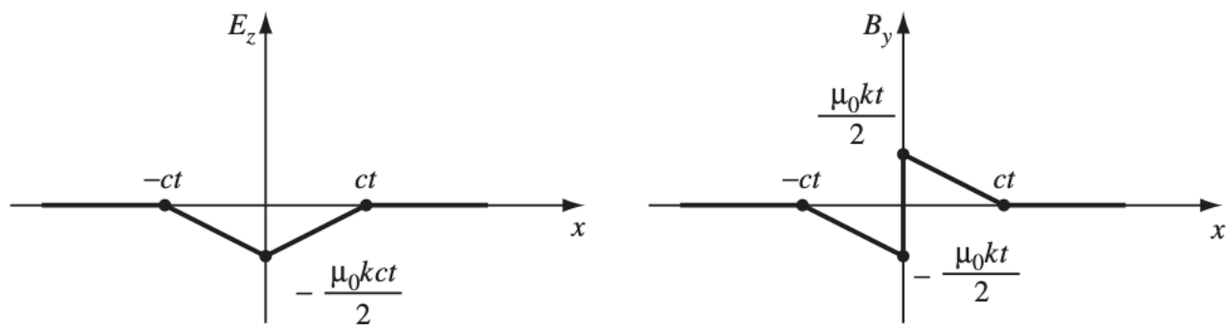


FIGURE 10.1

Solution

First we'll determine the electric and magnetic fields, using Eqs. 10.2 and 10.3:

$$\mathbf{E} = -\frac{\partial\mathbf{A}}{\partial t} = -\frac{\mu_0 k}{2}(ct - |x|)\,\hat{\mathbf{z}},$$

$$\mathbf{B} = \boldsymbol{\nabla}\times\mathbf{A} = -\frac{\mu_0 k}{4c}\frac{\partial}{\partial x}(ct - |x|)^2\,\hat{\mathbf{y}} = \pm\frac{\mu_0 k}{2c}(ct - |x|)\,\hat{\mathbf{y}},$$

(plus, for $x > 0$; minus, for $x < 0$).

These are for $|x| < ct$; when $|x| > ct$, $\mathbf{E} = \mathbf{B} = \mathbf{0}$ (Fig. 10.1).

Calculating every derivative in sight, I find

$$\nabla \cdot \mathbf{E} = 0; \quad \nabla \cdot \mathbf{B} = 0; \quad \nabla \times \mathbf{E} = \mp \frac{\mu_0 k}{2} \hat{\mathbf{y}}; \quad \nabla \times \mathbf{B} = -\frac{\mu_0 k}{2c} \hat{\mathbf{z}};$$

$$\frac{\partial \mathbf{E}}{\partial t} = -\frac{\mu_0 k c}{2} \hat{\mathbf{z}}; \quad \frac{\partial \mathbf{B}}{\partial t} = \pm \frac{\mu_0 k}{2} \hat{\mathbf{y}}.$$

As you can easily check, Maxwell's equations are all satisfied, with ϱ and $\mathbf{J}$ both *zero*.

Notice, however, that $\mathbf{B}$ has a discontinuity at $x = 0$, and this signals the presence of a surface current $\mathbf{K}$ in the yz plane; boundary condition (iv) in Eq. 7.64 gives

$$kt\,\hat{\mathbf{y}} = \mathbf{K} \times \hat{\mathbf{x}},$$

and hence

$$\mathbf{K} = kt\,\hat{\mathbf{z}}.$$

Evidently we have here a uniform surface current flowing in the z direction over the plane $x = 0$, which starts up at $t = 0$, and increases in proportion to t.

Notice that the news travels out (in both directions) at the speed of light: for points $|x| > ct$ the message ("current is now flowing") has not yet arrived, so the fields are zero.

10.1.2 Gauge Transformations

Equations 10.4 and 10.5 are *ugly*, and you might be inclined to abandon the potential formulation altogether.

However, we *have* succeeded in reducing six problems—finding $\mathbf{E}$ and $\mathbf{B}$ (three components each)—down to four:

V (one component) and $\mathbf{A}$ (three more).

Moreover, Eqs. 10.2 and 10.3 do not uniquely define the potentials; we are free to impose extra conditions on V and $\mathbf{A}$, as long as nothing happens to $\mathbf{E}$ and $\mathbf{B}$.

Let's work out precisely what this **gauge freedom** entails.

Suppose we have two sets of potentials, $(V, \mathbf{A})$ and $(V', \mathbf{A}')$, which correspond to the *same* electric and magnetic fields.

By how much can they differ?

Write

$$\mathbf{A}' = \mathbf{A} + \boldsymbol{\alpha} \quad \text{and} \quad V' = V + \beta.$$

Since the two $\mathbf{A}$'s give the same $\mathbf{B}$, their curls must be equal, and hence

$$\boldsymbol{\nabla} \times \boldsymbol{\alpha} = \mathbf{0}.$$

We can therefore write α as the gradient of some scalar:

$$\boldsymbol{\alpha} = \boldsymbol{\nabla}\lambda.$$

The two potentials also give the same $\mathbf{E}$, so

$$\boldsymbol{\nabla}\beta + \frac{\partial \boldsymbol{\alpha}}{\partial t} = \mathbf{0},$$

or

$$\boldsymbol{\nabla}\left(\beta + \frac{\partial \lambda}{\partial t}\right) = \mathbf{0}.$$

The term in parentheses is therefore independent of position (it could, however, depend on time); call it $k(t)$:

$$\beta = -\frac{\partial \lambda}{\partial t} + k(t).$$

Actually, we might as well absorb $k(t)$ into λ, defining a new λ by adding $\int_0^t k(t')dt'$ to the old one.

This will not affect the gradient of λ; it just adds $k(t)$ to $\partial\lambda/\partial t$.

It follows that

$$\left.\begin{aligned} \mathbf{A}' &= \mathbf{A} + \boldsymbol{\nabla}\lambda, \\ V' &= V - \frac{\partial\lambda}{\partial t}. \end{aligned}\right\} \tag{10.7}$$

Conclusion: For any old scalar function $\lambda(\mathbf{r}, t)$, we can with impunity add $\nabla\lambda$ to $\mathbf{A}$, provided we simultaneously subtract $\partial\lambda/\partial t$ from V.

This will not affect the physical quantities $\mathbf{E}$ and $\mathbf{B}$. Such changes in V and $\mathbf{A}$ are called **gauge transformations**.

They can be exploited to adjust the divergence of $\mathbf{A}$, with a view to simplifying the "ugly" equations 10.4 and 10.5.

In magnetostatics, it was best to choose $\nabla \cdot \mathbf{A} = 0$ (Eq. 5.63); in electrodynamics, the situation is not so clear cut, and the most convenient gauge depends to some extent on the problem at hand.

There are many famous gauges in the literature; I'll show you the two most popular ones.

10.1.3 Coulomb Gauge and Lorenz Gauge

The Coulomb Gauge.

As in magnetostatics, we pick

$$\boldsymbol{\nabla} \cdot \mathbf{A} = 0. \tag{10.8}$$

With this, Eq. 10.4 becomes

$$\nabla^2 V = -\frac{1}{\epsilon_0}\rho. \tag{10.9}$$

This is Poisson's equation, and we already know how to solve it: setting $V = 0$ at infinity,

$$V(\mathbf{r}, t) = \frac{1}{4\pi\epsilon_0} \int \frac{\rho(\mathbf{r}', t)}{\mathscr{r}} d\tau'. \tag{10.10}$$

There is a very peculiar thing about the scalar potential in the Coulomb gauge: it is determined by the distribution of charge *right now*.

If I move an electron in my laboratory, the potential V on the moon immediately records this change.

That sounds particularly odd in the light of special relativity, which allows no message to travel faster than c.

The point is that V *by itself* is not a physically measurable quantity—all the man in the moon can measure is $\mathbf{E}$, and that involves $\mathbf{A}$ as well (Eq. 10.3).

Somehow it is built into the vector potential (in the Coulomb gauge) that whereas V instantaneously reflects all changes in ϱ, the combination $-\nabla V - (\partial \mathbf{A}/\partial t)$ does *not*; $\mathbf{E}$ will change only after sufficient time has elapsed for the "news" to arrive.

The *advantage* of the Coulomb gauge is that the scalar potential is particularly simple to calculate; the *disadvantage* (apart from the acausal appearance of V) is that $\mathbf{A}$ is particularly *difficult* to calculate.

The differential equation for $\mathbf{A}$ (Eq. 10.5) in the Coulomb gauge reads

$$\nabla^2 \mathbf{A} - \mu_0 \epsilon_0 \frac{\partial^2 \mathbf{A}}{\partial t^2} = -\mu_0 \mathbf{J} + \mu_0 \epsilon_0 \nabla \left(\frac{\partial V}{\partial t} \right). \tag{10.11}$$

The Lorenz gauge.

In the Lorenz gauge, we pick

$$\boxed{\nabla \cdot \mathbf{A} = -\mu_0 \epsilon_0 \frac{\partial V}{\partial t}.} \tag{10.12}$$

This is designed to eliminate the middle term in Eq. 10.5.

With this,

$$\nabla^2\mathbf{A} - \mu_0\epsilon_0\frac{\partial^2\mathbf{A}}{\partial t^2} = -\mu_0\mathbf{J}. \tag{10.13}$$

Meanwhile, the differential equation for V, (Eq. 10.4), becomes

$$\nabla^2 V - \mu_0\epsilon_0\frac{\partial^2 V}{\partial t^2} = -\frac{1}{\epsilon_0}\rho. \tag{10.14}$$

The virtue of the Lorenz gauge is that it treats V and $\mathbf{A}$ on an equal footing: the same differential operator

$$\boxed{\nabla^2 - \mu_0\epsilon_0\frac{\partial^2}{\partial t^2} \equiv \Box^2,} \tag{10.15}$$

(called the **d'Alembertian**) occurs in both equations:

$$\boxed{\begin{aligned} &\text{(i)} \quad \Box^2 V = -\frac{1}{\epsilon_0}\rho, \\ &\text{(ii)} \quad \Box^2\mathbf{A} = -\mu_0\mathbf{J}. \end{aligned}} \tag{10.16}$$

This democratic treatment of V and $\mathbf{A}$ is especially nice in the context of special relativity, where the d'Alembertian is the natural generalization of the Laplacian, and Eqs. 10.16 can be regarded as four-dimensional versions of Poisson's equation.

In this same spirit, the wave equation $\Box^2 f = 0$, might be regarded as the four-dimensional version of Laplace's equation.

In the Lorenz gauge, V and $\mathbf{A}$ satisfy the **inhomogeneous wave equation**, with a "source" term (in place of zero) on the right.

From now on, I shall use the Lorenz gauge exclusively, and the whole of electrodynamics reduces to the problem of *solving the inhomogeneous wave equation for a specified source*.

10.1.4 Lorentz Force Law in Potential Form

It is illuminating to express the Lorentz force law in terms of potentials:

$$\mathbf{F} = \frac{d\mathbf{p}}{dt} = q(\mathbf{E} + \mathbf{v} \times \mathbf{B}) = q\left[-\nabla V - \frac{\partial \mathbf{A}}{\partial t} + \mathbf{v} \times (\nabla \times \mathbf{A})\right], \tag{10.17}$$

where $\mathbf{p} = m\mathbf{v}$ is the momentum of the particle.

Now, product rule 4 says

$$\nabla(\mathbf{v} \cdot \mathbf{A}) = \mathbf{v} \times (\nabla \times \mathbf{A}) + (\mathbf{v} \cdot \nabla)\mathbf{A}$$

($\mathbf{v}$, the velocity of the particle, is a function of time, but not of position).

Thus

$$\frac{d\mathbf{p}}{dt} = -q\left[\frac{\partial \mathbf{A}}{\partial t} + (\mathbf{v} \cdot \nabla)\mathbf{A} + \nabla(V - \mathbf{v} \cdot \mathbf{A})\right]. \tag{10.18}$$

The combination

$$\left[\frac{\partial \mathbf{A}}{\partial t} + (\mathbf{v} \cdot \nabla)\mathbf{A}\right]$$

is called the **convective derivative** of $\mathbf{A}$, and written $d\mathbf{A}/dt$ (*total* derivative).

It represents the time rate of change of $\mathbf{A}$ *at the (moving) location of the particle*.

For suppose that at time t the particle is at point $\mathbf{r}$, where the potential is $\mathbf{A}(\mathbf{r},t)$; a moment dt later it is at $\mathbf{r} + \mathbf{v}dt$, where the potential is $\mathbf{A}(\mathbf{r} + \mathbf{v}dt, t + dt)$.

The *change* in $\mathbf{A}$, then, is

$$d\mathbf{A} = \mathbf{A}(\mathbf{r} + \mathbf{v}\,dt, t + dt) - \mathbf{A}(\mathbf{r}, t)$$
$$= \left(\frac{\partial \mathbf{A}}{\partial x}\right)(v_x\,dt) + \left(\frac{\partial \mathbf{A}}{\partial y}\right)(v_y\,dt) + \left(\frac{\partial \mathbf{A}}{\partial z}\right)(v_z\,dt) + \left(\frac{\partial \mathbf{A}}{\partial t}\right)dt,$$

so

$$\frac{d\mathbf{A}}{dt} = \frac{\partial \mathbf{A}}{\partial t} + (\mathbf{v}\cdot\boldsymbol{\nabla})\mathbf{A}. \tag{10.19}$$

As the particle moves, the potential it "feels" changes for two distinct reasons: first, because the potential varies with *time*, and second, because it is now in a new location, where **A** is different because of its variation in *space*.

Hence the two terms in Eq. 10.19.

With the aid of the convective derivative, the Lorentz force law reads:

$$\frac{d}{dt}(\mathbf{p} + q\mathbf{A}) = -\boldsymbol{\nabla}\left[q(V - \mathbf{v}\cdot\mathbf{A})\right]. \tag{10.20}$$

This is reminiscent of the standard formula from mechanics, for the motion of a particle whose potential energy U is a specified function of position:

$$\frac{d\mathbf{p}}{dt} = -\boldsymbol{\nabla}U.$$

Playing the role of **p** is the so-called **canonical momentum**,

$$\mathbf{p}_{\text{can}} = \mathbf{p} + q\mathbf{A}, \tag{10.21}$$

while the part of U is taken by the velocity-dependent quantity

$$U_{\text{vel}} = q(V - \mathbf{v}\cdot\mathbf{A}). \tag{10.22}$$

A similar argument gives the rate of change of the particle's *energy*:

$$\frac{d}{dt}(T + qV) = \frac{\partial}{\partial t}[q(V - \mathbf{v} \cdot \mathbf{A})], \tag{10.23}$$

where $T = {}^1/_2\, m\mathrm{v}^2$ is its kinetic energy and qV is its potential energy (The derivative on the right acts only on V and $\mathbf{A}$, not on $\mathbf{v}$).

Curiously, the same quantity U_{vel} appears on the right side of both equations.

The parallel between Eq. 10.20 and Eq. 10.23 invites us to interpret $\mathbf{A}$ as a kind of "potential momentum" per unit charge, just as V is potential *energy* per unit charge.

10.2 CONTINUOUS DISTRIBUTIONS

10.2.1 Retarded Potentials

In the static case, Eq. 10.16 reduces to (four copies of) Poisson's equation,

$$\nabla^2 V = -\frac{1}{\epsilon_0}\rho, \quad \nabla^2 \mathbf{A} = -\mu_0 \mathbf{J},$$

with the familiar solutions

$$V(\mathbf{r}) = \frac{1}{4\pi\epsilon_0}\int \frac{\rho(\mathbf{r}')}{\mathscr{r}}\, d\tau', \qquad \mathbf{A}(\mathbf{r}) = \frac{\mu_0}{4\pi}\int \frac{\mathbf{J}(\mathbf{r}')}{\mathscr{r}}\, d\tau', \tag{10.24}$$

where $\mathscr{r}$, as always, is the distance from the source point $\mathbf{r}'$ to the field point $\mathbf{r}$ (Fig. 10.3).

Now, electromagnetic "news" travels at the speed of light.

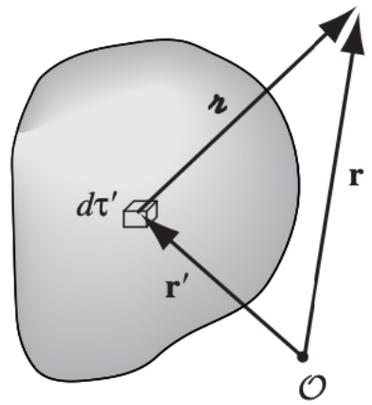


FIGURE 10.3

In the *non-static* case, therefore, it's not the status of the source *right now* that matters, but rather its condition at some earlier time t_r (called the **retarded time**) when the "message" left.

Since this message must travel a distance $\mathscr{r}$, the delay is $\mathscr{r}/c$:

$$t_r \equiv t - \frac{\mathscr{r}}{c}. \tag{10.25}$$

The natural generalization of Eq. 10.24 for *nonstatic* sources is therefore

$$V(\mathbf{r},t) = \frac{1}{4\pi\epsilon_0}\int \frac{\rho(\mathbf{r}',t_r)}{\mathscr{r}}\,d\tau', \qquad \mathbf{A}(\mathbf{r},t) = \frac{\mu_0}{4\pi}\int \frac{\mathbf{J}(\mathbf{r}',t_r)}{\mathscr{r}}\,d\tau'. \tag{10.26}$$

Here $\varrho(\mathbf{r}, t_r)$ is the charge density that prevailed at point $\mathbf{r}'$ at the retarded time t_r.

Because the integrands are evaluated at the retarded time, these are called **retarded potentials**. (I speak of "the" retarded time, but of course the more distant parts of the charge distribution have earlier retarded times than nearby ones.

It's just like the night sky: The light we see now left each star at the retarded time corresponding to that star's distance from the earth.)

Note that the retarded potentials reduce properly to Eq. 10.24 in the static case, for which ϱ and **J** are independent of time.

Well, that all sounds *reasonable*—and surprisingly simple.

But are we sure it's *right*?

I didn't actually *derive* the formulas for V and **A** (Eq. 10.26); all I did was invoke a heuristic argument ("electromagnetic news travels at the speed of light") to make them seem *plausible*.

To *prove* them, I must show that they satisfy the inhomogeneous wave equation (Eq. 10.16) and meet the Lorenz condition (Eq. 10.12).

In case you think I'm being fussy, let me warn you that if you apply the same logic to the *fields* you'll get entirely the *wrong* answer:

$$\mathbf{E}(\mathbf{r},t) \neq \frac{1}{4\pi\epsilon_0}\int \frac{\rho(\mathbf{r}',t_r)}{\imath^2}\hat{\boldsymbol{\imath}}\,d\tau', \quad \mathbf{B}(\mathbf{r},t) \neq \frac{\mu_0}{4\pi}\int \frac{\mathbf{J}(\mathbf{r}',t_r)\times\hat{\boldsymbol{\imath}}}{\imath^2}\,d\tau'.$$

Let's stop and check, then, that the retarded scalar potential satisfies Eq. 10.16; essentially the same argument would serve for the vector potential.

It is straightforward to show that the retarded potentials obey the Lorenz condition.

In calculating the Laplacian of $V(\mathbf{r},t)$, the crucial point to notice is that the integrand (in Eq. 10.26) depends on $\mathbf{r}$ in *two* places: *explicitly*, in the denominator ($\imath = |\mathbf{r} - \mathbf{r}'|$), and *implicitly*, through $t_r = t - \imath/c$, , in the numerator.

Thus

$$\nabla V = \frac{1}{4\pi\epsilon_0}\int \left[(\nabla\rho)\frac{1}{\imath} + \rho\nabla\left(\frac{1}{\imath}\right)\right]d\tau', \tag{10.27}$$

and

$$\nabla\rho = \dot{\rho}\,\nabla t_r = -\frac{1}{c}\dot{\rho}\,\nabla\imath \tag{10.28}$$

(The dot denotes differentiation with respect to time).

Now $\nabla\imath = \hat{\boldsymbol{\imath}}$; and $\nabla(1/\imath) = -\hat{\boldsymbol{\imath}}/\imath^2$, so

$$\nabla V = \frac{1}{4\pi\epsilon_0}\int \left[-\frac{\dot{\rho}}{c}\frac{\hat{\boldsymbol{\imath}}}{\imath} - \rho\frac{\hat{\boldsymbol{\imath}}}{\imath^2}\right]d\tau'. \tag{10.29}$$

Taking the divergence,

$$\nabla^2 V = \frac{1}{4\pi\epsilon_0}\int\left\{-\frac{1}{c}\left[\frac{\hat{\boldsymbol{\imath}}}{\imath}\cdot(\boldsymbol{\nabla}\dot{\rho}) + \dot{\rho}\,\boldsymbol{\nabla}\cdot\left(\frac{\hat{\boldsymbol{\imath}}}{\imath}\right)\right] - \left[\frac{\hat{\boldsymbol{\imath}}}{\imath^2}\cdot(\boldsymbol{\nabla}\rho) + \rho\boldsymbol{\nabla}\cdot\left(\frac{\hat{\boldsymbol{\imath}}}{\imath^2}\right)\right]\right\} d\tau'.$$

But

$$\boldsymbol{\nabla}\dot{\rho} = -\frac{1}{c}\ddot{\rho}\,\boldsymbol{\nabla}\imath = -\frac{1}{c}\ddot{\rho}\,\hat{\boldsymbol{\imath}},$$

as in Eq. 10.28, and

$$\boldsymbol{\nabla}\cdot\left(\frac{\hat{\boldsymbol{\imath}}}{\imath}\right) = \frac{1}{\imath^2}$$

whereas

$$\boldsymbol{\nabla}\cdot\left(\frac{\hat{\boldsymbol{\imath}}}{\imath^2}\right) = 4\pi\delta^3(\boldsymbol{\imath})$$

(Eq. 1.100). So

$$\nabla^2 V = \frac{1}{4\pi\epsilon_0}\int\left[\frac{1}{c^2}\frac{\ddot{\rho}}{\imath} - 4\pi\rho\delta^3(\boldsymbol{\imath})\right] d\tau' = \frac{1}{c^2}\frac{\partial^2 V}{\partial t^2} - \frac{1}{\epsilon_0}\rho(\mathbf{r}, t),$$

confirming that the retarded potential (Eq. 10.26) satisfies the inhomogeneous wave equation (Eq. 10.16).

Incidentally, this proof applies equally well to the **advanced potentials**,

$$V_a(\mathbf{r}, t) = \frac{1}{4\pi\epsilon_0}\int\frac{\rho(\mathbf{r}', t_a)}{\imath}\,d\tau', \qquad \mathbf{A}_a(\mathbf{r}, t) = \frac{\mu_0}{4\pi}\int\frac{\mathbf{J}(\mathbf{r}', t_a)}{\imath}\,d\tau', \tag{10.30}$$

in which the charge and the current densities are evaluated at the **advanced time**

$$t_a \equiv t + \frac{\imath}{c}. \tag{10.31}$$

A few signs are changed, but the final result is unaffected.

Although the advanced potentials are entirely consistent with Maxwell's equations, they violate the most sacred tenet in all of physics: the principle of **causality**.

They suggest that the potentials *now* depend on what the charge and the current distribution *will be* at some time in the future—the effect, in other words, precedes the cause.

Although the advanced potentials are of some theoretical interest, they have no direct physical significance.

Example 10.2. An infinite straight wire carries the current

$$I(t) = \begin{cases} 0, & \text{for } t \leq 0, \\ I_0, & \text{for } t > 0. \end{cases}$$

That is, a constant current I_0 is turned on abruptly at $t = 0$.

Find the resulting electric and magnetic fields.

Solution

The wire is presumably electrically neutral, so the scalar potential is zero.

Let the wire lie along the z axis (Fig. 10.4).

The retarded vector potential at point P is

$$\mathbf{A}(s,t) = \frac{\mu_0}{4\pi}\hat{\mathbf{z}}\int_{-\infty}^{\infty}\frac{I(t_r)}{\mathcal{r}}\,dz.$$

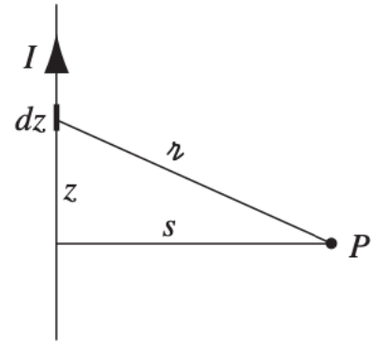


FIGURE 10.4

For $t < s/c$, the "news" has not yet reached P, and the potential is zero.

For $t > s/c$, only the segment

$$|z| \leq \sqrt{(ct)^2 - s^2} \tag{10.32}$$

contributes (outside this range t_r is negative, so $I(t_r) = 0$); thus

$$\mathbf{A}(s,t) = \left(\frac{\mu_0 I_0}{4\pi}\,\hat{\mathbf{z}}\right) 2 \int_0^{\sqrt{(ct)^2 - s^2}} \frac{dz}{\sqrt{s^2 + z^2}}$$

$$= \frac{\mu_0 I_0}{2\pi}\,\hat{\mathbf{z}}\,\ln\left(\sqrt{s^2 + z^2} + z\right)\Big|_0^{\sqrt{(ct)^2 - s^2}} = \frac{\mu_0 I_0}{2\pi}\ln\left(\frac{ct + \sqrt{(ct)^2 - s^2}}{s}\right)\hat{\mathbf{z}}.$$

The electric field is

$$\mathbf{E}(s,t) = -\frac{\partial \mathbf{A}}{\partial t} = -\frac{\mu_0 I_0 c}{2\pi\sqrt{(ct)^2 - s^2}}\,\hat{\mathbf{z}},$$

and the magnetic field is

$$\mathbf{B}(s,t) = \boldsymbol{\nabla} \times \mathbf{A} = -\frac{\partial A_z}{\partial s}\,\hat{\boldsymbol{\phi}} = \frac{\mu_0 I_0}{2\pi s}\frac{ct}{\sqrt{(ct)^2 - s^2}}\,\hat{\boldsymbol{\phi}}.$$

Notice that as $t \to \infty$ we recover the static case: $\mathbf{E} = \mathbf{0}$, $\mathbf{B} = (\mu_0 I_0/2\pi s)\,\hat{\phi}$.

10.2.2 Jefimenko's Equations

Given the retarded potentials

$$V(\mathbf{r},t) = \frac{1}{4\pi\epsilon_0}\int \frac{\rho(\mathbf{r}', t_r)}{\imath}\,d\tau', \qquad \mathbf{A}(\mathbf{r},t) = \frac{\mu_0}{4\pi}\int \frac{\mathbf{J}(\mathbf{r}', t_r)}{\imath}\,d\tau', \tag{10.33}$$

it is, in principle, a straightforward matter to determine the fields:

$$\mathbf{E} = -\boldsymbol{\nabla} V - \frac{\partial \mathbf{A}}{\partial t}, \qquad \mathbf{B} = \boldsymbol{\nabla} \times \mathbf{A}. \tag{10.34}$$

But the details are not entirely trivial because, as I mentioned earlier, the integrands depend on **r** both explicitly, through $\mathcal{r} = |\mathbf{r} - \mathbf{r}'|$ in the denominator, and implicitly, through the retarded time $t_r = t - \mathcal{r}/c$ in the argument of the numerator.

I already calculated the gradient of V (Eq. 10.29); the time derivative of **A** is easy:

$$\frac{\partial \mathbf{A}}{\partial t} = \frac{\mu_0}{4\pi} \int \frac{\dot{\mathbf{J}}}{\mathcal{r}} d\tau'. \tag{10.35}$$

Putting them together (and using $c^2 = 1/\mu_0\varepsilon_0$):

$$\boxed{\mathbf{E}(\mathbf{r}, t) = \frac{1}{4\pi\epsilon_0} \int \left[\frac{\rho(\mathbf{r}', t_r)}{\mathcal{r}^2} \hat{\boldsymbol{\mathcal{r}}} + \frac{\dot{\rho}(\mathbf{r}', t_r)}{c\mathcal{r}} \hat{\boldsymbol{\mathcal{r}}} - \frac{\dot{\mathbf{J}}(\mathbf{r}', t_r)}{c^2 \mathcal{r}} \right] d\tau'.} \tag{10.36}$$

This is the time-dependent generalization of Coulomb's law, to which it reduces in the static case (where the second and third terms drop out and the first term loses its dependence on t_r).

As for **B**, the curl of **A** contains two terms:

$$\boldsymbol{\nabla} \times \mathbf{A} = \frac{\mu_0}{4\pi} \int \left[\frac{1}{\mathcal{r}} (\boldsymbol{\nabla} \times \mathbf{J}) - \mathbf{J} \times \boldsymbol{\nabla} \left(\frac{1}{\mathcal{r}} \right) \right] d\tau'.$$

Now

$$(\boldsymbol{\nabla} \times \mathbf{J})_x = \frac{\partial J_z}{\partial y} - \frac{\partial J_y}{\partial z},$$

and

$$\frac{\partial J_z}{\partial y} = \dot{J}_z \frac{\partial t_r}{\partial y} = -\frac{1}{c} \dot{J}_z \frac{\partial \mathcal{r}}{\partial y},$$

so

$$(\boldsymbol{\nabla} \times \mathbf{J})_x = -\frac{1}{c} \left(\dot{J}_z \frac{\partial \mathcal{r}}{\partial y} - \dot{J}_y \frac{\partial \mathcal{r}}{\partial z} \right) = \frac{1}{c} \left[\dot{\mathbf{J}} \times (\boldsymbol{\nabla} \mathcal{r}) \right]_x.$$

But $\nabla r = \hat{\boldsymbol{r}}$, so

$$\nabla \times \mathbf{J} = \frac{1}{c}\dot{\mathbf{J}} \times \hat{\boldsymbol{r}}. \tag{10.37}$$

Meanwhile $\nabla(1/r) = -\hat{\boldsymbol{r}}/r^2$, and hence

$$\boxed{\mathbf{B}(\mathbf{r}, t) = \frac{\mu_0}{4\pi} \int \left[\frac{\mathbf{J}(\mathbf{r}', t_r)}{r^2} + \frac{\dot{\mathbf{J}}(\mathbf{r}', t_r)}{cr} \right] \times \hat{\boldsymbol{r}}\, d\tau'.} \tag{10.38}$$

This is the time-dependent generalization of the Biot-Savart law, to which it reduces in the static case.

Equations 10.36 and 10.38 are the (causal) solutions to Maxwell's equations.

For some reason, they do not seem to have been published until quite recently— the earliest explicit statement of which I am aware was by Oleg Jefimenko, in 1966.

In practice **Jefimenko's equations** are of limited utility, since it is typically easier to calculate the retarded potentials and differentiate them, rather than going directly to the fields.

Nevertheless, they provide a satisfying sense of closure to the theory.

They also help to clarify an observation I made in the previous section: To get to the retarded *potentials*, all you do is replace t by t_r in the electrostatic and magnetostatic formulas, but in the case of the *fields* not only is time replaced by retarded time, but completely new terms (involving derivatives of ϱ and $\mathbf{J}$) appear.

And they provide surprisingly strong support for the quasistatic approximation.

10.3 POINT CHARGES

10.3.1 Liénard-Wiechert Potentials

My next project is to calculate the (retarded) potentials, $V(\mathbf{r}, t)$ and $\mathbf{A}(\mathbf{r}, t)$, of a point charge q that is moving on a specified trajectory

$$\mathbf{w}(t) \equiv \text{position of } q \text{ at time } t. \tag{10.39}$$

A naive reading of the formula (Eq. 10.26)

$$V(\mathbf{r}, t) = \frac{1}{4\pi\epsilon_0} \int \frac{\rho(\mathbf{r}', t_r)}{\imath} \, d\tau' \tag{10.40}$$

might suggest to you that the potential is simply

$$\frac{1}{4\pi\epsilon_0} \frac{q}{\imath}$$

(the same as in the static case, with the understanding that r is the distance to the *retarded* position of the charge).

But this is wrong, for a very subtle reason: It is true that for a point source the denominator $\imath$ comes outside the integral, but what remains,

$$\int \rho(\mathbf{r}', t_r) \, d\tau', \tag{10.41}$$

is *not* equal to the charge of the particle (and depends, through t_r, on the location of the point $\mathbf{r}$).

To calculate the total charge of a configuration, you must integrate ϱ over the entire distribution at *one instant of time*, but here the retardation, $t_r = t - \imath/c$, obliges us to evaluate ϱ at *different times* for different parts of the configuration.

If the source is moving, this will give a distorted picture of the total charge.

You might think that this problem would disappear for *point* charges, but it doesn't.

In Maxwell's electrodynamics, formulated as it is in terms of charge and current *densities*, a point charge must be regarded as the limit of an extended charge, when the size goes to zero.

And for an extended particle, no matter how small, the retardation in Eq. 10.41 throws in a factor $(1 - \hat{\boldsymbol{\imath}} \cdot \mathbf{v}/c)^{-1}$, where $\mathbf{v}$ is the velocity of the charge at the retarded time:

$$\int \rho(\mathbf{r}', t_r)\, d\tau' = \frac{q}{1 - \hat{\boldsymbol{\imath}} \cdot \mathbf{v}/c}. \tag{10.42}$$

Proof. This is a purely *geometrical* effect, and it may help to tell the story in a less abstract context.

You will not have noticed it, for obvious reasons, but the fact is that a train coming towards you looks a little longer than it really is, because the light you receive from the caboose left earlier than the light you receive simultaneously from the engine, and at that earlier time the train was farther away (Fig. 10.6).

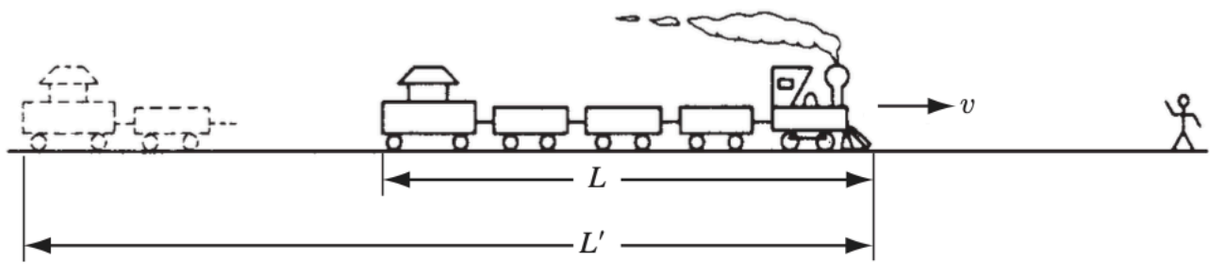


FIGURE 10.6

In the interval it takes light from the caboose to travel the extra distance L', the train itself moves a distance $L' - L$:

$$\frac{L'}{c} = \frac{L' - L}{v}, \quad \text{or} \quad L' = \frac{L}{1 - v/c}.$$

So approaching trains appear *longer*, by a factor $(1 - v/c)^{-1}$.

By contrast, a train going *away* from you looks *shorter*, by a factor $(1 + v/c)^{-1}$.

In general, if the train's velocity makes an angle θ with your line of sight, the extra distance light from the caboose must cover is $L'\cos\theta$ (Fig. 10.7).

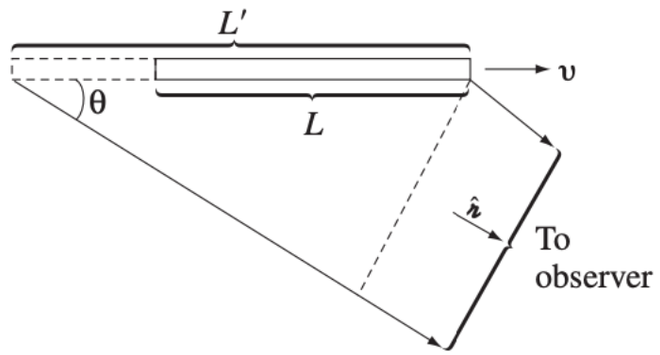


FIGURE 10.7

In the time $L'\cos\theta/c$, then, the train moves a distance $(L' - L)$:

$$\frac{L'\cos\theta}{c} = \frac{L' - L}{v}, \quad \text{or} \quad L' = \frac{L}{1 - v\cos\theta/c}.$$

Notice that this effect does *not* distort the dimensions perpendicular to the motion (the height and width of the train).

Never mind that the light from the far side is delayed in reaching you (relative to light from the near side)—since there's no *motion* in that direction, they'll still look the same distance apart.

The apparent *volume* τ' of the train, then, is related to the *actual* volume τ by

$$\tau' = \frac{\tau}{1 - \hat{\boldsymbol{\imath}} \cdot \mathbf{v}/c}, \tag{10.43}$$

where $\hat{\boldsymbol{\imath}}$ is a unit vector from the train to the observer.

In case the connection between moving trains and retarded potentials eludes you, the point is this: Whenever you do an integral of the type in Eq. 10.41, in which the integrand is evaluated at the retarded time, the effective volume is modified by the factor in Eq. 10.43, just as the apparent volume of the train was.

Because this correction factor makes no reference to the *size* of the particle, it is every bit as significant for a point charge as for an extended charge. □

Meanwhile, for a point charge the retarded time is determined implicitly by the equation

$$|\mathbf{r} - \mathbf{w}(t_r)| = c(t - t_r). \tag{10.44}$$

The left side is the distance the "news" must travel, and $(t - t_r)$ is the time it takes to make the trip (Fig. 10.8); $\boldsymbol{\mathcal{r}}$ is the vector from the retarded position to the field point $\mathbf{r}$:

$$\boldsymbol{\mathcal{r}} = \mathbf{r} - \mathbf{w}(t_r). \tag{10.45}$$

It is important to note that at most *one* point on the trajectory is "in communication" with $\mathbf{r}$ at any particular time t.

For suppose there were *two* such points, with retarded times t_1 and t_2:

$$\boldsymbol{\mathcal{r}}_1 = c(t - t_1) \quad \text{and} \quad \boldsymbol{\mathcal{r}}_2 = c(t - t_2).$$

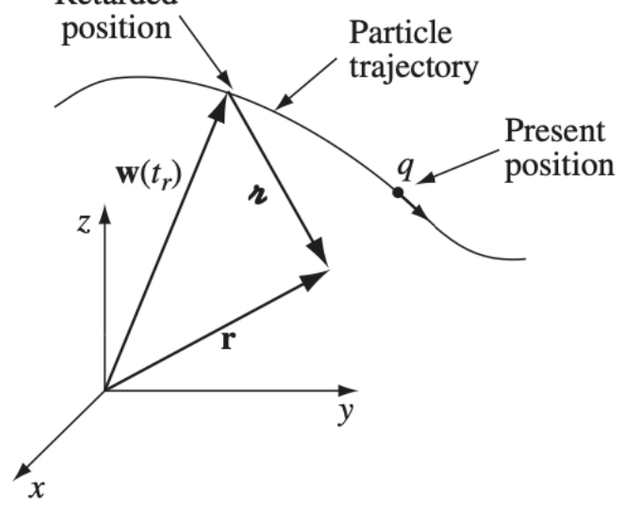


FIGURE 10.8

Then $\boldsymbol{\mathcal{r}}_1 - \boldsymbol{\mathcal{r}}_2 = c(t_2 - t_1)$, so the average speed of the particle in the direction of the point $\mathbf{r}$ would have to be c—and that's not counting whatever velocity the charge might have in *other* directions.

Since no charged particle can travel at the speed of light, it follows that only *one retarded point contributes to the potentials, at any given moment*.

It follows, then, that

$$\boxed{V(\mathbf{r},t)=\frac{1}{4\pi\epsilon_0}\frac{qc}{(\imath c-\boldsymbol{\imath}\cdot\mathbf{v})},} \tag{10.46}$$

where $\mathbf{v}$ is the velocity of the charge at the retarded time, and $\boldsymbol{\imath}$ is the vector from the retarded position to the field point $\mathbf{r}$.

Moreover, since the current density is $\varrho\mathbf{v}$ (Eq. 5.26), the vector potential is

$$\mathbf{A}(\mathbf{r},t)=\frac{\mu_0}{4\pi}\int\frac{\rho(\mathbf{r}',t_r)\mathbf{v}(t_r)}{\imath}\,d\tau'=\frac{\mu_0}{4\pi}\frac{\mathbf{v}}{\imath}\int\rho(\mathbf{r}',t_r)\,d\tau',$$

or

$$\boxed{\mathbf{A}(\mathbf{r},t)=\frac{\mu_0}{4\pi}\frac{qc\mathbf{v}}{(\imath c-\boldsymbol{\imath}\cdot\mathbf{v})}=\frac{\mathbf{v}}{c^2}V(\mathbf{r},t).} \tag{10.47}$$

Equations 10.46 and 10.47 are the famous **Liénard-Wiechert potentials** for a moving point charge.

Example 10.3. Find the potentials of a point charge moving with constant velocity.

Solution

For convenience, let's say the particle passes through the origin at time $t = 0$, so that

$$\mathbf{w}(t)=\mathbf{v}t.$$

We first compute the retarded time, using Eq. 10.44:

$$|\mathbf{r}-\mathbf{v}t_r|=c(t-t_r),$$

or, squaring:

$$r^2 - 2\mathbf{r}\cdot\mathbf{v}t_r + v^2t_r^2 = c^2(t^2 - 2tt_r + t_r^2).$$

Solving for t_r by the quadratic formula, I find that

$$t_r = \frac{(c^2t - \mathbf{r}\cdot\mathbf{v}) \pm \sqrt{(c^2t - \mathbf{r}\cdot\mathbf{v})^2 + (c^2 - v^2)(r^2 - c^2t^2)}}{c^2 - v^2}. \tag{10.48}$$

To fix the sign, consider the limit v = 0:

$$t_r = t \pm \frac{r}{c}.$$

In this case the charge is at rest at the origin, and the retarded time should be $(t - r/c)$; evidently we want the *minus* sign.

Now, from Eqs. 10.44 and 10.45,

$$\imath = c(t - t_r), \quad \text{and} \quad \hat{\boldsymbol{\imath}} = \frac{\mathbf{r} - \mathbf{v}t_r}{c(t - t_r)},$$

so

$$\begin{aligned}\imath(1 - \hat{\boldsymbol{\imath}}\cdot\mathbf{v}/c) &= c(t - t_r)\left[1 - \frac{\mathbf{v}}{c}\cdot\frac{(\mathbf{r} - \mathbf{v}t_r)}{c(t - t_r)}\right] = c(t - t_r) - \frac{\mathbf{v}\cdot\mathbf{r}}{c} + \frac{v^2}{c}t_r \\ &= \frac{1}{c}\Big[(c^2t - \mathbf{r}\cdot\mathbf{v}) - (c^2 - v^2)t_r\Big] \\ &= \frac{1}{c}\sqrt{(c^2t - \mathbf{r}\cdot\mathbf{v})^2 + (c^2 - v^2)(r^2 - c^2t^2)}\end{aligned}$$

(I used Eq. 10.48, with the minus sign, in the last step). Therefore,

$$V(\mathbf{r}, t) = \frac{1}{4\pi\epsilon_0}\frac{qc}{\sqrt{(c^2t - \mathbf{r}\cdot\mathbf{v})^2 + (c^2 - v^2)(r^2 - c^2t^2)}}, \tag{10.49}$$

and (Eq. 10.47)

$$\mathbf{A}(\mathbf{r}, t) = \frac{\mu_0}{4\pi}\frac{qc\mathbf{v}}{\sqrt{(c^2t - \mathbf{r}\cdot\mathbf{v})^2 + (c^2 - v^2)(r^2 - c^2t^2)}}. \tag{10.50}$$

10.3.2 The Fields of a Moving Point Charge

We are now in a position to calculate the electric and magnetic fields of a point charge in arbitrary motion, using the Liénard-Wiechert potentials:

$$V(\mathbf{r},t)=\frac{1}{4\pi\epsilon_0}\frac{qc}{(\mathscr{r}c-\boldsymbol{\mathscr{r}}\cdot\mathbf{v})},\qquad \mathbf{A}(\mathbf{r},t)=\frac{\mathbf{v}}{c^2}V(\mathbf{r},t), \tag{10.53}$$

and the equations for **E** and **B**:

$$\mathbf{E}=-\boldsymbol{\nabla}V-\frac{\partial\mathbf{A}}{\partial t},\qquad \mathbf{B}=\boldsymbol{\nabla}\times\mathbf{A}.$$

The differentiation is tricky, however, because

$$\boldsymbol{\mathscr{r}}=\mathbf{r}-\mathbf{w}(t_r)\quad\text{and}\quad\mathbf{v}=\dot{\mathbf{w}}(t_r) \tag{10.54}$$

are both evaluated at the retarded time, and t_r — defined implicitly by the equation

$$|\mathbf{r}-\mathbf{w}(t_r)|=c(t-t_r) \tag{10.55}$$

—is *itself* a function of **r** and t.

So hang on: the next two pages are rough going . . . but the answer is worth the effort.

Let's begin with the gradient of V :

$$\boldsymbol{\nabla}V=\frac{qc}{4\pi\epsilon_0}\frac{-1}{(\mathscr{r}c-\boldsymbol{\mathscr{r}}\cdot\mathbf{v})^2}\boldsymbol{\nabla}(\mathscr{r}c-\boldsymbol{\mathscr{r}}\cdot\mathbf{v}). \tag{10.56}$$

Since $\mathscr{r}=c(t-tr)$,

$$\boldsymbol{\nabla}\mathscr{r}=-c\boldsymbol{\nabla}t_r. \tag{10.57}$$

As for the second term, product rule 4 gives

$$\boldsymbol{\nabla}(\boldsymbol{\mathscr{r}}\cdot\mathbf{v})=(\boldsymbol{\mathscr{r}}\cdot\boldsymbol{\nabla})\mathbf{v}+(\mathbf{v}\cdot\boldsymbol{\nabla})\boldsymbol{\mathscr{r}}+\boldsymbol{\mathscr{r}}\times(\boldsymbol{\nabla}\times\mathbf{v})+\mathbf{v}\times(\boldsymbol{\nabla}\times\boldsymbol{\mathscr{r}}). \tag{10.58}$$

Evaluating these terms one at a time:

$$
\begin{aligned}
(\boldsymbol{\imath} \cdot \boldsymbol{\nabla})\mathbf{v} &= \left(\imath_x \frac{\partial}{\partial x} + \imath_y \frac{\partial}{\partial y} + \imath_z \frac{\partial}{\partial z} \right) \mathbf{v}(t_r) \\
&= \imath_x \frac{d\mathbf{v}}{dt_r}\frac{\partial t_r}{\partial x} + \imath_y \frac{d\mathbf{v}}{dt_r}\frac{\partial t_r}{\partial y} + \imath_z \frac{d\mathbf{v}}{dt_r}\frac{\partial t_r}{\partial z} \\
&= \mathbf{a}(\boldsymbol{\imath} \cdot \boldsymbol{\nabla} t_r),
\end{aligned}
\tag{10.59}
$$

where $\mathbf{a} \equiv \dot{\mathbf{v}}$ is the *acceleration* of the particle at the retarded time. Now

$$
(\mathbf{v} \cdot \boldsymbol{\nabla})\boldsymbol{\imath} = (\mathbf{v} \cdot \boldsymbol{\nabla})\mathbf{r} - (\mathbf{v} \cdot \boldsymbol{\nabla})\mathbf{w}, \tag{10.60}
$$

and

$$
(\mathbf{v} \cdot \boldsymbol{\nabla})\mathbf{r} = \left(v_x \frac{\partial}{\partial x} + v_y \frac{\partial}{\partial y} + v_z \frac{\partial}{\partial z} \right) (x\,\hat{\mathbf{x}} + y\,\hat{\mathbf{y}} + z\,\hat{\mathbf{z}}) \tag{10.61}
$$

$$
= v_x\,\hat{\mathbf{x}} + v_y\,\hat{\mathbf{y}} + v_z\,\hat{\mathbf{z}} = \mathbf{v},
$$

while

$$
(\mathbf{v} \cdot \boldsymbol{\nabla})\mathbf{w} = \mathbf{v}(\mathbf{v} \cdot \boldsymbol{\nabla} t_r)
$$

(same reasoning as Eq. 10.59). Moving on to the third term in Eq. 10.58,

$$
\begin{aligned}
\boldsymbol{\nabla} \times \mathbf{v} &= \left(\frac{\partial v_z}{\partial y} - \frac{\partial v_y}{\partial z} \right) \hat{\mathbf{x}} + \left(\frac{\partial v_x}{\partial z} - \frac{\partial v_z}{\partial x} \right) \hat{\mathbf{y}} + \left(\frac{\partial v_y}{\partial x} - \frac{\partial v_x}{\partial y} \right) \hat{\mathbf{z}} \\
&= \left(\frac{dv_z}{dt_r}\frac{\partial t_r}{\partial y} - \frac{dv_y}{dt_r}\frac{\partial t_r}{\partial z} \right) \hat{\mathbf{x}} + \left(\frac{dv_x}{dt_r}\frac{\partial t_r}{\partial z} - \frac{dv_z}{dt_r}\frac{\partial t_r}{\partial x} \right) \hat{\mathbf{y}} \\
&\quad + \left(\frac{dv_y}{dt_r}\frac{\partial t_r}{\partial x} - \frac{dv_x}{dt_r}\frac{\partial t_r}{\partial y} \right) \hat{\mathbf{z}} \\
&= -\mathbf{a} \times \boldsymbol{\nabla} t_r.
\end{aligned}
\tag{10.62}
$$

Finally,

$$\nabla \times \boldsymbol{\imath} = \nabla \times \mathbf{r} - \nabla \times \mathbf{w}, \tag{10.63}$$

but $\nabla \times \mathbf{r} = \mathbf{0}$, while, by the same argument as Eq. 10.62,

$$\nabla \times \mathbf{w} = -\mathbf{v} \times \nabla t_r. \tag{10.64}$$

Putting all this back into Eq. 10.58, and using the "BAC-CAB" rule to reduce the triple cross products,

$$\begin{aligned} \nabla(\boldsymbol{\imath} \cdot \mathbf{v}) &= \mathbf{a}(\boldsymbol{\imath} \cdot \nabla t_r) + \mathbf{v} - \mathbf{v}(\mathbf{v} \cdot \nabla t_r) - \boldsymbol{\imath} \times (\mathbf{a} \times \nabla t_r) + \mathbf{v} \times (\mathbf{v} \times \nabla t_r) \\ &= \mathbf{v} + (\boldsymbol{\imath} \cdot \mathbf{a} - v^2)\nabla t_r. \end{aligned} \tag{10.65}$$

Collecting Eqs. 10.57 and 10.65. we have

$$\nabla V = \frac{qc}{4\pi\epsilon_0} \frac{1}{(\imath c - \boldsymbol{\imath} \cdot \mathbf{v})^2} \left[\mathbf{v} + (c^2 - v^2 + \boldsymbol{\imath} \cdot \mathbf{a})\nabla t_r\right]. \tag{10.66}$$

To complete the calculation, we need to know ∇t_r .

This can be found by taking the gradient of the defining equation (Eq. 10.55)—which we have already done in Eq. 10.57—and expanding $\nabla\, \boldsymbol{\imath}$:

$$\begin{aligned} -c\nabla t_r = \nabla \imath = \nabla\sqrt{\boldsymbol{\imath} \cdot \boldsymbol{\imath}} &= \frac{1}{2\sqrt{\boldsymbol{\imath} \cdot \boldsymbol{\imath}}} \nabla(\boldsymbol{\imath} \cdot \boldsymbol{\imath}) \\ &= \frac{1}{\imath}\left[(\boldsymbol{\imath} \cdot \nabla)\boldsymbol{\imath} + \boldsymbol{\imath} \times (\nabla \times \boldsymbol{\imath})\right]. \end{aligned} \tag{10.67}$$

But

$$(\boldsymbol{\imath} \cdot \nabla)\boldsymbol{\imath} = \boldsymbol{\imath} - \mathbf{v}(\boldsymbol{\imath} \cdot \nabla t_r)$$

(same idea as Eq. 10.60), while (from Eqs. 10.63 and 10.64)

$$\boldsymbol{\nabla} \times \boldsymbol{\imath} = (\mathbf{v} \times \boldsymbol{\nabla} t_r).$$

Thus

$$-c\boldsymbol{\nabla} t_r = \frac{1}{\imath}\left[\boldsymbol{\imath} - \mathbf{v}(\boldsymbol{\imath} \cdot \boldsymbol{\nabla} t_r) + \boldsymbol{\imath} \times (\mathbf{v} \times \boldsymbol{\nabla} t_r)\right] = \frac{1}{\imath}\left[\boldsymbol{\imath} - (\boldsymbol{\imath} \cdot \mathbf{v})\boldsymbol{\nabla} t_r\right],$$

and hence

$$\boldsymbol{\nabla} t_r = \frac{-\boldsymbol{\imath}}{\imath c - \boldsymbol{\imath} \cdot \mathbf{v}}. \tag{10.68}$$

Incorporating this result into Eq. 10.66, I conclude that

$$\boldsymbol{\nabla} V = \frac{1}{4\pi\epsilon_0} \frac{qc}{(\imath c - \boldsymbol{\imath} \cdot \mathbf{v})^3}\left[(\imath c - \boldsymbol{\imath} \cdot \mathbf{v})\mathbf{v} - (c^2 - v^2 + \boldsymbol{\imath} \cdot \mathbf{a})\boldsymbol{\imath}\right]. \tag{10.69}$$

A similar calculation yıelds

$$\frac{\partial \mathbf{A}}{\partial t} = \frac{1}{4\pi\epsilon_0} \frac{qc}{(\imath c - \boldsymbol{\imath} \cdot \mathbf{v})^3}\left[(\imath c - \boldsymbol{\imath} \cdot \mathbf{v})(-\mathbf{v} + \imath \mathbf{a}/c) + \frac{\imath}{c}(c^2 - v^2 + \boldsymbol{\imath} \cdot \mathbf{a})\mathbf{v}\right]. \tag{10.70}$$

Combining these results, and introducing the vector

$$\mathbf{u} \equiv c\hat{\boldsymbol{\imath}} - \mathbf{v}, \tag{10.71}$$

I find

$$\boxed{\mathbf{E}(\mathbf{r}, t) = \frac{q}{4\pi\epsilon_0} \frac{\imath}{(\boldsymbol{\imath} \cdot \mathbf{u})^3}\left[(c^2 - v^2)\mathbf{u} + \boldsymbol{\imath} \times (\mathbf{u} \times \mathbf{a})\right].} \tag{10.72}$$

Meanwhile,

$$\boldsymbol{\nabla} \times \mathbf{A} = \frac{1}{c^2}\boldsymbol{\nabla} \times (V\mathbf{v}) = \frac{1}{c^2}\left[V(\boldsymbol{\nabla} \times \mathbf{v}) - \mathbf{v} \times (\boldsymbol{\nabla} V)\right].$$

We have already calculated $\nabla \times \mathbf{v}$ (Eq. 10.62) and ∇V (Eq. 10.69). Putting these together,

$$\nabla \times \mathbf{A} = -\frac{1}{c}\frac{q}{4\pi\epsilon_0}\frac{1}{(\mathbf{u}\cdot\boldsymbol{\imath})^3}\boldsymbol{\imath} \times \left[(c^2 - v^2)\mathbf{v} + (\boldsymbol{\imath}\cdot\mathbf{a})\mathbf{v} + (\boldsymbol{\imath}\cdot\mathbf{u})\mathbf{a}\right].$$

The quantity in brackets is strikingly similar to the one in Eq. 10.72, which can be written, using the BAC-CAB rule, as $[(c^2 - \mathrm{v}^2)\mathbf{u} + (\boldsymbol{\imath}\cdot\mathbf{a})\mathbf{u} - (\boldsymbol{\imath}\cdot\mathbf{u})\mathbf{a}]$; the main difference is that we have **v**'s instead of **u**'s in the first two terms.

In fact, since it's all crossed into $\boldsymbol{\imath}$ *anyway*, we can with impunity *change* these **v**'s into **–u**'s; the extra term proportional to $\boldsymbol{\imath}$ disappears in the cross product. It follows that

$$\boxed{\mathbf{B}(\mathbf{r}, t) = \frac{1}{c}\hat{\boldsymbol{\imath}} \times \mathbf{E}(\mathbf{r}, t).} \tag{10.73}$$

Evidently *the magnetic field of a point charge is always perpendicular to the electric field, and to the vector from the retarded point*.

The first term in **E** (the one involving $(c^2 - \mathrm{v}^2)\mathbf{u}$) falls off as the inverse *square* of the distance from the particle. If the velocity and acceleration are both zero, this term alone survives and reduces to the old electrostatic result

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0}\frac{q}{\imath^2}\hat{\boldsymbol{\imath}}.$$

For this reason, the first term in **E** is sometimes called the **generalized Coulomb field**. (Because it does not depend on the acceleration, it is also known as the **velocity field**.)

The second term (the one involving $\boldsymbol{\imath} \times (\mathbf{u} \times \mathbf{a})$) falls off as the inverse *first* power of r and is therefore dominant at large distances.

As we shall see in Chapter 11, it is this term that is responsible for electromagnetic radiation; accordingly, it is called the **radiation field**—or, since it is proportional to a, the **acceleration field**.

The same terminology applies to the magnetic field.

Back in Chapter 2, I commented that if we could write down the formula for the force one charge exerts on another, we would be done with electrodynamics, in principle.

That, together with the superposition principle, would tell us the force exerted on a test charge Q by any configuration whatsoever.

Well . . . here we are: Eqs. 10.72 and 10.73 give us the fields, and the Lorentz force law determines the resulting force:

$$\mathbf{F} = \frac{qQ}{4\pi\epsilon_0}\frac{\boldsymbol{\imath}}{(\boldsymbol{\imath}\cdot\mathbf{u})^3}\left\{[(c^2-v^2)\mathbf{u}+\boldsymbol{\imath}\times(\mathbf{u}\times\mathbf{a})] + \frac{\mathbf{V}}{c}\times\left[\boldsymbol{\imath}\times[(c^2-v^2)\mathbf{u}+\boldsymbol{\imath}\times(\mathbf{u}\times\mathbf{a})]\right]\right\}, \tag{10.74}$$

where $\mathbf{V}$ is the velocity of Q, and $\boldsymbol{\imath}$, $\mathbf{u}$, $\mathbf{v}$, and $\mathbf{a}$ are all evaluated at the retarded time.

The entire theory of classical electrodynamics is contained in that equation . . . but you see why I preferred to start out with Coulomb's law.

Example 10.4. Calculate the electric and magnetic fields of a point charge mov- ing with constant velocity.

Solution

Putting $\mathbf{a} = \mathbf{0}$ in Eq. 10.72,

$$\mathbf{E} = \frac{q}{4\pi\epsilon_0}\frac{(c^2-v^2)\imath}{(\boldsymbol{\imath}\cdot\mathbf{u})^3}\mathbf{u}.$$

In this case, using $\mathbf{w} = \mathbf{v}t$,

$$\imath\mathbf{u} = c\boldsymbol{\imath} - \imath\mathbf{v} = c(\mathbf{r}-\mathbf{v}t_r) - c(t-t_r)\mathbf{v} = c(\mathbf{r}-\mathbf{v}t).$$

In Ex. 10.3 we found that

$$\imath c - \imath \cdot \mathbf{v} = \imath \cdot \mathbf{u} = \sqrt{(c^2 t - \mathbf{r} \cdot \mathbf{v})^2 + (c^2 - v^2)(r^2 - c^2 t^2)}.$$

One can also show that this radical could be written as

$$Rc\sqrt{1 - v^2 \sin^2 \theta / c^2},$$

where

$$\mathbf{R} \equiv \mathbf{r} - \mathbf{v}t$$

is the vector from the *present* location of the particle to **r**, and θ is the angle between **R** and **v** (Fig. 10.9). Thus

$$\mathbf{E}(\mathbf{r}, t) = \frac{q}{4\pi\epsilon_0} \frac{1 - v^2/c^2}{\left(1 - v^2 \sin^2 \theta / c^2\right)^{3/2}} \frac{\hat{\mathbf{R}}}{R^2}. \tag{10.75}$$

Notice that **E** points along the line from the *present* position of the particle.

This is an extraordinary coincidence, since the "message" came from the *retarded* position.

Because of the $\sin^2\theta$ in the denominator, the field of a fast-moving charge is flattened out like a pancake in the direction perpendicular to the motion (Fig. 10.10).

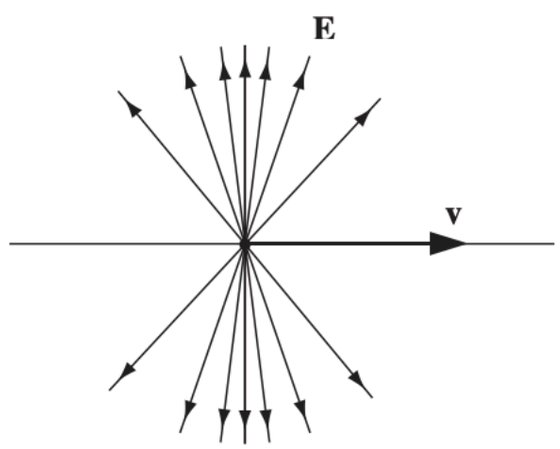


FIGURE 10.10

In the forward and backward directions **E** is *reduced* by a factor $(1 - v^2/c^2)$ relative to the field of a charge at rest; in the perpendicular direction it is *enhanced* by a factor $1/\sqrt{1 - v^2/c^2}$.

As for **B**, we have

$$\hat{\boldsymbol{\imath}} = \frac{\mathbf{r} - \mathbf{v}t_r}{\imath} = \frac{(\mathbf{r} - \mathbf{v}t) + (t - t_r)\mathbf{v}}{\imath} = \frac{\mathbf{R}}{\imath} + \frac{\mathbf{v}}{c},$$

and therefore

$$\boxed{\mathbf{B} = \frac{1}{c}(\hat{\boldsymbol{\imath}} \times \mathbf{E}) = \frac{1}{c^2}(\mathbf{v} \times \mathbf{E}).} \tag{10.76}$$

Lines of **B** *circle around* the charge, as shown in Fig. 10.11.

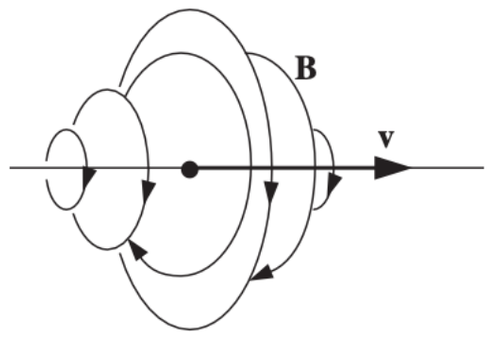


FIGURE 10.11

The fields of a point charge moving at constant velocity (Eqs. 10.75 and 10.76) were first obtained by Oliver Heaviside in 1888.

When $v^2 \ll c^2$ they reduce to

$$\mathbf{E}(\mathbf{r}, t) \approx \frac{1}{4\pi\epsilon_0}\frac{q}{R^2}\hat{\mathbf{R}}; \qquad \mathbf{B}(\mathbf{r}, t) \approx \frac{\mu_0}{4\pi}\frac{q}{R^2}(\mathbf{v} \times \hat{\mathbf{R}}). \tag{10.77}$$

The first is essentially Coulomb's law, and the second is the "Biot-Savart law for a point charge" I warned you about in Chapter 5 (Eq. 5.43).

11 - Radiation

11.1 DIPOLE RADIATION

11.1.1 What is Radiation?

When charges *accelerate*, their fields can transport energy irreversibly out to infinity—a process we call **radiation**.

Let us assume the source is localized near the origin; we would like to calculate the energy it is radiating at time t_0.

Imagine a gigantic sphere, out at radius r (Fig. 11.1)

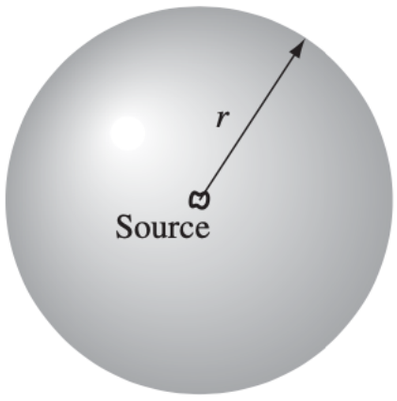


FIGURE 11.1

The power passing through its surface is the integral of the Poynting vector:

$$P(r,t) = \oint \mathbf{S} \cdot d\mathbf{a} = \frac{1}{\mu_0} \oint (\mathbf{E} \times \mathbf{B}) \cdot d\mathbf{a}. \tag{11.1}$$

Because electromagnetic "news" travels at the speed of light, this energy actually left the source at the earlier time $t_0 = t - r/c$, so the power radiated is

$$P_{\text{rad}}(t_0) = \lim_{r \to \infty} P\left(r, t_0 + \frac{r}{c}\right) \tag{11.2}$$

(with t_0 held constant). This is energy (per unit time) that is carried away and never comes back.

Now, the area of the sphere is $4\pi r^2$, so for radiation to occur the Poynting vec- tor must decrease (at large r) no faster than $1/r^2$ (if it went like $1/r^3$, for example, then P would go like $1/r$, and P_{rad} would be zero).

According to Coulomb's law, electro*static* fields fall off like $1/r^2$ (or even faster, if the total charge is zero), and the Biot-Savart law says that magneto*static* fields go like $1/r^2$ (or faster), which means that $S \sim 1/r^4$, for static configurations.

So *static* sources do not radiate.

But Jefimenko's equations (Eqs. 10.36 and 10.38) indicate that *time-dependent* fields include terms (involving $\dot{\rho}$ and $\dot{\mathbf{J}}$) that go like $1/r$; these are the terms that are responsible for electromagnetic radiation.

The study of radiation, then, involves picking out the parts of **E** and **B** that go like $1/r$ at large distances from the source, constructing from them the $1/r^2$ term in **S**, integrating over a large spherical surface, and taking the limit as $r \to \infty$.

I'll carry through this procedure first for oscillating electric and magnetic dipoles; then, in Sect. 11.2, we'll consider the more difficult case of radiation from an accelerating point charge.

11.1.2 Electric Dipole Radiation

Picture two tiny metal spheres separated by a distance d and connected by a fine wire (Fig. 11.2).

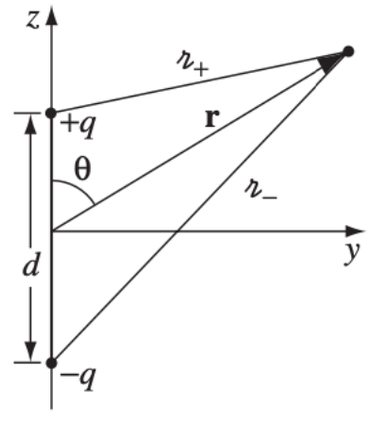


FIGURE 11.2

At time t the charge on the upper sphere is $q(t)$, and the charge on the lower sphere is $-q(t)$.

Suppose that we drive the charge back and forth through the wire, from one end to the other, at an angular frequency ω:

$$q(t) = q_0 \cos(\omega t). \tag{11.3}$$

The result is an oscillating electric dipole:

$$\mathbf{p}(t) = p_0 \cos(\omega t)\,\hat{\mathbf{z}}, \tag{11.4}$$

where

$$p_0 \equiv q_0 d$$

is the maximum value of the dipole moment.

The retarded potential (Eq. 10.26) is

$$V(\mathbf{r}, t) = \frac{1}{4\pi\epsilon_0}\left\{\frac{q_0 \cos[\omega(t - \mathscr{r}_+/c)]}{\mathscr{r}_+} - \frac{q_0 \cos[\omega(t - \mathscr{r}_-/c)]}{\mathscr{r}_-}\right\}, \tag{11.5}$$

where, by the law of cosines,

$$\mathscr{r}_\pm = \sqrt{r^2 \mp r d \cos\theta + (d/2)^2}. \tag{11.6}$$

Now, to make this *physical* dipole into a *perfect* dipole, we want the separation distance to be extremely small:

$$\textbf{approximation 1}: \quad d \ll r. \tag{11.7}$$

Of course, if *d* is *zero* we get no potential at all; what we want is an expansion carried to first order in d. Thus

$$\mathscr{r}_\pm \cong r\left(1 \mp \frac{d}{2r}\cos\theta\right). \tag{11.8}$$

It follows that

$$\frac{1}{\mathscr{r}_\pm} \cong \frac{1}{r}\left(1 \pm \frac{d}{2r}\cos\theta\right), \tag{11.9}$$

and

$$\begin{aligned}\cos[\omega(t - \mathscr{r}_\pm/c)] &\cong \cos\left[\omega(t - r/c) \pm \frac{\omega d}{2c}\cos\theta\right] \\ &= \cos[\omega(t - r/c)]\cos\left(\frac{\omega d}{2c}\cos\theta\right) \\ &\quad \mp \sin[\omega(t - r/c)]\sin\left(\frac{\omega d}{2c}\cos\theta\right).\end{aligned}$$

In the perfect dipole limit we have, further,

$$\textbf{approximation 2}: \quad d \ll \frac{c}{\omega}. \tag{11.10}$$

(Since waves of frequency ω have a wavelength $\lambda = 2\pi c/\omega$, this amounts to the requirement $d \ll \lambda$.)
Under these conditions,

$$\cos[\omega(t - r_{\pm}/c)] \cong \cos[\omega(t - r/c)] \mp \frac{\omega d}{2c} \cos\theta \sin[\omega(t - r/c)]. \tag{11.11}$$

Putting Eqs. 11.9 and 11.11 into Eq. 11.5, we obtain the potential of an oscillating perfect dipole:

$$V(r, \theta, t) = \frac{p_0 \cos\theta}{4\pi\epsilon_0 r} \left\{ -\frac{\omega}{c} \sin[\omega(t - r/c)] + \frac{1}{r} \cos[\omega(t - r/c)] \right\}. \tag{11.12}$$

In the static limit ($\omega \to 0$) the second term reproduces the old formula for the potential of a stationary dipole (Eq. 3.102):

$$V = \frac{p_0 \cos\theta}{4\pi\epsilon_0 r^2}.$$

This is not, however, the term that concerns us now; we are interested in the fields that survive at large distances from the source, in the so-called **radiation zone**:

$$\textbf{approximation 3}: \quad r \gg \frac{c}{\omega} \tag{11.13}$$

(or, in terms of the wavelength, $r \gg \lambda$). In this region the potential reduces to

$$\boxed{V(r, \theta, t) = -\frac{p_0 \omega}{4\pi\epsilon_0 c} \left(\frac{\cos\theta}{r} \right) \sin[\omega(t - r/c)].} \tag{11.14}$$

Meanwhile, the *vector* potential is determined by the current flowing in the wire:

$$\mathbf{I}(t) = \frac{dq}{dt} \hat{\mathbf{z}} = -q_0 \omega \sin(\omega t) \hat{\mathbf{z}}. \tag{11.15}$$

Referring to Fig. 11.3,

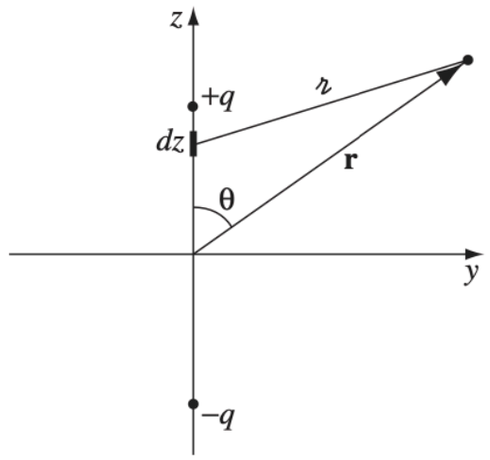


FIGURE 11.3

$$\mathbf{A}(\mathbf{r},t)=\frac{\mu_0}{4\pi}\int_{-d/2}^{d/2}\frac{-q_0\omega\sin[\omega(t-\imath/c)]\,\hat{\mathbf{z}}}{\imath}\,dz. \tag{11.16}$$

Because the integration itself introduces a factor of d, we can, to first order, replace the integrand by its value at the center:

$$\boxed{\mathbf{A}(r,\theta,t)=-\frac{\mu_0 p_0\omega}{4\pi r}\sin[\omega(t-r/c)]\,\hat{\mathbf{z}}.} \tag{11.17}$$

(Notice that whereas I implicitly used approximations 1 and 2, in keeping only the first order in d, Eq. 11.17 is not subject to approximation 3.)

From the potentials, it is a straightforward matter to compute the fields.

$$\begin{aligned}\boldsymbol{\nabla}V&=\frac{\partial V}{\partial r}\hat{\mathbf{r}}+\frac{1}{r}\frac{\partial V}{\partial\theta}\hat{\boldsymbol{\theta}}\\&=-\frac{p_0\omega}{4\pi\epsilon_0 c}\left\{\cos\theta\left(-\frac{1}{r^2}\sin[\omega(t-r/c)]-\frac{\omega}{rc}\cos[\omega(t-r/c)]\right)\hat{\mathbf{r}}\right.\\&\qquad\left.-\frac{\sin\theta}{r^2}\sin[\omega(t-r/c)]\,\hat{\boldsymbol{\theta}}\right\}\\&\cong\frac{p_0\omega^2}{4\pi\epsilon_0 c^2}\left(\frac{\cos\theta}{r}\right)\cos[\omega(t-r/c)]\,\hat{\mathbf{r}}.\end{aligned}$$

(I dropped the first and last terms, in accordance with approximation 3.) Likewise,

$$\frac{\partial \mathbf{A}}{\partial t} = -\frac{\mu_0 p_0 \omega^2}{4\pi r} \cos[\omega(t - r/c)](\cos\theta\, \hat{\mathbf{r}} - \sin\theta\, \hat{\boldsymbol{\theta}}),$$

and therefore

$$\boxed{\mathbf{E} = -\nabla V - \frac{\partial \mathbf{A}}{\partial t} = -\frac{\mu_0 p_0 \omega^2}{4\pi} \left(\frac{\sin\theta}{r}\right) \cos[\omega(t - r/c)]\, \hat{\boldsymbol{\theta}}.} \tag{11.18}$$

Meanwhile

$$\nabla \times \mathbf{A} = \frac{1}{r}\left[\frac{\partial}{\partial r}(r A_\theta) - \frac{\partial A_r}{\partial \theta}\right] \hat{\boldsymbol{\phi}}$$

$$= -\frac{\mu_0 p_0 \omega}{4\pi r} \left\{\frac{\omega}{c} \sin\theta \cos[\omega(t - r/c)] + \frac{\sin\theta}{r} \sin[\omega(t - r/c)]\right\} \hat{\boldsymbol{\phi}}.$$

The second term is again eliminated by approximation 3, so

$$\boxed{\mathbf{B} = \nabla \times \mathbf{A} = -\frac{\mu_0 p_0 \omega^2}{4\pi c} \left(\frac{\sin\theta}{r}\right) \cos[\omega(t - r/c)]\, \hat{\boldsymbol{\phi}}.} \tag{11.19}$$

Equations 11.18 and 11.19 represent monochromatic waves of frequency ω traveling in the radial direction at the speed of light.

The fields are in phase, mutually perpendicular, and transverse; the ratio of their amplitudes is $E_0/B_0 = c$.

All of which is precisely what we expect for electromagnetic waves in free space.

(These are actually *spherical* waves, not plane waves, and their amplitude decreases like $1/r$ as they progress. But for large r, they are approximately plane over small regions—just as the surface of the earth is reasonably flat, locally.)

The energy radiated by an oscillating electric dipole is determined by the Poynting vector:

$$\mathbf{S}(\mathbf{r},t)=\frac{1}{\mu_0}(\mathbf{E}\times\mathbf{B})=\frac{\mu_0}{c}\left\{\frac{p_0\omega^2}{4\pi}\left(\frac{\sin\theta}{r}\right)\cos[\omega(t-r/c)]\right\}^2\hat{\mathbf{r}}. \tag{11.20}$$

The intensity is obtained by averaging (in time) over a complete cycle:

$$\langle\mathbf{S}\rangle=\left(\frac{\mu_0 p_0^2\omega^4}{32\pi^2 c}\right)\frac{\sin^2\theta}{r^2}\hat{\mathbf{r}}. \tag{11.21}$$

Notice that there is no radiation along the *axis* of the dipole (here $\sin\theta = 0$); the intensity profile takes the form of a donut, with its maximum in the equatorial plane (Fig. 11.4).

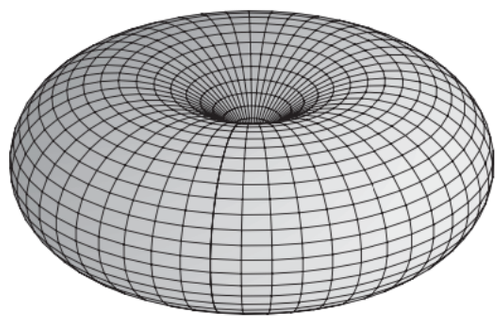


FIGURE 11.4

The total power radiated is found by integrating $\langle\mathbf{S}\rangle$ over a sphere of radius r:

$$\langle P\rangle=\int\langle\mathbf{S}\rangle\cdot d\mathbf{a}=\frac{\mu_0 p_0^2\omega^4}{32\pi^2 c}\int\frac{\sin^2\theta}{r^2}r^2\sin\theta\,d\theta\,d\phi=\frac{\mu_0 p_0^2\omega^4}{12\pi c}. \tag{11.22}$$

Example 11.1. The strong frequency dependence of the power formula is what accounts for the blueness of the sky.

Sunlight passing through the atmosphere stimulates atoms to oscillate as tiny dipoles.

The incident solar radiation covers a broad range of frequencies (white light), but the energy absorbed and reradiated by the atmospheric dipoles is stronger at the higher frequencies because of the ω^4 in Eq. 11.22.

It is more intense in the blue, then, than in the red.

It is this reradiated light that you see when you look up in the sky—unless, of course, you're staring directly at the sun.

Because electromagnetic waves are transverse, the dipoles oscillate in a plane orthogonal to the sun's rays.

In the celestial arc perpendicular to these rays, where the blueness is most pronounced, the dipoles oscillating along the line of sight send no radiation to the observer (because of the $\sin^2\theta$ in equation Eq. 11.21); light received at this angle is therefore polarized perpendicular to the sun's rays (Fig. 11.5).

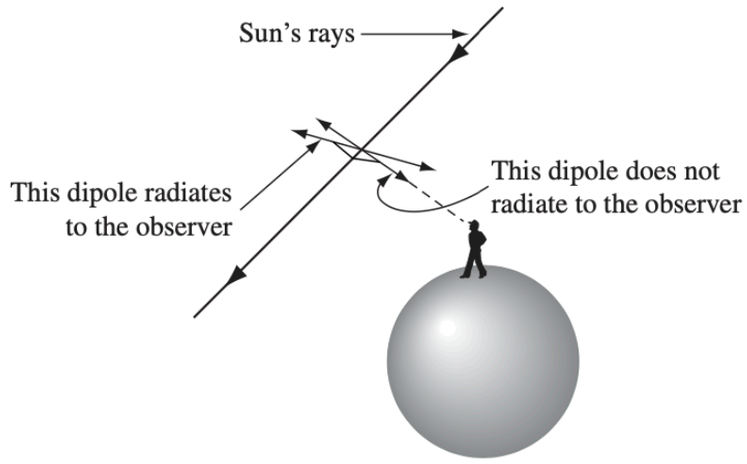


FIGURE 11.5

The redness of sunset is the other side of the same coin: Sunlight coming in at a tangent to the earth's surface must pass through a much longer stretch of atmosphere than sunlight coming from overhead (Fig. 11.6).

Accordingly, much of the blue has been *removed* by scattering, and what's left is red.

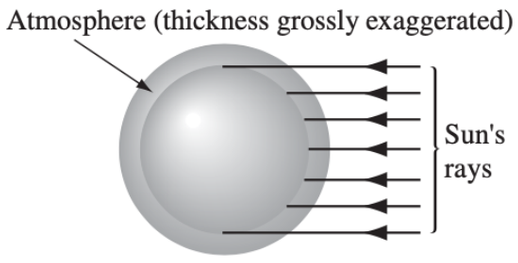


FIGURE 11.6

11.1.3 Magnetic Dipole Radiation

Suppose now that we have a wire loop of radius b (Fig. 11.8), around which we drive an alternating current:

$$I(t) = I_0 \cos(\omega t). \tag{11.23}$$

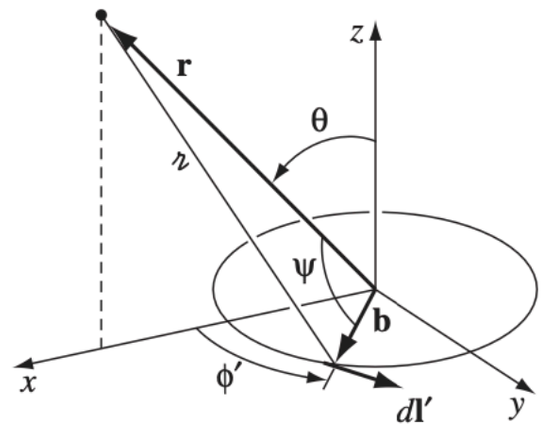


FIGURE 11.8

This is a model for an oscillating *magnetic* dipole,

$$\mathbf{m}(t) = \pi b^2 I(t)\,\hat{\mathbf{z}} = m_0 \cos(\omega t)\,\hat{\mathbf{z}}, \tag{11.24}$$

where

$$m_0 \equiv \pi b^2 I_0 \tag{11.25}$$

is the maximum value of the magnetic dipole moment.

The loop is uncharged, so the scalar potential is zero. The retarded vector potential is

$$\mathbf{A}(\mathbf{r}, t) = \frac{\mu_0}{4\pi} \int \frac{I_0 \cos[\omega(t - \imath/c)]}{\imath}\, d\mathbf{l}'. \tag{11.26}$$

For a point $\mathbf{r}$ directly above the x axis (Fig. 11.8), $\mathbf{A}$ must aim in the y direction, since the x components from symmetrically placed points on either side of the x axis will cancel.

Thus

$$\mathbf{A}(\mathbf{r},t)=\frac{\mu_0 I_0 b}{4\pi}\,\hat{\mathbf{y}}\int_0^{2\pi}\frac{\cos[\omega(t-\imath/c)]}{\imath}\cos\phi'\,d\phi' \tag{11.27}$$

(cos ϕ' serves to pick out the y-component of $d\mathbf{l}'$).

By the law of cosines,

$$\imath=\sqrt{r^2+b^2-2rb\cos\psi}\,,$$

where ψ is the angle between the vectors $\mathbf{r}$ and $\mathbf{b}$:

$$\mathbf{r}=r\sin\theta\,\hat{\mathbf{x}}+r\cos\theta\,\hat{\mathbf{z}},\quad \mathbf{b}=b\cos\phi'\,\hat{\mathbf{x}}+b\sin\phi'\,\hat{\mathbf{y}}.$$

So $rb\cos\psi=\mathbf{r}\cdot\mathbf{b}=rb\sin\theta\cos\phi'$, and therefore

$$\imath=\sqrt{r^2+b^2-2rb\sin\theta\cos\phi'}. \tag{11.28}$$

For a "perfect" dipole, we want the loop to be extremely small:

$$\textbf{approximation 1}:\quad b\ll r. \tag{11.29}$$

To first order in b, then,

$$\imath\cong r\left(1-\frac{b}{r}\sin\theta\cos\phi'\right),$$

so

$$\frac{1}{\imath}\cong\frac{1}{r}\left(1+\frac{b}{r}\sin\theta\cos\phi'\right) \tag{11.30}$$

and

$$\begin{aligned}\cos[\omega(t-\imath/c)]&\cong\cos\left[\omega(t-r/c)+\frac{\omega b}{c}\sin\theta\cos\phi'\right]\\&=\cos[\omega(t-r/c)]\cos\left(\frac{\omega b}{c}\sin\theta\cos\phi'\right)\\&\quad-\sin[\omega(t-r/c)]\sin\left(\frac{\omega b}{c}\sin\theta\cos\phi'\right).\end{aligned}$$

As before, we also assume the size of the dipole is small compared to the wave- length radiated:

$$\textbf{approximation 2}: \quad b \ll \frac{c}{\omega}. \tag{11.31}$$

In that case,

$$\cos[\omega(t - \imath/c)] \cong \cos[\omega(t - r/c)] - \frac{\omega b}{c} \sin\theta \cos\phi' \sin[\omega(t - r/c)]. \tag{11.32}$$

Inserting Eqs. 11.30 and 11.32 into Eq. 11.27, and dropping the second-order term:

$$\mathbf{A}(\mathbf{r}, t) \cong \frac{\mu_0 I_0 b}{4\pi r} \hat{\mathbf{y}} \int_0^{2\pi} \left\{ \cos[\omega(t - r/c)] + b \sin\theta \cos\phi' \right.$$
$$\left. \times \left(\frac{1}{r} \cos[\omega(t - r/c)] - \frac{\omega}{c} \sin[\omega(t - r/c)] \right) \right\} \cos\phi' \, d\phi'.$$

The first term integrates to zero:

$$\int_0^{2\pi} \cos\phi' \, d\phi' = 0.$$

The second term involves the integral of cosine squared:

$$\int_0^{2\pi} \cos^2\phi' \, d\phi' = \pi.$$

Putting this in, and noting that in general **A** points in the $\hat{\phi}$ -direction, I conclude that the vector potential of an oscillating perfect magnetic dipole is

$$\mathbf{A}(r, \theta, t) = \frac{\mu_0 m_0}{4\pi} \left(\frac{\sin\theta}{r} \right) \left\{ \frac{1}{r} \cos[\omega(t - r/c)] - \frac{\omega}{c} \sin[\omega(t - r/c)] \right\} \hat{\boldsymbol{\phi}}. \tag{11.33}$$

In the static limit ($\omega = 0$) we recover the familiar formula for the potential of a magnetic dipole (Eq. 5.87)

$$\mathbf{A}(r, \theta) = \frac{\mu_0}{4\pi} \frac{m_0 \sin\theta}{r^2} \hat{\boldsymbol{\phi}}.$$

In the radiation zone,

$$\textbf{approximation 3}: \quad r \gg \frac{c}{\omega}, \tag{11.34}$$

the first term in **A** is negligible, so

$$\boxed{\mathbf{A}(r,\theta,t) = -\frac{\mu_0 m_0 \omega}{4\pi c}\left(\frac{\sin\theta}{r}\right)\sin[\omega(t-r/c)]\,\hat{\boldsymbol{\phi}}.} \tag{11.35}$$

From **A** we obtain the fields at large r :

$$\boxed{\mathbf{E} = -\frac{\partial \mathbf{A}}{\partial t} = \frac{\mu_0 m_0 \omega^2}{4\pi c}\left(\frac{\sin\theta}{r}\right)\cos[\omega(t-r/c)]\,\hat{\boldsymbol{\phi}},} \tag{11.36}$$

and

$$\boxed{\mathbf{B} = \boldsymbol{\nabla}\times\mathbf{A} = -\frac{\mu_0 m_0 \omega^2}{4\pi c^2}\left(\frac{\sin\theta}{r}\right)\cos[\omega(t-r/c)]\,\hat{\boldsymbol{\theta}}.} \tag{11.37}$$

(I used approximation 3 in calculating **B**.)

These fields are in phase, mutually perpendicular, and transverse to the direction of propagation ($\hat{\mathbf{r}}$), and the ratio of their amplitudes is $E_0/B_0 = c$, all of which is as expected for electromagnetic waves.

They are, in fact, remarkably similar in structure to the fields of an oscillating *electric* dipole (Eqs. 11.18 and 11.19), only this time it is **B** that points in the $\hat{\boldsymbol{\theta}}$ direction and **E** in the $\hat{\boldsymbol{\phi}}$ direction, whereas for electric dipoles it's the other way around.

The energy flux for magnetic dipole radiation is

$$\mathbf{S}(\mathbf{r},t) = \frac{1}{\mu_0}(\mathbf{E}\times\mathbf{B}) = \frac{\mu_0}{c}\left\{\frac{m_0\omega^2}{4\pi c}\left(\frac{\sin\theta}{r}\right)\cos[\omega(t-r/c)]\right\}^2\hat{\mathbf{r}}, \tag{11.38}$$

the intensity is

$$\langle \mathbf{S} \rangle = \left(\frac{\mu_0 m_0^2 \omega^4}{32\pi^2 c^3} \right) \frac{\sin^2 \theta}{r^2} \hat{\mathbf{r}}, \tag{11.39}$$

and the total radiated power is

$$\langle P \rangle = \frac{\mu_0 m_0^2 \omega^4}{12\pi c^3}. \tag{11.40}$$

Once again, the intensity profile has the shape of a donut (Fig. 11.4), and the power radiated goes like ω^4.

There is, however, one important difference between electric and magnetic dipole radiation: For configurations with comparable dimensions, the power radiated electrically is enormously greater.

Comparing Eqs. 11.22 and 11.40,

$$\frac{P_{\text{magnetic}}}{P_{\text{electric}}} = \left(\frac{m_0}{p_0 c} \right)^2, \tag{11.41}$$

where (remember) $m_0 = \pi b^2 I_0$, and $p_0 = q_0 d$. The amplitude of the current in the electrical case was $I_0 = q_0 \omega$ (Eq. 11.15).

Setting $d = \pi b$, for the sake of comparison, I get

$$\frac{P_{\text{magnetic}}}{P_{\text{electric}}} = \left(\frac{\omega b}{c} \right)^2. \tag{11.42}$$

But $\omega b/c$ is precisely the quantity we assumed was very small (approximation 2), and here it appears *squared*.

Ordinarily, then, one should expect electric dipole radiation to dominate.

Only when the system is carefully contrived to exclude any electric contribution (as in the case just treated) will the magnetic dipole radiation reveal itself.

11.1.4 Radiation from an Arbitrary Source

In the previous sections, we studied the radiation produced by two specific systems: oscillating electric dipoles and oscillating magnetic dipoles.

Now I want to apply the same procedures to a configuration of charge and current that is entirely arbitrary, except that it is localized within some finite volume near the origin (Fig. 11.9).

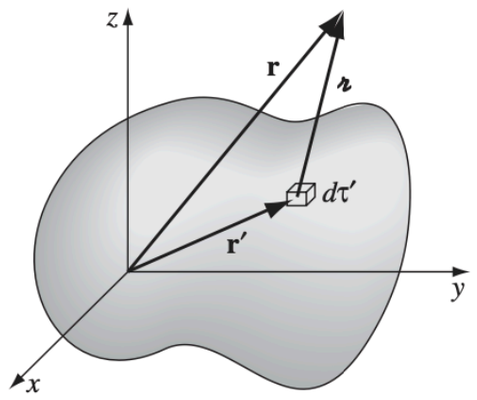


FIGURE 11.9

The retarded scalar potential is

$$V(\mathbf{r},t)=\frac{1}{4\pi\epsilon_0}\int\frac{\rho(\mathbf{r}',t-\imath/c)}{\imath}\,d\tau', \tag{11.43}$$

where

$$\imath=\sqrt{r^2+r'^2-2\mathbf{r}\cdot\mathbf{r}'}. \tag{11.44}$$

As before, we shall assume that the field point $\mathbf{r}$ is far away, in comparison to the dimensions of the source:

$$\textbf{approximation 1}: \quad r'\ll r. \tag{11.45}$$

(Actually, r' is a variable of integration; approximation 1 means that the *maximum* value of r', as it ranges over the source, is much less than r.)

On this assumption,

$$\imath \cong r\left(1 - \frac{\mathbf{r}\cdot\mathbf{r}'}{r^2}\right), \tag{11.46}$$

so

$$\frac{1}{\imath} \cong \frac{1}{r}\left(1 + \frac{\mathbf{r}\cdot\mathbf{r}'}{r^2}\right) \tag{11.47}$$

and

$$\rho(\mathbf{r}', t - \imath/c) \cong \rho\left(\mathbf{r}', t - \frac{r}{c} + \frac{\hat{\mathbf{r}}\cdot\mathbf{r}'}{c}\right).$$

Expanding ϱ as a Taylor series in t about the retarded time at the origin,

$$t_0 \equiv t - \frac{r}{c}, \tag{11.48}$$

we have

$$\rho(\mathbf{r}', t - \imath/c) \cong \rho(\mathbf{r}', t_0) + \dot{\rho}(\mathbf{r}', t_0)\left(\frac{\hat{\mathbf{r}}\cdot\mathbf{r}'}{c}\right) + \ldots \tag{11.49}$$

where the dot signifies differentiation with respect to time. The next terms in the series would be

$$\frac{1}{2}\ddot{\rho}\left(\frac{\hat{\mathbf{r}}\cdot\mathbf{r}'}{c}\right)^2, \quad \frac{1}{3!}\dddot{\rho}\left(\frac{\hat{\mathbf{r}}\cdot\mathbf{r}'}{c}\right)^3, \ldots.$$

We can afford to drop them, provided

$$\textbf{approximation 2}: \quad r' \ll \frac{c}{|\ddot{\rho}/\dot{\rho}|}, \ \frac{c}{|\dddot{\rho}/\dot{\rho}|^{1/2}}, \ \frac{c}{|\ddddot{\rho}/\dot{\rho}|^{1/3}}, \ \cdots \tag{11.50}$$

For an oscillating system, each of these ratios is c/ω, and we recover the old approximation 2.

In the general case it's more difficult to interpret Eq. 11.50, but as a *procedural* matter approximations 1 and 2 amount to *keeping only the first-order terms in* r'.

Putting Eqs. 11.47 and 11.49 into the formula for V (Eq. 11.43), and again discarding the second-order term:

$$V(\mathbf{r},t) \cong \frac{1}{4\pi\epsilon_0 r}\left[\int \rho(\mathbf{r}',t_0)\,d\tau' + \frac{\hat{\mathbf{r}}}{r}\cdot\int \mathbf{r}'\rho(\mathbf{r}',t_0)\,d\tau' + \frac{\hat{\mathbf{r}}}{c}\cdot\frac{d}{dt}\int \mathbf{r}'\rho(\mathbf{r}',t_0)\,d\tau'\right].$$

The first integral is simply the total charge, Q, at time t_0.

Because charge is conserved, Q is independent of time.

The other two integrals represent the electric dipole moment at time t_0.

Thus

$$V(\mathbf{r},t) \cong \frac{1}{4\pi\epsilon_0}\left[\frac{Q}{r} + \frac{\hat{\mathbf{r}}\cdot\mathbf{p}(t_0)}{r^2} + \frac{\hat{\mathbf{r}}\cdot\dot{\mathbf{p}}(t_0)}{rc}\right]. \tag{11.51}$$

In the static case, the first two terms are the monopole and dipole contributions to the multipole expansion for V; the third term, of course, would not be present.

Meanwhile, the vector potential is

$$\mathbf{A}(\mathbf{r},t) = \frac{\mu_0}{4\pi}\int \frac{\mathbf{J}(\mathbf{r}',t-\mathscr{r}/c)}{\mathscr{r}}\,d\tau'. \tag{11.52}$$

As you'll see in a moment, to first order in r' it suffices to replace r by r in the integrand:

$$\mathbf{A}(\mathbf{r},t) \cong \frac{\mu_0}{4\pi r}\int \mathbf{J}(\mathbf{r}',t_0)\,d\tau'. \tag{11.53}$$

According to Prob. 5.7, the integral of $\mathbf{J}$ is the time derivative of the dipole moment, so

$$\mathbf{A}(\mathbf{r},t) \cong \frac{\mu_0}{4\pi}\frac{\dot{\mathbf{p}}(t_0)}{r}. \tag{11.54}$$

Now you see why it was unnecessary to carry the approximation of r beyond the zeroth order ($\mathscr{r} \cong r$): $\mathbf{p}$ is *already* first order in r', and any refinements would be corrections of *second* order (or higher).

Next we must calculate the fields.

Once again, we are interested in the radiation zone (that is, in the fields that survive at large distances from the source), so we keep only those terms that go like $1/r$:

$$\textbf{approximation 3}: \quad \text{discard } 1/r^2 \text{ terms in } \mathbf{E} \text{ and } \mathbf{B}. \tag{11.55}$$

For instance, the Coulomb field,

$$\mathbf{E} = \frac{1}{4\pi\epsilon_0}\frac{Q}{r^2}\hat{\mathbf{r}},$$

coming from the first term in Eq. 11.51, does not contribute to the electromagnetic radiation.

In fact, the radiation comes entirely from those terms in which we differentiate the argument t_0.

From Eq. 11.48 it follows that

$$\nabla t_0 = -\frac{1}{c}\nabla r = -\frac{1}{c}\hat{\mathbf{r}},$$

and hence

$$\nabla V \cong \nabla\left[\frac{1}{4\pi\epsilon_0}\frac{\hat{\mathbf{r}}\cdot\dot{\mathbf{p}}(t_0)}{rc}\right] \cong \frac{1}{4\pi\epsilon_0}\left[\frac{\hat{\mathbf{r}}\cdot\ddot{\mathbf{p}}(t_0)}{rc}\right]\nabla t_0 = -\frac{1}{4\pi\epsilon_0 c^2}\frac{[\hat{\mathbf{r}}\cdot\ddot{\mathbf{p}}(t_0)]}{r}\hat{\mathbf{r}}.$$

Similarly,

$$\nabla\times\mathbf{A} \cong \frac{\mu_0}{4\pi r}[\nabla\times\dot{\mathbf{p}}(t_0)] = \frac{\mu_0}{4\pi r}[(\nabla t_0)\times\ddot{\mathbf{p}}(t_0)] = -\frac{\mu_0}{4\pi rc}[\hat{\mathbf{r}}\times\ddot{\mathbf{p}}(t_0)],$$

while

$$\frac{\partial\mathbf{A}}{\partial t} \cong \frac{\mu_0}{4\pi}\frac{\ddot{\mathbf{p}}(t_0)}{r}.$$

So

$$\boxed{\mathbf{E}(\mathbf{r},t) \cong \frac{\mu_0}{4\pi r}[(\hat{\mathbf{r}}\cdot\ddot{\mathbf{p}})\hat{\mathbf{r}} - \ddot{\mathbf{p}}] = \frac{\mu_0}{4\pi r}[\hat{\mathbf{r}}\times(\hat{\mathbf{r}}\times\ddot{\mathbf{p}})],} \tag{11.56}$$

where $\ddot{\mathbf{p}}$ is evaluated at time $t_0 = t - r/c$, and

$$\boxed{\mathbf{B}(\mathbf{r},t) \cong -\frac{\mu_0}{4\pi rc}[\hat{\mathbf{r}} \times \ddot{\mathbf{p}}].} \tag{11.57}$$

In particular, if we use spherical polar coordinates, with the z axis in the direction of $\ddot{\mathbf{p}}(t_0)$, then

$$\left.\begin{aligned} \mathbf{E}(r,\theta,t) &\cong \frac{\mu_0 \ddot{p}(t_0)}{4\pi}\left(\frac{\sin\theta}{r}\right)\hat{\boldsymbol{\theta}}, \\ \mathbf{B}(r,\theta,t) &\cong \frac{\mu_0 \ddot{p}(t_0)}{4\pi c}\left(\frac{\sin\theta}{r}\right)\hat{\boldsymbol{\phi}}. \end{aligned}\right\} \tag{11.58}$$

The Poynting vector is

$$\mathbf{S}(\mathbf{r},t) \cong \frac{1}{\mu_0}(\mathbf{E}\times\mathbf{B}) = \frac{\mu_0}{16\pi^2 c}[\ddot{p}(t_0)]^2\left(\frac{\sin^2\theta}{r^2}\right)\hat{\mathbf{r}}, \tag{11.59}$$

the power passing through a giant spherical surface at radius r is

$$P(r,t) = \oint \mathbf{S}(\mathbf{r},t)\cdot d\mathbf{a} = \frac{\mu_0}{6\pi c}\left[\ddot{p}\left(t-\frac{r}{c}\right)\right]^2,$$

and the total radiated power (Eq. 11.2) is

$$P_{\text{rad}}(t_0) \cong \frac{\mu_0}{6\pi c}\left[\ddot{p}(t_0)\right]^2. \tag{11.60}$$

Notice that **E** and **B** are mutually perpendicular, transverse to the direction of propagation ($\hat{\mathbf{r}}$), and in the ratio $E/B = c$, as always for radiation fields.

Example 11.2.

(a) In the case of an oscillating electric dipole,

$$p(t) = p_0 \cos(\omega t), \quad \ddot{p}(t) = -\omega^2 p_0 \cos(\omega t),$$

and we recover the results of Sect. 11.1.2.

(b) For a single point charge q, the dipole moment is

$$\mathbf{p}(t) = q\mathbf{d}(t),$$

where $\mathbf{d}$ is the position of q with respect to the origin. Accordingly,

$$\ddot{\mathbf{p}}(t) = q\mathbf{a}(t),$$

where $\mathbf{a}$ is the acceleration of the charge. In this case the power radiated (Eq. 11.60) is

$$P = \frac{\mu_0 q^2 a^2}{6\pi c}. \tag{11.61}$$

This is the famous **Larmor formula**; I'll derive it again, by rather different means, in the next section. Notice that the power radiated by a point charge is proportional to the *square* of its *acceleration*.

What I have done in this section amounts to a multipole expansion of the retarded potentials, carried to the lowest order in r' that is capable of producing electromagnetic radiation (fields that go like $1/r$).

This turns out to be the electric dipole term.

Because charge is conserved, an electric *monopole* does not radiate—if charge were *not* conserved, the first term in Eq. 11.51 would read

$$V_{\text{mono}} = \frac{1}{4\pi\epsilon_0}\frac{Q(t_0)}{r},$$

and we would get a monopole field proportional to $1/r$:

$$\mathbf{E}_{\text{mono}} = \frac{1}{4\pi\epsilon_0 c}\frac{\dot{Q}(t_0)}{r}\hat{\mathbf{r}}.$$

You might think that a charged sphere whose radius oscillates in and out would radiate, but it *doesn't*—the field outside, according to Gauss's law, is exactly $(Q/4\pi\varepsilon_0 r^2)\,\hat{\mathbf{r}}$, regardless of the fluctuations in size. (In the acoustical analog, by the way, monopoles *do* radiate: witness the croak of a bullfrog.)

If the electric dipole moment should happen to vanish (or, at any rate, if its second time derivative is zero), then there is no electric dipole radiation, and one must look to the next term: the one of *second* order in r'.

As it happens, this term can be separated into two parts, one of which is related to the *magnetic* dipole moment of the source, the other to its electric *quadrupole* moment. (The former is a generalization of the magnetic dipole radiation we considered in Sect. 11.1.3.)

If the magnetic dipole and electric quadrupole contributions vanish, the $(r')^3$ term must be considered.

This yields magnetic quadrupole and electric octopole radiation ...and so it goes.

11.2 POINT CHARGES

11.2.1 Power Radiated by a Point Charge

In Chapter 10 we derived the fields of a point charge q in arbitrary motion (Eqs. 10.72 and 10.73):

$$\mathbf{E}(\mathbf{r},t)=\frac{q}{4\pi\epsilon_0}\frac{\mathcal{r}}{(\boldsymbol{\mathcal{r}}\cdot\mathbf{u})^3}\left[\left(c^2-v^2\right)\mathbf{u}+\boldsymbol{\mathcal{r}}\times(\mathbf{u}\times\mathbf{a})\right], \tag{11.62}$$

where $\mathbf{u}=c\,\hat{\boldsymbol{\mathcal{r}}}-\mathbf{v}$, and

$$\mathbf{B}(\mathbf{r},t)=\frac{1}{c}\hat{\boldsymbol{\mathcal{r}}}\times\mathbf{E}(\mathbf{r},t). \tag{11.63}$$

The first term in Eq. 11.62 is the **velocity field**, and the second one (with the triple cross-product) is the **acceleration field**.

The Poynting vector is

$$\mathbf{S}=\frac{1}{\mu_0}(\mathbf{E}\times\mathbf{B})=\frac{1}{\mu_0 c}[\mathbf{E}\times(\hat{\boldsymbol{\mathcal{r}}}\times\mathbf{E})]=\frac{1}{\mu_0 c}[E^2\hat{\boldsymbol{\mathcal{r}}}-(\hat{\boldsymbol{\mathcal{r}}}\cdot\mathbf{E})\mathbf{E}]. \tag{11.64}$$

However, not all of this energy flux constitutes *radiation*; some of it is just field energy carried along by the particle as it moves.

The *radiated* energy is the stuff that, in effect, *detaches* itself from the charge and propagates off to infinity. (It's like flies breeding on a garbage truck: Some of them hover around the truck as it makes its rounds; others fly away and never come back.)

To calculate the total power *radiated* by the particle at time t_r, we draw a huge sphere of radius r (Fig. 11.10), centered at the position of the particle (at time t_r), wait the appropriate interval

$$t-t_r=\frac{\mathcal{r}}{c} \tag{11.65}$$

for the radiation to reach the sphere, and at that moment integrate the Poynting vector over the surface.

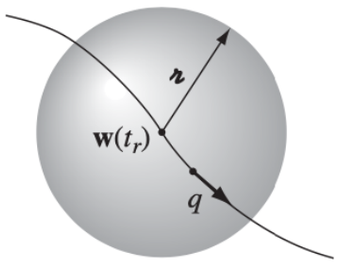


FIGURE 11.10

I have used the notation t_r because, in fact, this *is* the retarded time for all points on the sphere at time t.

Now, the area of the sphere is proportional to r^2, so any term in **S** that goes like $1/r^2$ will yield a finite answer, but terms like $1/r^3$ or $1/r^4$ will contribute nothing in the limit $r \to \infty$.

For this reason, only the *acceleration* fields represent true radiation (hence their other name, **radiation fields**):

$$\mathbf{E}_{\text{rad}} = \frac{q}{4\pi\epsilon_0} \frac{r}{(\boldsymbol{r} \cdot \mathbf{u})^3} [\boldsymbol{r} \times (\mathbf{u} \times \mathbf{a})]. \tag{11.66}$$

The velocity fields carry energy, to be sure, and as the charge moves this energy is dragged along—but it's not *radiation*. (It's like the flies that stay with the garbage truck.)

Now $\mathbf{E}_{\text{rad}}$ is perpendicular to $\hat{\boldsymbol{r}}$, so the second term in Eq. 11.64 vanishes:

$$\mathbf{S}_{\text{rad}} = \frac{1}{\mu_0 c} E_{\text{rad}}^2 \, \hat{\boldsymbol{r}}. \tag{11.67}$$

If the charge is instantaneously at *rest* (at time t_r), then $\mathbf{u} = c\,\hat{\boldsymbol{r}}$, and

$$\mathbf{E}_{\text{rad}} = \frac{q}{4\pi\epsilon_0 c^2 r} [\hat{\boldsymbol{r}} \times (\hat{\boldsymbol{r}} \times \mathbf{a})] = \frac{\mu_0 q}{4\pi r} [(\hat{\boldsymbol{r}} \cdot \mathbf{a})\,\hat{\boldsymbol{r}} - \mathbf{a}]. \tag{11.68}$$

In that case

$$\mathbf{S}_{\text{rad}} = \frac{1}{\mu_0 c} \left(\frac{\mu_0 q}{4\pi r}\right)^2 \left[a^2 - (\hat{\boldsymbol{r}} \cdot \mathbf{a})^2\right] \hat{\boldsymbol{r}} = \frac{\mu_0 q^2 a^2}{16\pi^2 c} \left(\frac{\sin^2\theta}{r^2}\right) \hat{\boldsymbol{r}}, \tag{11.69}$$

where θ is the angle between $\hat{\boldsymbol{r}}$ and **a**. No power is radiated in the forward or backward direction—rather, it is emitted in a donut about the direction of instantaneous acceleration (Fig. 11.11).

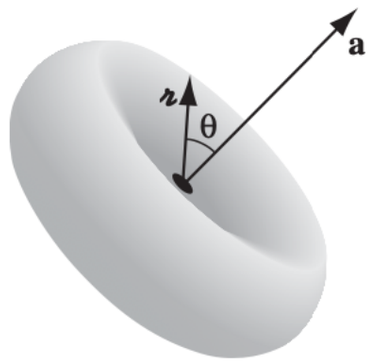


FIGURE 11.11

The total power radiated is

$$P = \oint \mathbf{S}_{\text{rad}} \cdot d\mathbf{a} = \frac{\mu_0 q^2 a^2}{16\pi^2 c} \int \frac{\sin^2\theta}{r^2} r^2 \sin\theta \, d\theta \, d\phi,$$

or

$$\boxed{P = \frac{\mu_0 q^2 a^2}{6\pi c}.} \tag{11.70}$$

This, again, is the **Larmor formula**, which we obtained earlier by a different route (Eq. 11.61).

Although I *derived* them on the assumption that v = 0, Eqs. 11.69 and 11.70 actually hold to good approximation as long as $v \ll c$.

An exact treatment of the case $v \neq 0$ is harder, both for the obvious reason that $\mathbf{E}_{\text{rad}}$ is more complicated, and also for the more subtle reason that $\mathbf{S}_{\text{rad}}$, the rate at which energy passes through the sphere, is *not* the same as the rate at which energy left the particle.

Suppose someone is firing a stream of bullets out the window of a moving car (Fig.11.12).

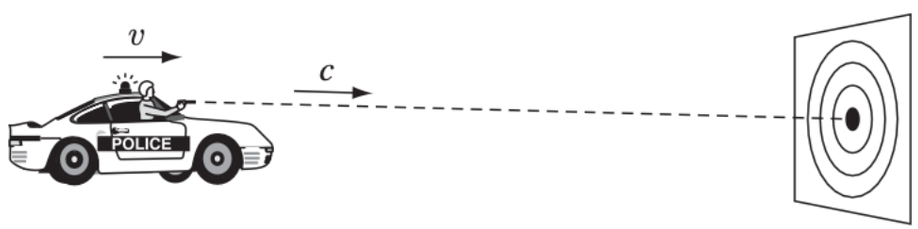


FIGURE 11.12

The rate N_t at which the bullets strike a stationary target is not the same as the rate N_g at which they left the gun, because of the motion of the car.

In fact, you can easily check that $N_g = (1 - v/c)N_t$, if the car is moving towards the target, and

$$N_g = \left(1 - \frac{\hat{\boldsymbol{\imath}} \cdot \mathbf{v}}{c}\right) N_t$$

for arbitrary directions (here **v** is the velocity of the car, c is that of the bullets— relative to the ground— and $\hat{\boldsymbol{\imath}}$ is a unit vector from car to target).

In our case, if dW/dt is the rate at which energy passes through the sphere at radius $\imath$, then the rate at which energy left the charge was

$$\frac{dW}{dt_r} = \frac{dW/dt}{\partial t_r/\partial t} = \left(\frac{\boldsymbol{\imath} \cdot \mathbf{u}}{\imath c}\right) \frac{dW}{dt}. \tag{11.71}$$

(I used Eq. 10.78 to express $\partial t_r/\partial t$.) But

$$\frac{\boldsymbol{\imath} \cdot \mathbf{u}}{\imath c} = 1 - \frac{\hat{\boldsymbol{\imath}} \cdot \mathbf{v}}{c},$$

which is precisely the ratio of N_g to N_t ; it's a purely geometrical factor (the same as in the Doppler effect).

The power radiated by the particle into a patch of area $r^2 \sin\theta\, d\theta\, d\phi = r^2\, d\Omega$ on the sphere is therefore given by

$$\frac{dP}{d\Omega} = \left(\frac{\boldsymbol{\imath} \cdot \mathbf{u}}{\imath c}\right) \frac{1}{\mu_0 c} E_{\text{rad}}^2 \imath^2 = \frac{q^2}{16\pi^2 \epsilon_0} \frac{|\hat{\boldsymbol{\imath}} \times (\mathbf{u} \times \mathbf{a})|^2}{(\hat{\boldsymbol{\imath}} \cdot \mathbf{u})^5}, \tag{11.72}$$

where $d\,\Omega = \sin\theta\, d\,\theta\, d\,\phi$ is the **solid angle** into which this power is radiated.

Integrating over θ and ϕ to get the total power radiated is no picnic, and for now I shall simply quote the answer:

$$P = \frac{\mu_0 q^2 \gamma^6}{6\pi c} \left(a^2 - \left|\frac{\mathbf{v} \times \mathbf{a}}{c}\right|^2\right), \tag{11.73}$$

where $\gamma \equiv 1/\sqrt{1 - v^2/c^2}$.

This is **Liénard's generalization** of the Larmor formula (to which it reduces when v ≪ c).

The factor γ^6 means that the radiated power increases enormously as the particle velocity approaches the speed of light.

Example 11.3. Suppose **v** and **a** are instantaneously collinear (at time t_r), as, for example, in straight-line motion.

Find the angular distribution of the radiation (Eq. 11.72) and the total power emitted.

Solution

In this case $(\mathbf{u} \times \mathbf{a}) = c(\hat{\boldsymbol{\imath}} \times \mathbf{a})$, so

$$\frac{dP}{d\Omega} = \frac{q^2c^2}{16\pi^2\epsilon_0} \frac{|\hat{\boldsymbol{\imath}} \times (\hat{\boldsymbol{\imath}} \times \mathbf{a})|^2}{(c - \hat{\boldsymbol{\imath}} \cdot \mathbf{v})^5}.$$

Now

$$\hat{\boldsymbol{\imath}} \times (\hat{\boldsymbol{\imath}} \times \mathbf{a}) = (\hat{\boldsymbol{\imath}} \cdot \mathbf{a})\,\hat{\boldsymbol{\imath}} - \mathbf{a}, \quad \text{so } |\hat{\boldsymbol{\imath}} \times (\hat{\boldsymbol{\imath}} \times \mathbf{a})|^2 = a^2 - (\hat{\boldsymbol{\imath}} \cdot \mathbf{a})^2.$$

In particular, if we let the z axis point along **v**, then

$$\frac{dP}{d\Omega} = \frac{\mu_0 q^2 a^2}{16\pi^2 c} \frac{\sin^2\theta}{(1 - \beta\cos\theta)^5}, \tag{11.74}$$

where $\beta \equiv v/c$. This is consistent, of course, with Eq. 11.69, in the case v = 0.

However, for very large v ($\beta \approx 1$) the donut of radiation (Fig. 11.11) is stretched out and pushed forward by the factor $(1 - \beta\cos\theta)^{-5}$, as indicated in Fig. 11.13.

Although there is still no radiation in *precisely* the forward direction, most of it is concentrated within an increasingly narrow cone *about* the forward direction.

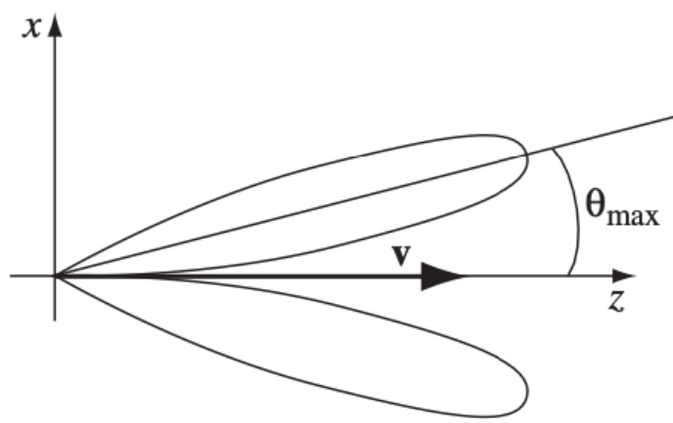


FIGURE 11.13

The *total* power emitted is found by integrating Eq. 11.74 over all angles:

$$P = \int \frac{dP}{d\Omega}\, d\Omega = \frac{\mu_0 q^2 a^2}{16\pi^2 c} \int \frac{\sin^2\theta}{(1-\beta\cos\theta)^5} \sin\theta\, d\theta\, d\phi.$$

The ϕ integral is 2π ; the θ integral is simplified by the substitution $x \equiv \cos\theta$:

$$P = \frac{\mu_0 q^2 a^2}{8\pi c} \int_{-1}^{+1} \frac{(1-x^2)}{(1-\beta x)^5}\, dx.$$

Integration by parts yields $^4/_3\,(1-\beta^2)^{-3}$, and I conclude that

$$P = \frac{\mu_0 q^2 a^2 \gamma^6}{6\pi c}. \tag{11.75}$$

This result is consistent with the Liénard formula (Eq. 11.73), for the case of collinear **v** and **a**.

Notice that the angular distribution of the radiation is the same whether the particle is *accelerating* or *decelerating*; it only depends on the *square* of a, and is concentrated in the forward direction (with respect to the velocity) in either case.

When a high speed electron hits a metal target it rapidly decelerates, giving off what is called **bremsstrahlung**, or "braking radiation."

What I have described in this example is essentially the classical theory of bremsstrahlung.

11.2.2 Radiation Reaction

An accelerating charge radiates.

This radiation carries off energy, which comes, ultimately, at the expense of the particle's kinetic energy.

Under the influence of a given force, therefore, a charged particle accelerates *less* than a neutral one of the same mass.

The radiation exerts a force ($\mathbf{F}_{\text{rad}}$) back on the charge—a *recoil* force, rather like that of a bullet on a gun.

In this section I'll derive the **radiation reaction** force from conservation of energy.

Then, in the next section, I'll show you the actual *mechanism* responsible, and derive the reaction force again in the context of a simple model.

$$P = \frac{\mu_0 q^2 a^2}{6\pi c}. \tag{11.76}$$

For a nonrelativistic particle ($v \ll c$), the total power radiated is given by the Larmor formula (Eq. 11.70):

$$\mathbf{F}_{\text{rad}} \cdot \mathbf{v} = -\frac{\mu_0 q^2 a^2}{6\pi c}. \tag{11.77}$$

Conservation of energy suggests that this is also the rate at which the particle *loses* energy, under the influence of the radiation reaction force $\mathbf{F}_{\text{rad}}$:

I say "suggests" advisedly, because this equation is actually *wrong*.

For we calculated the radiated power by integrating the Poynting vector over a sphere of "infinite" radius; in this calculation the *velocity* fields played no part, since they fall off too rapidly as a function of r to make any contribution.

But the velocity fields *do* carry energy—they just don't transport it out to infinity.

As the particle accelerates and decelerates, energy is exchanged between it and the velocity fields, at the same time as energy is irretrievably radiated away by the acceleration fields.

Equation 11.77 accounts only for the latter, but if we want to know the recoil force exerted by the fields on the charge, we need to consider the *total* power lost at any instant, not just the portion that eventually escapes in the form of radiation.

The term “radiation reaction” is a misnomer.

We should really call it the *field reaction*.

In fact, we’ll soon see that $\mathbf{F}_{\text{rad}}$ is determined by the *time derivative* of the acceleration and can be nonzero even when the acceleration itself is instantaneously zero, and the particle is not radiating.

The energy lost by the particle in any given time interval, then, must equal the energy carried away by the radiation *plus* whatever extra energy has been pumped into the velocity fields.

However, if we agree to consider only intervals over which the system returns to its initial state, then the energy in the velocity fields is the same at both ends, and the only *net* loss is in the form of radiation.

Thus Eq. 11.77, while incorrect *instantaneously*, is valid on the *average*:

$$\int_{t_1}^{t_2} \mathbf{F}_{\text{rad}} \cdot \mathbf{v}\, dt = -\frac{\mu_0 q^2}{6\pi c} \int_{t_1}^{t_2} a^2\, dt, \tag{11.78}$$

with the stipulation that the *state of the system is identical at t_1 and t_2*.

In the case of periodic motion, for instance, we must integrate over an integral number of full cycles.

Now, the right side of Eq. 11.78 can be integrated by parts:

$$\int_{t_1}^{t_2} a^2\, dt = \int_{t_1}^{t_2} \left(\frac{d\mathbf{v}}{dt}\right) \cdot \left(\frac{d\mathbf{v}}{dt}\right) dt = \left(\mathbf{v} \cdot \frac{d\mathbf{v}}{dt}\right)\Bigg|_{t_1}^{t_2} - \int_{t_1}^{t_2} \frac{d^2\mathbf{v}}{dt^2} \cdot \mathbf{v}\, dt.$$

The boundary term drops out, since the velocities and accelerations are identical at t_1 and t_2, so Eq. 11.78 can be written equivalently as

$$\int_{t_1}^{t_2} \left(\mathbf{F}_{\text{rad}} - \frac{\mu_0 q^2}{6\pi c}\dot{\mathbf{a}}\right) \cdot \mathbf{v}\, dt = 0. \tag{11.79}$$

Equation 11.79 will certainly be satisfied if

$$\boxed{\mathbf{F}_{\text{rad}} = \frac{\mu_0 q^2}{6\pi c}\dot{\mathbf{a}}.} \tag{11.80}$$

This is the **Abraham-Lorentz formula** for the radiation reaction force.

Of course, Eq. 11.79 doesn't *prove* Eq. 11.80.

It tells you nothing whatever about the component of $\mathbf{F}_{\text{rad}}$ *perpendicular* to $\mathbf{v}$, and it only tells you the *time average* of the parallel component—the average, moreover, over very special time intervals.

As we'll see in the next section, there are other reasons for believing in the Abraham-Lorentz formula, but for now, the best that can be said is that it represents the *simplest* form the radiation reaction force could take, consistent with conservation of energy.

The Abraham-Lorentz formula has disturbing implications, which are not entirely understood a century after the law was first proposed.

For suppose a particle is subject to no *external* forces; then Newton's second law says

$$F_{\text{rad}} = \frac{\mu_0 q^2}{6\pi c}\dot{a} = ma,$$

from which it follows that

$$a(t) = a_0 e^{t/\tau}, \tag{11.81}$$

where

$$\tau \equiv \frac{\mu_0 q^2}{6\pi mc}. \tag{11.82}$$

(In the case of the electron, $\tau = 6 \times 10^{-24}$s.)

The acceleration spontaneously *increases* exponentially with time!

This absurd conclusion can be avoided if we insist that $a_0 = 0$, but it turns out that the systematic exclusion of such **runaway solutions** has an even more unpleasant consequence: If you *do* apply an external force, the particle starts to respond *before the force acts!*

This **acausal preacceleration** jumps the gun by only a short time τ ; nevertheless, it is (to my mind) unacceptable that the theory should countenance it at all.

Example 11.4. Calculate the **radiation damping** of a charged particle attached to a spring of natural frequency ω_0, driven at frequency ω.

Solution

The equation of motion is

$$m\ddot{x} = F_{\text{spring}} + F_{\text{rad}} + F_{\text{driving}} = -m\omega_0^2 x + m\tau\dddot{x} + F_{\text{driving}}.$$

With the system oscillating at frequency ω,

$$x(t) = x_0 \cos(\omega t + \delta),$$

so

$$\dddot{x} = -\omega^2 \dot{x}.$$

Therefore

$$m\ddot{x} + m\gamma\dot{x} + m\omega_0^2 x = F_{\text{driving}}, \tag{11.83}$$

and the damping factor γ is given by

$$\gamma = \omega^2 \tau. \tag{11.84}$$

[When I wrote $F_{\text{damping}} = -\gamma\, m\text{v}$, back in Chap. 9 (Eq. 9.152), I assumed for simplicity that the damping was proportional to the velocity.

We now know that *radiation* damping, at least, is proportional to $\dot{v}$.

But it hardly matters: for sinusoidal oscillations *any* even number of derivatives of v would do, since they're all proportional to v.]

11.2.3 The Mechanism Responsible for the Radiation Reaction

In the last section, I derived the Abraham-Lorentz formula for the radiation reaction, using conservation of energy.

I made no attempt to identify the actual *mechanism* responsible for this force, except to point out that it must be a recoil effect of the particle's own fields acting back on the charge.

Unfortunately, the fields of a point charge blow up right at the particle, so it's hard to see how one can calculate the force they exert.

Let's avoid this problem by considering an *extended* charge distribution, for which the field is finite everywhere; at the end, we'll take the limit as the size of the charge goes to zero.

In general, the electromagnetic force of one part (A) on another part (B) is *not* equal and opposite to the force of B on A (Fig. 11.16).

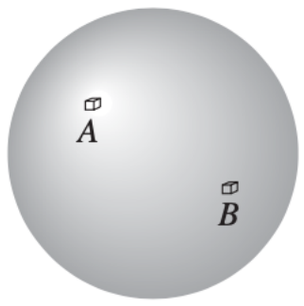


FIGURE 11.16

If the distribution is divided up into infinitesimal chunks, and the imbalances are added up for all such pairs, the result is a *net force of the charge* on itself.

It is this **self-force**, resulting from the breakdown of Newton's third law within the structure of the particle, that accounts for the radiation reaction.

Lorentz originally calculated the electromagnetic self-force using a spherical charge distribution, which seems reasonable but makes the mathematics rather cumbersome.

Because I am only trying to elucidate the *mechanism* involved, I shall use a less realistic model: a "dumbbell" in which the total charge q is divided into two halves separated by a fixed distance d (Fig. 11.17).

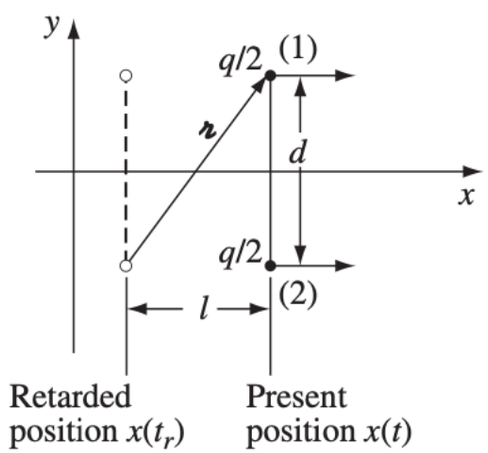


FIGURE 11.17

This is the simplest possible arrangement of the charge that permits the essential mechanism (imbalance of internal electromagnetic forces) to function.

Never mind that it's an unlikely model for an elementary particle: in the point limit ($d \to 0$) *any* model must yield the Abraham-Lorentz formula, to the extent that conservation of energy alone dictates that answer.

Let's assume the dumbbell moves in the x direction, and is (instantaneously) at rest at the retarded time. The electric field at (1) due to (2) is

$$\mathbf{E}_1 = \frac{(q/2)}{4\pi\epsilon_0}\frac{\boldsymbol{\mathcal{r}}}{(\boldsymbol{\mathcal{r}}\cdot\mathbf{u})^3}\left[(c^2+\boldsymbol{\mathcal{r}}\cdot\mathbf{a})\mathbf{u}-(\boldsymbol{\mathcal{r}}\cdot\mathbf{u})\mathbf{a}\right] \tag{11.85}$$

(Eq. 10.72), where

$$\mathbf{u} = c\hat{\boldsymbol{\mathcal{r}}} \quad \text{and} \quad \boldsymbol{\mathcal{r}} = l\,\hat{\mathbf{x}} + d\,\hat{\mathbf{y}}, \tag{11.86}$$

so that

$$\boldsymbol{\imath} \cdot \mathbf{u} = c\imath, \quad \boldsymbol{\imath} \cdot \mathbf{a} = la, \quad \text{and} \quad \imath = \sqrt{l^2 + d^2}. \tag{11.87}$$

Actually, we're only interested in the x component of $\mathbf{E}_1$, since the y components will cancel when we add the forces on the two ends (for the same reason, we don't need to worry about the magnetic forces). Now

$$u_x = \frac{cl}{\imath}, \tag{11.88}$$

and hence

$$E_{1_x} = \frac{q}{8\pi\epsilon_0 c^2} \frac{(lc^2 - ad^2)}{(l^2 + d^2)^{3/2}}. \tag{11.89}$$

By symmetry, $E_{2_x} = E_{1_x}$, so the net force on the dumbbell is

$$\mathbf{F}_{\text{self}} = \frac{q}{2}(\mathbf{E}_1 + \mathbf{E}_2) = \frac{q^2}{8\pi\epsilon_0 c^2} \frac{(lc^2 - ad^2)}{(l^2 + d^2)^{3/2}} \hat{\mathbf{x}}. \tag{11.90}$$

So far everything is exact.

The idea now is to expand in powers of d; when the size of the particle goes to zero, all *positive* powers will disappear.

Using Taylor's theorem

$$x(t) = x(t_r) + \dot{x}(t_r)(t - t_r) + \frac{1}{2}\ddot{x}(t_r)(t - t_r)^2 + \frac{1}{3!}\dddot{x}(t_r)(t - t_r)^3 + \cdots,$$

we have,

$$l = x(t) - x(t_r) = \frac{1}{2}aT^2 + \frac{1}{6}\dot{a}T^3 + \cdots, \tag{11.91}$$

where $T \equiv t - t_r$, for short. Now T is determined by the retarded time condition

$$(cT)^2 = l^2 + d^2, \tag{11.92}$$

so

$$d = \sqrt{(cT)^2 - l^2} = cT\sqrt{1 - \left(\frac{aT}{2c} + \frac{\dot{a}T^2}{6c} + \cdots\right)^2} = cT - \frac{a^2}{8c}T^3 + (\ )T^4 + \cdots .$$

This equation tells us d, in terms of T; we need to "solve" it for T as a function of d.

There's a systematic procedure for doing this, known as **reversion of series**, but we can get the first couple of terms more informally as follows: Ignoring all higher powers of T ,

$$d \cong cT \quad \Rightarrow \quad T \cong \frac{d}{c};$$

using this as an approximation for the cubic term,

$$d \cong cT - \frac{a^2}{8c}\frac{d^3}{c^3} \quad \Rightarrow \quad T \cong \frac{d}{c} + \frac{a^2 d^3}{8c^5},$$

and so on. Thus

$$T = \frac{1}{c}d + \frac{a^2}{8c^5}d^3 + (\ )d^4 + \cdots . \tag{11.93}$$

Returning to Eq. 11.91, we construct the power series for l in terms of d:

$$l = \frac{a}{2c^2}d^2 + \frac{\dot{a}}{6c^3}d^3 + (\ )d^4 + \cdots . \tag{11.94}$$

Putting this into Eq. 11.90, I conclude that

$$\mathbf{F}_{\text{self}} = \frac{q^2}{4\pi\epsilon_0}\left[-\frac{a}{4c^2 d} + \frac{\dot{a}}{12c^3} + (\ )d + \cdots\right]\hat{\mathbf{x}}. \tag{11.95}$$

Here a and $\dot{a}$ are evaluated at the *retarded* time (t_r), but it's easy to rewrite the result in terms of the *present* time t:

$$a(t_r) = a(t) + \dot{a}(t)(t_r - t) + \cdots = a(t) - \dot{a}(t)T + \cdots = a(t) - \dot{a}(t)\frac{d}{c} + \cdots ,$$

and it follows that

$$\mathbf{F}_{\text{self}} = \frac{q^2}{4\pi\epsilon_0}\left[-\frac{a(t)}{4c^2 d} + \frac{\dot{a}(t)}{3c^3} + (\ )d + \cdots\right]\hat{\mathbf{x}}. \tag{11.96}$$

The first term on the right is proportional to the acceleration of the charge; if we pull it over to the other side of Newton's second law, it simply adds to the dumbbell's mass.

In effect, the total inertia of the charged dumbbell is

$$m = 2m_0 + \frac{1}{4\pi\epsilon_0}\frac{q^2}{4dc^2}, \tag{11.97}$$

where m_0 is the mass of either end alone.

In the context of special relativity, it is not surprising that the electrical repulsion of the charges should enhance the mass of the dumbbell.

For the potential energy of this configuration (in the static case) is

$$\frac{1}{4\pi\epsilon_0}\frac{(q/2)^2}{d}, \tag{11.98}$$

and according to Einstein's formula $E = mc^2$, this energy contributes to the inertia of the object.

The second term in Eq. 11.96 is the radiation reaction:

$$F_{\text{rad}}^{\text{int}} = \frac{\mu_0 q^2 \dot{a}}{12\pi c}. \tag{11.99}$$

It alone (apart from the mass correction) survives in the "point dumbbell" limit $d \to 0$.

Unfortunately, it differs from the Abraham-Lorentz formula by a factor of 2.

But then, this is only the self-force associated with the *interaction* between 1 and 2—hence the superscript "int."

There remains the force of *each end on itself*.

When the latter is included, the result is

$$F_{\text{rad}} = \frac{\mu_0 q^2 \dot{a}}{6\pi c}, \tag{11.100}$$

reproducing the Abraham-Lorentz formula exactly.

Conclusion: The radiation reaction is due to the force of the charge on itself—or, more elaborately, the net force exerted by the fields generated by different parts of the charge distribution acting on one another.

12 Electrodynamics and Relativity

12.1 ■ THE SPECIAL THEORY OF RELATIVITY

12.1.1 ■ Einstein's Postulates

Classical mechanics obeys the **principle of relativity**: the same laws apply in any **inertial reference frame**. By "inertial" I mean that the system is at rest or moving with constant velocity.[1] Imagine, for example, that you have loaded a billiard table onto a railroad car, and the train is going at constant speed down a smooth straight track. The game will proceed exactly the same as it would if the train were parked in the station; you don't have to "correct" your shots for the fact that the train is moving—indeed, if you pulled all the curtains, you would have no way of knowing whether the train was moving or not. Notice by contrast that you know *immediately* if the train speeds up, or slows down, or rounds a corner, or goes over a bump—the billiard balls roll in weird curved trajectories, and you yourself feel a lurch and spill coffee on your shirt. The laws of mechanics, then, are certainly *not* the same in *accelerating* reference frames.

In its application to classical mechanics, the principle of relativity is hardly new; it was stated clearly by Galileo. *Question:* does it also apply to the laws of electrodynamics? At first glance, the answer would seem to be *no*. After all, a charge in motion produces a magnetic field, whereas a charge at rest does not. A charge carried along by the train would generate a magnetic field, but someone on the train, applying the laws of electrodynamics in that system, would predict no magnetic field. In fact, many of the equations of electrodynamics, starting with the Lorentz force law, make explicit reference to "the" velocity of the charge. It certainly appears, therefore, that electromagnetic theory presupposes the existence of a unique stationary reference frame, with respect to which all velocities are to be measured.

And yet there is an extraordinary coincidence that gives us pause. Suppose we mount a wire loop on a freight car, and have the train pass between the poles of a

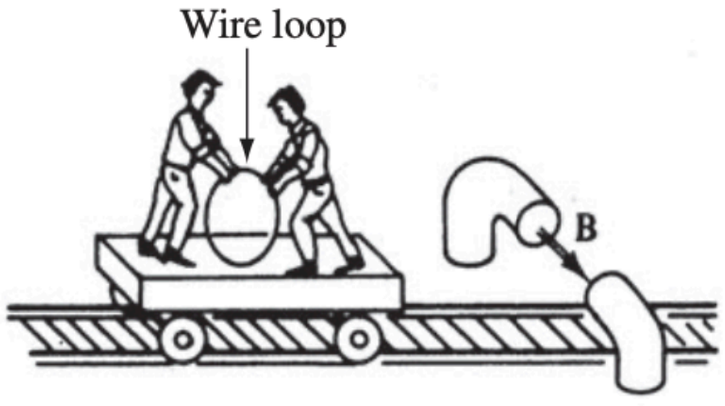


FIGURE 12.1

giant magnet (Fig. 12.1). As the loop rides through the magnetic field, a motional emf is established; according to the flux rule (Eq. 7.13),

$$\mathcal{E} = -\frac{d\Phi}{dt}.$$

This emf, remember, is due to the magnetic force on charges in the wire loop, which are moving along with the train. On the other hand, if someone on the train naïvely applied the laws of electrodynamics in *that* system, what would the prediction be? No *magnetic* force, because the loop is at rest. But as the magnet flies by, the magnetic field in the freight car changes, and a changing magnetic field induces an electric field, by Faraday's law. The resulting *electric* force would generate an emf in the loop given by Eq. 7.14:

$$\mathcal{E} = -\frac{d\Phi}{dt}.$$

Because Faraday's law and the flux rule predict exactly the same emf, people on the train will get the right answer, *even though their physical interpretation of the process is completely wrong*!

Or *is* it? Einstein could not believe this was a mere coincidence; he took it, rather, as a clue that electromagnetic phenomena, like mechanical ones, obey the principle of relativity. In his view, the analysis by the observer on the train is just as valid as that of the observer on the ground. If their *interpretations* differ (one calling the process electric, the other magnetic), so be it; their actual *predictions* are in agreement. Here's what he wrote on the first page of his 1905 paper introducing the **special theory of relativity**:

> It is known that Maxwell's electrodynamics—as usually understood at the present time—when applied to moving bodies, leads to asymmetries which do not appear to be inherent in the phenomena. Take, for example, the reciprocal electrodynamic action of a magnet and a conductor. The observable phenomenon here depends only on the relative motion of the conductor and the magnet, whereas the customary view draws a sharp distinction between the two cases in which either one or the other of these bodies is in motion. For if the magnet is in motion and the conductor at rest, there arises in the neighborhood of the magnet an electric field . . . producing a current at the places where parts of the conductor are situated. But if the magnet is stationary and the conductor in motion, no electric field arises in the neighborhood of the magnet. In the conductor, however, we find an electromotive force . . . which gives rise—assuming equality of relative motion in the two cases discussed—to electric currents of the same path and intensity as those produced by the electric forces in the former case.
>
> Examples of this sort, together with unsuccessful attempts to discover any motion of the earth relative to the "light medium," suggest that the phenomena of electrodynamics as well as of mechanics possess no properties corresponding to the idea of absolute rest.[2]

But I'm getting ahead of the story. To Einstein's predecessors, the equality of the two emfs was just a lucky accident; they had no doubt that one observer was right and the other was wrong. They thought of electric and magnetic fields as strains in an invisible jellylike medium called **ether**, which permeated all of space. The speed of the charge was to be measured *with respect to the ether*—only then would the laws of electrodynamics be valid. The train observer is wrong, because that frame is *moving* relative to the ether.

But wait a minute! How do we know the *ground* observer isn't moving relative to the ether, too? After all, the earth rotates on its axis once a day and revolves around the sun once a year; the solar system circulates around the galaxy, and for all I know the galaxy itself is moving at a high speed through the cosmos. All told, we should be traveling at well over 50 km/s with respect to the ether. Like a motorcycle rider on the open road, we face an "ether wind" of high velocity—unless by some miraculous coincidence we just happen to find ourselves in a tailwind of precisely the right strength, or the earth has some sort of "windshield" and drags its local supply of ether along with it. Suddenly it becomes a matter of crucial importance to *find* the ether frame, experimentally, or else *all* our calculations will be invalid.

The problem, then, is to determine our motion through the ether—to measure the speed and direction of the "ether wind." How shall we do it? At first glance you might suppose that practically *any* electromagnetic experiment would suffice: If Maxwell's equations are valid only with respect to the ether frame, any discrepancy between the experimental result and the theoretical prediction would be ascribable to the ether wind. Unfortunately, as nineteenth-century physicists soon realized, the anticipated error in a typical experiment is extremely small; as in the example above, "coincidences" always seem to conspire to hide the fact that we are using the "wrong" reference frame. So it takes an uncommonly delicate experiment to do the job.

Now, among the results of classical electrodynamics is the prediction that electromagnetic waves travel through the vacuum at a speed

$$\frac{1}{\sqrt{\epsilon_0 \mu_0}} = 3.00 \times 10^8 \text{m/s},$$

relative (presumably) *to the ether*. In principle, then, one should be able to detect the ether wind by simply measuring the speed of light in various directions. Like a motorboat on a river, the net speed "downstream" should be a maximum, for here the light is swept along by the ether; in the opposite direction, where it is bucking the current, the speed should be a minimum (Fig. 12.2).

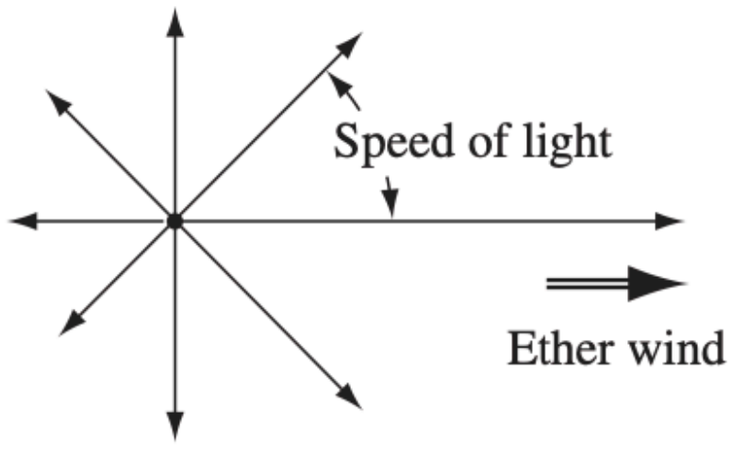


FIGURE 12.2

Nowadays, when students are taught in high school to snicker at the naïveté of the ether model, it takes some imagination to comprehend how utterly perplexing this result must have been at the time. All other waves (water waves, sound waves, waves on a string) travel at a prescribed speed *relative to the propagating medium* (the stuff that does the waving), and if this medium is in motion with respect to the observer, the net speed is always greater "downstream" than "upstream." Over the next 20 years, a series of improbable schemes were concocted in an effort to explain why this does *not* occur with light. Michelson and Morley themselves interpreted their experiment as confirmation of the "ether drag" hypothesis, which held that the earth somehow pulls the ether along with it. But this was found to be inconsistent with other observations, notably the aberration of starlight.[3] Various so-called "emission" theories were proposed, according to which the speed of electromagnetic waves is governed by the motion of the *source*—as it would be in a corpuscular theory (conceiving of light as a stream of particles). Such theories called for implausible modifications in Maxwell's equations, but in any event they were discredited by experiments using extraterrestrial light sources. Meanwhile, Fitzgerald and Lorentz suggested that the ether wind physically compresses all matter (including the Michelson-Morley apparatus itself) in just the right way to compensate for, and thereby conceal, the variation in speed with direction. As it turns out, there is a grain of truth in this, although their idea of the *reason* for the contraction was quite wrong.

At any rate, it was not until Einstein that anyone took the Michelson-Morley result at face value, and suggested that the speed of light is a universal constant, the same in all directions, regardless of the motion of the observer or the source. There *is* no ether wind because there is no ether. *Any* inertial system is a suitable reference frame for the application of Maxwell's equations, and the velocity of a charge is to be measured *not* with respect to a (nonexistent) absolute rest frame, nor with respect to a (nonexistent) ether, but simply with respect to the particular inertial system you happen to have chosen.

Inspired, then, both by internal theoretical hints (the fact that the laws of electrodynamics are such as to give the right answer even when applied in the "wrong" system) and by external empirical evidence (the Michelson-Morley experiment[4]), Einstein proposed his two famous postulates:

> **1. The principle of relativity.** The laws of physics apply in all inertial reference systems.
>
> **2. The universal speed of light.** The speed of light in vacuum is the same for all inertial observers, regardless of the motion of the source.

The special theory of relativity derives from these two postulates. The first elevates Galileo's observation about classical mechanics to the status of a general law, applying to *all* of physics. It states that there is no absolute rest system. The second might be considered Einstein's response to the Michelson-Morley experiment. It means that there is no ether. (Some authors consider Einstein's second postulate redundant—no more than a special case of the first. They maintain that the very existence of ether would violate the principle of relativity, in the sense that it would define a unique stationary reference frame. I think this is nonsense. The existence of air as a medium for sound does not invalidate the theory of relativity. Ether is no more an absolute rest system than the water in a goldfish bowl—which is a *special* system, if you happen to be the goldfish, but scarcely "absolute.")[5]

Unlike the principle of relativity, which had roots going back several centuries, the universal speed of light was radically new—and, on the face of it, preposterous. For if I walk 5 mi/h down the corridor of a train going 60 mi/h, my net speed relative to the ground is "obviously" 65 mi/h—the speed of A (me) with respect to C (ground) is equal to the speed of A relative to B (train) plus the speed of B relative to C:

$$v_{AC} = v_{AB} + v_{BC}. \tag{12.1}$$

And yet, if A is a *light* signal (whether it comes from a flashlight on the train or a lamp on the ground or a star in the sky) Einstein would have us believe that its speed is c relative to the train *and* c relative to the ground:

$$v_{AC} = v_{AB} = c. \tag{12.2}$$

Clearly, Eq. 12.1, which we now call **Galileo's velocity addition rule** (no one before Einstein would have bothered to give it a name at all) is incompatible with the second postulate. In special relativity, as we shall see, it is replaced by **Einstein's velocity addition rule**:

$$\boxed{v_{AC} = \frac{v_{AB} + v_{BC}}{1 + (v_{AB}v_{BC}/c^2)}.} \tag{12.3}$$

For "ordinary" speeds ($v_{AB} \ll c$, $v_{BC} \ll c$), the denominator is so close to 1 that the discrepancy between Galileo's formula and Einstein's formula is negligible. On the other hand, Einstein's formula has the desired property that if $v_{AB} = c$, then *automatically* $v_{AC} = c$:

$$v_{AC} = \frac{c + v_{BC}}{1 + (cv_{BC}/c^2)} = c.$$

But how can Galileo's rule, which seems to rely on nothing but common sense, possibly be wrong? And if it *is* wrong, what does this do to all of classical physics? The answer is that special relativity compels us to alter our notions of space and time themselves, and therefore also of such derived quantities as velocity, momentum, and energy. Although it developed historically out of Einstein's contemplation of electrodynamics, the special theory is not limited to any particular class of phenomena—rather, it is a description of the space-time "arena" in which *all* physical phenomena take place. And in spite of the reference to the speed of light in the second postulate, relativity has nothing to do with light: c is a fundamental velocity, and it happens that light travels at that speed, but it is perfectly possible to conceive of a universe in which there are no electric charges, and hence no electromagnetic fields or waves, and yet relativity would still prevail. Because relativity defines the structure of space and time, it claims authority not merely over all presently known phenomena, but over those not yet discovered. It is, as Kant would say, a "prolegomenon to any future physics."

12.1.2 ■ The Geometry of Relativity

In this section I present a series of *gedanken* (thought) experiments that serve to introduce the three most striking geometrical consequences of Einstein's postulates: time dilation, Lorentz contraction, and the relativity of simultaneity. In Sect. 12.1.3 the same results will be derived more systematically, using Lorentz transformations.

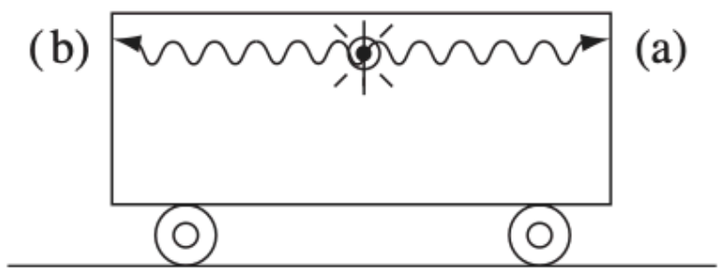


FIGURE 12.4

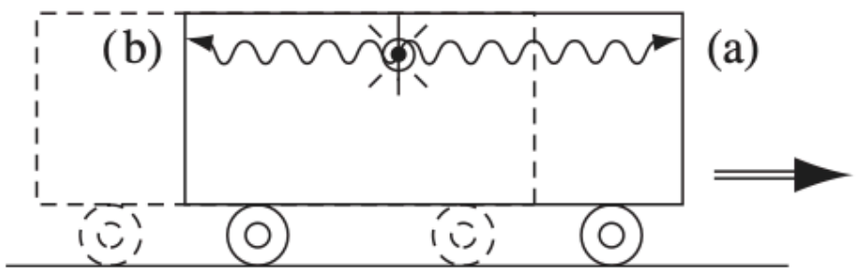


FIGURE 12.5

(i) The relativity of simultaneity. Imagine a freight car, traveling at constant speed along a smooth, straight track (Fig. 12.4). In the very center of the car there hangs a light bulb. When someone switches it on, the light spreads out in all directions at speed c. Because the lamp is equidistant from the two ends, an observer on the train will find that the light reaches the front end at the same instant as it reaches the back end: The two events in question—(a) light reaches the front end (and maybe a buzzer goes off) and (b) light reaches the back end (another buzzer sounds)—occur *simultaneously*.

However, to an observer on the *ground* these same two events are *not* simultaneous. For as the light travels out from the bulb (going at speed c in both directions—that's the second postulate), the train itself moves forward, so the beam going to the back end has a shorter distance to travel than the one going forward (Fig. 12.5). According to this observer, therefore, event (b) happens *before* event (a). An observer passing by on an express train, meanwhile, would report that (a) preceded (b). *Conclusion*:

Two events that are simultaneous in one inertial system are not, in general, simultaneous in another.

Naturally, the train has to be going awfully fast before the discrepancy becomes detectable—that's why you don't notice it all the time.

Of course, it's always possible for a naïve witness to be *mistaken* about simultaneity: a person sitting in the back corner of the car would *hear* buzzer *b* before buzzer *a*, simply because he's closer to the source of the sound, and a child might infer that *b* actually *rang* before *a*. But this is a trivial error, having nothing to do with special relativity—*obviously*, you must correct for the time the signal (sound, light, carrier pigeon, or whatever) takes to reach you. When I speak of an **observer**, I mean someone with the sense to make this correction, and an **observation** is what he records *after* doing so. What you hear or see, therefore, is not the same as what you *observe*. An observation is an artificial reconstruction after the fact, when all the data are in, and it doesn't depend on *where* the observer is located. In fact, a wise observer will avoid the whole problem by stationing assistants at strategic locations, each equipped with a watch synchronized to a master clock, so that time measurements can be made right at the scene. I belabor this point in order to emphasize that the relativity of simultaneity is a genuine discrepancy between measurements made by competent observers in relative motion, not a simple mistake arising from a failure to account for the travel time of light signals.

(ii) Time dilation. Now let's consider a light ray that leaves the bulb and strikes the floor of the car directly below. *Question*: How long does it take the light to make this trip? From the point of view of an observer on the train, the answer is easy: If the height of the car is h, the time is

$$\Delta\bar{t} = \frac{h}{c}. \tag{12.4}$$

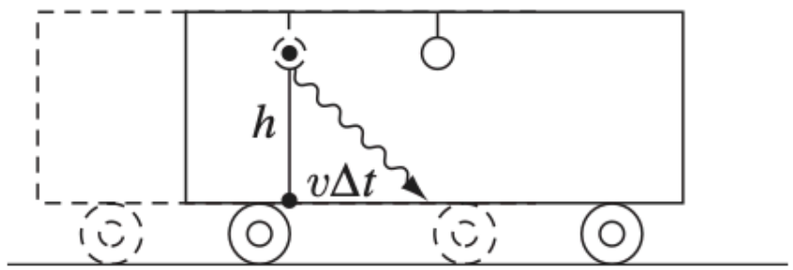


FIGURE 12.7

(I'll use an overbar to denote measurements made on the train.) On the other hand, as observed from the ground, this same ray must travel farther, because the train itself is moving. From Fig. 12.7, I see that this distance is $\sqrt{h^2 + (v\Delta t)^2}$, so

$$\Delta t = \frac{\sqrt{h^2 + (v\Delta t)^2}}{c}.$$

Solving for Δt, we have

$$\Delta t = \frac{h}{c}\frac{1}{\sqrt{1 - v^2/c^2}},$$

and therefore

$$\boxed{\Delta\bar{t} = \sqrt{1 - v^2/c^2}\,\Delta t.} \tag{12.5}$$

Evidently the time elapsed between the *same two events*—(a) light leaves bulb, and (b) light strikes center of floor—is different for the two observers. In fact, the interval recorded on the train clock, $\Delta\bar{t}$, is *shorter* by the factor

$$\boxed{\gamma \equiv \frac{1}{\sqrt{1 - v^2/c^2}}.} \tag{12.6}$$

Conclusion:

Moving clocks run slow.

This is called **time dilation**. It doesn't have anything to do with the mechanics of clocks; it's a statement about the nature of time, which applies to *all* properly functioning timepieces.

Of all Einstein's predictions, none has received more spectacular and persuasive confirmation than time dilation. Most elementary particles are unstable: they disintegrate after a characteristic lifetime[6] that varies from one species to the next. The lifetime of a neutron is 15 min; of a muon, 2×10^{-6} s; and of a neutral pion, 9×10^{-17} s. But these are lifetimes of particles at *rest*. When particles are moving at speeds close to c they last much longer, for their internal clocks (whatever it is that tells them when their time is up) are running slow, in accordance with Einstein's time dilation formula.

Example 12.1. A muon is traveling through the laboratory at three-fifths the speed of light. How long does it last?

Solution

In this case,

$$\gamma = \frac{1}{\sqrt{1-(3/5)^2}} = \frac{5}{4},$$

so it lives longer (than at rest) by a factor of $\frac{5}{4}$:

$$\frac{5}{4} \times (2 \times 10^{-6})\,\mathrm{s} = 2.5 \times 10^{-6}\,\mathrm{s}.$$

It may strike you that time dilation is inconsistent with the principle of relativity. For if the ground observer says the train clock runs slow, the train observer can with equal justice claim that the *ground* clock runs slow—after all, from the train's point of view it is the ground that is in motion. Who's right? *Answer:* They're *both* right! On closer inspection, the "contradiction," which seems so stark, evaporates. Let me explain: In order to check the rate of the train clock, the ground observer uses *two* of his own clocks (Fig. 12.8): one to compare times at the beginning of the interval, when the train clock passes point A, the other to compare times at the end of the interval, when the train clock passes point B. Of course, he must be careful to synchronize his clocks before the experiment. What he finds is that while the train clock ticked off, say, 3 minutes, the interval between his own two clock readings was 5 minutes. He concludes that the train clock runs slow.

Meanwhile, the observer on the train is checking the rate of the ground clock by the same procedure: She uses two carefully synchronized train clocks, and compares times with a single ground clock as it passes by each of them in turn (Fig. 12.9). She finds that while the ground clock ticks off 3 minutes, the interval between her train clocks is 5 minutes, and concludes that the *ground* clock runs slow. Is there a contradiction? *No*, for the two observers have measured *different things*. The ground observer compared *one* train clock with *two* ground clocks; the train observer compared one *ground* clock with two *train* clocks. Each followed a sensible and correct procedure, comparing a single moving clock with two stationary ones. "So what," you say, "the stationary clocks were synchronized in each instance, so it cannot matter that they used two different ones." But there's the rub: *Clocks that are properly synchronized in one system will not*

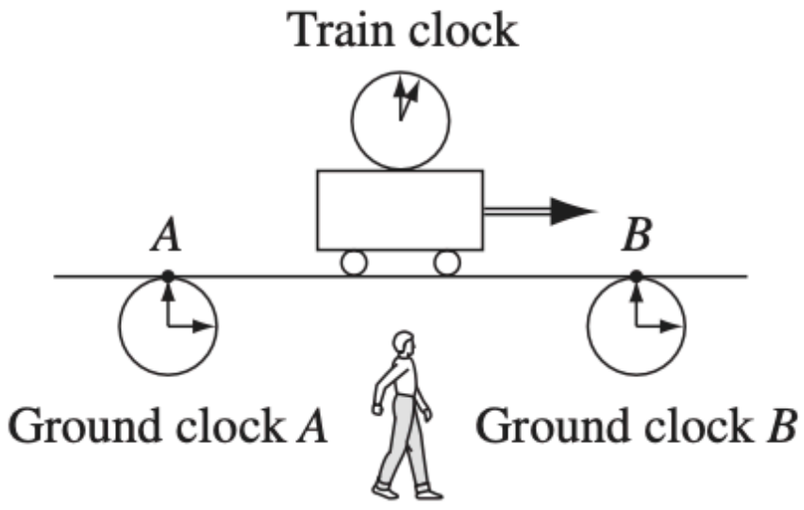


FIGURE 12.8

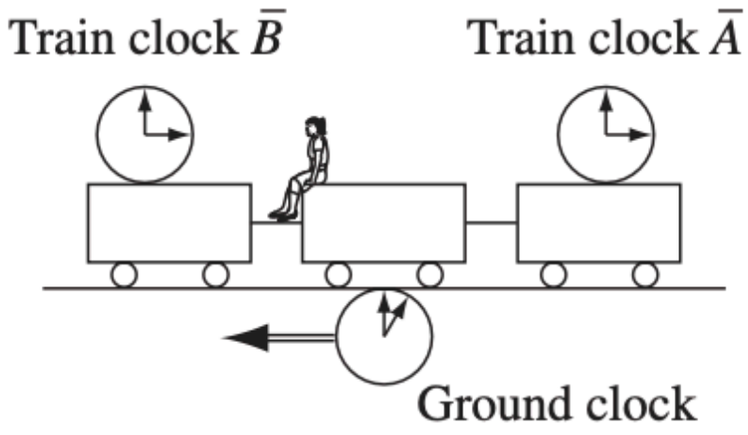


FIGURE 12.9

be synchronized when observed from another system. They *can't* be, for to say that two clocks are synchronized is to say that they read 12 noon *simultaneously*, and we have already learned that what's simultaneous to one observer is *not* simultaneous to another. So whereas each observer conducted a perfectly sound measurement, from his/her own point of view, the *other* observer (watching the process) considers that she/he made the most elementary blunder in the book, by using two unsynchronized clocks. That's how, in spite of the fact that *his* clocks "actually" run slow, he manages to conclude that *hers* are running slow (and vice versa).

Because moving clocks are not synchronized, it is essential when checking time dilation to focus attention on a *single* moving clock. *All* moving clocks run slow by the same factor, but you can't start timing on one clock and then switch to another because they weren't in step to begin with. But you can use as many *stationary* clocks (stationary with respect to you, the observer) as you please, for they *are* properly synchronized (moving observers would dispute this, but that's *their* problem).

Example 12.2. The twin paradox. On her 21st birthday, an astronaut takes off in a rocket ship at a speed of $\frac{12}{13}c$. After 5 years have elapsed on her watch, she turns around and heads back at the same speed to rejoin her twin brother, who stayed at home. *Question*: How old is each twin at their reunion?

Solution

The traveling twin has aged 10 years (5 years out, 5 years back); she arrives at home just in time to celebrate her 31st birthday. However, as viewed from earth, the moving clock has been running slow by a factor

$$\gamma = \frac{1}{\sqrt{1-(12/13)^2}} = \frac{13}{5}.$$

The time elapsed on earthbound clocks is $\frac{13}{5} \times 10 = 26$, and her brother will be therefore celebrating his 47th birthday—he is now 16 years older than his twin sister! But don't be deceived: This is no fountain of youth for the traveling twin, for though she may die later than her brother, she will not have lived any *more*—she's just done it *slower*. During the flight, all her biological processes—metabolism, pulse, thought, and speech—are subject to the same time dilation that affects her watch.

The so-called **twin paradox** arises when you try to tell this story from the point of view of the *traveling* twin. She sees the earth fly off at $\frac{12}{13}c$, turn around after 5 years, and return. From her point of view, it would seem, *she's* at rest, whereas her *brother* is in motion, and hence it is *he* who should be younger at the reunion. An enormous amount has been written about the twin paradox, but the truth is there's really no paradox here at all: this second analysis is simply wrong. The two twins are not equivalent. The traveling twin experiences *acceleration* when she turns around to head home, but her brother does not. To put it in fancier language, the traveling twin is not in an inertial system—more precisely, she's in one inertial system on the way out and a completely different inertial system on the way back. You'll see in Prob. 12.16 how to analyze this problem correctly from her perspective, but as far as the resolution of the "paradox" is concerned, it is enough to note that the *traveling twin cannot claim to be a stationary observer* because you can't undergo acceleration and remain stationary.

(iii) Lorentz contraction. For the third gedanken experiment you must imagine that we have set up a lamp at one end of a boxcar and a mirror at the other, so that a light signal can be sent down and back (Fig. 12.10). *Question*: How long does the signal take to complete the round trip? To an observer on the train, the answer is

$$\Delta\bar{t} = 2\frac{\Delta\bar{x}}{c}, \tag{12.7}$$

where $\Delta\bar{x}$ is the length of the car (the overbar, as before, denotes measurements made on the train). To an observer on the ground, the process is more complicated because of the motion of the train. If Δt_1 is the time for the light signal to reach the front end, and Δt_2 is the return time, then (see Fig. 12.11):

$$\Delta t_1 = \frac{\Delta x + v\Delta t_1}{c}, \quad \Delta t_2 = \frac{\Delta x - v\Delta t_2}{c},$$

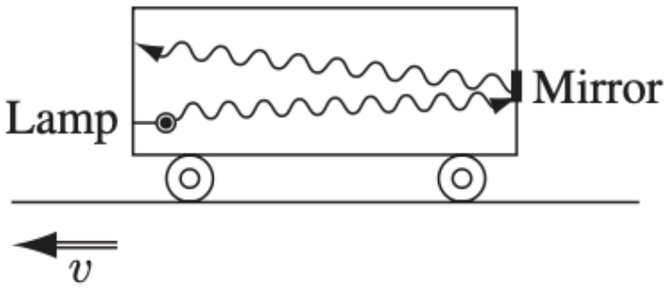


FIGURE 12.10

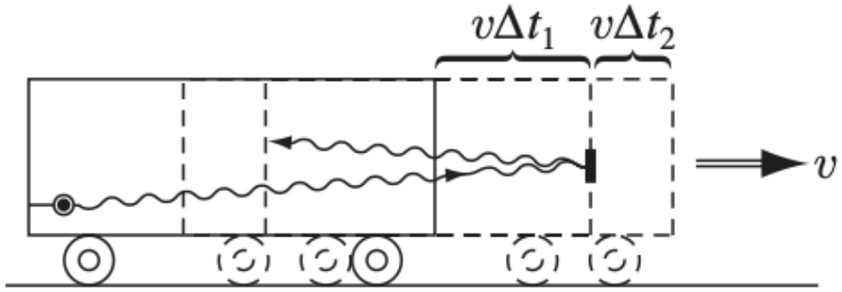


FIGURE 12.11

or, solving for Δt_1 and Δt_2:

$$\Delta t_1 = \frac{\Delta x}{c - v}, \quad \Delta t_2 = \frac{\Delta x}{c + v}.$$

So the round-trip time is

$$\Delta t = \Delta t_1 + \Delta t_2 = 2\frac{\Delta x}{c}\frac{1}{(1 - v^2/c^2)}. \tag{12.8}$$

But these intervals are related by the time dilation formula, Eq. 12.5:

$$\Delta \bar{t} = \sqrt{1 - v^2/c^2}\,\Delta t.$$

Applying this to Eqs. 12.7 and 12.8, I conclude that

$$\boxed{\Delta \bar{x} = \frac{1}{\sqrt{1 - v^2/c^2}}\Delta x.} \tag{12.9}$$

The length of the boxcar is not the same when measured by an observer on the ground, as it is when measured by an observer on the train—from the ground point of view, it is somewhat *shorter*. *Conclusion*:

Moving objects are shortened.

We call this **Lorentz contraction**. Notice that the same factor,

$$\gamma \equiv \frac{1}{\sqrt{1 - v^2/c^2}},$$

appears in both the time dilation formula and the Lorentz contraction formula. This makes it all very easy to remember: Moving clocks run slow, moving sticks are shortened, and the factor is always γ.

Of course, the observer on the train doesn't think her car is shortened—her meter sticks are contracted by that same factor, so all her measurements come out the same as when the train was standing in the station. In fact, from *her* point of view it is objects on the *ground* that are shortened. This raises again a paradoxical problem: If A says B's sticks are short, and B says A's sticks are short, who is right? *Answer:* They *both* are! But to reconcile the rival claims we must study carefully the actual process by which length is measured.

Suppose you want to find the length of a board. If it's at rest (with respect to you) you simply lay your ruler down next to the board, record the readings at each end, and subtract (Fig. 12.12). (If you're really clever, you'll line up the left end of the ruler against the left end of the board—then you only have to read *one* number.)

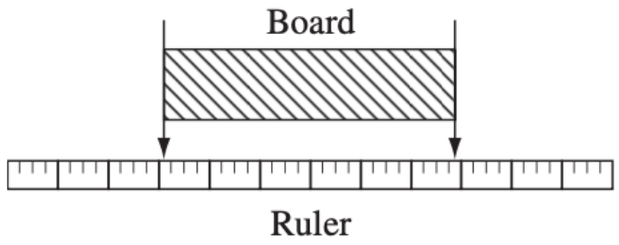


FIGURE 12.12

But what if the board is *moving*? Same story, only this time, of course, you must be careful to read the two ends *at the same instant of time.* If you don't, the board will move in the course of measurement, and obviously you'll get the wrong answer. But therein lies the problem: Because of the relativity of simultaneity the two observers disagree on what constitutes "the same instant of time." When the person on the ground measures the length of the boxcar, he reads the position of the two ends at the same instant *in his system*. But the person on the train, watching him do it, complains that he read the front end first, then waited a moment before reading the back end. *Naturally*, he came out short, in spite of the fact that (to her) he was using an undersized meter stick, which would otherwise have yielded a number too *large*. Both observers measure lengths correctly (from the point of view of their respective inertial frames), and each finds the other's sticks to be shortened. Yet there is no inconsistency, for they are measuring different things, and each considers the other's method improper.

Example 12.3. The barn and ladder paradox. Unlike time dilation, there is no direct experimental confirmation of Lorentz contraction, simply because it's too difficult to get an object of measurable size going anywhere near the speed of light. The following parable illustrates how bizarre the world would be if the speed of light were more accessible.

There once was a farmer who had a ladder too long to store in his barn (Fig. 12.13a). He chanced one day to read some relativity, and a solution to his problem suggested itself. He instructed his daughter to run with the ladder as fast as she could—the moving ladder having Lorentz-contracted to a size the barn could easily accommodate, she was to rush through the door, whereupon the

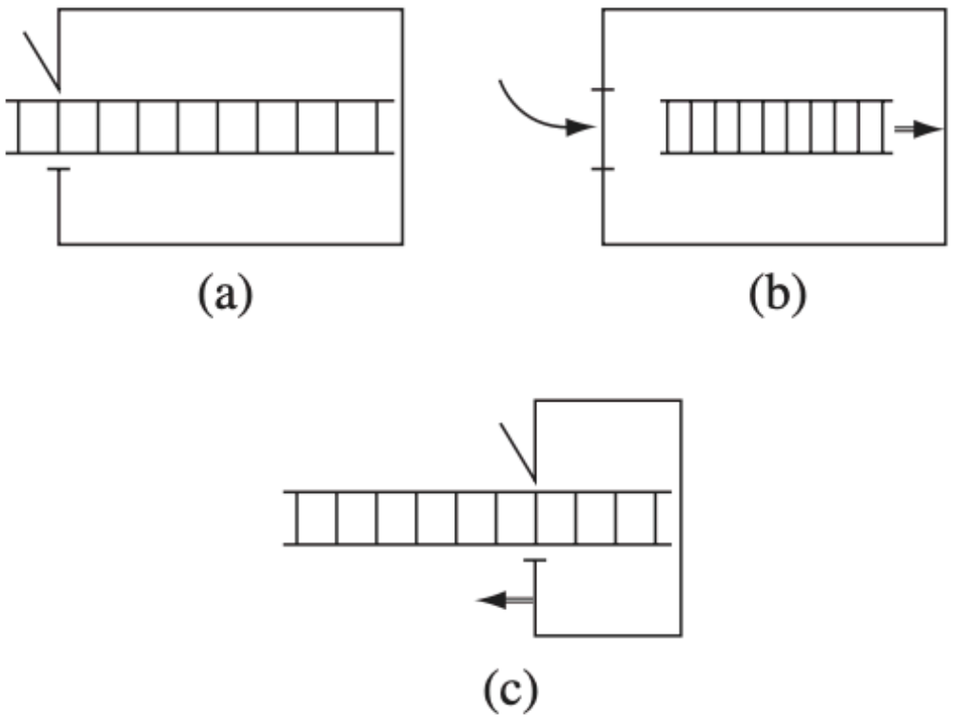


FIGURE 12.13

Solution

They're *both* right! When you say "the ladder is in the barn," you mean that all parts of it are inside *at one instant of time*, but in view of the relativity of simultaneity, that's a condition that depends on the observer. There are really *two* relevant events here:

a. Back end of ladder makes it in the door.
b. Front end of ladder hits far wall of barn.

The farmer says *a* occurs before *b*, so there *is* a time when the ladder is entirely within the barn; his daughter says *b* precedes *a*, so there is *not*. *Contradiction?* Nope—just a difference in perspective.

"But *come* now," I hear you protest, "when it's all over and the dust clears, either the ladder is inside the barn, or it isn't. There can be no dispute about *that*." Quite so, but now you're introducing a new element into the story: What happens *as the ladder is brought to a stop?* Suppose the farmer grabs the last rung of the ladder firmly with one hand, while he slams the door with the other. Assuming it remains intact, the ladder must now stretch out to its rest length. Evidently, the front end keeps going, even after the rear end has stopped! Expanding like an accordian, the front end of the ladder smashes into the far side of the barn. In truth, the whole notion of a "rigid" object loses its meaning in relativity, for when it changes its speed, different parts do not in general accelerate simultaneously—in this way, the material stretches or shrinks to reach the length appropriate to its new velocity.[7]

But to return to the question at hand: When the ladder finally comes to a stop, is it inside the barn or not? The answer is indeterminate. When the front end of the ladder hits the far side of the barn, something has to give, and the farmer is left either with a broken ladder inside the barn or with the ladder intact poking through a hole in the wall. In any event, he is unlikely to be pleased with the outcome.

One final comment on Lorentz contraction. A moving object is shortened *only along the direction of its motion:*

Dimensions perpendicular to the velocity are not contracted.

Indeed, in deriving the time dilation formula I took it for granted that the *height* of the train is the same for both observers. I'll now justify this, using a lovely gedanken experiment suggested by Taylor and Wheeler.[8] Imagine that we build a wall beside the railroad tracks, and 1 m above the rails (*as measured on the ground*), we paint a horizontal blue line. When the train goes by, a passenger leans out the window holding a wet paintbrush 1 m above the rails, *as measured on the train*, leaving a horizontal *red* line on the wall. *Question*: Does the passenger's red line lie above or below our blue one? If the rule were that perpendicular directions contract, then the person on the ground would predict that the *red* line is lower, while the person on the train would say it's the *blue* one (to the latter, of course, the *ground* is moving). The principle of relativity says that both observers are equally justified, but they cannot both be right. No subtleties of simultaneity or synchronization can rationalize this contradiction; either the blue line is higher or the red one is—*unless they exactly coincide*, which is the inescapable conclusion. There *cannot* be a law of contraction (or expansion) of perpendicular dimensions, for it would lead to irreconcilably inconsistent predictions.

12.1.3 ■ The Lorentz Transformations

Any physical process consists of one or more **events**. An "event" is something that takes place at a specific location (x, y, z), at a precise time (t). The explosion of a firecracker, for example, is an event; a tour of Europe is not. Suppose we know the coordinates (x, y, z, t) of a particular event E in *one* inertial system $\mathcal{S}$, and we would like to calculate the coordinates $(\bar{x}, \bar{y}, \bar{z}, \bar{t})$ of that *same event* in some other inertial system $\bar{\mathcal{S}}$. What we need is a "dictionary" for translating from the language of $\mathcal{S}$ to the language of $\bar{\mathcal{S}}$.

We may as well orient our axes as shown in Fig. 12.16, so that $\bar{\mathcal{S}}$ slides along the x axis at speed v. If we "start the clock" $(t = 0)$ at the moment the origins ($\mathcal{O}$ and $\bar{\mathcal{O}}$) coincide, then at time t, $\bar{\mathcal{O}}$ will be a distance vt from $\mathcal{O}$, and hence

$$x = d + vt, \tag{12.10}$$

where d is the distance from $\bar{\mathcal{O}}$ to $\bar{A}$ at time t ($\bar{A}$ is the point on the $\bar{x}$ axis that is even with E when the event occurs). Before Einstein, anyone would have said immediately that

$$d = \bar{x}, \tag{12.11}$$

and thus constructed the "dictionary"

$$\left.\begin{aligned} &\text{(i)}\ \ \bar{x} = x - vt, \\ &\text{(ii)}\ \ \bar{y} = y, \\ &\text{(iii)}\ \ \bar{z} = z, \\ &\text{(iv)}\ \ \bar{t} = t. \end{aligned}\right\} \tag{12.12}$$

These are now called the **Galilean transformations**, though they scarcely deserve so fine a title—the last one, in particular, went without saying, since everyone assumed the flow of time is the same for all observers. In the context of special

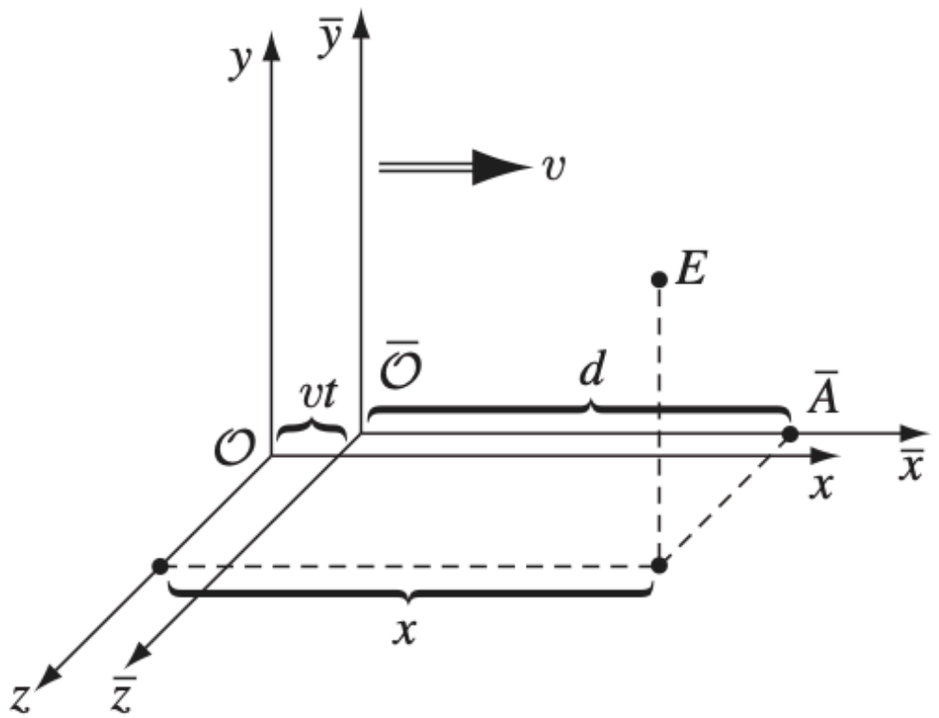


FIGURE 12.16

relativity, however, we must expect (iv) to be replaced by a rule that incorporates time dilation, the relativity of simultaneity, and the nonsynchronization of moving clocks. Likewise, there will be a modification in (i) to account for Lorentz contraction. As for (ii) and (iii), they, at least, remain unchanged, for we have already seen that there can be no modification of lengths perpendicular to the motion.

But where does the classical derivation of (i) break down? *Answer:* In Eq. 12.11. For d is the distance from $\bar{\mathcal{O}}$ to $\bar{A}$ *as measured in* $\mathcal{S}$, whereas $\bar{x}$ is the distance from $\bar{\mathcal{O}}$ to $\bar{A}$ *as measured in* $\bar{\mathcal{S}}$. Because $\bar{\mathcal{O}}$ and $\bar{A}$ are at rest in $\bar{\mathcal{S}}$, $\bar{x}$ is the "moving stick," which appears contracted to $\mathcal{S}$:

$$d = \frac{1}{\gamma}\bar{x}. \tag{12.13}$$

When this is inserted in Eq. 12.10 we obtain the relativistic version of (i):

$$\bar{x} = \gamma(x - vt). \tag{12.14}$$

Of course, we could have run the same argument from the point of view of $\bar{\mathcal{S}}$. The diagram (Fig. 12.17) looks similar, but in this case it depicts the scene *at time* $\bar{t}$, whereas Fig. 12.16 showed the scene *at time* t. (Note that t and $\bar{t}$ represent the same physical instant *at* E, but not elsewhere, because of the relativity of simultaneity.) If we assume that $\bar{\mathcal{S}}$ also starts its clock when the origins coincide, then at time $\bar{t}$, $\mathcal{O}$ will be a distance $v\bar{t}$ from $\bar{\mathcal{O}}$, and therefore

$$\bar{x} = \bar{d} - v\bar{t}, \tag{12.15}$$

where $\bar{d}$ is the distance from $\mathcal{O}$ to A at time $\bar{t}$, and A is that point on the x axis that is even with E when the event occurs. The classical physicist would have said that $x = \bar{d}$, and, using (iv), recovered (i). But, as before, relativity demands that we observe a subtle distinction: x is the distance from $\mathcal{O}$ to A *in* $\mathcal{S}$, whereas $\bar{d}$ is the distance from $\mathcal{O}$ to A *in* $\bar{\mathcal{S}}$. Because $\mathcal{O}$ and A are at rest in $\mathcal{S}$, x is the "moving stick," and

$$\bar{d} = \frac{1}{\gamma}x. \tag{12.16}$$

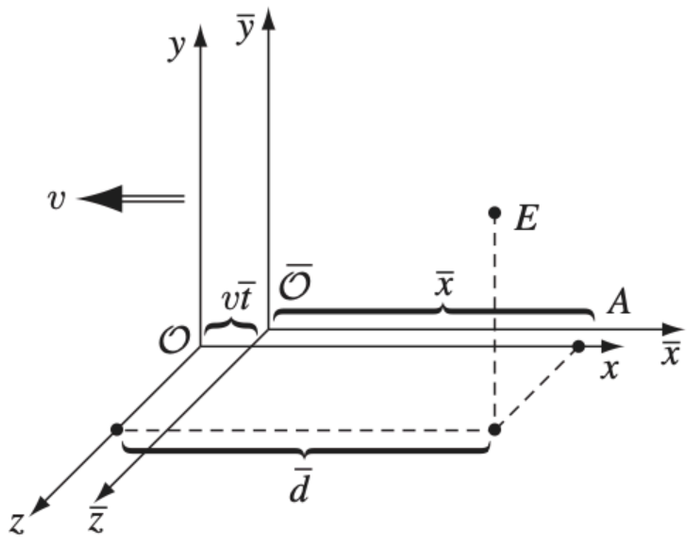


FIGURE 12.17

It follows that

$$x = \gamma(\bar{x} + v\bar{t}). \tag{12.17}$$

This last equation comes as no surprise, for the symmetry of the situation dictates that the formula for x, in terms of $\bar{x}$ and $\bar{t}$, should be identical to the formula for $\bar{x}$ in terms of x and t (Eq. 12.14), except for a switch in the sign of v. (If $\bar{\mathcal{S}}$ is going to the *right* at speed v, with respect to $\mathcal{S}$, then $\mathcal{S}$ is going to the *left* at speed v, with respect to $\bar{\mathcal{S}}$.) Nevertheless, this is a useful result, for if we substitute $\bar{x}$ from Eq. 12.14, and solve for $\bar{t}$, we complete the relativistic "dictionary":

$$\boxed{\begin{aligned} &\text{(i)}\ \ \bar{x} = \gamma(x - vt), \\ &\text{(ii)}\ \ \bar{y} = y, \\ &\text{(iii)}\ \ \bar{z} = z, \\ &\text{(iv)}\ \ \bar{t} = \gamma\left(t - \frac{v}{c^2}x\right). \end{aligned}} \tag{12.18}$$

These are the famous **Lorentz transformations**, with which Einstein replaced the Galilean ones. They contain all the geometrical information in the special theory, as the following examples illustrate. The reverse dictionary, which carries you from $\bar{\mathcal{S}}$ back to $\mathcal{S}$, can be obtained algebraically by solving (i) and (iv) for x and t, or, more simply, by switching the sign of v:

$$\left.\begin{aligned} &(\mathrm{i}')\ \ x = \gamma(\bar{x} + v\bar{t}), \\ &(\mathrm{ii}')\ \ y = \bar{y}, \\ &(\mathrm{iii}')\ \ z = \bar{z}, \\ &(\mathrm{iv}')\ \ t = \gamma\left(\bar{t} + \frac{v}{c^2}\bar{x}\right). \end{aligned}\right\} \tag{12.19}$$

Example 12.4. Simultaneity, synchronization, and time dilation. Suppose event A occurs at $x_A = 0, t_A = 0$, and event B occurs at $x_B = b, t_B = 0$. The two events are simultaneous in $\mathcal{S}$ (they both take place at $t = 0$). But they are *not* simultaneous in $\bar{\mathcal{S}}$, for the Lorentz transformations give $\bar{x}_A = 0, \bar{t}_A = 0$ and $\bar{x}_B = \gamma b, \bar{t}_B = -\gamma(v/c^2)b$. According to the $\bar{\mathcal{S}}$ clocks, then, B occurred *before* A. This is nothing *new*, of course—just the relativity of simultaneity. But I wanted you to see how it follows from the Lorentz transformations.

Suppose that at time $t = 0$ observer $\mathcal{S}$ decides to examine *all* the clocks in $\bar{\mathcal{S}}$. He finds that they read *different* times, depending on their location; from (iv):

$$\bar{t} = -\gamma\frac{v}{c^2}x.$$

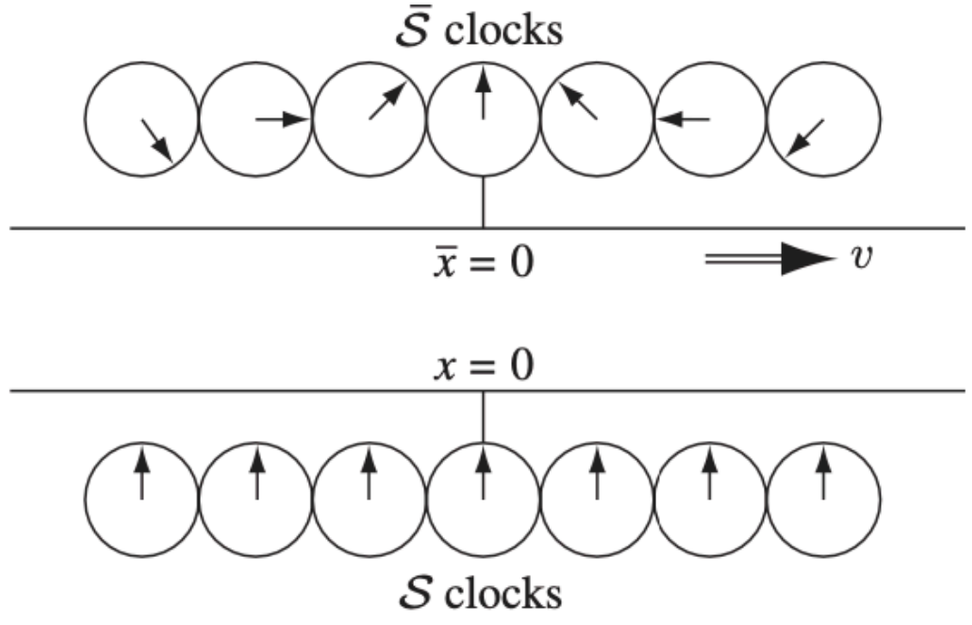


FIGURE 12.18

Those to the left of the origin (negative x) are *ahead*, and those to the right are *behind*, by an amount that increases in proportion to their distance (Fig. 12.18). Only the master clock at the origin reads $\bar{t} = 0$. Thus, the nonsynchronization of moving clocks, too, follows directly from the Lorentz transformations. Of course, from the $\bar{\mathcal{S}}$ viewpoint it is the $\mathcal{S}$ clocks that are out of synchronization, as you can check by putting $\bar{t} = 0$ into equation (iv′).

Finally, suppose $\mathcal{S}$ focuses his attention on a single clock at rest in the $\bar{\mathcal{S}}$ frame (say, the one at $\bar{x} = a$), and watches it over some interval Δt. How much time elapses on the moving clock? Because $\bar{x}$ is fixed, (iv′) gives $\Delta t = \gamma \Delta \bar{t}$, or

$$\Delta \bar{t} = \frac{1}{\gamma} \Delta t.$$

That's the old time dilation formula, derived now from the Lorentz transformations. Please note that it's $\bar{x}$ we hold fixed, here, because we're watching *one moving clock*. If you hold x fixed, then you're watching a whole series of different $\bar{\mathcal{S}}$ clocks as they pass by, and that won't tell you whether any one of them is running slow.

Example 12.5. Lorentz contraction. Imagine a stick at rest in $\bar{\mathcal{S}}$ (hence moving to the right at speed v in $\mathcal{S}$). Its rest length (that is, its length as measured in $\bar{\mathcal{S}}$) is $\Delta\bar{x} = \bar{x}_r - \bar{x}_l$, where the subscripts denote the right and left ends of the stick. If an observer in $\mathcal{S}$ were to measure the stick, he would subtract the positions of the two ends at one instant of *his* time t: $\Delta x = x_r - x_l$ (for $t_l = t_r$). According to (i), then,

$$\Delta x = \frac{1}{\gamma}\Delta\bar{x}.$$

This is the old Lorentz contraction formula. Note that it's t we hold fixed, here, because we're talking about a measurement made by $\mathcal{S}$, and he marks off the two ends at the same instant of his time. ($\bar{\mathcal{S}}$ doesn't have to be so fussy, since the stick is at rest in her frame.)

Example 12.6. Einstein's velocity addition rule. Suppose a particle moves a distance dx (in $\mathcal{S}$) in a time dt. Its velocity u is then

$$u = \frac{dx}{dt}.$$

In $\bar{\mathcal{S}}$, meanwhile, it has moved a distance

$$d\bar{x} = \gamma(dx - vdt),$$

as we see from (i), in a time given by (iv):

$$d\bar{t} = \gamma\left(dt - \frac{v}{c^2}dx\right).$$

The velocity in $\bar{\mathcal{S}}$ is therefore

$$\bar{u} = \frac{d\bar{x}}{d\bar{t}} = \frac{\gamma(dx - vdt)}{\gamma\left(dt - v/c^2dx\right)} = \frac{(dx/dt - v)}{1 - v/c^2dx/dt} = \frac{u - v}{1 - uv/c^2}. \qquad (12.20)$$

This is **Einstein's velocity addition rule**. To recover the more transparent notation of Eq. 12.3, let A be the particle, B be $\mathcal{S}$, and C be $\bar{\mathcal{S}}$; then $u = v_{AB}$, $\bar{u} = v_{AC}$, and $v = v_{CB} = -v_{BC}$, so Eq. 12.20 becomes

$$v_{AC} = \frac{v_{AB} + v_{BC}}{1 + (v_{AB}v_{BC}/c^2)}.$$

12.1.4 ■ The Structure of Spacetime

(i) Four-vectors. The Lorentz transformations take on a simpler appearance when expressed in terms of the quantities

$$x^0 \equiv ct, \quad \beta \equiv \frac{v}{c}. \tag{12.21}$$

Using x^0 (instead of t) and β (instead of v) amounts to changing the unit of time from the *second* to the *meter*—1 meter of x^0 corresponds to the time it takes light to travel 1 meter (in vacuum). If, at the same time, we number the x, y, z coordinates, so that

$$x^1 = x, \quad x^2 = y, \quad x^3 = z, \tag{12.22}$$

then the Lorentz transformations read

$$\left.\begin{aligned} \bar{x}^0 &= \gamma(x^0 - \beta x^1), \\ \bar{x}^1 &= \gamma(x^1 - \beta x^0), \\ \bar{x}^2 &= x^2, \\ \bar{x}^3 &= x^3. \end{aligned}\right\} \tag{12.23}$$

Or, in matrix form:

$$\begin{pmatrix} \bar{x}^0 \\ \bar{x}^1 \\ \bar{x}^2 \\ \bar{x}^3 \end{pmatrix} = \begin{pmatrix} \gamma & -\gamma\beta & 0 & 0 \\ -\gamma\beta & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x^0 \\ x^1 \\ x^2 \\ x^3 \end{pmatrix}. \tag{12.24}$$

Letting Greek indices run from 0 to 3, this can be distilled into a single equation:

$$\bar{x}^\mu = \sum_{\nu=0}^{3} (\Lambda^\mu_\nu) x^\nu, \tag{12.25}$$

where Λ is the **Lorentz transformation matrix** in Eq. 12.24 (the superscript μ labels the row, the subscript ν labels the column). One virtue of writing things in this abstract manner is that we can handle in the same format a more general transformation, in which the relative motion is *not* along a common $x\bar{x}$ axis; the matrix Λ would be more complicated, but the structure of Eq. 12.25 is unchanged.

If this reminds you of the *rotations* we studied in Sect. 1.1.5, it's no accident. There we were concerned with the change in components when you switch to a *rotated* coordinate system; here we are interested in the change of components when you go to a *moving* system. In Chapter 1 we defined a (3-)vector as any set of three components that transform under rotations the same way (x, y, z) do; by extension, we now define a **4-vector** as any set of *four* components that transform in the same manner as (x^0, x^1, x^2, x^3) under Lorentz transformations:

$$\bar{a}^\mu = \sum_{\nu=0}^{3} \Lambda^\mu_\nu a^\nu. \tag{12.26}$$

For the particular case of a transformation along the x axis,

$$\left.\begin{aligned} \bar{a}^0 &= \gamma(a^0 - \beta a^1), \\ \bar{a}^1 &= \gamma(a^1 - \beta a^0), \\ \bar{a}^2 &= a^2, \\ \bar{a}^3 &= a^3. \end{aligned}\right\} \tag{12.27}$$

There is a 4-vector analog to the dot product ($\mathbf{A} \cdot \mathbf{B} \equiv A_x B_x + A_y B_y + A_z B_z$), but it's not just the sum of the products of like components; rather, the zeroth components have a minus sign:

$$-a^0 b^0 + a^1 b^1 + a^2 b^2 + a^3 b^3. \tag{12.28}$$

This is the **four-dimensional scalar product**; you should check for yourself (Prob. 12.17) that it has the same value in all inertial systems:

$$-\bar{a}^0\bar{b}^0 + \bar{a}^1\bar{b}^1 + \bar{a}^2\bar{b}^2 + \bar{a}^3\bar{b}^3 = -a^0b^0 + a^1b^1 + a^2b^2 + a^3b^3; \qquad (12.29)$$

just as the ordinary dot product is **invariant** (unchanged) under rotations, this combination is invariant under Lorentz transformations.

To keep track of the minus sign, it is convenient to introduce the **covariant** vector a_μ, which differs from the **contravariant** a^μ only in the sign of the zeroth component:

$$a_\mu = (a_0, a_1, a_2, a_3) \equiv (-a^0, a^1, a^2, a^3). \qquad (12.30)$$

You must be scrupulously careful about the placement of indices in this business: *upper* indices designate *contravariant* vectors; *lower* indices are for *covariant* vectors. Raising or lowering the temporal index costs a minus sign ($a_0 = -a^0$); raising or lowering a spatial index changes nothing ($a_1 = a^1, a_2 = a^2, a_3 = a^3$). Formally,

$$a_\mu = \sum_{\nu=0}^{3} g_{\mu\nu}a^\nu, \quad \text{where} \quad g_{\mu\nu} \equiv \begin{pmatrix} -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \qquad (12.31)$$

is the (**Minkowski**) **metric**.[10]

The scalar product can now be written with the summation symbol,

$$\sum_{\mu=0}^{3} a^\mu b_\mu,$$

or, more compactly still,

$$a^\mu b_\mu. \tag{12.32}$$

(Summation is *implied* whenever a Greek index is repeated in a product—once as a covariant index and once as contravariant. This is called the **Einstein summation convention**, after its inventor, who regarded it as one of his most important contributions.) Of course, we could just as well take care of the minus sign by switching to covariant b:

$$a_\mu b^\mu = a^\mu b_\mu = -a^0 b^0 + a^1 b^1 + a^2 b^2 + a^3 b^3. \tag{12.33}$$

(ii) The invariant interval. The scalar product of a 4-vector with *itself*, $a^\mu a_\mu = -(a^0)^2 + (a^1)^2 + (a^2)^2 + (a^3)^2$, can be positive (if the "spatial" terms dominate) or negative (if the "temporal" term dominates) or zero:

If $a^\mu a_\mu > 0$, a^μ is called **spacelike**.

If $a^\mu a_\mu < 0$, a^μ is called **timelike**.

If $a^\mu a_\mu = 0$, a^μ is called **lightlike**.

Suppose event A occurs at $(x_A^0, x_A^1, x_A^2, x_A^3)$, and event B at $(x_B^0, x_B^1, x_B^2, x_B^3)$. The difference,

$$\Delta x^\mu \equiv x_A^\mu - x_B^\mu, \tag{12.35}$$

is the **displacement 4-vector**. The scalar product of Δx^μ with itself is called the **invariant interval** between two events:

$$I \equiv (\Delta x)^\mu (\Delta x)_\mu = -(\Delta x^0)^2 + (\Delta x^1)^2 + (\Delta x^2)^2 + (\Delta x^3)^2 = -c^2 t^2 + d^2, \tag{12.36}$$

where t is the time difference between the two events and d is their spatial separation. When you transform to a moving system, the *time* between A and B is altered ($\bar{t} \neq t$), and so is the *spatial separation* ($\bar{d} \neq d$), but the interval I remains the same.

If the displacement between two events is timelike ($I < 0$), there exists an inertial system (accessible by Lorentz transformation) in which they occur at the same point. For if I hop on a train going from (A) to (B) at the speed $v = d/t$, leaving event A when it occurs, I shall be just in time to pass B when *it* occurs; in the train system, A and B take place at the same point. You cannot do this for a *spacelike* interval, of course, because v would have to be greater than c, and no observer can exceed the speed of light (γ would be imaginary and the Lorentz transformations would be nonsense). On the other hand, if the displacement is spacelike ($I > 0$), then there exists a system in which the two events occur at the same time (see Prob. 12.21). And if the displacement is lightlike ($I = 0$), then the two events could be connected by a light signal.

(iii) Space-time diagrams. If you want to represent the motion of a particle graphically, the normal practice is to plot the position versus time (that is, x runs vertically and t horizontally). On such a graph, the velocity can be read off as the slope of the curve. For some reason, the convention is reversed in relativity: everyone plots position horizontally and time (or, better, $x^0 = ct$) vertically. Velocity is then given by the *reciprocal* of the slope. A particle at rest is represented by a vertical line; a photon, traveling at the speed of light, is described by a 45° line; and a rocket going at some intermediate speed follows a line of slope $c/v = 1/\beta$ (Fig. 12.21). We call such plots **Minkowski diagrams**.

The trajectory of a particle on a Minkowski diagram is called a **world line**. Suppose you set out from the origin at time $t = 0$. Because no material object can travel faster than light, your world line can never have a slope less than 1. Accordingly, your motion is restricted to the wedge-shaped region bounded by the two 45° lines (Fig. 12.22). We call this your "future," in the sense that it is the

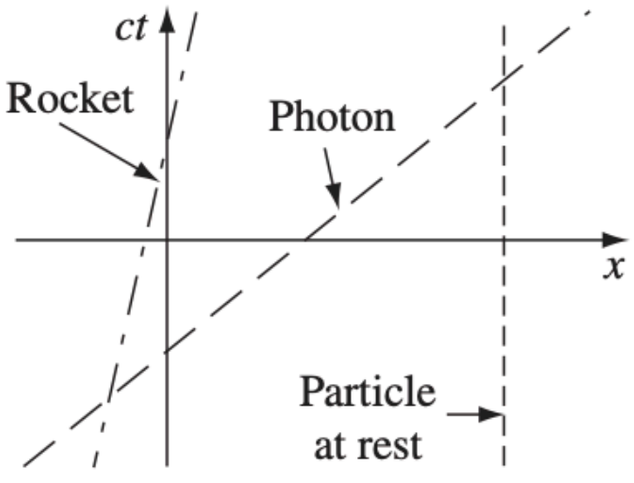


FIGURE 12.21

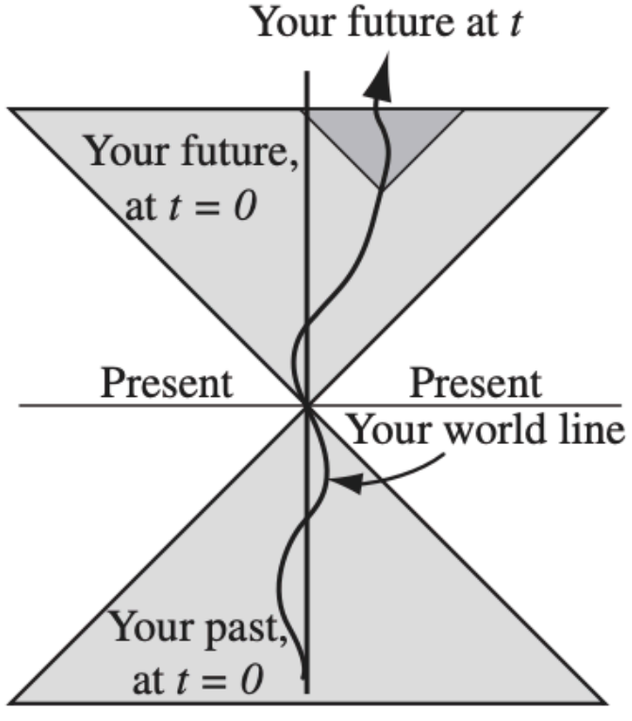


FIGURE 12.22

locus of all points accessible to you. Of course, as time goes on, and you move along your chosen world line, your options progressively narrow: your "future" at any moment is the forward "wedge" constructed at whatever point you find yourself. Meanwhile, the *backward* wedge represents your "past," in the sense that it is the locus of all points from which you might have come. As for the rest (the region outside the forward and backward wedges), this is the generalized "present." You can't *get* there, and you didn't *come* from there. In fact, there's no way you can influence any event in the present (the message would have to travel faster than light); it's a vast expanse of spacetime that is absolutely inaccessible to you.

I've been ignoring the y and z directions. If we include a y axis coming out of the page, the "wedges" become cones—and, with an undrawable z axis, hypercones. Because their boundaries are the trajectories of light rays, we call them the **forward light cone** and the **backward light cone**. Your future, in other words, lies within your forward light cone, your past within your backward light cone.

Notice that the slope of the line connecting two events on a space-time diagram tells you at a glance whether the displacement between them is timelike (slope greater than 1), spacelike (slope less than 1), or lightlike (slope 1). For example, all points in the past and future are timelike with respect to your present location, whereas points in the present are spacelike, and points on the light cone are lightlike.

Hermann Minkowski, who was the first to recognize the full geometrical significance of special relativity, began a famous lecture in 1908 with the words, "Henceforth space by itself, and time by itself, are doomed to fade away into mere shadows, and only a kind of union of the two will preserve an independent reality."[12] It's a lovely thought, but you must be careful not to read too much into it. For it is not at all the case that time is "just another coordinate, on the same footing with x, y, and z" (except that for obscure reasons we measure it on clocks instead of rulers). *No:* Time is *utterly different* from the others, and the mark of its distinction is the minus sign in the invariant interval. That minus sign imparts to spacetime a hyperbolic geometry that is much richer than the circular geometry of 3-space.

Under rotations about the z axis, a point P in the xy plane describes a *circle:* the locus of all points a fixed distance $r = \sqrt{x^2 + y^2}$ from the origin (Fig. 12.23). Under Lorentz transformations, however, it is the interval $I = (x^2 - c^2t^2)$ that is preserved, and the locus of all points with a given value of I is a *hyperbola*—or, if we include the y axis, a *hyperboloid of revolution*. When the displacement is *timelike*, it's a "hyperboloid of two sheets" (Fig. 12.24a); when the displacement is *spacelike*, it's a "hyperboloid of one sheet" (Fig. 12.24b). When you perform a Lorentz transformation (that is, when you go into a moving inertial system), the coordinates (x, t) of a given event will change to $(\bar{x}, \bar{t})$, but these new coordinates *will lie on the same hyperbola* as (x, t). By appropriate combinations of Lorentz transformations and rotations, a spot can be moved around at will over the surface of a given hyperboloid, but no amount of transformation will carry it, say, from the upper sheet of the timelike hyperboloid to the lower sheet, or to a spacelike hyperboloid.

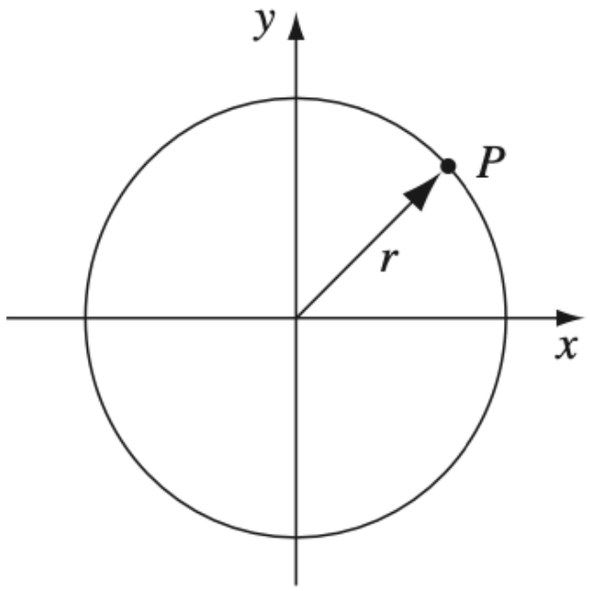


FIGURE 12.23

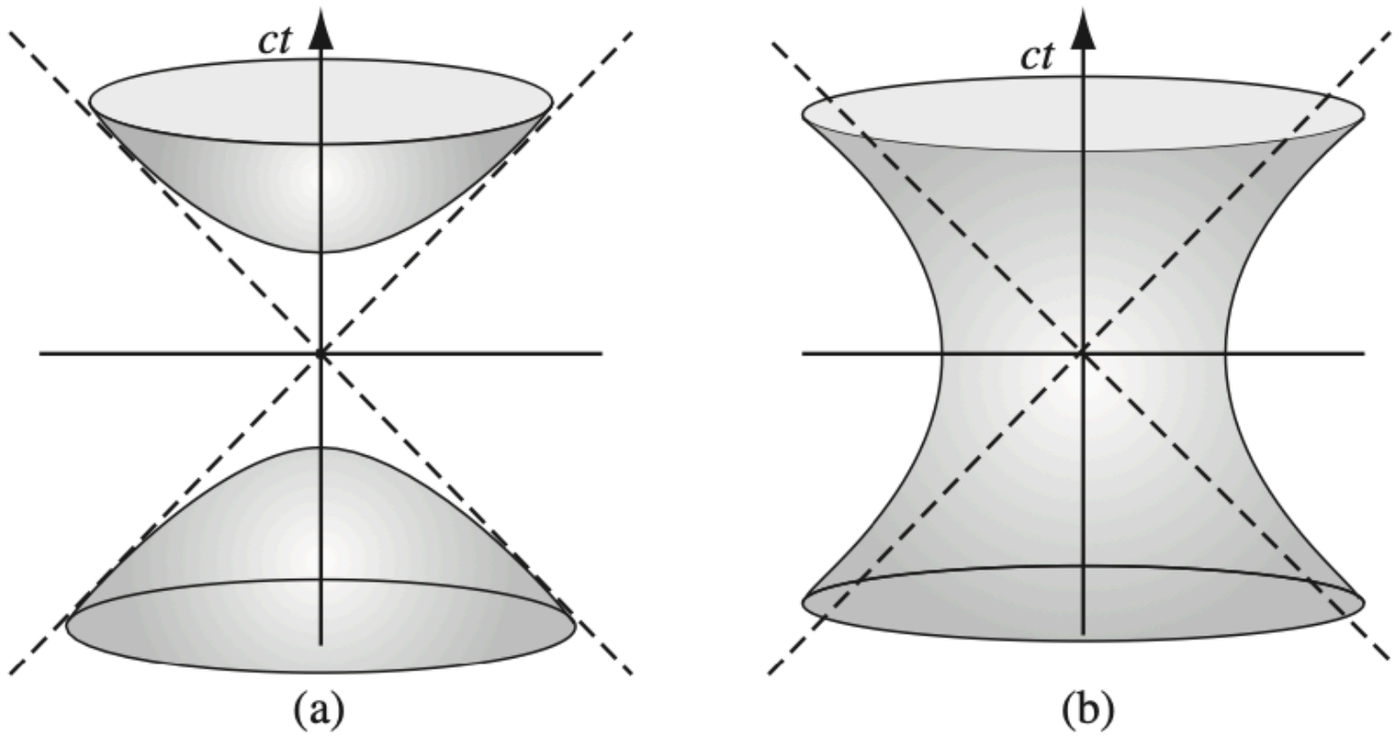


FIGURE 12.24

When we were discussing simultaneity, I showed that the time ordering of two events can, at least in certain cases, be reversed, simply by going into a moving system. But we now see that this is not *always* possible: *If the displacement 4-vector between two events is timelike, their ordering is absolute; if the interval is spacelike, their ordering depends on the inertial system from which they are observed.* In terms of the space-time diagram, an event on the upper sheet of a timelike hyperboloid *definitely* occurred *after* (0, 0), and one on the lower sheet certainly occurred *before;* but an event on a spacelike hyperboloid occurred at positive t, or negative t, depending on your reference frame. This is not an idle curiosity, for it rescues the notion of **causality**, on which all physics is based. If it were *always* possible to reverse the order of two events, then we could never say "*A* caused *B*," since a rival observer would retort that *B preceded A*. This embarrassment is avoided, provided the two events are timelike or lightlike separated. And causally related events *are*—otherwise no influence could travel from one to the other. *Conclusion:* The displacement between causally related events is always timelike, and their temporal ordering is the same for all inertial observers.

12.2 ■ RELATIVISTIC MECHANICS

12.2.1 ■ Proper Time and Proper Velocity

As you progress along your world line, your watch runs slow; while the clock on the wall ticks off an interval dt, your watch only advances $d\tau$:

$$d\tau = \sqrt{1 - u^2/c^2}\, dt. \tag{12.37}$$

(I'll use u for the velocity of a particular object—you, in this instance—and reserve v for the relative velocity of two inertial systems.) The time τ your watch registers (or, more generally, the time associated with the moving object) is called **proper time**. (The word suggests a mistranslation of the French *"propre"*, meaning "own.") In some cases, τ may be a more relevant or useful quantity than t. For one thing, proper time is invariant, whereas "ordinary" time depends on the particular reference frame you have in mind.

Now, imagine you're on a flight to Los Angeles, and the pilot announces that the plane's velocity is $\frac{4}{5}c$. What precisely does he mean by "velocity"? Well, of course, he means the displacement divided by the time:

$$\mathbf{u} = \frac{d\mathbf{l}}{dt}, \tag{12.38}$$

and, since he is presumably talking about the velocity relative to ground, both $d\mathbf{l}$ and dt are to be measured by the ground observer. That's the important number to know, if you're concerned about being on time for an appointment in Los Angeles, but if you're wondering whether you'll be hungry on arrival, you might be more interested in the distance covered per unit *proper* time:

$$\boldsymbol{\eta} \equiv \frac{d\mathbf{l}}{d\tau}. \tag{12.39}$$

This hybrid quantity (distance measured on the ground, over time measured in the airplane) is called **proper velocity**; for contrast, I'll call **u** the **ordinary velocity**. The two are related by Eq. 12.37:

$$\boldsymbol{\eta} = \frac{1}{\sqrt{1 - u^2/c^2}}\mathbf{u}. \tag{12.40}$$

For speeds much less than c, of course, the difference between ordinary and proper velocity is negligible.

From a theoretical standpoint, however, proper velocity has an enormous advantage over ordinary velocity: it transforms simply, when you go from one inertial system to another. In fact, $\boldsymbol{\eta}$ is the spatial part of a 4-vector,

$$\eta^\mu \equiv \frac{dx^\mu}{d\tau}, \tag{12.41}$$

whose zeroth component is

$$\eta^0 = \frac{dx^0}{d\tau} = c\frac{dt}{d\tau} = \frac{c}{\sqrt{1 - u^2/c^2}}, \tag{12.42}$$

for the numerator, dx^μ, is a displacement 4-vector, while the denominator, $d\tau$, is invariant. Thus, for instance, when you go from system $\mathcal{S}$ to system $\bar{\mathcal{S}}$, moving at speed v along the common $x\bar{x}$ axis,

$$\left.\begin{aligned}
\bar{\eta}^0 &= \gamma(\eta^0 - \beta\eta^1),\\
\bar{\eta}^1 &= \gamma(\eta^1 - \beta\eta^0),\\
\bar{\eta}^2 &= \eta^2,\\
\bar{\eta}^3 &= \eta^3.
\end{aligned}\right\} \tag{12.43}$$

More generally,

$$\bar{\eta}^\mu = \Lambda^\mu_\nu \eta^\nu; \tag{12.44}$$

η^μ is called the **proper velocity 4-vector**, or simply the **4-velocity**.

By contrast, the transformation rule for *ordinary* velocities is quite cumbersome, as we found in Ex. 12.6 and Prob. 12.14:

$$\left.\begin{aligned}
\bar{u}_x &= \frac{d\bar{x}}{d\bar{t}} = \frac{u_x - v}{(1 - vu_x/c^2)},\\
\bar{u}_y &= \frac{d\bar{y}}{d\bar{t}} = \frac{u_y}{\gamma(1 - vu_x/c^2)},\\
\bar{u}_z &= \frac{d\bar{z}}{d\bar{t}} = \frac{u_z}{\gamma(1 - vu_x/c^2)}.
\end{aligned}\right\} \tag{12.45}$$

The *reason* for the added complexity is plain: we're obliged to transform both the numerator $d\mathbf{l}$ *and the denominator* dt, whereas for *proper* velocity, the denominator $d\tau$ is invariant, so the ratio inherits the transformation rule of the numerator alone.

12.2.2 ■ Relativistic Energy and Momentum

In classical mechanics, momentum is mass times velocity. I would like to extend this definition to the relativistic domain, but immediately a question arises: Should I use *ordinary* velocity or *proper* velocity? In classical physics, $\boldsymbol{\eta}$ and $\mathbf{u}$ are identical, so there is no *a priori* reason to favor one over the other. However, in the context of relativity it is essential that we use *proper* velocity, for the law of conservation of momentum would be inconsistent with the principle of relativity if we were to define momentum as $m\mathbf{u}$ (see Prob. 12.29). Thus

$$\boxed{\mathbf{p} \equiv m\boldsymbol{\eta} = \frac{m\mathbf{u}}{\sqrt{1 - u^2/c^2}};} \tag{12.46}$$

this is the **relativistic momentum** of an object of mass m traveling at (ordinary) velocity $\mathbf{u}$.[13]

Relativistic momentum is the spatial part of a 4-vector,

$$p^\mu \equiv m\eta^\mu, \tag{12.47}$$

and it is natural to ask what the temporal component,

$$p^0 = m\eta^0 = \frac{mc}{\sqrt{1 - u^2/c^2}} \tag{12.48}$$

represents. Einstein identified $p^0 c$ as **relativistic energy**:

$$\boxed{E \equiv \frac{mc^2}{\sqrt{1 - u^2/c^2}};} \tag{12.49}$$

p^μ is called the **energy-momentum 4-vector** (or the **momentum 4-vector**, for short).

Notice that the relativistic energy is nonzero *even when the object is stationary*; we call this **rest energy**:

$$E_{\text{rest}} \equiv mc^2. \tag{12.50}$$

The remainder, which is attributable to the *motion*, is **kinetic energy**

$$E_{\text{kin}} \equiv E - mc^2 = mc^2\left(\frac{1}{\sqrt{1-u^2/c^2}} - 1\right). \tag{12.51}$$

In the nonrelativistic régime ($u \ll c$) the square root can be expanded in powers of u^2/c^2, giving

$$E_{\text{kin}} = \frac{1}{2}mu^2 + \frac{3}{8}\frac{mu^4}{c^2} + \cdots; \tag{12.52}$$

the leading term reproduces the classical formula.

So far, this is all just *notation*. The *physics* resides in the experimental fact that E and $\mathbf{p}$, as defined by Eqs. 12.46 and 12.49, are *conserved:*

> **In every closed[14] system, the total relativistic energy and momentum are conserved.**

Mass is *not* conserved—a fact that has been painfully familiar to everyone since 1945 (though the so-called "conversion of mass into energy" is really a conversion of *rest* energy into *kinetic* energy).

Note the distinction between an **invariant** quantity (same value in all inertial systems) and a **conserved** quantity (same value before and after some process). Mass is invariant but not conserved; energy is conserved but not invariant; electric charge is both conserved *and* invariant; velocity is neither conserved *nor* invariant.

The scalar product of p^μ with itself is

$$p^\mu p_\mu = -(p^0)^2 + (\mathbf{p}\cdot\mathbf{p}) = -m^2c^2, \tag{12.53}$$

as you can quickly check using the result of Prob. 12.26. In terms of the relativistic energy and momentum,

$$\boxed{E^2 - p^2c^2 = m^2c^4.} \tag{12.54}$$

This result is extremely useful, for it enables you to calculate E (if you know $p \equiv |\mathbf{p}|$), or p (knowing E), without ever having to determine the velocity.[15]

12.2.3 ■ Relativistic Kinematics

In this section we'll explore some applications of the conservation laws.

Example 12.7. Two lumps of clay, each of (rest) mass m, collide head-on at $\frac{3}{5}c$ (Fig. 12.26). They stick together. *Question*: what is the mass (M) of the composite lump?

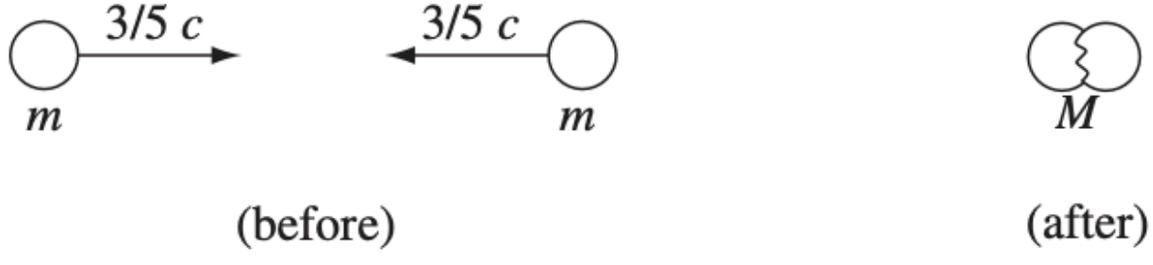


FIGURE 12.26

Solution

In this case conservation of momentum is trivial: zero before, zero after. The energy of each lump prior to the collision is

$$\frac{mc^2}{\sqrt{1-(3/5)^2}} = \frac{5}{4}mc^2,$$

and the energy of the composite lump after the collision is Mc^2 (since it's at rest). So conservation of energy says

$$\frac{5}{4}mc^2 + \frac{5}{4}mc^2 = Mc^2,$$

and hence

$$M = \frac{5}{2}m.$$

Notice that this is *greater* than the sum of the initial masses! Mass was not conserved in this collision; kinetic energy was converted into rest energy, so the mass increased.

In the *classical* analysis of such a collision, we say that kinetic energy was converted into *thermal* energy—the composite lump is *hotter* than the two colliding pieces. This is, of course, true in the relativistic picture too. But what *is* thermal energy? It's the sum total of the random kinetic and potential energies of all the atoms and molecules in the substance. Relativity tells us that these internal energies are represented in the *mass* of the composite object: a hot potato is *heavier* than a cold potato, and a compressed spring is *heavier* than a relaxed spring.

Not by much, it's true—internal energy (U) contributes an amount U/c^2 to the mass, and c^2 is a very large number by everyday standards. You could never get two lumps of clay going anywhere near fast enough to detect the nonconservation of mass in their collision. But in the realm of elementary particles, the effect can be very striking. For example, when the neutral pi meson (mass 2.4×10^{-28} kg) decays into an electron and a positron (each of mass 9.11×10^{-31} kg), the rest energy is converted almost entirely into kinetic energy—less than 1% of the original mass remains.

In classical mechanics, there's no such thing as a massless ($m = 0$) particle—its kinetic energy ($\frac{1}{2}mu^2$) and its momentum ($m\mathbf{u}$) would be zero, you couldn't apply a force to it ($\mathbf{F} = m\mathbf{a}$), and hence (by Newton's third law) it couldn't exert a force on anything else—it's a cipher, as far as physics is concerned. You might at first assume that the same is true in relativity; after all, $\mathbf{p}$ and E are still proportional to m. However, a closer inspection of Eqs. 12.46 and 12.49 reveals a loophole worthy of a congressman: If $u = c$, then the zero in the numerator is balanced by a zero in the denominator, leaving $\mathbf{p}$ and E indeterminate (zero over zero). It is just conceivable, therefore, that a massless particle could carry energy and momentum, *provided it always travels at the speed of light.* Although

Eqs. 12.46 and 12.49 would no longer suffice to determine E and $\mathbf{p}$, Eq. 12.54 suggests that the two should be related by

$$E = pc. \tag{12.55}$$

Personally, I would regard this argument as a joke, were it not for the fact that at least one massless particle is known to exist in nature: the photon.[16] Photons *do* travel at the speed of light, and they obey Eq. 12.55.[17] They force us to take the "loophole" seriously. (By the way, you might ask what distinguishes a photon with a lot of energy from one with very little—after all, they have the same mass (zero) and the same speed (c). Relativity offers no answer to this question; curiously, quantum mechanics *does:* According to the Planck formula, $E = h\nu$, where h is **Planck's constant** and ν is the frequency. A blue photon is more energetic than a red one!)

Example 12.8. A pion at rest decays into a muon and a neutrino (Fig. 12.27). Find the energy of the outgoing muon, in terms of the two masses, m_π and m_μ (assume $m_\nu = 0$).

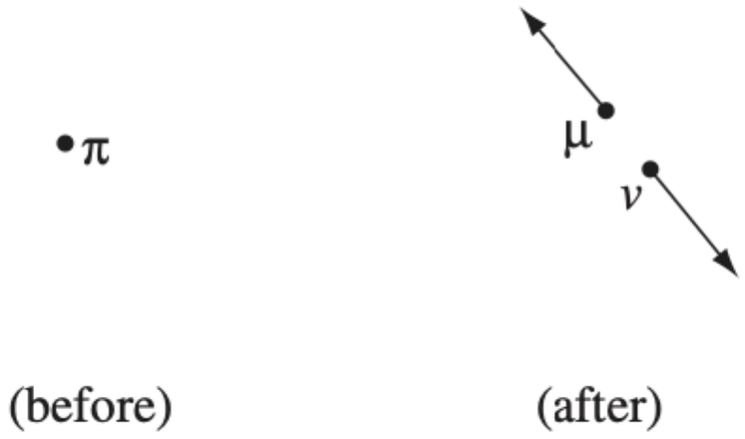


FIGURE 12.27

Solution
In this case,

$$E_{\text{before}} = m_\pi c^2, \qquad \mathbf{p}_{\text{before}} = 0,$$
$$E_{\text{after}} = E_\mu + E_\nu, \qquad \mathbf{p}_{\text{after}} = \mathbf{p}_\mu + \mathbf{p}_\nu.$$

Conservation of momentum requires that $\mathbf{p}_\nu = -\mathbf{p}_\mu$. Conservation of energy says that

$$E_\mu + E_\nu = m_\pi c^2.$$

Now, $E_\nu = |\mathbf{p}_\nu|c$, by Eq. 12.55, whereas $|\mathbf{p}_\mu| = \sqrt{E_\mu^2 - m_\mu^2 c^4}\,/c$, by Eq. 12.54, so

$$E_\mu + \sqrt{E_\mu^2 - m_\mu^2 c^4} = m_\pi c^2,$$

from which it follows that

$$E_\mu = \frac{(m_\pi^2 + m_\mu^2)c^2}{2m_\pi}.$$

In a classical collision, momentum and mass are always conserved, whereas kinetic energy, in general, is not. A "sticky" collision generates heat at the expense of kinetic energy; an "explosive" collision generates kinetic energy at the expense of chemical energy (or some other kind). If the kinetic energy *is* conserved, as in the ideal collision of the two billiard balls, we call the process "elastic." In the relativistic case, momentum and total energy are always conserved, but mass and kinetic energy, in general, are not. Once again, we call the process **elastic** if kinetic energy is conserved. In such a case the rest energy (being the total minus the kinetic) is *also* conserved, and therefore so too is the mass. In practice, this means that the *same particles* come out as went in. Examples 12.7 and 12.8 were inelastic processes; the next one is elastic.

Example 12.9. Compton scattering. A photon of energy E_0 "bounces" off an electron, initially at rest. Find the energy E of the outgoing photon, as a function of the **scattering angle** θ (see Fig. 12.28).

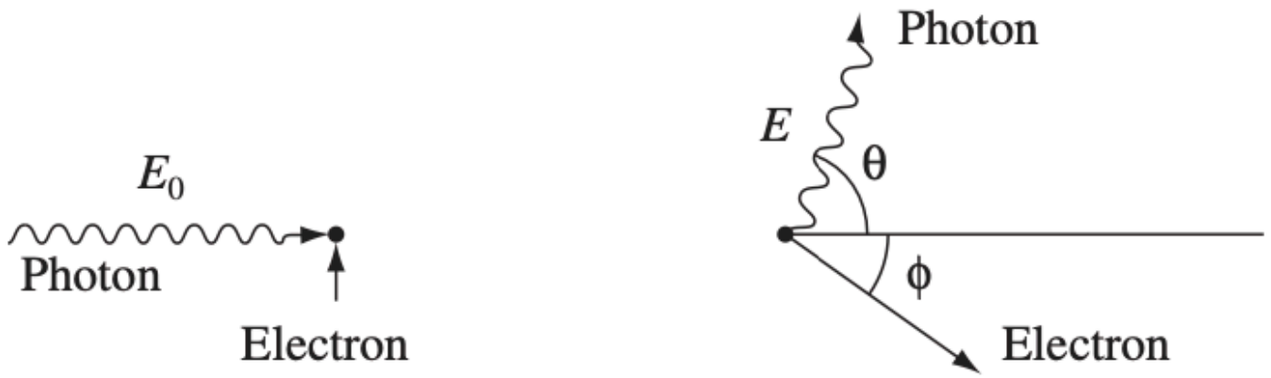


FIGURE 12.28

Solution

Conservation of momentum in the "vertical" direction gives $p_e \sin\phi = p_p \sin\theta$, or, since $p_p = E/c$,

$$\sin\phi = \frac{E}{p_e c}\sin\theta.$$

Conservation of momentum in the "horizontal" direction gives

$$\frac{E_0}{c} = p_p\cos\theta + p_e\cos\phi = \frac{E}{c}\cos\theta + p_e\sqrt{1-\left(\frac{E}{p_e c}\sin\theta\right)^2},$$

or

$$p_e^2c^2 = (E_0 - E\cos\theta)^2 + E^2\sin^2\theta = E_0^2 - 2E_0E\cos\theta + E^2.$$

Finally, conservation of energy says that

$$\begin{aligned} E_0 + mc^2 &= E + E_e = E + \sqrt{m^2c^4 + p_e^2c^2} \\ &= E + \sqrt{m^2c^4 + E_0^2 - 2E_0E\cos\theta + E^2}. \end{aligned}$$

Solving for E, I find that

$$E = \frac{1}{(1-\cos\theta)/mc^2 + (1/E_0)}. \tag{12.56}$$

The answer looks nicer when expressed in terms of photon wavelength:

$$E = h\nu = \frac{hc}{\lambda},$$

so

$$\lambda = \lambda_0 + \frac{h}{mc}(1-\cos\theta). \tag{12.57}$$

The quantity (h/mc) is called the **Compton wavelength** of the electron.

12.2.4 ■ Relativistic Dynamics

Newton's first law is built into the principle of relativity. His second law, in the form

$$\boxed{\mathbf{F} = \frac{d\mathbf{p}}{dt},} \tag{12.59}$$

retains its validity in relativistic mechanics, *provided we use the relativistic momentum.*

Example 12.10. Motion under a constant force. A particle of mass m is subject to a constant force F. If it starts from rest at the origin, at time $t = 0$, find its position (x), as a function of time.

Solution

$$\frac{dp}{dt} = F \quad \Rightarrow \quad p = Ft + \text{constant},$$

but since $p = 0$ at $t = 0$, the constant must be zero, and hence

$$p = \frac{mu}{\sqrt{1 - u^2/c^2}} = Ft.$$

Solving for u, we obtain

$$u = \frac{(F/m)t}{\sqrt{1 + (Ft/mc)^2}}. \tag{12.60}$$

To complete the problem we must integrate again:

$$x(t) = \frac{F}{m}\int_0^t \frac{t'}{\sqrt{1+(Ft'/mc)^2}}\,dt'$$

$$= \frac{mc^2}{F}\sqrt{1+(Ft'/mc)^2}\Big|_0^t = \frac{mc^2}{F}\left[\sqrt{1+(Ft/mc)^2}-1\right]. \quad (12.61)$$

In place of the classical parabola, $x(t) = (F/2m)t^2$, the graph is a *hyperbola* (Fig. 12.30); for this reason, motion under a constant force is often called **hyperbolic motion.** It occurs, for example, when a charged particle is placed in a uniform electric field.

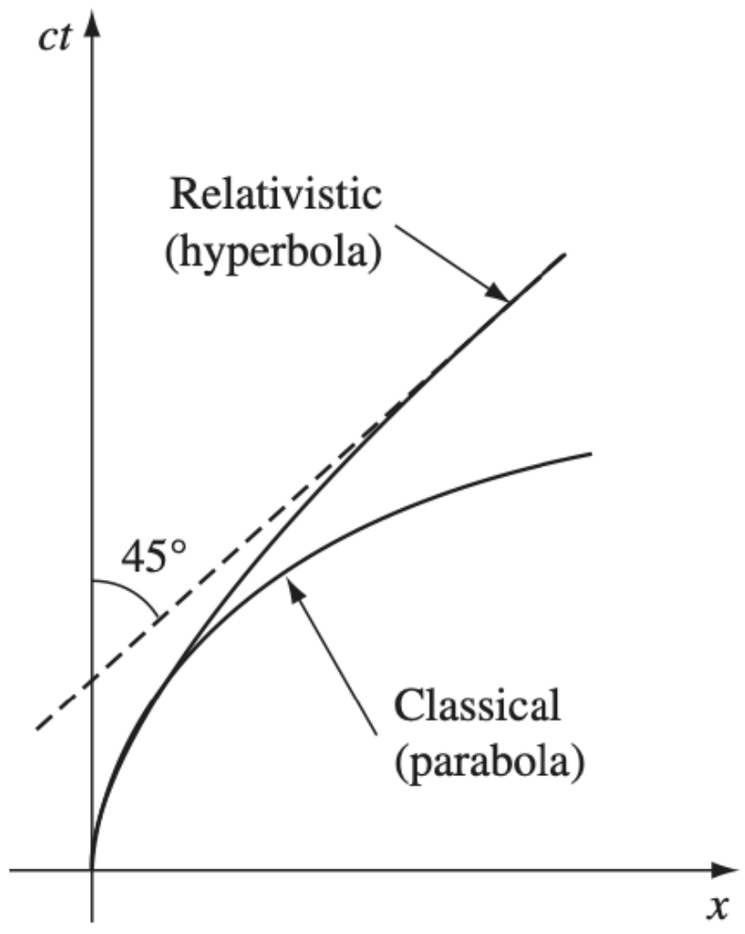


FIGURE 12.30

Work, as always, is the line integral of the force:

$$W \equiv \int \mathbf{F} \cdot d\mathbf{l}. \tag{12.62}$$

The **work-energy theorem** ("the net work done on a particle equals the increase in its kinetic energy") holds relativistically:

$$W = \int \frac{d\mathbf{p}}{dt} \cdot d\mathbf{l} = \int \frac{d\mathbf{p}}{dt} \cdot \frac{d\mathbf{l}}{dt}\, dt = \int \frac{d\mathbf{p}}{dt} \cdot \mathbf{u}\, dt,$$

while

$$\begin{aligned} \frac{d\mathbf{p}}{dt} \cdot \mathbf{u} &= \frac{d}{dt}\left(\frac{m\mathbf{u}}{\sqrt{1-u^2/c^2}}\right) \cdot \mathbf{u} \\ &= \frac{m\mathbf{u}}{(1-u^2/c^2)^{3/2}} \cdot \frac{d\mathbf{u}}{dt} = \frac{d}{dt}\left(\frac{mc^2}{\sqrt{1-u^2/c^2}}\right) = \frac{dE}{dt}, \end{aligned} \tag{12.63}$$

so

$$W = \int \frac{dE}{dt}\, dt = E_{\text{final}} - E_{\text{initial}}. \tag{12.64}$$

(Since the rest energy is constant, it doesn't matter whether we use the total energy, here, or the kinetic energy.)

Unlike the first two, Newton's *third* law does not, in general, extend to the relativistic domain. Indeed, if the two objects in question are separated in space, the third law is incompatible with the relativity of simultaneity. For suppose the force of A on B at some instant t is $\mathbf{F}(t)$, and the force of B on A at the same instant is $-\mathbf{F}(t)$; then the third law applies *in this reference frame.* But a moving observer will report that these equal and opposite forces occurred at *different times;* in his system, therefore, the third law is violated. Only in the case of contact interactions, where the two forces are applied at the same physical point (and in the trivial case where the forces are constant) can the third law be retained.

Because **F** is the derivative of momentum with respect to *ordinary* time, it shares the ugly behavior of (ordinary) velocity, when you go from one inertial system to another: both the numerator *and the denominator* must be transformed. Thus,[18]

$$\bar{F}_y = \frac{d\bar{p}_y}{d\bar{t}} = \frac{dp_y}{\gamma\, dt - \dfrac{\gamma\beta}{c}\, dx} = \frac{dp_y/dt}{\gamma\left(1 - \dfrac{\beta}{c}\dfrac{dx}{dt}\right)} = \frac{F_y}{\gamma(1 - \beta u_x/c)}, \tag{12.65}$$

and similarly for the z component:

$$\bar{F}_z = \frac{F_z}{\gamma(1 - \beta u_x/c)}.$$

The x component is even worse:

$$\bar{F}_x = \frac{d\bar{p}_x}{d\bar{t}} = \frac{\gamma\, dp_x - \gamma\beta\, dp^0}{\gamma\, dt - \dfrac{\gamma\beta}{c}\, dx} = \frac{\dfrac{dp_x}{dt} - \beta\dfrac{dp^0}{dt}}{1 - \dfrac{\beta}{c}\dfrac{dx}{dt}} = \frac{F_x - \dfrac{\beta}{c}\left(\dfrac{dE}{dt}\right)}{1 - \beta u_x/c}.$$

We calculated dE/dt in Eq. 12.63; putting that in,

$$\bar{F}_x = \frac{F_x - \beta(\mathbf{u}\cdot\mathbf{F})/c}{1 - \beta u_x/c}. \tag{12.66}$$

In one special case these equations are reasonably tractable: *If the particle is* (instantaneously) *at rest in* $\mathcal{S}$, so that $\mathbf{u} = 0$, then

$$\bar{\mathbf{F}}_\perp = \frac{1}{\gamma}\mathbf{F}_\perp, \quad \bar{F}_\parallel = F_\parallel. \tag{12.67}$$

That is, the component of **F** *parallel* to the motion of $\bar{S}$ is unchanged, whereas perpendicular components are divided by γ.

It has perhaps occurred to you that we could avoid the bad transformation behavior of **F** by introducing a "proper" force, analogous to proper velocity, which would be the derivative of momentum with respect to *proper* time:

$$K^\mu \equiv \frac{dp^\mu}{d\tau}. \tag{12.68}$$

This is called the **Minkowski force**; it is plainly a 4-vector, since p^μ is a 4-vector and proper time is invariant. The spatial components of K^μ are related to the "ordinary" force by

$$\mathbf{K} = \left(\frac{dt}{d\tau}\right)\frac{d\mathbf{p}}{dt} = \frac{1}{\sqrt{1-u^2/c^2}}\mathbf{F}, \tag{12.69}$$

while the zeroth component,

$$K^0 = \frac{dp^0}{d\tau} = \frac{1}{c}\frac{dE}{d\tau}, \tag{12.70}$$

is, apart from the $1/c$, the (proper) rate at which the energy of the particle increases—in other words, the (proper) *power* delivered to the particle.

Relativistic dynamics can be formulated in terms of the ordinary force *or* in terms of the Minkowski force. The latter is generally much neater, but since in the long run we are interested in the particle's trajectory as a function of *ordinary* time, the former is often more useful. When we wish to generalize some classical force law, such as Lorentz's, to the relativistic domain, the question arises: Does the classical formula correspond to the ordinary force or to the Minkowski force? In other words, should we write

$$\mathbf{F} = q(\mathbf{E} + \mathbf{u} \times \mathbf{B}),$$

or should it rather be

$$\mathbf{K} = q(\mathbf{E} + \mathbf{u} \times \mathbf{B})?$$

Since proper time and ordinary time are identical in classical physics, there is no way at this stage to decide the issue. The Lorentz force, as it turns out, is an *ordinary* force—later on I'll explain why this is so, and show you how to construct the electromagnetic Minkowski force.

Example 12.11. The typical trajectory of a charged particle in a uniform magnetic field is **cyclotron motion** (Fig. 12.31). The magnetic force pointing toward the center,

$$F = QuB,$$

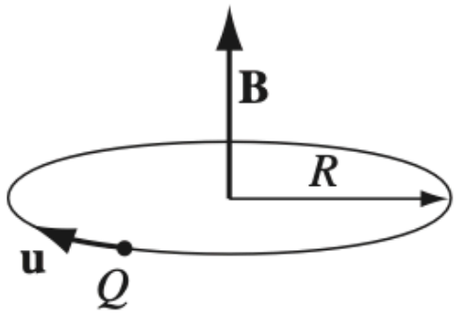


FIGURE 12.31

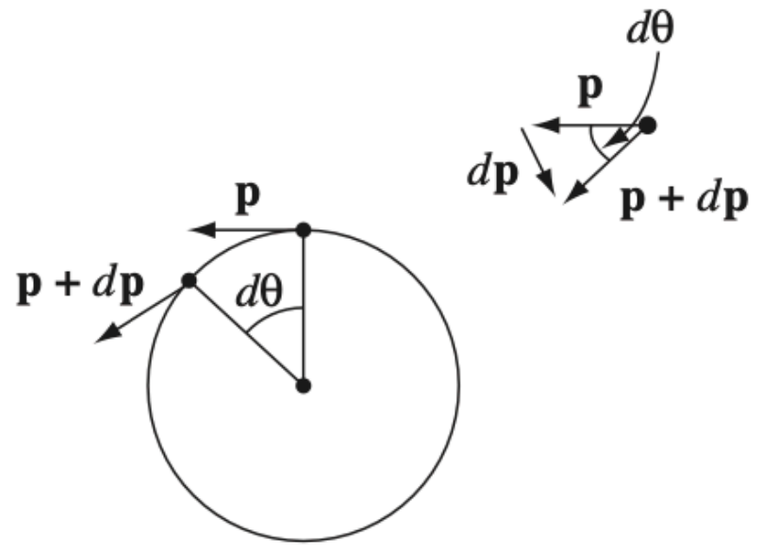


FIGURE 12.32

provides the centripetal acceleration necessary to sustain circular motion. Beware, however—in special relativity the centripetal force is *not* mu^2/R, as in classical mechanics. Rather, as you can see from Fig. 12.32, $dp = p\,d\theta$, so

$$F = \frac{dp}{dt} = p\frac{d\theta}{dt} = p\frac{u}{R}.$$

(Classically, of course, $p = mu$, so $F = mu^2/R$.) Thus,

$$QuB = p\frac{u}{R},$$

or

$$p = QBR. \tag{12.71}$$

In this form, the relativistic cyclotron formula is identical to the nonrelativistic one, Eq. 5.3—the only difference is that p is now the *relativistic* momentum.

In classical mechanics, the total momentum ($\mathbf{P}$) of a collection of interacting particles can be expressed as the total mass (M) times the velocity of the center-of-mass:

$$\mathbf{P} = M\frac{d\mathbf{R}_m}{dt}.$$

In relativity the center-of-mass ($\mathbf{R}_m = \frac{1}{M}\sum m_i\mathbf{r}_i$) is replaced by the **center-of-energy** ($\mathbf{R}_e = \frac{1}{E}\sum E_i\mathbf{r}_i$, where E is the total energy), and M by E/c^2:

$$\mathbf{P} = \frac{E}{c^2}\frac{d\mathbf{R}_e}{dt}. \tag{12.72}$$

$\mathbf{P}$ now includes *all* forms of momentum, and E all forms of energy—not just mechanical, but also whatever may be stored in the fields.[19]

Example 12.12. In Example 8.3 we found that the momentum stored in the fields of a coaxial cable is not zero, even though the cable itself is at rest. At the time, this seemed paradoxical. However, energy is being transported, from the battery to the resistor, and hence the center-of-energy is in motion. Indeed, if the battery is at $z = 0$, so the resistor is at $z = l$, then $\mathbf{R}_e = (E_0\mathbf{R}_0 + E_R l\,\hat{\mathbf{z}})/E$, where E_R is the energy in the resistor, E_0 is the rest of the energy, and $\mathbf{R}_0$ is the center-of-energy of E_0, so

$$\frac{d\mathbf{R}_e}{dt} = \frac{(dE_R/dt)l}{E}\hat{\mathbf{z}} = \frac{IVl}{E}\hat{\mathbf{z}}.$$

According to Eq. 12.72, then, the total momentum should be

$$\mathbf{P} = \frac{IVl}{c^2}\hat{\mathbf{z}},$$

which is exactly the momentum in the fields, as calculated in Example 8.3.

If this still seems strange to you, imagine a shoe-box, with a marble inside that we cannot see. The box is at rest, but the marble is rolling from one end to the other. Is there momentum in this system? Yes, of course, even though the box is stationary—there is the momentum of the marble. In the case of the coaxial cable, no actual *object* is in motion (well, the electrons are, but there are just as many of them going one way as the other, and their net momentum is zero), but energy is flowing from one end to the other, and in relativity *all* forms of energy in motion, not just rest energy (mass), constitute momentum. The "marble" (in this analogy) is the electromagnetic field, which transports energy, and therefore contributes momentum . . . *even though the fields themselves are perfectly static!* [20]

In the following example, the center of energy is at rest, so the total momentum must be zero (Eq. 12.72). But the (static) electromagnetic fields do carry momentum, and the problem is to locate the compensating mechanical momentum.

Example 12.13. As a model for a magnetic dipole **m**, consider a rectangular loop of wire carrying a steady current I. Picture the current as a stream of non-interacting positive charges that move freely within the wire. When a uniform electric field **E** is applied (Fig. 12.33), the charges accelerate in the left segment and decelerate in the right one.[21] Find the total momentum of all the charges in the loop.

Solution

The momenta of the left and right segments cancel, so we need only consider the top and the bottom. Say there are N_+ charges in the top segment, going at speed

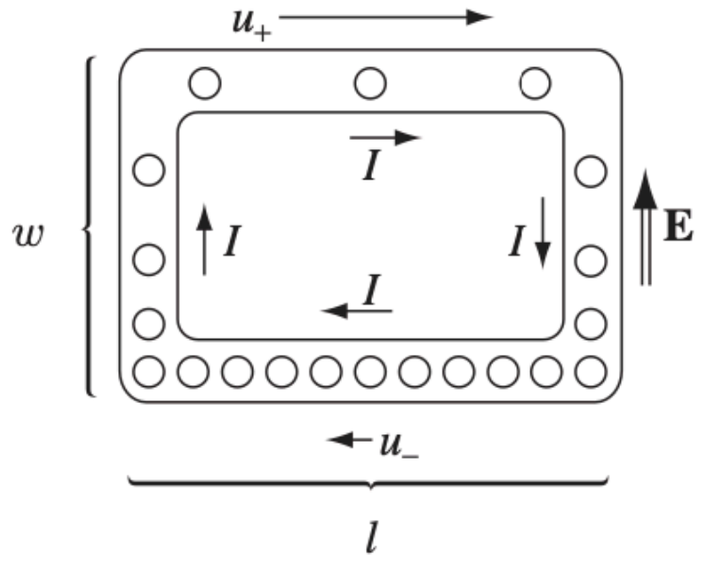


FIGURE 12.33

u_+ to the right, and N_- charges in the lower segment, going at (slower) speed u_- to the left. The current ($I = \lambda u$) is the same in all four segments (or else charge would be piling up somewhere); in particular,

$$I = \frac{QN_+}{l}u_+ = \frac{QN_-}{l}u_-, \quad \text{so} \quad N_\pm u_\pm = \frac{Il}{Q},$$

where Q is the charge of each particle, and l is the length of the rectangle. *Classically,* the momentum of a single particle is $\mathbf{p} = M\mathbf{u}$ (where M is its mass), and the total momentum (to the right) is

$$p_{\text{classical}} = MN_+u_+ - MN_-u_- = M\frac{Il}{Q} - M\frac{Il}{Q} = 0,$$

as one would certainly expect (after all, the loop as a whole is not moving). But *relativistically*, $\mathbf{p} = \gamma M\mathbf{u}$, and we get

$$p = \gamma_+ MN_+u_+ - \gamma_- MN_-u_- = \frac{MIl}{Q}(\gamma_+ - \gamma_-),$$

which is *not* zero, because the particles in the upper segment are moving faster.

In fact, the gain in energy (γMc^2), as a particle goes up the left segment, is equal to the work done by the electric force, QEw, where w is the height of the rectangle, so

$$\gamma_+ - \gamma_- = \frac{QEw}{Mc^2},$$

and hence

$$p = \frac{IlEw}{c^2}.$$

But Ilw is the magnetic dipole moment of the loop; as vectors, **m** points into the page and **p** is to the right, so

$$\mathbf{p} = \frac{1}{c^2}(\mathbf{m} \times \mathbf{E}). \tag{12.73}$$

Thus a magnetic dipole at rest in an electric field carries linear momentum, *even though it is not moving!* This so-called **hidden momentum** is strictly relativistic, and purely mechanical; it precisely cancels the electromagnetic momentum stored in the fields (Eq. 8.45).[22]

12.3 ■ RELATIVISTIC ELECTRODYNAMICS

12.3.1 ■ Magnetism as a Relativistic Phenomenon

Unlike Newtonian mechanics, classical electrodynamics is *already* consistent with special relativity. Maxwell's equations and the Lorentz force law can be applied legitimately in any inertial system. Of course, what one observer interprets as an electrical process another may regard as magnetic, but the actual particle motions they predict will be identical. To the extent that this did *not* work out for Lorentz and others, who studied the question in the late nineteenth century, the fault lay with the nonrelativistic mechanics they used, not with the electrodynamics. Having corrected Newtonian mechanics, we are now in a position to develop a complete and consistent formulation of relativistic electrodynamics. I emphasize that we will not be changing the rules of electrodynamics in the slightest—rather, we will be *expressing* these rules in a notation that exposes and illuminates their relativistic character. As we go along, I shall pause now and then to rederive, using the Lorentz transformations, results obtained earlier by more laborious means. But the main purpose of this section is to provide you with a deeper understanding of the structure of electrodynamics—laws that had seemed arbitrary and unrelated before take on a kind of coherence and inevitability when approached from the point of view of relativity.

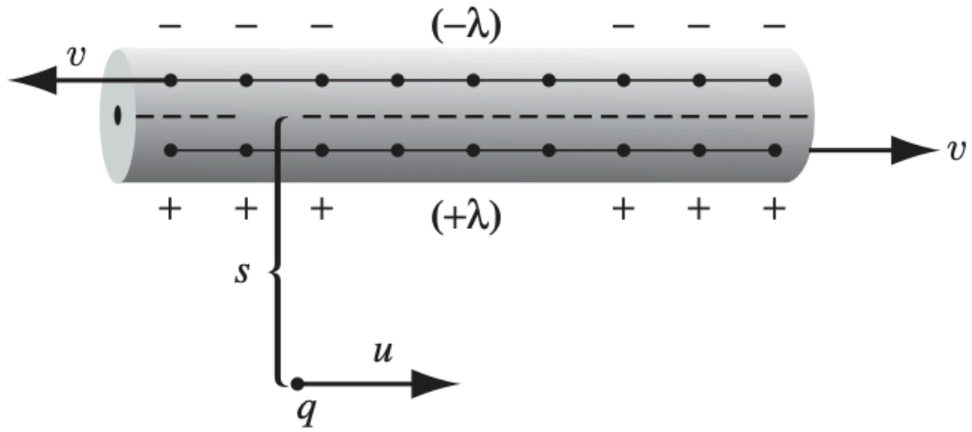
To begin with, I'd like to show you why there *had* to be such a thing as magnetism, given electrostatics and relativity, and how, in particular, you can calculate the magnetic force between a current-carrying wire and a moving charge without ever invoking the laws of magnetism.[23] Suppose you had a string of positive charges moving along to the right at speed v. I'll assume the charges are close enough together so that we may treat them as a continuous line charge λ. Superimposed on this positive string is a negative one, $-\lambda$ proceeding to the left at the same speed v. We have, then, a net current to the right, of magnitude

$$I = 2\lambda v. \tag{12.76}$$

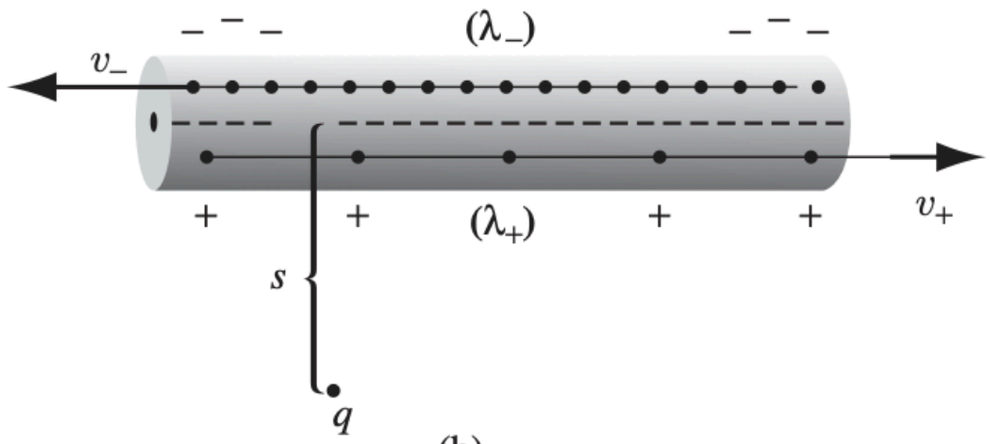
Meanwhile, a distance s away there is a point charge q traveling to the right at speed $u < v$ (Fig. 12.34a). Because the two line charges cancel, there is *no electrical force on* q in this system ($\mathcal{S}$).

However, let's examine the same situation from the point of view of system $\bar{\mathcal{S}}$, which moves to the right with speed u (Fig. 12.34b). In this reference frame, q is at rest. By the Einstein velocity addition rule, the velocities of the positive and negative lines are now

$$v_{\pm} = \frac{v \mp u}{1 \mp vu/c^2}. \tag{12.77}$$



(a)



(b)

FIGURE 12.34

Because v_- is greater than v_+, the Lorentz contraction of the spacing between negative charges is more severe than that between positive charges; *in this frame,* therefore, *the wire carries a net negative charge!* In fact,

$$\lambda_\pm = \pm(\gamma_\pm)\lambda_0, \tag{12.78}$$

where

$$\gamma_\pm = \frac{1}{\sqrt{1 - v_\pm^2/c^2}}, \tag{12.79}$$

and λ_0 is the charge density of the positive line in its own rest system. That's not the same as λ, of course—in $\mathcal{S}$ they're already moving at speed v, so

$$\lambda = \gamma\lambda_0, \tag{12.80}$$

where

$$\gamma = \frac{1}{\sqrt{1 - v^2/c^2}}. \tag{12.81}$$

It takes some algebra to put $\gamma_\pm$ into simple form:

$$\begin{aligned}\gamma_\pm &= \frac{1}{\sqrt{1 - \frac{1}{c^2}(v \mp u)^2(1 \mp vu/c^2)^{-2}}} = \frac{c^2 \mp uv}{\sqrt{(c^2 \mp uv)^2 - c^2(v \mp u)^2}} \\ &= \frac{c^2 \mp uv}{\sqrt{(c^2 - v^2)(c^2 - u^2)}} = \gamma\frac{1 \mp uv/c^2}{\sqrt{1 - u^2/c^2}}.\end{aligned} \tag{12.82}$$

The net line charge in $\bar{\mathcal{S}}$, then, is

$$\lambda_{\text{tot}} = \lambda_+ + \lambda_- = \lambda_0(\gamma_+ - \gamma_-) = \frac{-2\lambda uv}{c^2\sqrt{1 - u^2/c^2}}. \tag{12.83}$$

Conclusion: As a result of unequal Lorentz contraction of the positive and negative lines, a current-carrying wire that is electrically neutral in one inertial system will be charged in another.

Now, a line charge λ_{tot} sets up an *electric* field

$$E = \frac{\lambda_{\text{tot}}}{2\pi\epsilon_0 s},$$

so there is an electrical force on q in $\bar{\mathcal{S}}$, to wit:

$$\bar{F} = qE = -\frac{\lambda v}{\pi\epsilon_0 c^2 s}\frac{qu}{\sqrt{1 - u^2/c^2}}. \tag{12.84}$$

But if there's a force on q in $\bar{\mathcal{S}}$, there must be one in $\mathcal{S}$; in fact, we can calculate it by using the transformation rules for forces. Since q is at rest in $\bar{\mathcal{S}}$, and $\bar{F}$ is perpendicular to u, the force in $\mathcal{S}$ is given by Eq. 12.67:

$$F = \sqrt{1 - u^2/c^2}\,\bar{F} = -\frac{\lambda v}{\pi\epsilon_0 c^2}\frac{qu}{s}. \tag{12.85}$$

The charge is attracted toward the wire by a force that is purely electrical in $\bar{\mathcal{S}}$ (where the wire is charged, and q is at rest), but distinctly *non*electrical in $\mathcal{S}$ (where the wire is neutral). Taken together, then, electrostatics and relativity imply the existence of another force. This "other force" is, of course, *magnetic.* In fact, we can cast Eq. 12.85 into more familiar form by using $c^2 = (\epsilon_0\mu_0)^{-1}$ and expressing λv in terms of the current (Eq. 12.76):

$$F = -qu\left(\frac{\mu_0 I}{2\pi s}\right). \tag{12.86}$$

The term in parentheses is the magnetic field of a long straight wire, and the force is precisely what we would have obtained by using the Lorentz force law in system $\mathcal{S}$.

12.3.2 ■ How the Fields Transform

We have learned, in various special cases, that one observer's electric field is another's magnetic field. It would be nice to know the *general* transformation rules for electromagnetic fields: Given the fields in $\mathcal{S}$, what are the fields in $\bar{\mathcal{S}}$? Your first guess might be that **E** is the spatial part of one 4-vector and **B** the spatial part of another. But your guess would be wrong—it's more complicated than that. Let me begin by making explicit an assumption that was already used implicitly in Sect. 12.3.1: *Charge is invariant.* Like mass, but unlike energy, the charge of a particle is a fixed number, independent of how fast it happens to be moving. We shall assume also that the transformation rules are the same no matter how the fields were produced—electric fields associated with changing magnetic fields transform the same way as those set up by stationary charges. Were this not the case we'd have to abandon the field formulation altogether, for it is the essence of a field theory that the fields at a given point tell you *all there is to know,* electromagnetically, about that point; you do *not* have to append extra information regarding their source.

With this in mind, consider the simplest possible electric field: the uniform field in the region between the plates of a large parallel-plate capacitor (Fig. 12.35a). Say the capacitor is at rest in $\mathcal{S}_0$ and carries surface charges $\pm\sigma_0$. Then

$$\mathbf{E}_0 = \frac{\sigma_0}{\epsilon_0}\,\hat{\mathbf{y}}. \tag{12.87}$$

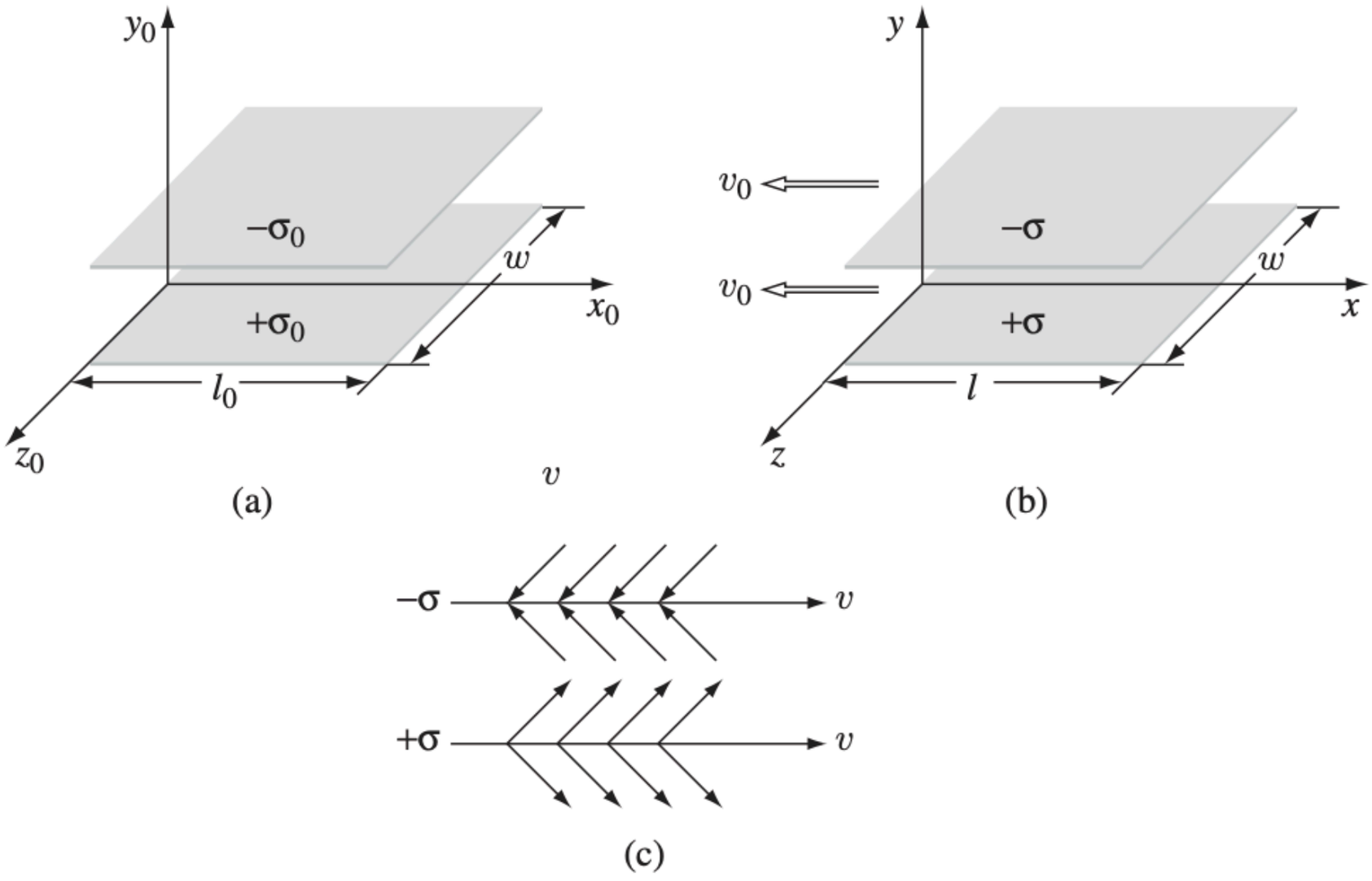


FIGURE 12.35

What if we examine this same capacitor from system $\mathcal{S}$, moving to the right at speed v_0 (Fig. 12.35b)? In this system the plates are moving to the left, but the field still takes the form

$$\mathbf{E} = \frac{\sigma}{\epsilon_0}\,\hat{\mathbf{y}}; \tag{12.88}$$

the only difference is the value of the surface charge σ. [Wait a minute! *Is* that the only difference? The formula $E = \sigma/\epsilon_0$ for a parallel plate capacitor came from Gauss's law, and whereas Gauss's law is perfectly valid for moving charges, this application also relies on symmetry. Are we sure that the field is still perpendicular to the plates? What if the field of a moving plane *tilts,* say, along the direction of motion, as in Fig. 12.35c? Well, *even if it did* (it doesn't), the field between the plates, being the superposition of the $+\sigma$ field and the $-\sigma$ field, would still run perpendicular to the plates (changing the sign of the charge reverses the direction of the field, and the vector sum kills off the parallel components).]

Now, the total charge on each plate is invariant, and the *width* (w) is unchanged, but the *length* (l) is Lorentz-contracted by a factor of

$$\gamma_0 = \frac{1}{\sqrt{1 - v_0^2/c^2}}, \tag{12.89}$$

so the charge per unit area is *increased* by a factor of γ_0:

$$\sigma = \gamma_0 \sigma_0. \tag{12.90}$$

Accordingly,

$$\mathbf{E}^{\perp} = \gamma_0 \mathbf{E}_0{}^{\perp}. \tag{12.91}$$

I have put in the superscript $\perp$ to make it clear that this rule pertains to components of $\mathbf{E}$ that are *perpendicular* to the direction of motion of $\mathcal{S}$. To get the rule for *parallel* components, consider the capacitor lined up with the $y\,z$ plane

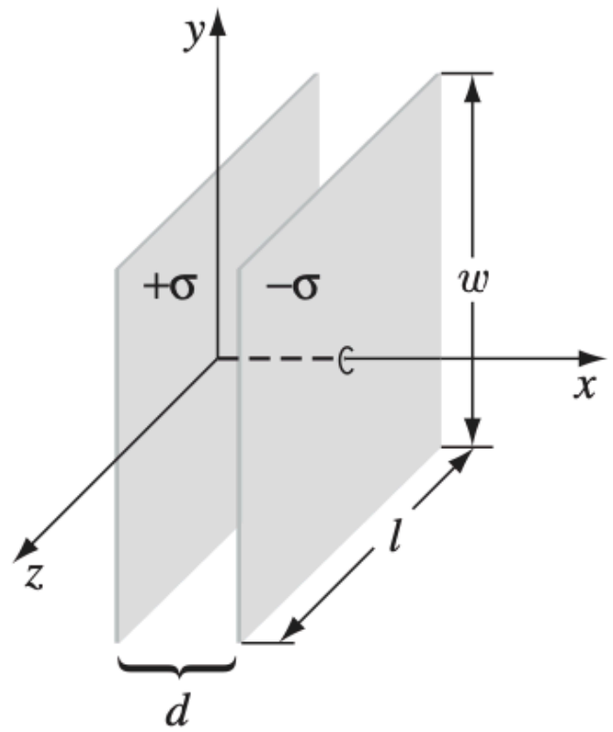


FIGURE 12.36

(Fig. 12.36). This time it is the plate separation (d) that is Lorentz-contracted, whereas l and w (and hence also σ) are the same in both frames. Since the field does not depend on d, it follows that

$$E^{\parallel} = E_0{}^{\parallel}. \tag{12.92}$$

Example 12.14. Electric field of a point charge in uniform motion. A point charge q is at rest at the origin in system $\mathcal{S}_0$. *Question*: What is the electric field of this same charge in system $\mathcal{S}$, which moves to the right at speed v_0 relative to $\mathcal{S}_0$?

Solution

In $\mathcal{S}_0$, the field is

$$\mathbf{E}_0 = \frac{1}{4\pi\epsilon_0}\frac{q}{r_0^2}\hat{\mathbf{r}}_0,$$

or

$$\begin{cases} E_{x0} = \dfrac{1}{4\pi\epsilon_0}\dfrac{qx_0}{(x_0^2+y_0^2+z_0^2)^{3/2}}, \\ E_{y0} = \dfrac{1}{4\pi\epsilon_0}\dfrac{qy_0}{(x_0^2+y_0^2+z_0^2)^{3/2}}, \\ E_{z0} = \dfrac{1}{4\pi\epsilon_0}\dfrac{qz_0}{(x_0^2+y_0^2+z_0^2)^{3/2}}. \end{cases}$$

From the transformation rules (Eqs. 12.91 and 12.92), we have

$$\begin{cases} E_x = E_{x0} = \dfrac{1}{4\pi\epsilon_0}\dfrac{qx_0}{(x_0^2+y_0^2+z_0^2)^{3/2}}, \\ E_y = \gamma_0 E_{y0} = \dfrac{1}{4\pi\epsilon_0}\dfrac{\gamma_0 q y_0}{(x_0^2+y_0^2+z_0^2)^{3/2}}, \\ E_z = \gamma_0 E_{z0} = \dfrac{1}{4\pi\epsilon_0}\dfrac{\gamma_0 q z_0}{(x_0^2+y_0^2+z_0^2)^{3/2}}. \end{cases}$$

These are still expressed in terms of the $\mathcal{S}_0$ coordinates (x_0, y_0, z_0) of the field point (P); I'd prefer to write them in terms of the $\mathcal{S}$ coordinates of P. From the Lorentz transformations (or, actually, the inverse transformations),

$$\begin{cases} x_0 = \gamma_0(x + v_0 t) = \gamma_0 R_x, \\ y_0 = \quad y \quad = R_y, \\ z_0 = \quad z \quad = R_z, \end{cases}$$

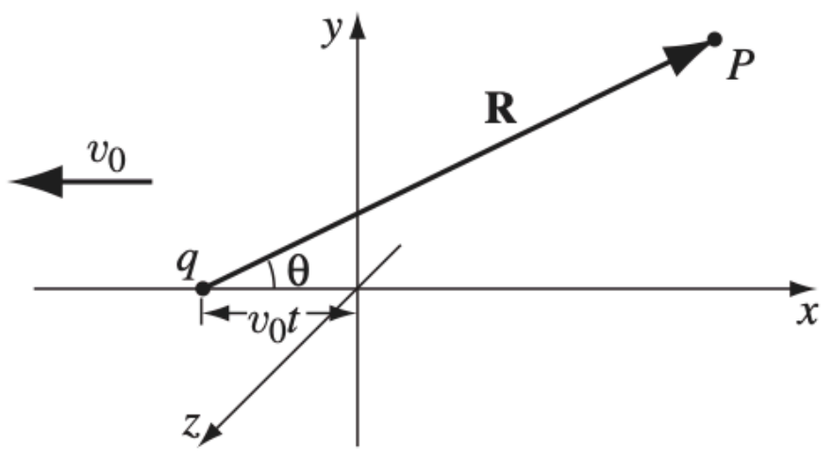


FIGURE 12.37

where **R** is the vector from q to P (Fig. 12.37). Thus

$$\begin{aligned} \mathbf{E} &= \frac{1}{4\pi\epsilon_0} \frac{\gamma_0 q \mathbf{R}}{(\gamma_0^2 R^2 \cos^2\theta + R^2 \sin^2\theta)^{3/2}} \\ &= \frac{1}{4\pi\epsilon_0} \frac{q(1 - v_0^2/c^2)}{[1 - (v_0^2/c^2)\sin^2\theta]^{3/2}} \frac{\hat{\mathbf{R}}}{R^2}. \end{aligned} \tag{12.93}$$

This, then, is the field of a charge in uniform motion; we got the same result in Chapter 10 using the retarded potentials (Eq. 10.75). The present derivation is far more efficient, and sheds some light on the remarkable fact that the field points away from the instantaneous (as opposed to the retarded) position of the charge: E_x gets a factor of γ_0 from the Lorentz transformation of the *coordinates;* E_y and E_z pick up theirs from the transformation of the *field.* It's the balancing of these two γ_0's that leaves **E** parallel to **R**.

But Eqs. 12.91 and 12.92 are not the most general transformation laws, for we began with a system $\mathcal{S}_0$ in which the charges were at rest and where, consequently, there was no magnetic field. To derive the *general* rule, we must start out in a system with both electric and magnetic fields. For this purpose $\mathcal{S}$ itself will serve nicely. In addition to the electric field

$$E_y = \frac{\sigma}{\epsilon_0}, \tag{12.94}$$

there is a *magnetic* field due to the surface currents (Fig. 12.35b):

$$\mathbf{K}_{\pm} = \mp \sigma v_0 \, \hat{\mathbf{x}}. \tag{12.95}$$

By the right-hand rule, this field points in the negative z direction; its magnitude is given by Ampère's law (Ex. 5.8):

$$B_z = -\mu_0 \sigma v_0. \tag{12.96}$$

In a *third* system, $\bar{\mathcal{S}}$, traveling to the right with speed v relative to $\mathcal{S}$ (Fig. 12.38), the fields would be

$$\bar{E}_y = \frac{\bar{\sigma}}{\epsilon_0}, \quad \bar{B}_z = -\mu_0 \bar{\sigma} \bar{v}, \tag{12.97}$$

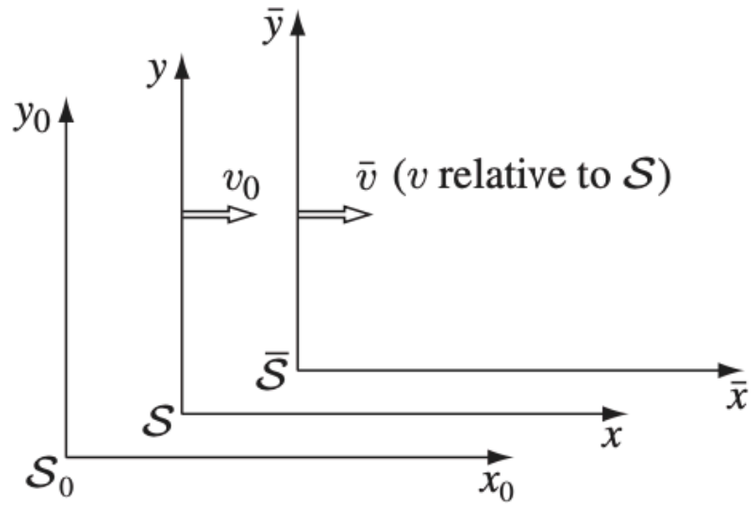


FIGURE 12.38

where $\bar{v}$ is the velocity of $\bar{\mathcal{S}}$ relative to $\mathcal{S}_0$:

$$\bar{v} = \frac{v + v_0}{1 + v v_0/c^2}, \quad \bar{\gamma} = \frac{1}{\sqrt{1 - \bar{v}^2/c^2}}, \tag{12.98}$$

and

$$\bar{\sigma} = \bar{\gamma}\sigma_0. \tag{12.99}$$

It remains only to express $\bar{\mathbf{E}}$ and $\bar{\mathbf{B}}$ (Eq. 12.97), in terms of $\mathbf{E}$ and $\mathbf{B}$ (Eqs. 12.94 and 12.96). In view of Eqs. 12.90 and 12.99, we have

$$\bar{E}_y = \left(\frac{\bar{\gamma}}{\gamma_0}\right)\frac{\sigma}{\epsilon_0}, \quad \bar{B}_z = -\left(\frac{\bar{\gamma}}{\gamma_0}\right)\mu_0\sigma\bar{v}. \tag{12.100}$$

With a little algebra, you can show that

$$\frac{\bar{\gamma}}{\gamma_0} = \frac{\sqrt{1 - v_0^2/c^2}}{\sqrt{1 - \bar{v}^2/c^2}} = \frac{1 + v v_0/c^2}{\sqrt{1 - v^2/c^2}} = \gamma\left(1 + \frac{v v_0}{c^2}\right), \tag{12.101}$$

where

$$\gamma = \frac{1}{\sqrt{1 - v^2/c^2}}, \tag{12.102}$$

as always. Thus, writing $\bar{E}_y$ in terms of the components of $\mathbf{E}$ and $\mathbf{B}$ in $\mathcal{S}$,

$$\bar{E}_y = \gamma\left(1 + \frac{v v_0}{c^2}\right)\frac{\sigma}{\epsilon_0} = \gamma\left(E_y - \frac{v}{c^2\epsilon_0\mu_0}B_z\right),$$

whereas

$$\bar{B}_z = -\gamma\left(1 + \frac{v v_0}{c^2}\right)\mu_0\sigma\left(\frac{v + v_0}{1 + v v_0/c^2}\right) = \gamma(B_z - \mu_0\epsilon_0 v E_y).$$

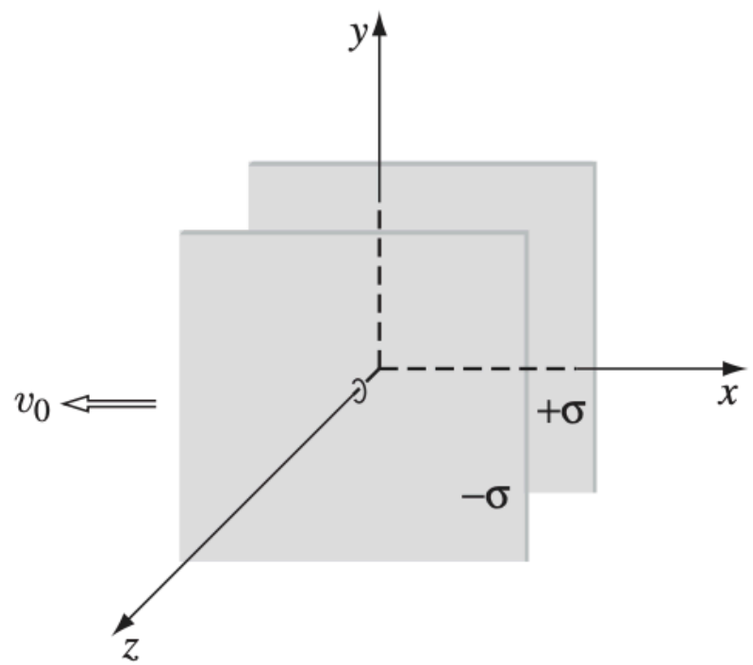


FIGURE 12.39

Or, since $\mu_0\epsilon_0 = 1/c^2$,

$$\left.\begin{aligned} \bar{E}_y &= \gamma(E_y - vB_z), \\ \bar{B}_z &= \gamma\left(B_z - \frac{v}{c^2}E_y\right). \end{aligned}\right\} \tag{12.103}$$

This tells us how E_y and B_z transform—to do E_z and B_y, we simply align the same capacitor parallel to the xy plane instead of the xz plane (Fig. 12.39). The fields in $\mathcal{S}$ are then

$$E_z = \frac{\sigma}{\epsilon_0}, \quad B_y = \mu_0\sigma v_0.$$

(Use the right-hand rule to get the sign of B_y.) The rest of the argument is identical—everywhere we had E_y before, read E_z, and everywhere we had B_z, read $-B_y$:

$$\left.\begin{aligned} \bar{E}_z &= \gamma(E_z + vB_y), \\ \bar{B}_y &= \gamma\left(B_y + \frac{v}{c^2}E_z\right). \end{aligned}\right\} \tag{12.104}$$

As for the x components, we have already seen (by orienting the capacitor parallel to the yz plane) that

$$\bar{E}_x = E_x. \tag{12.105}$$

Since in this case there is no accompanying magnetic field, we cannot deduce the transformation rule for B_x. But another configuration will do the job: Imagine a long *solenoid* aligned parallel to the x axis (Fig. 12.40) and at rest in $\mathcal{S}$. The magnetic field within the coil is

$$B_x = \mu_0 n I, \tag{12.106}$$

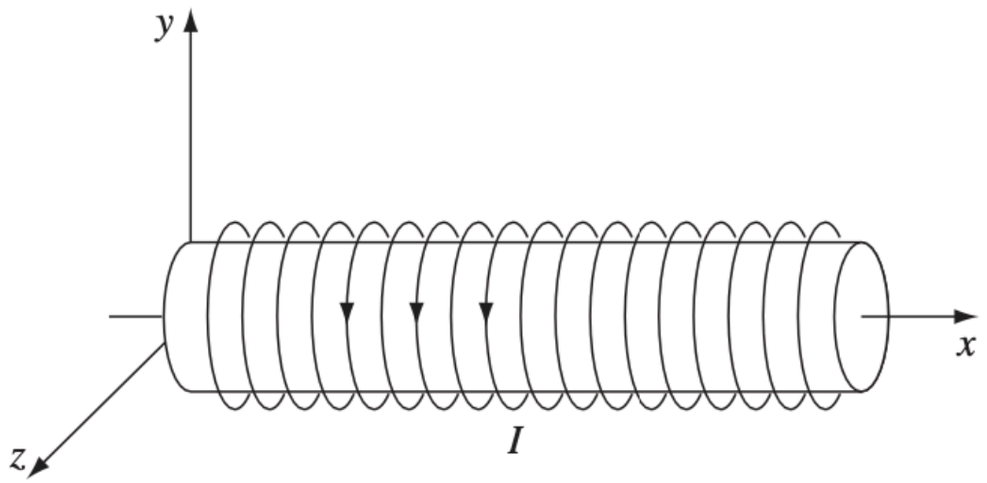


FIGURE 12.40

where n is the number of turns per unit length, and I is the current. In system $\bar{\mathcal{S}}$, the length contracts, so *n increases:*

$$\bar{n} = \gamma n. \tag{12.107}$$

On the other hand, time *dilates:* The $\mathcal{S}$ clock, which rides along with the solenoid, runs slow, so the current (charge per unit time) in $\bar{\mathcal{S}}$ is given by

$$\bar{I} = \frac{1}{\gamma} I. \tag{12.108}$$

The two factors of γ exactly cancel, and we conclude that

$$\bar{B}_x = B_x.$$

Like **E**, the component of **B** *parallel* to the motion is unchanged.

Here, then, is the complete set of transformation rules:

$$\boxed{\begin{aligned} &\bar{E}_x = E_x, \quad \bar{E}_y = \gamma(E_y - vB_z), \quad \bar{E}_z = \gamma(E_z + vB_y), \\ &\bar{B}_x = B_x, \quad \bar{B}_y = \gamma\left(B_y + \frac{v}{c^2}E_z\right), \quad \bar{B}_z = \gamma\left(B_z - \frac{v}{c^2}E_y\right). \end{aligned}} \tag{12.109}$$

Two special cases warrant particular attention:

1. If $\mathbf{B} = \mathbf{0}$ in $\mathcal{S}$, then

$$\bar{\mathbf{B}} = \gamma\frac{v}{c^2}(E_z\,\hat{\mathbf{y}} - E_y\,\hat{\mathbf{z}}) = \frac{v}{c^2}(\bar{E}_z\,\hat{\mathbf{y}} - \bar{E}_y\,\hat{\mathbf{z}}),$$

or, since $\mathbf{v} = v\,\hat{\mathbf{x}}$,

$$\boxed{\bar{\mathbf{B}} = -\frac{1}{c^2}(\mathbf{v} \times \bar{\mathbf{E}}).} \tag{12.110}$$

2. If $\mathbf{E} = \mathbf{0}$ in $\mathcal{S}$, then

$$\bar{\mathbf{E}} = -\gamma v(B_z\,\hat{\mathbf{y}} - B_y\,\hat{\mathbf{z}}) = -v(\bar{B}_z\,\hat{\mathbf{y}} - \bar{B}_y\,\hat{\mathbf{z}}),$$

or

$$\boxed{\bar{\mathbf{E}} = \mathbf{v} \times \bar{\mathbf{B}}.} \tag{12.111}$$

In other words, if either **E** or **B** is zero (at a particular point) in one system, then in any other system the fields (at that point) are very simply related by Eq. 12.110 or Eq. 12.111.

Example 12.15. Magnetic field of a point charge in uniform motion. Find the magnetic field of a point charge q moving at constant velocity $\mathbf{v}$.

Solution

In the particle's *rest* frame the magnetic field is zero (everywhere), so in a system moving with velocity $-\mathbf{v}$ (in which the *particle* is moving at velocity $+\mathbf{v}$)[24]

$$\mathbf{B} = \frac{1}{c^2}(\mathbf{v} \times \mathbf{E}).$$

We calculated the electric field in Ex. 12.14. The magnetic field, then, is

$$\mathbf{B} = \frac{\mu_0}{4\pi} \frac{qv(1 - v^2/c^2)\sin\theta}{[1 - (v^2/c^2)\sin^2\theta]^{3/2}} \frac{\hat{\boldsymbol{\phi}}}{R^2}, \tag{12.112}$$

where $\hat{\boldsymbol{\phi}}$ aims counterclockwise as you face the oncoming charge. Incidentally, in the nonrelativistic limit ($v^2 \ll c^2$), Eq. 12.112 reduces to

$$\mathbf{B} \approx \frac{\mu_0}{4\pi} q \frac{\mathbf{v} \times \hat{\mathbf{R}}}{R^2},$$

which is exactly what you would get by naïve application of the Biot-Savart law to a point charge (Eq. 5.43).

12.3.3 ■ The Field Tensor

As Eq. 12.109 indicates, **E** and **B** certainly do *not* transform like the spatial parts of the two 4-vectors—in fact, the components of **E** and **B** are stirred together when you go from one inertial system to another. What sort of an object is this, which has six components and transforms according to Eq. 12.109? *Answer*: It's an **antisymmetric, second-rank tensor**.

Remember that a 4-vector transforms by the rule

$$\bar{a}^{\mu} = \Lambda^{\mu}_{\nu} a^{\nu} \tag{12.113}$$

(summation over ν implied), where Λ is the Lorentz transformation matrix. If $\bar{S}$ is moving in the x direction at speed v, Λ has the form

$$\Lambda = \begin{pmatrix} \gamma & -\gamma\beta & 0 & 0 \\ -\gamma\beta & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}, \tag{12.114}$$

and Λ^{μ}_{ν} is the entry in row μ, column ν. A (second-rank) tensor is an object with *two* indices, which transforms with *two* factors of Λ (one for each index):

$$\bar{t}^{\mu\nu} = \Lambda^{\mu}_{\lambda} \Lambda^{\nu}_{\sigma} t^{\lambda\sigma}. \tag{12.115}$$

A tensor (in 4 dimensions) has $4 \times 4 = 16$ components, which we can display in a 4×4 array:

$$t^{\mu\nu} = \begin{Bmatrix} t^{00} & t^{01} & t^{02} & t^{03} \\ t^{10} & t^{11} & t^{12} & t^{13} \\ t^{20} & t^{21} & t^{22} & t^{23} \\ t^{30} & t^{31} & t^{32} & t^{33} \end{Bmatrix}.$$

However, the 16 elements need not all be different. For instance, a *symmetric* tensor has the property

$$t^{\mu\nu} = t^{\nu\mu} \quad \textbf{(symmetric tensor)}. \tag{12.116}$$

In this case there are 10 distinct components; 6 of the 16 are repeats ($t^{01} = t^{10}$, $t^{02} = t^{20}$, $t^{03} = t^{30}$, $t^{12} = t^{21}$, $t^{13} = t^{31}$, $t^{23} = t^{32}$). Similarly, an *anti*symmetric tensor obeys

$$t^{\mu\nu} = -t^{\nu\mu} \quad \textbf{(antisymmetric tensor)}. \tag{12.117}$$

Such an object has just 6 distinct elements—of the original 16, six are repeats (the same ones as before, only this time with a minus sign) and four are zero (t^{00}, t^{11}, t^{22}, and t^{33}). Thus, the general antisymmetric tensor has the form

$$t^{\mu\nu} = \begin{Bmatrix} 0 & t^{01} & t^{02} & t^{03} \\ -t^{01} & 0 & t^{12} & t^{13} \\ -t^{02} & -t^{12} & 0 & t^{23} \\ -t^{03} & -t^{13} & -t^{23} & 0 \end{Bmatrix}.$$

Let's see how the transformation rule (Eq. 12.115) works, for the six distinct components of an antisymmetric tensor. Starting with $\bar{t}^{01}$, we have

$$\bar{t}^{01} = \Lambda^0_\lambda \Lambda^1_\sigma t^{\lambda\sigma},$$

but according to Eq. 12.114, $\Lambda^0_\lambda = 0$ unless $\lambda = 0$ or 1, and $\Lambda^1_\sigma = 0$ unless $\sigma = 0$ or 1. So there are four terms in the sum:

$$\bar{t}^{01} = \Lambda^0_0 \Lambda^1_0 t^{00} + \Lambda^0_0 \Lambda^1_1 t^{01} + \Lambda^0_1 \Lambda^1_0 t^{10} + \Lambda^0_1 \Lambda^1_1 t^{11}.$$

On the other hand, $t^{00} = t^{11} = 0$, while $t^{01} = -t^{10}$, so

$$\bar{t}^{01} = (\Lambda^0_0\Lambda^1_1 - \Lambda^0_1\Lambda^1_0)t^{01} = (\gamma^2 - (\gamma\beta)^2)t^{01} = t^{01}.$$

I'll let you work out the others—the complete set of transformation rules is

$$\left.\begin{array}{lll} \bar{t}^{01} = t^{01}, & \bar{t}^{02} = \gamma(t^{02} - \beta t^{12}), & \bar{t}^{03} = \gamma(t^{03} + \beta t^{31}), \\ \bar{t}^{23} = t^{23}, & \bar{t}^{31} = \gamma(t^{31} + \beta t^{03}), & \bar{t}^{12} = \gamma(t^{12} - \beta t^{02}). \end{array}\right\} \qquad (12.118)$$

These are precisely the rules we obtained on physical grounds for the electromagnetic fields (Eq. 12.109)—in fact, we can construct the **field tensor** $F^{\mu\nu}$ by direct comparison:[25]

$$F^{01} \equiv \frac{E_x}{c}, \quad F^{02} \equiv \frac{E_y}{c}, \quad F^{03} \equiv \frac{E_z}{c}, \quad F^{12} \equiv B_z, \quad F^{31} \equiv B_y, \quad F^{23} \equiv B_x.$$

Written as an array,

$$F^{\mu\nu} = \left\{\begin{array}{cccc} 0 & E_x/c & E_y/c & E_z/c \\ -E_x/c & 0 & B_z & -B_y \\ -E_y/c & -B_z & 0 & B_x \\ -E_z/c & B_y & -B_x & 0 \end{array}\right\}. \qquad (12.119)$$

Thus relativity completes and perfects the job begun by Oersted, combining the electric and magnetic fields into a single entity, $F^{\mu\nu}$.

If you followed that argument with exquisite care, you may have noticed that there was a different way of imbedding **E** and **B** in an antisymmetric tensor: Instead of comparing the first line of Eq. 12.109 with the first line of Eq. 12.118, and the second with the second, we could relate the first line of Eq. 12.109 to the *second* line of Eq. 12.118, and vice versa. This leads to **dual tensor,** $G^{\mu\nu}$:

$$G^{\mu\nu} = \begin{Bmatrix} 0 & B_x & B_y & B_z \\ -B_x & 0 & -E_z/c & E_y/c \\ -B_y & E_z/c & 0 & -E_x/c \\ -B_z & -E_y/c & E_x/c & 0 \end{Bmatrix}. \tag{12.120}$$

$G^{\mu\nu}$ can be obtained directly from $F^{\mu\nu}$ by the substitution $\mathbf{E}/c \to \mathbf{B}$, $\mathbf{B} \to -\mathbf{E}/c$. Notice that this operation leaves Eq. 12.109 unchanged—that's why both tensors generate the correct transformation rules for **E** and **B.**

12.3.4 ■ Electrodynamics in Tensor Notation

Now that we know how to represent the fields in relativistic notation, it is time to reformulate the laws of electrodynamics (Maxwell's equations and the Lorentz force law) in that language. To begin with, we must determine how the *sources* of the fields, ρ and **J**, transform. Imagine a cloud of charge drifting by; we concentrate on an infinitesimal volume V, which contains charge Q moving at velocity **u** (Fig. 12.43). The charge density is

$$\rho = \frac{Q}{V},$$

and the current density[26] is

$$\mathbf{J} = \rho\mathbf{u}.$$

I would like to express these quantities in terms of the **proper charge density** ρ_0, the density *in the rest system of the charge:*

$$\rho_0 = \frac{Q}{V_0},$$

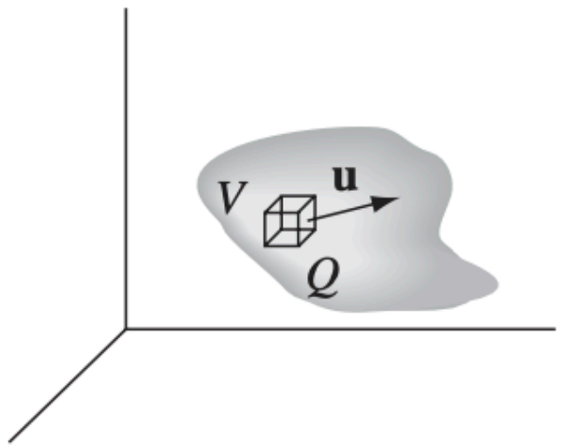


FIGURE 12.43

where V_0 is the rest volume of the cloud. Because one dimension (the one along the direction of motion) is Lorentz-contracted,

$$V = \sqrt{1 - u^2/c^2}\, V_0, \tag{12.121}$$

and hence

$$\rho = \rho_0 \frac{1}{\sqrt{1 - u^2/c^2}}, \quad \mathbf{J} = \rho_0 \frac{\mathbf{u}}{\sqrt{1 - u^2/c^2}}. \tag{12.122}$$

Comparing this with Eqs. 12.40 and 12.42, we recognize here the components of proper velocity, multiplied by the invariant ρ_0. Evidently charge density and current density go together to make a 4-vector:

$$J^\mu = \rho_0 \eta^\mu, \tag{12.123}$$

whose components are

$$\boxed{J^\mu = (c\rho,\, J_x,\, J_y,\, J_z).} \tag{12.124}$$

We'll call it the **current density 4-vector.**

The continuity equation (Eq. 5.29),

$$\nabla \cdot \mathbf{J} = -\frac{\partial \rho}{\partial t},$$

expressing the local conservation of charge, takes on a nice compact form when written in terms of J^μ. For

$$\nabla \cdot \mathbf{J} = \frac{\partial J_x}{\partial x} + \frac{\partial J_y}{\partial y} + \frac{\partial J_z}{\partial z} = \sum_{i=1}^{3} \frac{\partial J^i}{\partial x^i},$$

while

$$\frac{\partial \rho}{\partial t} = \frac{1}{c}\frac{\partial J^0}{\partial t} = \frac{\partial J^0}{\partial x^0}. \tag{12.125}$$

Thus, bringing $\partial\rho/\partial t$ over to the left side (in the continuity equation), we have:

$$\boxed{\frac{\partial J^\mu}{\partial x^\mu} = 0,} \tag{12.126}$$

with summation over μ implied. Incidentally, $\partial J^\mu/\partial x^\mu$ is the four-dimensional *divergence* of J^μ, so the continuity equation states that the current density 4-vector is divergenceless.

As for Maxwell's equations, they can be written

$$\boxed{\frac{\partial F^{\mu\nu}}{\partial x^{\nu}} = \mu_0 J^{\mu}, \quad \frac{\partial G^{\mu\nu}}{\partial x^{\nu}} = 0,} \tag{12.127}$$

with summation over ν implied. Each of these stands for four equations—one for every value of μ. If $\mu = 0$, the first equation reads

$$\frac{\partial F^{0\nu}}{\partial x^{\nu}} = \frac{\partial F^{00}}{\partial x^{0}} + \frac{\partial F^{01}}{\partial x^{1}} + \frac{\partial F^{02}}{\partial x^{2}} + \frac{\partial F^{03}}{\partial x^{3}}$$

$$= \frac{1}{c}\left(\frac{\partial E_x}{\partial x} + \frac{\partial E_y}{\partial y} + \frac{\partial E_z}{\partial z}\right) = \frac{1}{c}(\boldsymbol{\nabla} \cdot \mathbf{E})$$

$$= \mu_0 J^0 = \mu_0 c\rho,$$

or

$$\boldsymbol{\nabla} \cdot \mathbf{E} = \frac{1}{\epsilon_0}\rho.$$

This, of course, is Gauss's law. If $\mu = 1$, we have

$$\frac{\partial F^{1\nu}}{\partial x^\nu} = \frac{\partial F^{10}}{\partial x^0} + \frac{\partial F^{11}}{\partial x^1} + \frac{\partial F^{12}}{\partial x^2} + \frac{\partial F^{13}}{\partial x^3}$$

$$= -\frac{1}{c^2}\frac{\partial E_x}{\partial t} + \frac{\partial B_z}{\partial y} - \frac{\partial B_y}{\partial z} = \left(-\frac{1}{c^2}\frac{\partial \mathbf{E}}{\partial t} + \boldsymbol{\nabla} \times \mathbf{B}\right)_x$$

$$= \mu_0 J^1 = \mu_0 J_x.$$

Combining this with the corresponding results for $\mu = 2$ and $\mu = 3$ gives

$$\boldsymbol{\nabla} \times \mathbf{B} = \mu_0 \mathbf{J} + \mu_0 \epsilon_0 \frac{\partial \mathbf{E}}{\partial t},$$

which is Ampère's law with Maxwell's correction.

Meanwhile, the second equation in 12.127, with $\mu = 0$, becomes

$$\frac{\partial G^{0\nu}}{\partial x^\nu} = \frac{\partial G^{00}}{\partial x^0} + \frac{\partial G^{01}}{\partial x^1} + \frac{\partial G^{02}}{\partial x^2} + \frac{\partial G^{03}}{\partial x^3}$$

$$= \frac{\partial B_x}{\partial x} + \frac{\partial B_y}{\partial y} + \frac{\partial B_z}{\partial z} = \boldsymbol{\nabla} \cdot \mathbf{B} = 0$$

(the third of Maxwell's equations), whereas $\mu = 1$ yields

$$\frac{\partial G^{1\nu}}{\partial x^\nu} = \frac{\partial G^{10}}{\partial x^0} + \frac{\partial G^{11}}{\partial x^1} + \frac{\partial G^{12}}{\partial x^2} + \frac{\partial G^{13}}{\partial x^3}$$

$$= -\frac{1}{c}\frac{\partial B_x}{\partial t} - \frac{1}{c}\frac{\partial E_z}{\partial y} + \frac{1}{c}\frac{\partial E_y}{\partial z} = -\frac{1}{c}\left(\frac{\partial \mathbf{B}}{\partial t} + \boldsymbol{\nabla} \times \mathbf{E}\right)_x = 0.$$

So, combining this with the corresponding results for $\mu = 2$ and $\mu = 3$,

$$\boldsymbol{\nabla} \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t},$$

which is Faraday's law. In relativistic notation, then, Maxwell's four rather cumbersome equations reduce to two delightfully simple ones.

In terms of $F^{\mu\nu}$ and the proper velocity η^μ, the Minkowski force on a charge q is given by

$$\boxed{K^\mu = q\eta_\nu F^{\mu\nu}.} \tag{12.128}$$

For if $\mu = 1$, we have

$$K^1 = q\eta_\nu F^{1\nu} = q(-\eta^0 F^{10} + \eta^1 F^{11} + \eta^2 F^{12} + \eta^3 F^{13})$$

$$= q\left[\frac{-c}{\sqrt{1-u^2/c^2}}\left(\frac{-E_x}{c}\right) + \frac{u_y}{\sqrt{1-u^2/c^2}}(B_z) + \frac{u_z}{\sqrt{1-u^2/c^2}}(-B_y)\right]$$

$$= \frac{q}{\sqrt{1-u^2/c^2}}\left[\mathbf{E} + (\mathbf{u} \times \mathbf{B})\right]_x,$$

with a similar formula for $\mu = 2$ and $\mu = 3$. Thus,

$$\mathbf{K} = \frac{q}{\sqrt{1 - u^2/c^2}} [\mathbf{E} + (\mathbf{u} \times \mathbf{B})], \tag{12.129}$$

and therefore, referring back to Eq. 12.69,

$$\mathbf{F} = q[\mathbf{E} + (\mathbf{u} \times \mathbf{B})],$$

which is the Lorentz force law. Equation 12.128, then, represents the Lorentz force law in relativistic notation. I'll leave for you the interpretation of the zeroth component (Prob. 12.55).

12.3.5 ■ Relativistic Potentials

From Chapter 10, we know that the electric and magnetic fields can be expressed in terms of a scalar potential V and a vector potential $\mathbf{A}$:

$$\mathbf{E} = -\boldsymbol{\nabla} V - \frac{\partial \mathbf{A}}{\partial t}, \qquad \mathbf{B} = \boldsymbol{\nabla} \times \mathbf{A}. \tag{12.131}$$

As you might guess, V and $\mathbf{A}$ together constitute a 4-vector:

$$\boxed{A^\mu = (V/c, A_x, A_y, A_z).} \tag{12.132}$$

In terms of this **4-vector potential**, the field tensor can be written

$$\boxed{F^{\mu\nu} = \frac{\partial A^\nu}{\partial x_\mu} - \frac{\partial A^\mu}{\partial x_\nu}.} \tag{12.133}$$

(Observe that the differentiation is with respect to the *covariant* vectors x_μ and x_ν; remember, that changes the sign of the zeroth component: $x_0 = -x^0$. See Prob. 12.56.)

To check that Eq. 12.133 is equivalent to Eq. 12.131, let's evaluate a few terms explicitly. For $\mu = 0$, $\nu = 1$,

$$F^{01} = \frac{\partial A^1}{\partial x_0} - \frac{\partial A^0}{\partial x_1} = -\frac{\partial A_x}{\partial (ct)} - \frac{1}{c}\frac{\partial V}{\partial x}$$

$$= -\frac{1}{c}\left(\frac{\partial \mathbf{A}}{\partial t} + \boldsymbol{\nabla} V\right)_x = \frac{E_x}{c}.$$

That (and its companions with $\nu = 2$ and $\nu = 3$) is the first equation in Eq. 12.131. For $\mu = 1$, $\nu = 2$, we get

$$F^{12} = \frac{\partial A^2}{\partial x_1} - \frac{\partial A^1}{\partial x_2} = \frac{\partial A_y}{\partial x} - \frac{\partial A_x}{\partial y} = (\boldsymbol{\nabla} \times \mathbf{A})_z = B_z,$$

which (together with the corresponding results for F^{23} and F^{31}) is the second equation in Eq. 12.131.

The potential formulation automatically takes care of the homogeneous Maxwell equation ($\partial G^{\mu\nu}/\partial x^\nu = 0$). As for the inhomogeneous equation ($\partial F^{\mu\nu}/\partial x^\nu = \mu_0 J^\mu$), that becomes

$$\frac{\partial}{\partial x_\mu}\left(\frac{\partial A^\nu}{\partial x^\nu}\right) - \frac{\partial}{\partial x_\nu}\left(\frac{\partial A^\mu}{\partial x^\nu}\right) = \mu_0 J^\mu. \tag{12.134}$$

This is an intractable equation as it stands. However, you will recall that the potentials are not uniquely determined by the fields—in fact, it's clear from Eq. 12.133 that you could add to A^μ the gradient of any scalar function λ:

$$A^\mu \longrightarrow A^{\mu\prime} = A^\mu + \frac{\partial \lambda}{\partial x_\mu}, \tag{12.135}$$

without changing $F^{\mu\nu}$. This is precisely the **gauge invariance** we noted in Chapter 10; we can exploit it to simplify Eq. 12.134. In particular, the Lorenz gauge condition (Eq. 10.12)

$$\boldsymbol{\nabla} \cdot \mathbf{A} = -\frac{1}{c^2}\frac{\partial V}{\partial t}$$

becomes, in relativistic notation,

$$\frac{\partial A^\mu}{\partial x^\mu} = 0. \tag{12.136}$$

In the Lorenz gauge, therefore, Eq. 12.134 reduces to

$$\boxed{\Box^2 A^\mu = -\mu_0 J^\mu,} \tag{12.137}$$

where $\Box^2$ is the **d'Alembertian**,

$$\Box^2 \equiv \frac{\partial}{\partial x_\nu}\frac{\partial}{\partial x^\nu} = \nabla^2 - \frac{1}{c^2}\frac{\partial^2}{\partial t^2}. \tag{12.138}$$

Equation 12.137 combines our previous results into a single 4-vector equation—it represents the most elegant formulation of Maxwell's equations.[27]